



“Normal Man” 1034-241 Design Board



Date 11/12/15

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 11/12/15
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

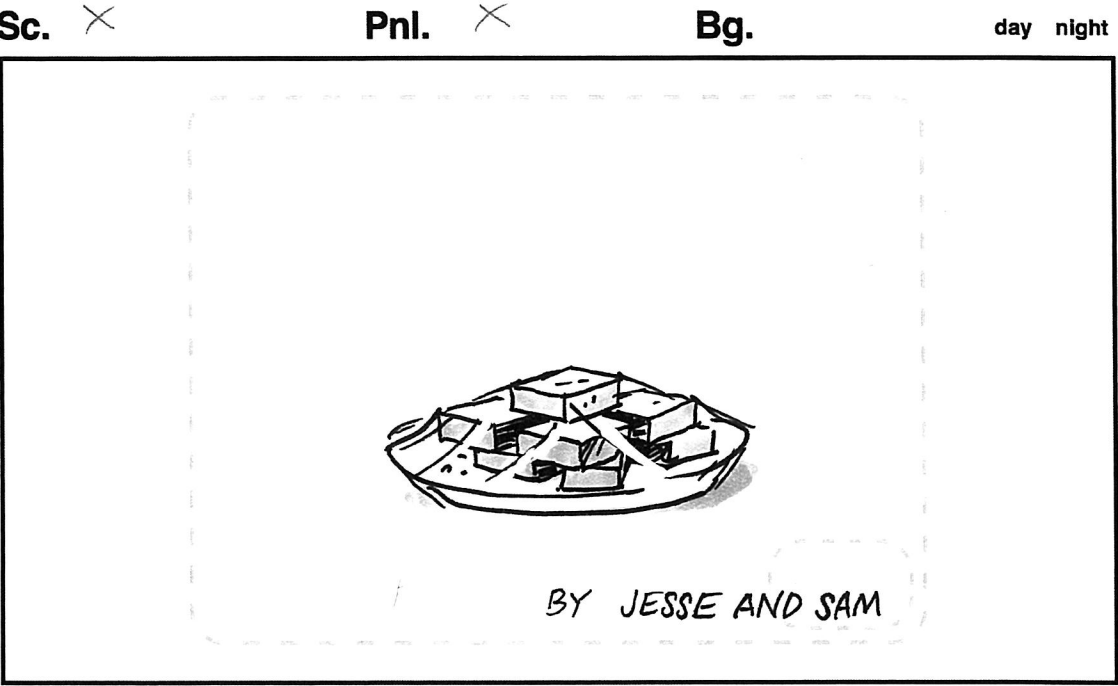
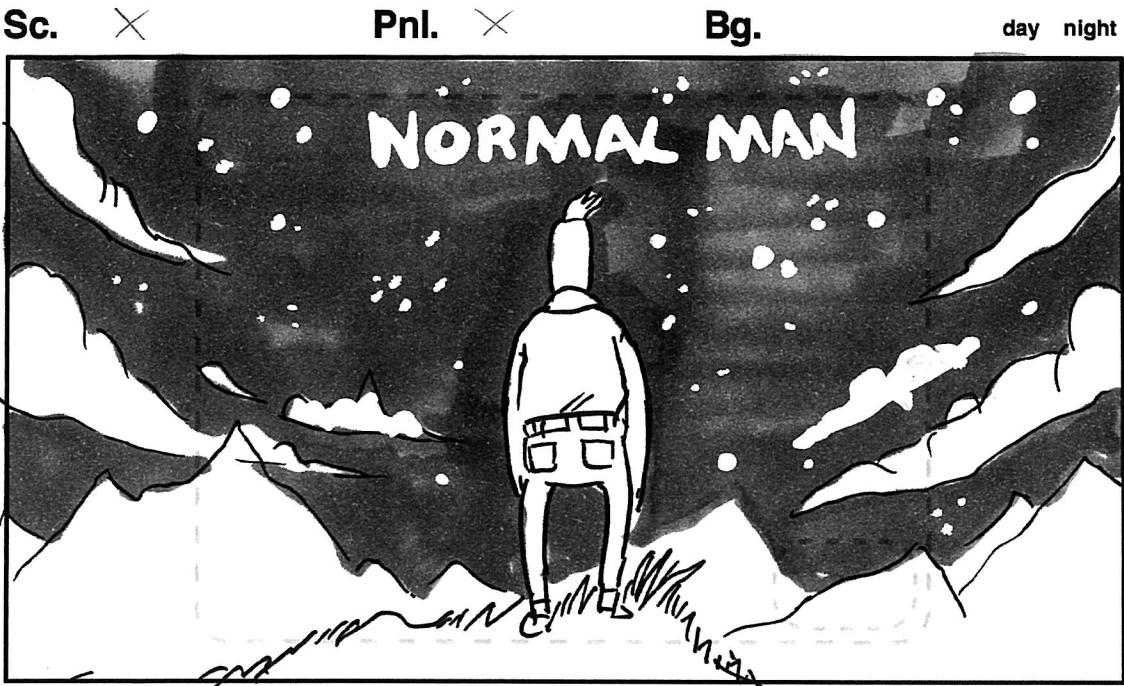
Storyboard by
Jesse Moynihan &
Sam Alden

Animation Studio
SAEROM

ADVENTURE TIME



Page _____

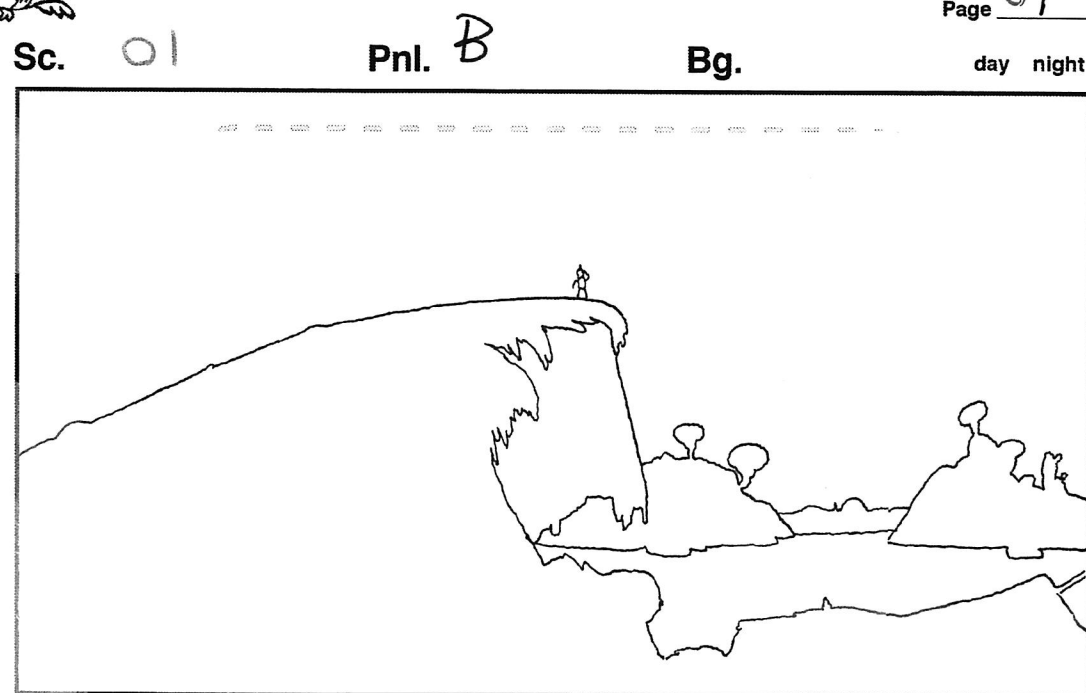
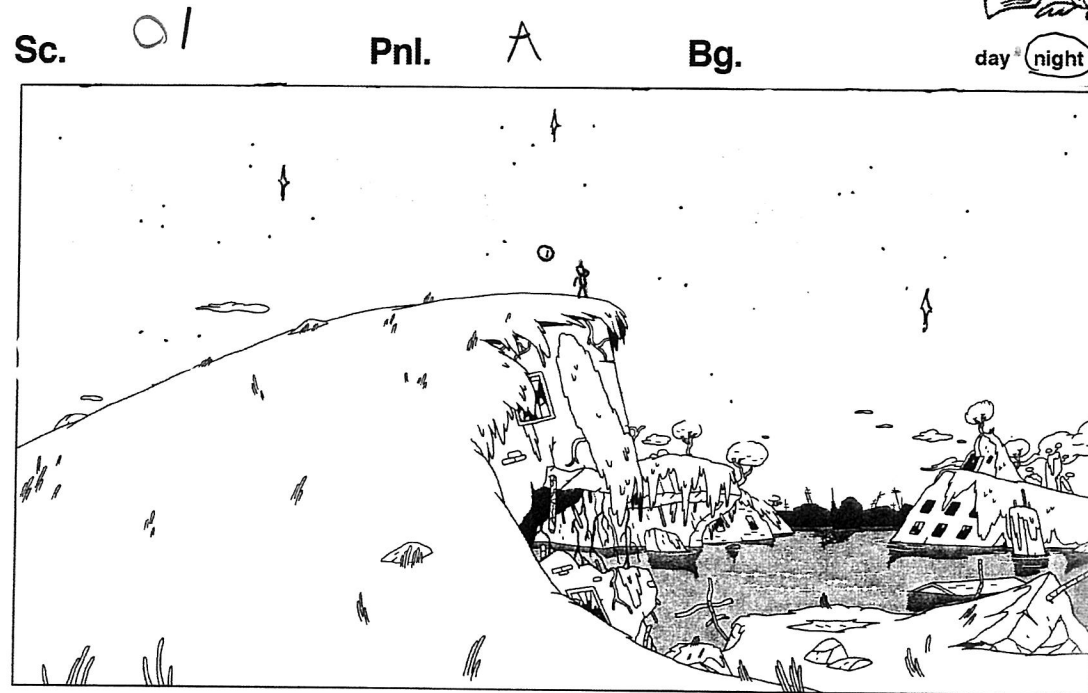


Dialog:
Action:
Timing:

EPISODE # 034-241

Production:

ADVENTURE TIME



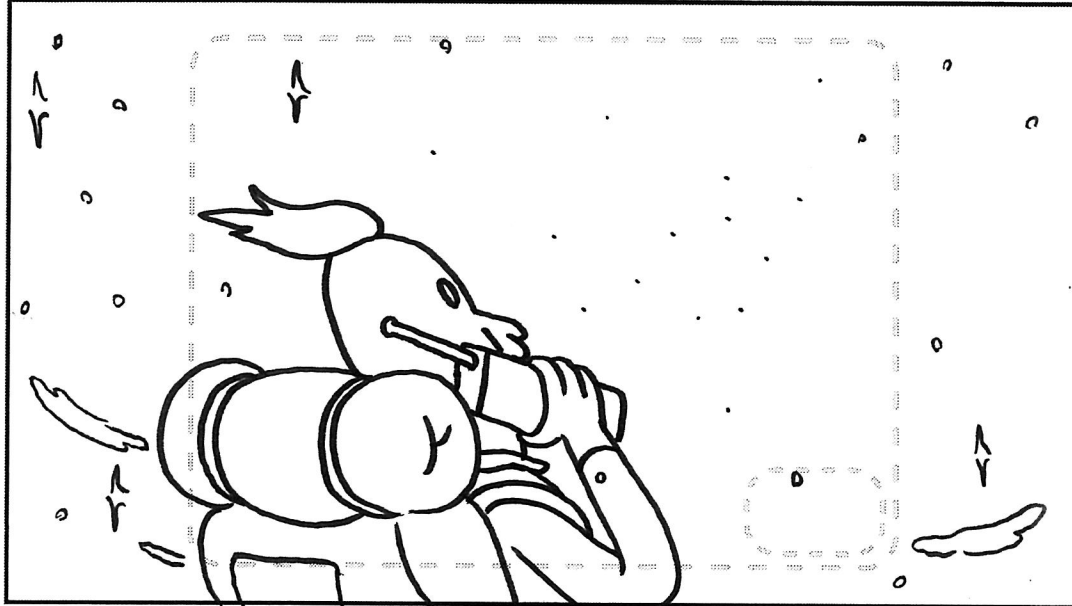
Dialog:	Normal Man / Hey how's it going up there ?!	NM / Have you made visual confirmation with Glob?
Action:	(RE-USE 'FRAM ALL THE LITTLE PEOPLE'	
Timing:		

EPISODE # 034-241
Production:

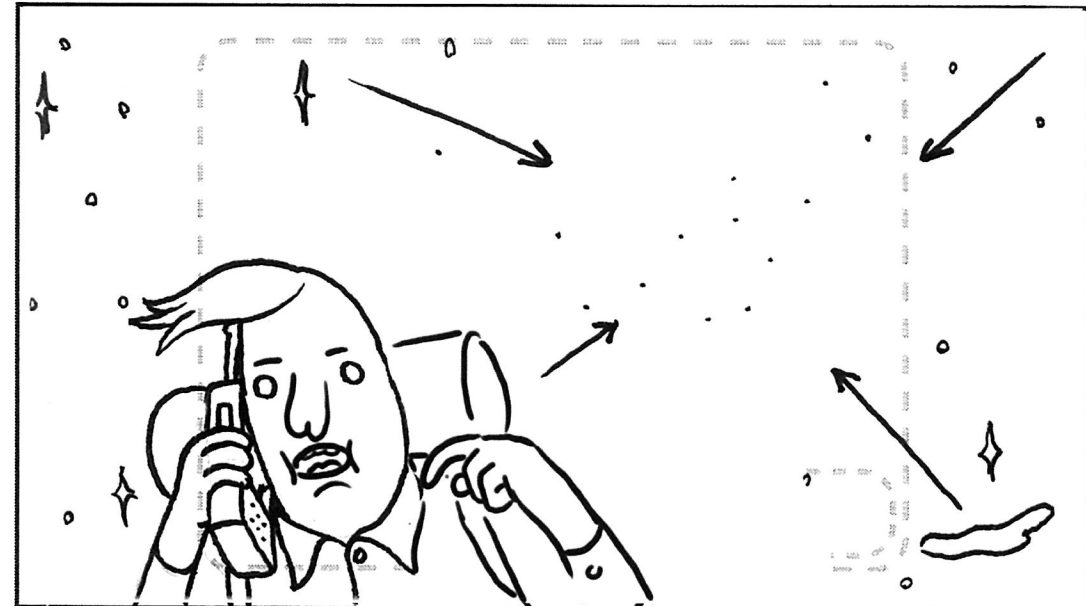
ADVENTURE TIME



Sc. 02 Pnl. A Bg. day night



Sc. 02 Pnl. B Bg. day night



Dialog:
Tiny Manticore / (walkie talkie) SHVT :crackle:
YOU :crackle: this is freaking
:crackle:

Normal Man / come again? You're
breaking up

Action:
(massive truck/into outer space)
ANIMATED CAM. MOVE

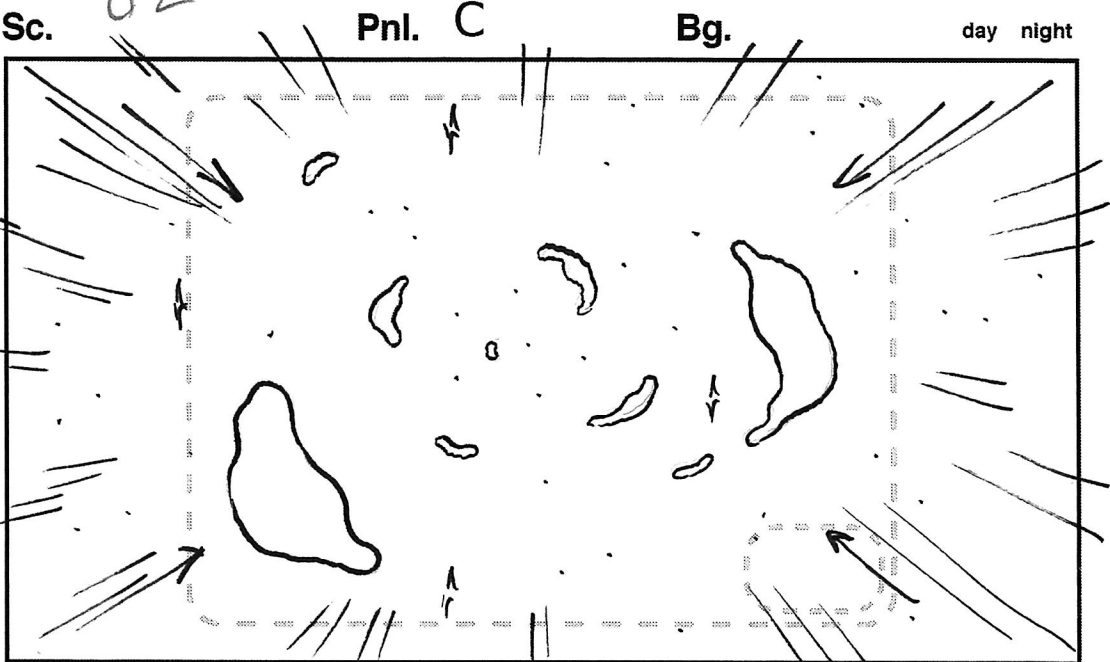
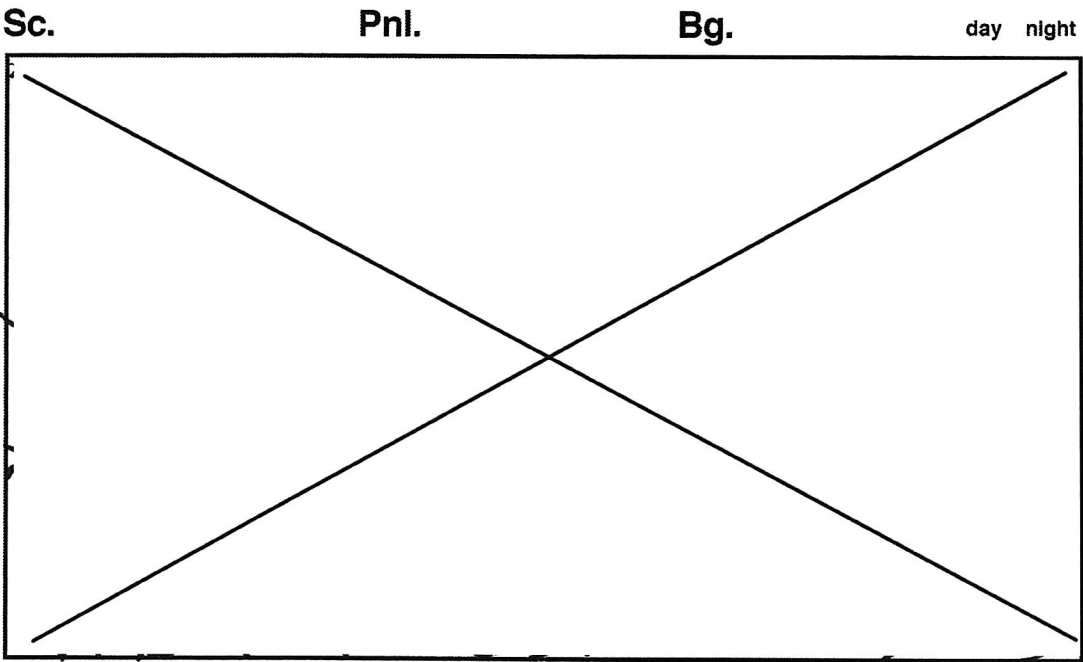
Timing:

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Production:

ADVENTURE TIME



Dialog:

Make sure you tell Glob it's
me who sent you.
NM / Tell him we're coming for Grod
Glob and Gob also !!

Action:

= TRUCK IN TOWARDS CLOUDS.

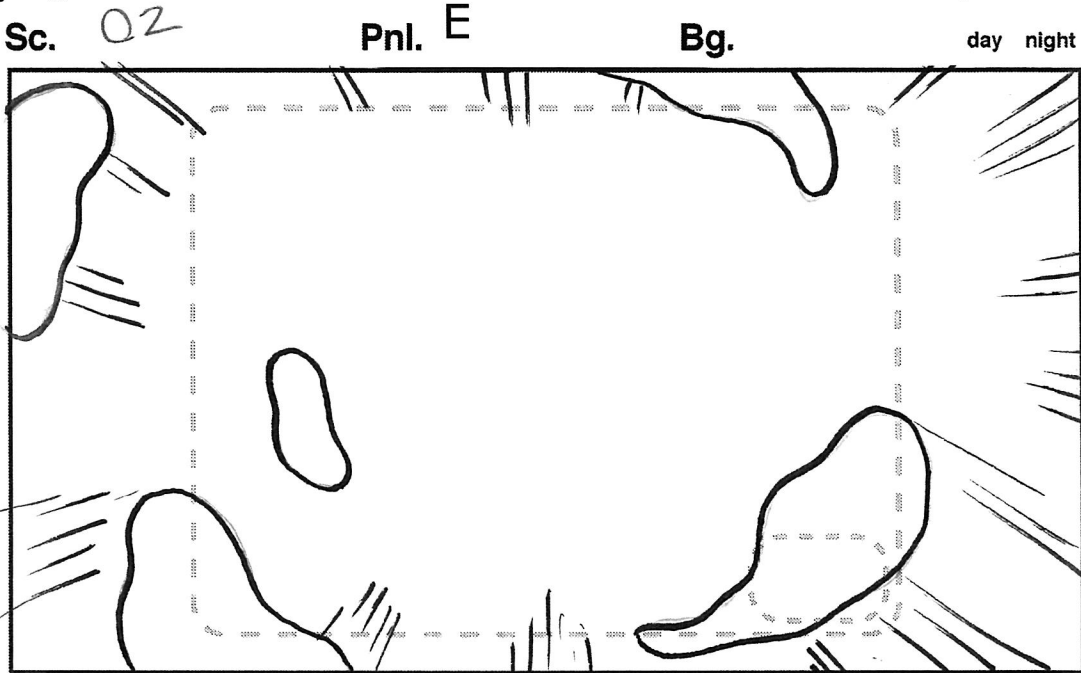
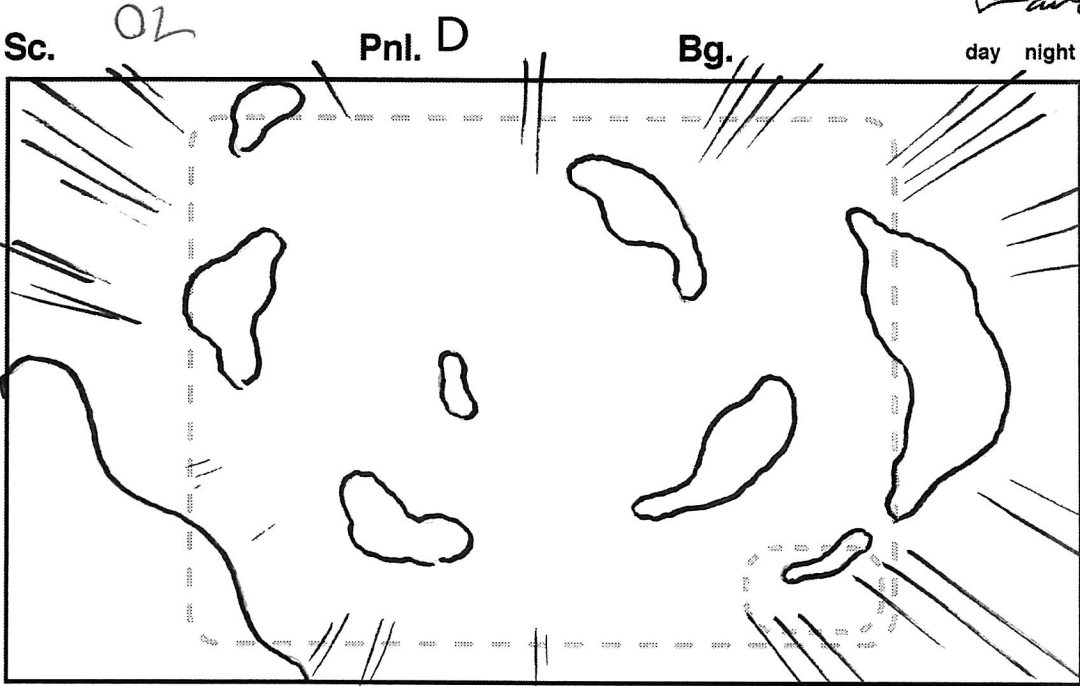
Timing:

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Production:

ADVENTURE TIME



Dialog: NM / I believe in you lil' guy!

Tiny M / YOU CAN ::crackle:: LIL' ::crackle::
IN YOUR ::crackle::

Action: continue truck in

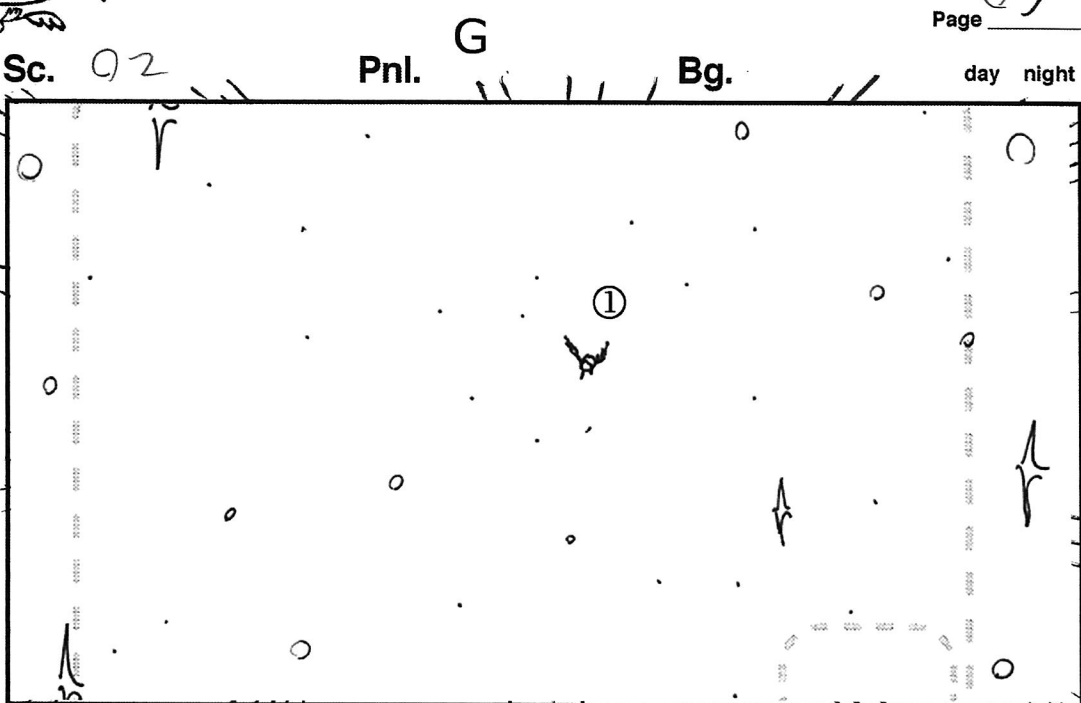
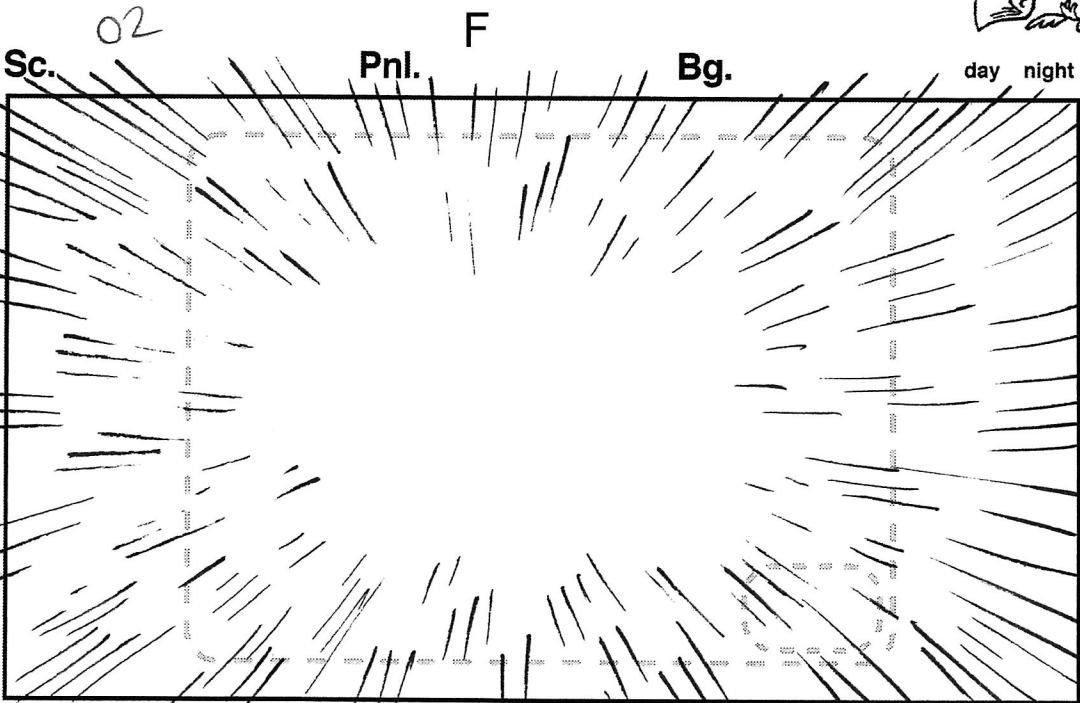
Timing:

034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:

NM: I believe in you little guy!

Action:

- SPEED LINES INTO UPPER. ATMOSPHERE

A ②

Timing:

EPISODE # 034-241

Production:

ADVENTURE TIME

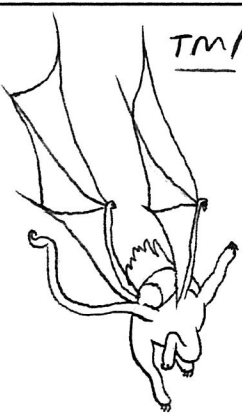


Sc. 02 Pnl. H Bg. day night

Sc. 02 Pnl. I Bg. day night

Dialog:

Action: 1-2-1-2-1-2
~TM flapping wings
like crazy
Timing: flailing arms
and legs



TM/ You can keep your
little guys --
aaaaAA!!

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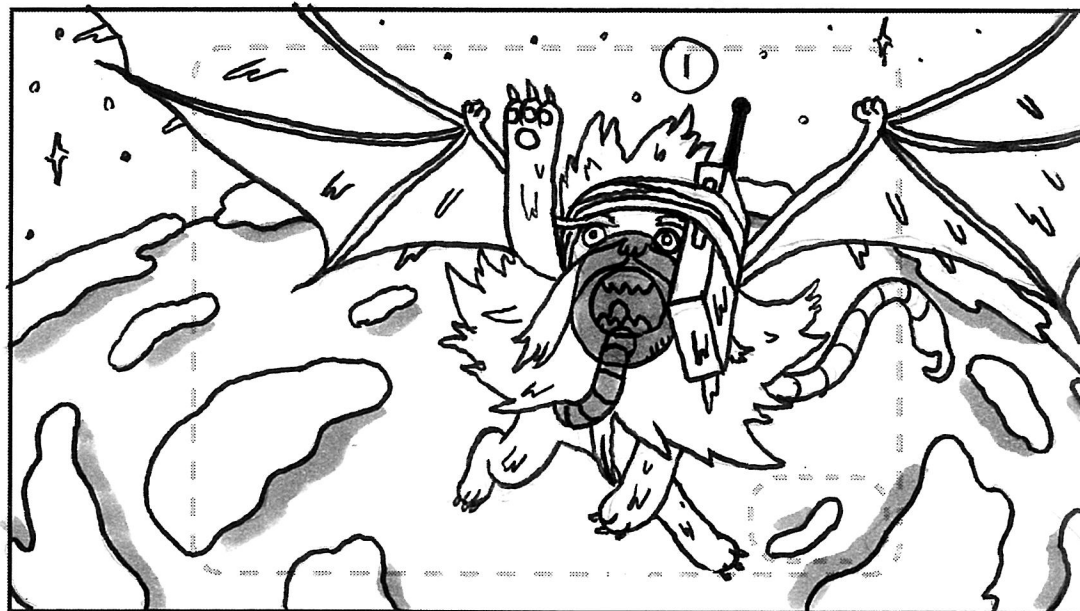
Production:

ADVENTURE TIME

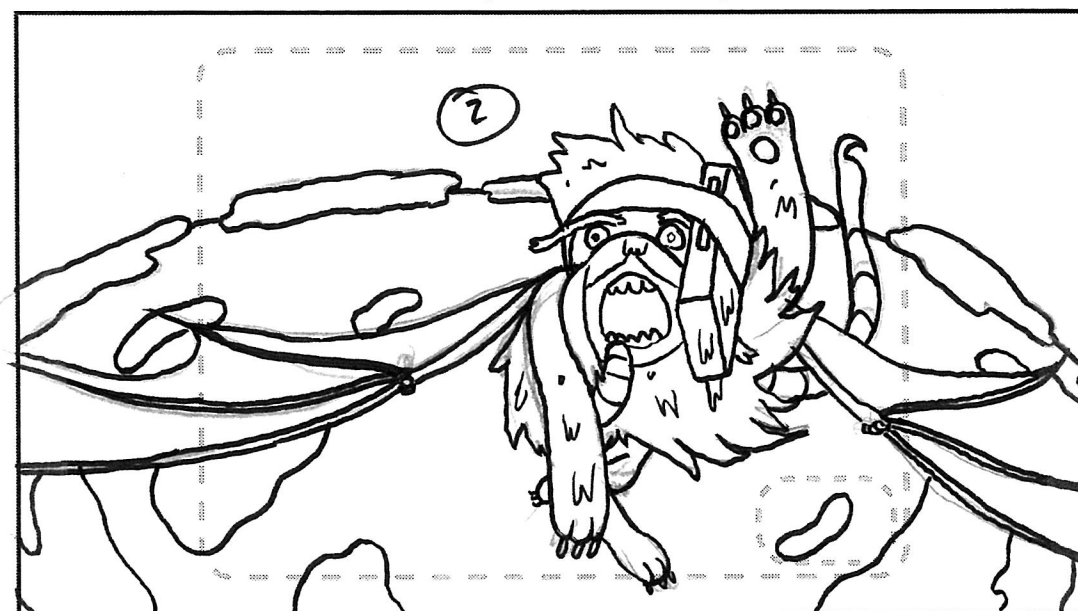


Page 07

Sc. 03 Pnl. A Bg. day night



Sc. 03 Pnl. B Bg. day night



Dialog: TINYM | WHAT THE FREAK AM I
DOING :HVURRGH:

Action:

-TM flapping wildly
-VERY SLIGHT TRUCK OUT ON BG.



Timing:

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Production:

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Sc. 04 Pnl. A Bg. day night



Sc. 05 Pnl. A Bg. day night



Dialog: NM/① come agai'n? (AI)

Action:

Timing:



TM/ NOTHING NEVERMIND!
: HEAVE : AAA : HEAVE :

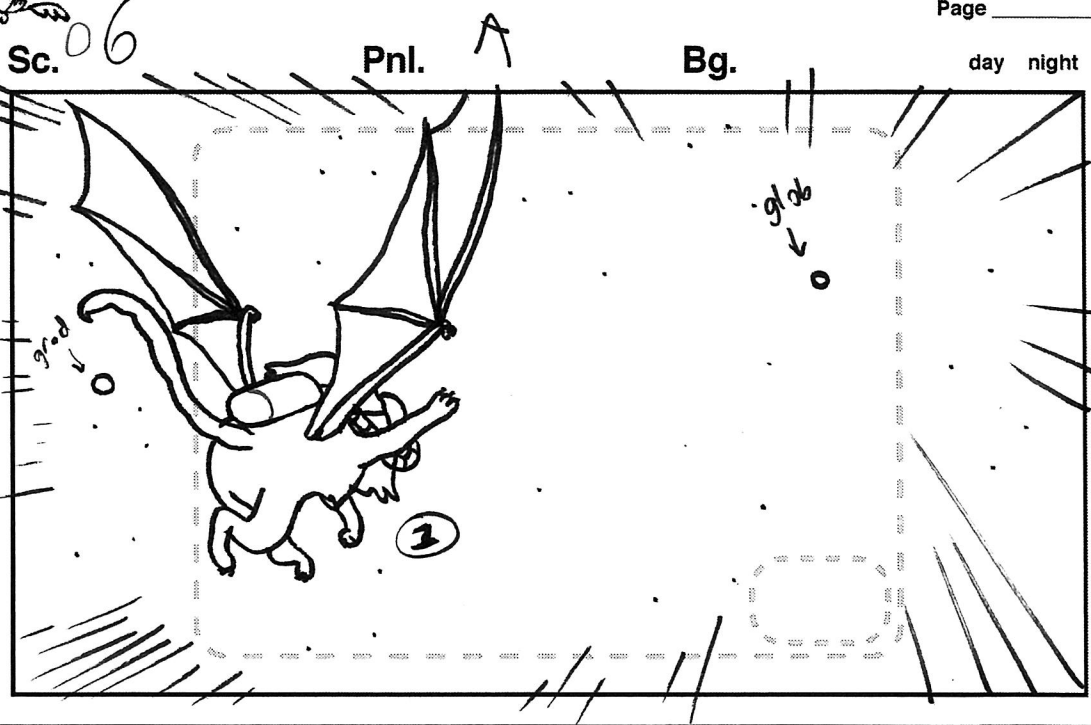
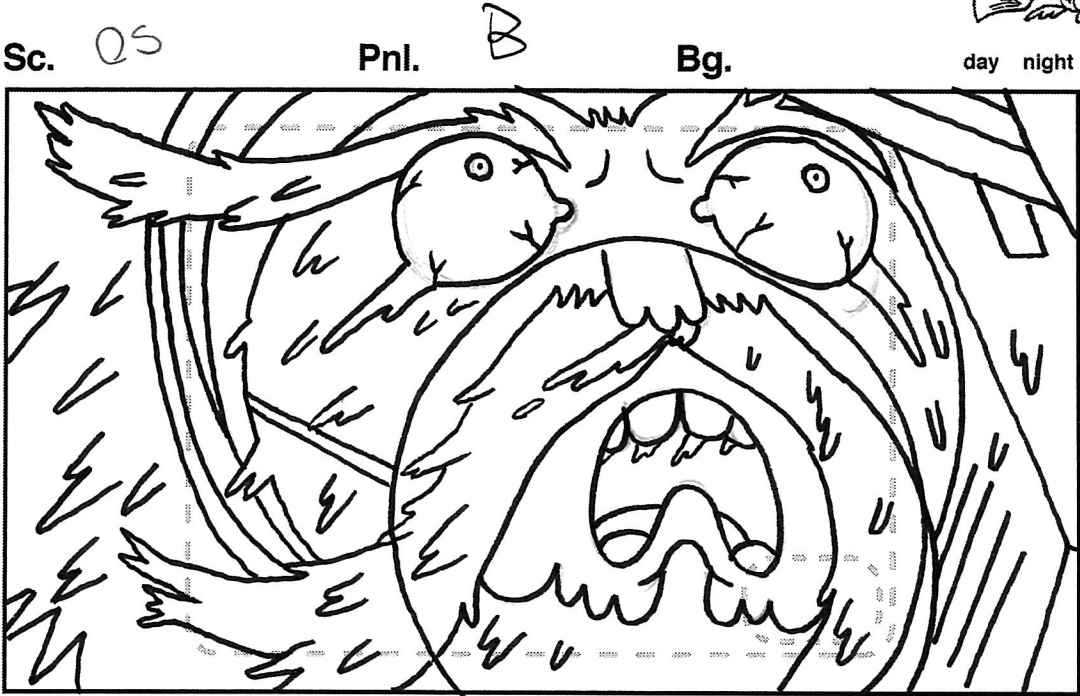
- Tiny M covered in frost & icicles

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Production:

ADVENTURE TIME



Dialog: TM/ OH CRUD :Heave:!!

- Tiny M/ There...

Action: - TM'S PUPILS SHRINK

Glob appears in the distance

①-②-①-②

Timing:

Tiny Manticore scrambling



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EPISODE #

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ADVENTURE TIME



Page 10

Sc.

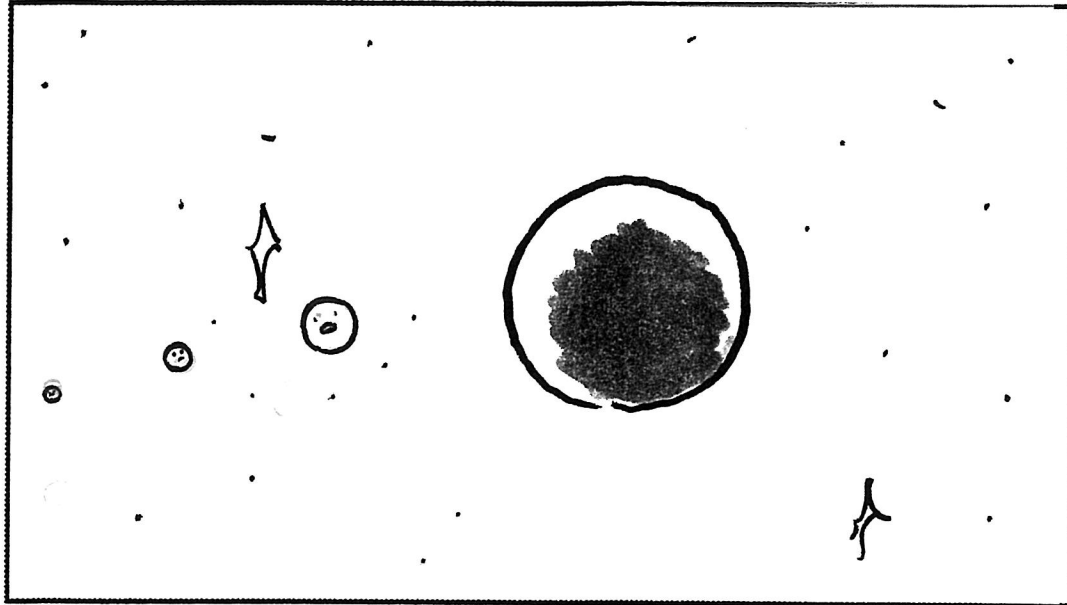
07

Pnl.

A

Bg.

day night



Sc.

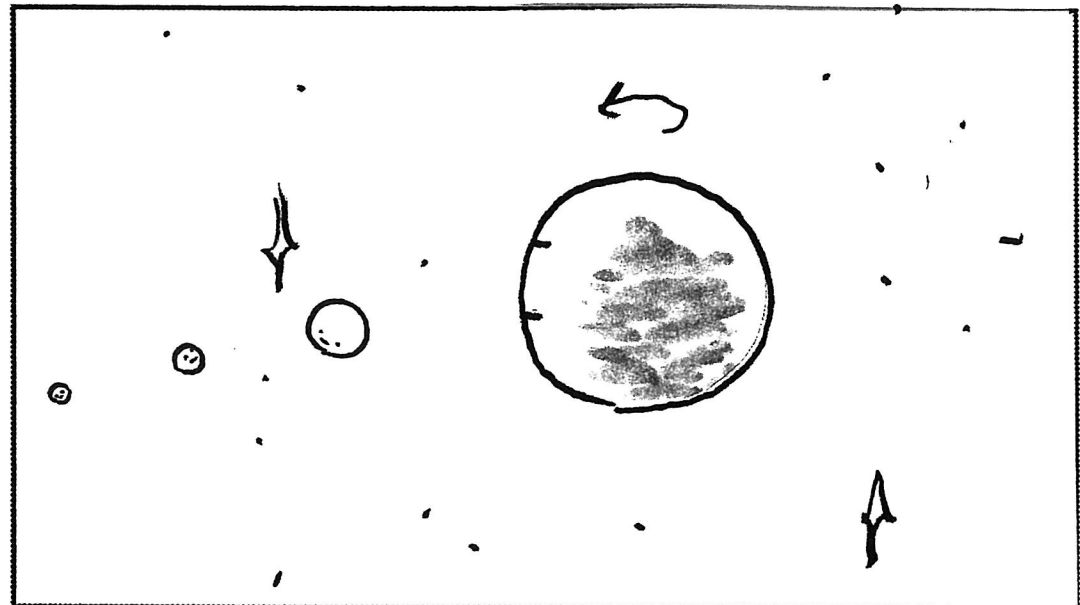
07

Pnl.

B

Bg.

day night



Dialog:

TM! ^(O/S) HE...

Action:

- GROB, GOB, GROD, AND GLOB FLOAT IN ORBIT.

- GLOB
ROTATES

Timing:

TM! ^(O/S) IS HEAVE !!



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Production:

ADVENTURE TIME

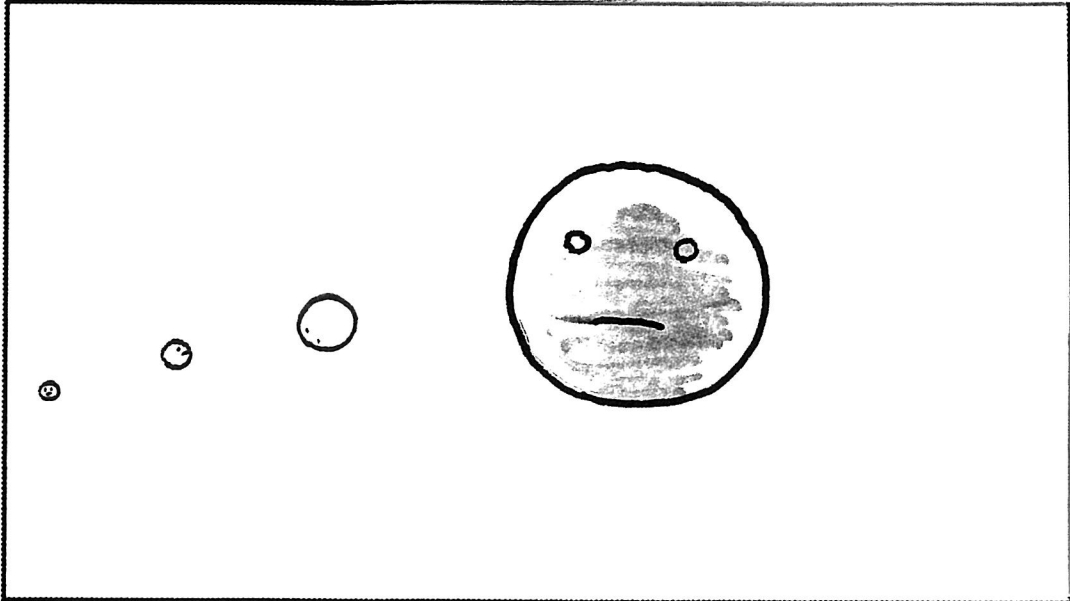


Sc. 07

Pnl. C

Bg.

day night



Dialog:

GLOB! who's that?

Action:

- GLOB OPENS EYES

Timing:



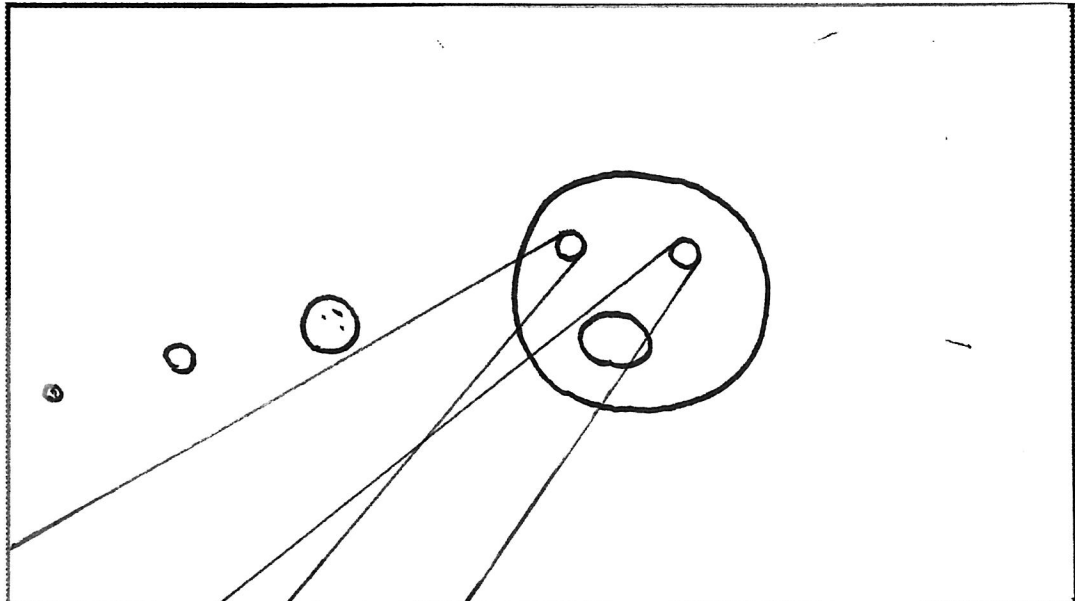
Sc. 07

Pnl. D

Bg.

Page 11

day night



GLOB! DARK OFF!

SFX: : CLICK :

- Flashlights pop on from Glob's eyes

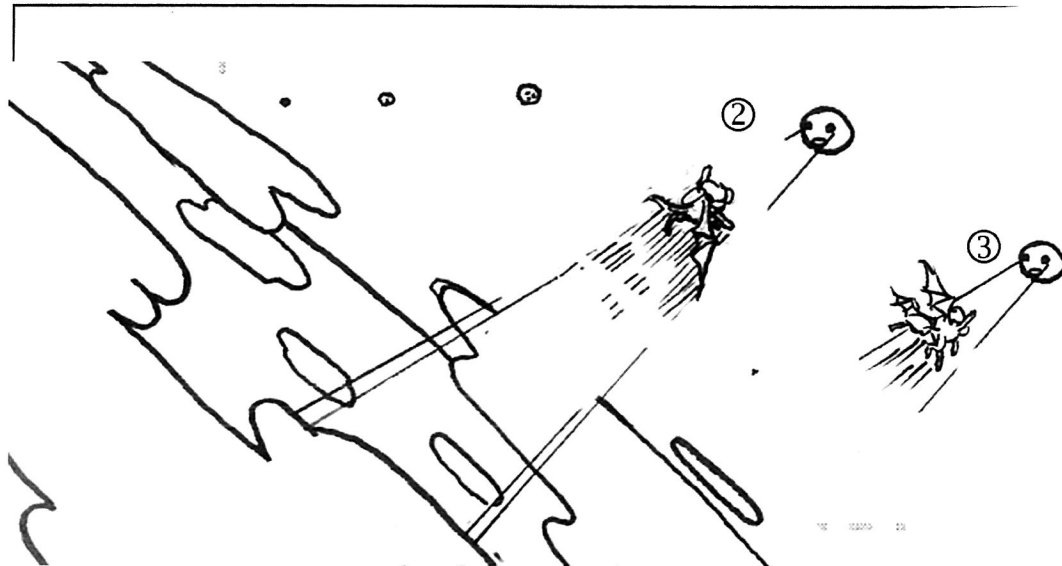
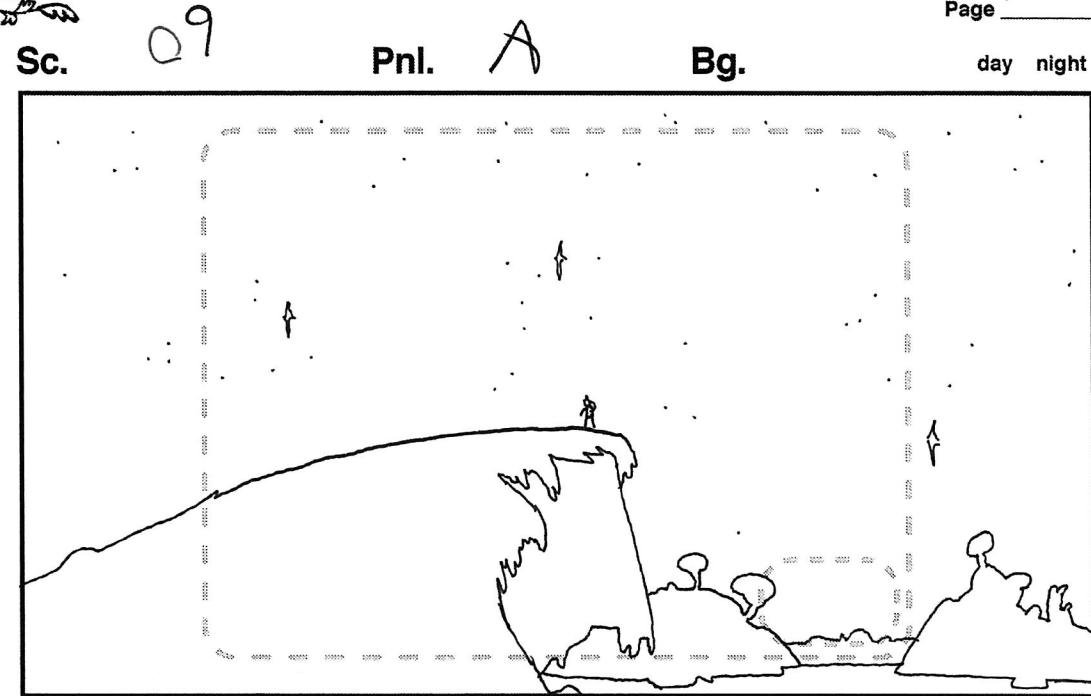
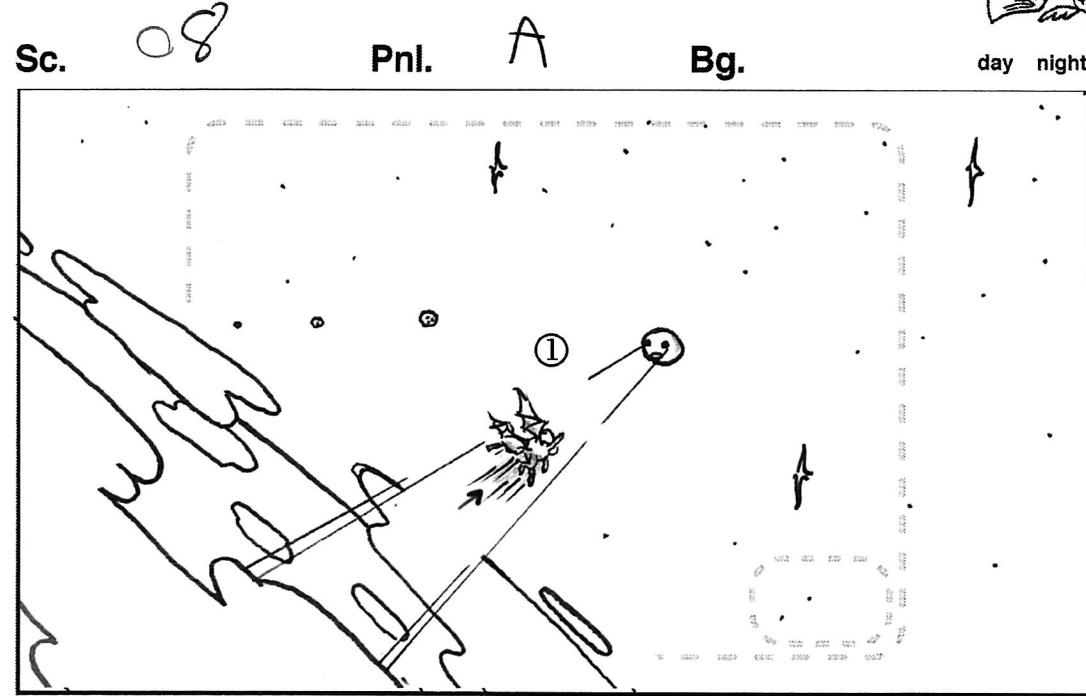
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Production:

ADVENTURE TIME



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(TM flapping wildly)

BEAM SHOOTS DOWN TOWARDS PLANCT.

- TM IS ILLUMINATED BY BEAM.

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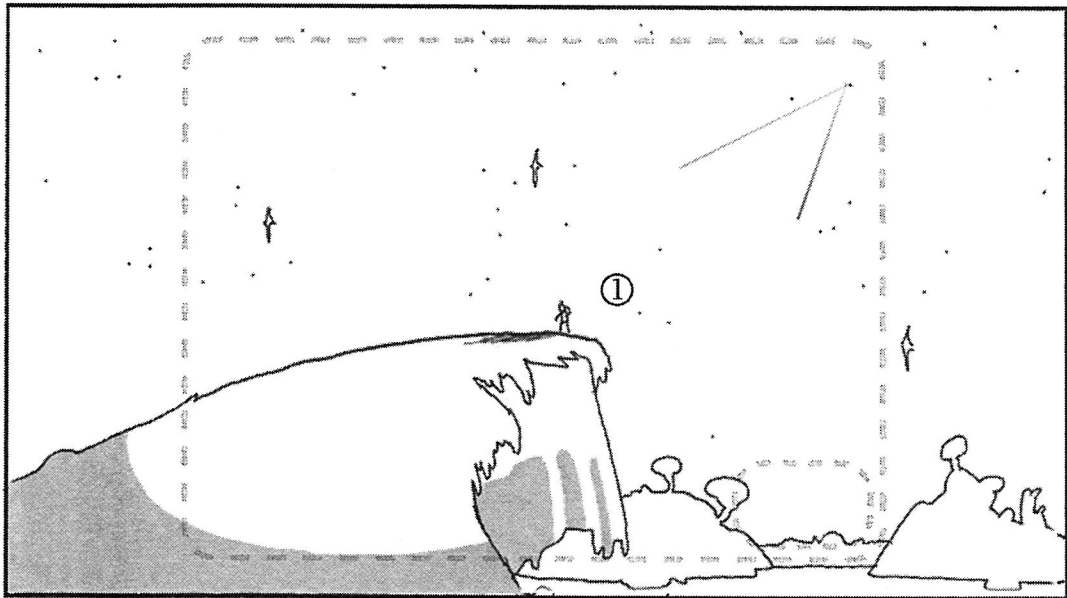
Production:

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ADVENTURE TIME



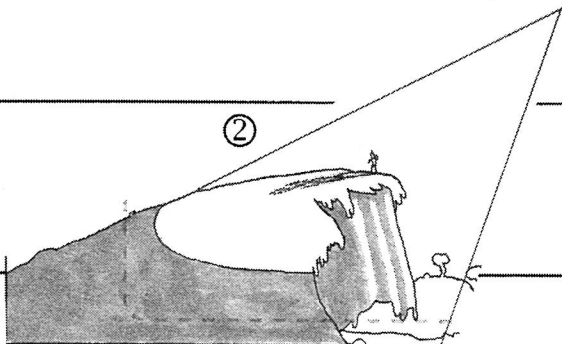
Sc. 09 Pnl. B Bg. day night



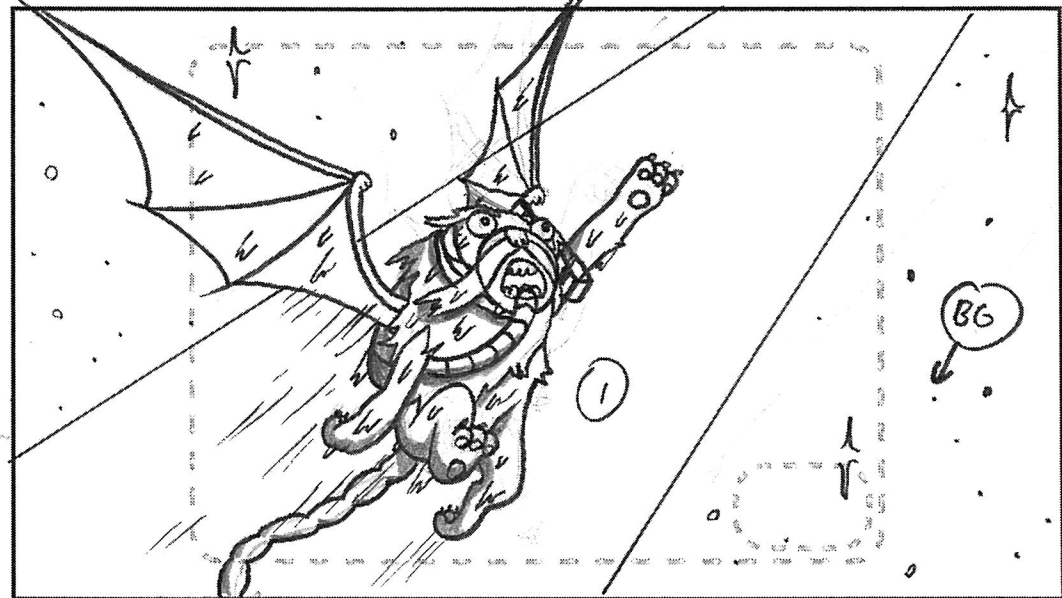
Dialog: NM / WOAH!

Action: - BEAM ILLUMINATES HILL AROUND NORMAL MAN

Timing: ②



Sc. 10 Pnl. A Bg. day night



TM / Heave gasp: I...

1-2-1-2
1-2

②



EPISODE #

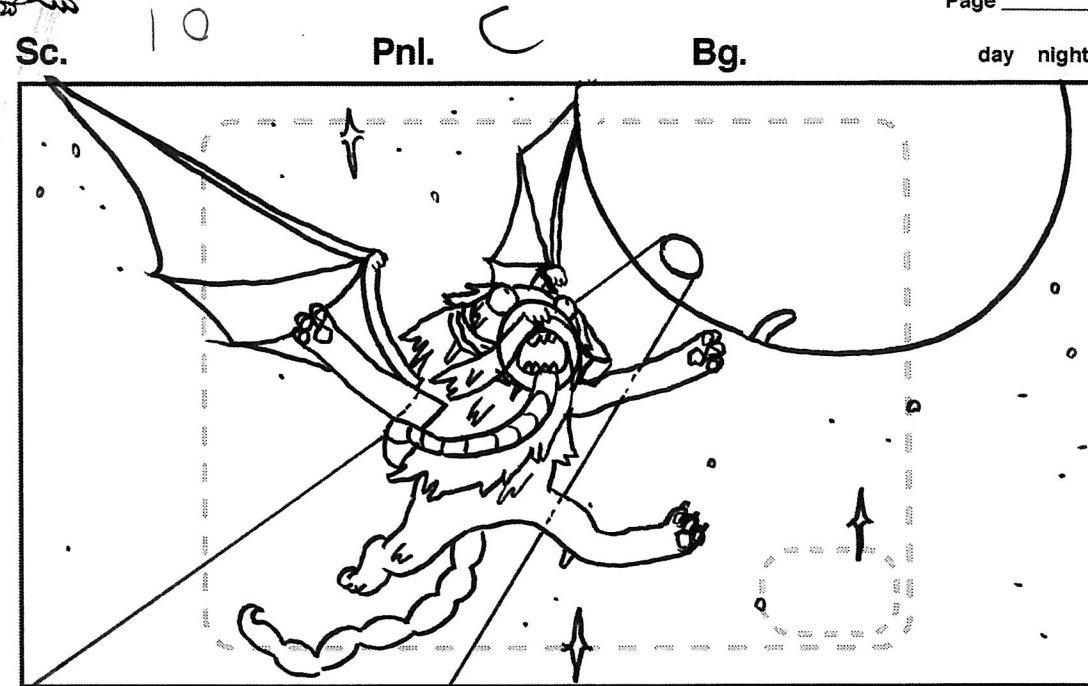
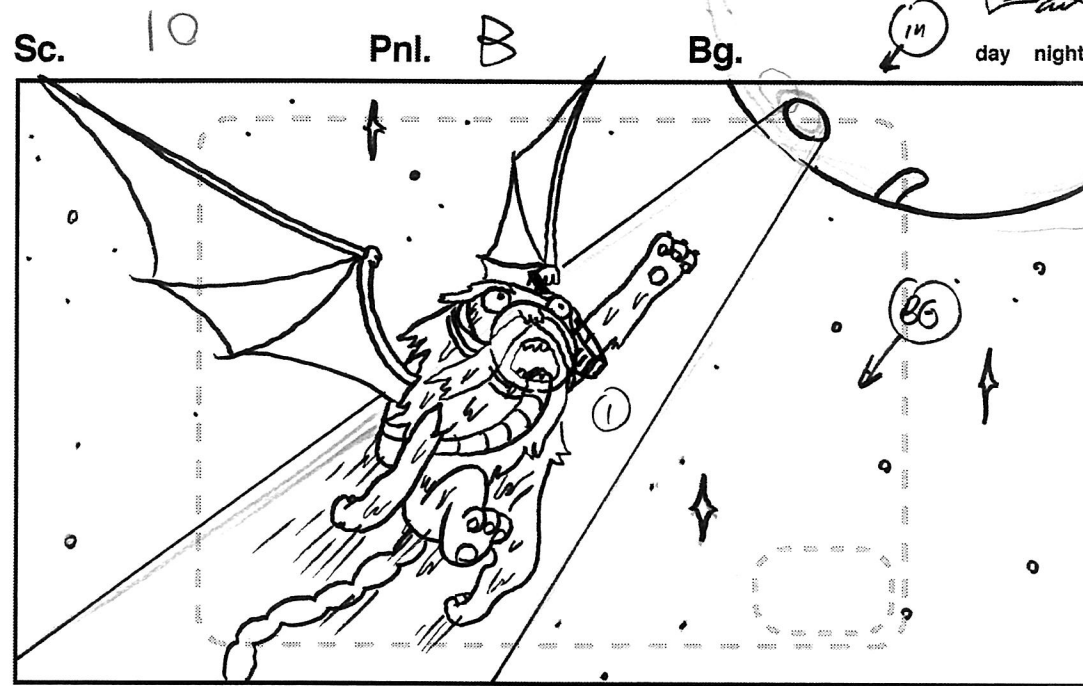
Production:

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ADVENTURE TIME



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1-2-1-2

TM / YOUU -

- TM STRETCHES OUT LIMBS.

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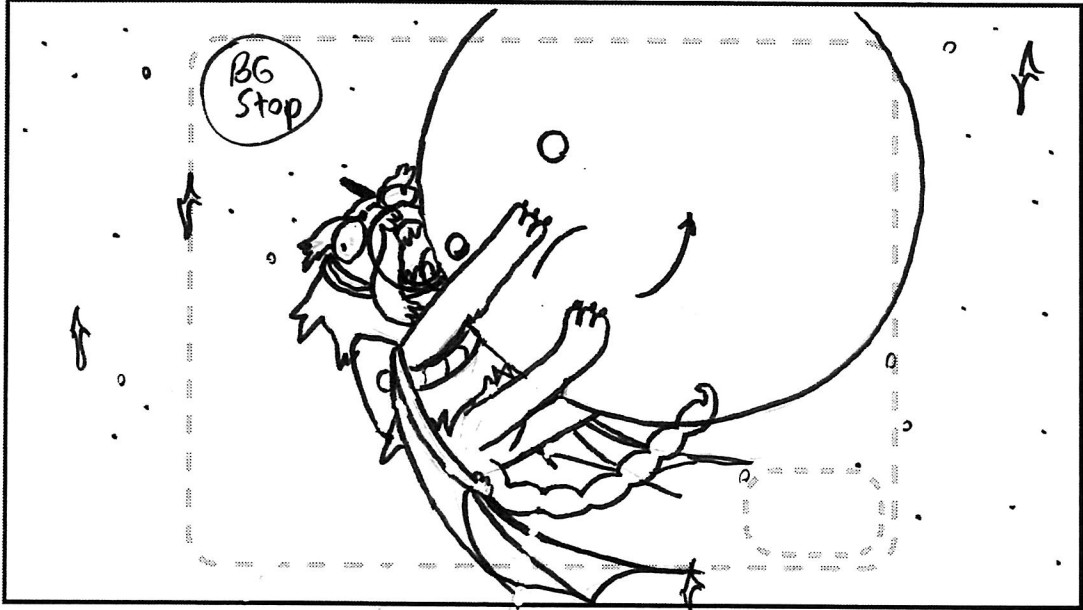
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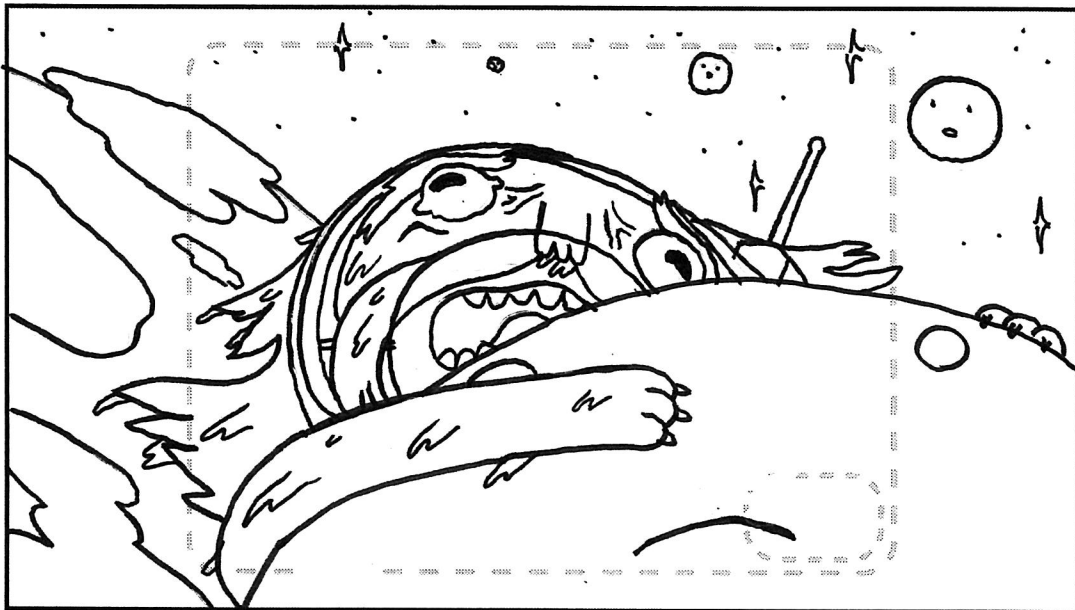
ADVENTURE TIME



Sc. 10 Pnl. D Bg. day night



Sc. 11 Pnl. A Bg. day night



Dialog: TM(cont)- VVV !!!

TM/ ÌWHEEEZE Ì

Action: - TM GLOMS ONTO GLOB HEAD.

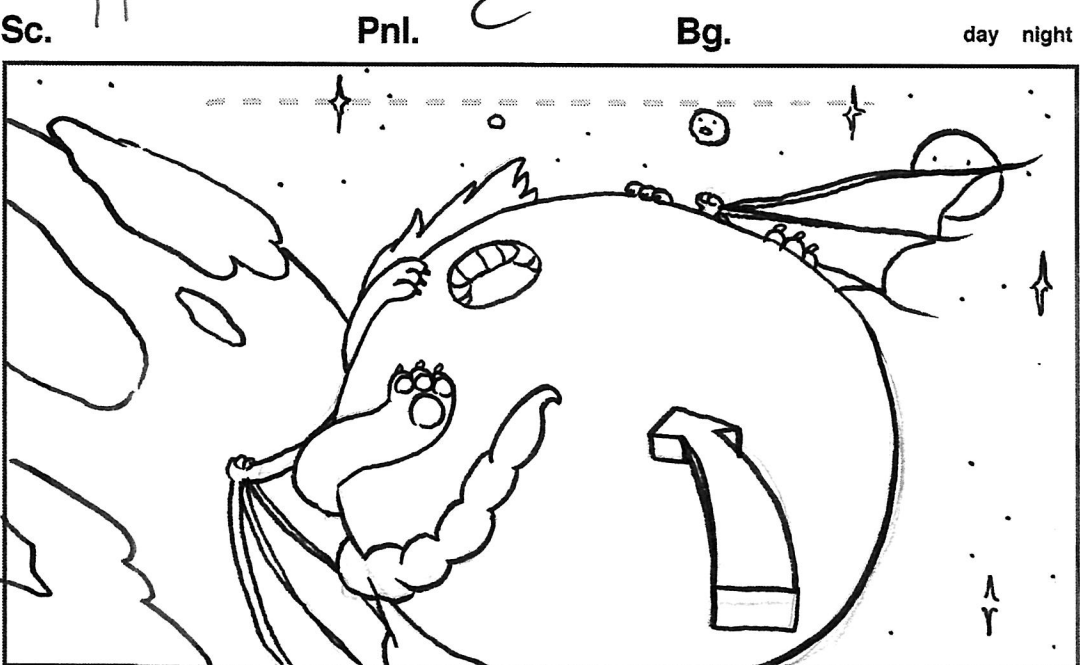
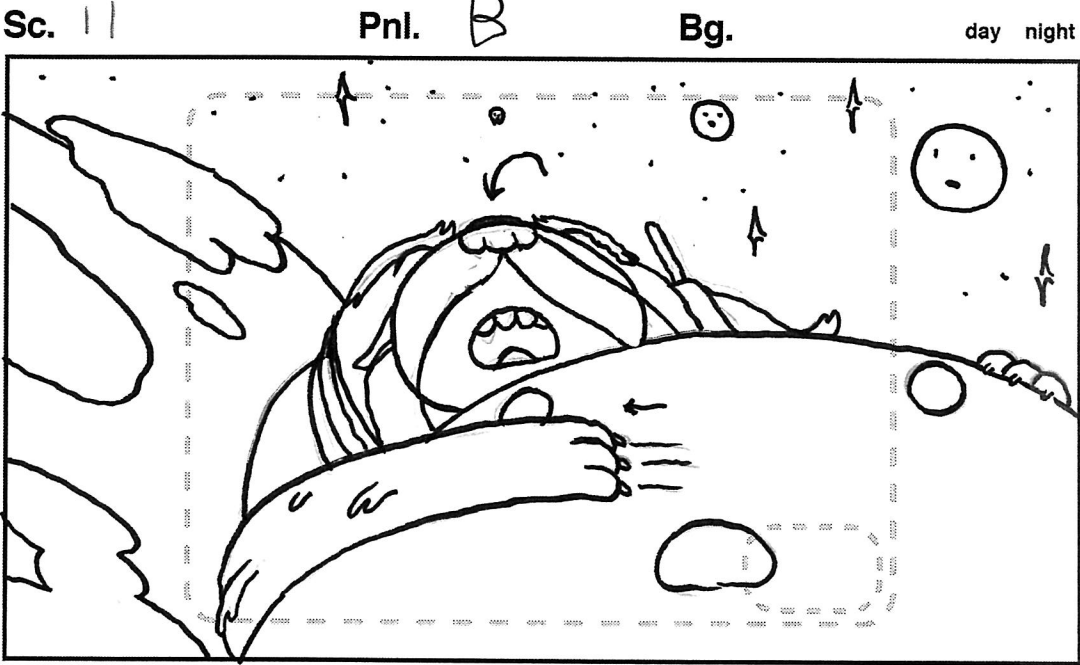
Timing:

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Production:

ADVENTURE TIME



Dialog: Glob/ Uh oh don't pass out man!
TM: [SWOON]

GLOB/ oh noo!!

Action: - Toby M faints and falls backwards

- TM+ GLOB START FALLING TOWARDS EARTH.

Timing:

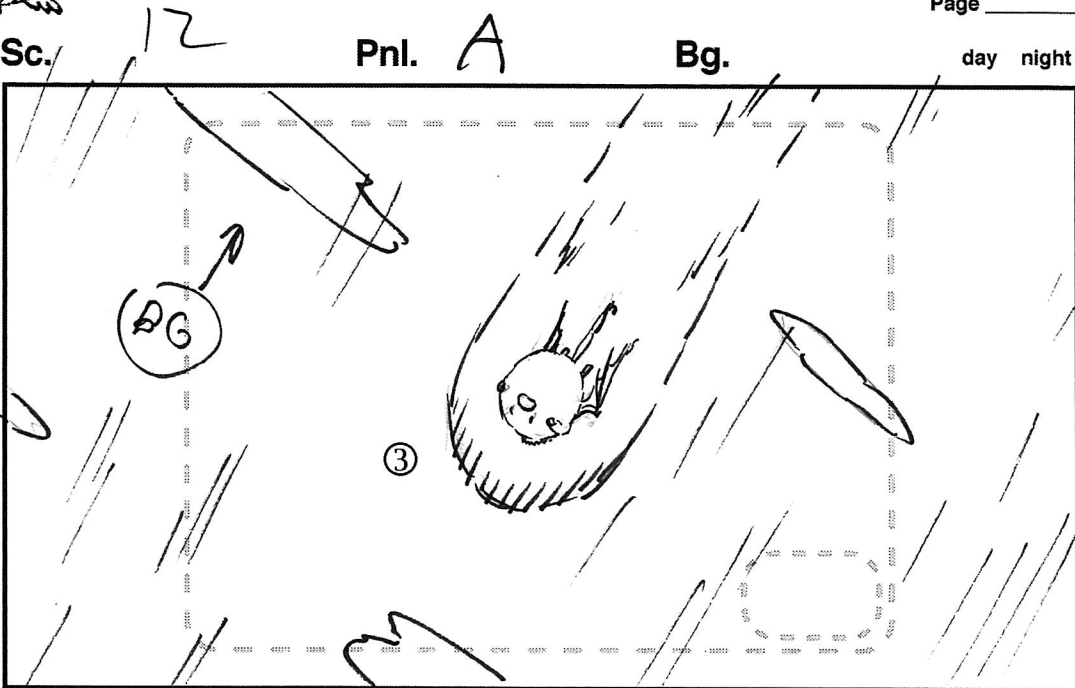
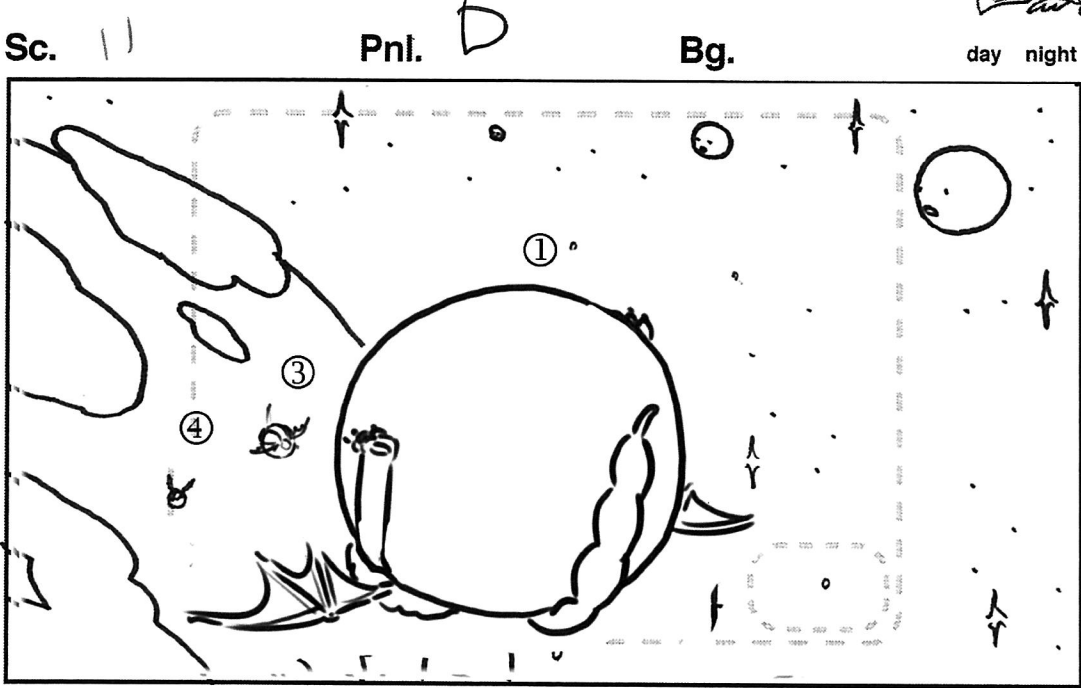
354-244


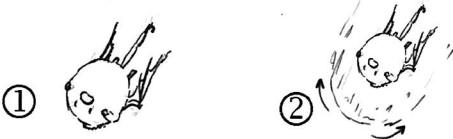
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ADVENTURE TIME

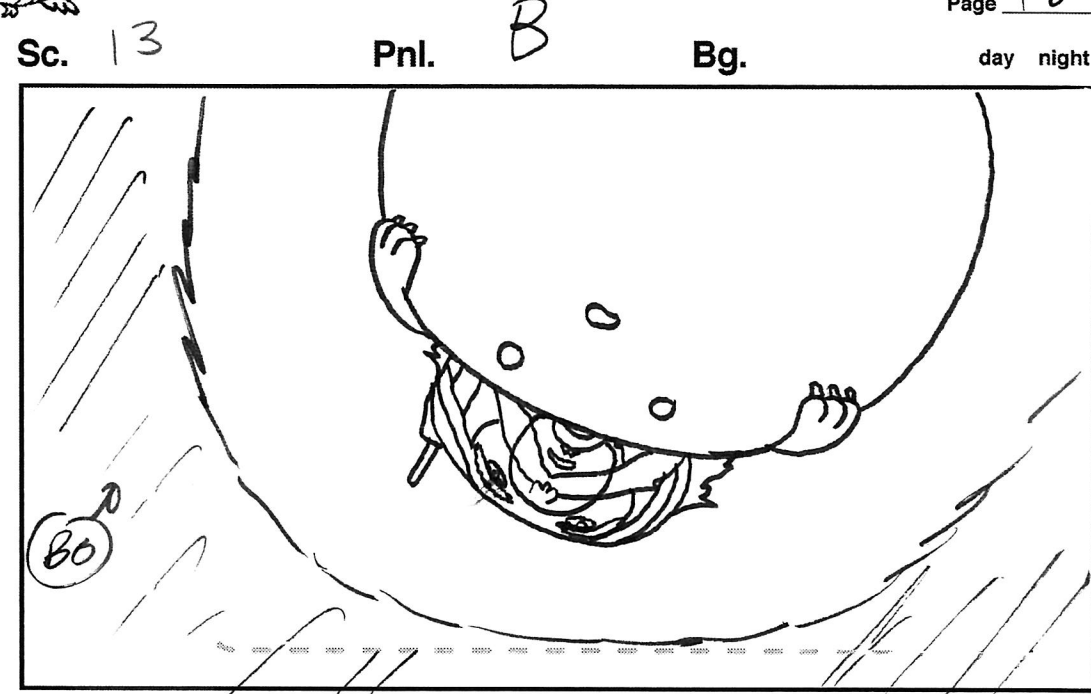
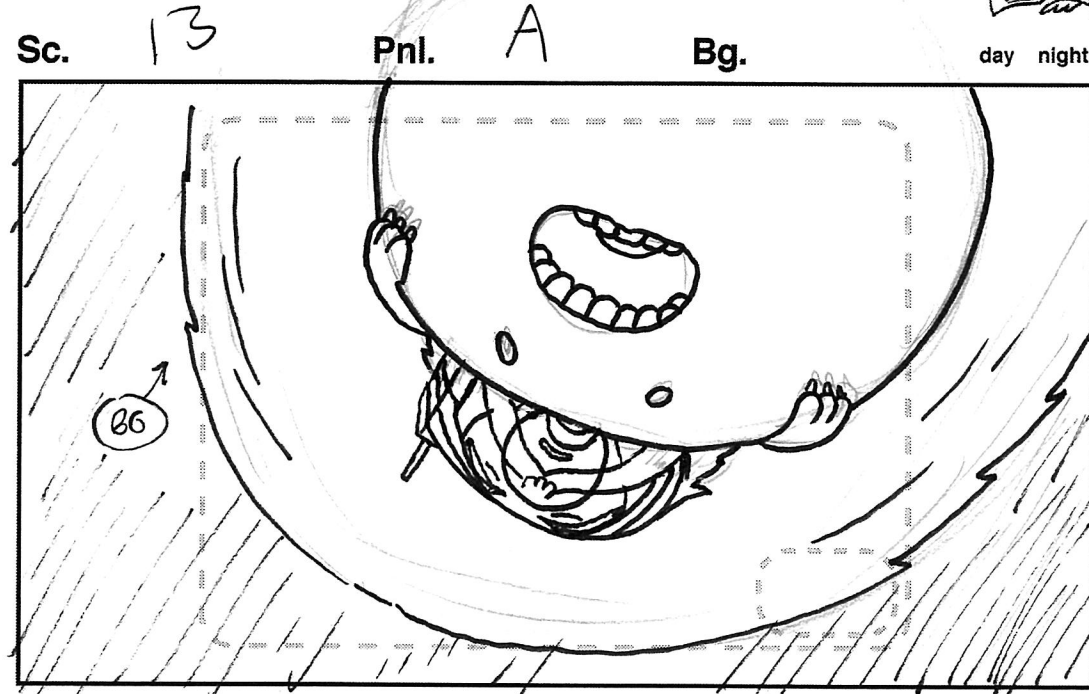


Dialog:	Glob! Hey ! Wake up!	
Action:	- TM + GLOB PLUMMET	- clouds zip by glob + Tiny M burning in atmosphere
Timing:	 	

EPISODE # 034-241

Production:

ADVENTURE TIME



Dialog: Glob/ Hey !!

TM huhwhat

Action:

- TM REVIVES.

Timing:

034-241

EPISODE #

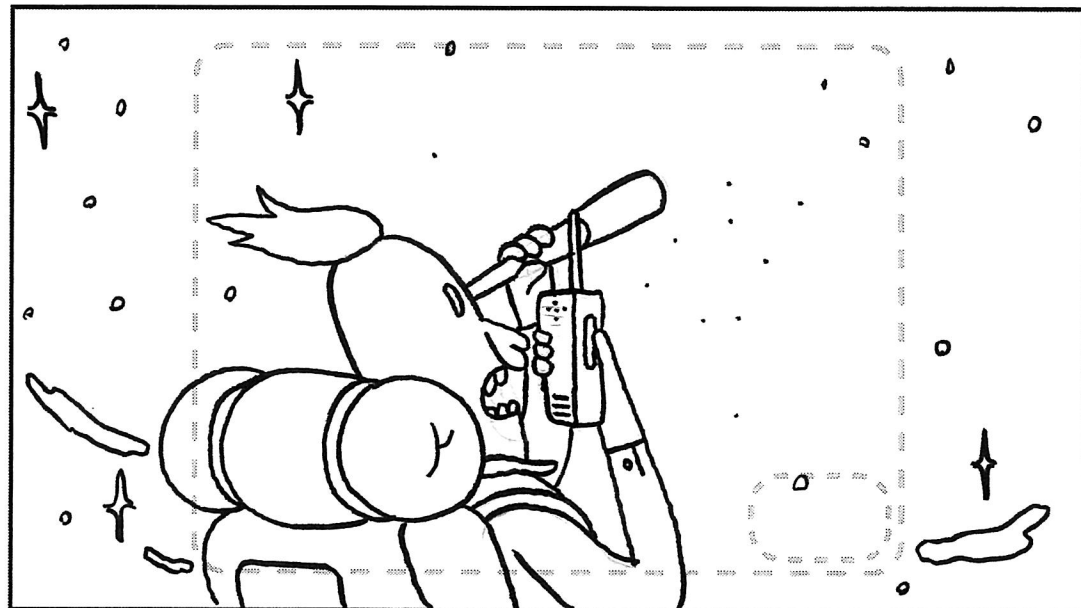
Production:

ADVENTURE TIME

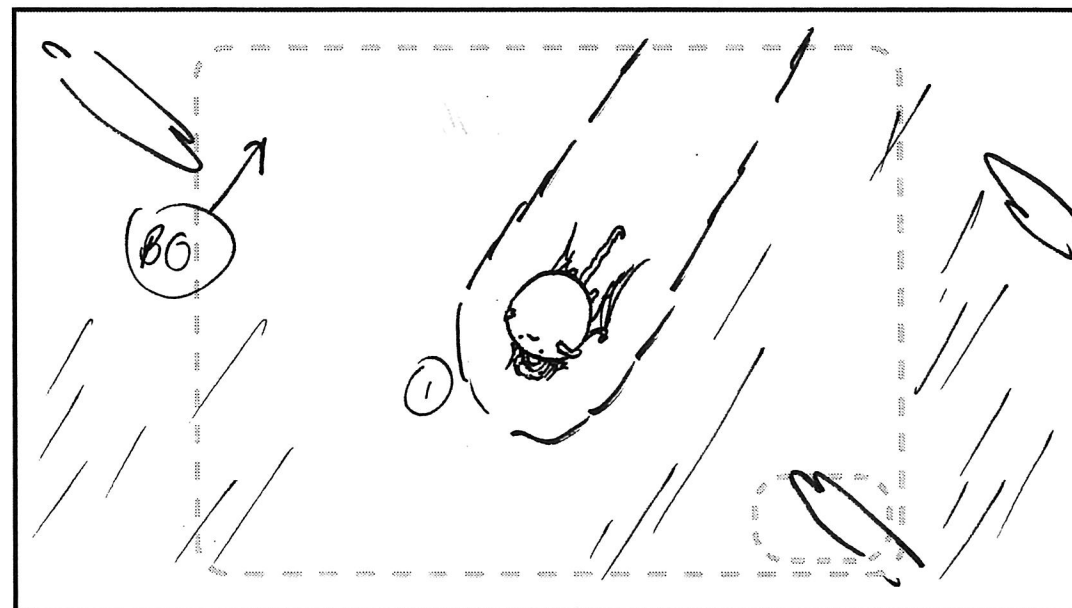


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Sc. 14 Pnl. A Bg. day night



Sc. 15 Pnl. A Bg. day night



Dialog: NM / pull up! pull up!

Tiny M / ① Oh right ② RRAG HH

Action:

-Bg slows down

-TM ROTATES

Timing:

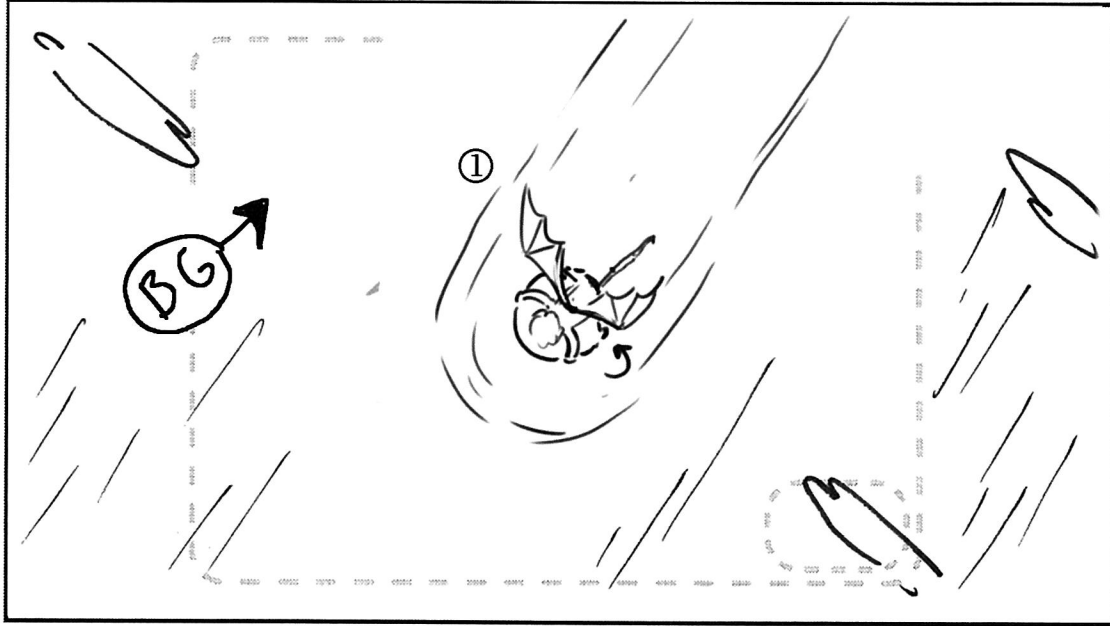
EPISODE # 034-241

Production:

ADVENTURE TIME




Sc. 15 Pnl. B Bg. day night



Dialog: TM! : GAASP:

Action:

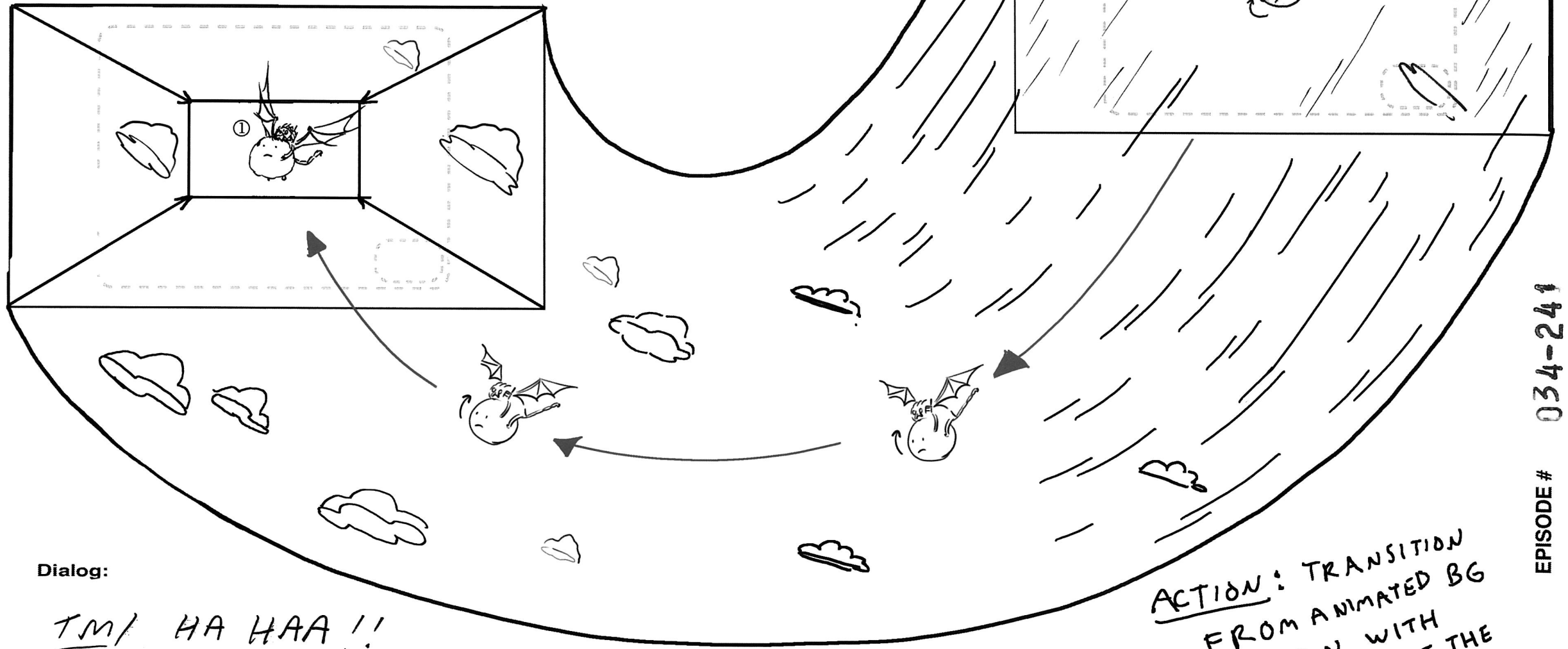
- truck in ON TM + GLOB
- BURNING ATMOSPHERE FX DISSIPATE

Timing:

ADVENTURE TIME



Sc. 15 PNL. C



Dialog:

TM/ HA HAA !!

ACTION: -TM ARCS UP TO A STOP THEN HOVERS/FLAPS.

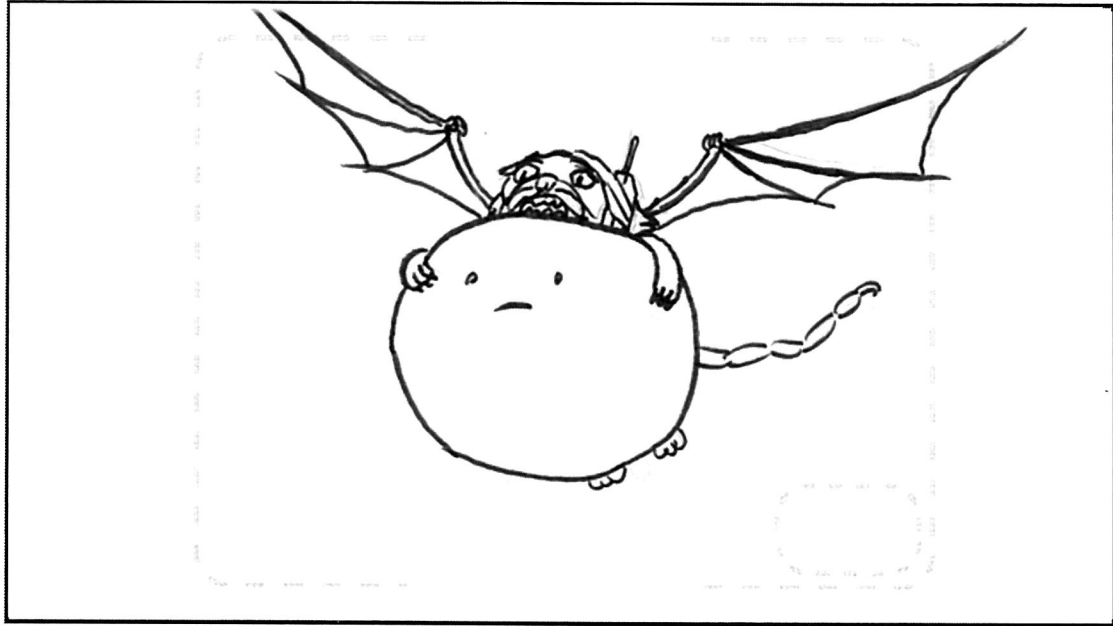
ACTION: TRANSITION FROM ANIMATED BG TO PAN WITH TRUCK IN AT THE END

EPISODE # 034-241

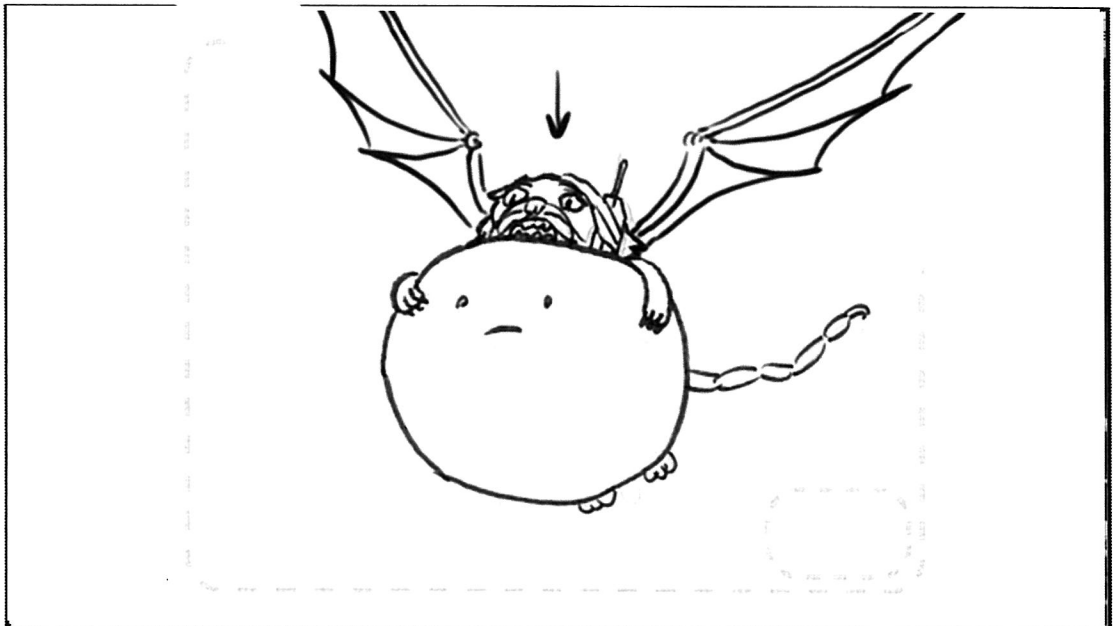
ADVENTURE TIME



Sc. 15 Pnl. D Bg. day night



Sc. 15 Pnl. E Bg. day night

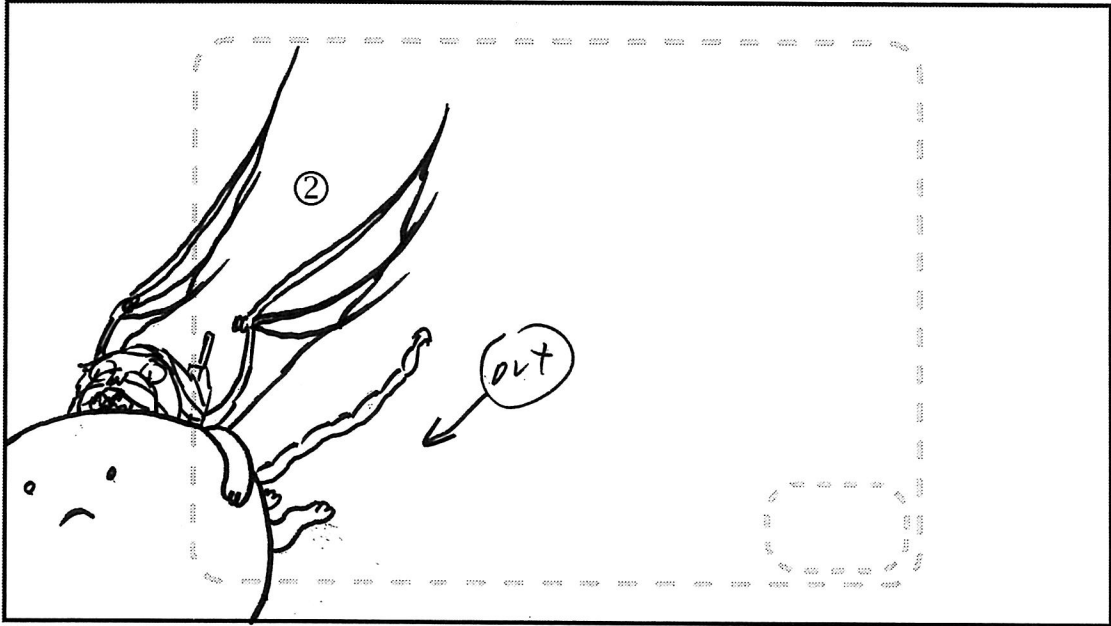


Dialog:
← CYCLE →
Action:
Timing:

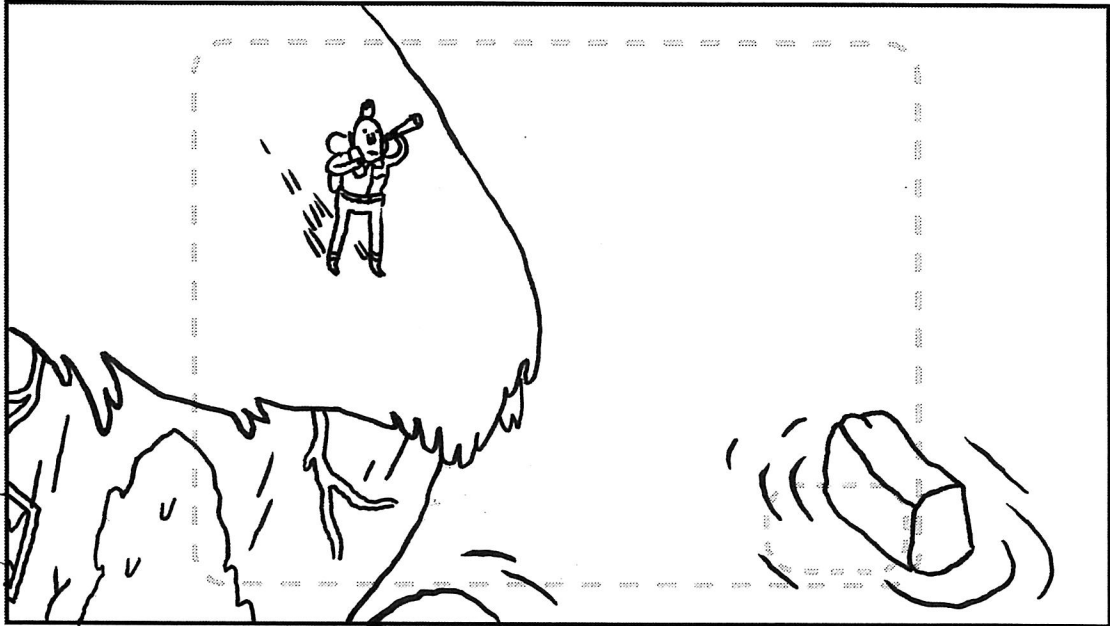
ADVENTURE TIME



Sc. 15 Pnl. F Bg. day night

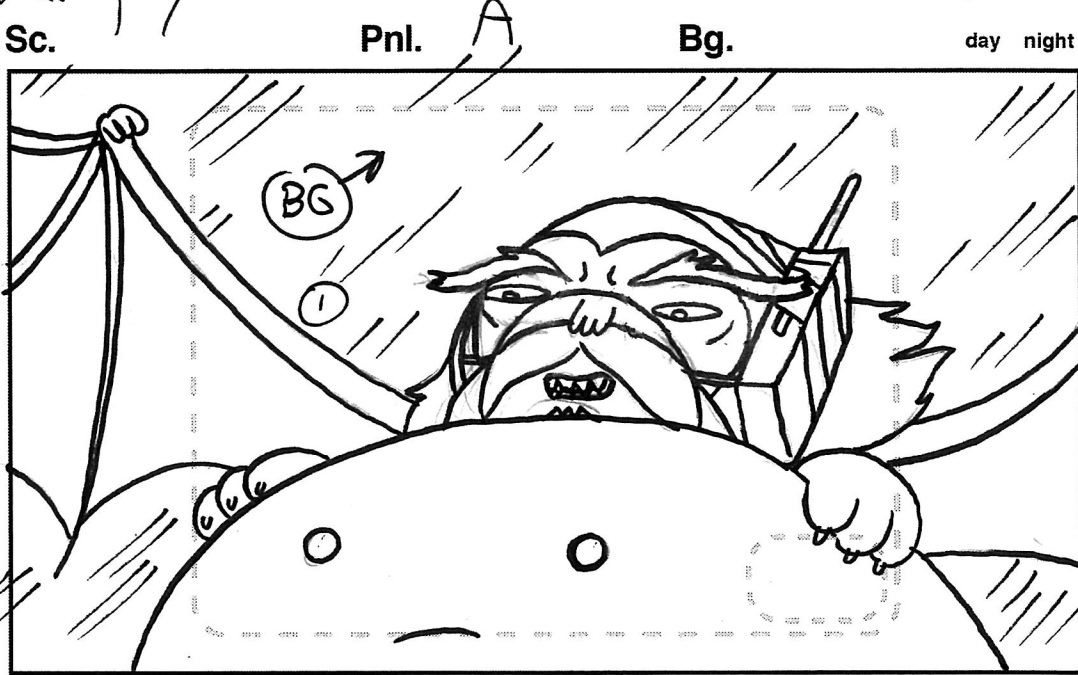
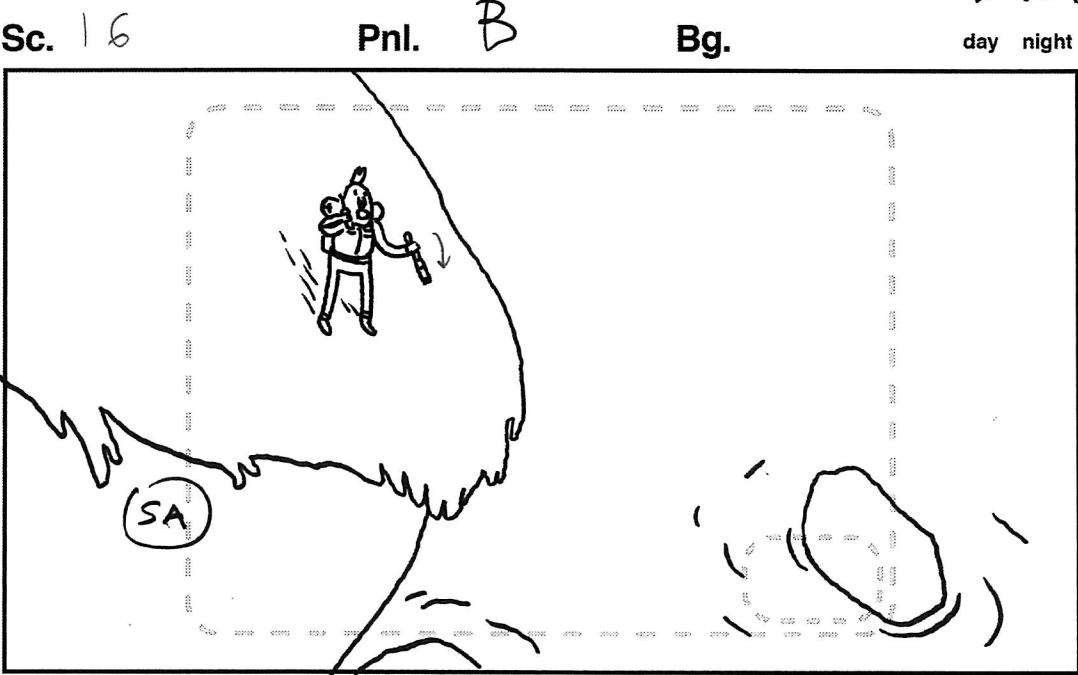


Sc. 16 Pnl. A Bg. day night



Dialog:	Tiny / I did it!	Tiny M / ^(9/5) I have your brother, Magic Man!
Action:	-TM FLIES OFF/5.	
Timing:		

ADVENTURE TIME



Dialog: NM/ It's Normal Man now.

TM/ ① Yes... ② powerless... ③ Normal Man

Action:

Timing:



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Production:

ADVENTURE TIME



Sc. 18

Pnl. A

Bg.

day night

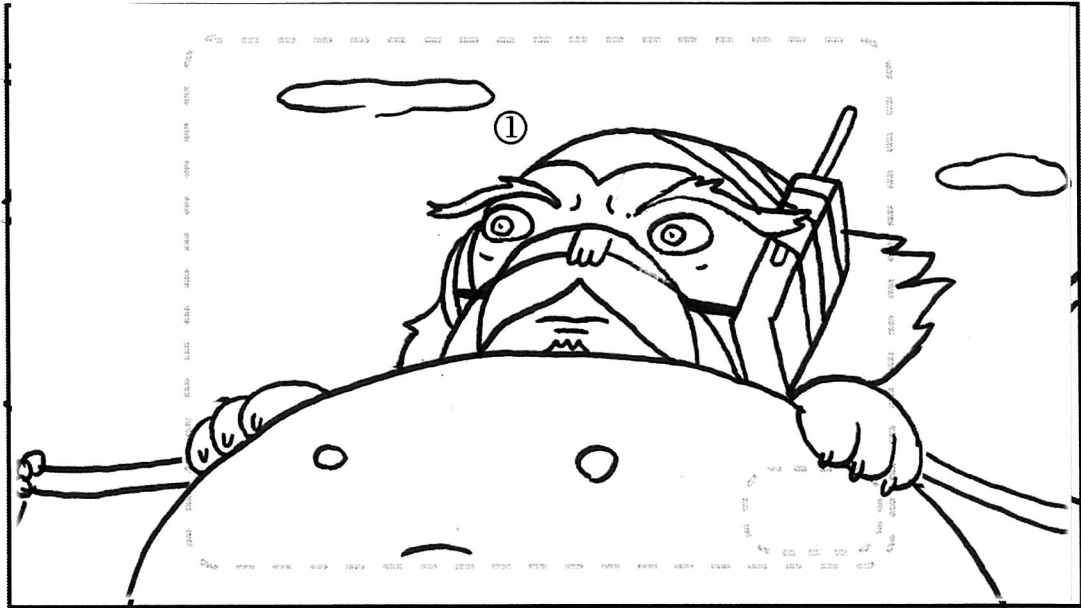


Sc. 18A

Pnl. A

Bg.

day night

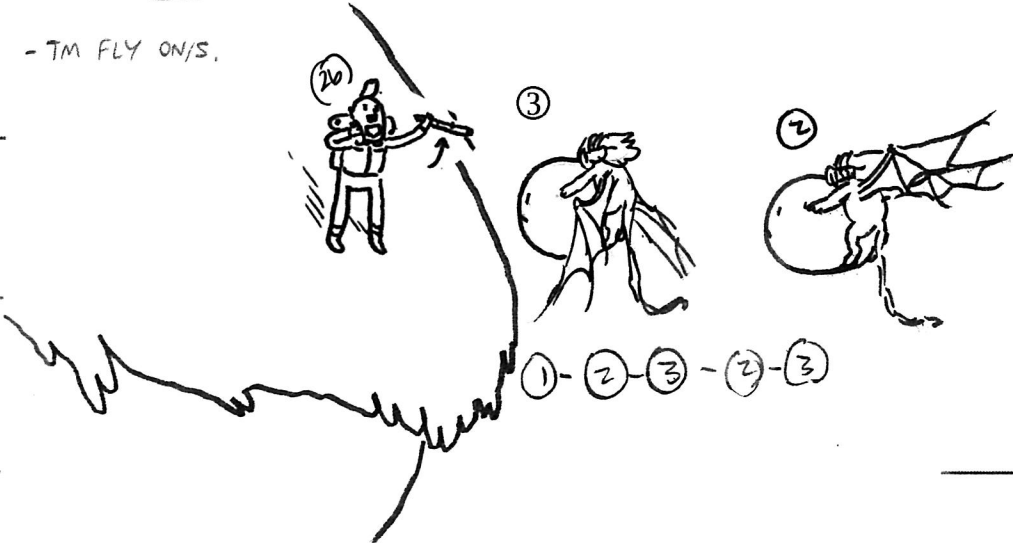


Dialog:

NM/ Bring him here Tiny!

(beat)

- TM FLY ON/S.



①-②-①
- TM'S eye twitch
wings flapping



EPISODE # 034-241

Production:

ADVENTURE TIME



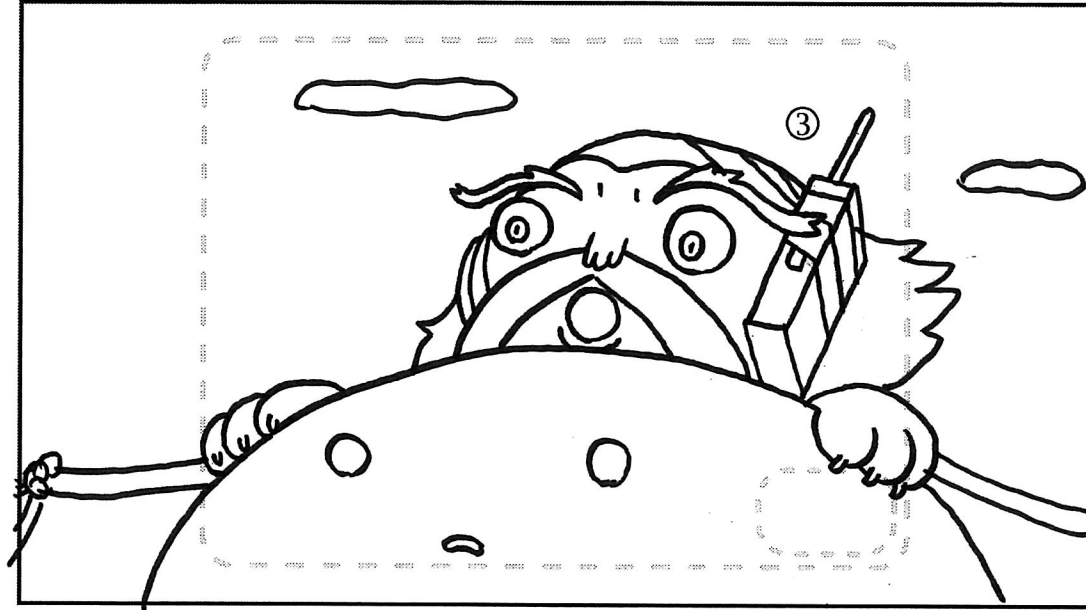
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Sc. 18A

Pnl. B

Bg.

day night

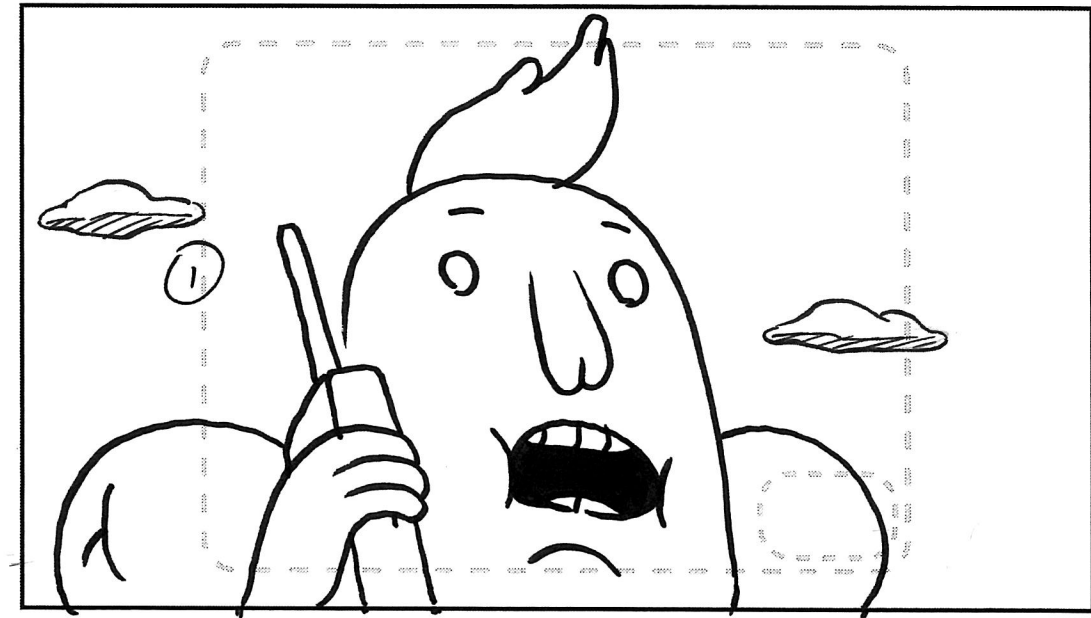


Sc. 19

Pnl. A

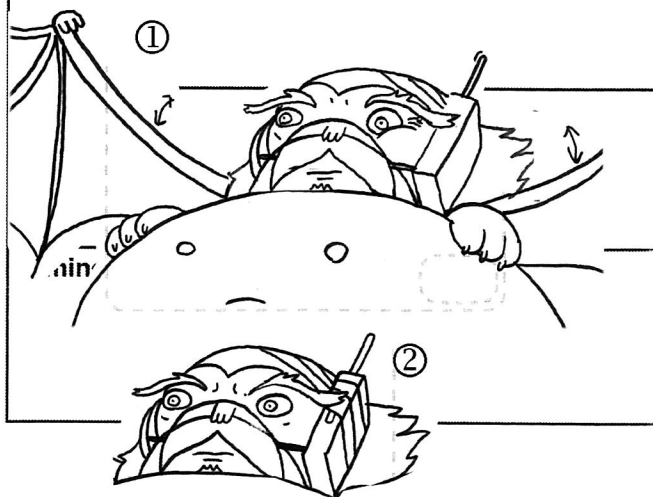
Bg.

day night



Dialog:

Tiny M / NO



NM / ① why-hyuh?!? ② what is this??



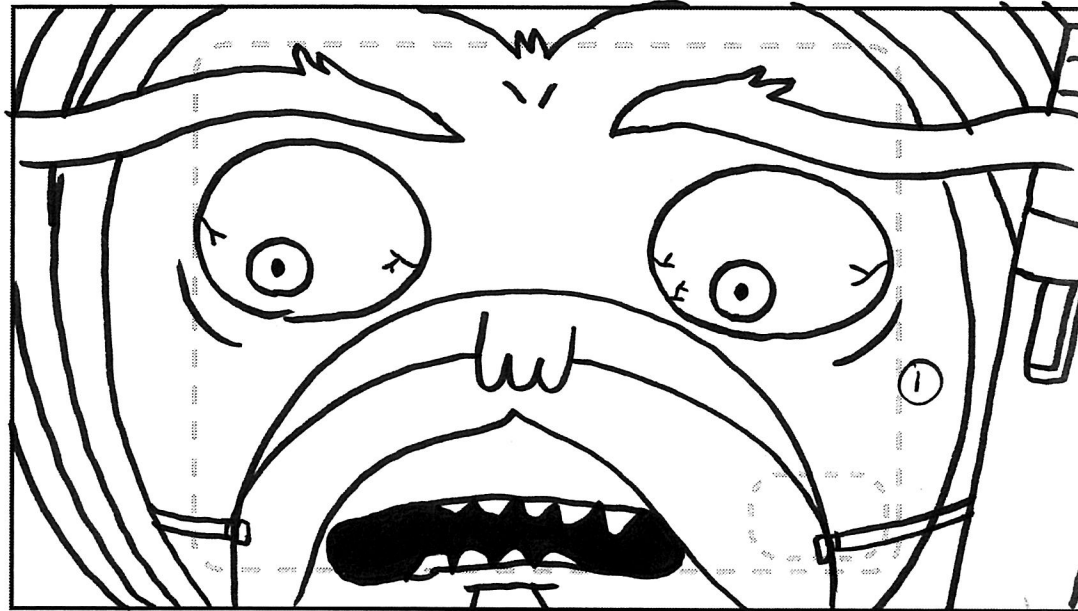
EPISODE # 034-241

ADVENTURE TIME

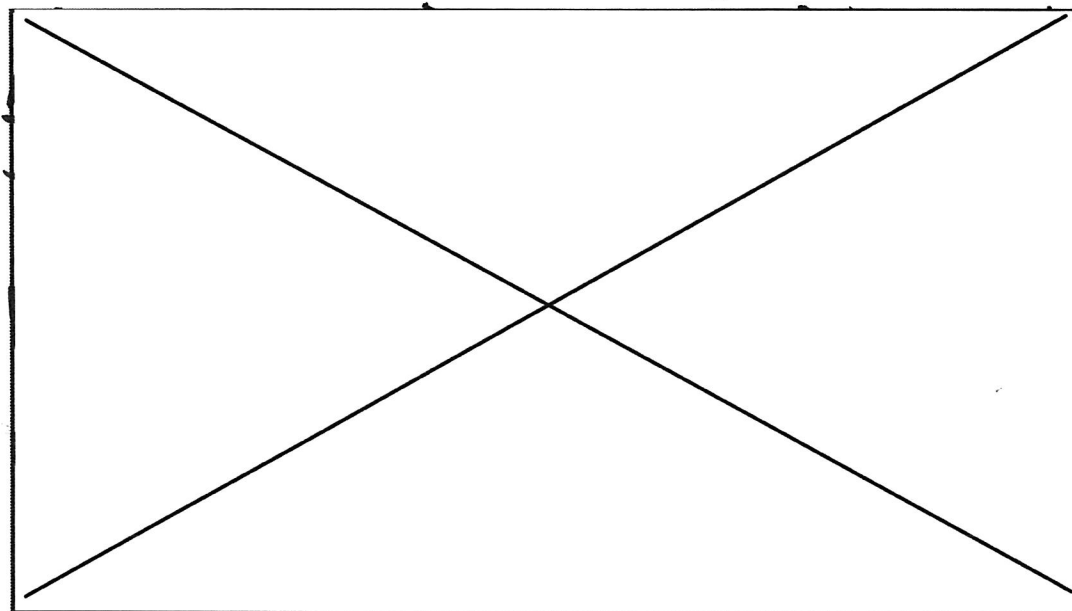


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Sc. 20 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog: TM/ It's a classic double cross, bozo Heave:

Action: ① → ② → ①
eye twitch



Timing:

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EPISODE #

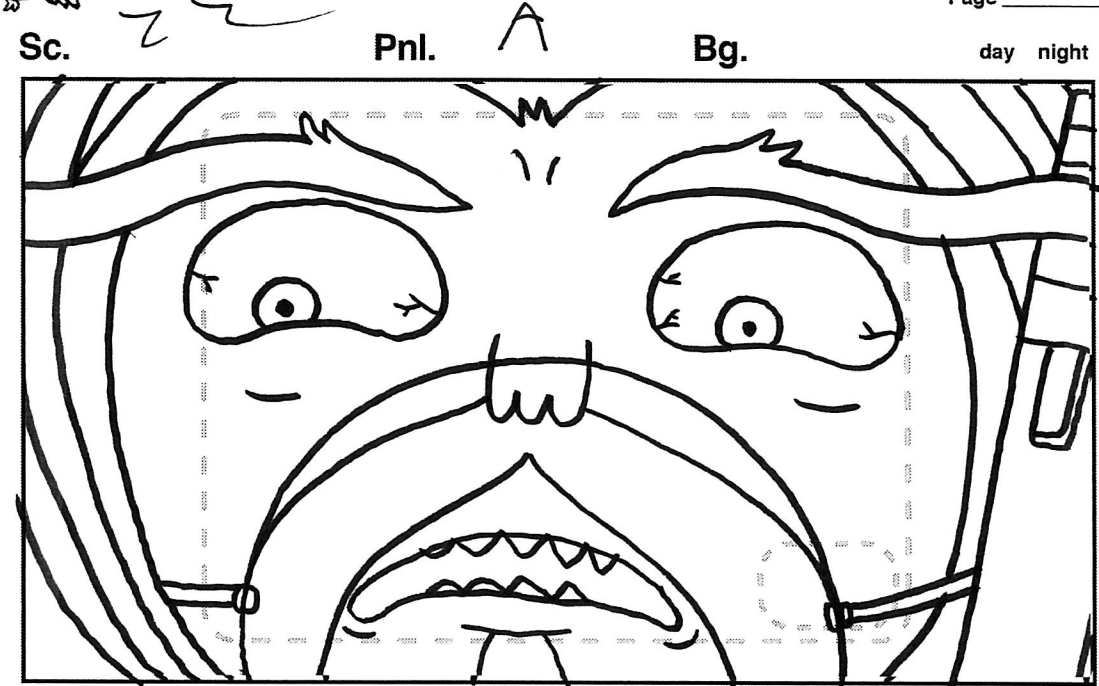
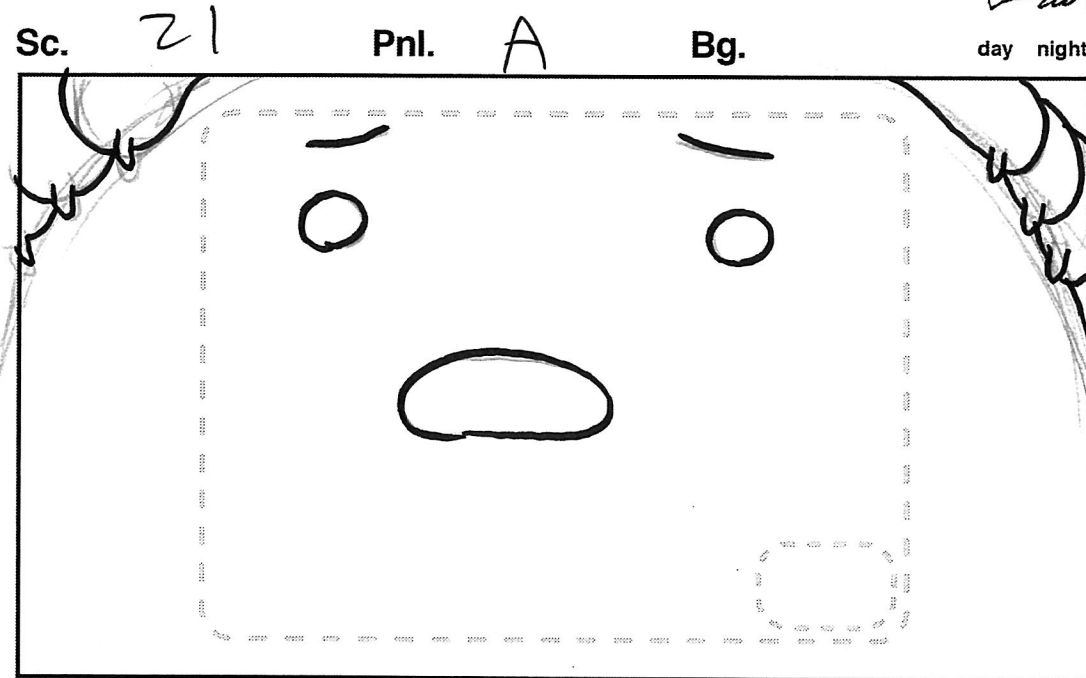
Production:

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ADVENTURE TIME



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Dialog: GLOB/ Brother tell this animal to put me me back in space!

TM/ YOU MESSED with me for years...

Action:

Timing:

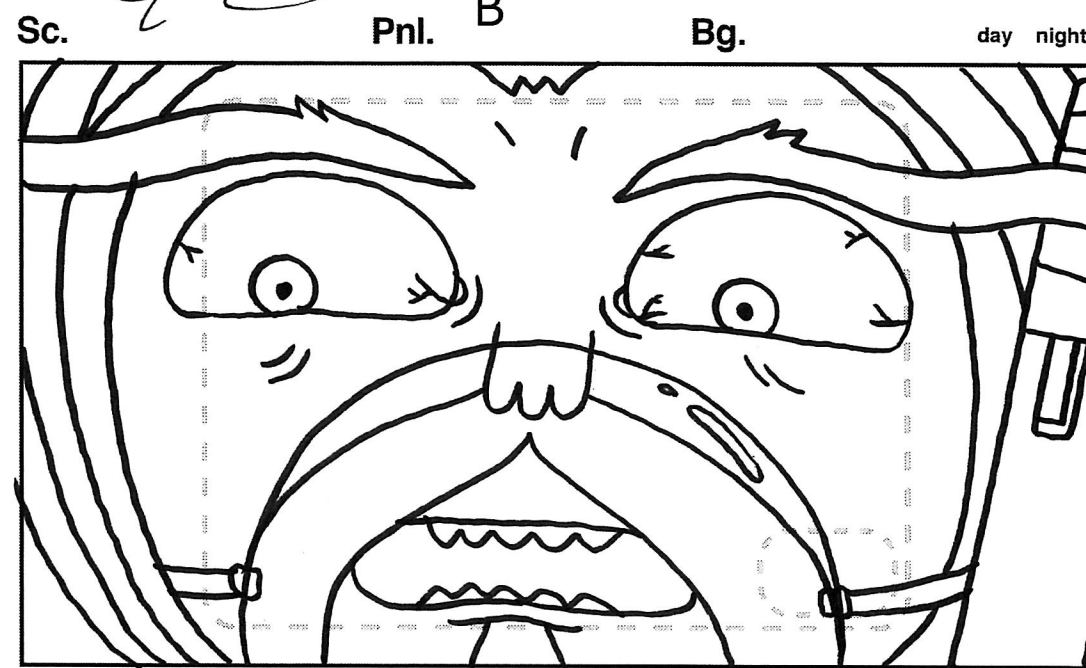
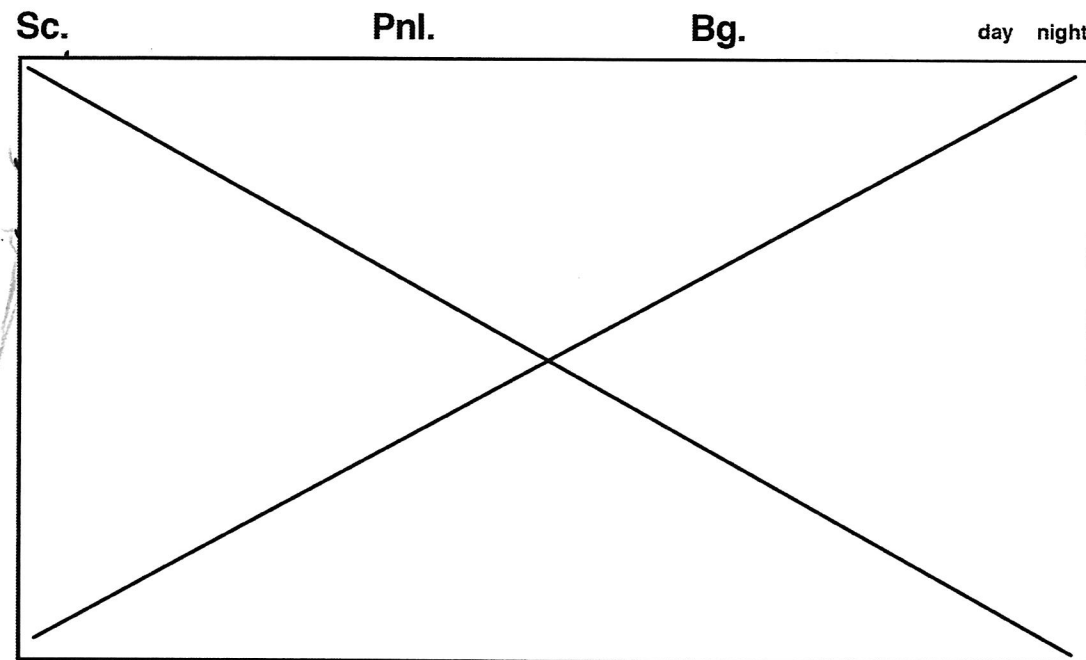
EPISODE # 034-241

Production:

ADVENTURE TIME



Page 26a



Dialog:

TM / Now it's my turn...

Action:

Timing:

EPISODE # 034-241

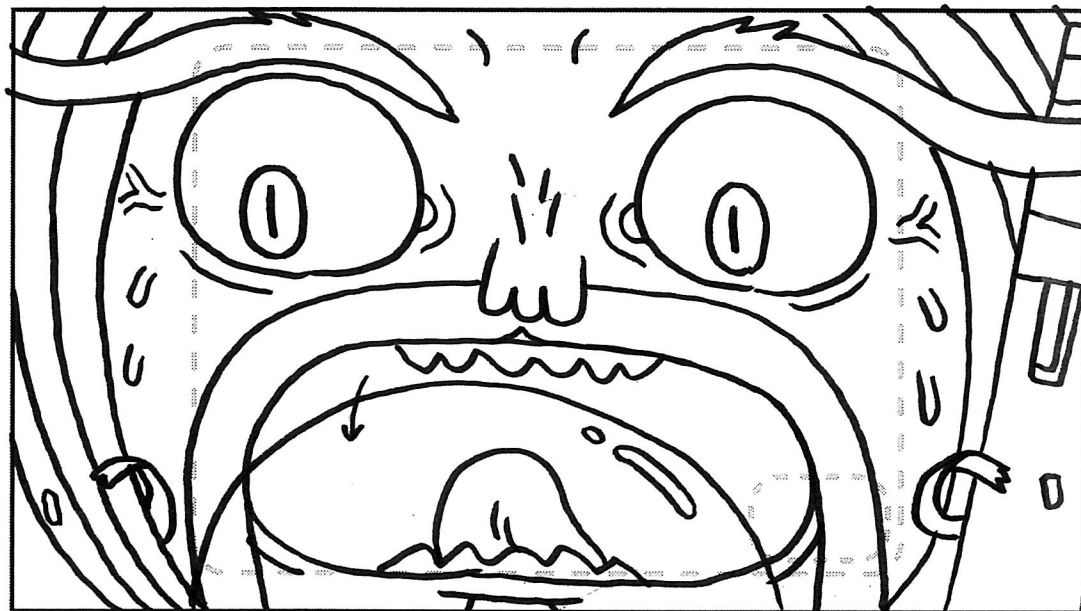
Production:

ADVENTURE TIME

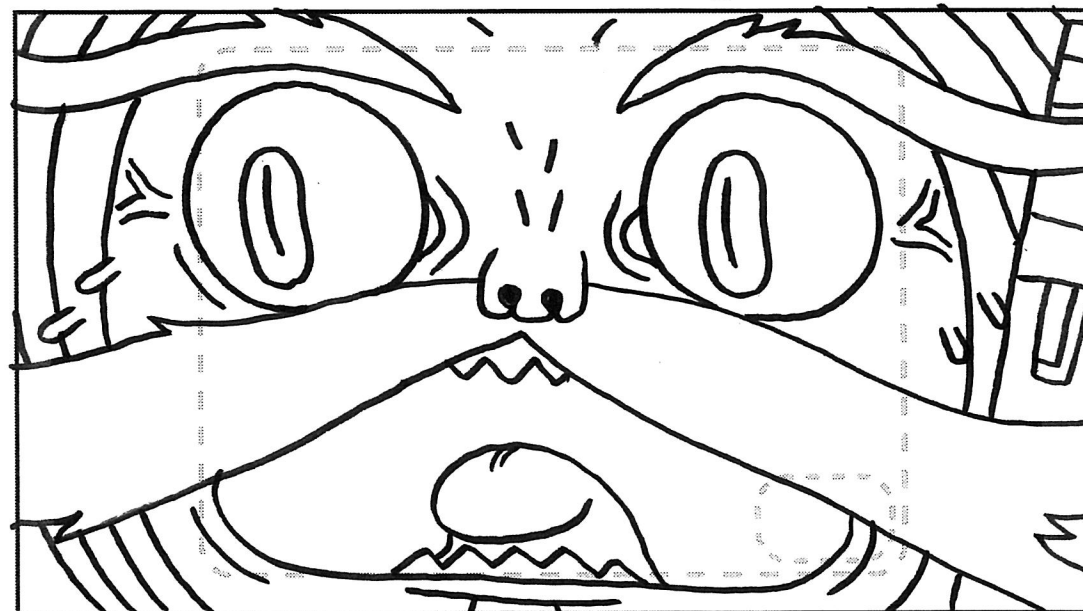


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Page

Sc. 22 Pnl. B Bg. day night



Sc. 22 Pnl. C Bg. day night



Dialog: TM / TO MESS!! WITH!!
YOU!!!!

Action: -oxygen mask pops off

Timing:

TM / A-HA-HA-HA-HA

EPISODE #

034-241

Production:

ADVENTURE TIME



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Sc. 23

Pnl. A

Bg.

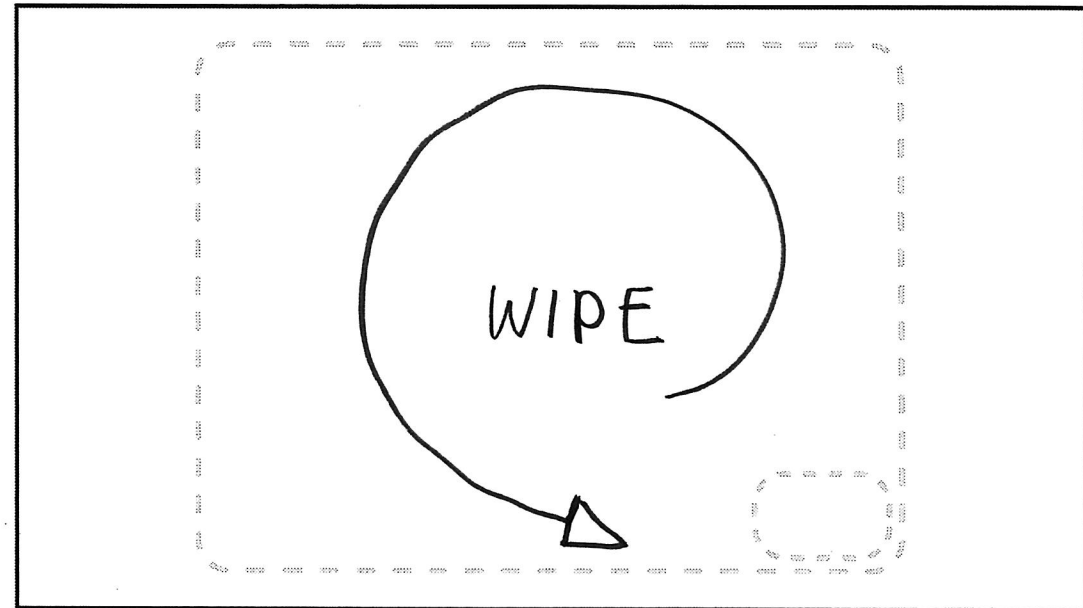
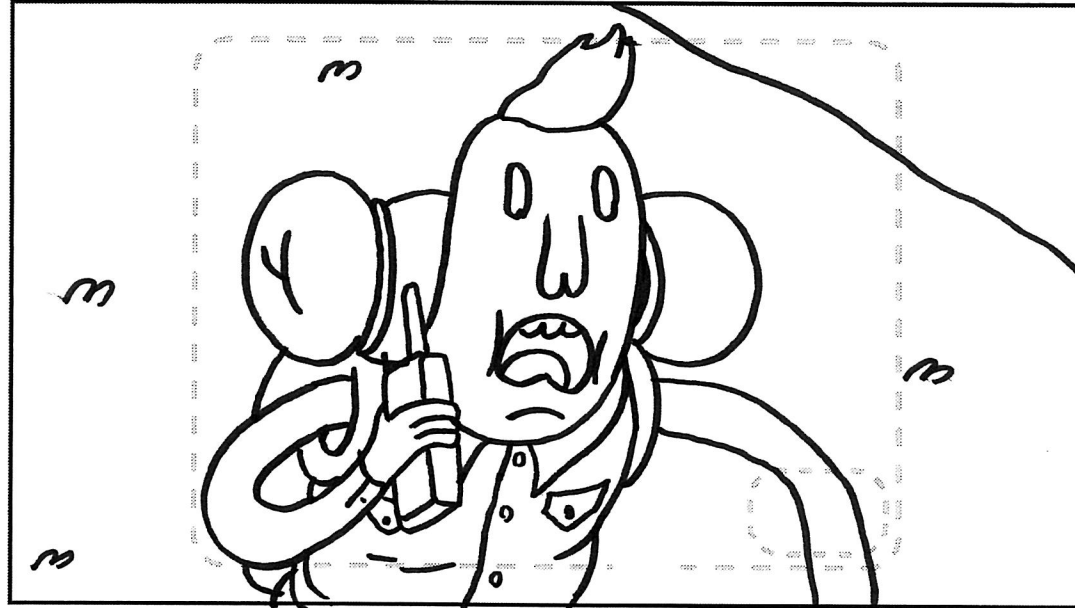
day night

Sc.

Pnl.

Bg.

day night



Dialog: TM / (os) HA-HA-HA-HA



drops walkie
talkie

034-241

EPISODE #

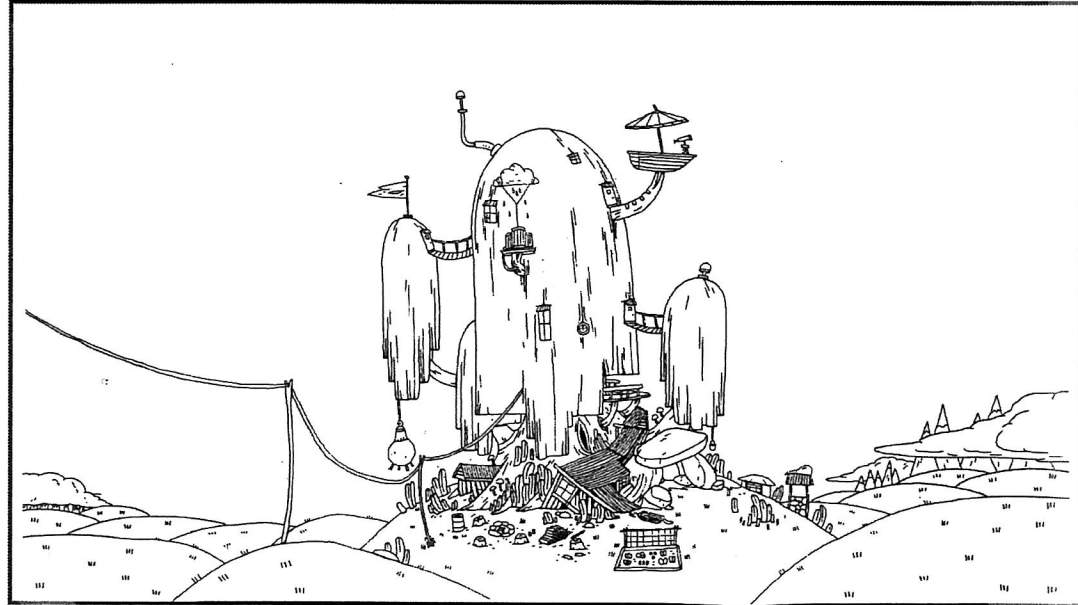
Production:

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ADVENTURE TIME



Sc. 24 Pnl. A Bg. day night



Sc. 25 Pnl. A Bg. day night



Dialog:

Action:

ext behind treehouse

Timing:



wagging tail

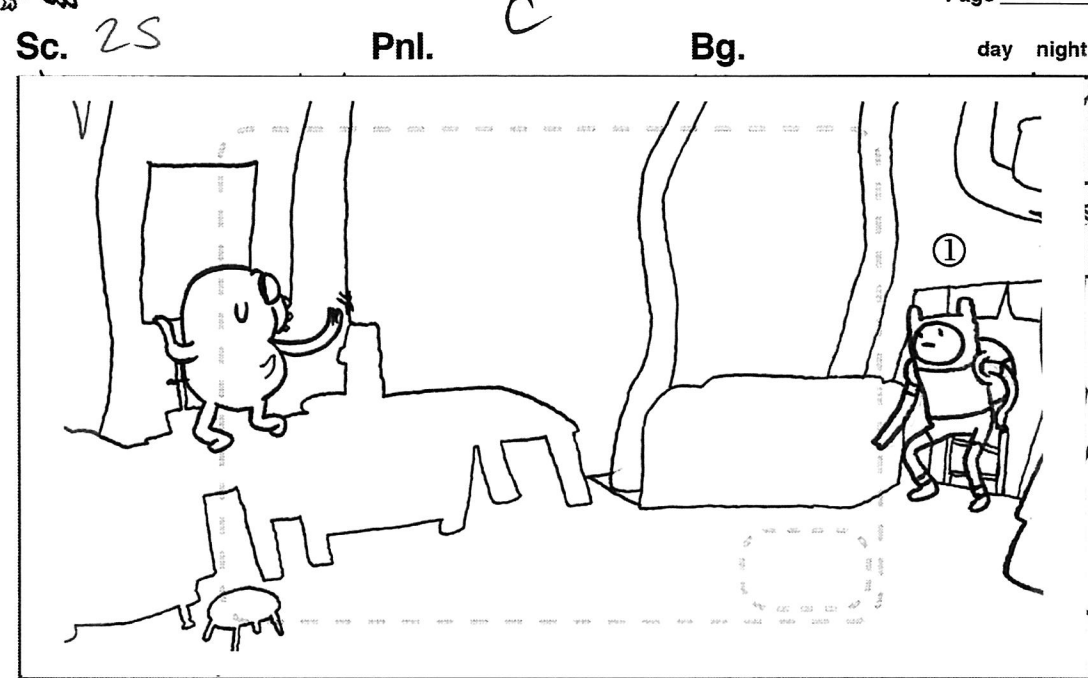
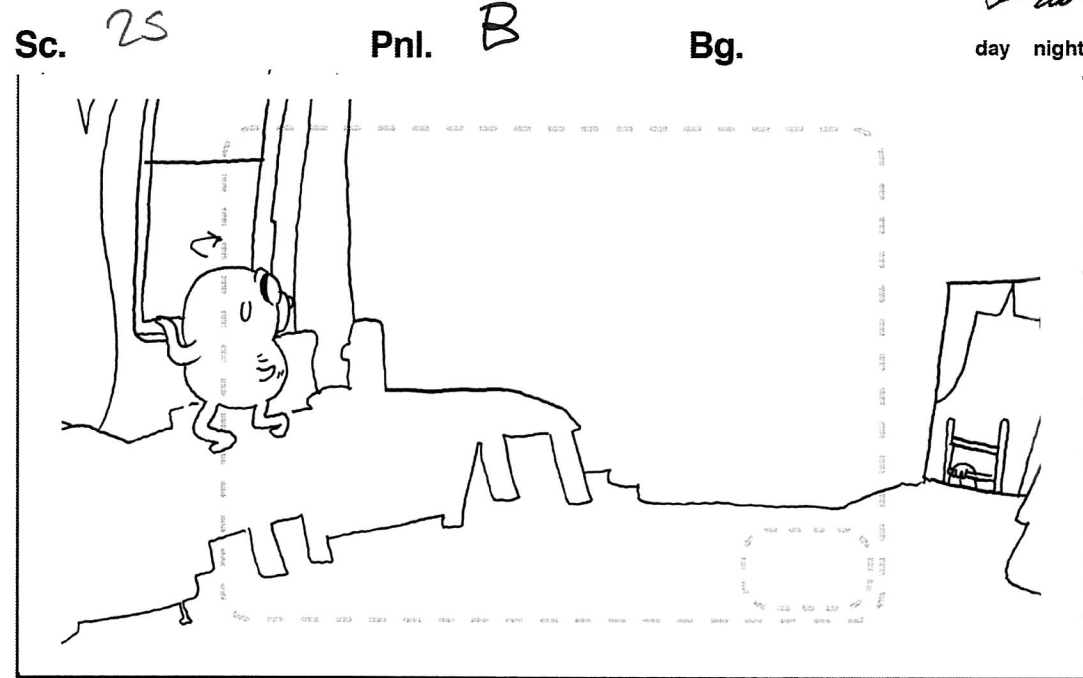
EPISODE #
034-241

Production:

ADVENTURE TIME



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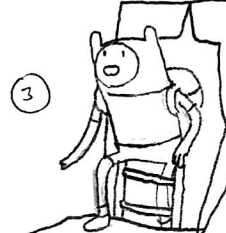
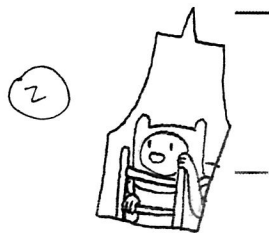


Dialog: Finn / ① Hey Jake ② ya need help with demma ③ eggs benedicts inna demma hollandaise sauce?

J / Get over here dude

Action:

Timing:



- Jake's tail still wagging



Production:

EPISODE #

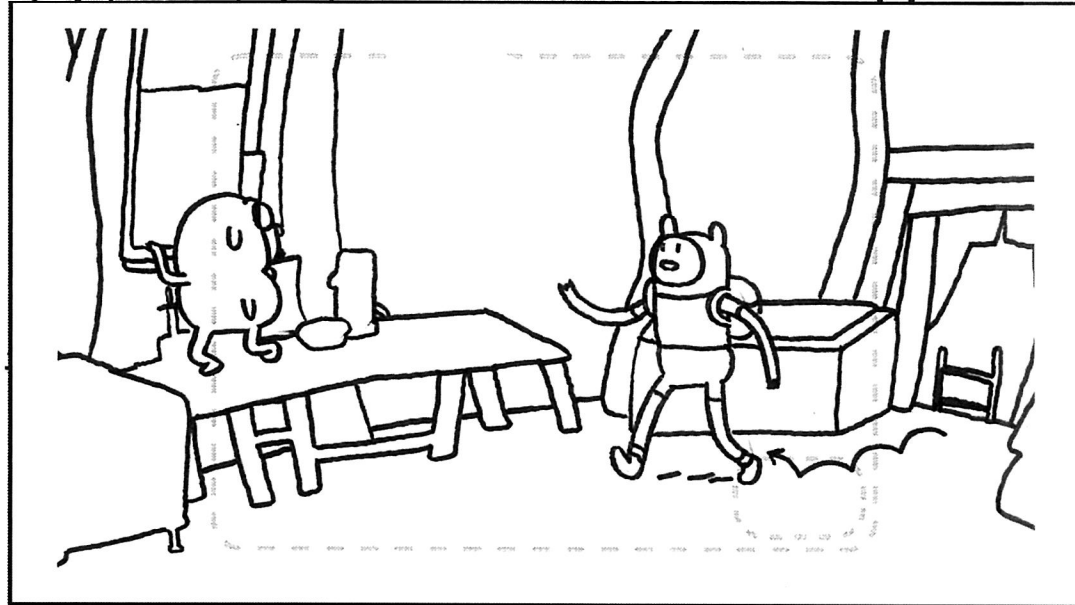
1024-24

ADVENTURE TIME

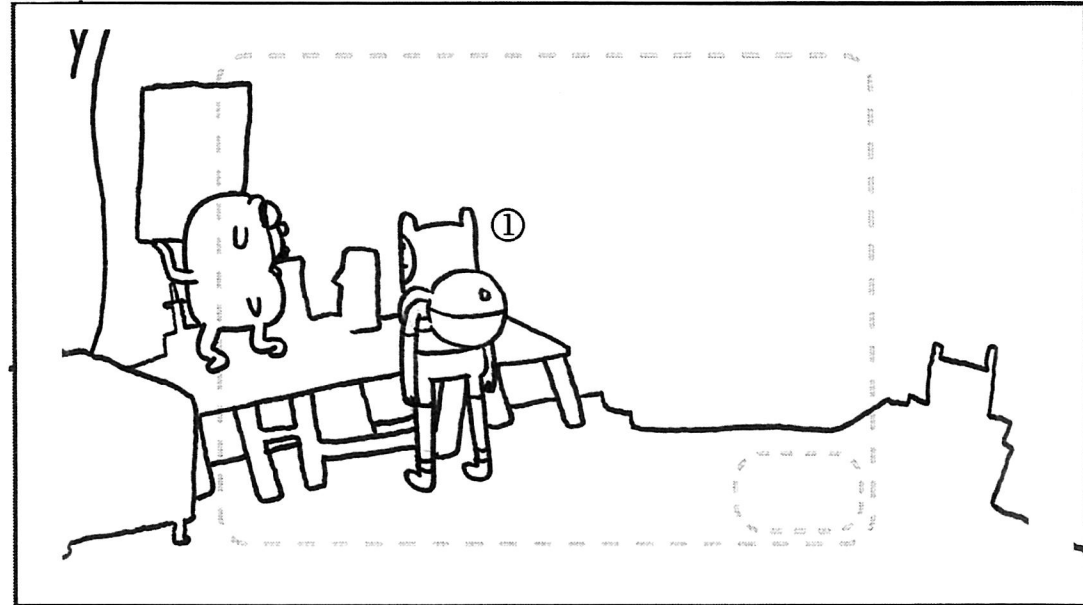


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Sc. 25 Pnl. D Bg. day night



Sc. 25 Pnl. E Bg. day night

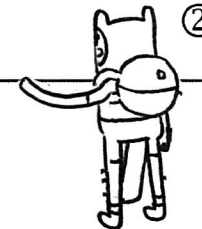


Dialog: Finn/ Yo no dogs on the table

Finn/ shoo get down boy!

Action: - F. WALKS OVER TO JAKE.

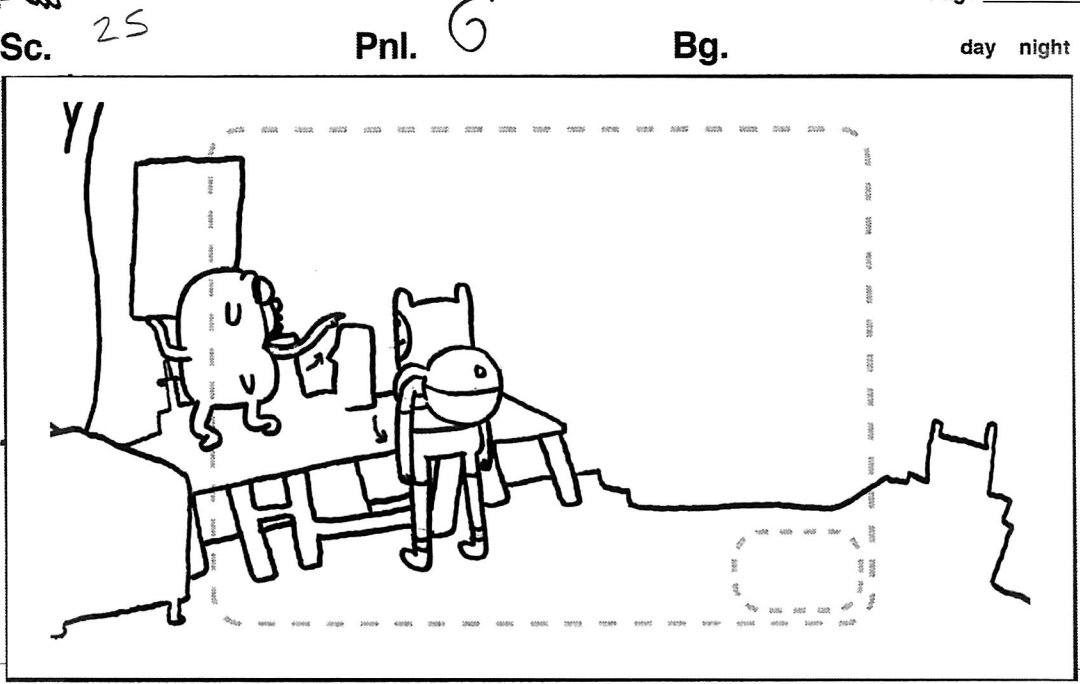
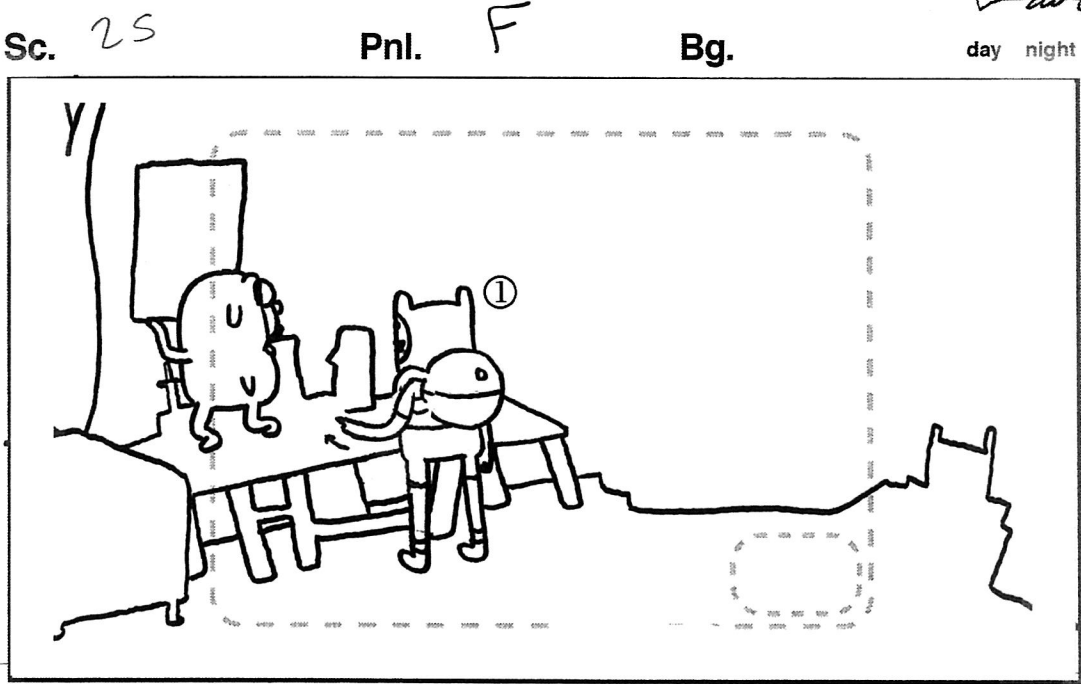
Timing:



EPISODE #
1034-241

Production:

ADVENTURE TIME



Dialog: Finn/ Whatcha see boy? Show daddy.

J/ I DO see something but you're making it weird.

Action:



Timing:

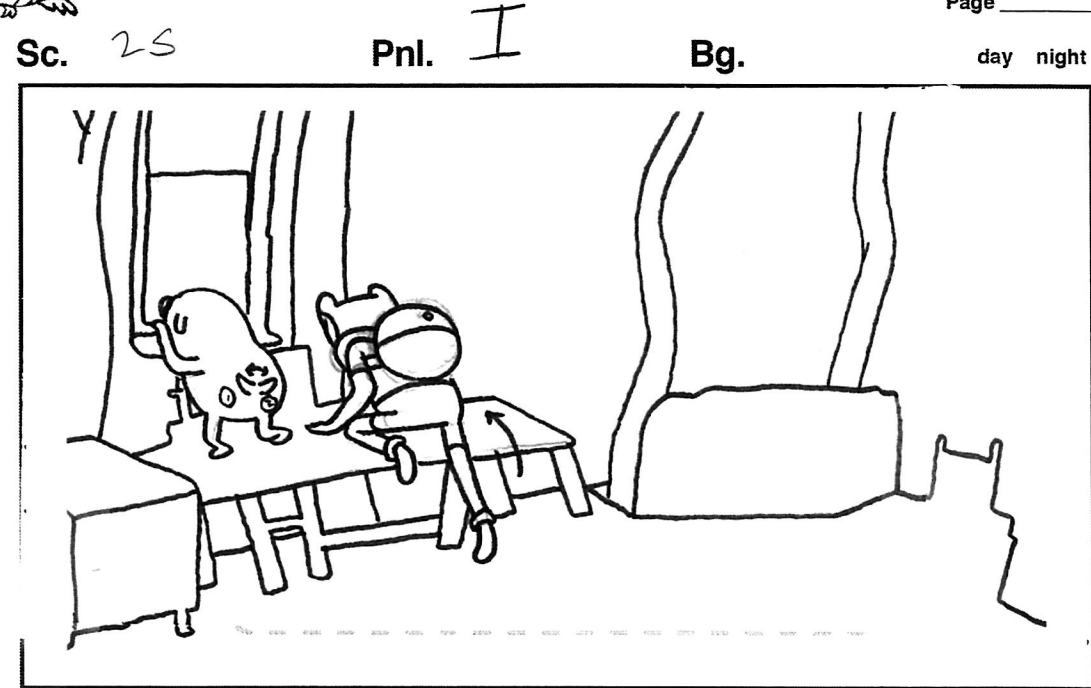
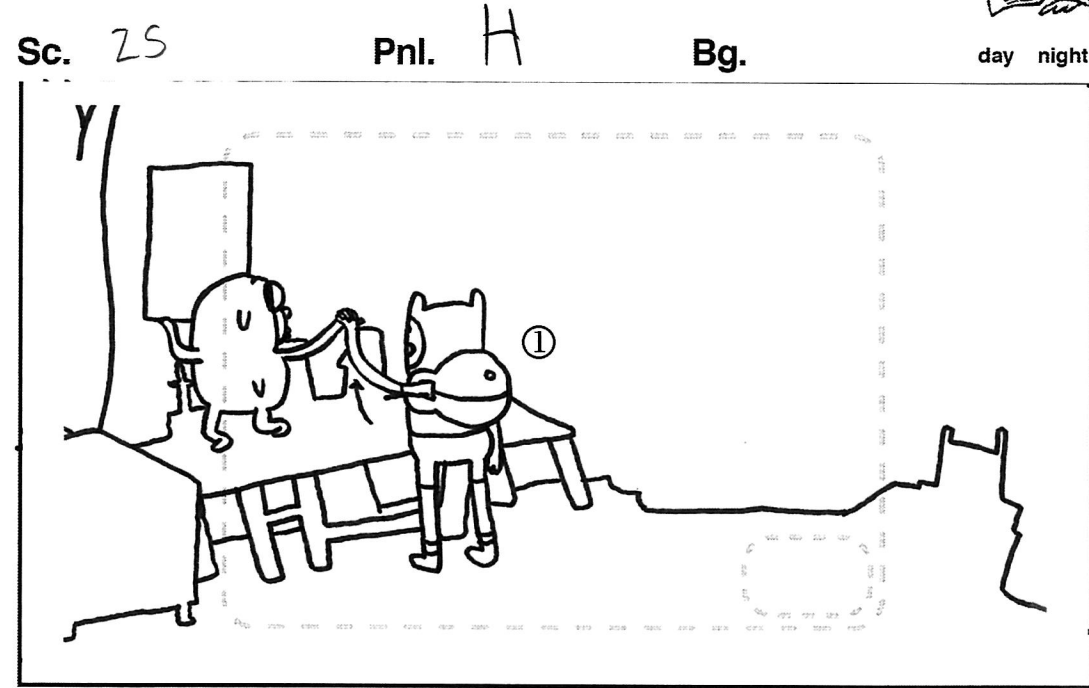
EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 33



Dialog: Finn / I'm sorry bro.

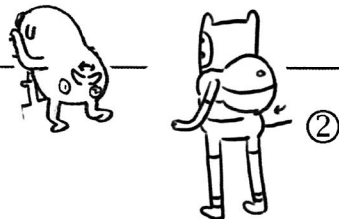
F / What's going on?

Action:

- Jake's tail wags again

- F. CLIMBS ONTO COUNTER.

Timing:



1034-241

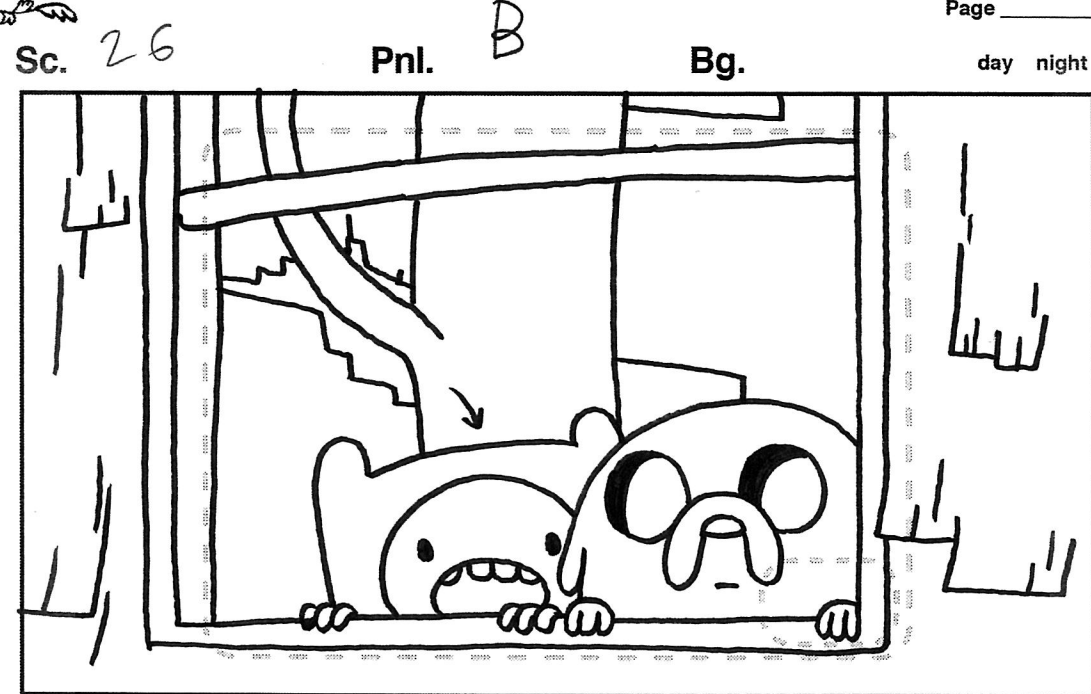
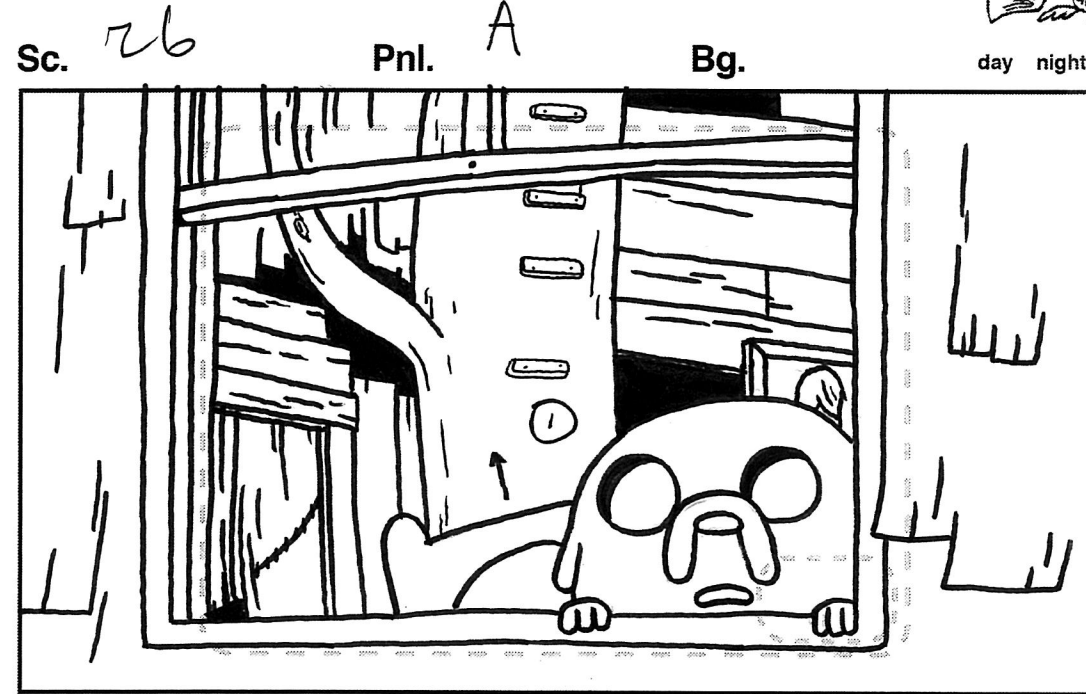
EPISODE #

Production:

ADVENTURE TIME



Page 34



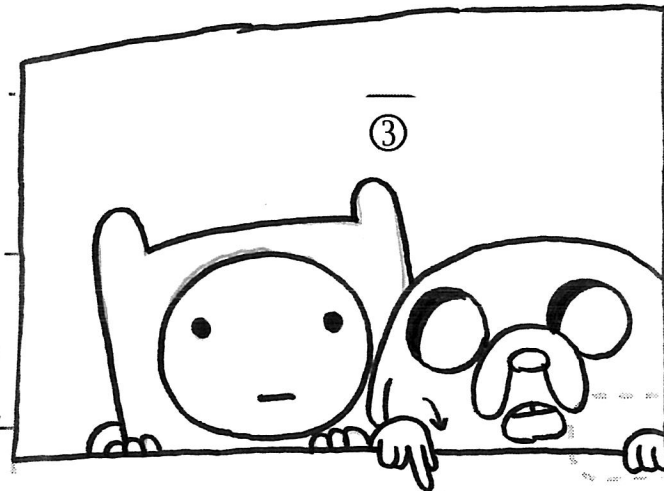
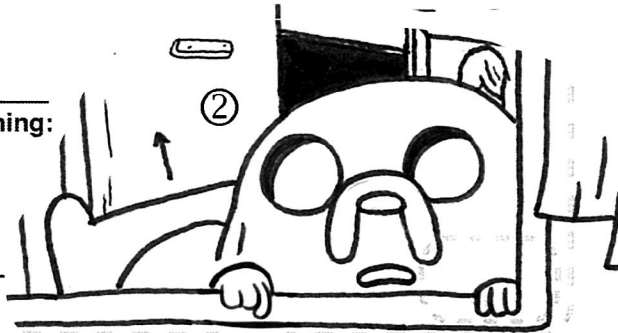
86- B107s125-042

Dialog: Jake / Look

Finn / WOAH!

Action:

Timing:

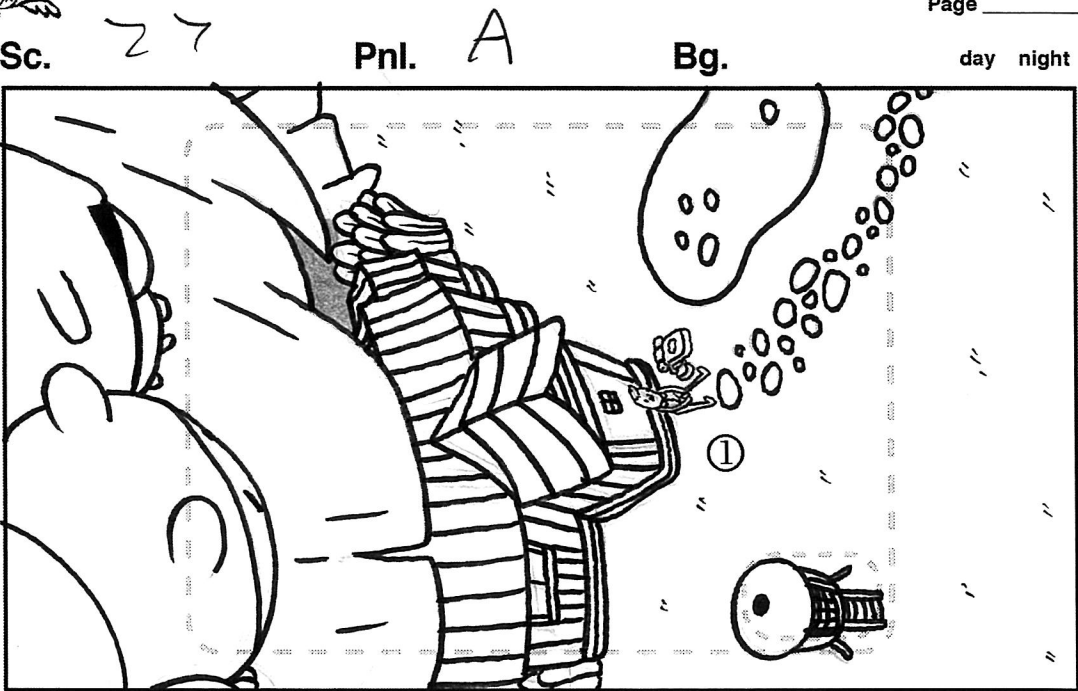
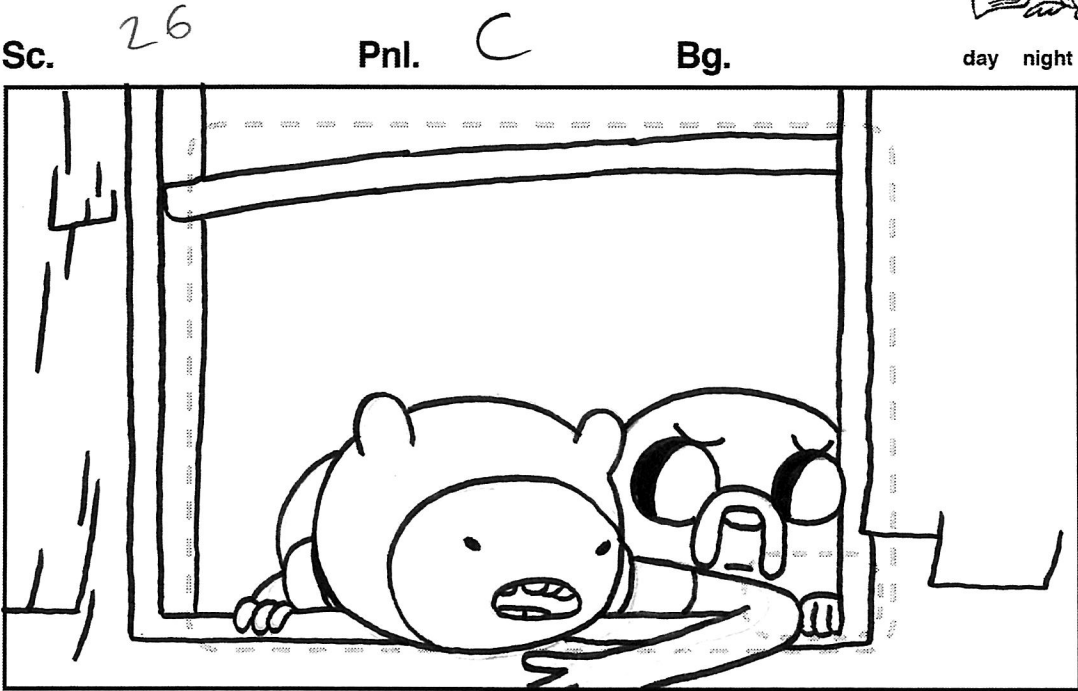


F. DUCKS.

EPISODE # 1034-241

Production:

ADVENTURE TIME



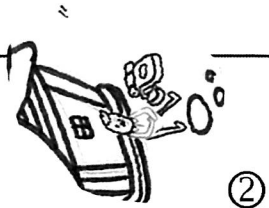
Dialog: Finn / Hey you scram!

Jake / Yeah beat it Magic Man!

Action: - F. LEANS OUT WINDOW.

- NM SITS IN FRONT OF DOOR.

Timing:



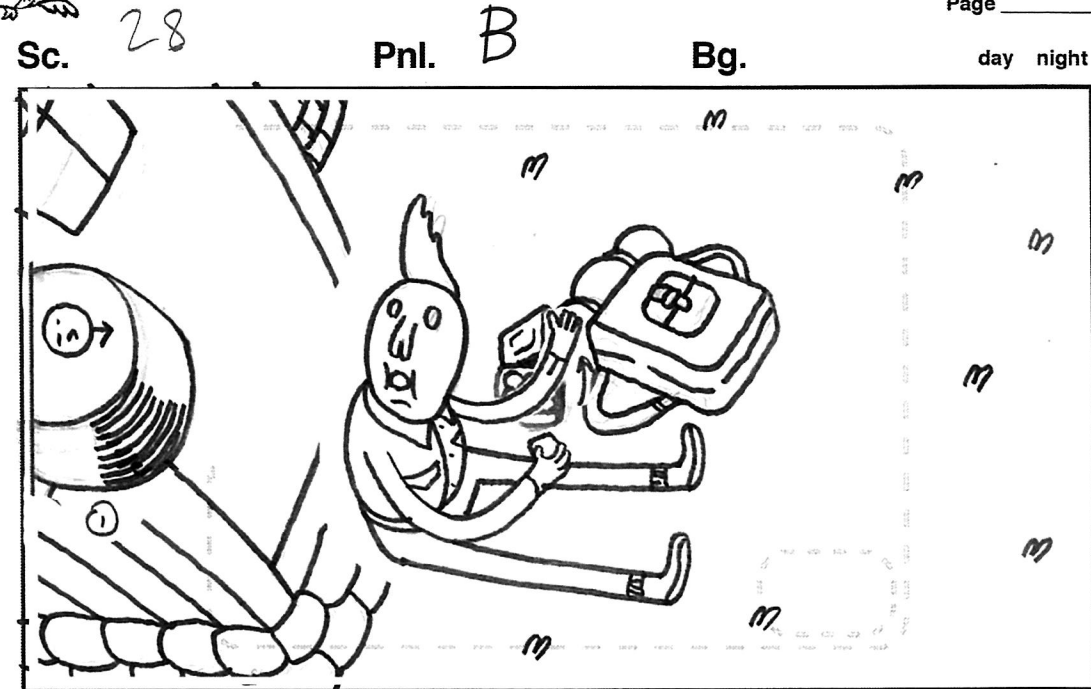
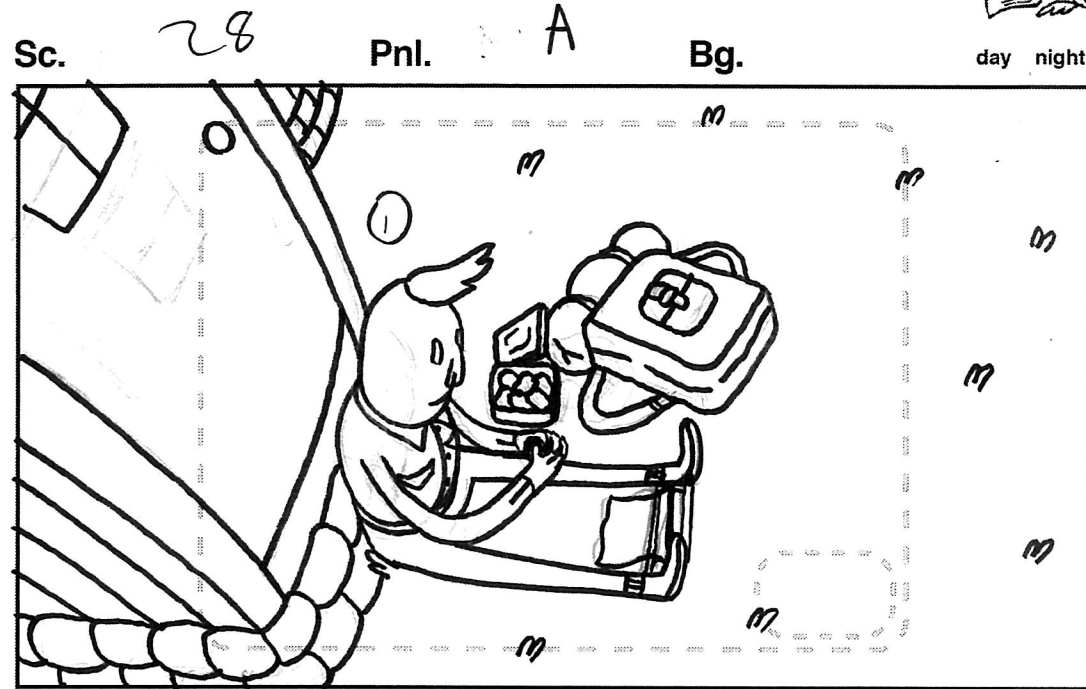
EPISODE #
1034-241

Production:

ADVENTURE TIME



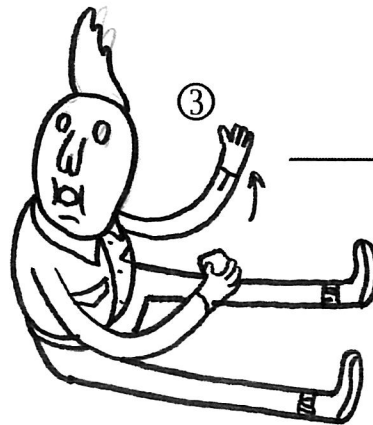
Page 36



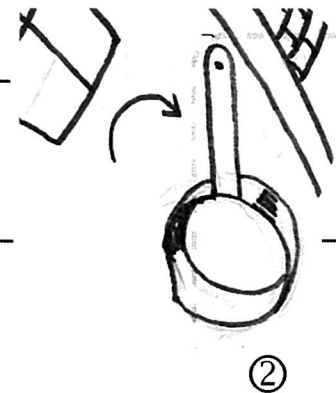
NM / Oh hey!

- NM wrapping brownies in plastic wrap

- NM LOOKS UP.



- POT SPINS ON ITS



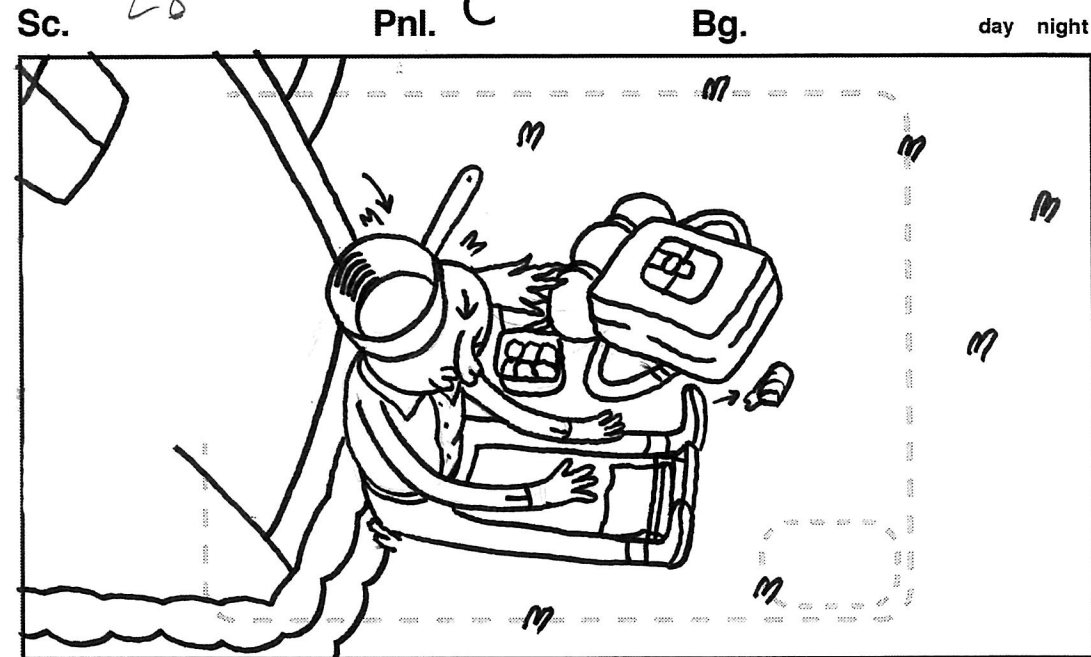
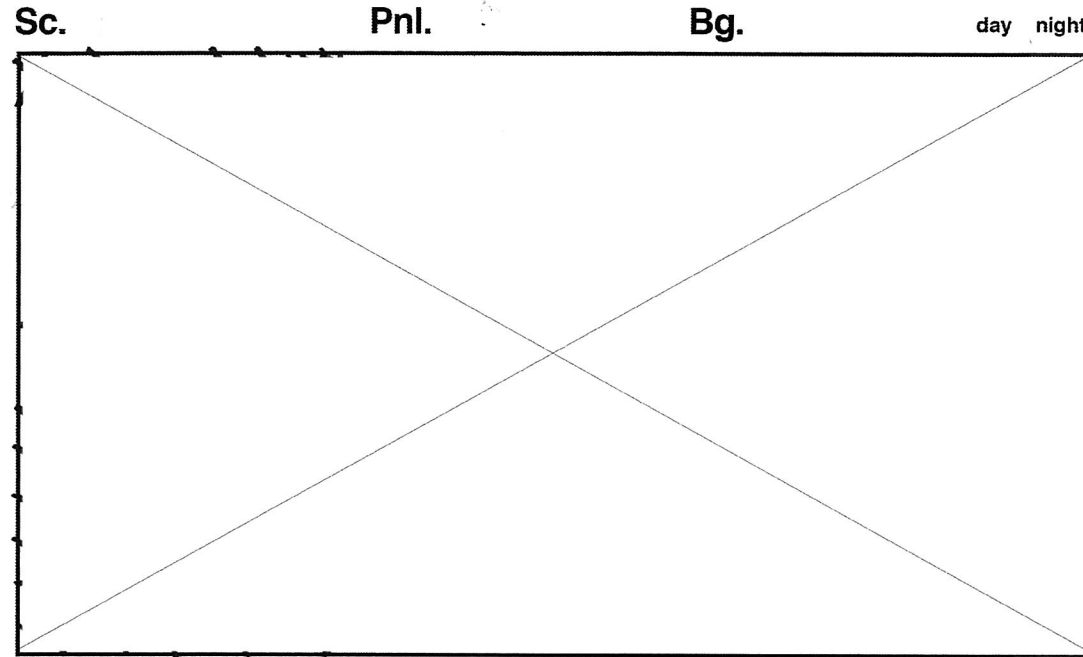
EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 36 A



SFX: **BAM!**

- POT HITS NM
- brownie flies out of hand

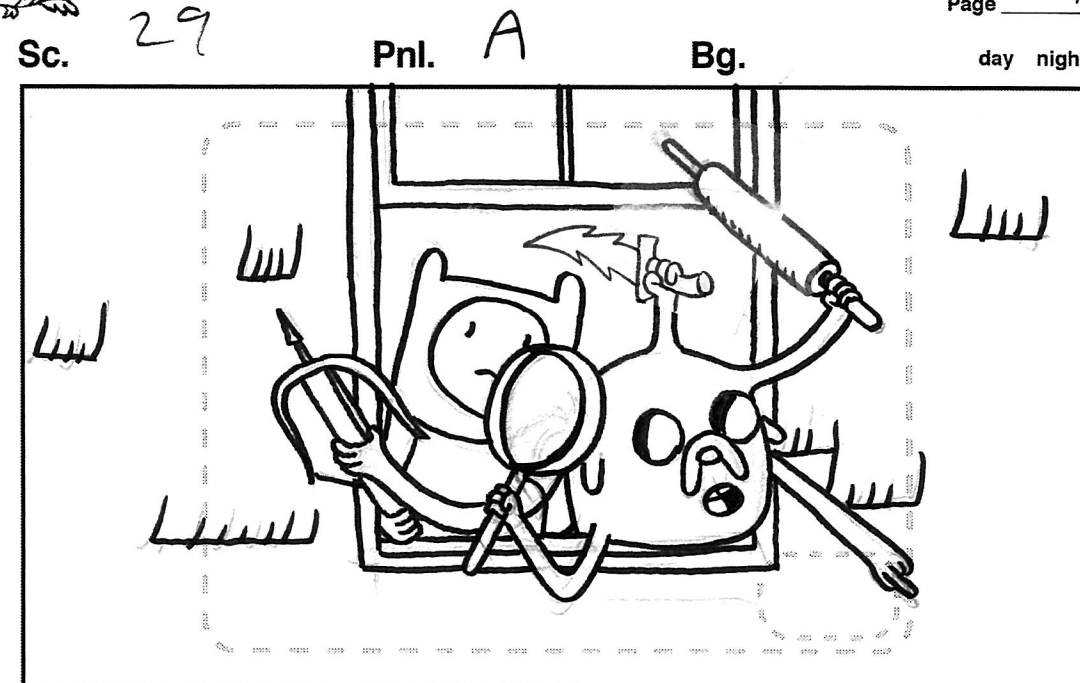
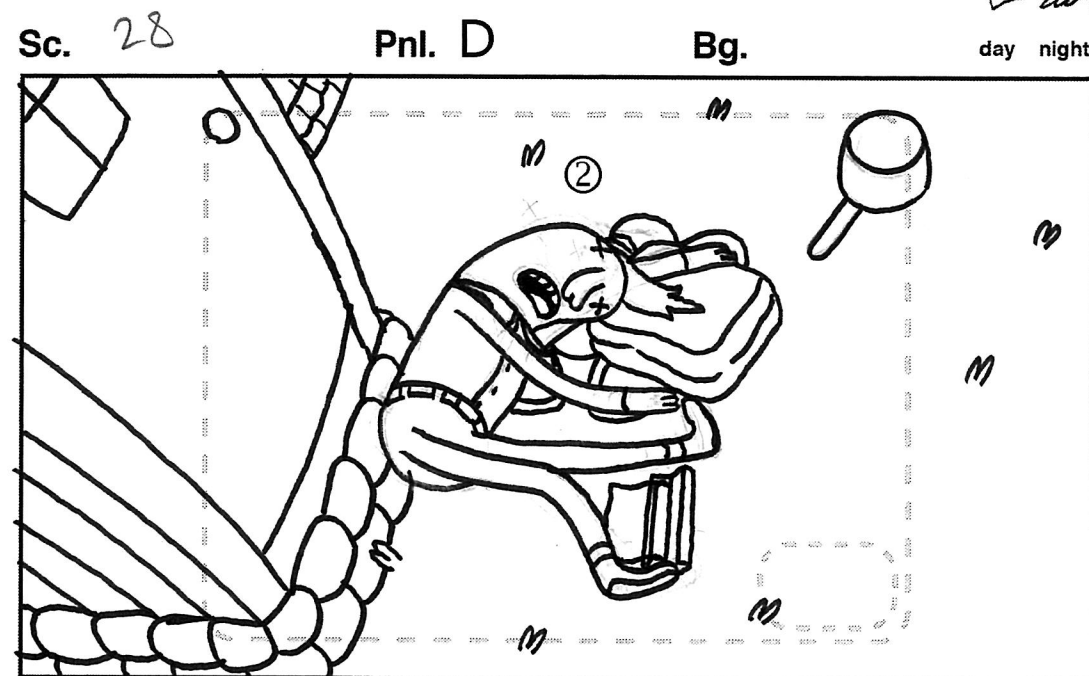
EPISODE # **1034-24**

Production:

ADVENTURE TIME



Page 37



Dialog:

Take/ Got 'im !

Action:

- NM FLOPS OVER.

Timing:



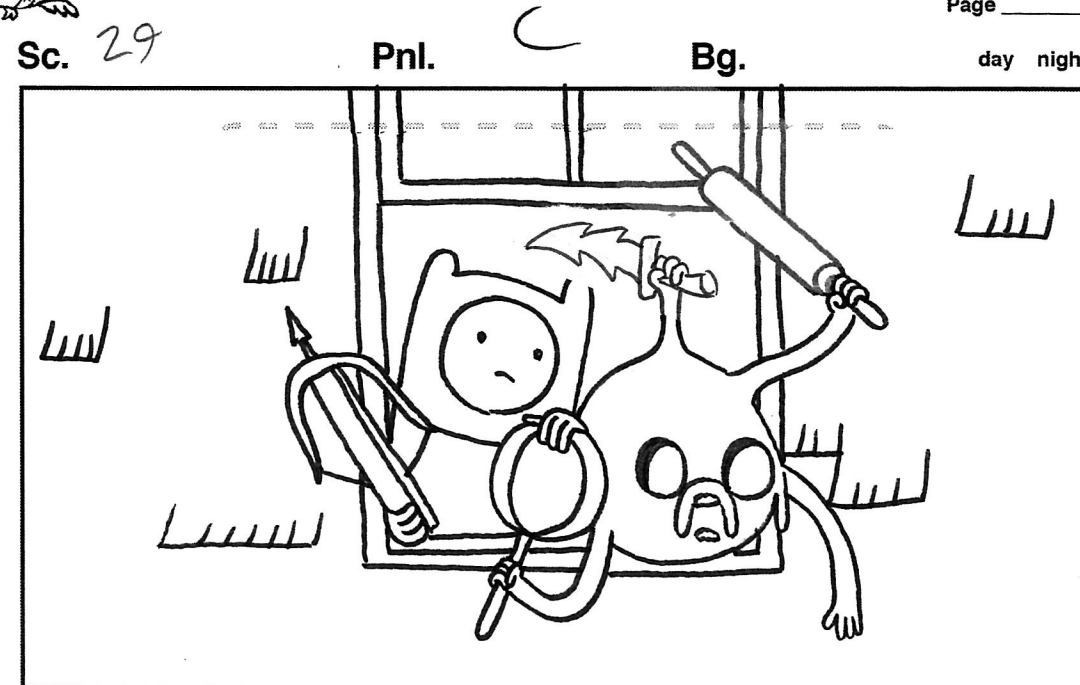
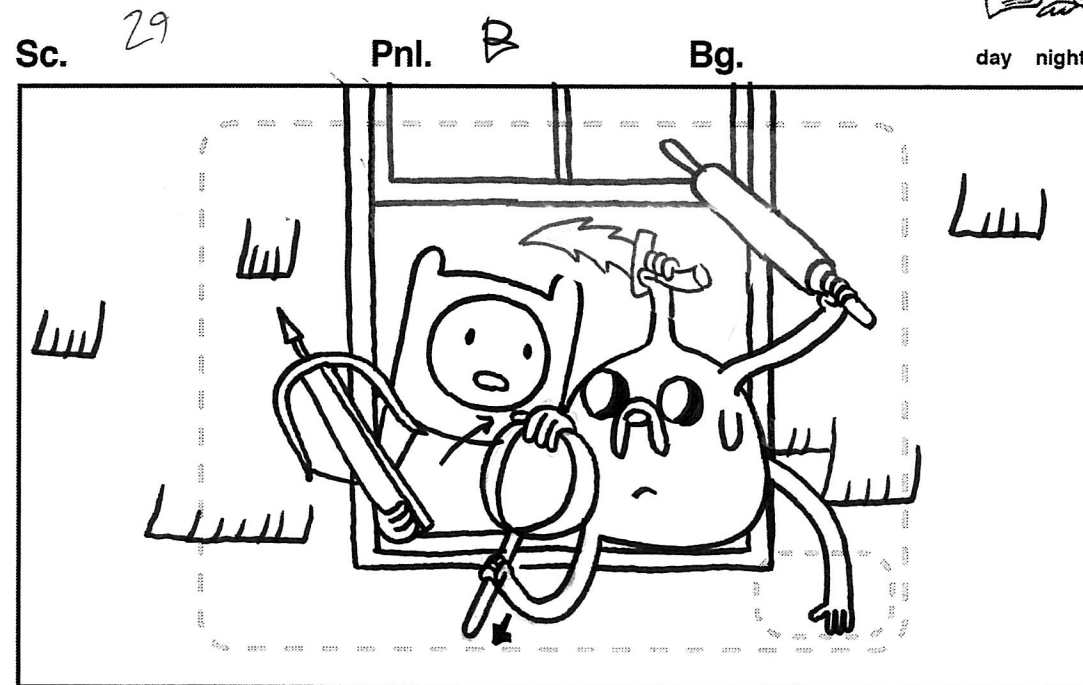
EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 38



Dialog: Finn/ Uh... is he dead?

Jake/ Nah he's magic

Action:

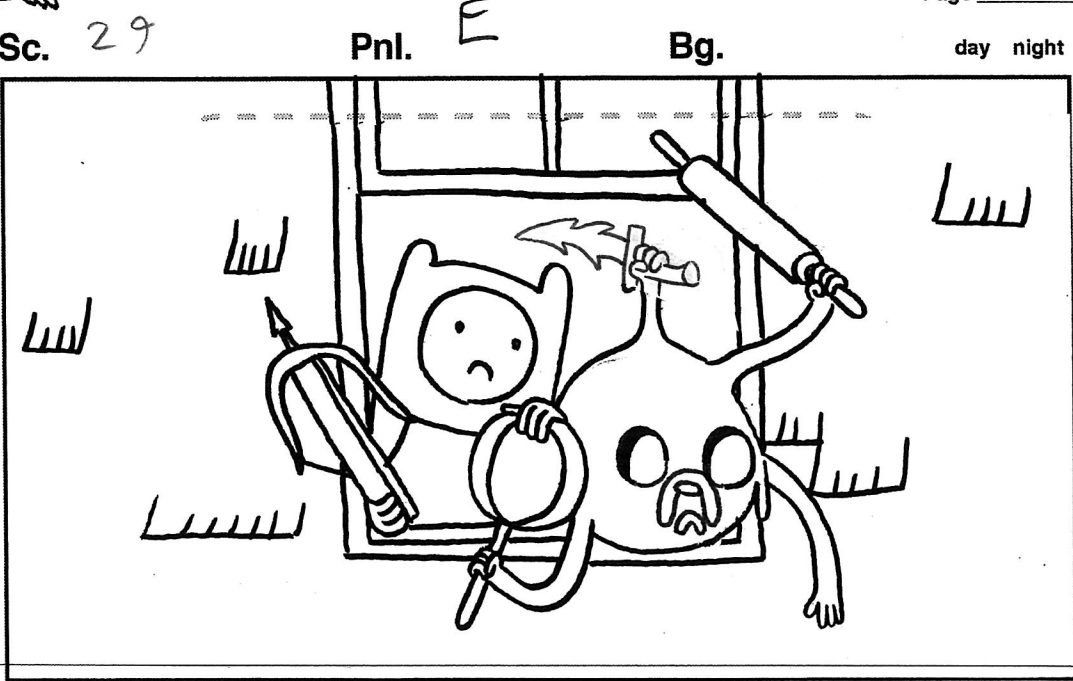
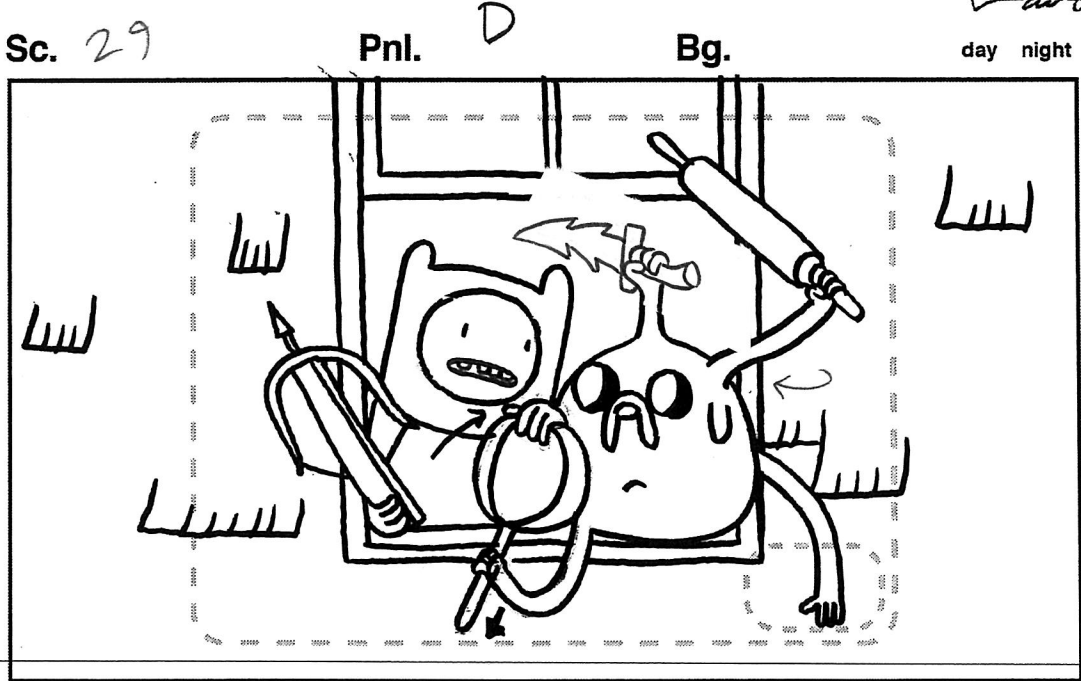
Timing:

EPISODE #

Production:

1034-241

ADVENTURE TIME



1034-241

EPISODE #

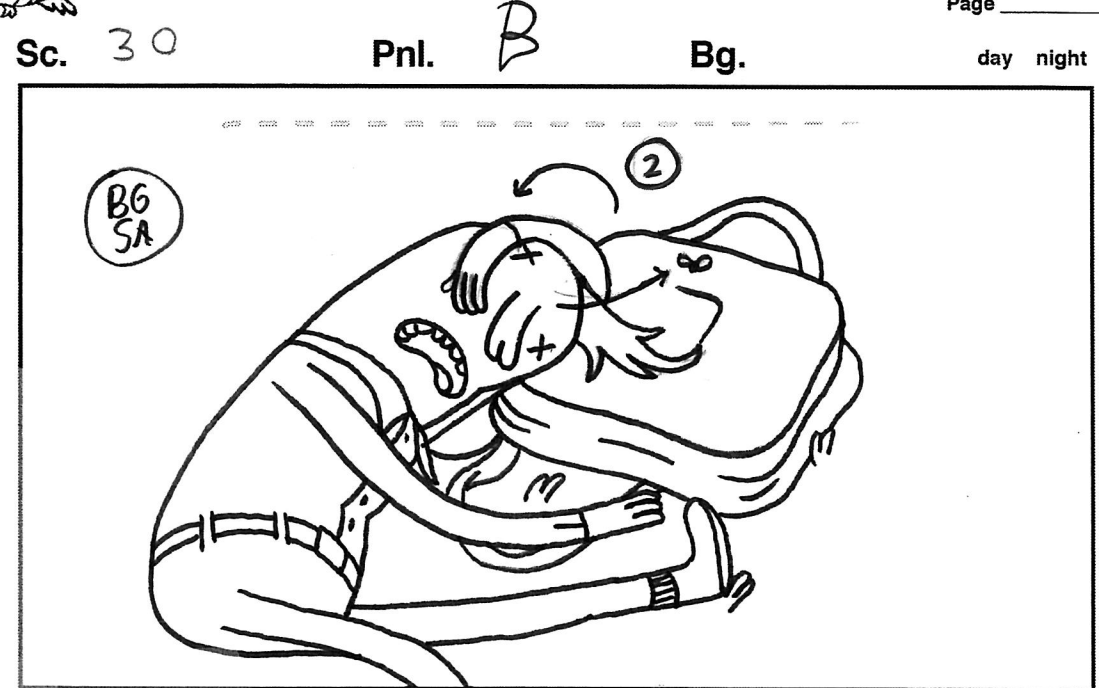
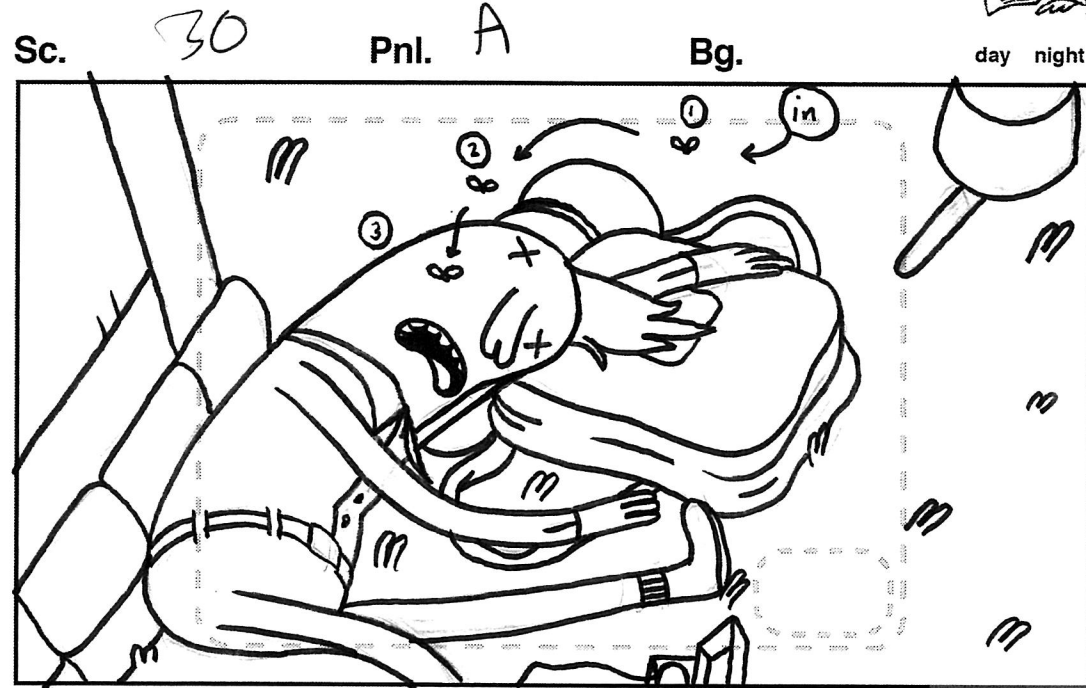
Dialog:	Finn/ Dude he lost his powers remember?	Jake/ Oh right.
Action:	- F. PULLS PAN BACK - J. TURNS TOWARDS FINN.	- J. LOOKS DOWN.
Timing:		

Production:

ADVENTURE TIME



Page 40



Dialog: sfx/ buzz buzz
Jake/ Uh oh...

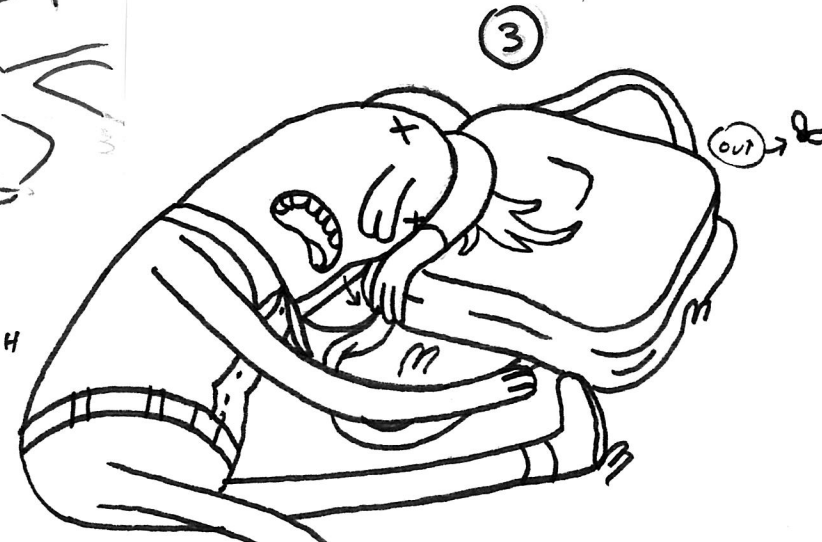
Action: -fly lands on NM's face

Timing:



- NM WIPES AT FLY.

- ANIMATE THROUGH
POSE ①



1034-241

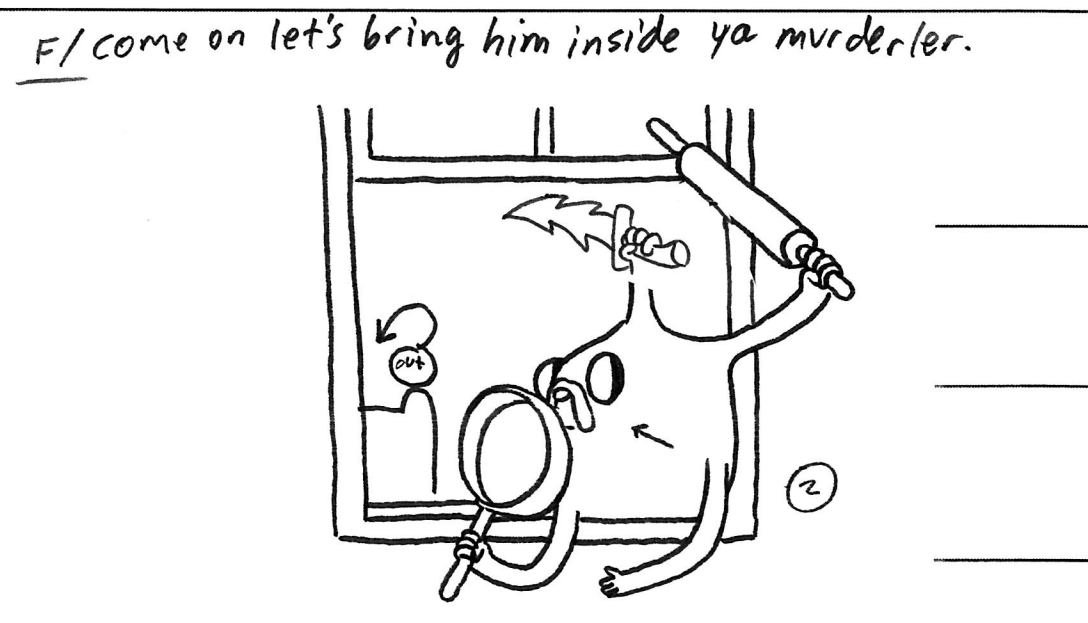
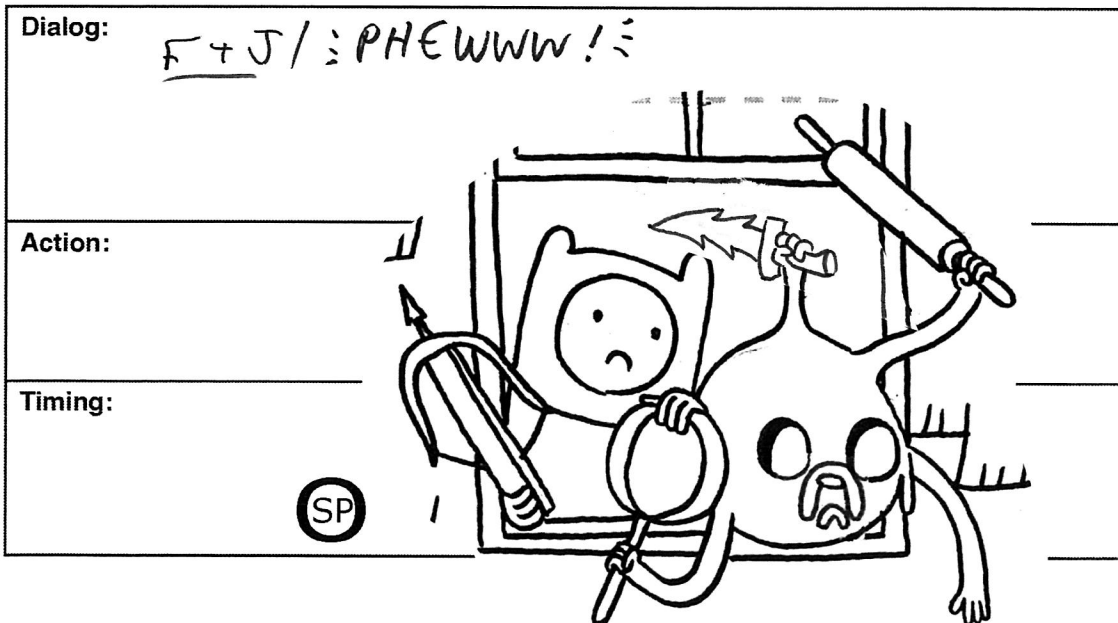
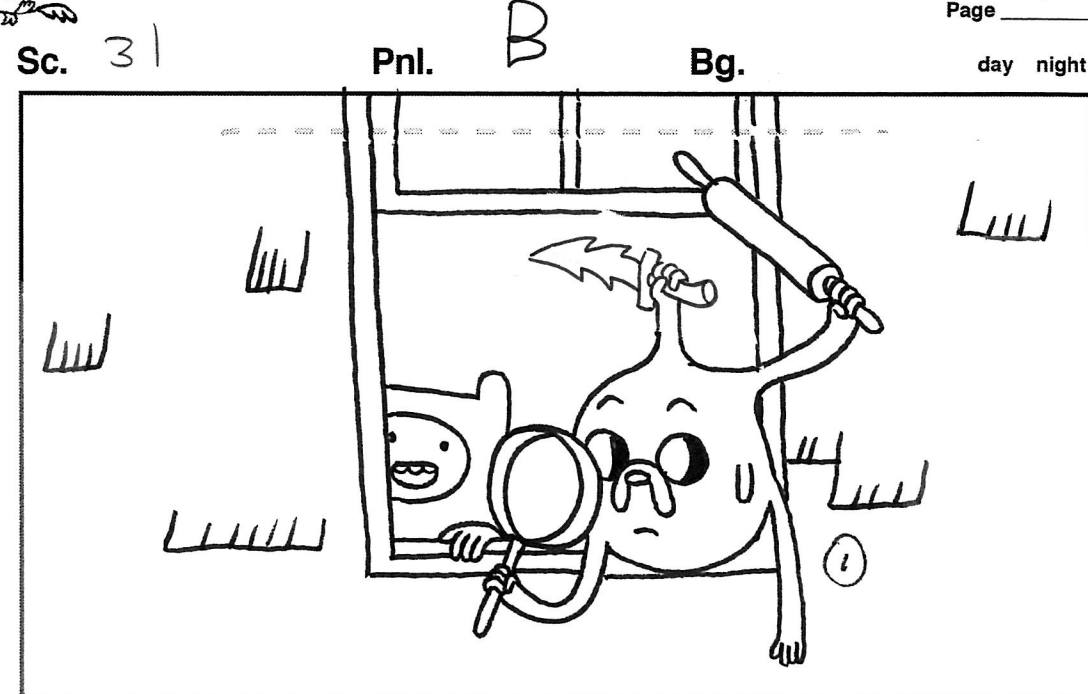
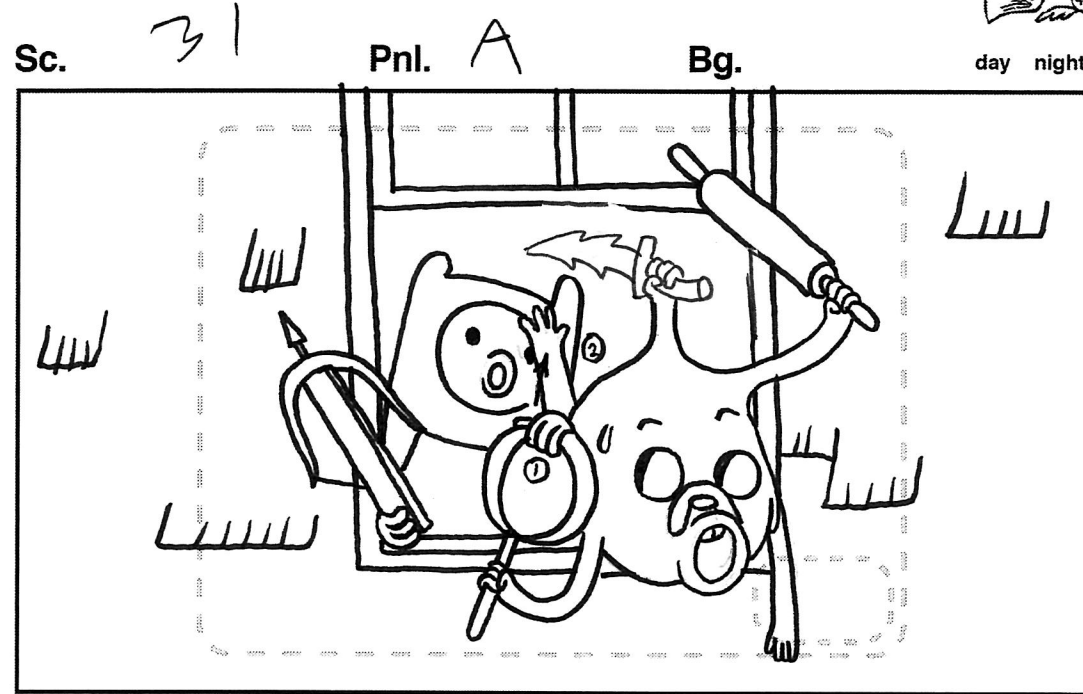
EPISODE #

Production:

ADVENTURE TIME



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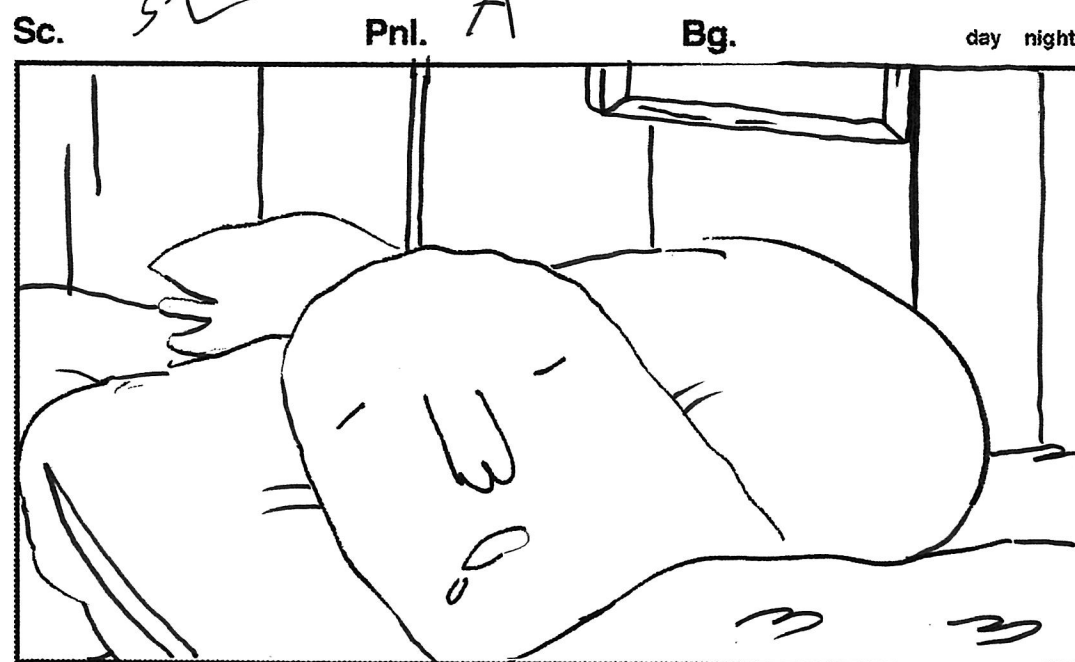
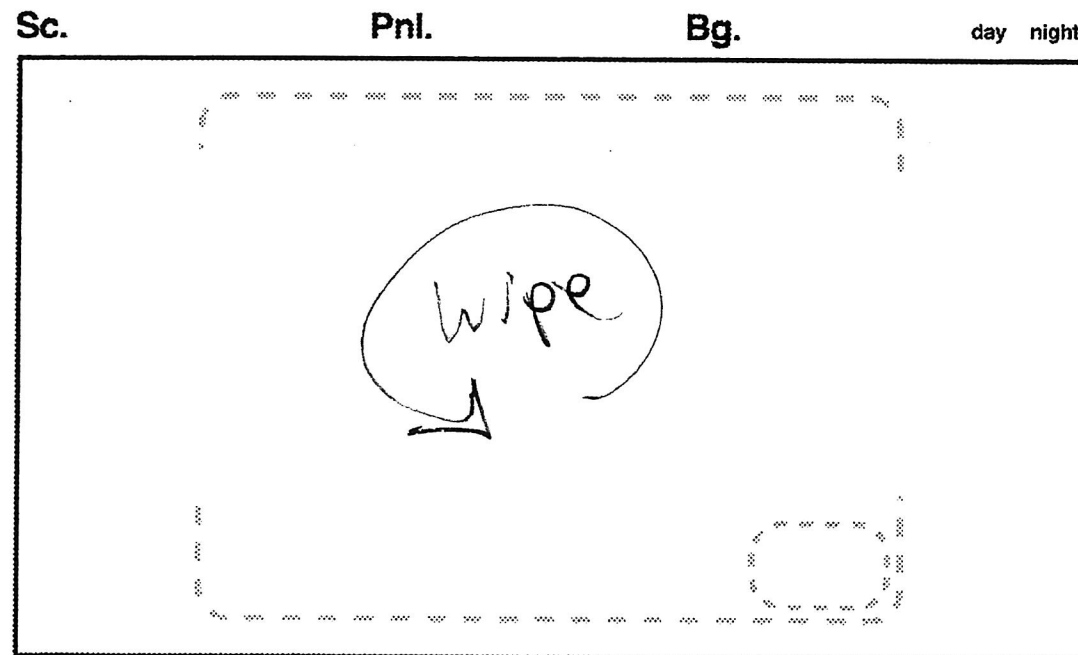
EPISODE #

Production:

ADVENTURE TIME



42
2008
Page



Dialog:

Action:

Timing:

- F. LOWERS SOCK ON/S.

NM/ zzz



1034-241

EPISODE #

Production:

ADVENTURE TIME

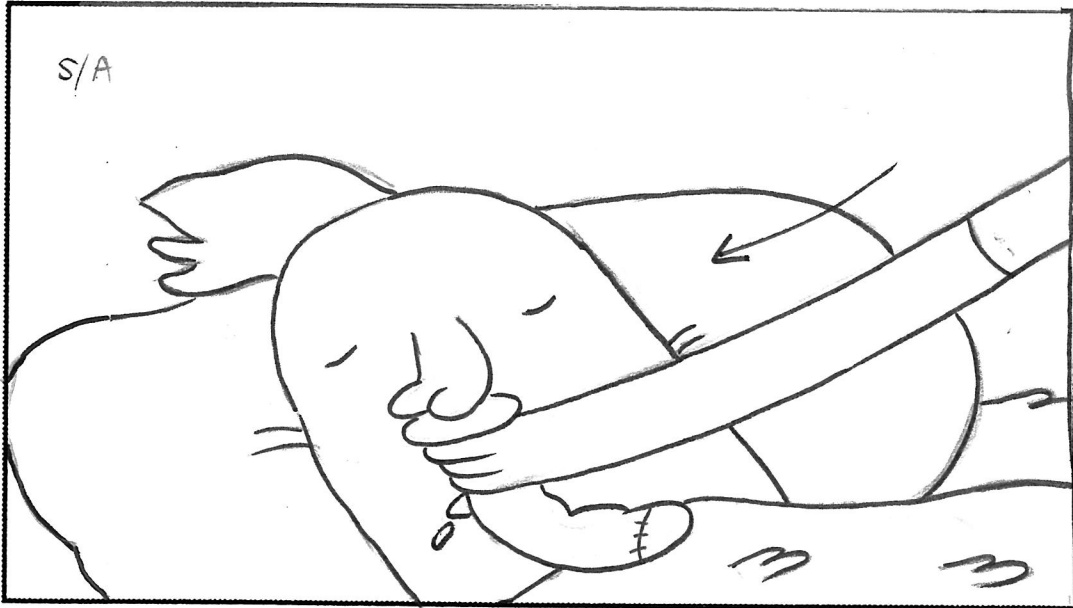


Sc. 32

Pnl. B

Bg.

day night



Sc. 32

Pnl. C

Bg.

day night



Dialog:

NM/ = snort =

NM/

mmAAGH

!!

Action:

- F. SHOVES SOCK UNDER NOSE.

- NM, WAKES WITH A START

- F. RAISES SOCK OFF/S.

Timing:

EPISODE # 1034-241

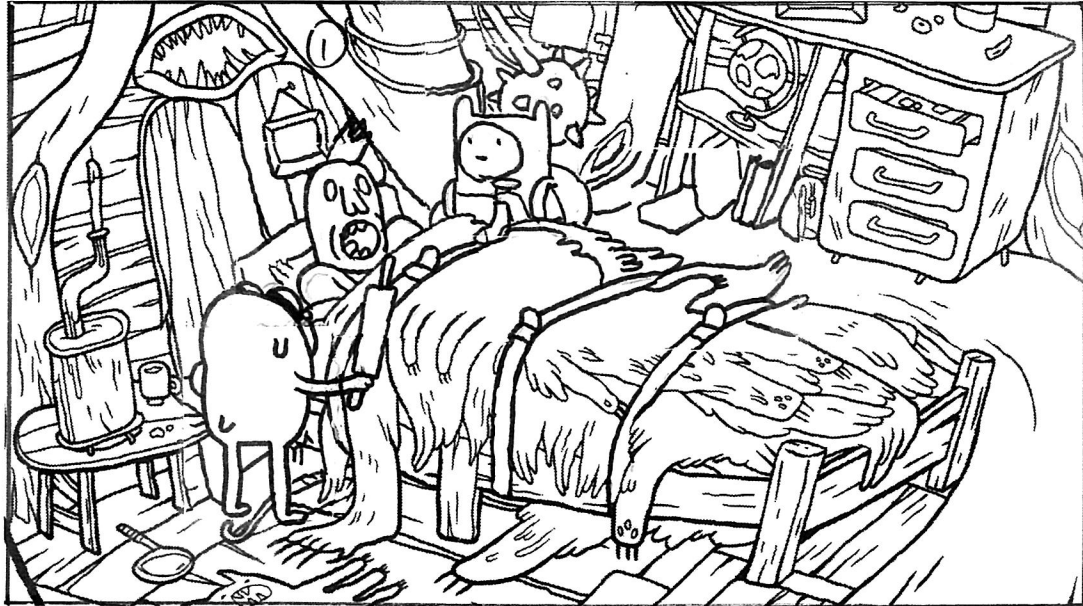
Production:

ADVENTURE TIME

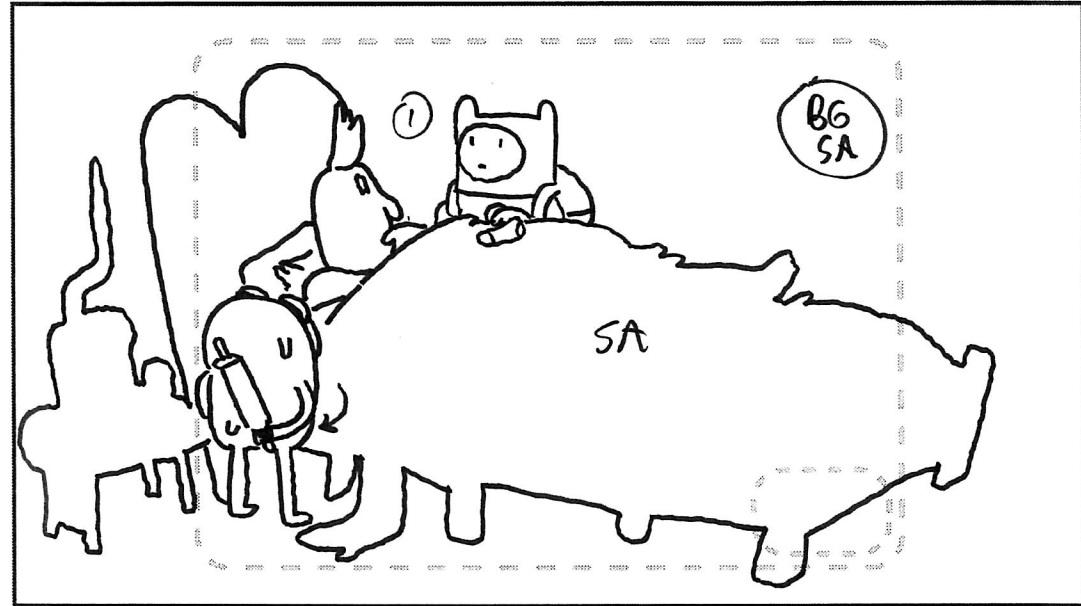


Page 44

Sc. 33 Pnl. A Bg. day night



Sc. 33 Pnl. B Bg. day night



Dialog: NM ① AAHHH! ② -gasp-

Action:



- J. RAISES
ROLLING
PIN TO
ATTACK.

Timing:

NM ① Finn and Jake ② I need your help!

- NM LOOKS TO
FINN + JAKE.
- J. HIDES PIN



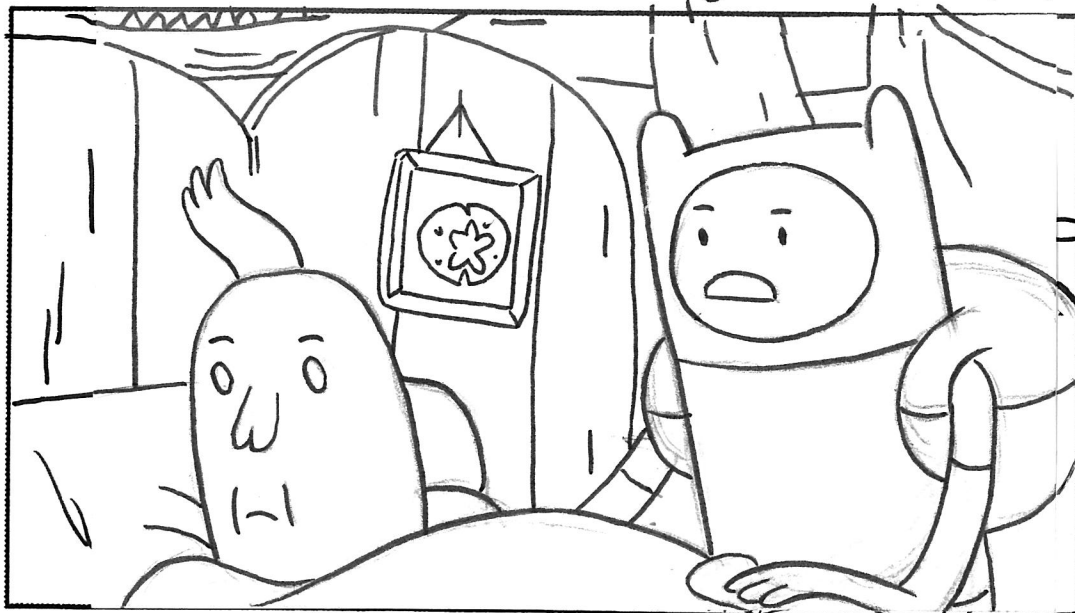
EPISODE # 1034-24

Production:

ADVENTURE TIME

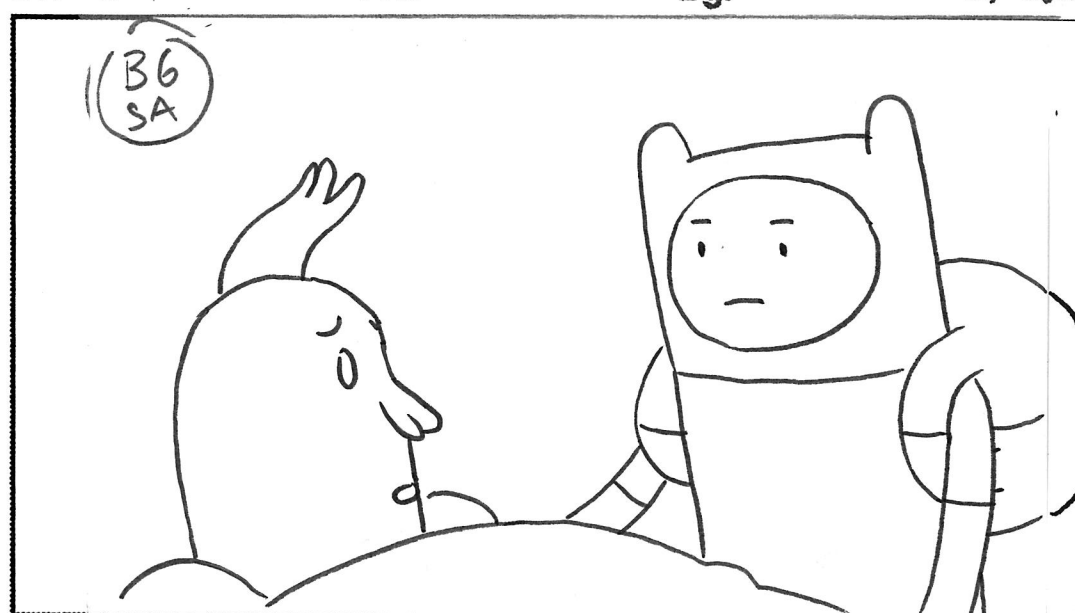


Sc. 34 Pnl. A Bg. day night



BG / BO 55s / 44-791

Sc. 34 Pnl. B Bg. day night

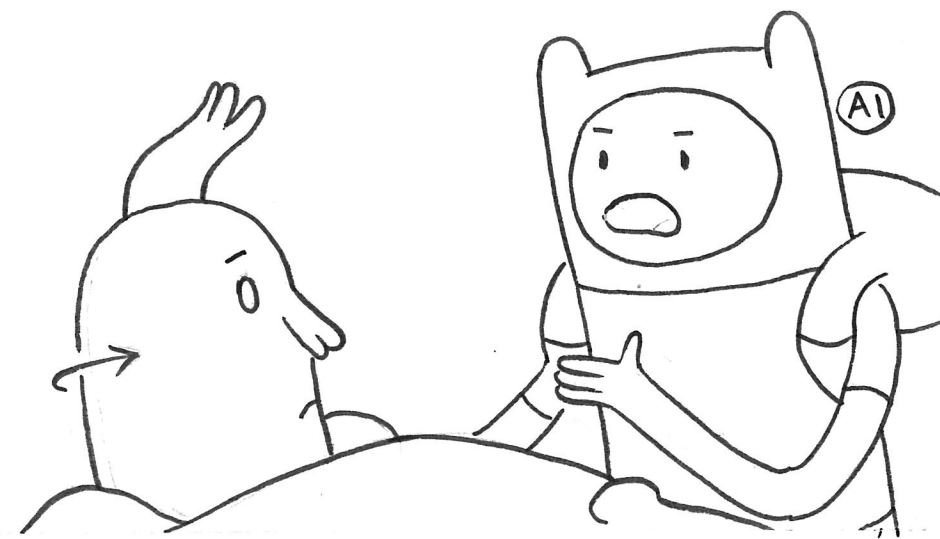


Dialog:

F: WHY WOULD WE HELP YOU, MAGIC MAN?

Action:

Timing:



NM / It's Normal Man

1034-241

EPISODE #

Production:

ADVENTURE TIME



46

Sc. 34

Pnl. C

Bg.

day night

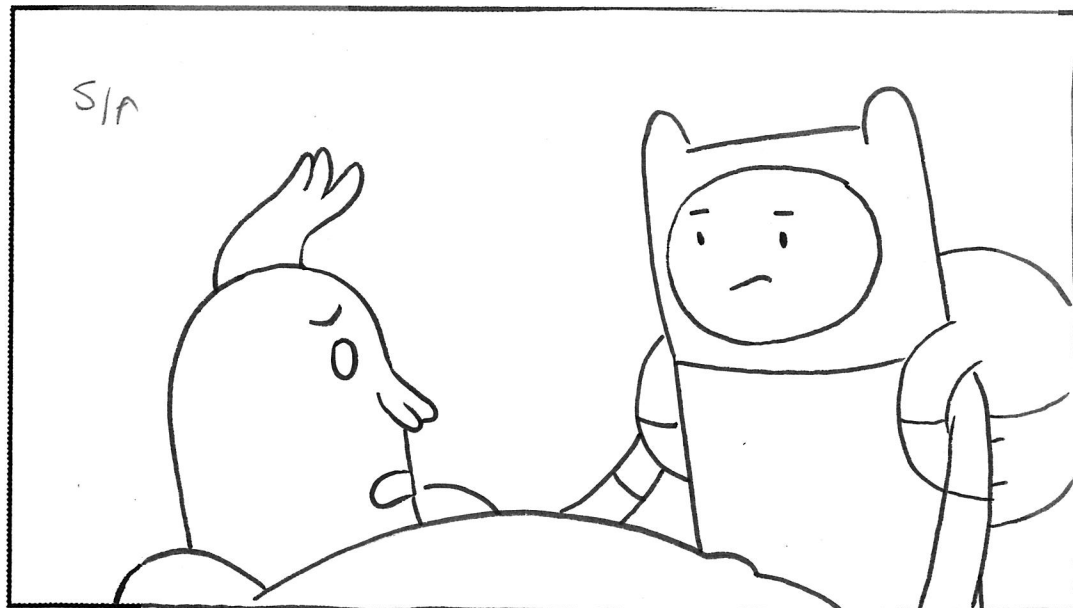
Sc. 35

Pnl. A

Bg.

Page

day night



Dialog:

NM: AND IT'S NOT HELPING ME ...

NM! It's helping my brother Glob.

Action:

Timing:

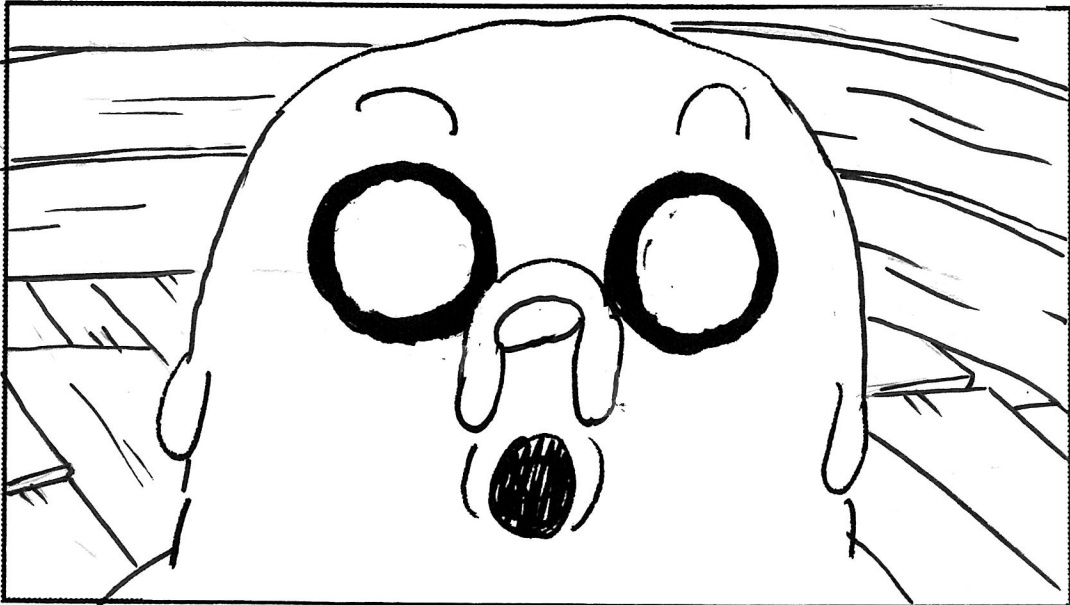
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Production:

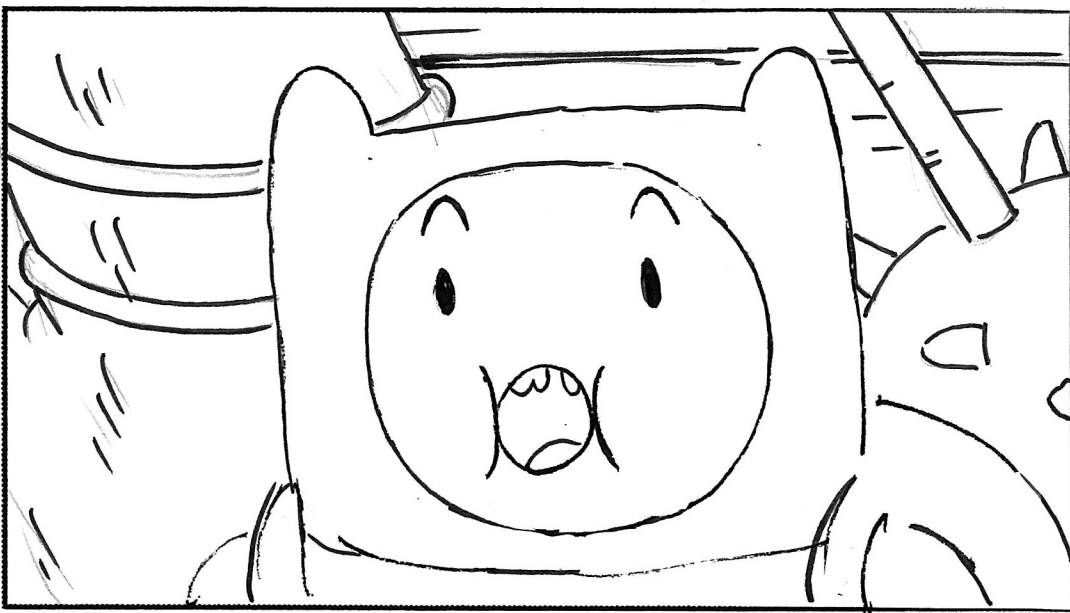
ADVENTURE TIME



Sc. 36 Pnl. A Bg. day night



Sc. 37 Pnl. A Bg. day night



Dialog:	J/ HUH? F/ WHAAAAAAAAA ———— ??
Action:	
Timing:	

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. Pnl. Bg. day night

WIPE

Sc. 38 Pnl. A Bg. day night

Dialog:

SFX: (o/s) * FOOTSTEPS *

Action:

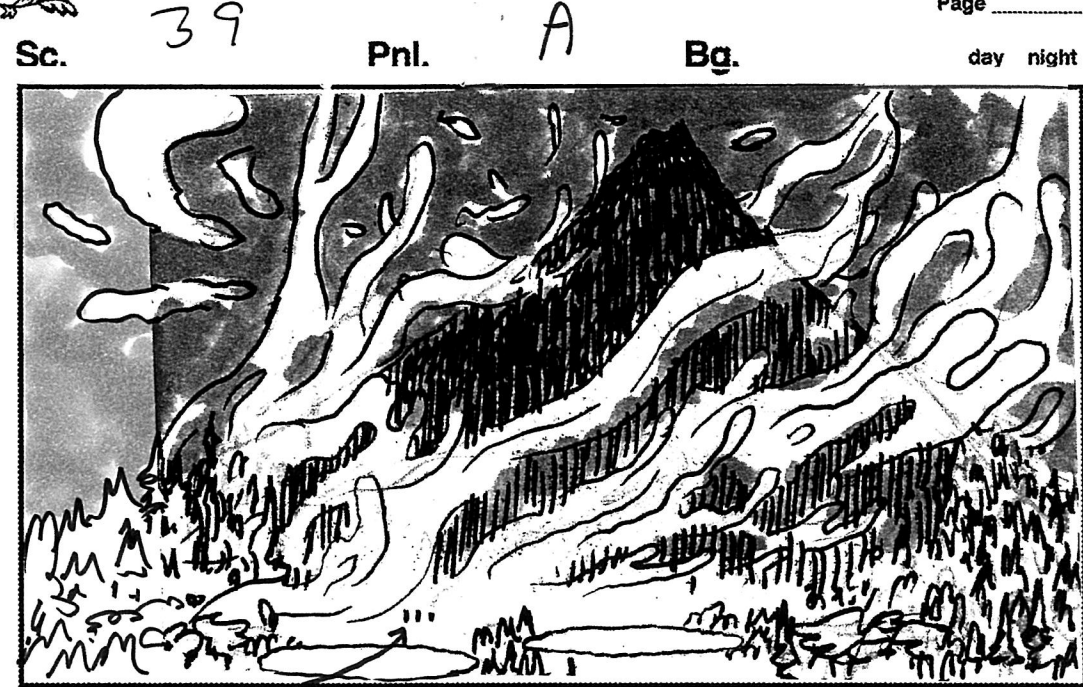
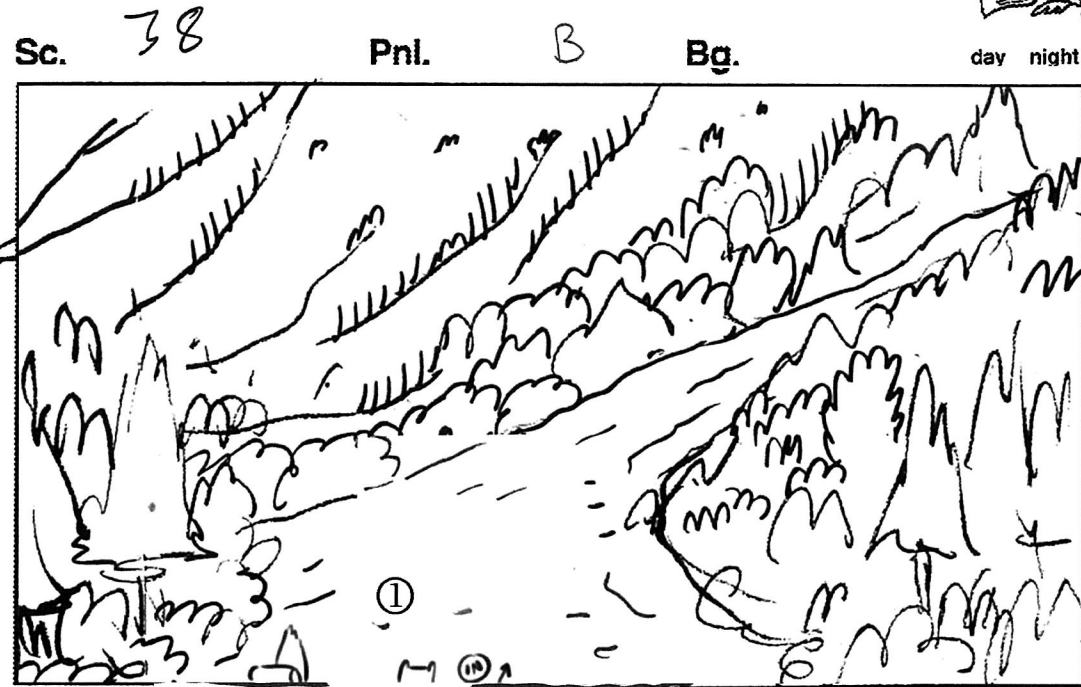
Timing:

EPISODE #

Production:

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ADVENTURE TIME



Dialog:

NM/ That's where tiny manticore took Glob...

Action:

(NM points to top of Mountain) -F, J, NM WALK ON'S. ③ ④

Timing:

② ③ ④

DETAIL:

NM, J and F

thick steamy mist coming off the mountain like the top of your head when you exercise in the cold

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ADVENTURE TIME



Sc. 40

Pnl. A

Bg.

day night

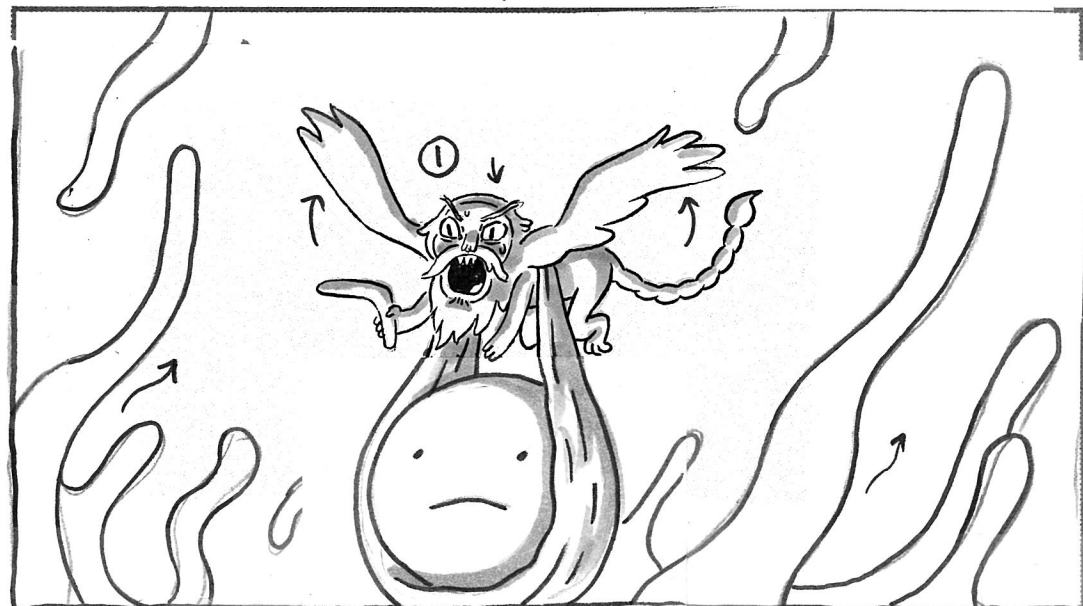


Sc. 41

Pnl. A

Bg.

day night



Dialog:

Action:

(steam rising)

Timing:



- TM HOVERS/
FLAPS IN
PLACE.

TM! come on fool!



EPISODE # 1034-241

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ADVENTURE TIME

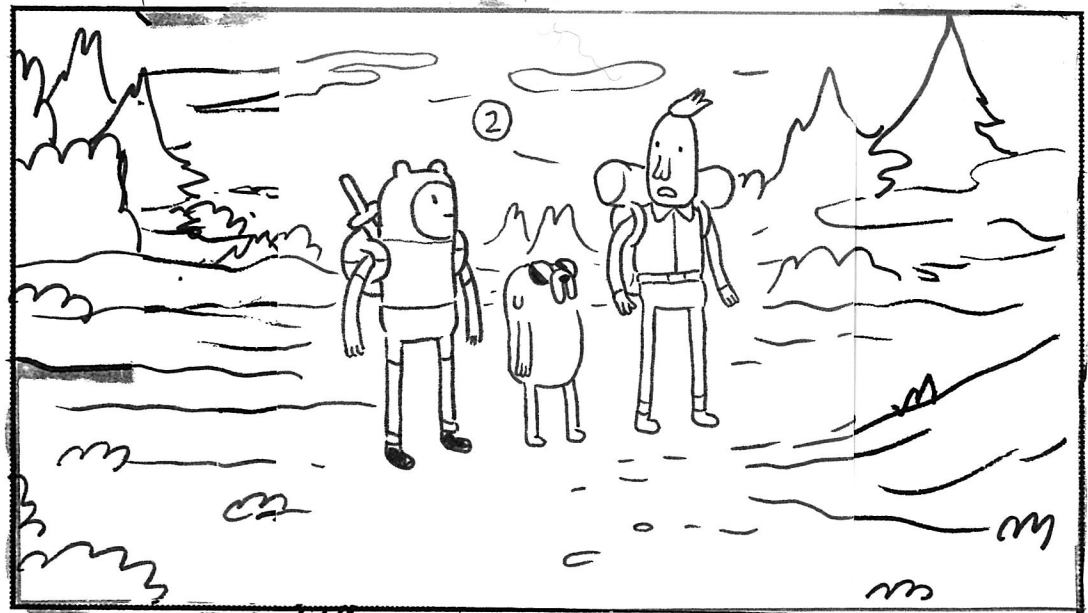


Page 50

Sc. 42 Pnl. A Bg. day night



Sc. 43 Pnl. A Bg. day night



Dialog:
1 TM: (WHISPER) COME ON GET SPANKED.

Action:

Timing:

NMI Tiny always liked you guys

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 43

Pnl B

Bg

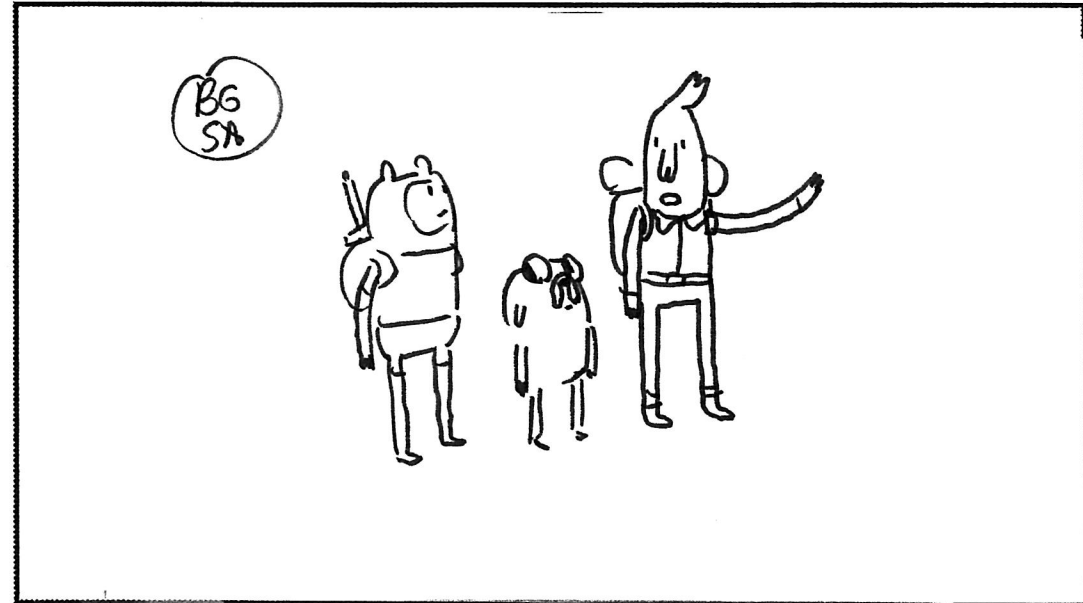
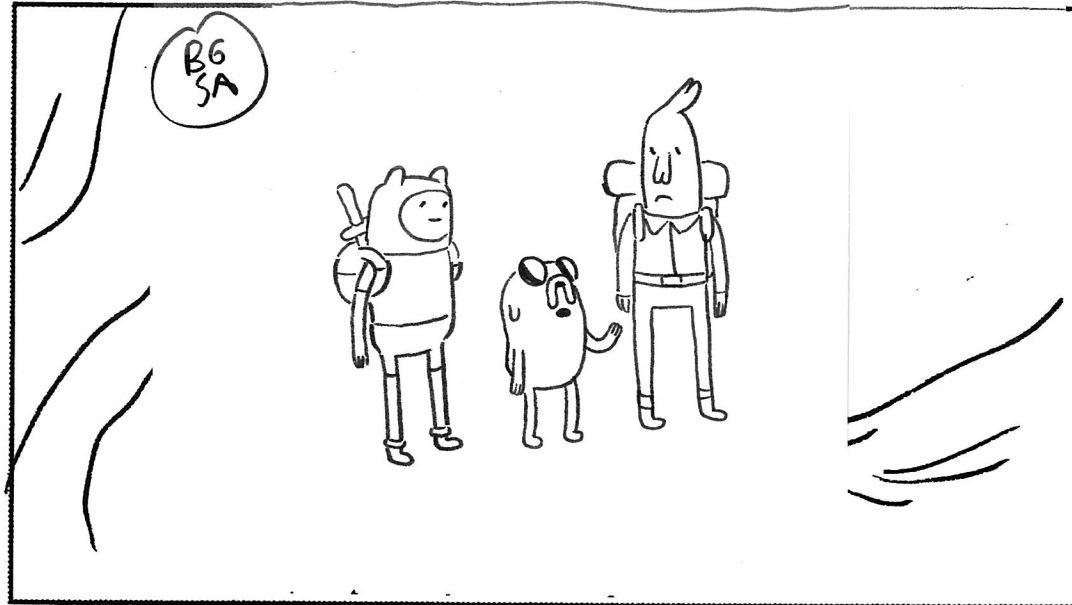
day night

Sc. 43

Pnl. C

Bg.

day night



Dialog:

J/ that's because we freed
him from your sick
nightmare house

Action:

NM: YES AND SO MAYBE HE'LL
LISTEN TO YOU AND NOT
HURT GLOB.

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME

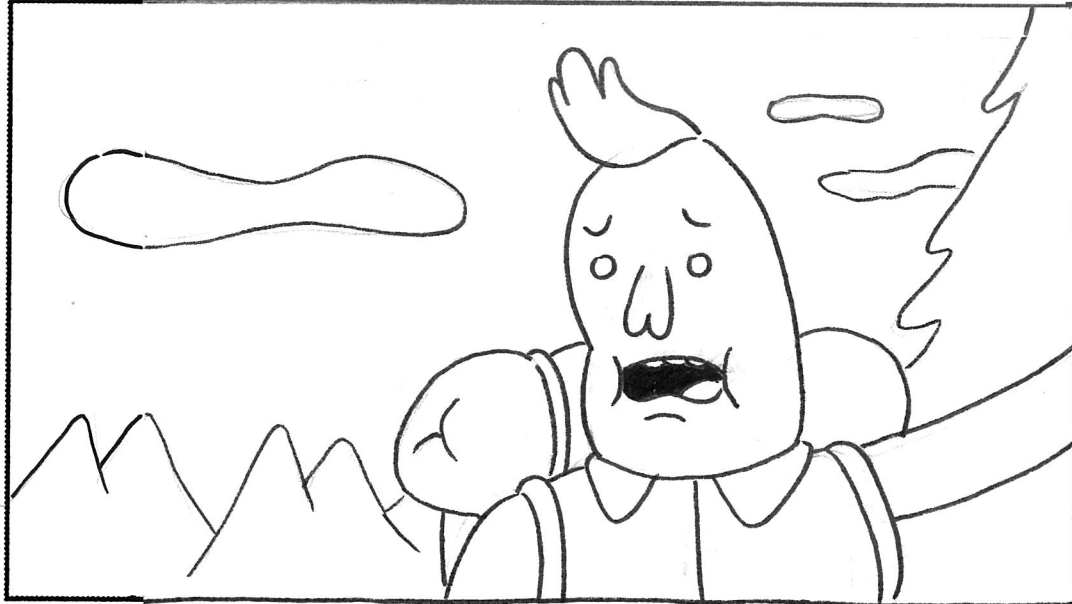


Sc. 44

Pnl. A

Bg.

day night

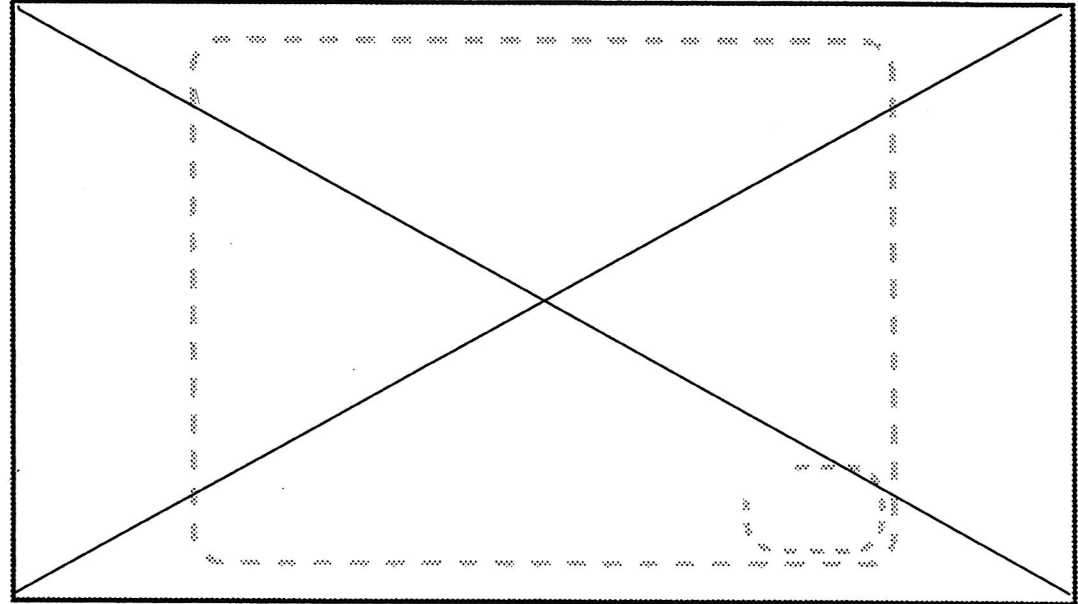


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

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EPISODE #

Production:

ADVENTURE TIME



Page 53

Sc. 44

Pnl. B

Bg.

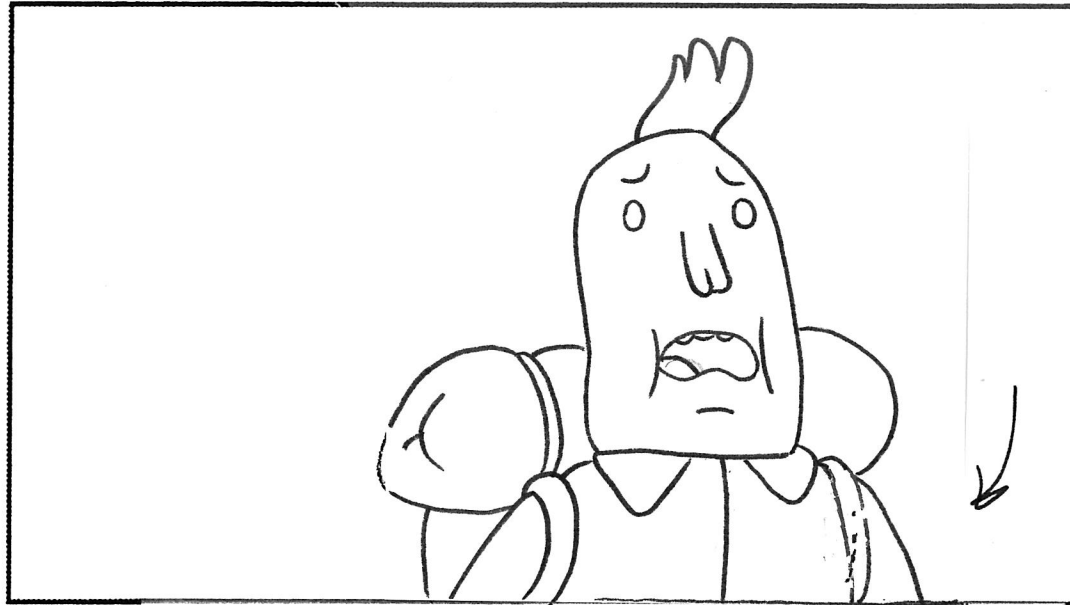
day night

Sc. 44

Pnl. C

Bg.

day night



Dialog:

NM: THIS COULD BE MY CHANCE TO
MAKE THINGS RIGHT BETWEEN US.

Action:

Timing:

NM / -go back to Mars
and run things how we
used to.

EPISODE # 1034-241

Production:

ADVENTURE TIME



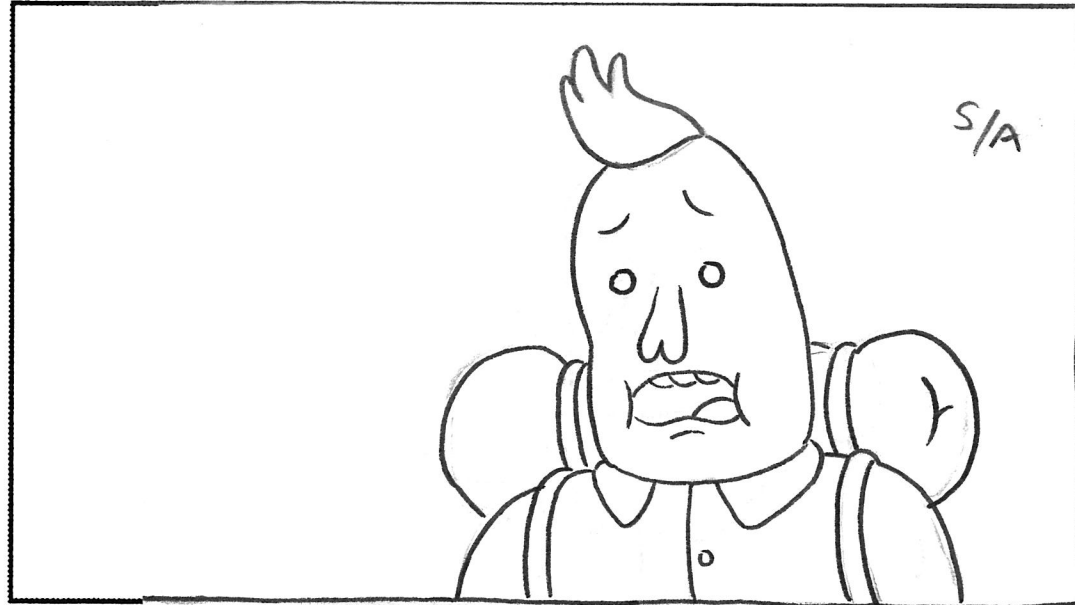
Page 54

Sc. 44

Pnl. D

Bg.

day night

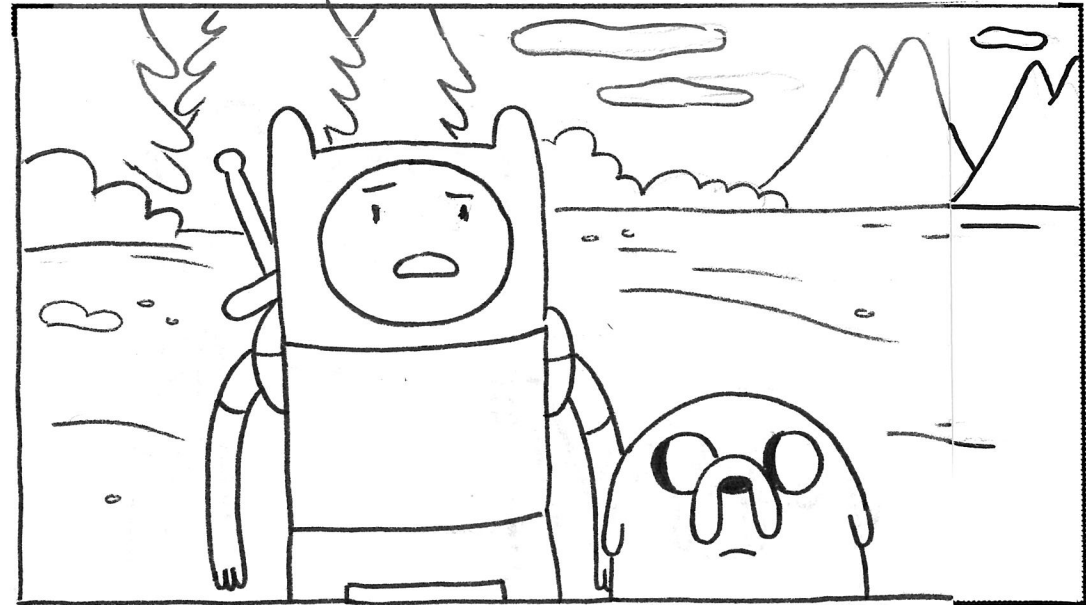


Sc. 45

Pnl. A

Bg.

day night



Dialog:

NM: BEFORE I THREW EVERYONE
UNDER THE BUS.

F: LIKE WHEN YOU MADE THEM
ALL GO BALD OR SOMETHING?

Action:

Timing:

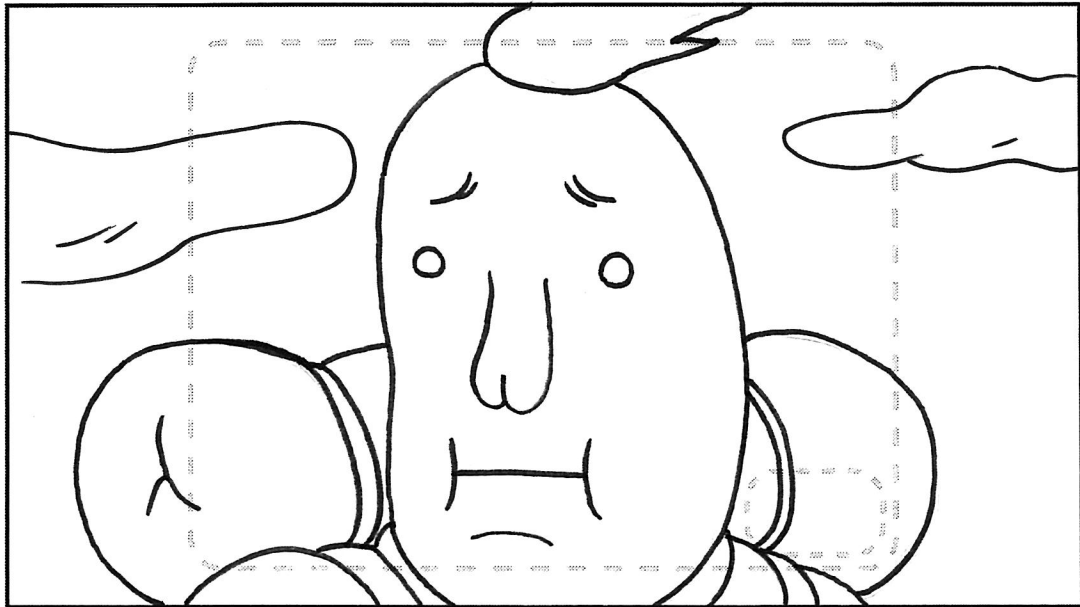
EPISODE # 1.034-241

Production:

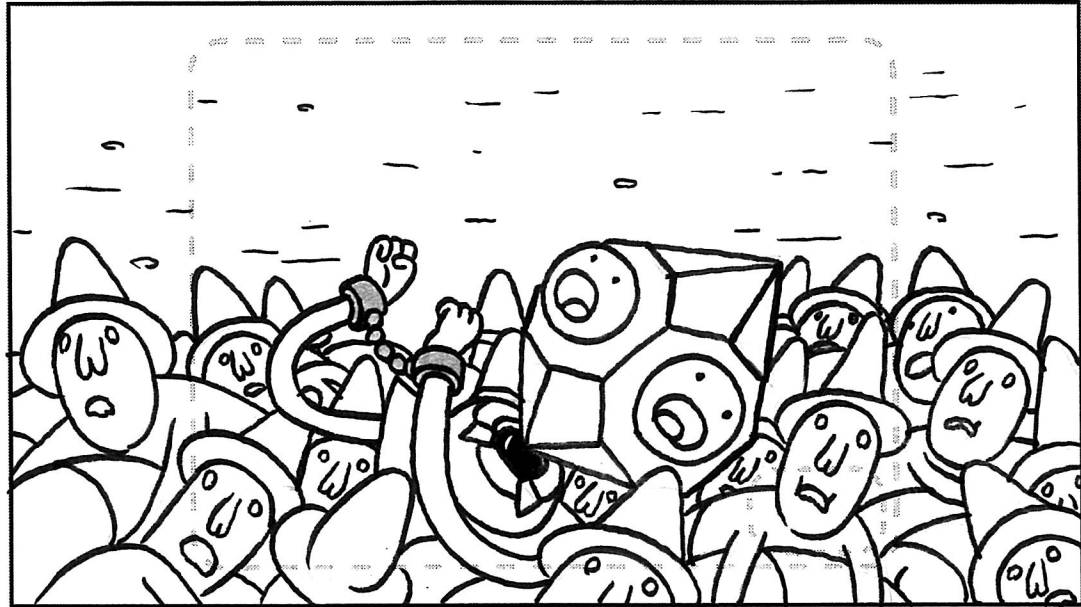
ADVENTURE TIME



Sc. 46 Pnl. A Bg. day night



Sc. 47 Pnl. A Bg. day night



Dialog:	(beat)	Glob! Magic Man stop this nonsense immediately!
Action:	- FLASHBACK TO MARS.	
Timing:		

1034-241

EPISODE #

Production:

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ADVENTURE TIME



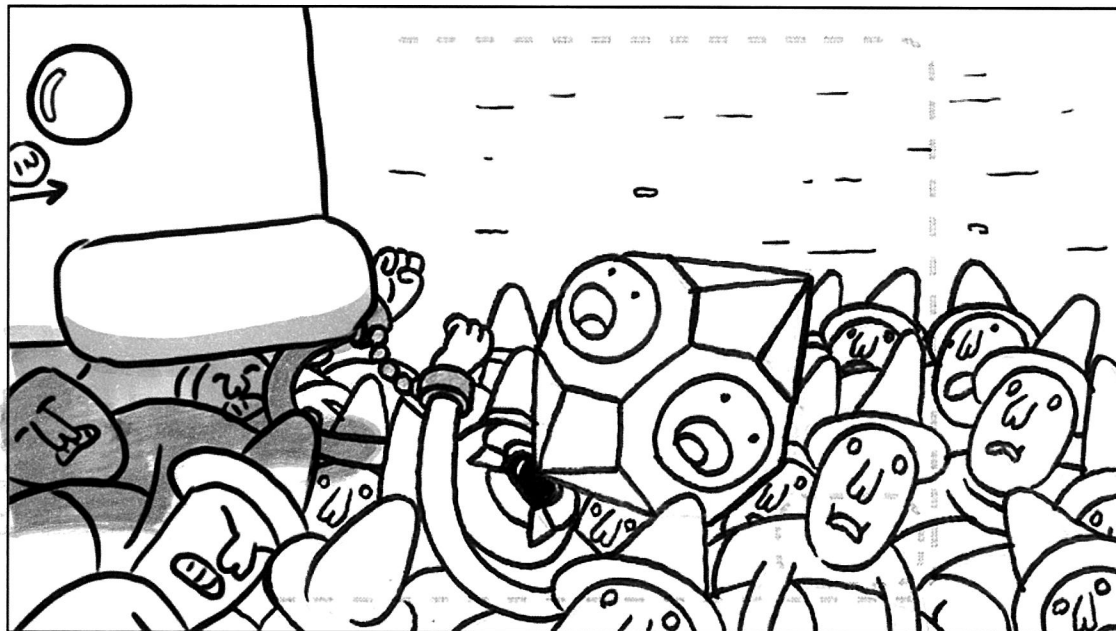
Page **55A**

Sc. 47

Pnl. B

Bg.

day night

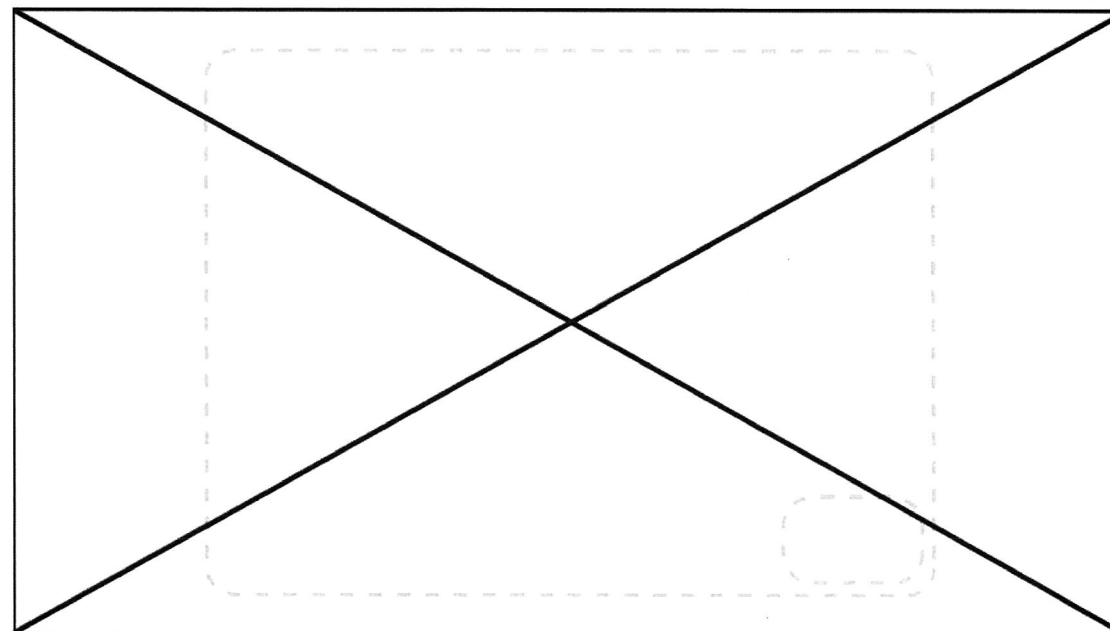


Sc.

Pnl.

Bg.

day night



Dialog:

MARTIANS: (screaming)

Action:

Timing:

EPISODE #

Production :

ADVENTURE TIME



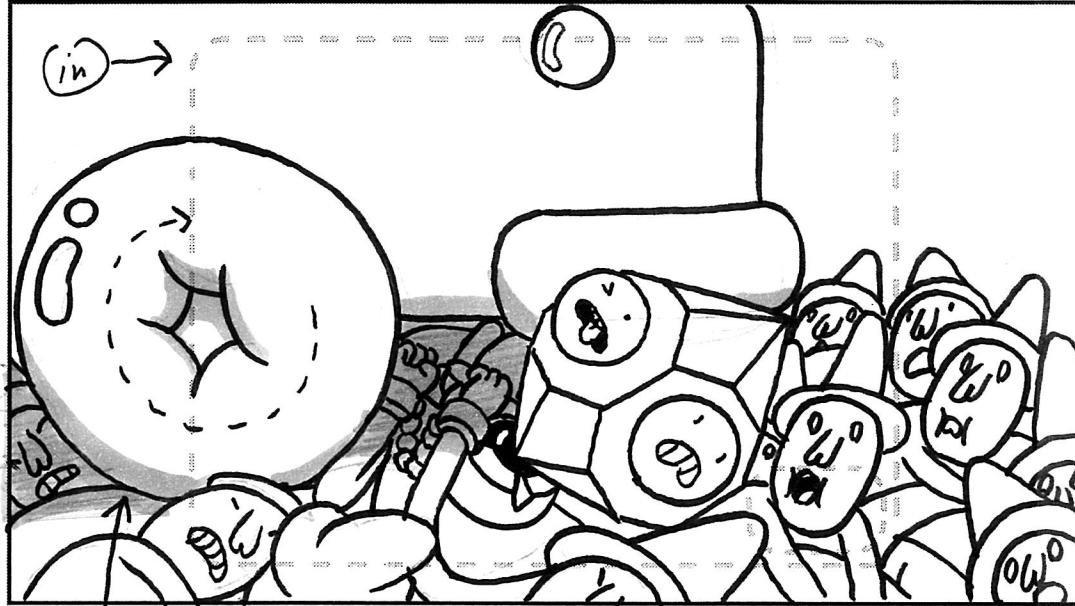
Page 56

Sc. 47

Pnl. C

Bg.

day night

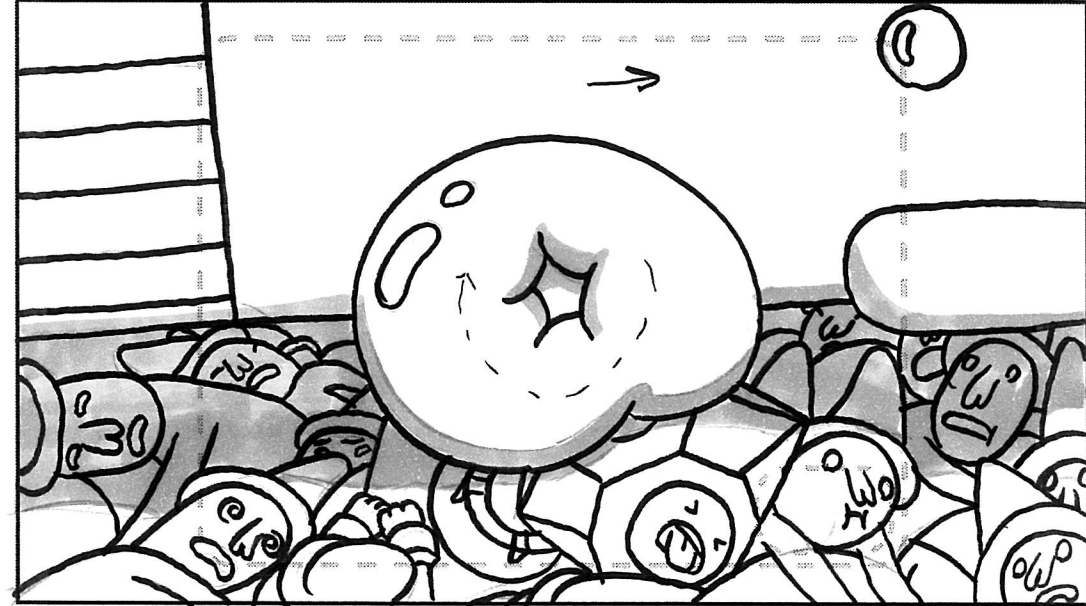


Sc. 47

Pnl. D

Bg.

day night



Dialog:

MARTIANS (everyone screaming)

MARTIANS, (screams)

Big cartoony balloon tire

sfx / vroom vroom

Action:

- BUS WITH BIG TIRES ROLLS ON/S.

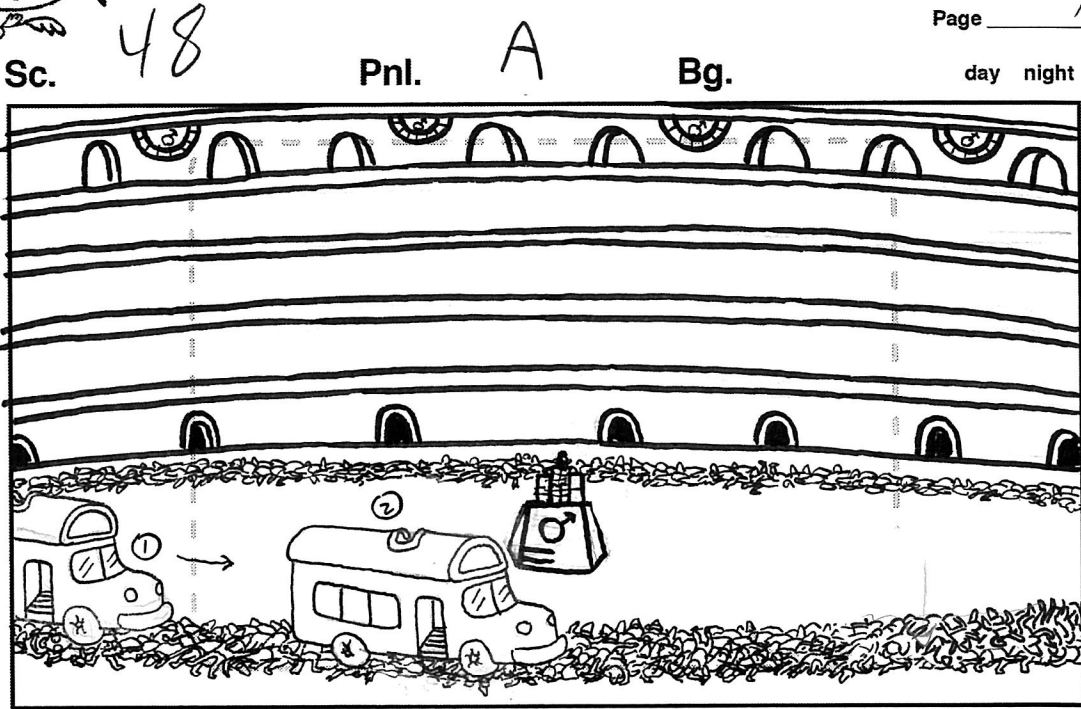
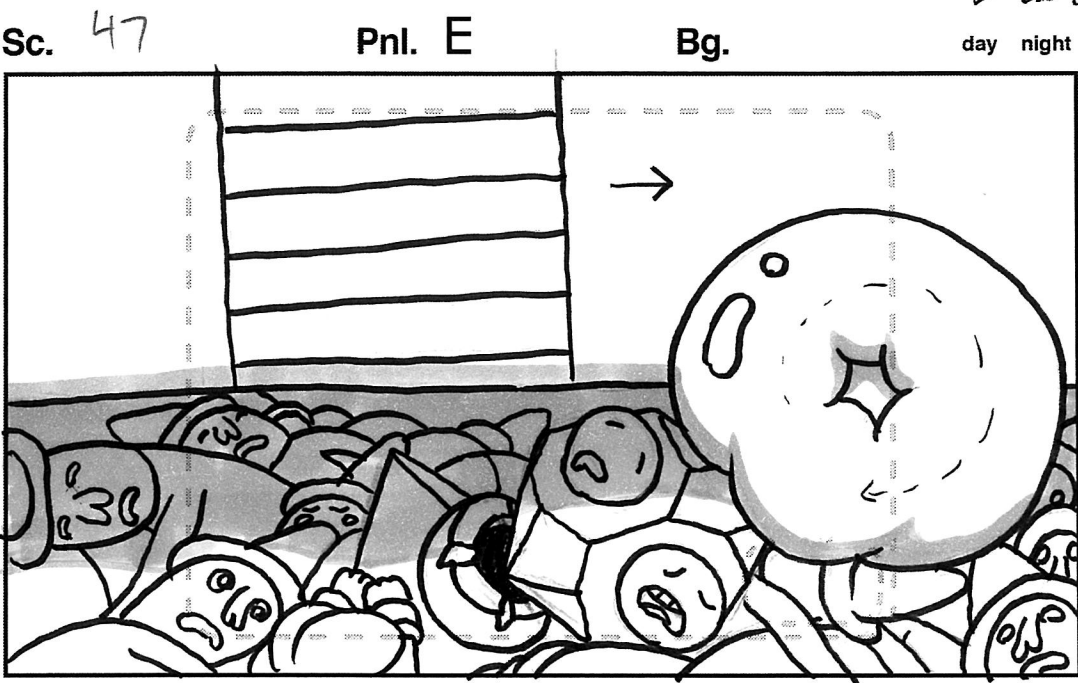
Timing:

1034-24

EPISODE #

Production:

ADVENTURE TIME



Dialog:	MARTIANS: (screaming)	King of Mars / AAGH MAGIC MAN !
Action:	- BUS ROLLS THROUGH SCENE.	
Timing:		

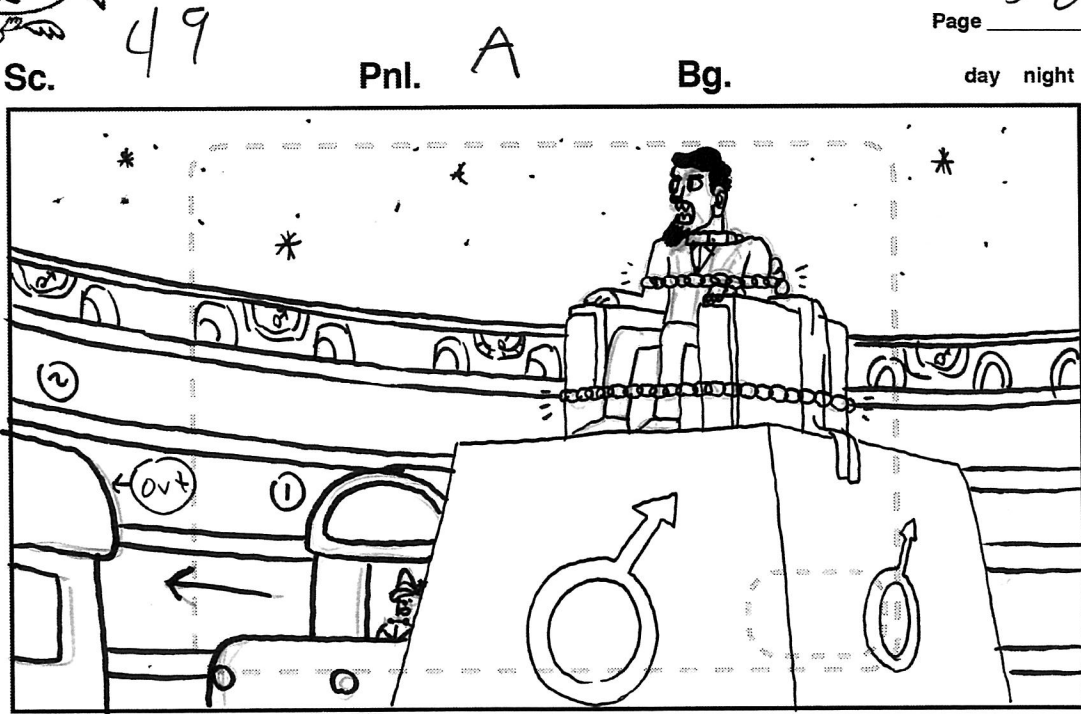
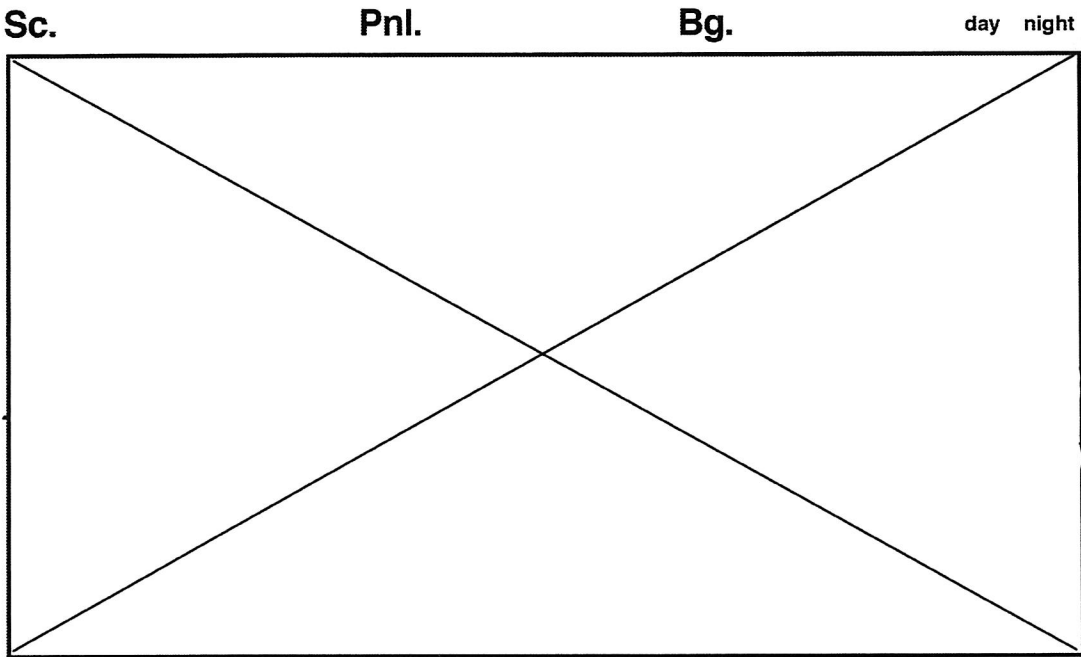
1034-241


EPISODE #

Production:

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ADVENTURE TIME



Dialog:	koM/ As soon as I break THESE MAGIC BONDS.
Action:	- BUS RIDES OFF/S. 
Timing:	

1034-241

EPISODE #

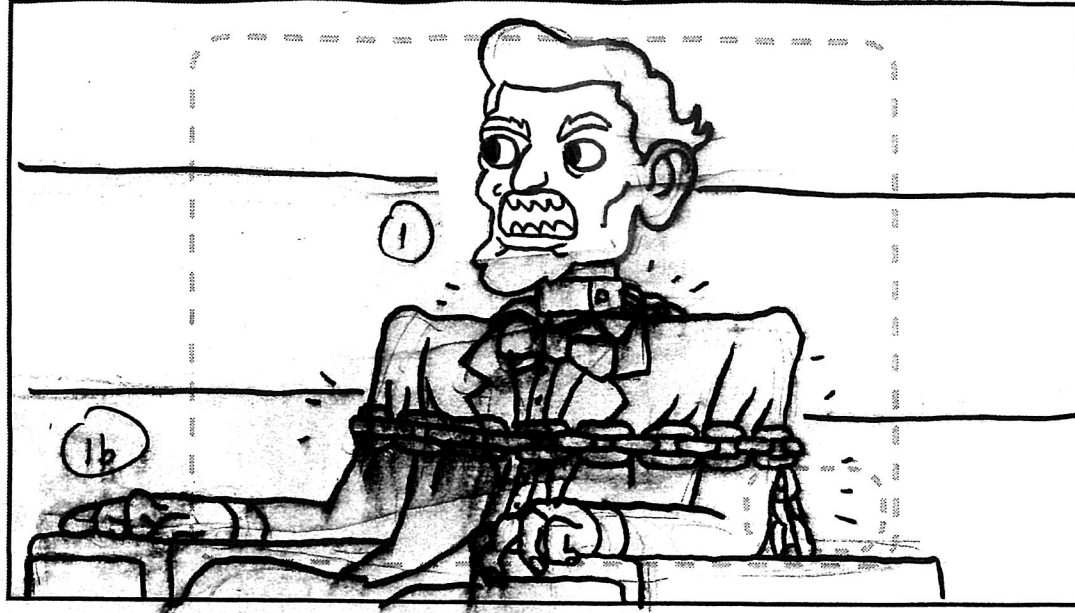
Production:

ADVENTURE TIME



Page 59

Sc. 50 Pnl. A Bg. day night



Sc. 51 Pnl. A Bg. day night



Dialog:

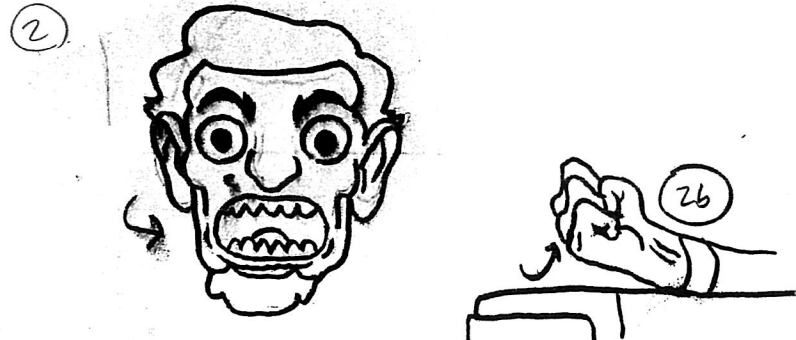
K.O.M.: YOU'RE GOING STRAIGHT TO
OOO ON ② THAT BUS YOU HEAR ME ??

Magician / ① Magician ② Have summa + these

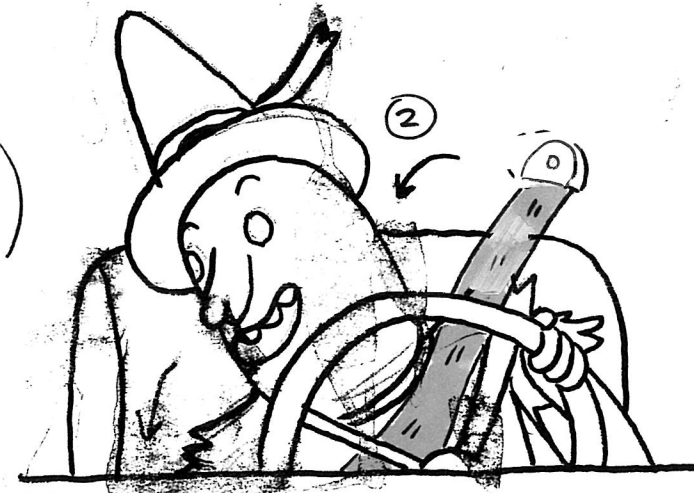
Action:

Chains
glowing

Timing:



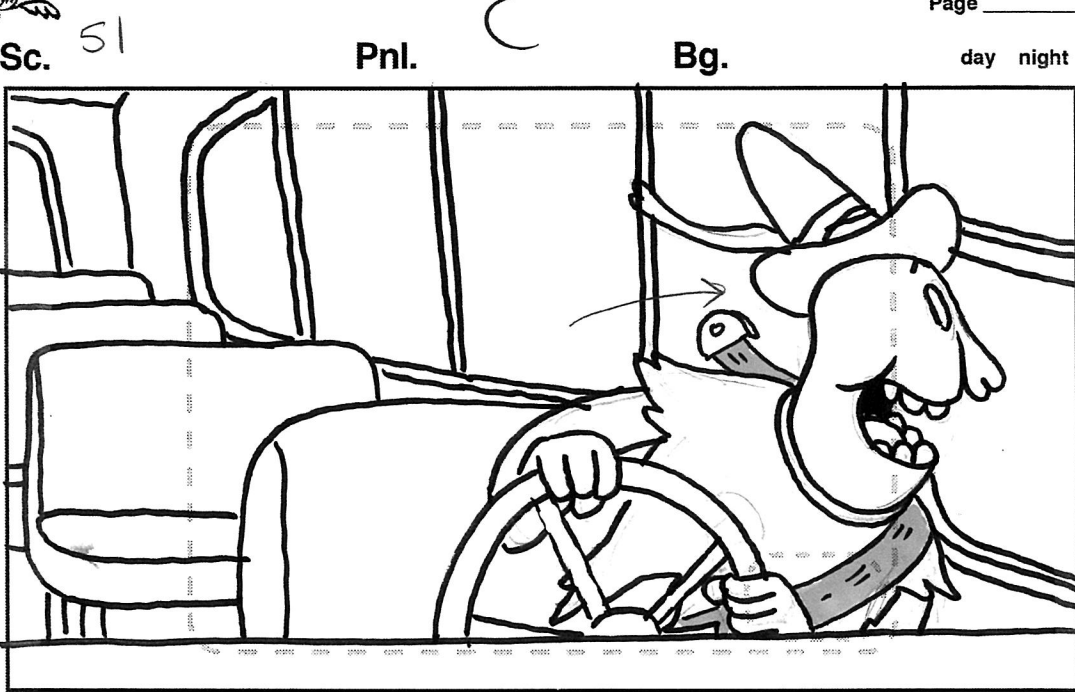
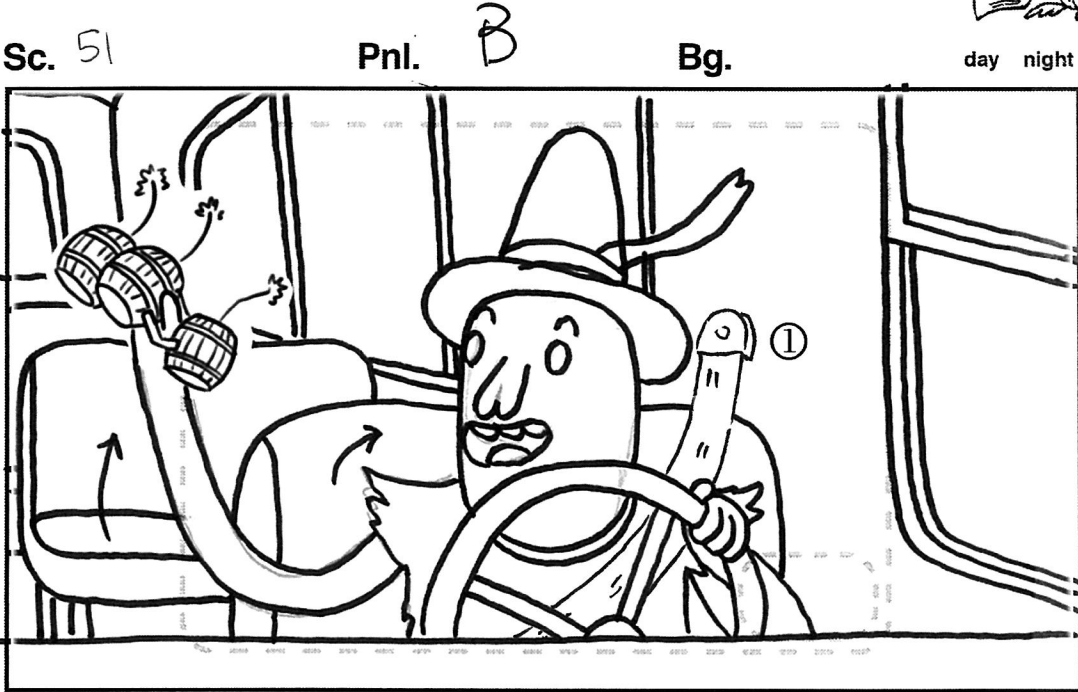
(mm
reach
down)



EPISODE # 1034-241

Production:

ADVENTURE TIME

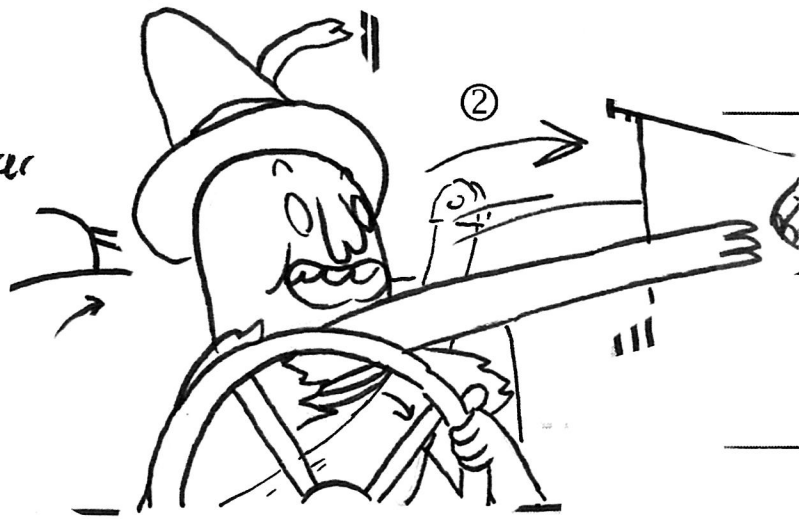


Dialog: MM / - Bangers why don'tcha?

MM / "BANG"! Haha Hahaha

Action:
- throws firecracker

Timing:



1034-241

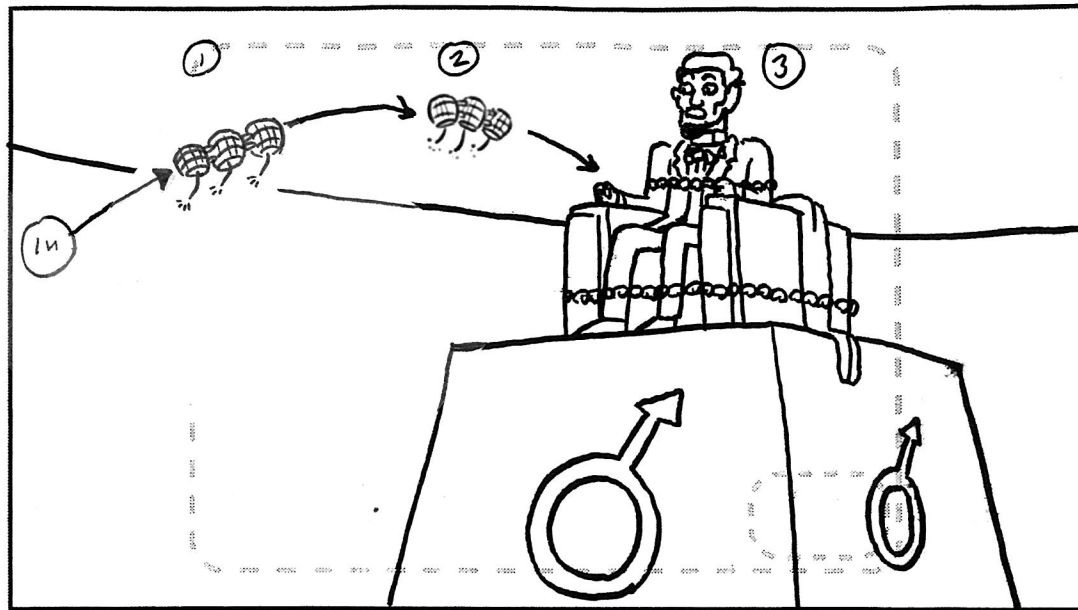
EPISODE #

Production:

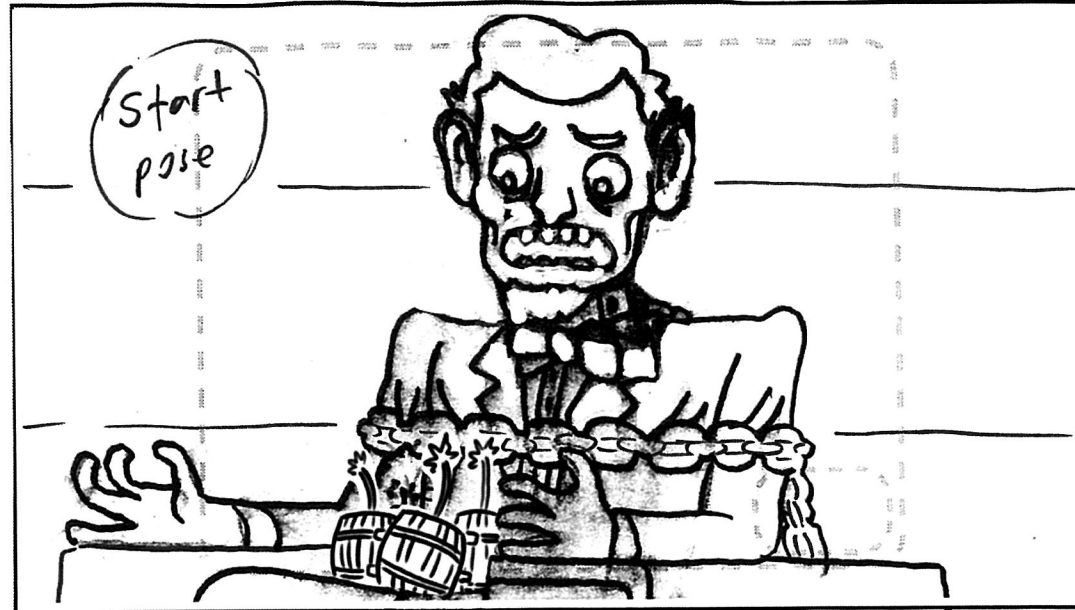
ADVENTURE TIME



Sc. 52 Pnl. A Bg. day night



Sc. 53 Pnl. A Bg. day night



Dialog:

Kom / what's that oh no!
① ② ③ ④

Action:

(Firecrackers Fly into
Kom's lap)

Timing:



1.034-241

EPISODE #

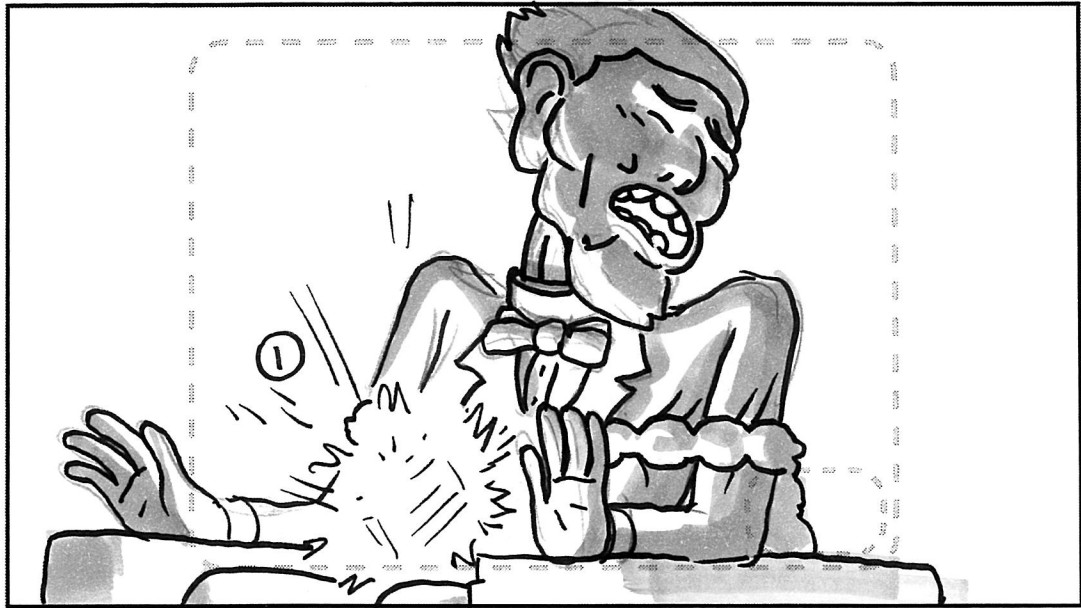
Production:

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ADVENTURE TIME



Sc. 53 Pnl. B Bg. day night



Sc. 54 Pnl. A Bg. day night



Dialog:	SEX / POP POP POP POP KOM / AAGHH!!	MM / HAH AH HA HA
Action:	CYCLE: ① ② ① ②	
Timing:		

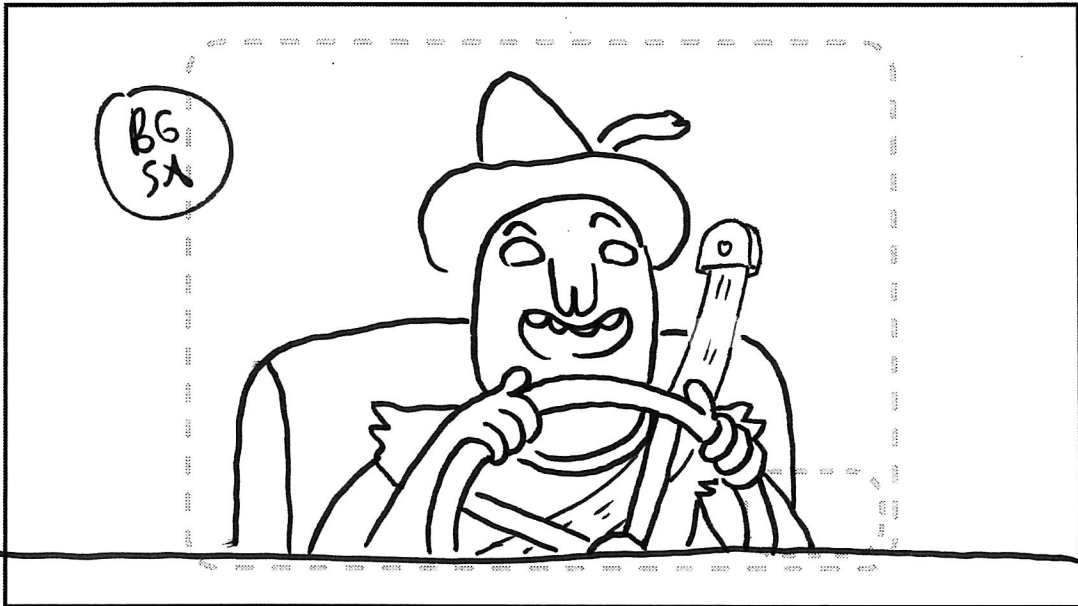
EPISODE # 1034-24

Production:

ADVENTURE TIME



Sc. 54 Pnl. B Bg. day night



Sc. 55 Pnl. A Bg. day night

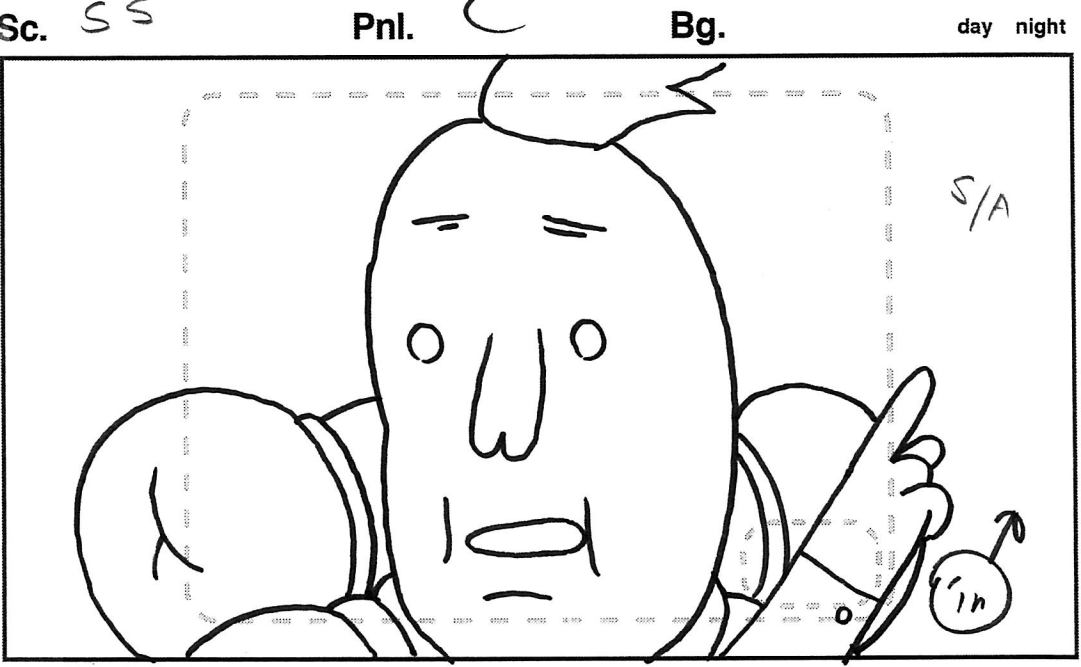
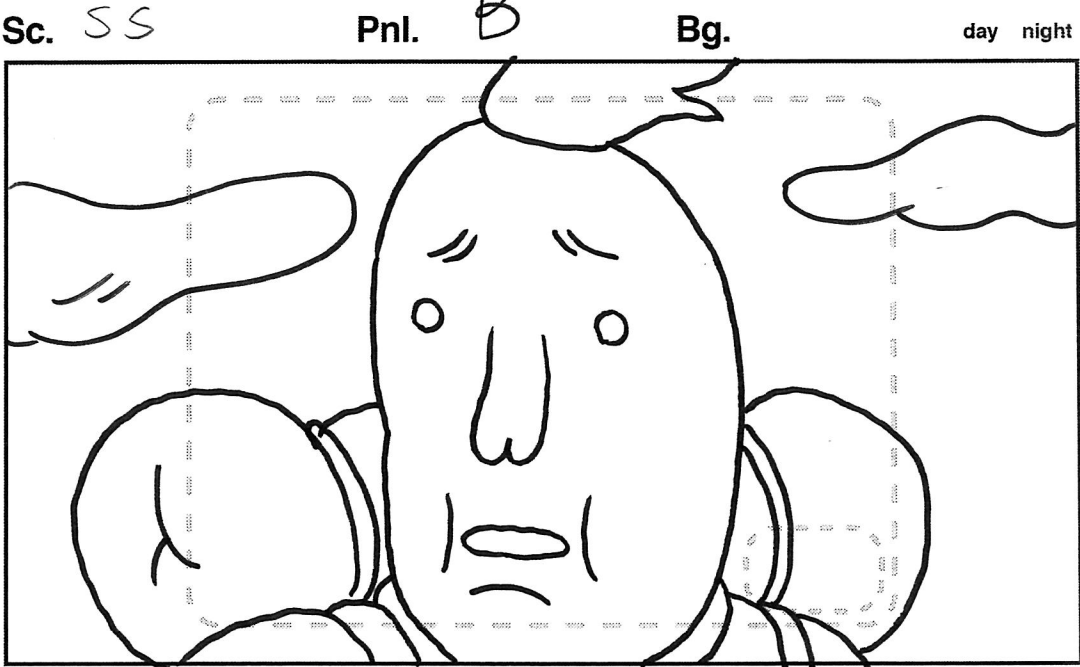


Dialog:	mm / Just a few more laps and I'll break the Jerk World Record!!	(beat)
Action:	- FLASH FORWARD TO PRESENT.	
Timing:		

EPISODE # 1034-24

Production:

ADVENTURE TIME



Dialog: NM / Yov know what guys?

NM / I'll just go up there and let
Tiny Margle me off a cliff.

Action:

Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 56

Pnl. A

Bg.

day night

Sc.

Pnl.

Bg.

day night

Dialog: NM (os) / IT'LL BE GOOD FOR GLOB TO —

Action:

Timing:

EPISODE # 1034-241

Production:

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ADVENTURE TIME



Sc. 56

Pnl. B

Bg.

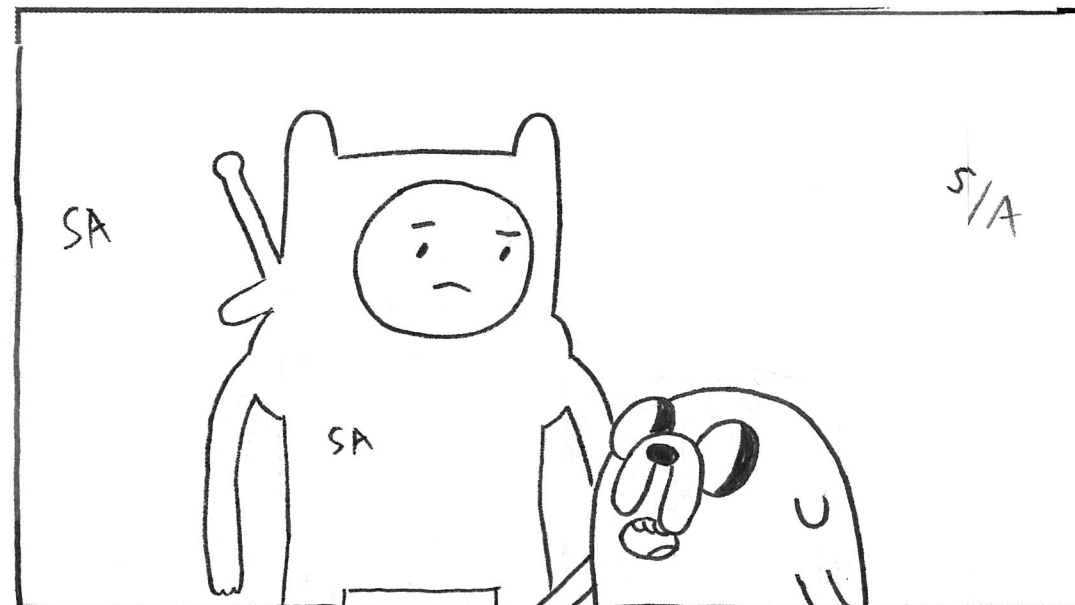
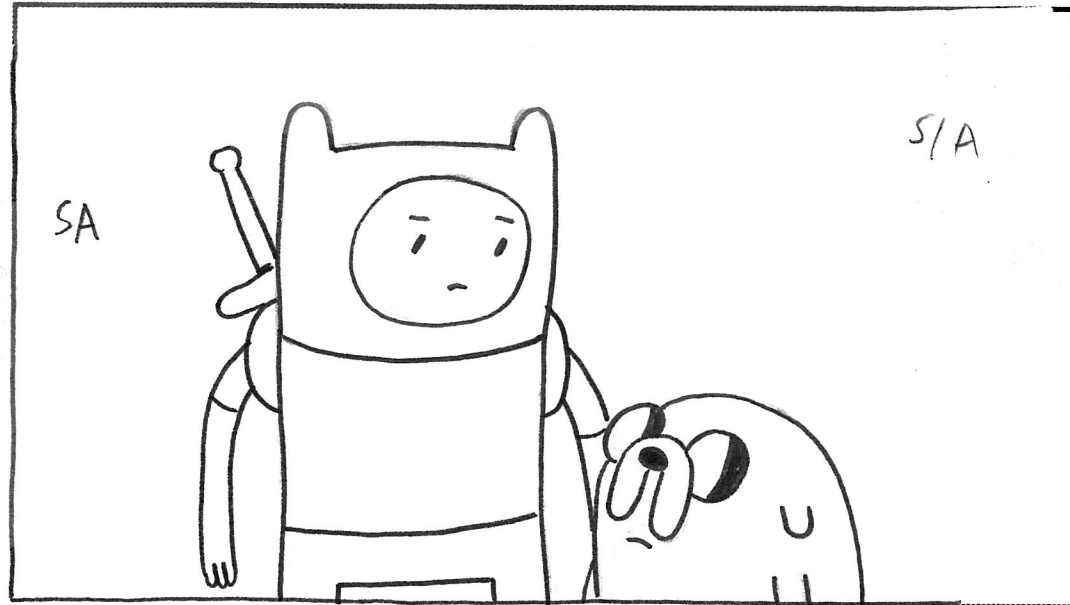
day night

Sc. 56

Pnl. C

Bg.

day night



Dialog:

NM: SEE HIS **trashy**
BROTHER EAT IT FINALLY.

J: WHADD YOU THINK
ABOUT THAT?

Action:

-F+J LOOK AT EACH OTHER

-J. TURNS TOWARDS FINN.

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 67

Sc. 56

Pnl. D

Bg.

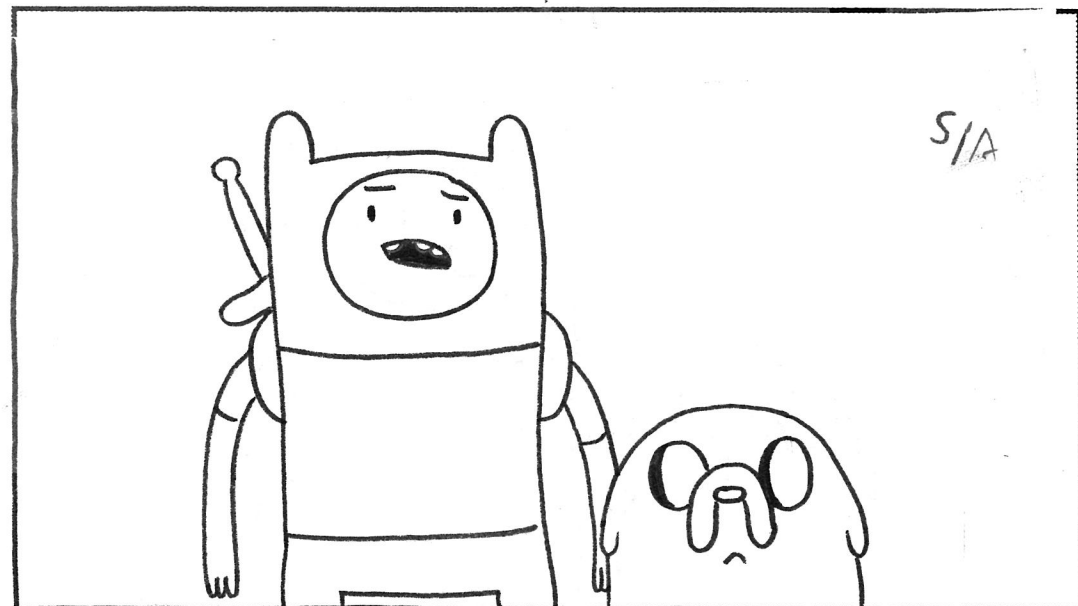
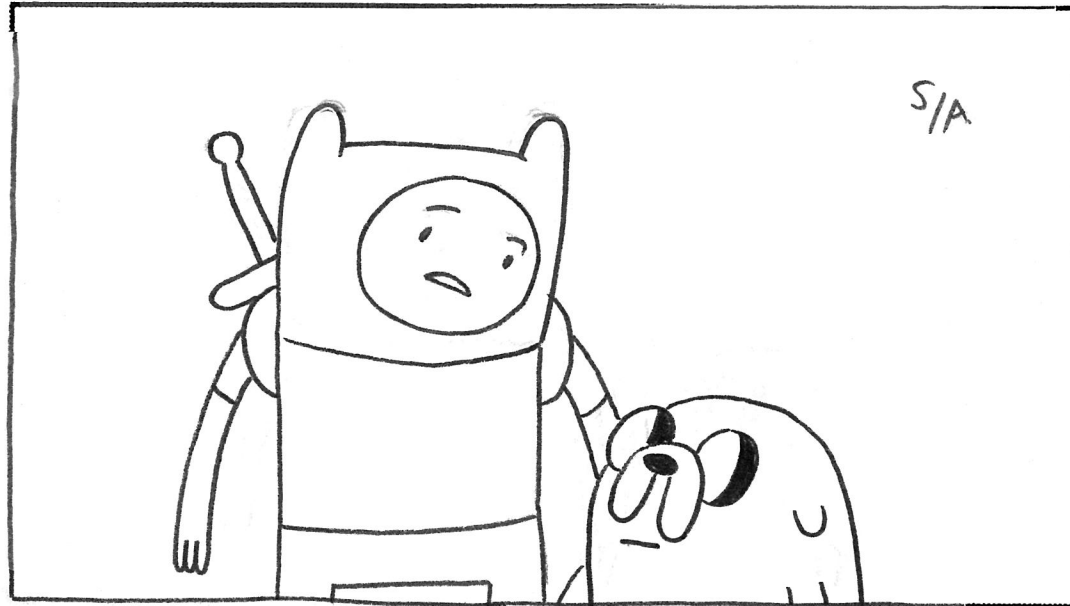
day night

Sc. 56

Pnl. E

Bg.

day night



Dialog:

F / Mm no.

F / Glob's your brother.

Action:

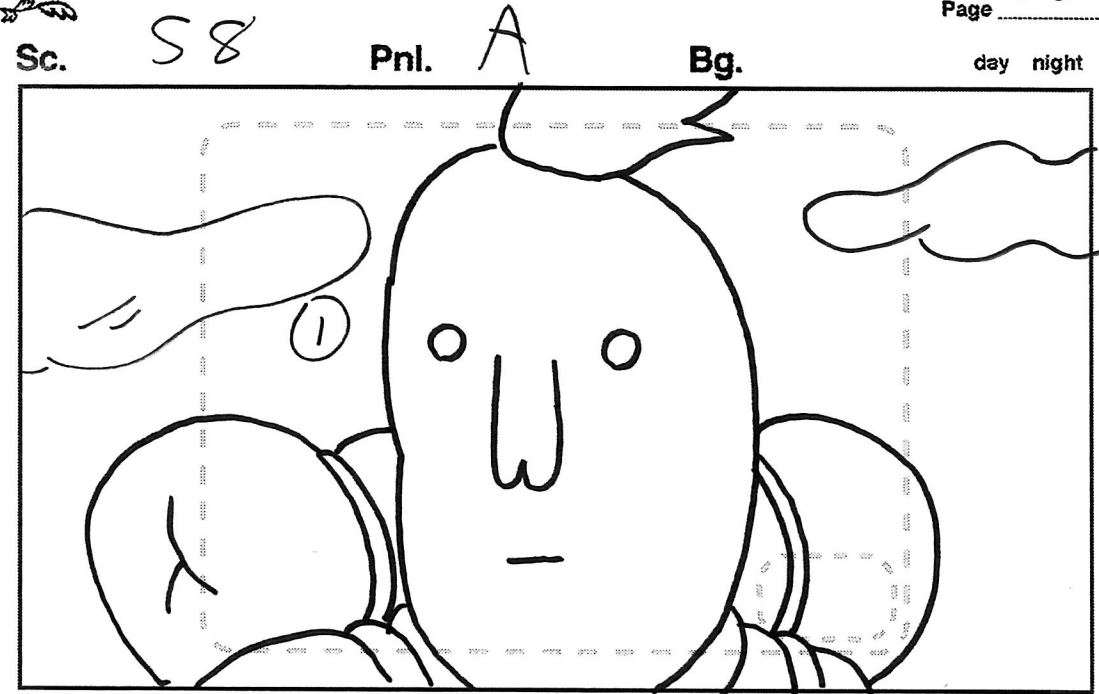
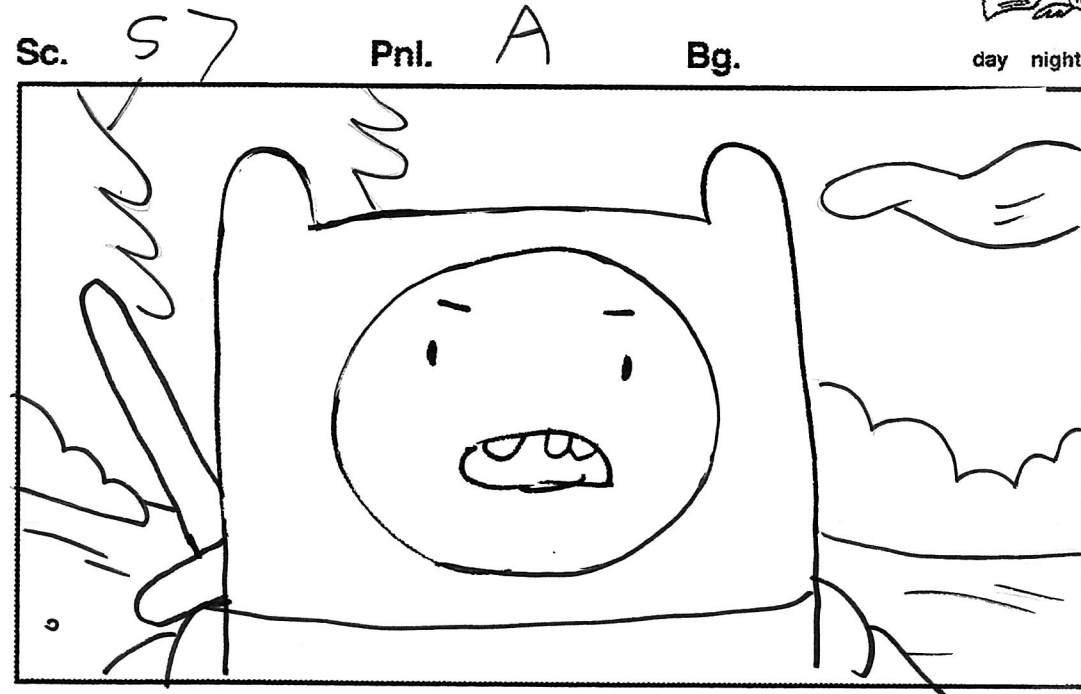
Timing:

1034-241


EPISODE #

Production:

ADVENTURE TIME



Dialog:	<u>F/</u> And brothers always care about each other even if one of them	<u>F/</u> ^(9/5) is a terrible device breakfast like yov.
Action:		
Timing:		

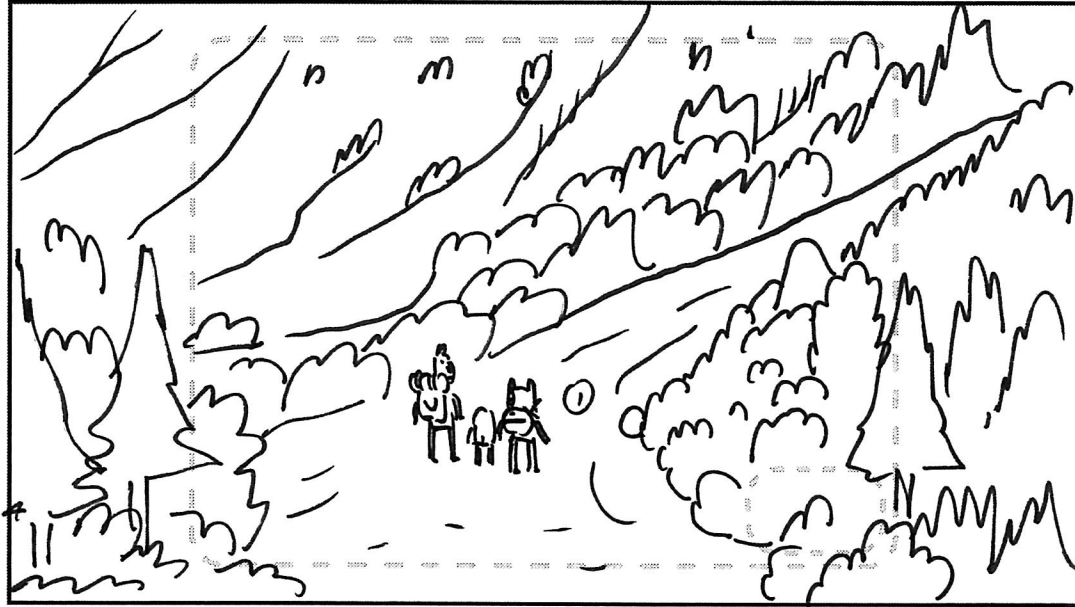
②  -MM. SMILES.

ADVENTURE TIME

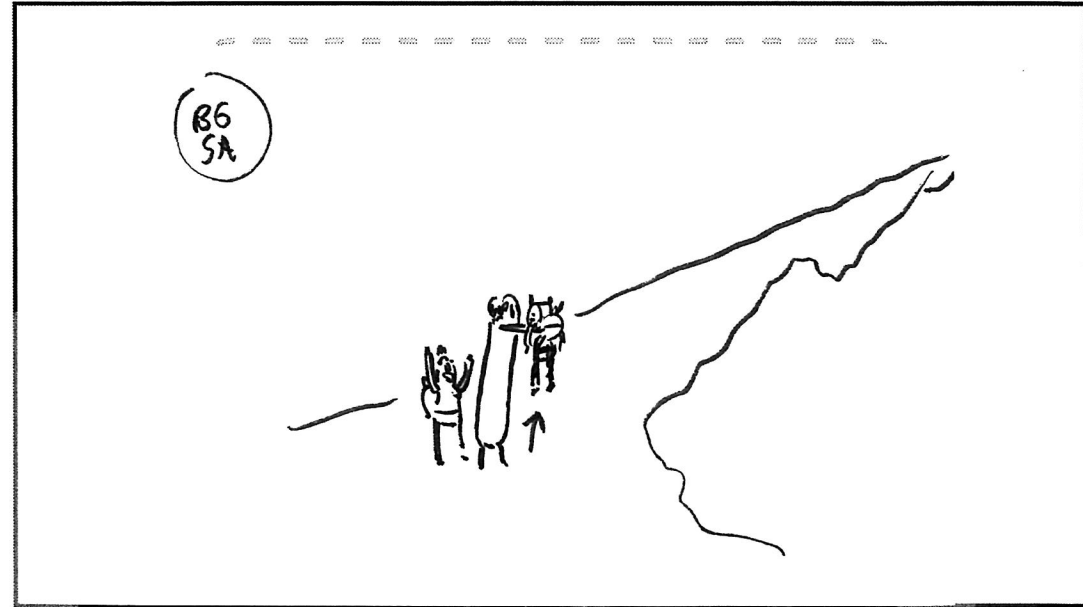


Page 69

Sc. 59 Pnl. A Bg. day night



Sc. 59 Pnl. B Bg. day night



Dialog: Finn / ① so let's ② stretch up this thing and ③ talk it out with Ting!

NM / wait!

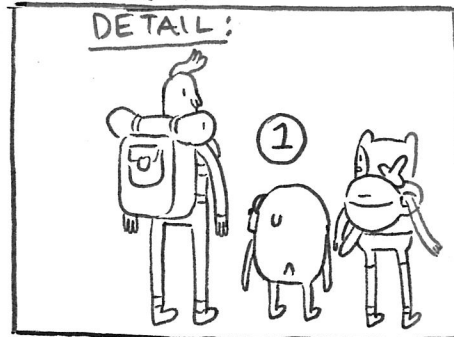
Action:



- Jake turns around and grabs hold of Finn

- J. STARTS STRETCHING.

Timing:



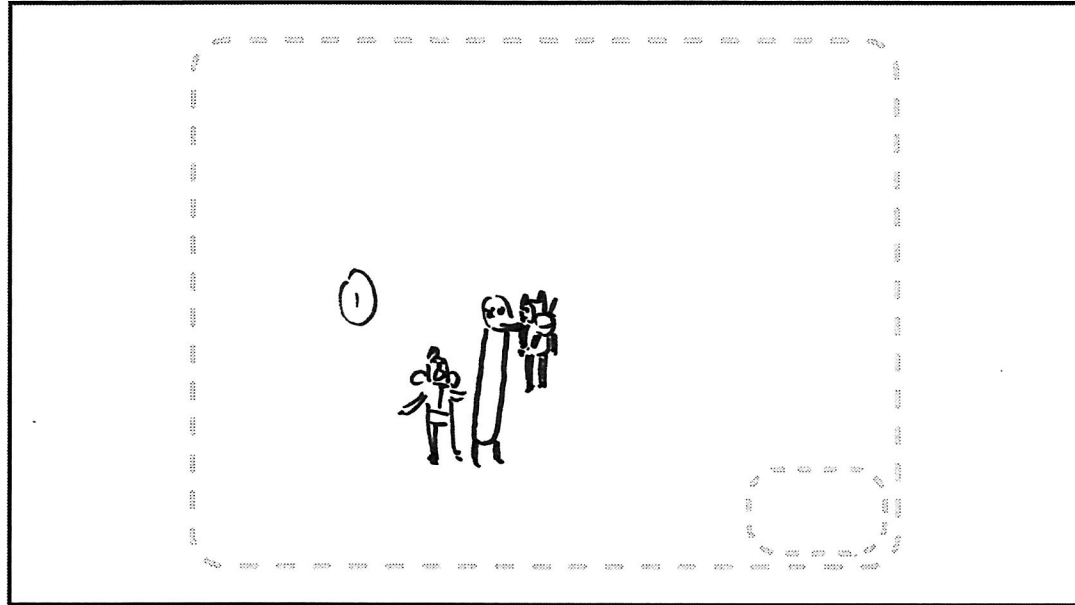
EPISODE # 1034-241

Production:

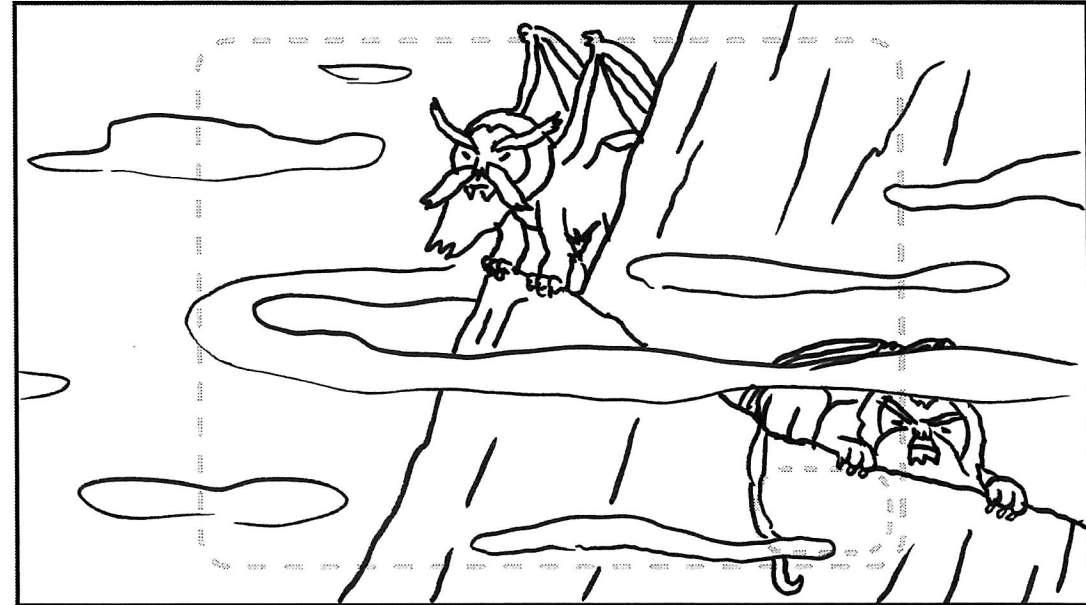
ADVENTURE TIME



Sc. 59 Pnl. C Bg. day night



Sc. 60 Pnl. A Bg. day night



Dialog: NM ① It's called "Wild Trap Mountain" for a reason! ② Look!

NM / ^(9/5) Normal size Manticores!

Action:



- J. STOPS
- F+J LOOK UP.

- MIST. ANIMATES.

Timing:

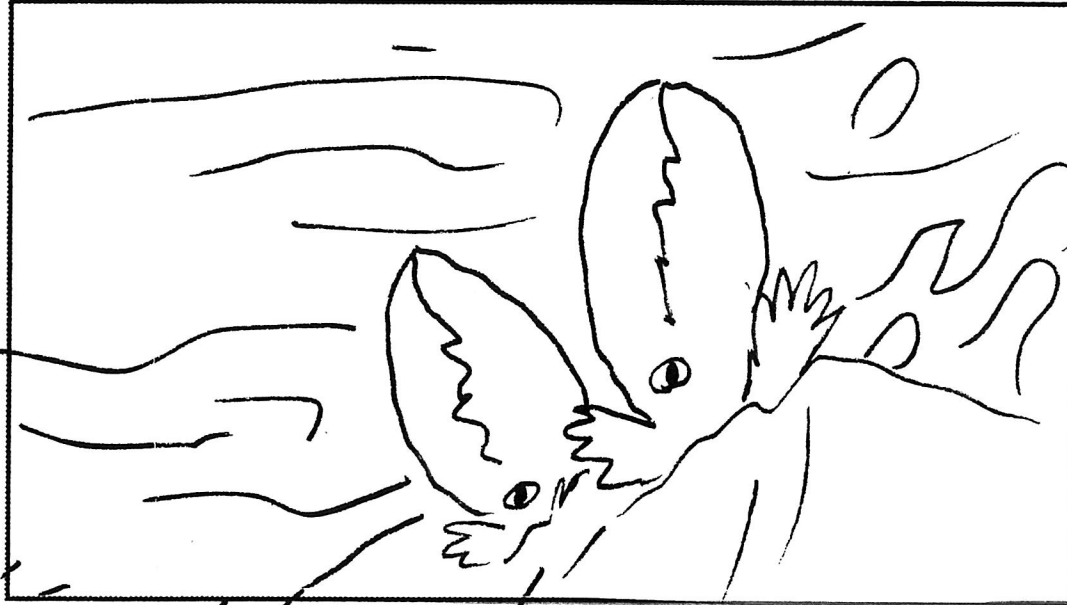
EPISODE # 1,034-24

Production:

ADVENTURE TIME



Sc. 61 Pnl. A Bg. day night



Sc. 62 Pnl. A Bg. day night



Dialog: (0/5)
NM / carnivore plants

(0/5)
NM / camouflage
rock beasts

Action:
MIST ANIMATES

- MIST ANIMATES

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 72

Sc. 63

Pnl. A

Bg.

day night

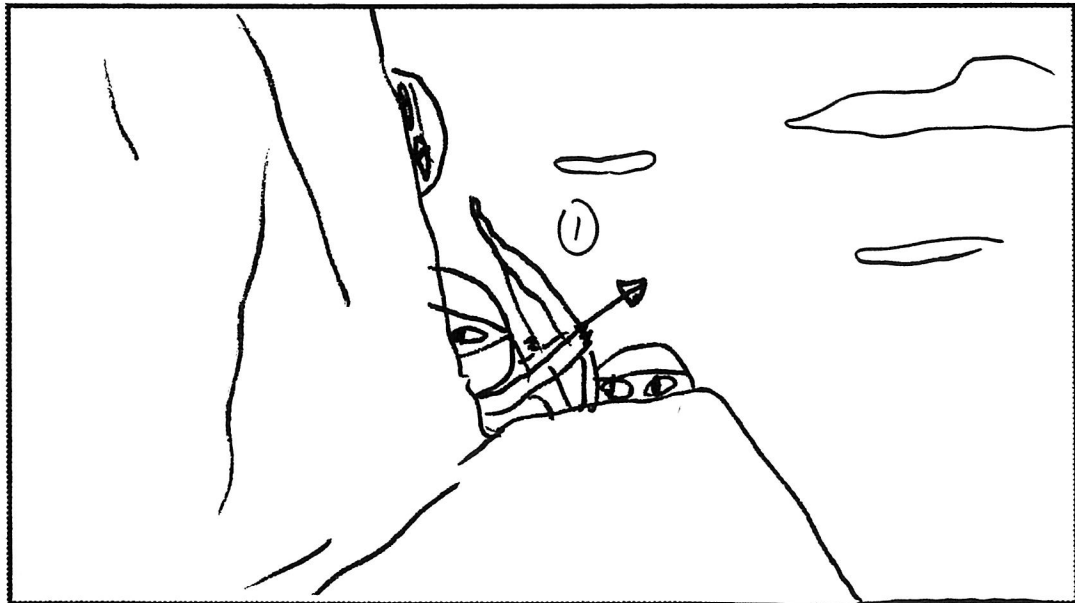


Sc. 64

Pnl. A

Bg.

day night



Dialog:

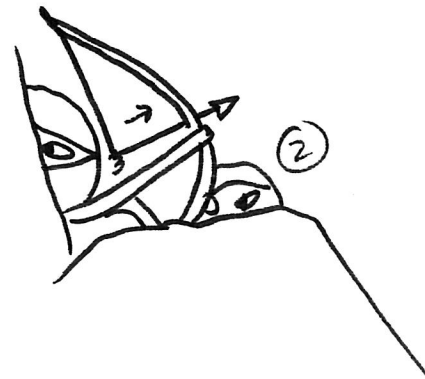
NM / ^(0/5) mind control
parasites

Action:

- MIST ANIMATES.

Timing:

NM / ^(0/5) archer bandits
that'll shoot hav straight
outta the sky.



- ARCHER DRAWS
BACK BOW.

1034-241

EPISODE #

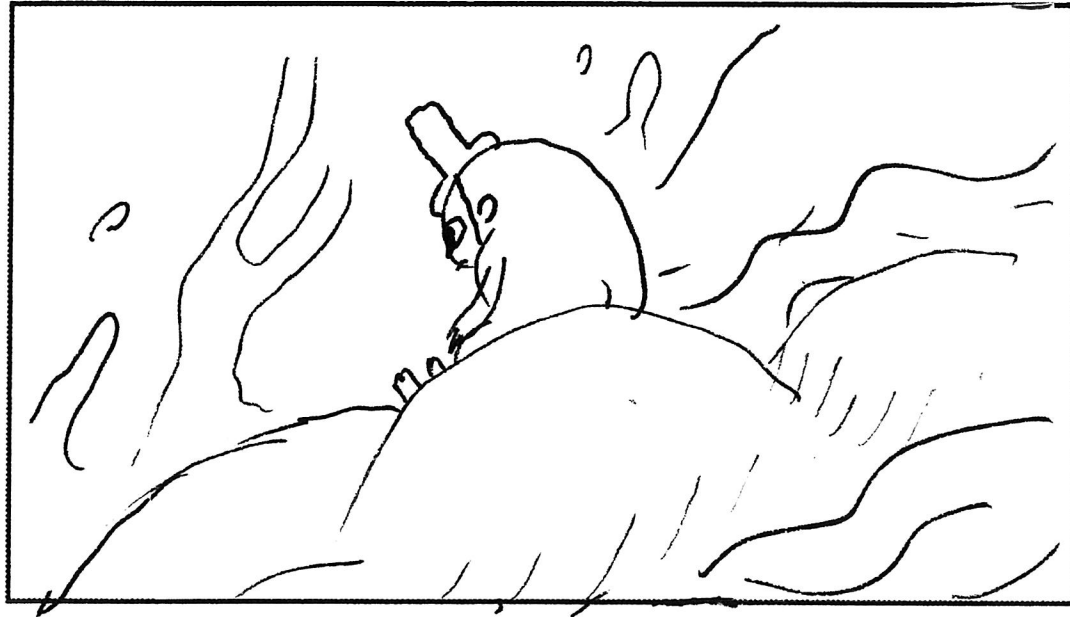
Production:

ADVENTURE TIME

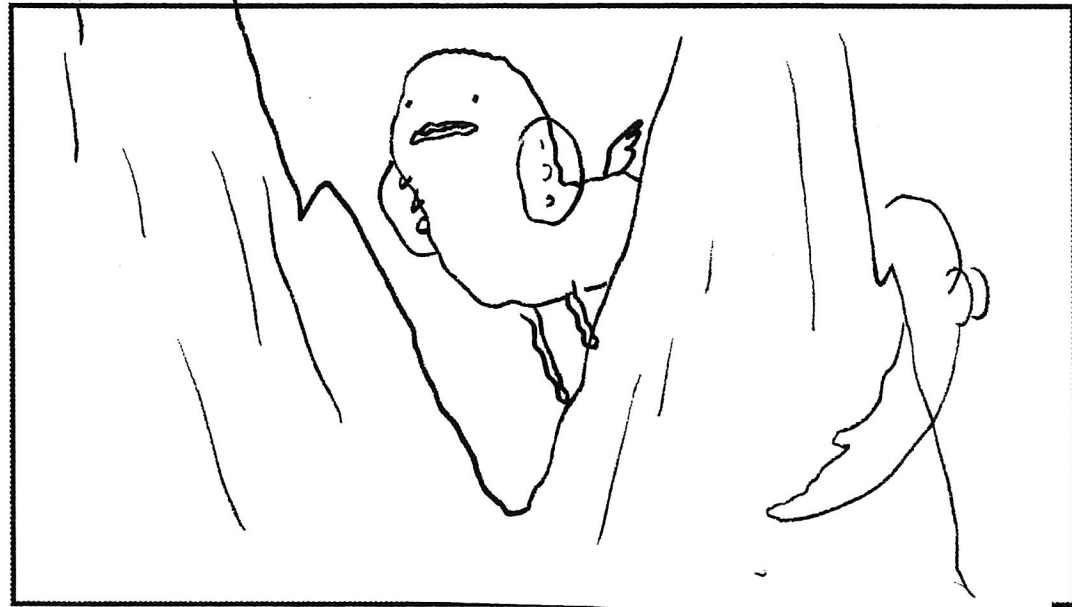


Page 73

Sc. 65 Pnl. A Bg. day night



Sc. 66 Pnl. A Bg. day night



Dialog:

NM / ^(0/5) This one quiet
DUDE NOBODY MESSES WITH.

NM / ^(0/5) a dragon ghost

Action:

MIST ANIMATES.

- DRAGON CURLED AROUND ROCK.

Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME

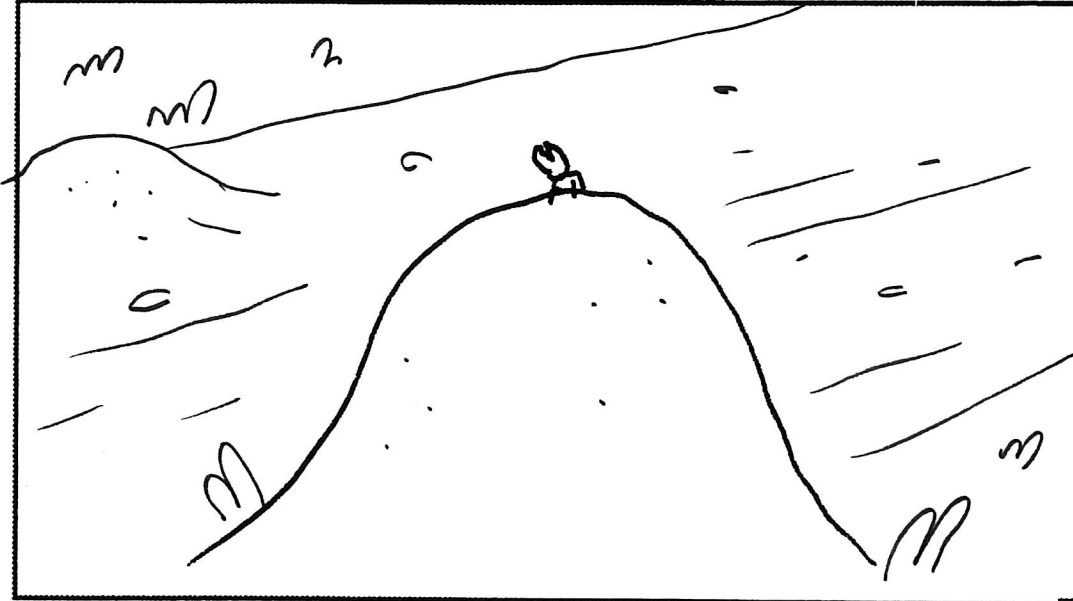


Sc. 67

Pnl. A

Bg.

day night

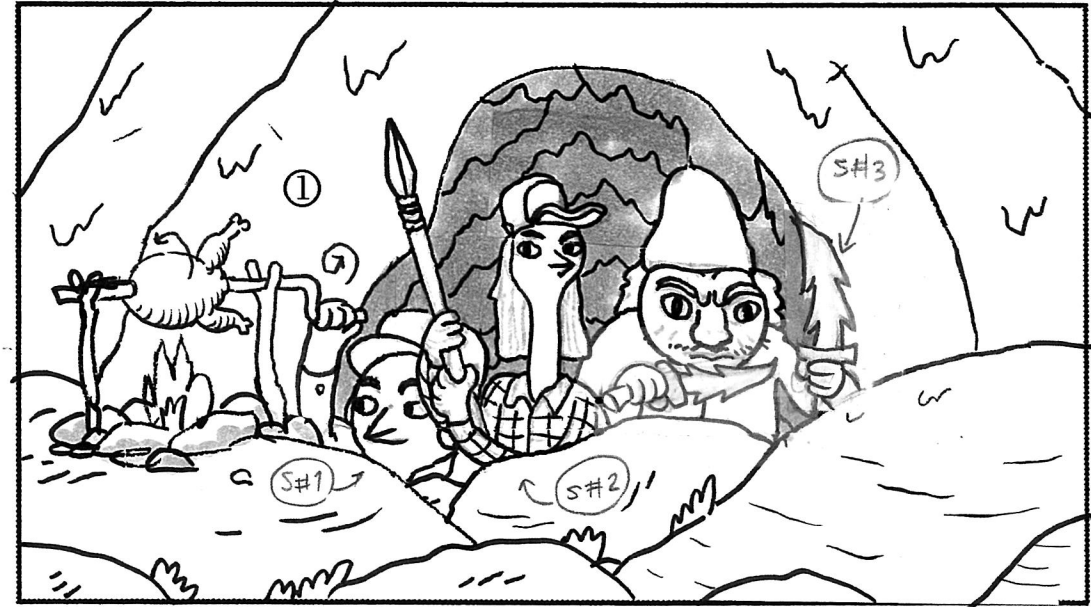


Sc. 68

Pnl. A

Bg.

day night



Dialog:

NM ^(0/5) red ants

NM ^(0/5) weekend survivalists

Action:

-SURVIVALIST #1 TURNS BIRD ON SPIT.

Timing:



EPISODE # 1034-241

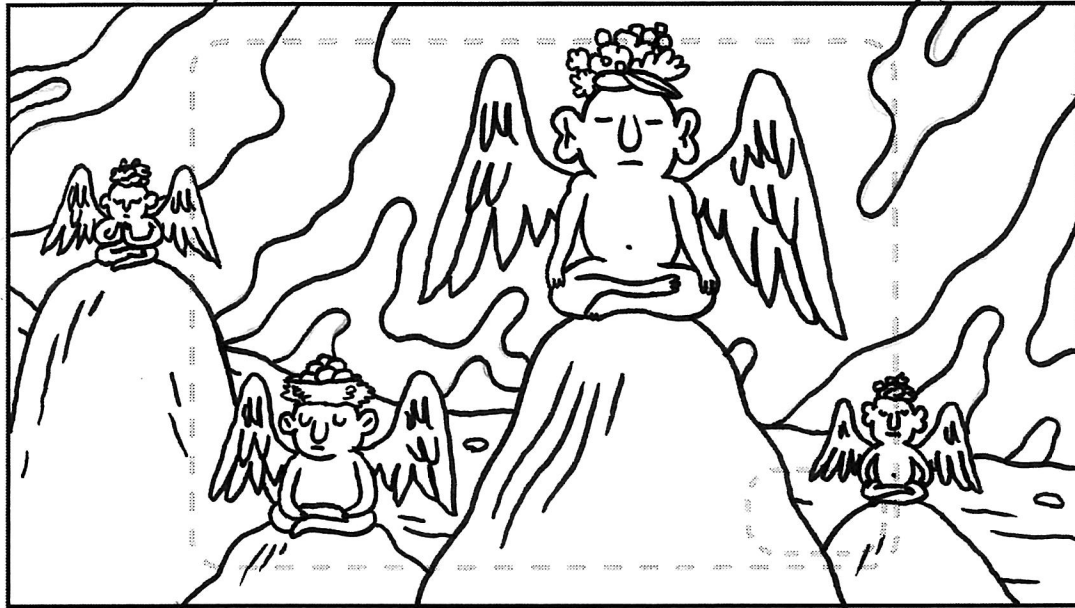
Production:

ADVENTURE TIME

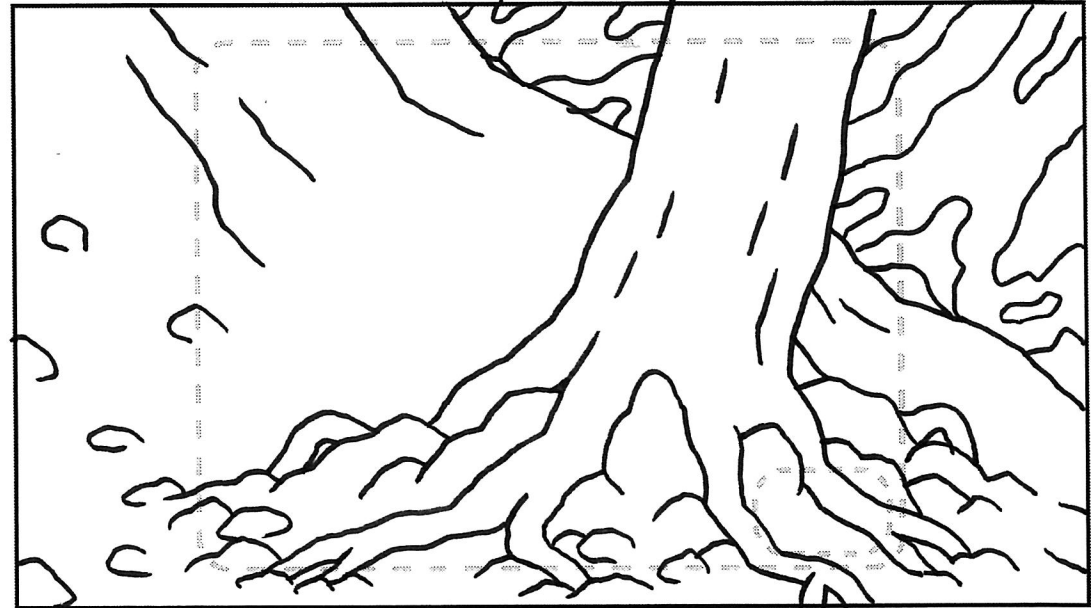


Page 75

Sc. 69 Pnl. A Bg. day night



Sc. 70 Pnl. A Bg. day night



Dialog: NM / ^(o/s) Waking dream demons

NM / That squirrel that hates yov Jake

Action: MIST ANIMATES.

- SQUIRREL LOOKS OUT FROM BEHIND TREE.

Timing:

- MIST ANIMATES.



EPISODE # 1034-241

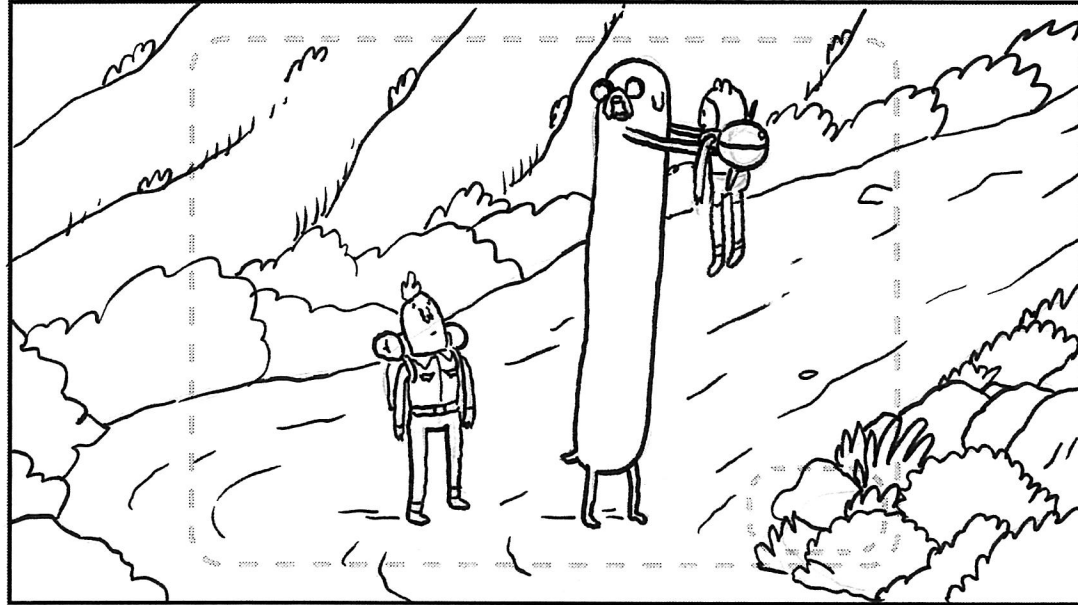
Production:

ADVENTURE TIME

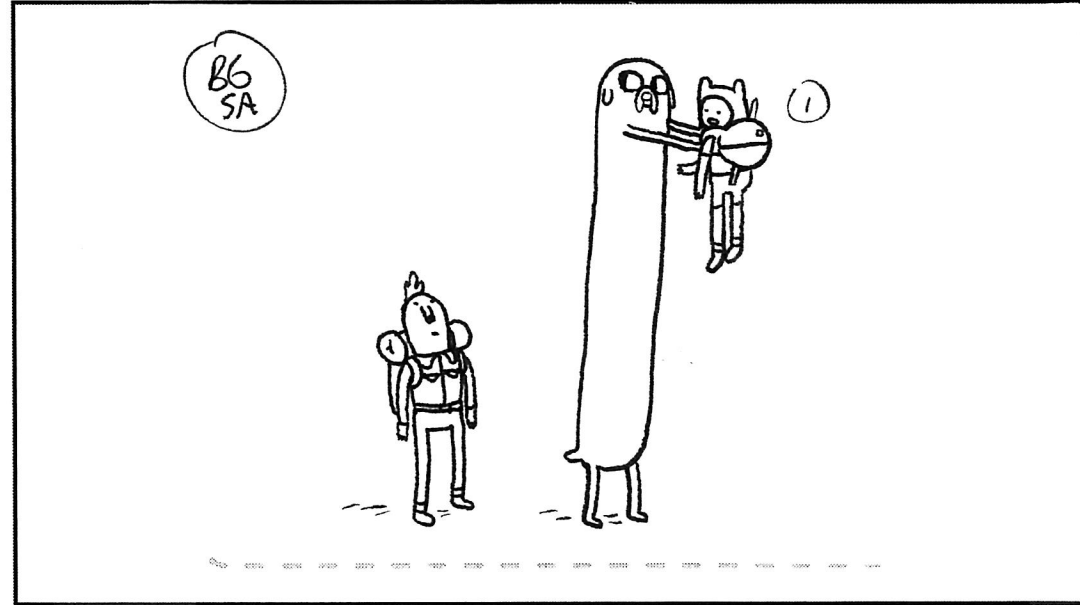


Page 76

Sc. 71 Pnl. A Bg. day night



Sc. 71 Pnl. B Bg. day night

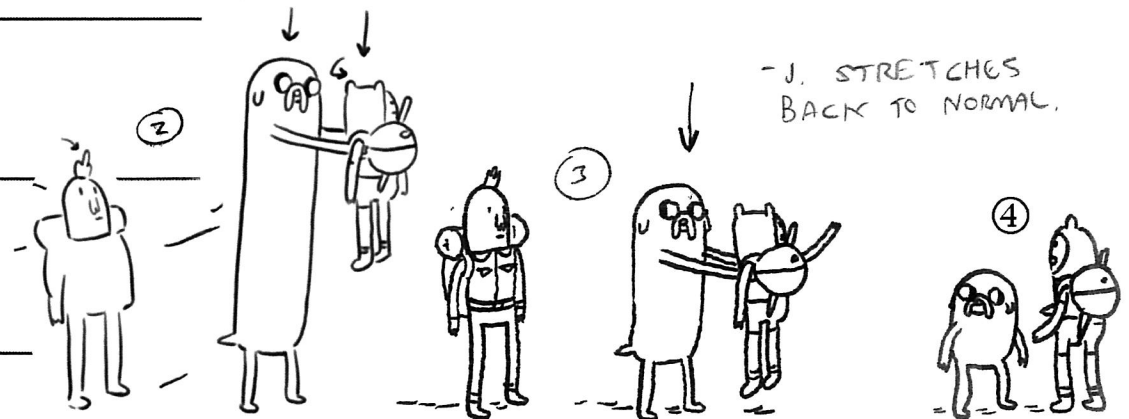


Dialog: Jake/ Who?

Finn / ① OK we get it ② we gotta stealth it up there.

Action:

Timing:



1034-241
EPISODE #

Production:

ADVENTURE TIME



Page 77

Sc. 71

Pnl. C

Bg.

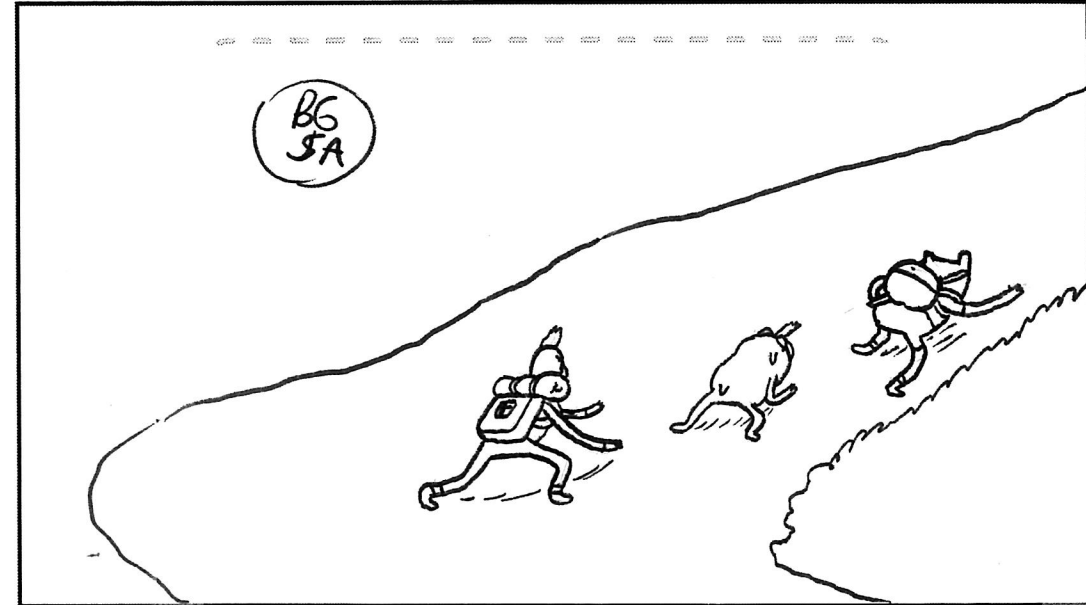
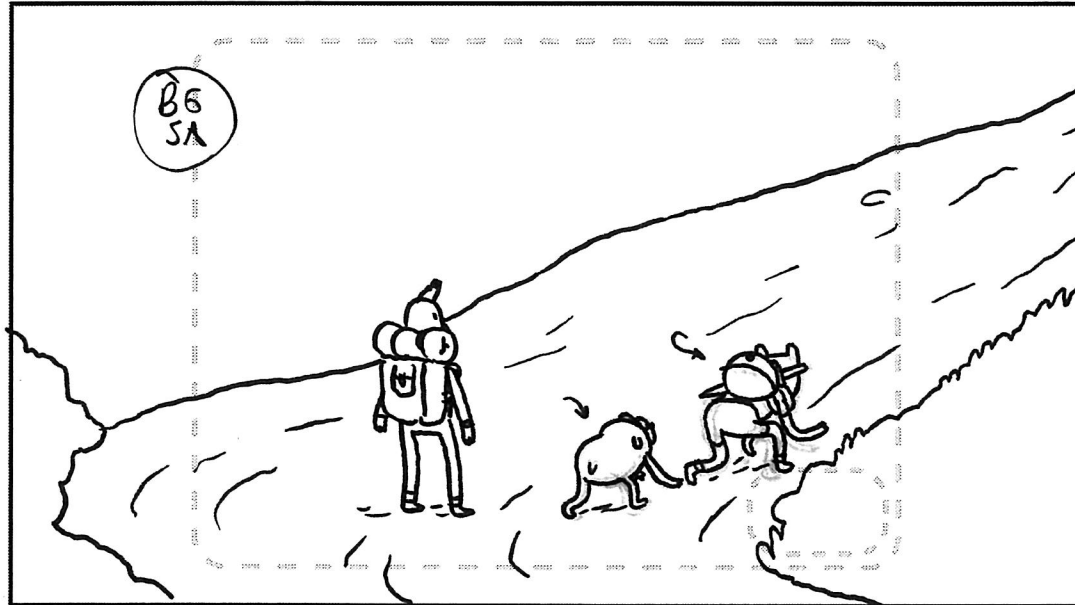
day night

Sc. 71

Pnl. D

Bg.

day night



Dialog:

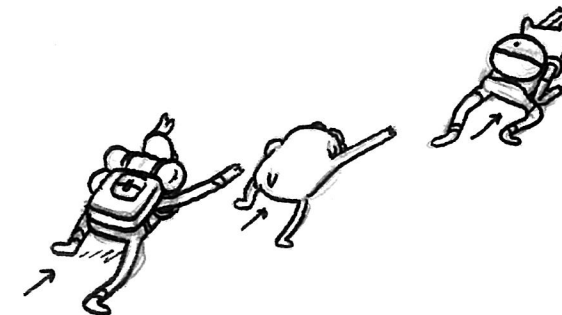
Normal man/ oh

Action:

- F+J SNEAK UP PATH.

- NM SNEAKS
AFTER THEM.

Timing:



EPISODE # 1034-241

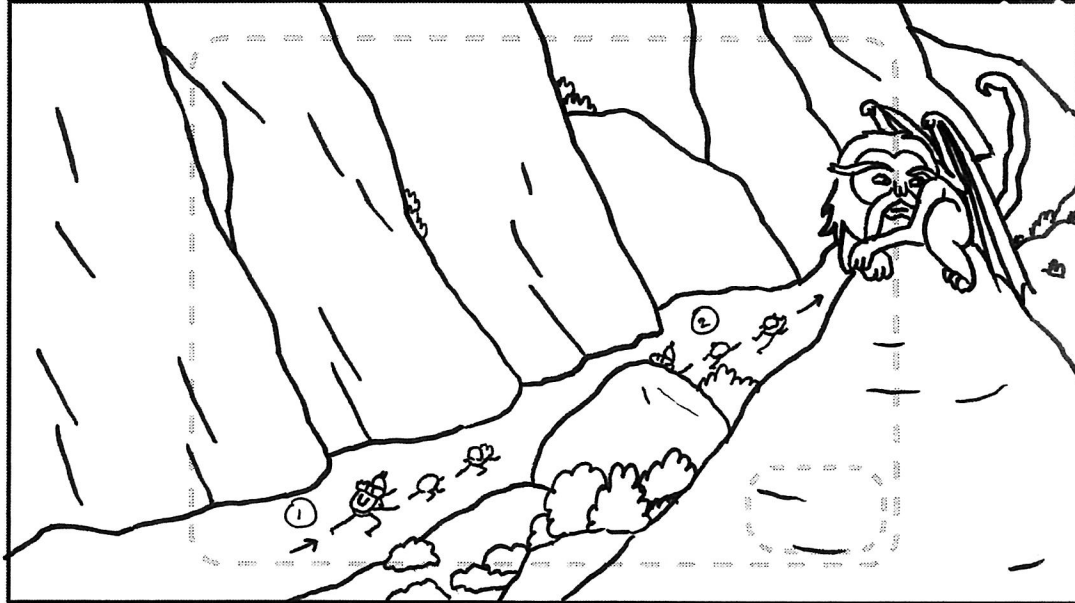
Production:

ADVENTURE TIME



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Sc. 72 Pnl. A Bg. day night



Sc. 72 Pnl. B Bg. day night



Dialog: Normal man (SP) (ouch my knees)
Finn / (1) (shhh)

Luke / (2) :you/n = :smek smek :

Action: - NM, F, J SNEAK PAST MANTICORE.

Timing: (SP)



1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 72 Pnl. C1 Bg. day night Sc. Pnl. Bg.

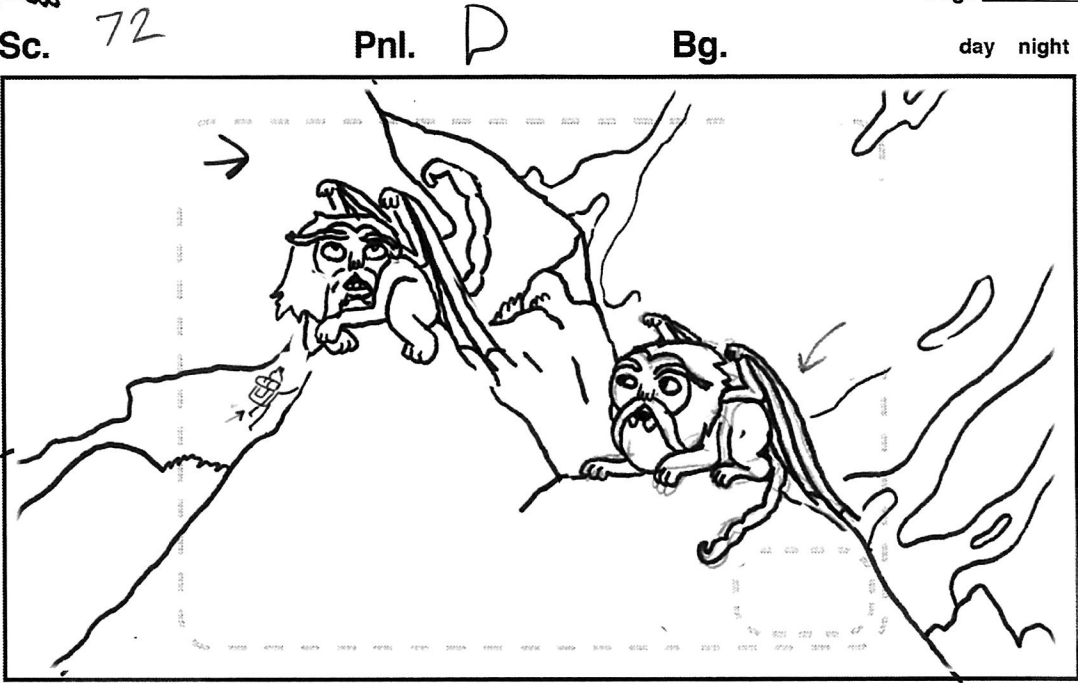
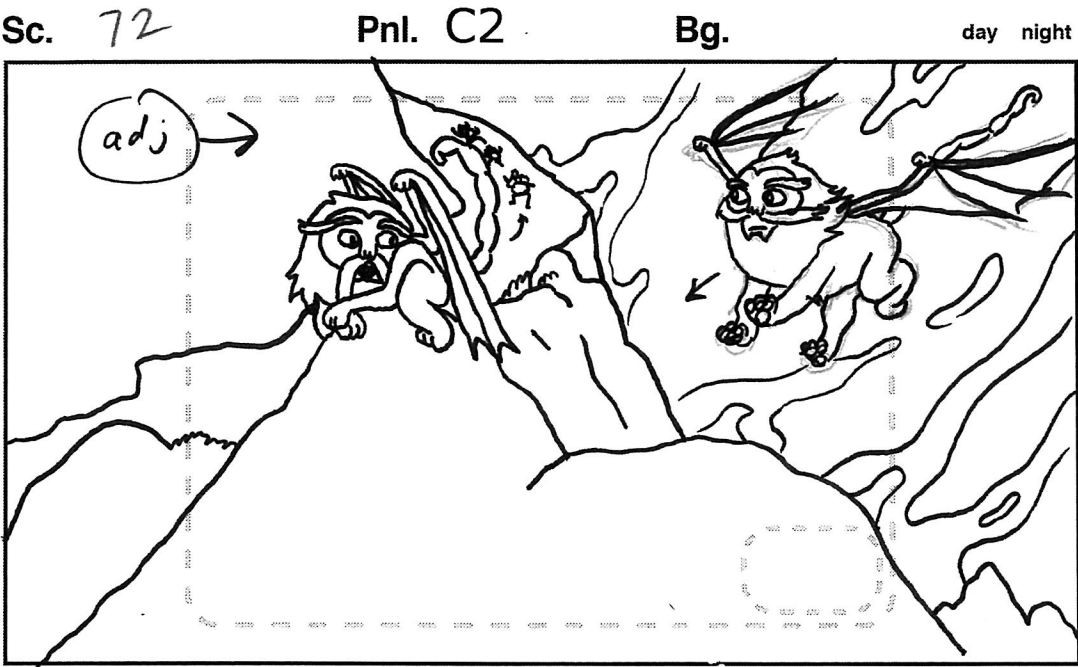


Dialog:
Action:
Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Dialog:	<u>Luke</u> / Hey Jonah	<u>Jonah</u> / Hey <u>Luke</u> what's going on today?
Action:	-ADJ. R/ WITH F, J, NM -JONAH FLIES ON/S.	-F, J, NM CRAWL OFF/S. -JONAH LANDS.
Timing:		

EPISODE # 1034-241

Production:

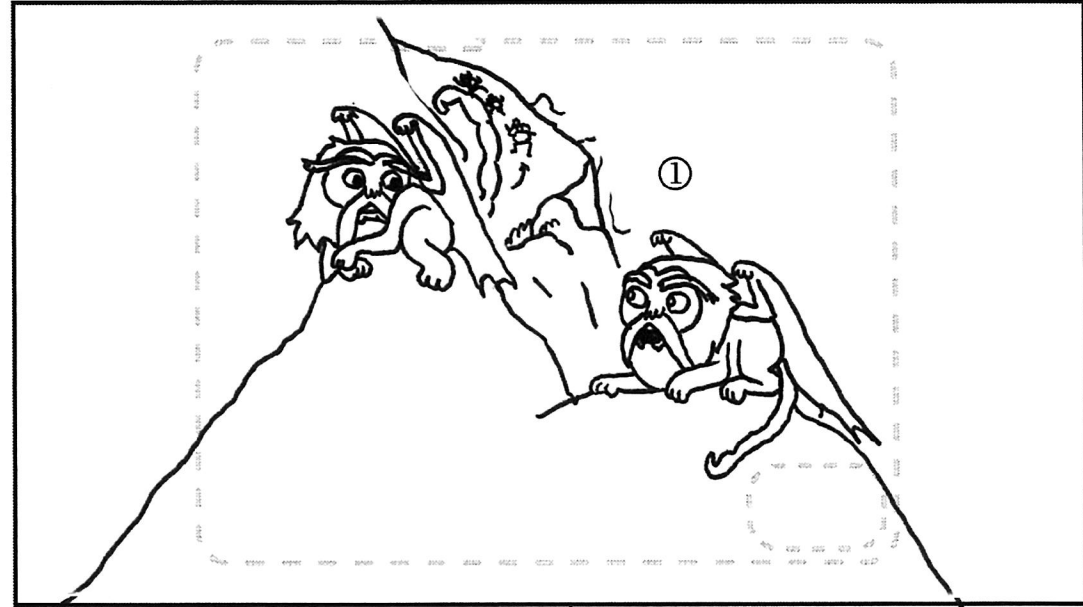
ADVENTURE TIME



Sc. 72 Pnl. E Bg. day night



Sc. 72 Pnl. F Bg. day night

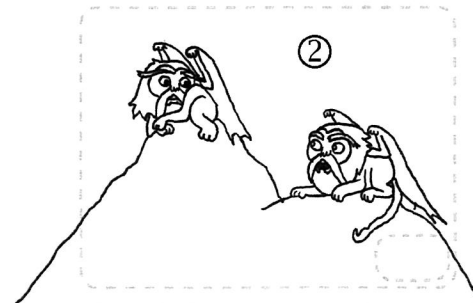


Dialog: LUKE / Freaking nothing yet.

Jonah / I know. I JUST WANNA KILL AND
EAT someone already.

Action:

Timing:



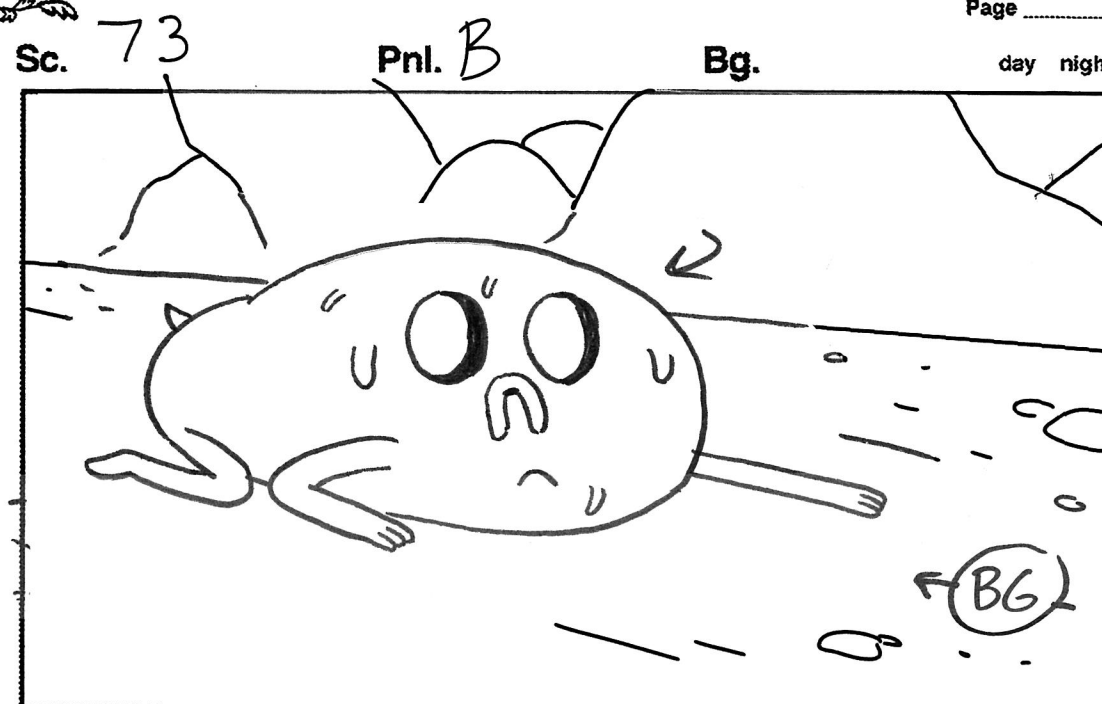
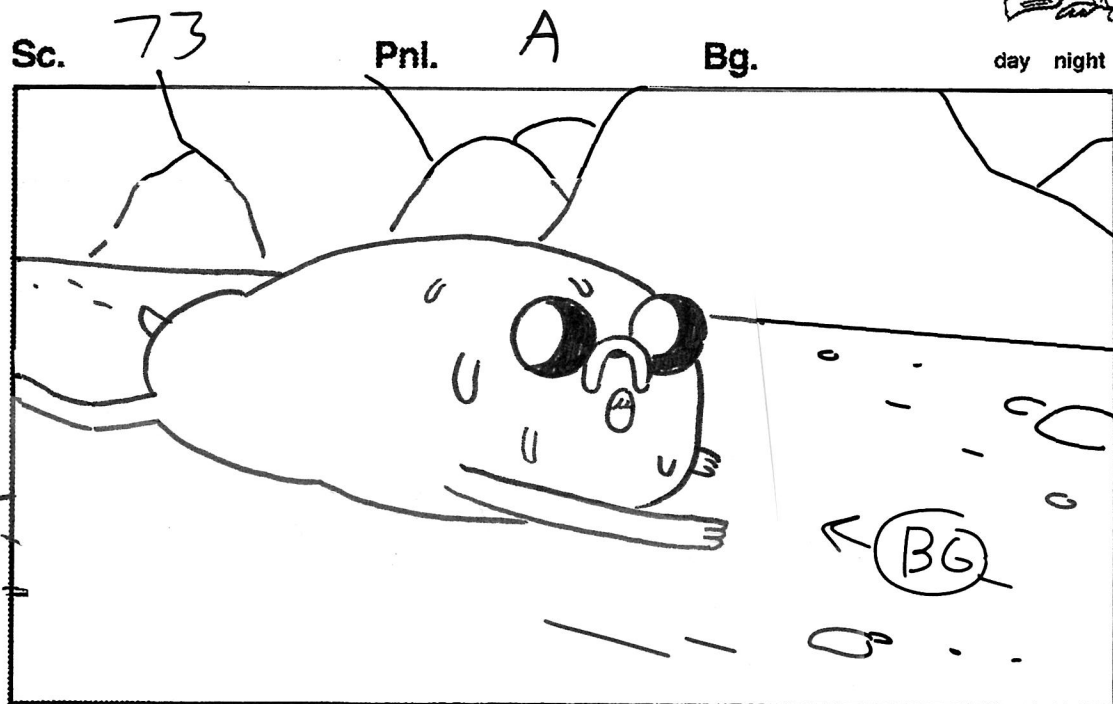
EPISODE # 1034-24

Production:

ADVENTURE TIME



Page 81



Dialog:

J/ PHEW! well we got past
those guys

Action

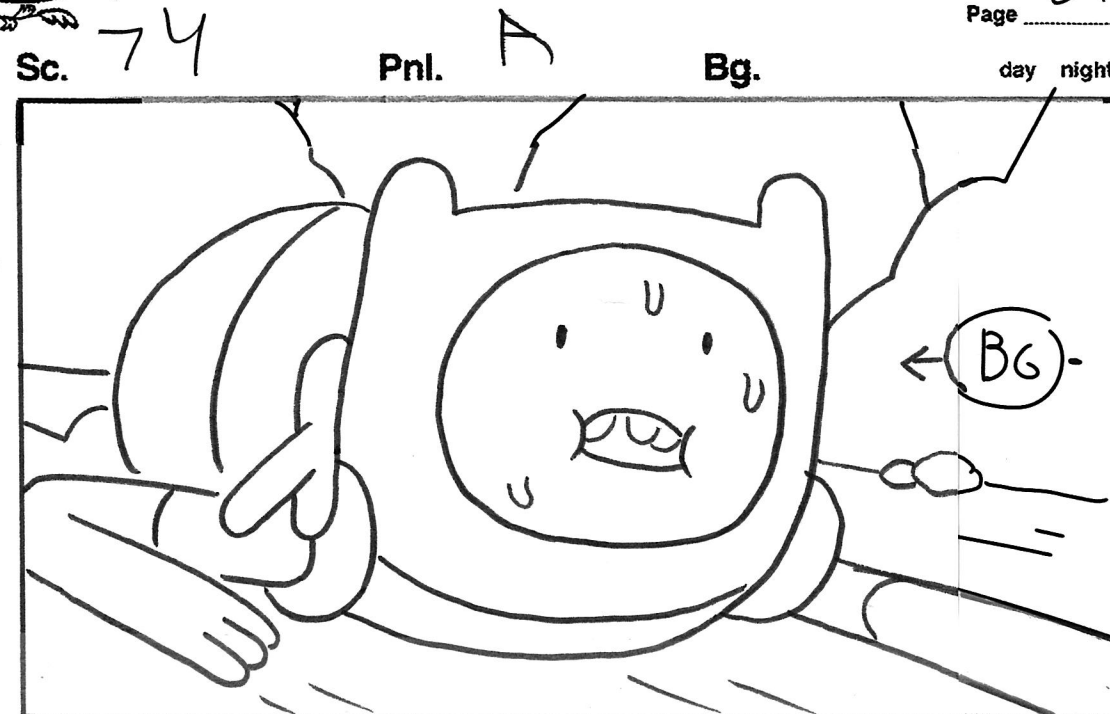
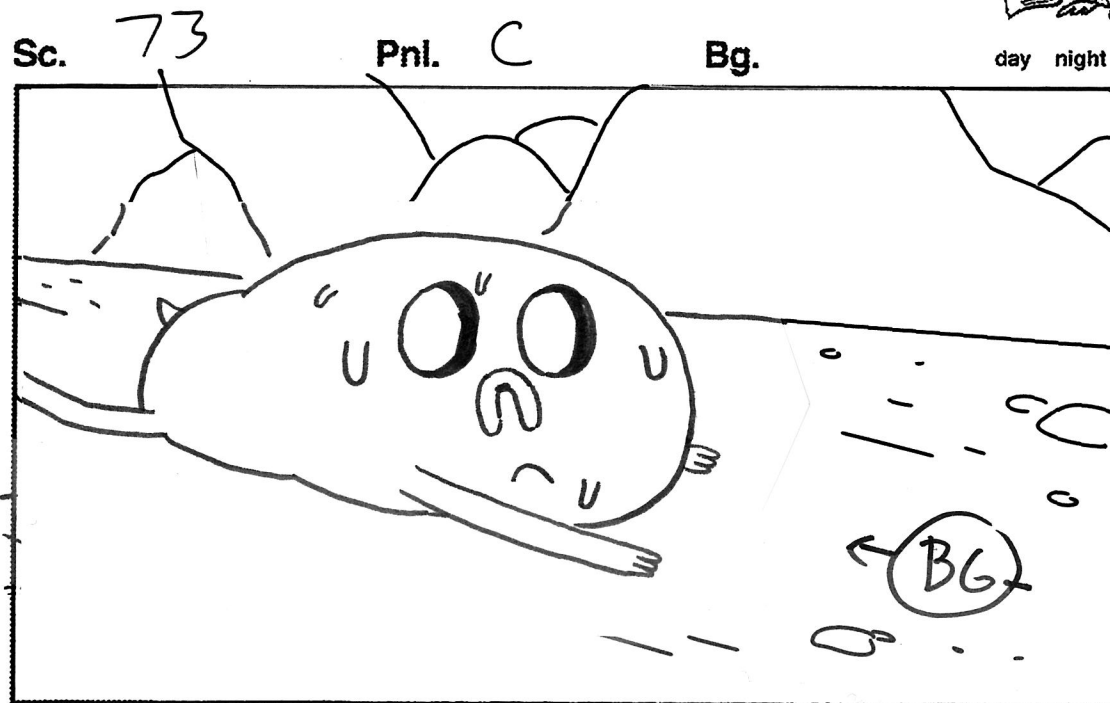
Timin

EPISODE # 1034-241

ADVENTURE TIME



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EPISODE # 1034-241

Dialog:

Action:

Timing:

Fleasy greasy (2) you doin ok Normal Man!

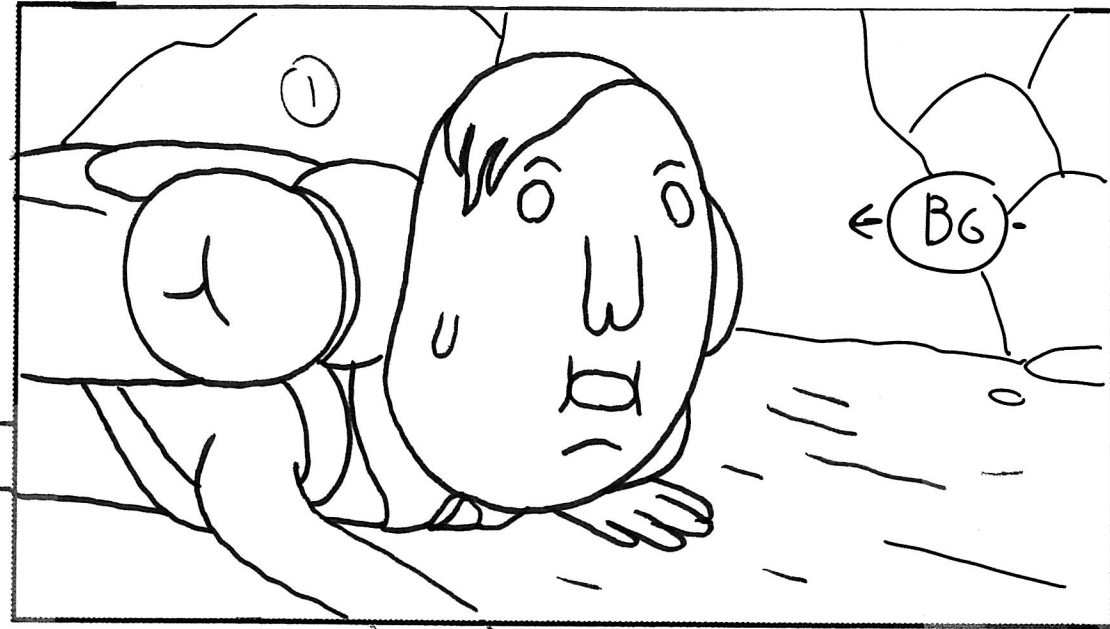


Production:

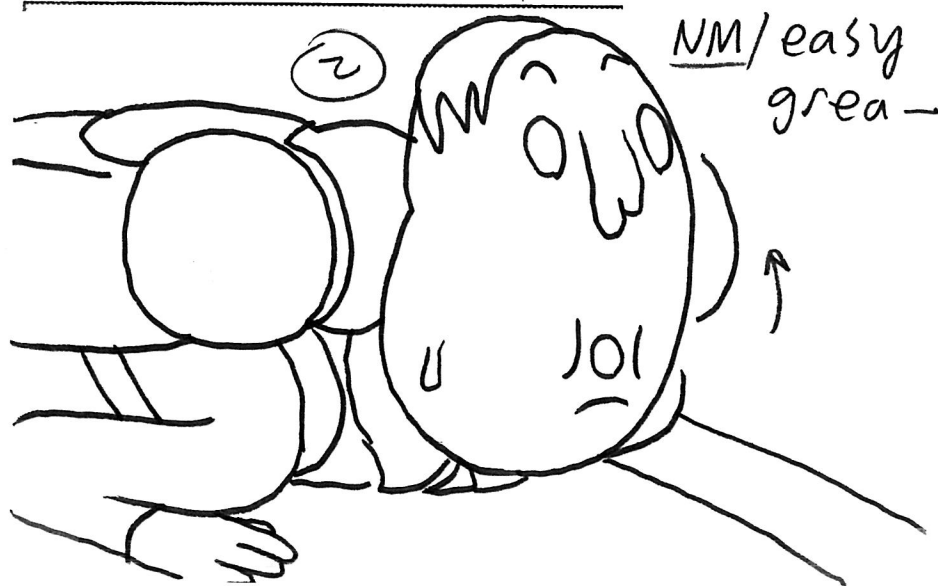
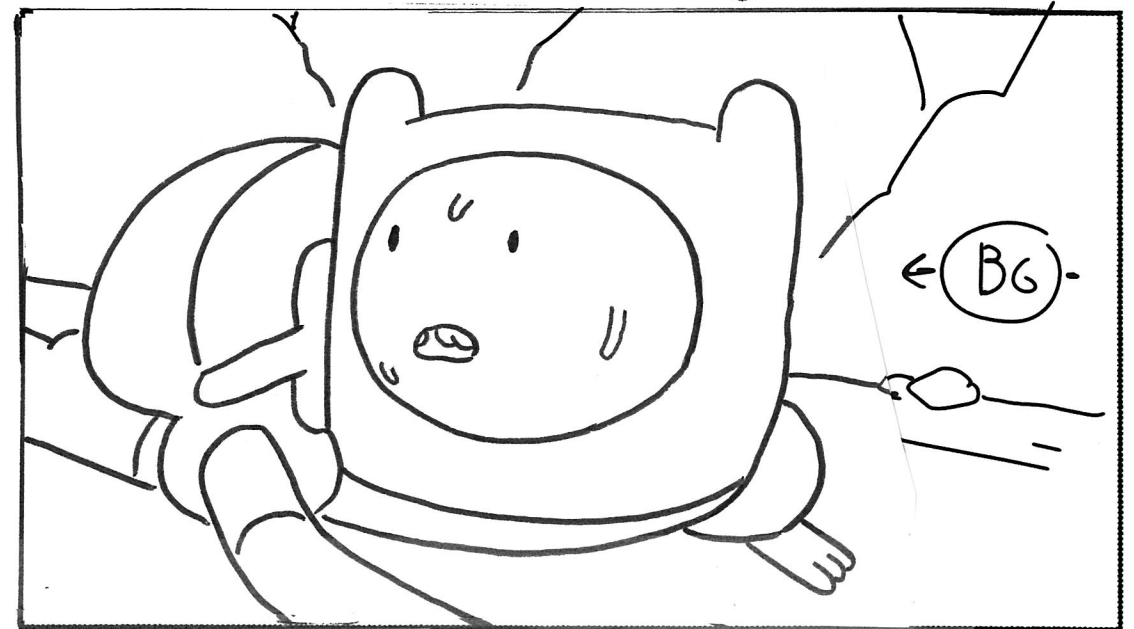
ADVENTURE TIME



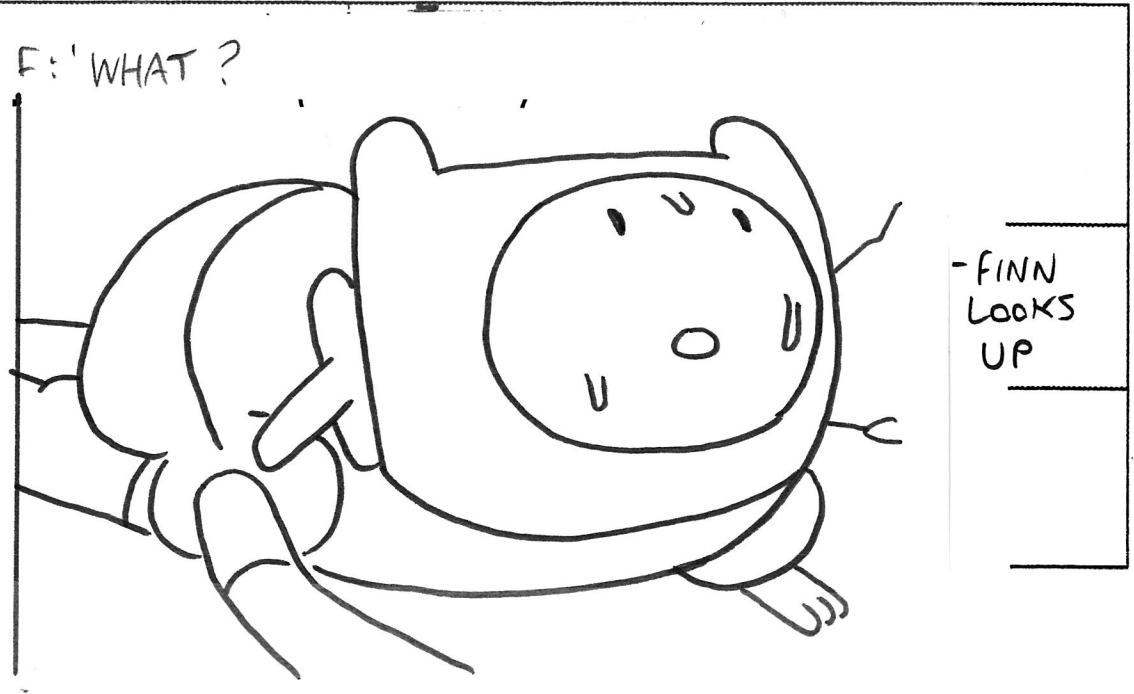
Sc. 75 Pnl. A Bg. day night



Sc. 76 Pnl. A Bg. day night



- NM
SEES
SOMETHING

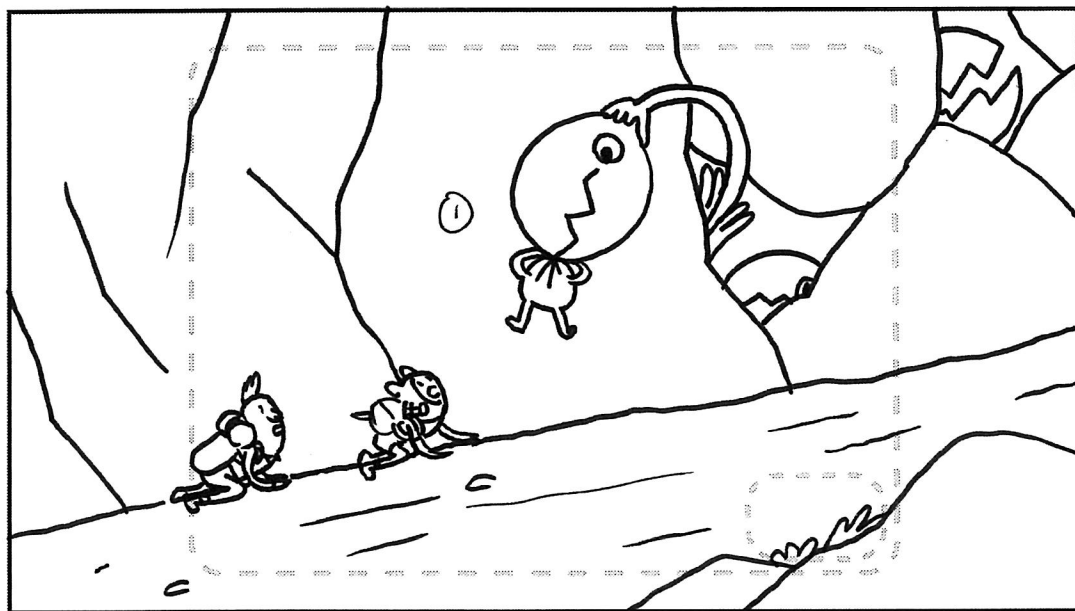


ADVENTURE TIME

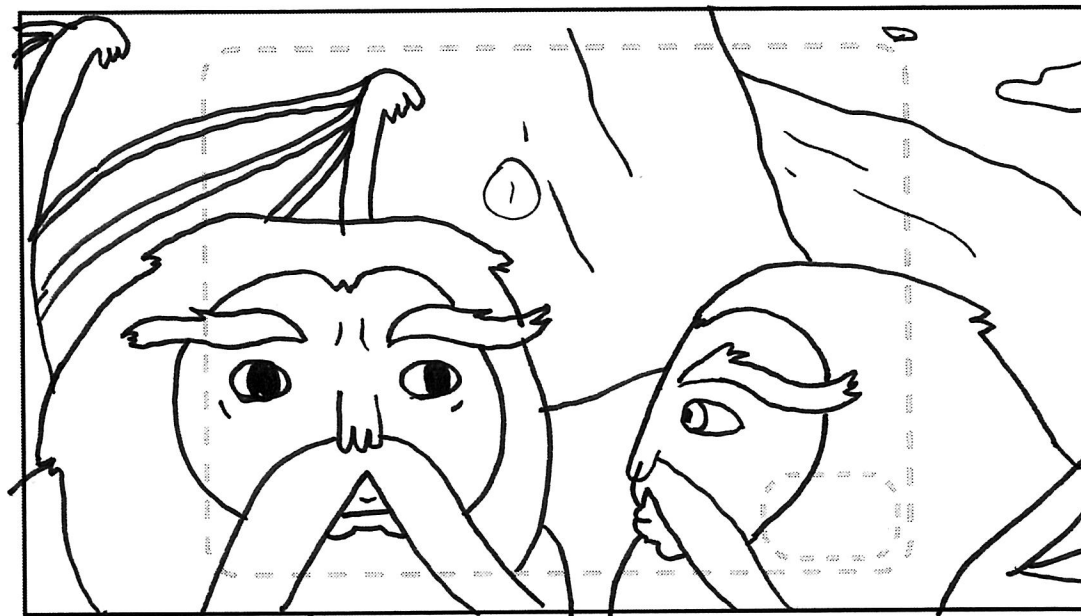


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Sc. 77 Pnl. A Bg. day night



Sc. 78 Pnl. A Bg. day night



Dialog: Jake/ aaah!

(Jake's scream
resounds through
the Mountain-side)

Action:

Timing:



- J. PRIES
OPEN CARNIVOROUS
PLANT'S JAWS
TO SCREAM.

(echoing scream)



- MANTICORES
LOOK UP.

1034-241

EPISODE #

Production:

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ADVENTURE TIME



Sc. 79

Pnl. A

Bg.

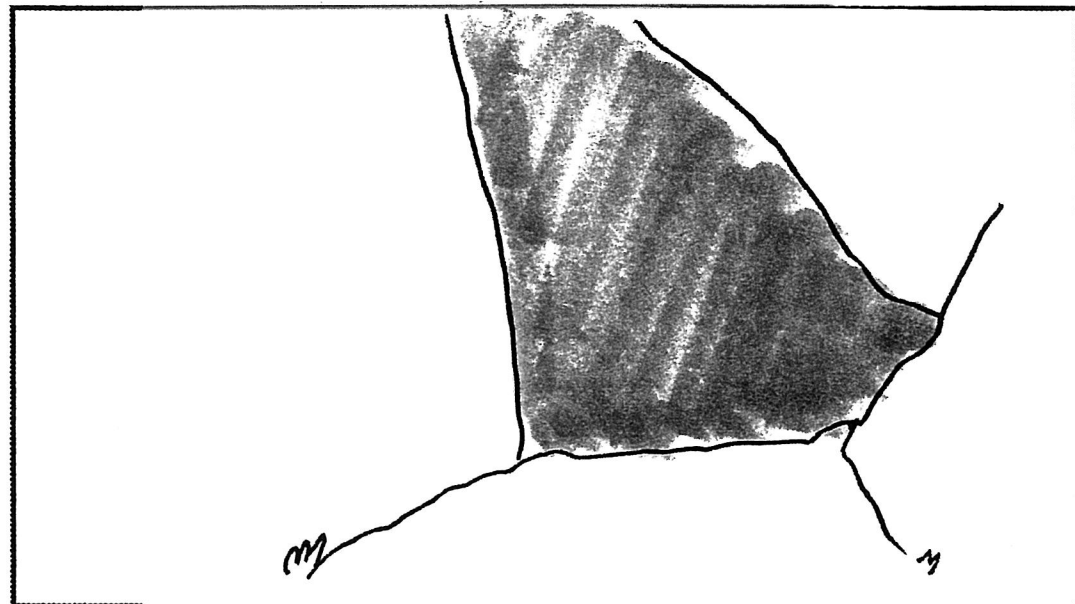
day night

Sc. 80

Pnl. A

Bg.

Page 84
day night



Dialog:

(echo echo)

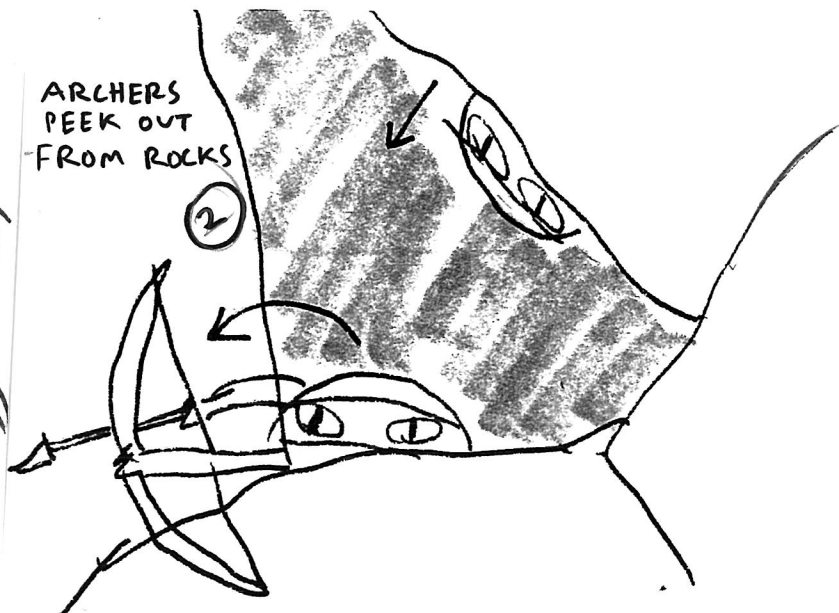
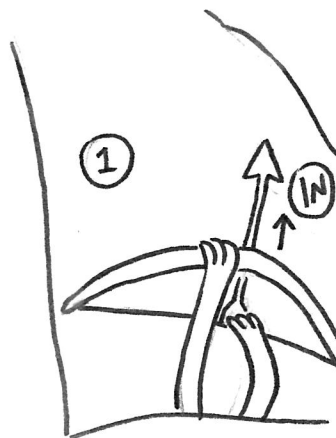
Action:

Timing:

MIST
ANIMATES.



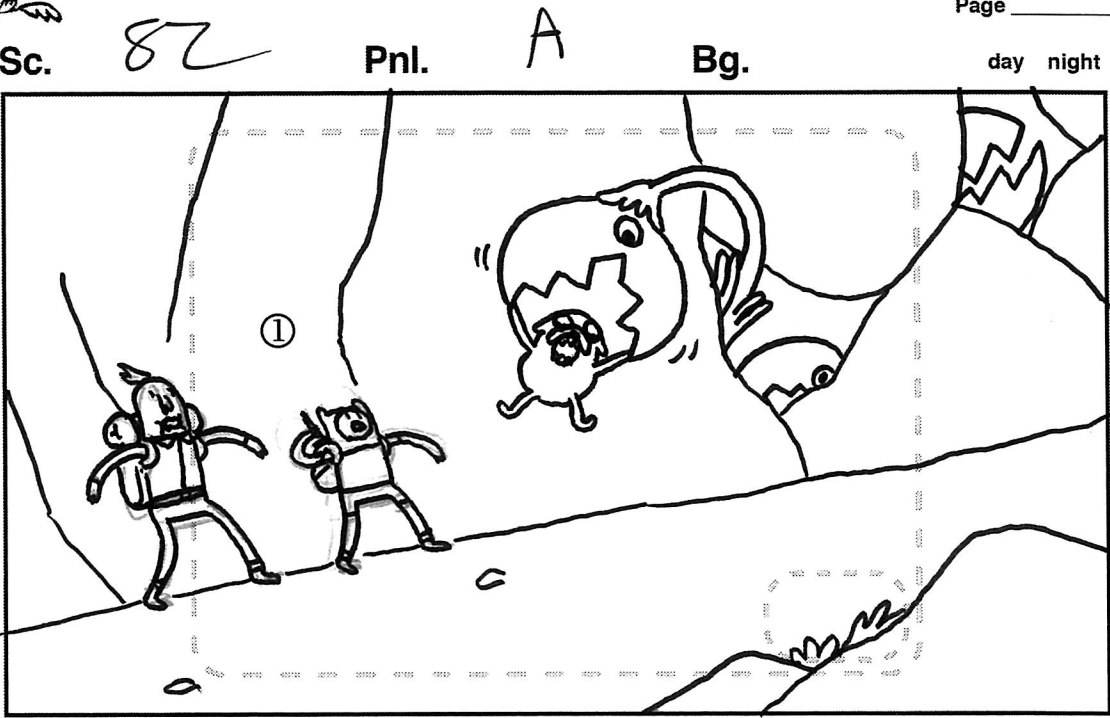
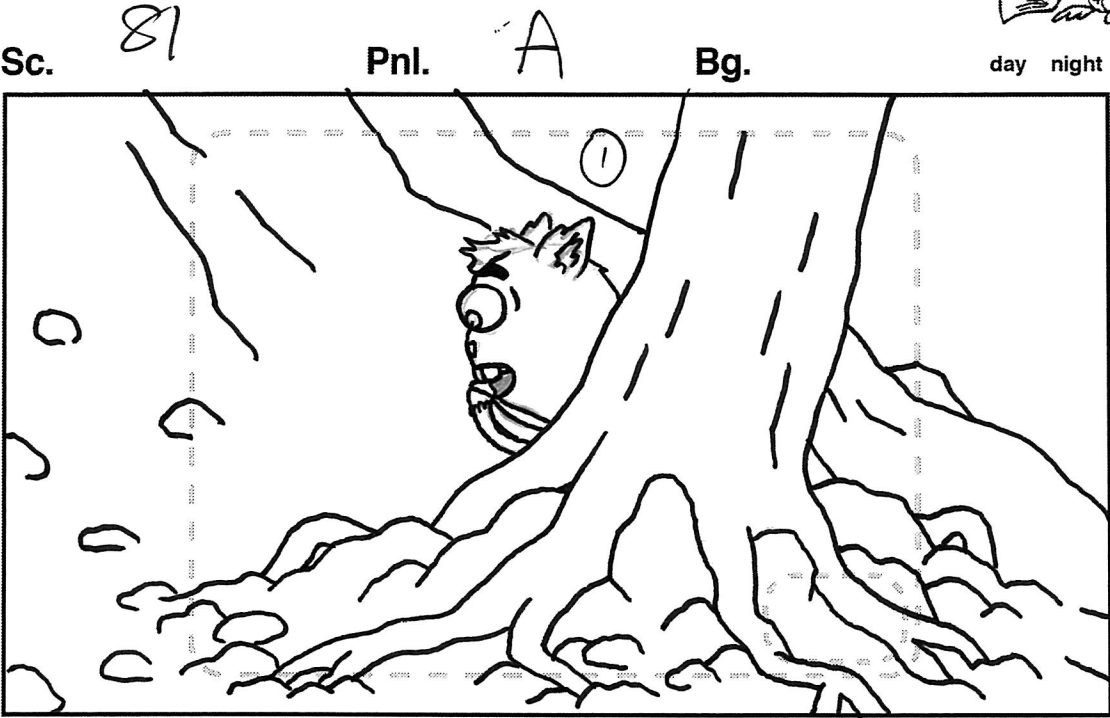
- QUIET
DUDE
LOOKS
UP.



EPISODE # 1034-241

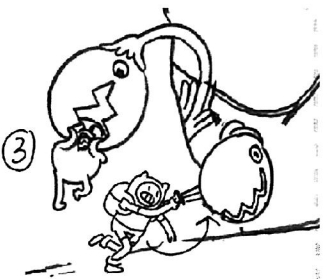
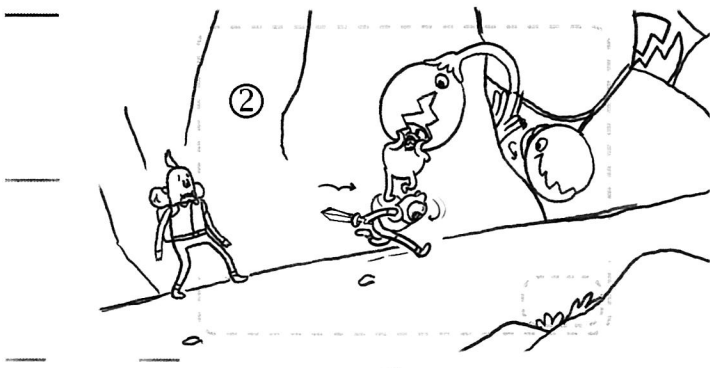
Production:

ADVENTURE TIME



Dialog: Squirrel / AAA I KNOW THAT VOICE!!

Jake / EEE !!!



- F. RUNS UNDER PLANT.

- 2ND PLANT APPEARS

EPISODE # 1034-241
Production:

ADVENTURE TIME

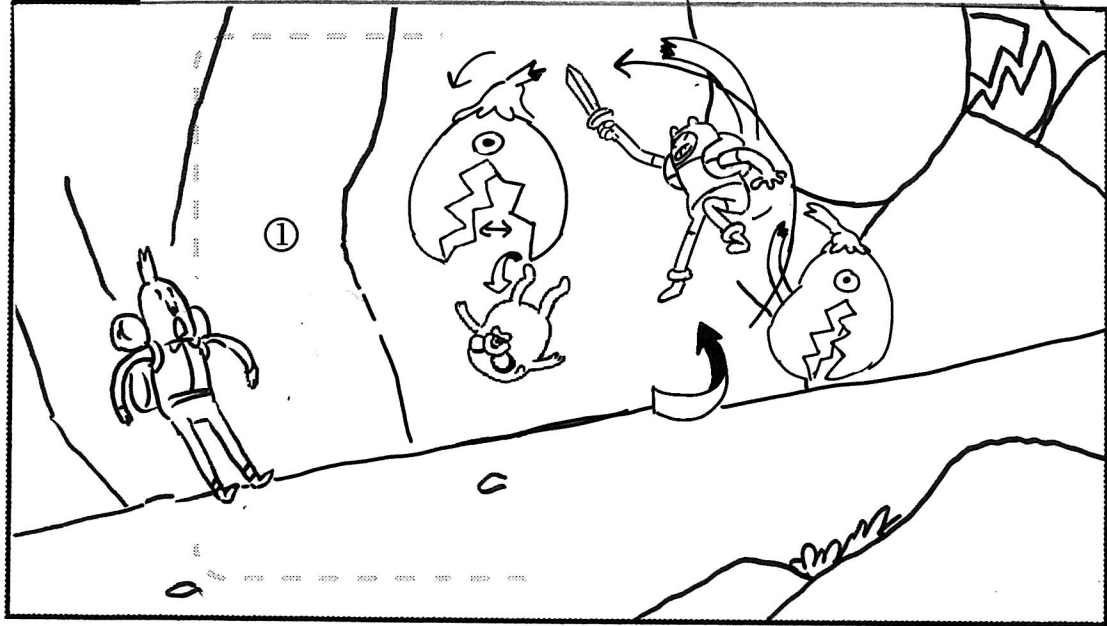


Sc. 82

Pnl. B

Bg.

day night

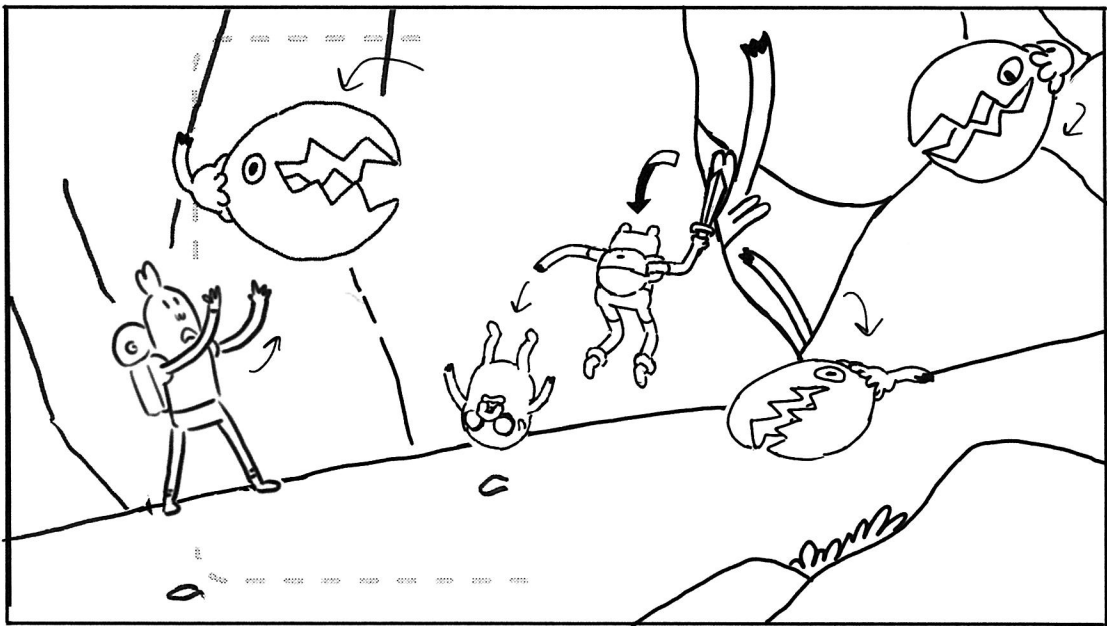


Sc. 82

Pnl. C

Bg.

day night



Dialog: F: [GRUNT] SEX: *SHKK!* *

Action: - F. CHOPS TWO PLANT HEADS
- PLANT RELEASES J. - J. FALLS

Timing:

EPISODE #

Production:

Sc. 82

Pnl. D

Bq.

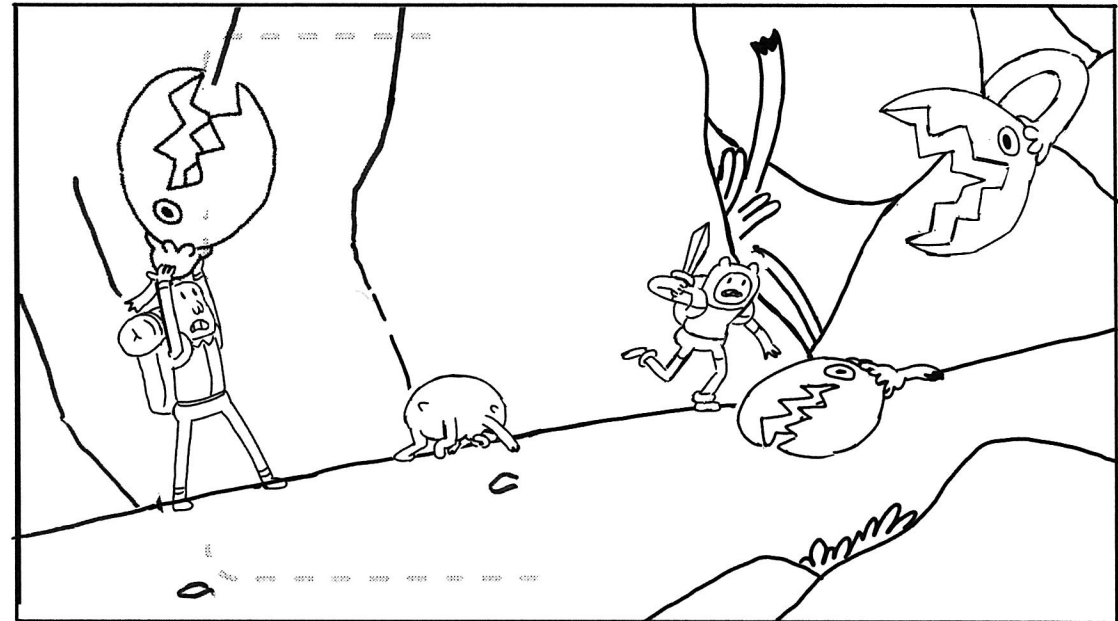
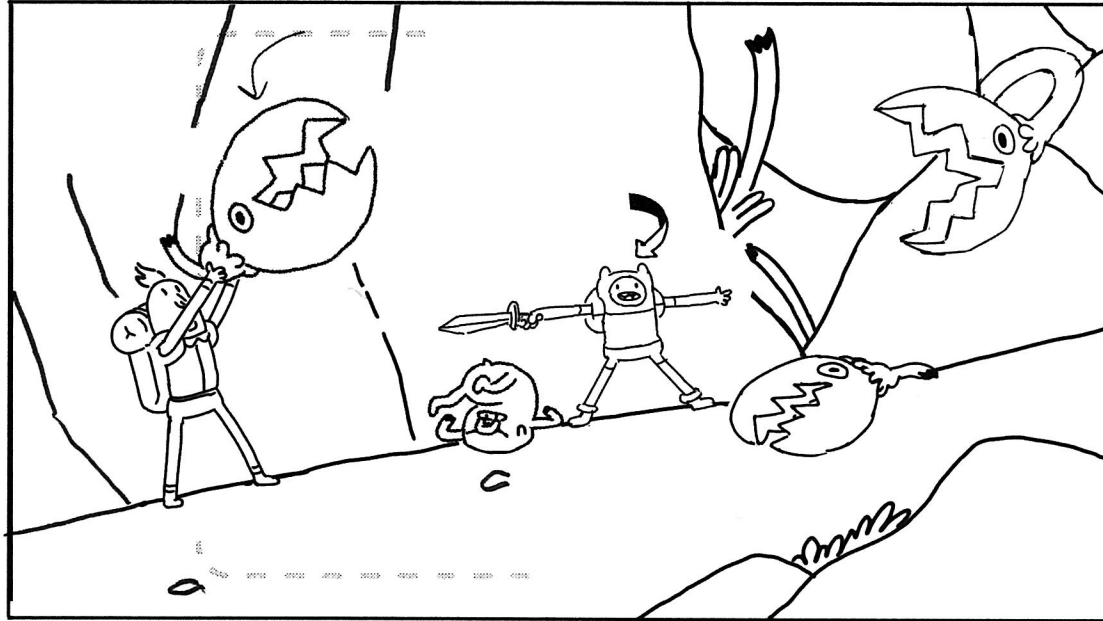
day night

Sc. 82

Pnl. €

Bq.

day night



Dialog:

Action:

- F. LANDS
- NM CATCHES HEAD
- J LANDS ON HEAD

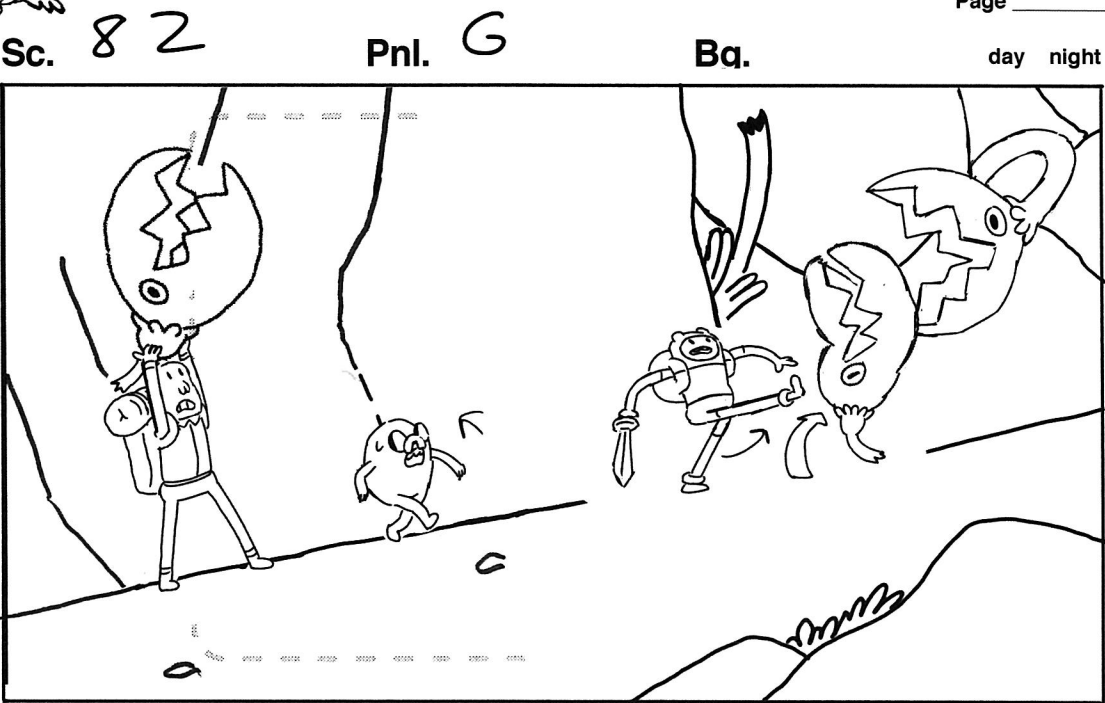
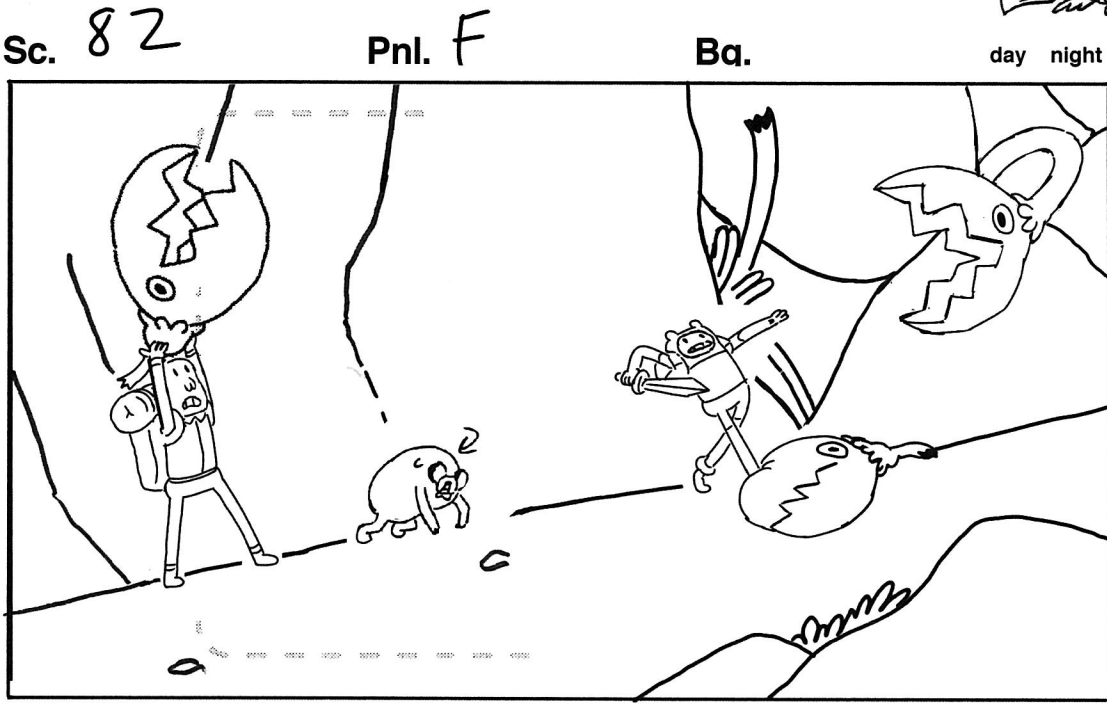
- 3rd PLANT
LUNGES AT THEM

- ANTIC FOR KICK

Timing:**EPISODE #**

Production:

ADVENTURE TIME



Dialog:	
Action:	- CONTACT POSE - F KICKS SEVERED HEAD INTO 3RD PLANT'S MOUTH - J GETS UP
Timing:	

EPISODE #

Production:

ADVENTURE TIME

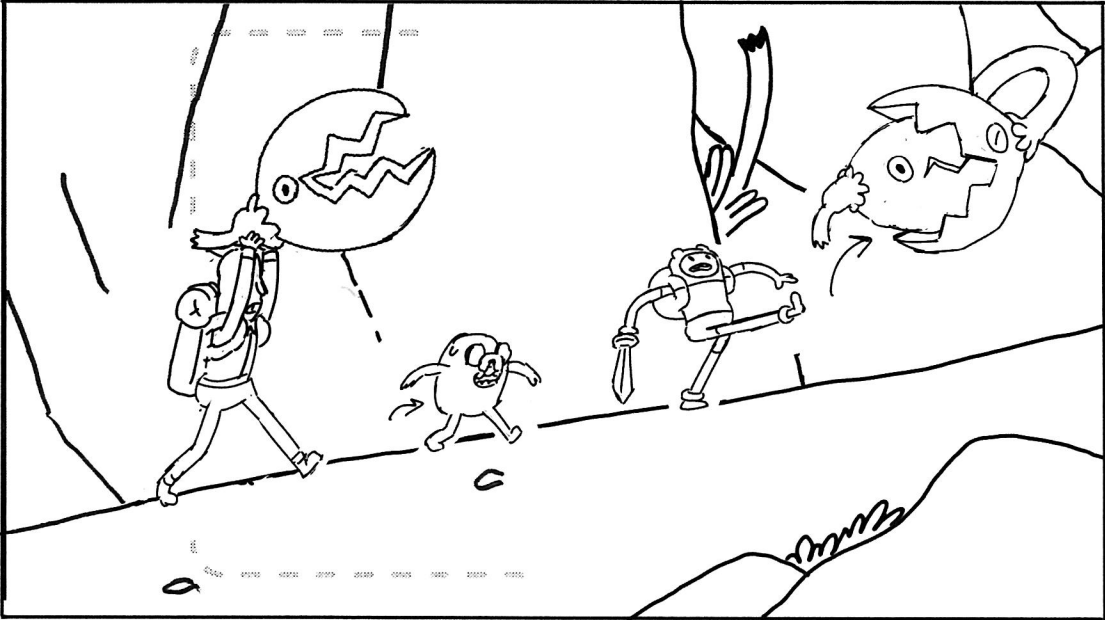


Sc. 82

Pnl. H

Bq.

day night

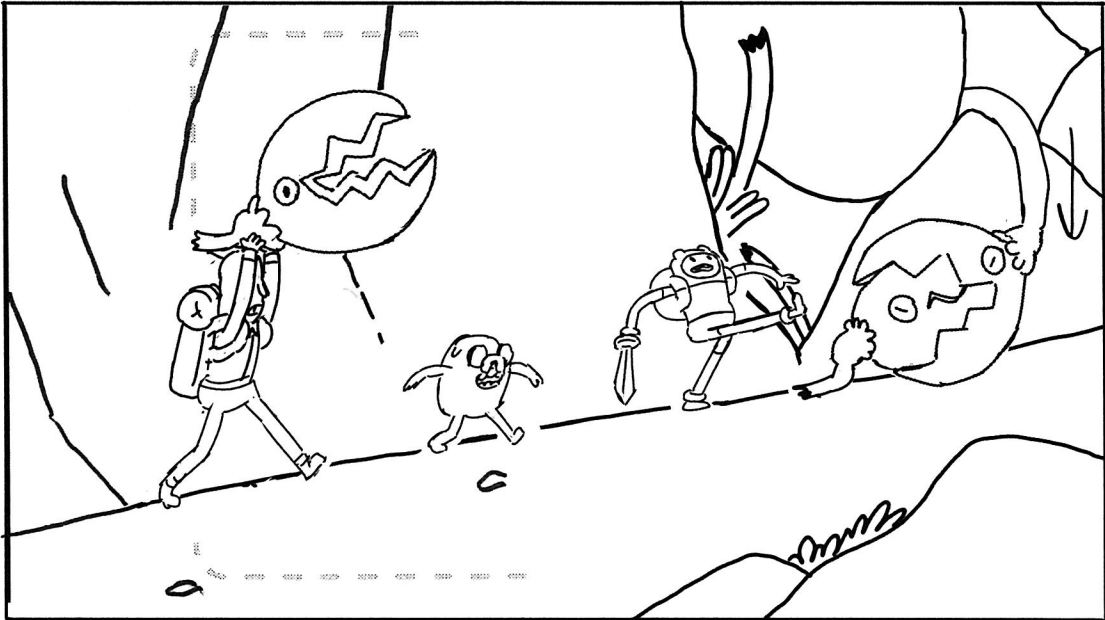


Sc. 82

Pnl. I

Bq.

day night



Dialog:	
Action:	- HEAD LANDS IN MOUTH
Timing:	- PLANT HEAD DROPS TO GROUND

EPISODE #

Production:

ADVENTURE TIME

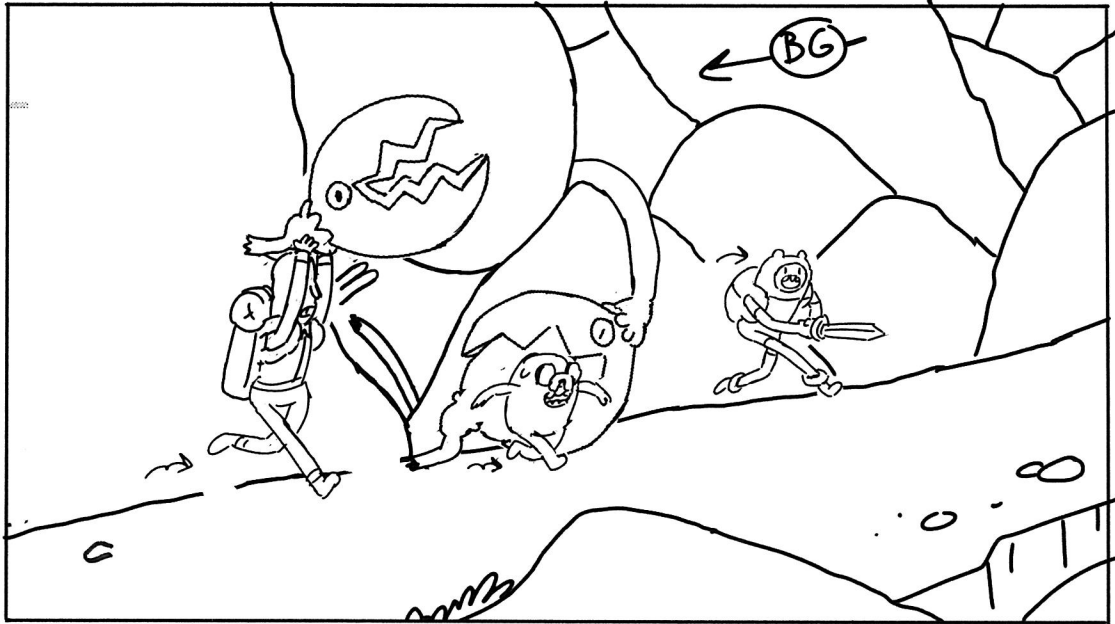


Sc. 82

Pnl. J

Bg.

day night

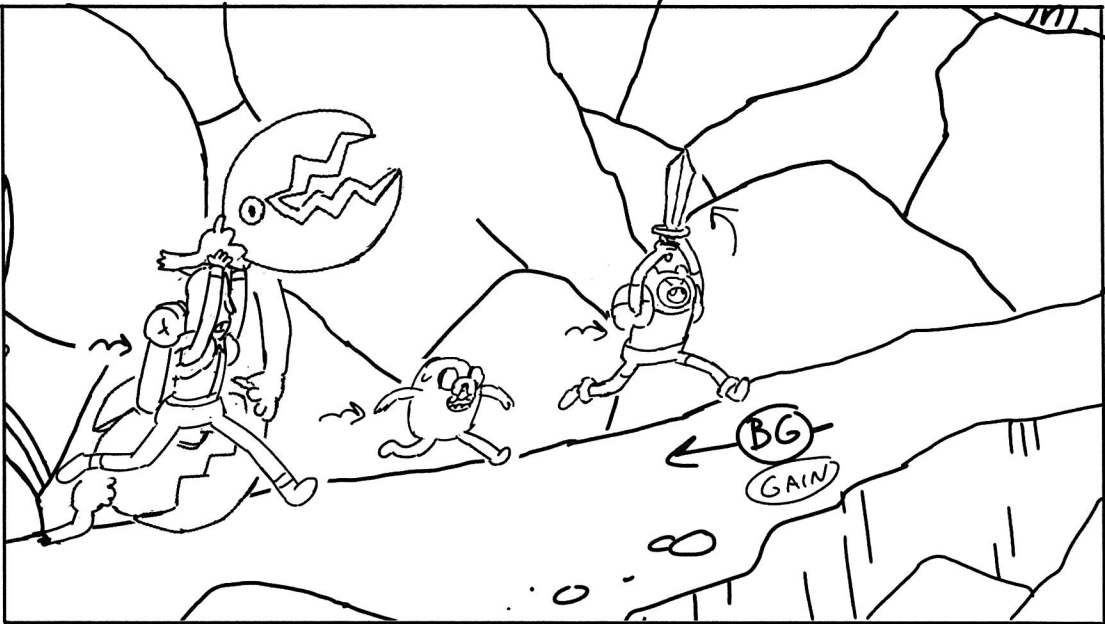


Sc. 82

Pnl. K

Bg.

day night



Dialog: F: CHARGE!

Action:

Timing:

EPISODE #

Production:

ADVENTURE TIME

ROCK
BEAST



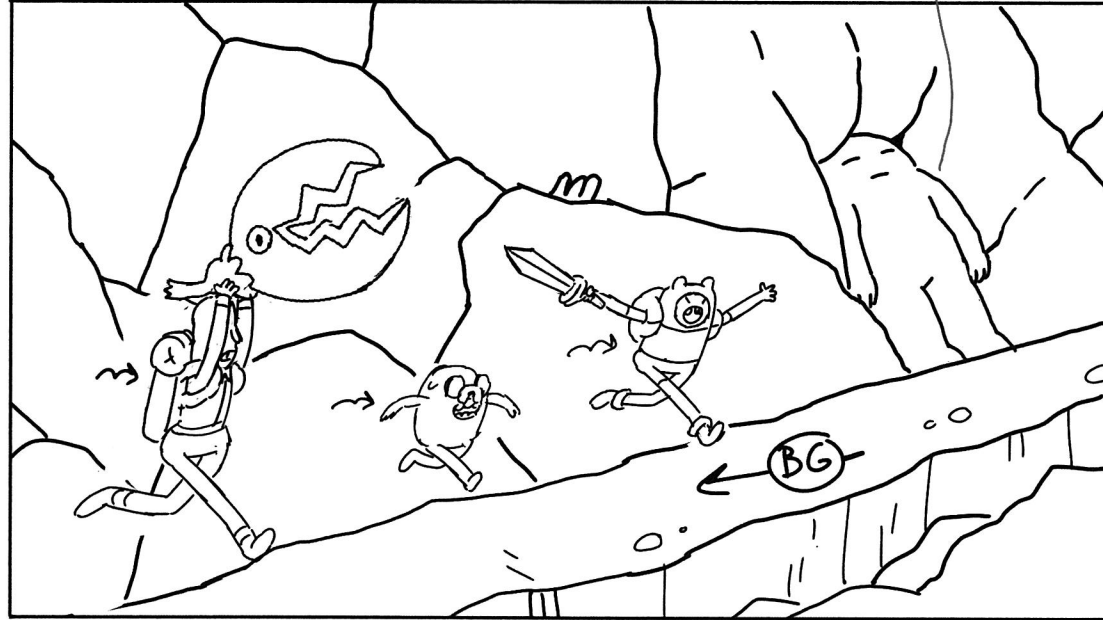
Page 86 E

Sc. 82

Pnl. L

Bg.

day night

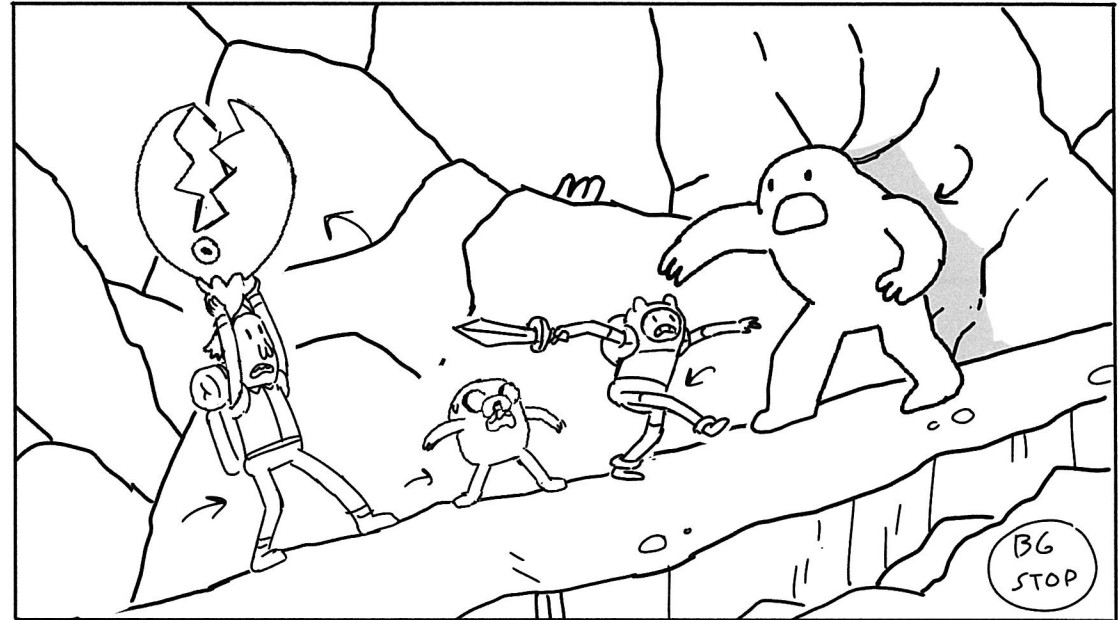


Sc. 82

Pnl. M

Bg.

day night



Dialog: GROUP: AAAA

ROCK BEAST: SURPRISE YOU'RE DEAD!

Action:

- ROCK BEAST STEPS INTO PATH

Timing:

EPISODE #

Production:

ADVENTURE TIME

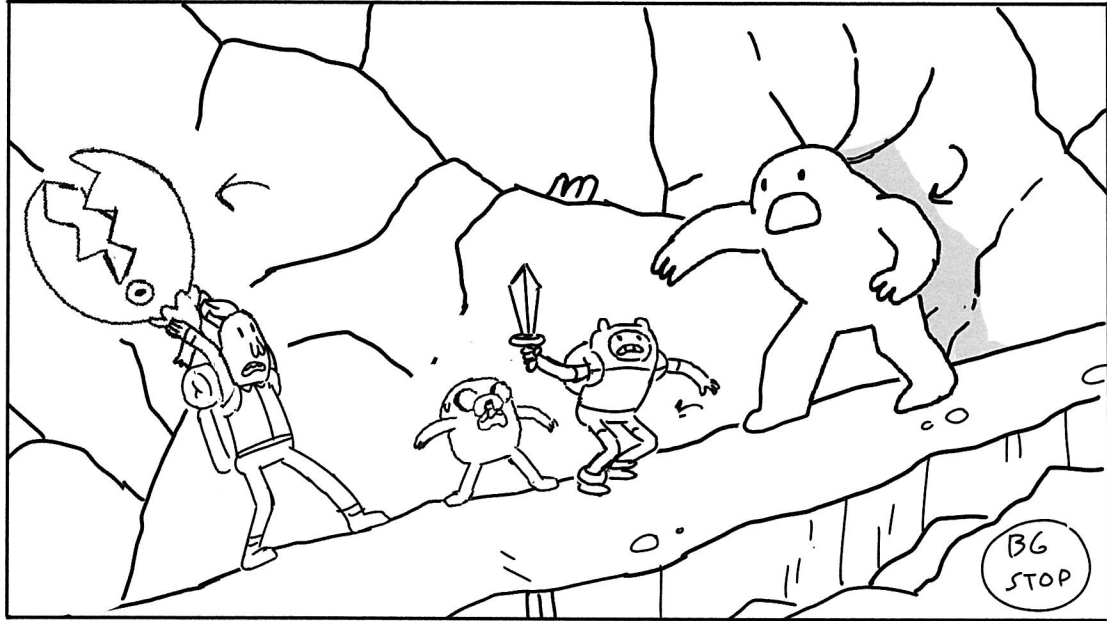


Sc. 82

Pnl. N

Bq.

day night

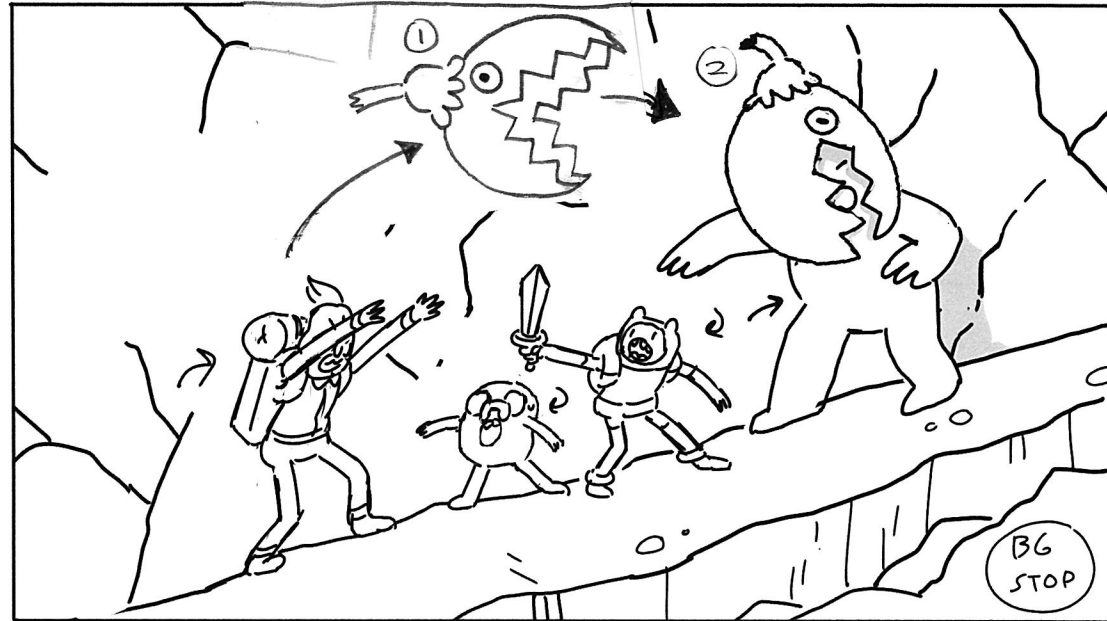


Sc. 82

Pnl. O

Bq.

day night



Dialog:

Action:

- NM ANTICS

- NM THROWS HEAD ONTO RB'S head

Timing:

EPISODE #

Production:

ADVENTURE TIME



Sc. 82

Pnl. P

Bq.

day night



Sc. 82

Pnl. Q

Bq.

day night



Dialog:	RB: AGGH!!	
Action:	- PLANT HEAD THROWS RB OFF BALANCE - HE STUMBLES	
Timing:		

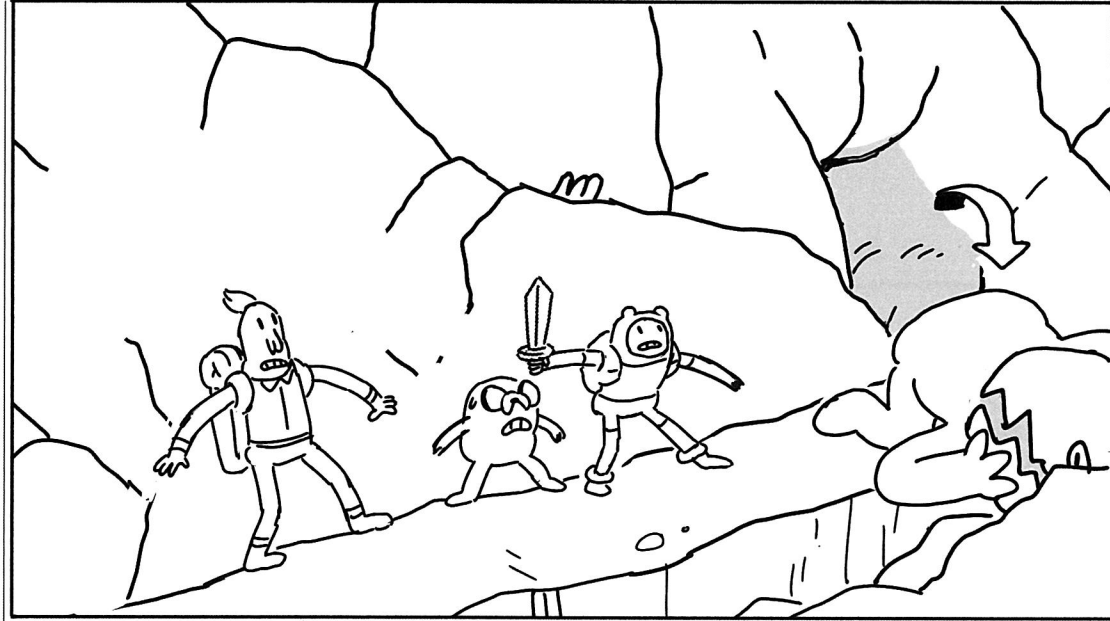
EPISODE #

Production:

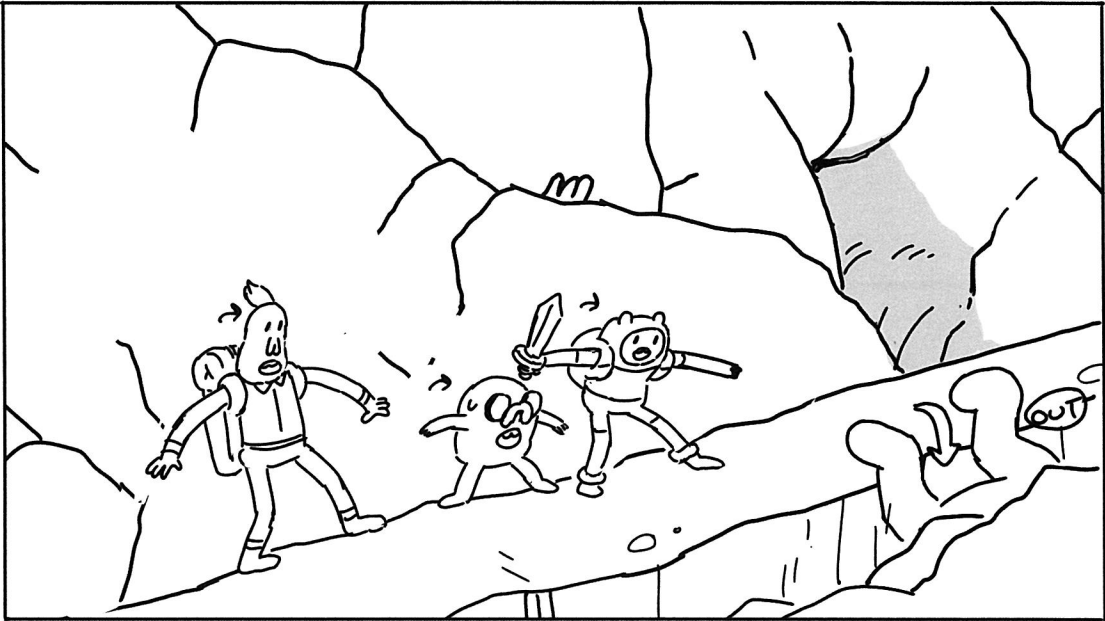
ADVENTURE TIME



Sc. 82 Pnl. R Ba. day night



Sc. 82 Pnl. S Ba. day night



Dialog:	
Action:	- RB FALLS OFF PATH
Timing:	

EPISODE #

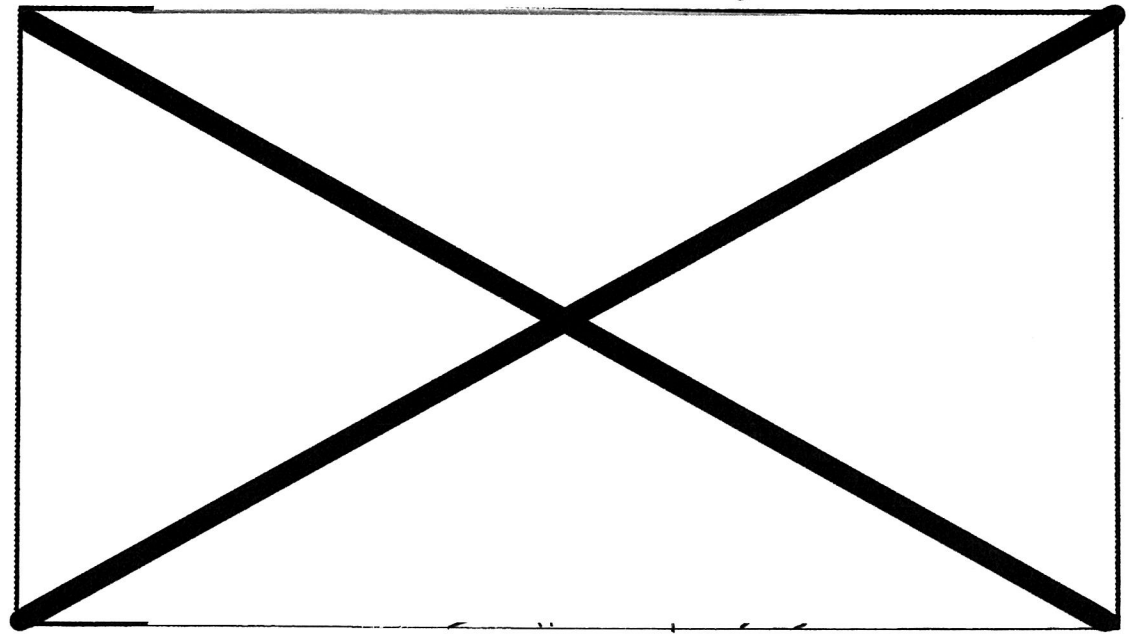
Production:

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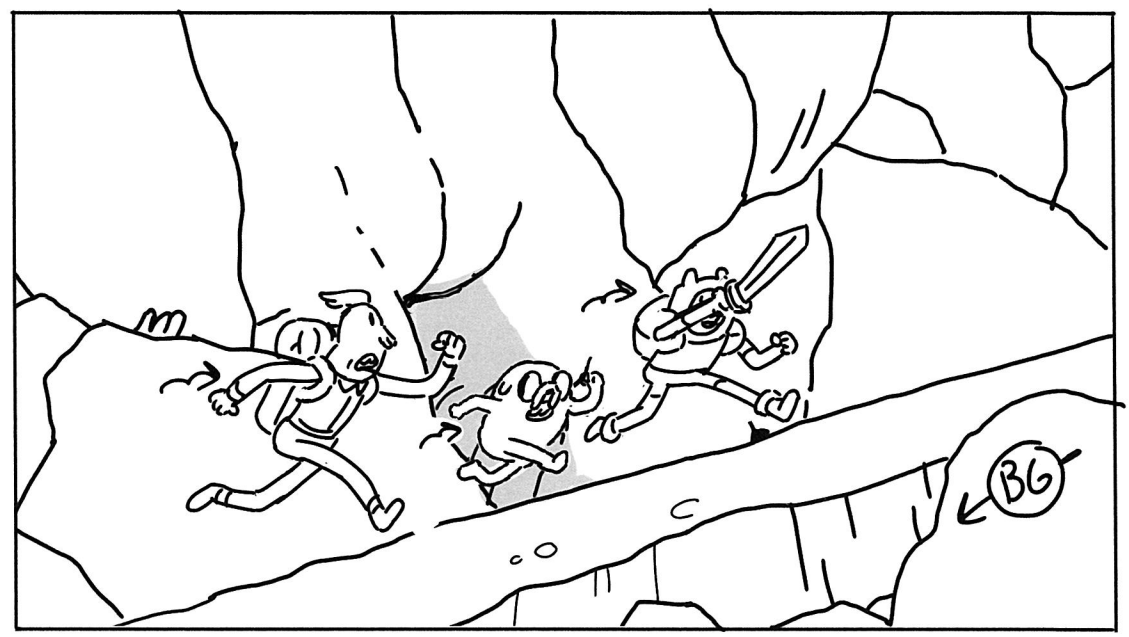
ADVENTURE TIME



Sc. **82** Pnl. Bg. day night



Sc. **82** Pnl. **T** Bg. day night



Fin! 90 90 90 90

- F, J, NM CONTINUE UP MOUNTAIN.

EPISODE # **1034-241**

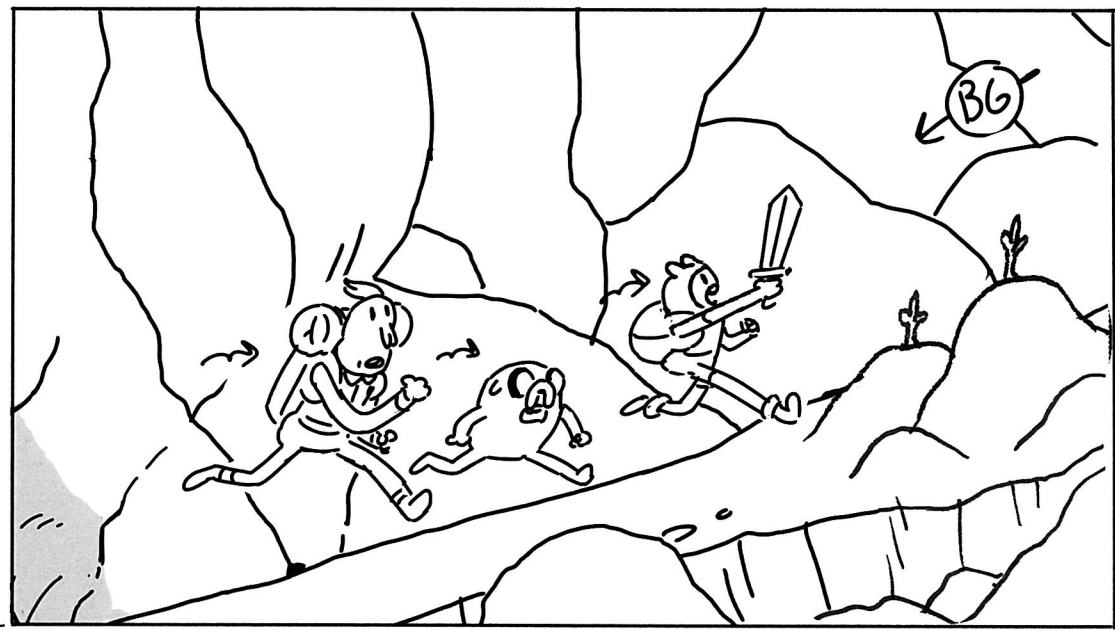
Production:

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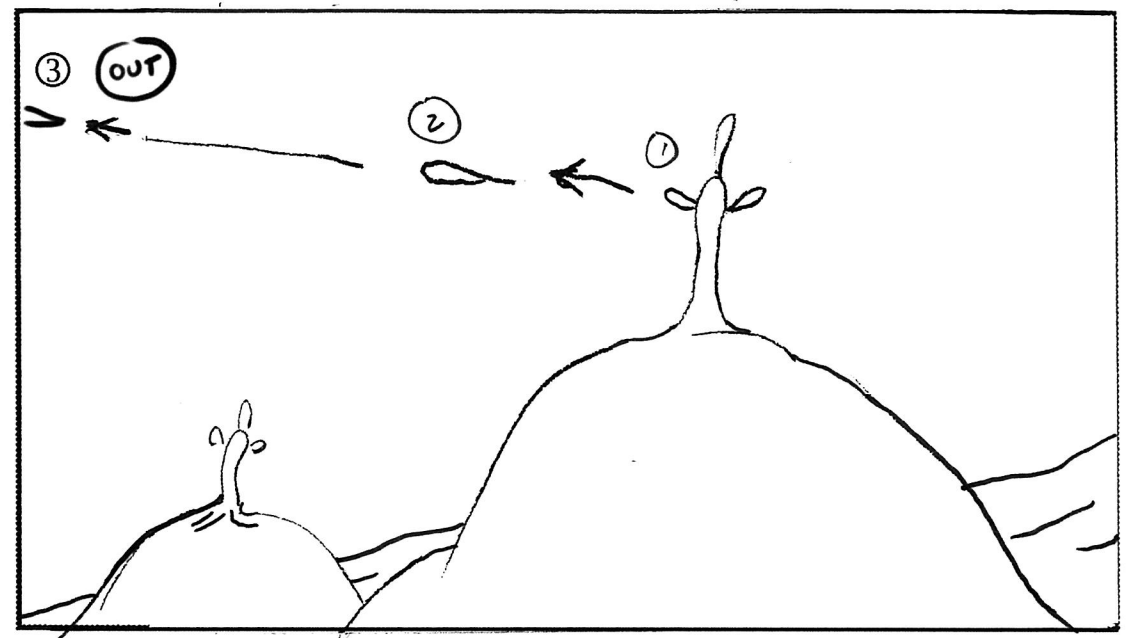
ADVENTURE TIME



Sc. 82 Pnl. U Bg. day night



Sc. 83 Pnl. A Bg. day night



Dialog:	<p><u>E</u> / 90 90 90 90</p> <p>SFX: * FFT! *</p>
Action:	<p>- parasite launches FROM ROCK.</p>
Timing:	

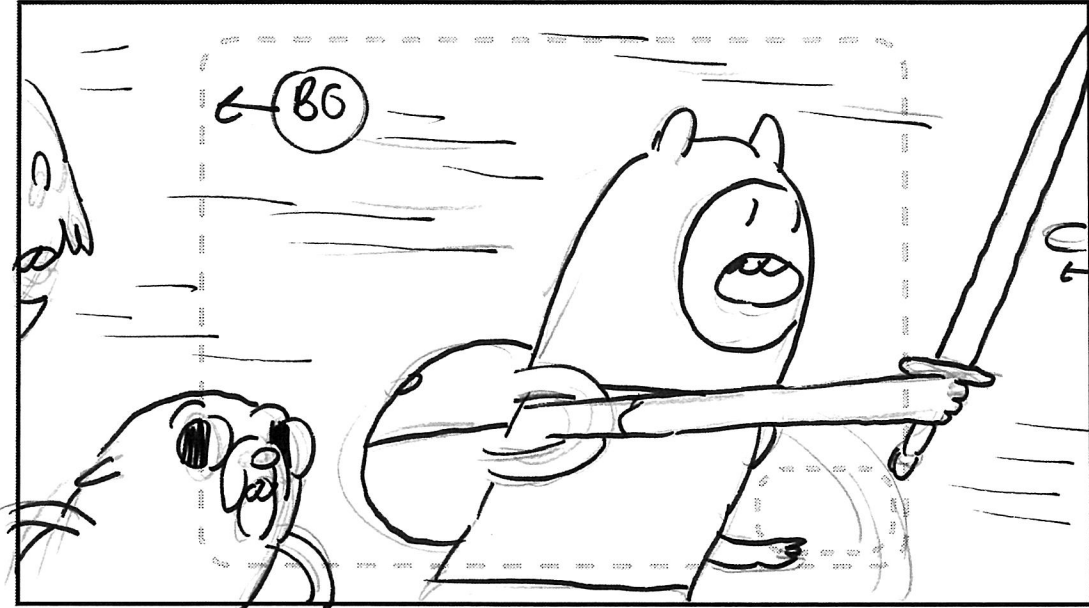
EPISODE # 1034-241
Production:

ADVENTURE TIME

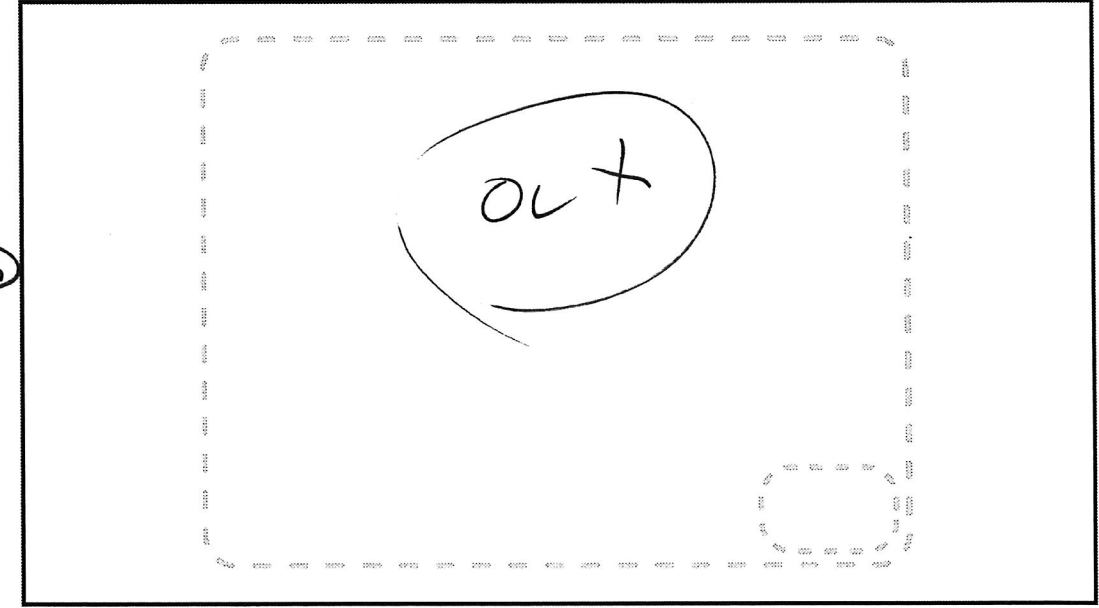


Page 90

Sc. 84 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

1034-24#

EPISODE #

Production:

ADVENTURE TIME

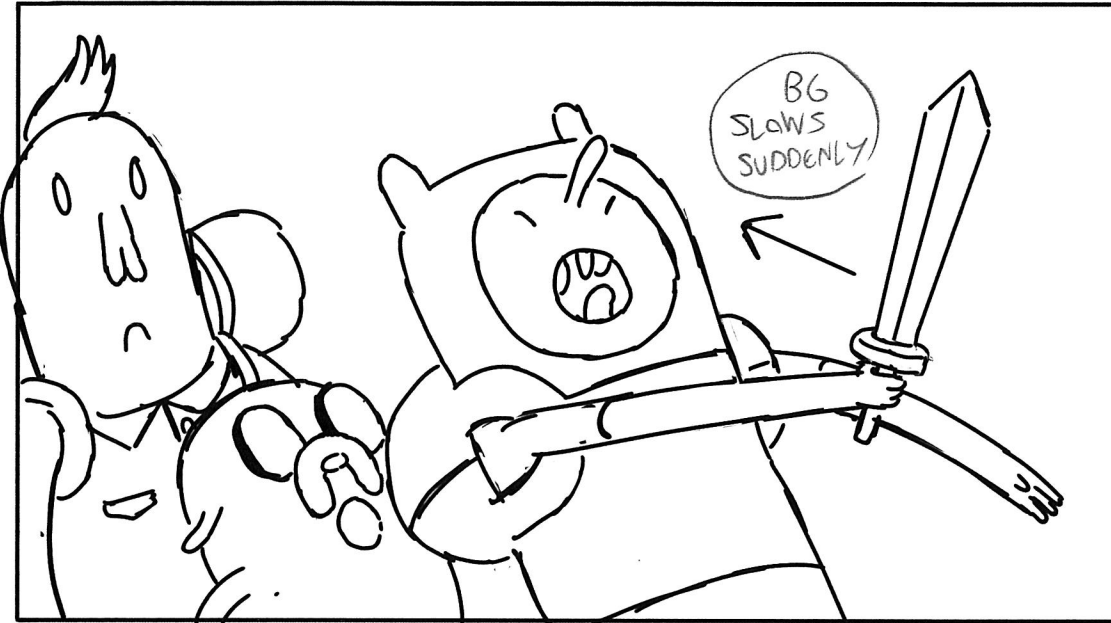


Sc. 84

Pnl. B

Bg.

day night

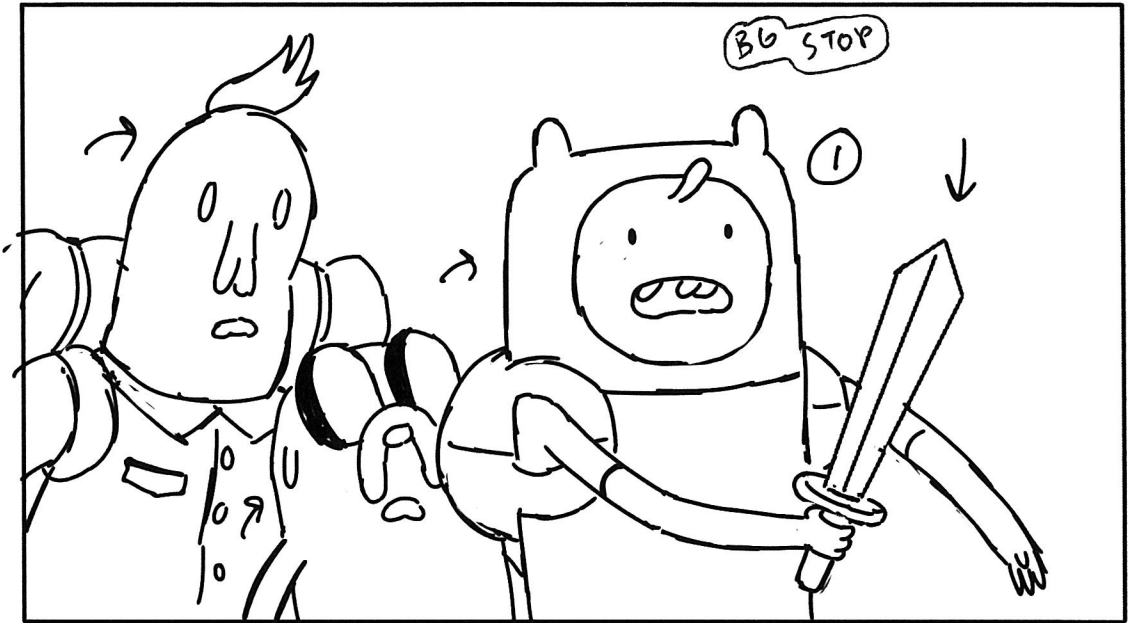


Sc. 84

Pnl. C

Bg.

day night



Dialog:

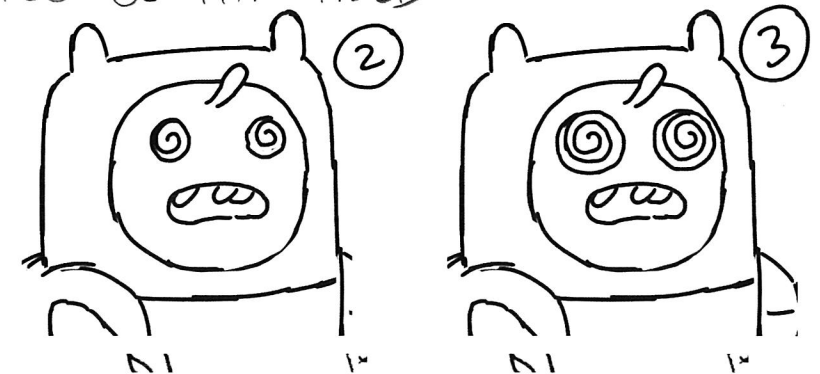
Take! Finn??

Action:

- MIND CONTROL PARASITE HITS FINN'S FOREHEAD

- FINN'S EYES GO HYPNOTIZED

Timing:



EPISODE # 1034-241

ADVENTURE TIME



Page 92

Sc. 84

Pnl. D

Bg.

day night

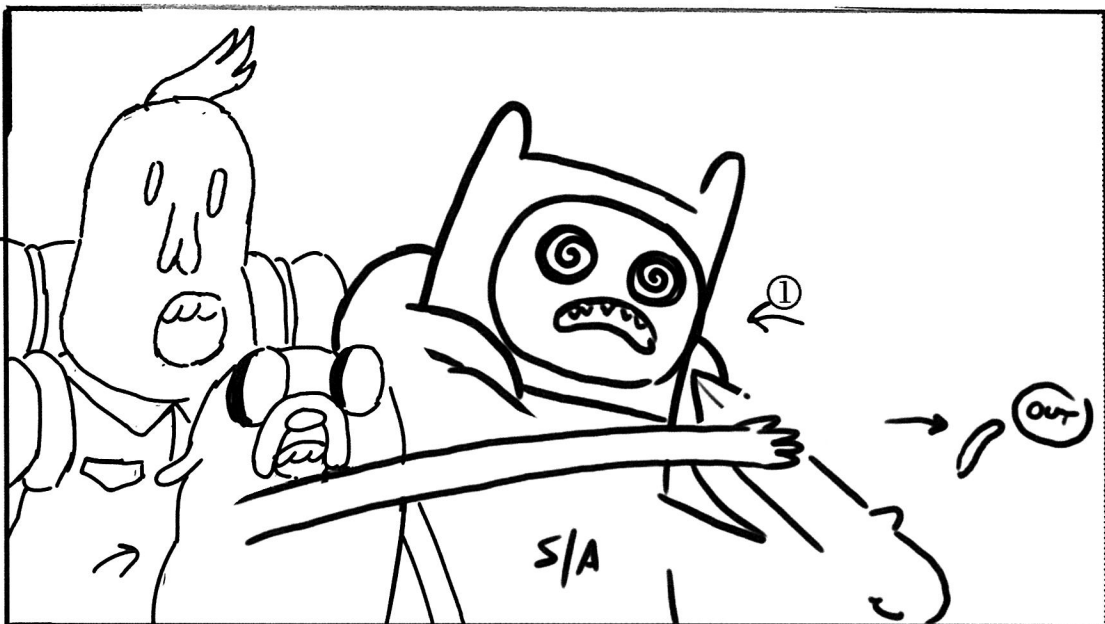


Sc. 84

Pnl. E

Bg.

day night



NM/ parasite!

J/ AHHH!

Action:

- F. AIMS SWORD AT HIMSELF.

Timing:



- J. YANKS
OUT
PARASITE.

1.034-241

EPISODE #

Production:

ADVENTURE TIME



Page 93

Sc. 84

Pnl. F

Bg.

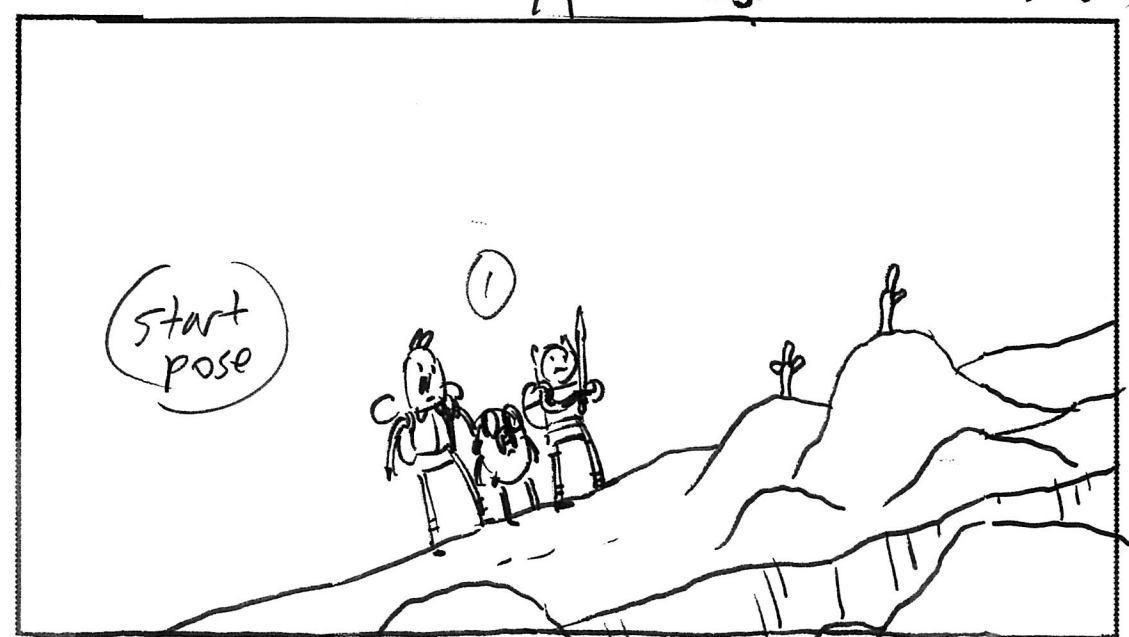
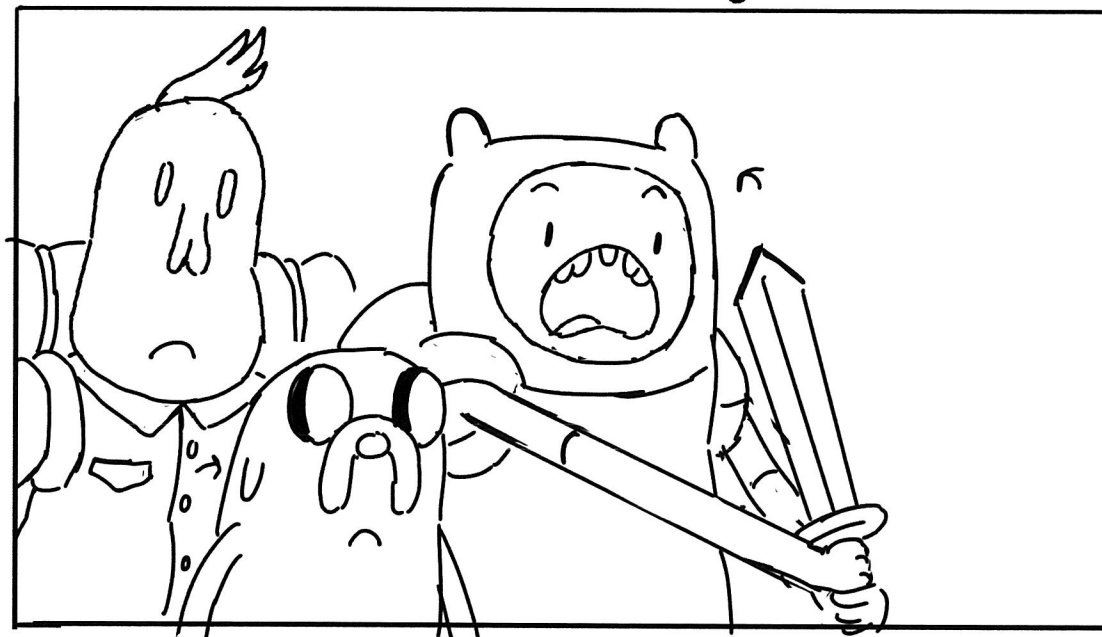
day night

Sc. 85

Pnl. A

Bg.

day night



Dialog:

F / what the heck!?

Action:

- F. REGAINS CONTROL
AND YANKS SWORD AWAY.

Timing:

Jake ② to the top!



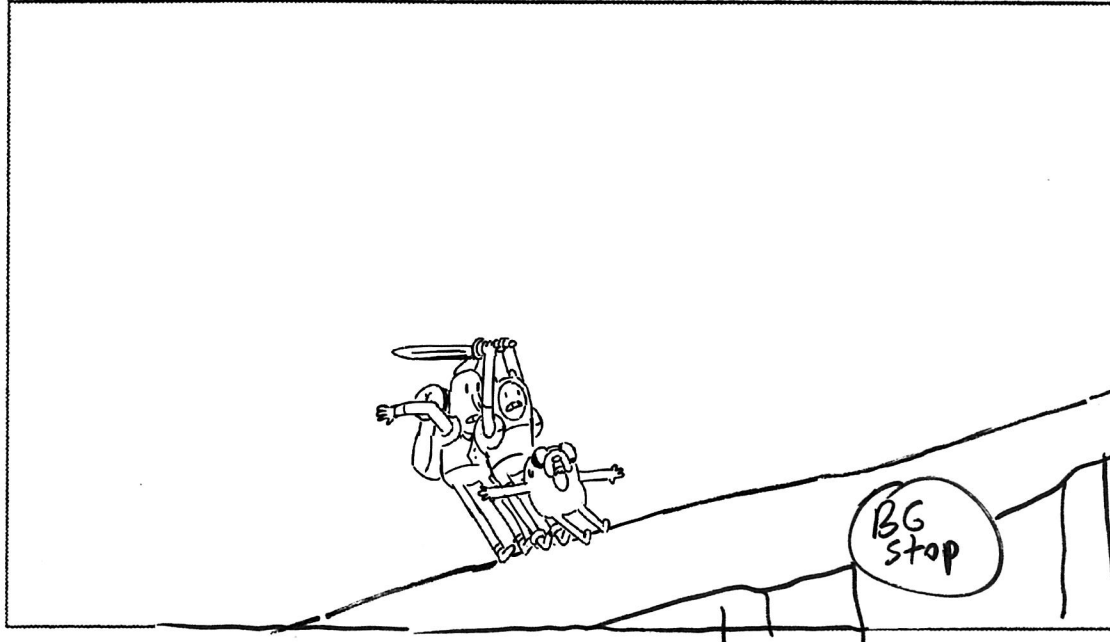
- F, J, NM START
RUNNING AGAIN!



EPISODE # 1034-241

Production:

Sc. 85 Pnl. B Bg. day night

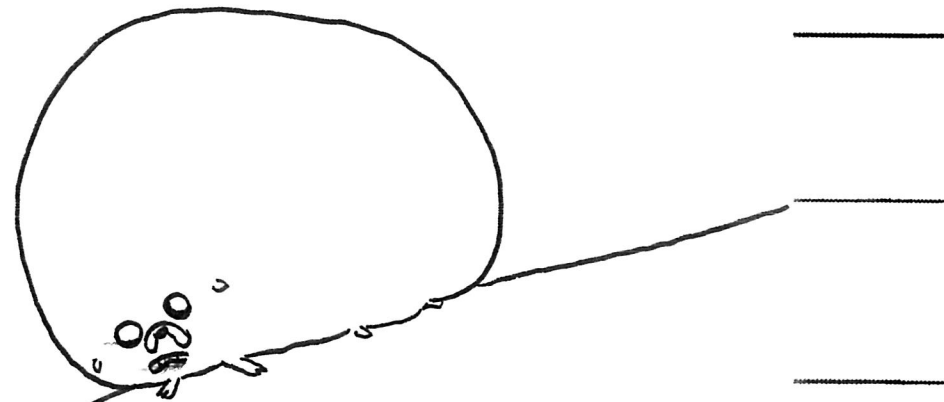
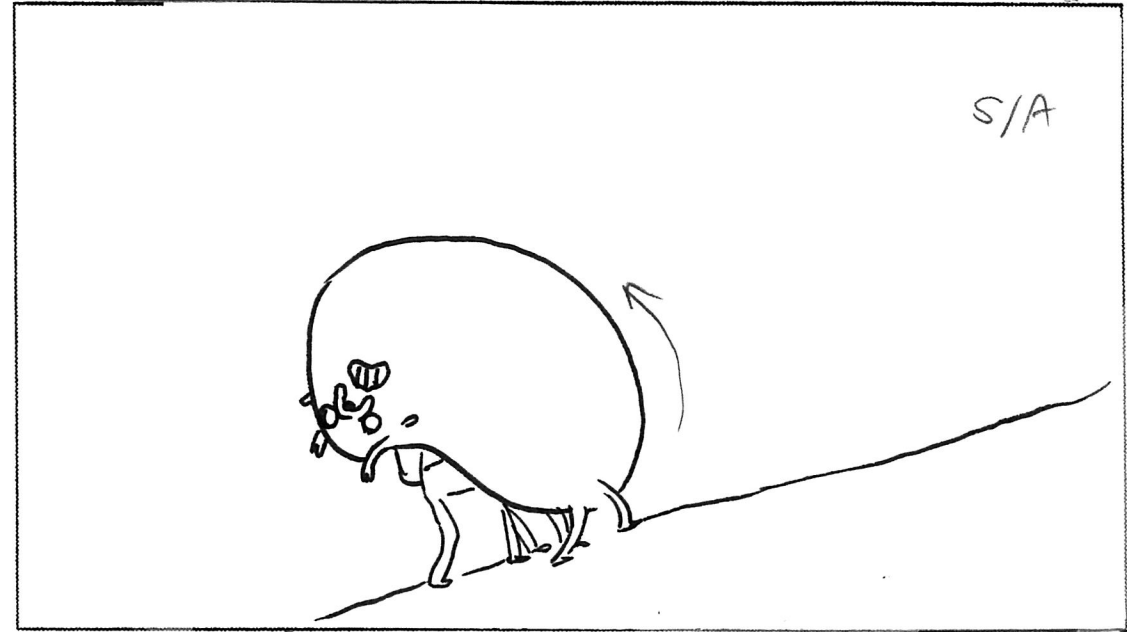


Dialog: J/Wait!

Action: - F, J, NM STOP SHORT. - J. STRETCHES OVER F+J.

Timing:

Sc. 85 Pnl. C Bg. day night



ADVENTURE TIME



Sc. 85

Pnl. D

Bg.

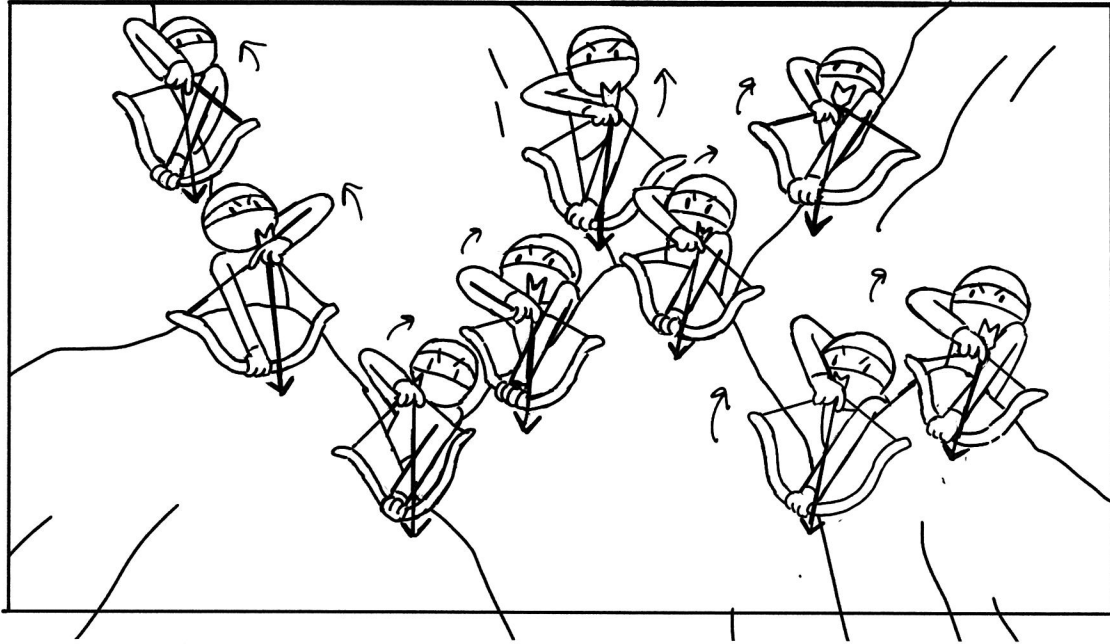
day night

pan

Dialog:
Action: - PAN UP TO BANDIT ARCHERS
Timing:

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Sc. 85 Pnl. E Bg. day night

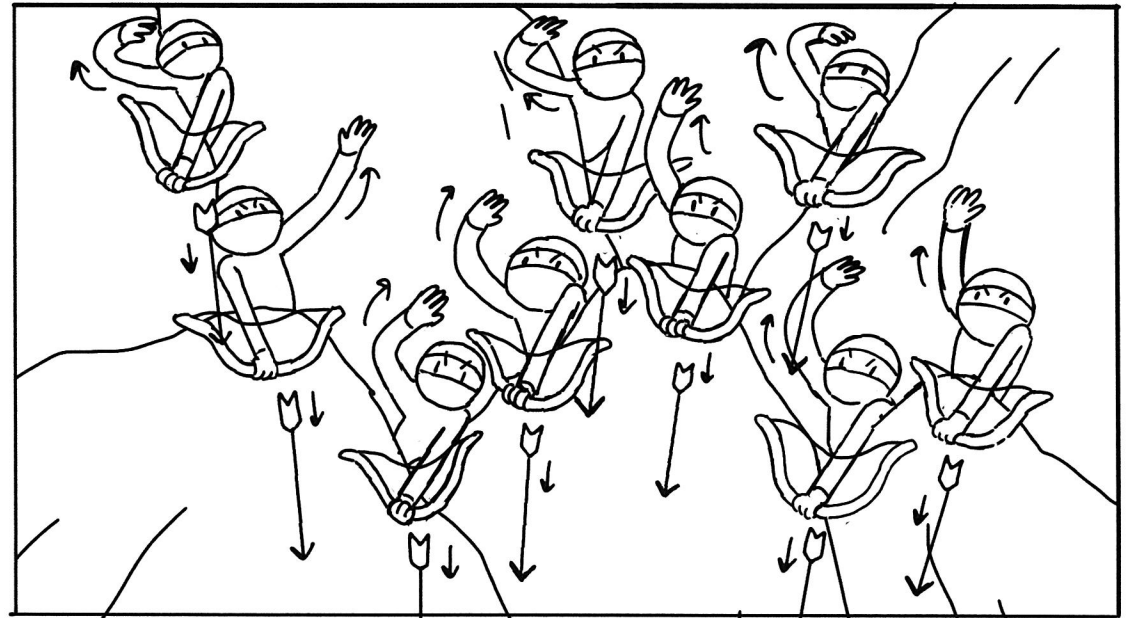


Dialog:

Action: - ARCHERS PREP

Timing:

Sc. 85 Pnl. F Bg. day night



SFX: * DOINK DOINK DOINK *

- ARCHERS FIRE

EPISODE # 1034-24

Production :

ADVENTURE TIME

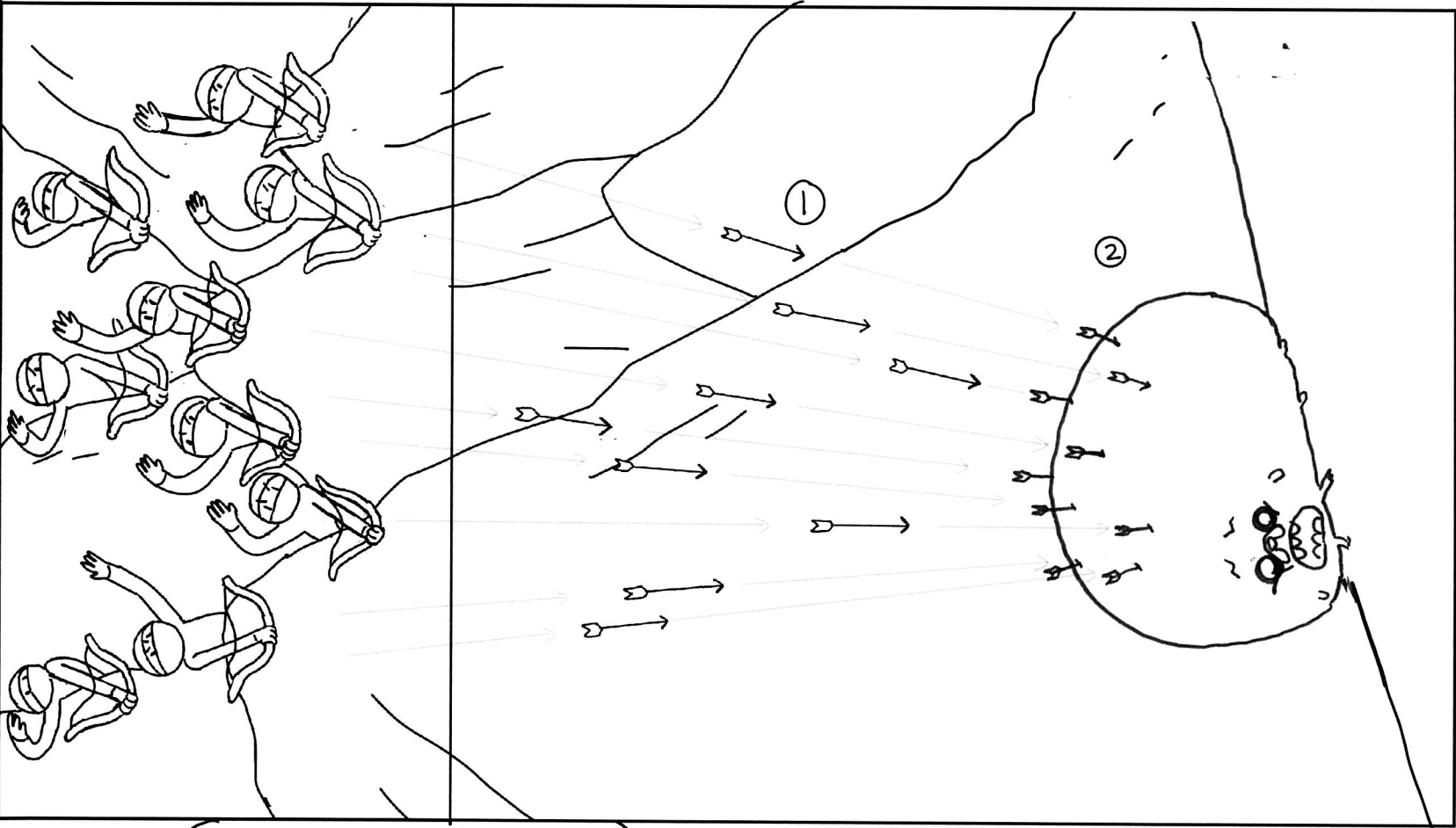


Sc. 85

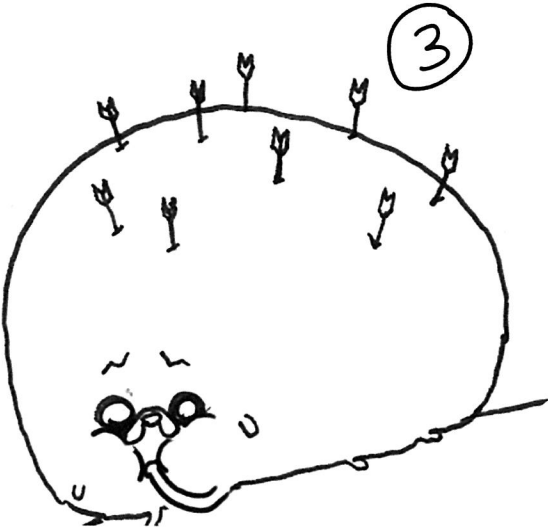
Pnl. G

Bg.

day night



(PAN DOWN w/ARROWS)



Dialog:

Jake / ^(9/5) yaaa!!

Action:

-PAN
DOWN

Timing:

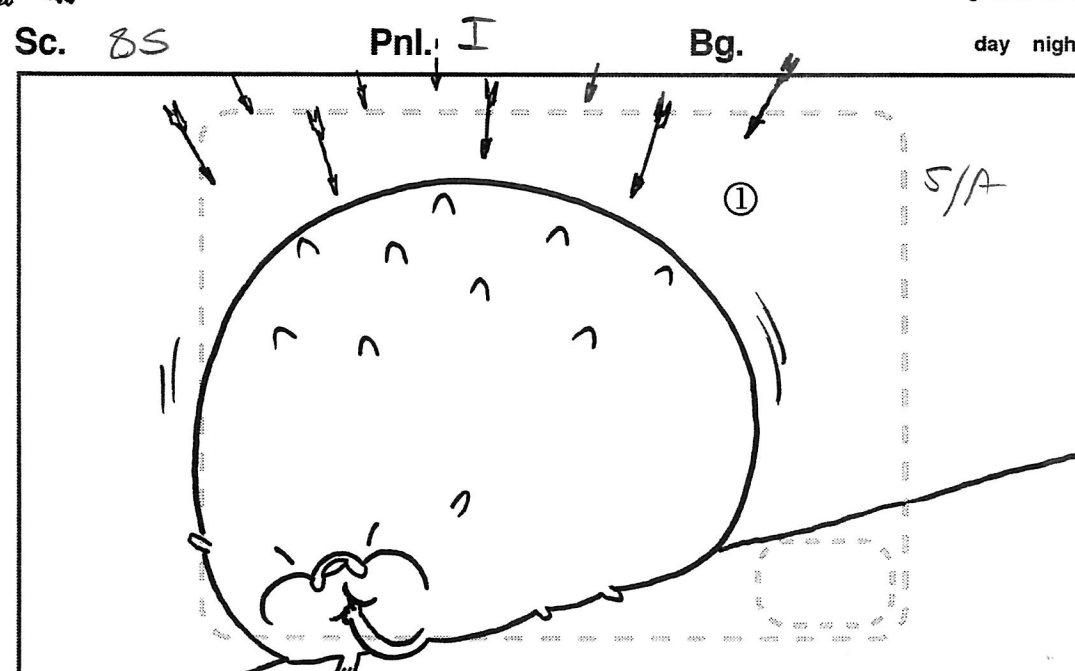
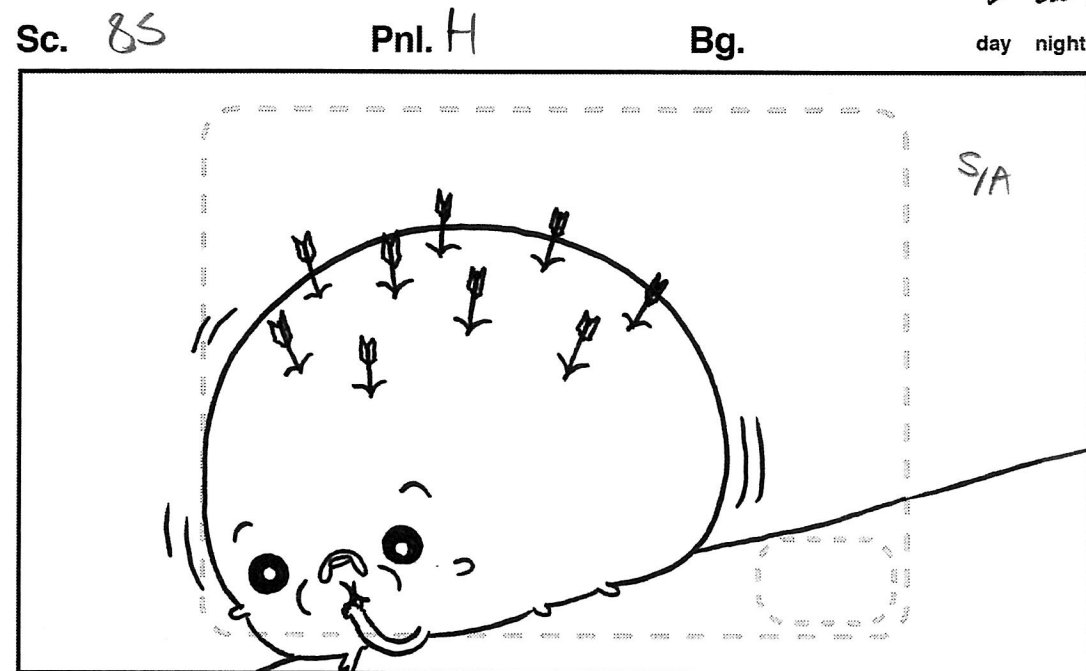
EPISODE #

Production:

ADVENTURE TIME



Page 98



Dialog:

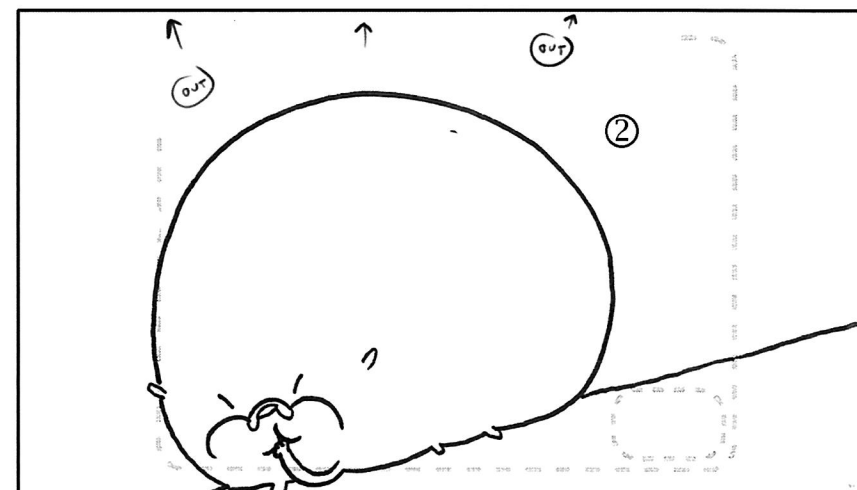
Action:

- expand like a balloon from
blowing on thumb

Timing:

SFX/POONT

- ARROWS FLY
UPWARD.

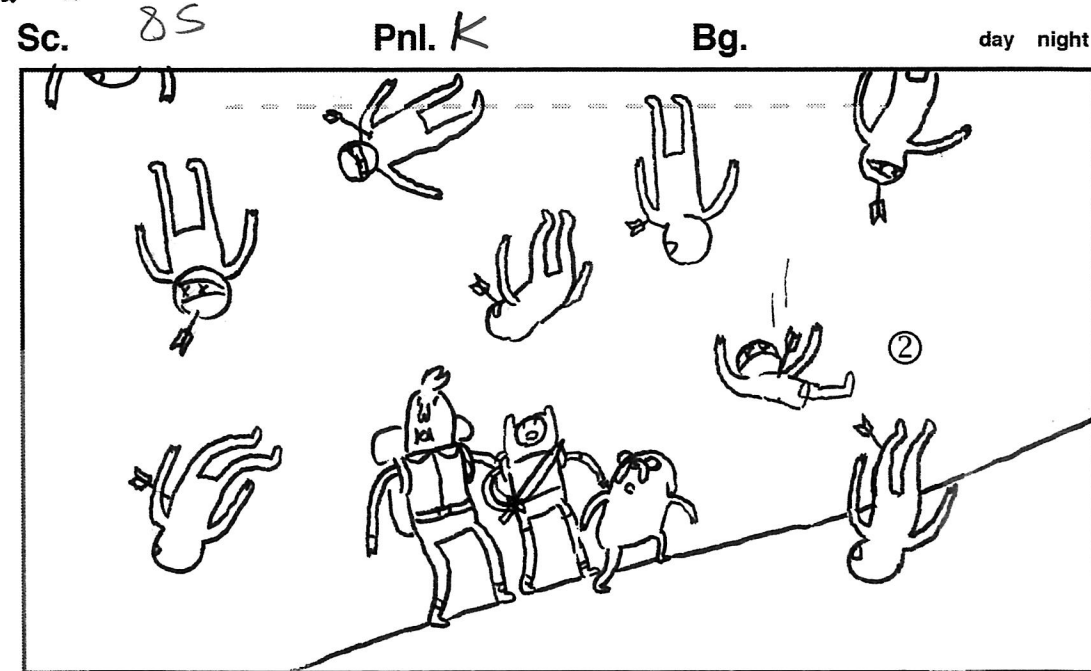
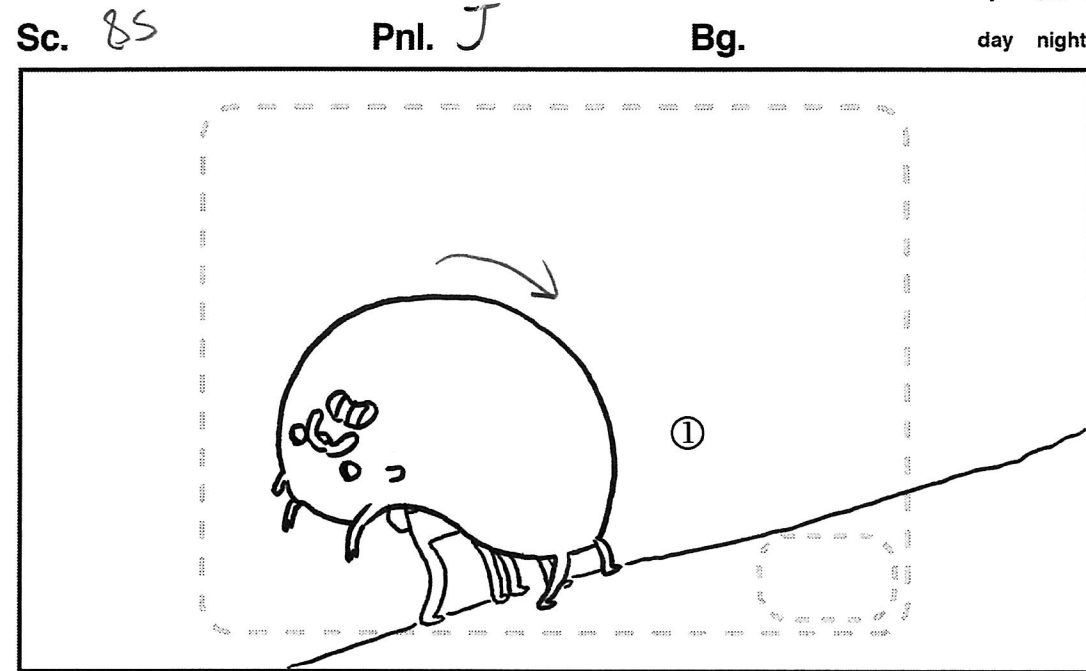


EPISODE # 1034-24

ADVENTURE TIME



Page 99



Dialog:

Action:

- J. STRETCHES BACK TO NORMAL SHAPE

- BANDIT ARCHERS FALL ON/5.

Timing:



EPISODE # 1034-241

ADVENTURE TIME



Sc. 85

Pnl. 2

Bg.

day night

Sc.

Pnl.

Bg.

day night

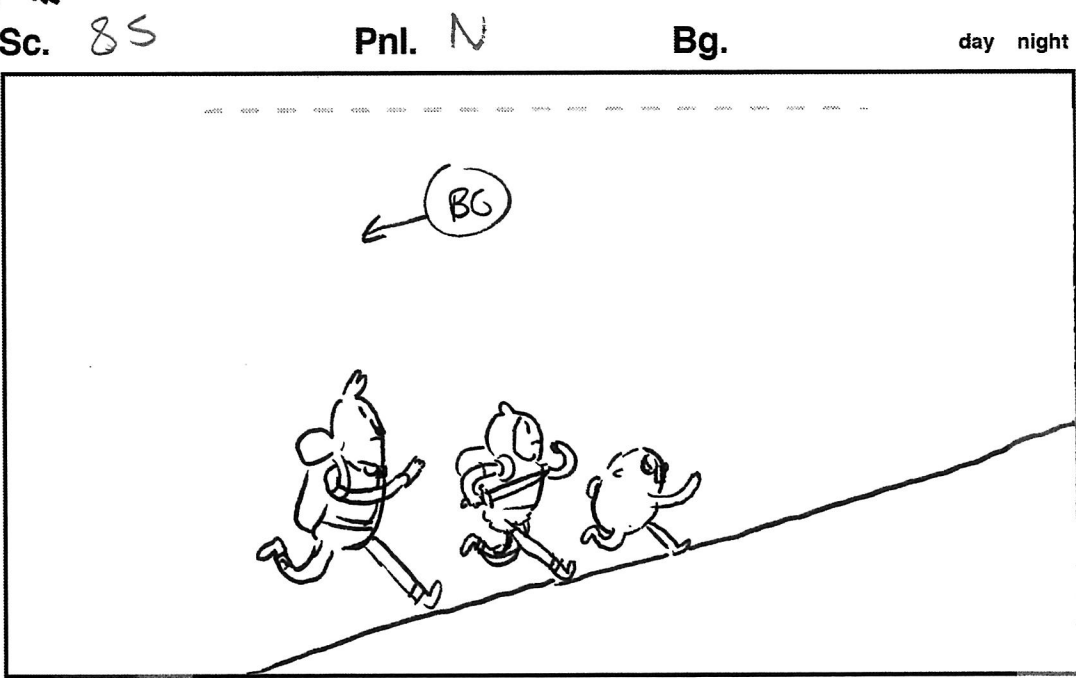
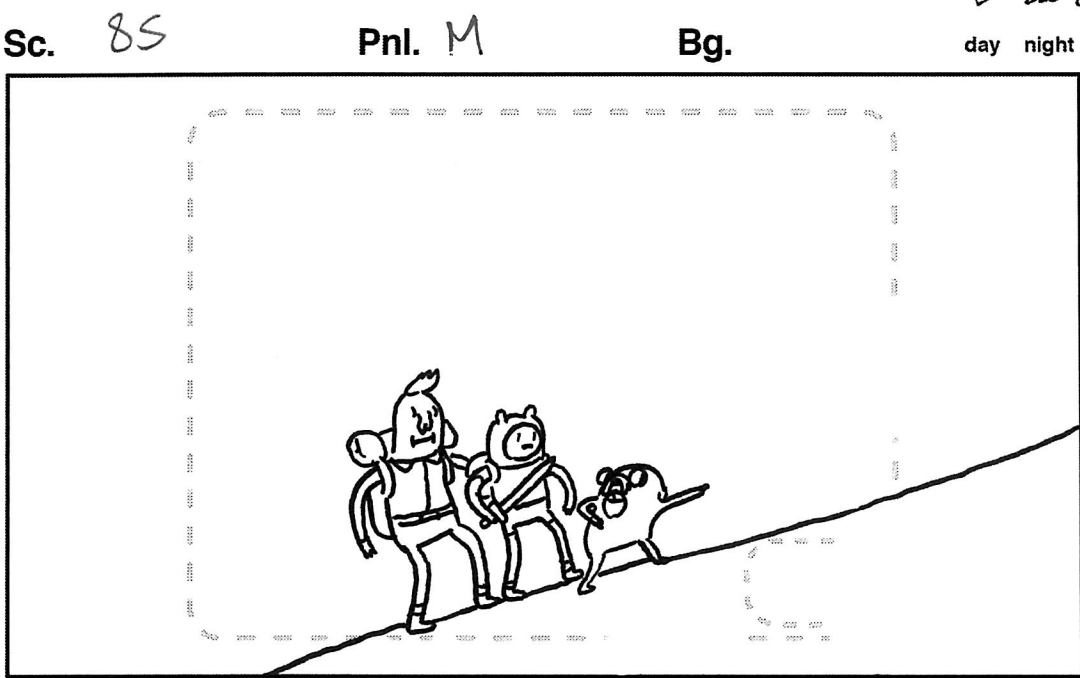
Dialog:
Action:
Timing:

EPISODE #

Production:

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ADVENTURE TIME



Dialog:	Jake / Almost there!	
Action:	- B. ARCHERS FALL OFF/S.	- F, J, NM CONTINUE RUNNING
Timing:		

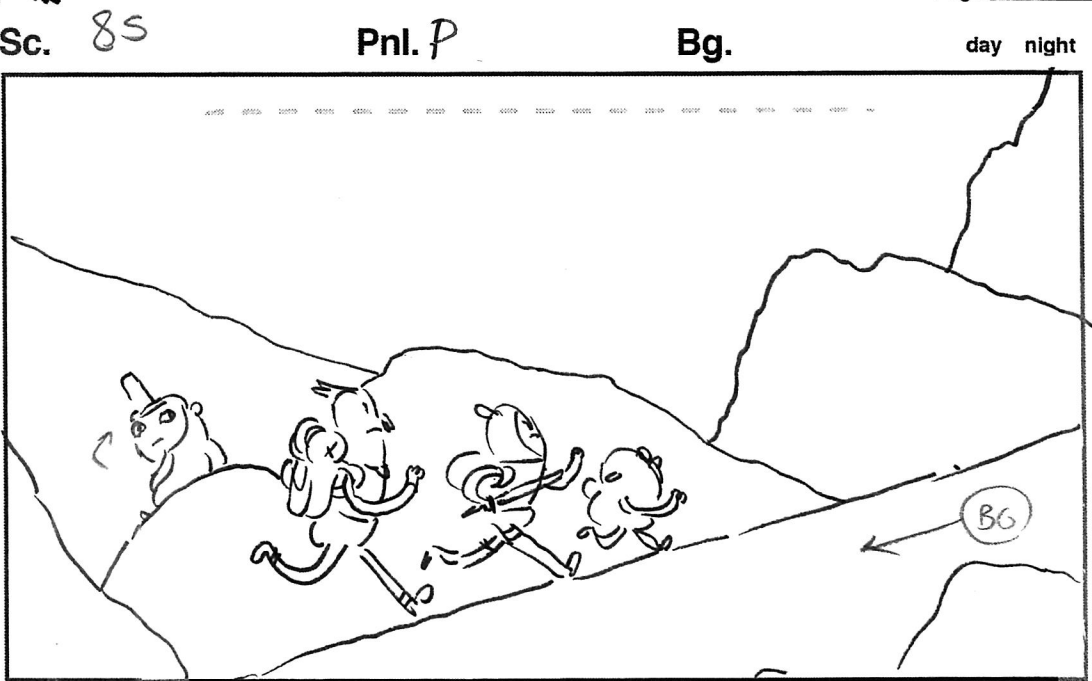
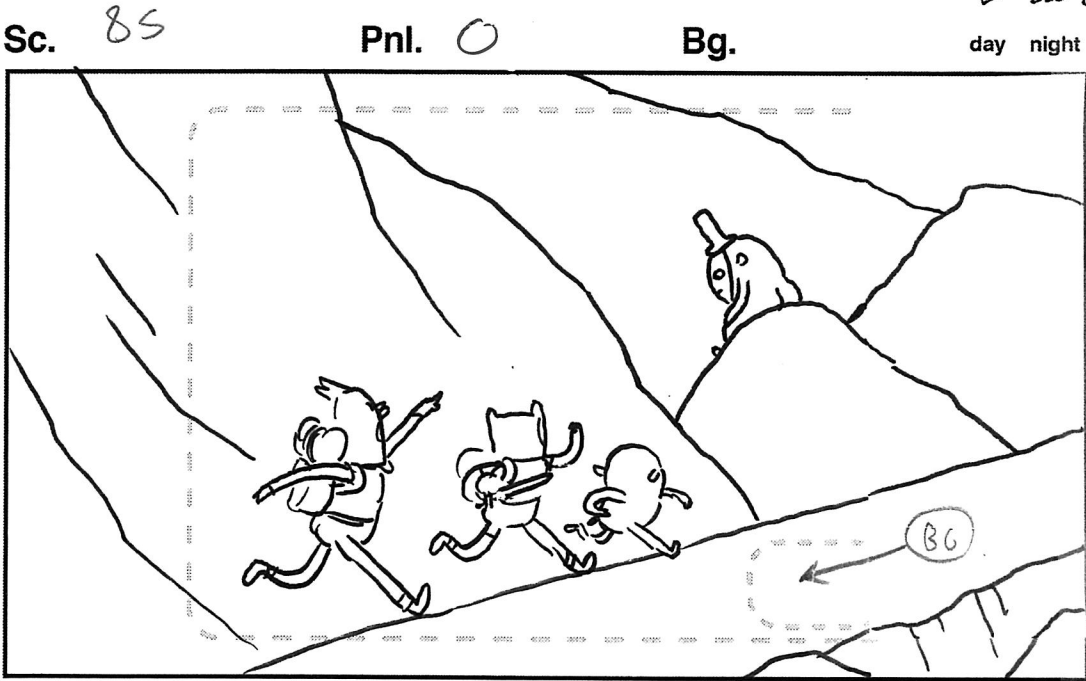
1034-241

EPISODE #

Production:

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ADVENTURE TIME



Dialog:	<u>NV</u> / Don't bother that guy!	<u>SFX</u> : (dragon roaring)
Action:	- F, J, NM RUN PAST QUIET DUDE	- QUIET DUDE LOOKS AS THEY PASS HIM.
Timing:		

EPISODE # 034-24
Production:

ADVENTURE TIME

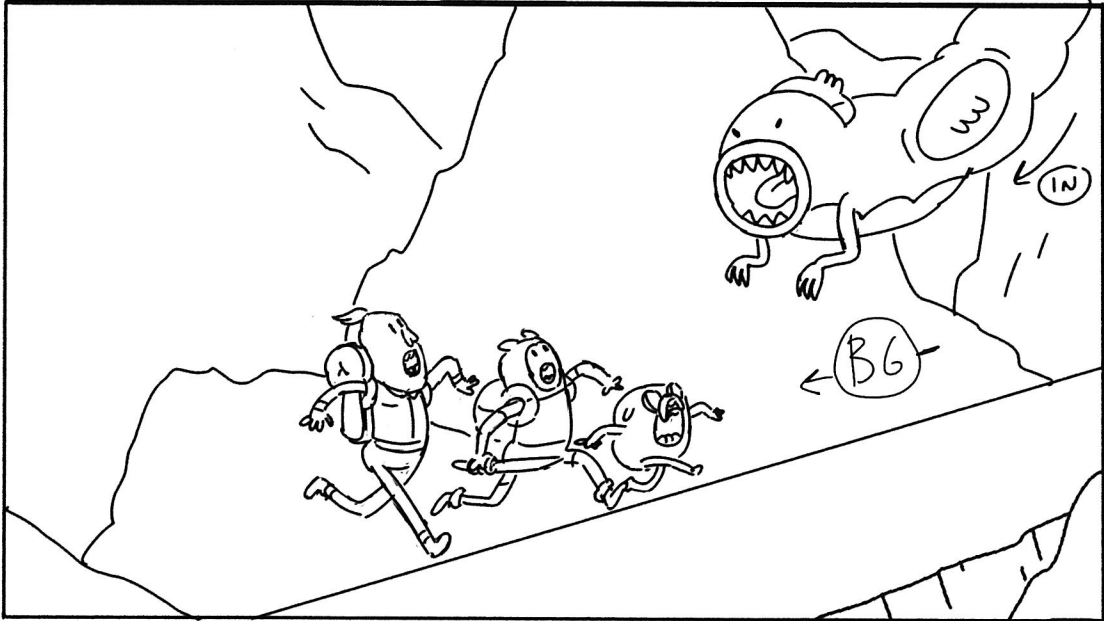


Sc. 85

Pnl. Q

Bg.

day night

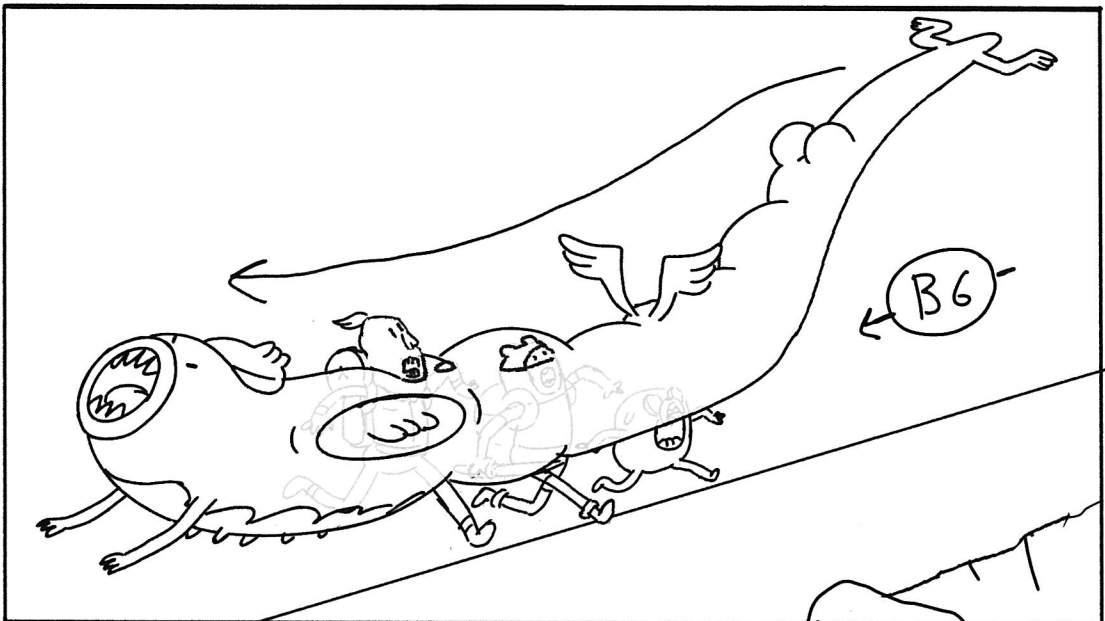


Sc. 85

Pnl. R

Bg.

day night



Dialog:

FJ,NM: AAA

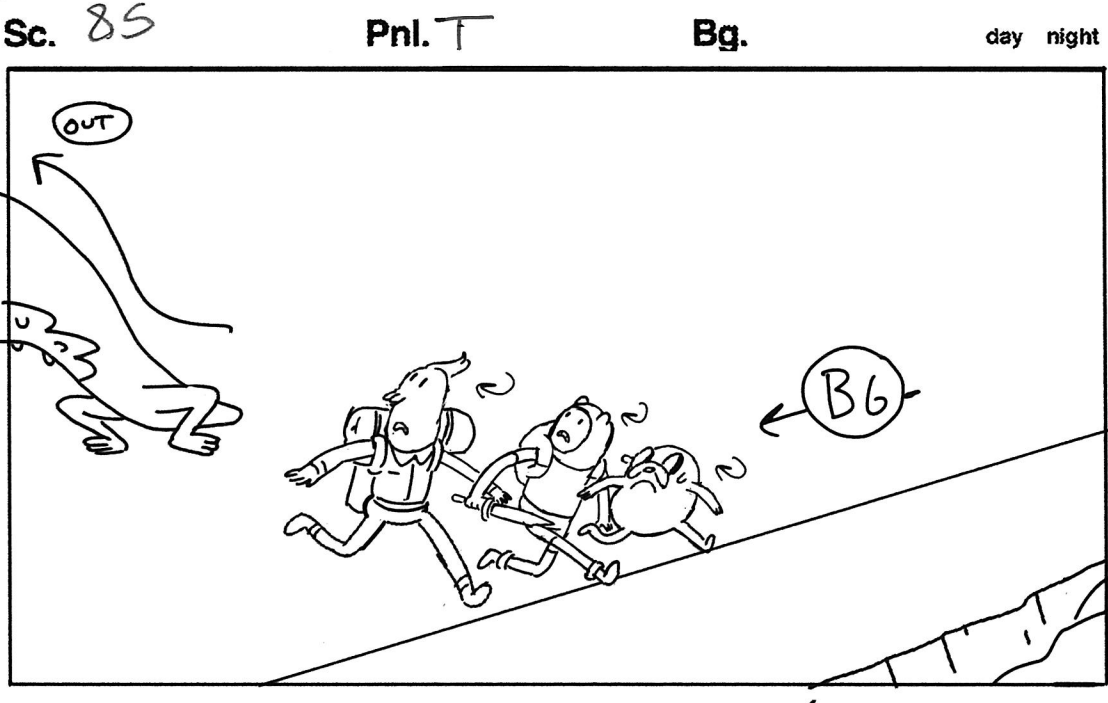
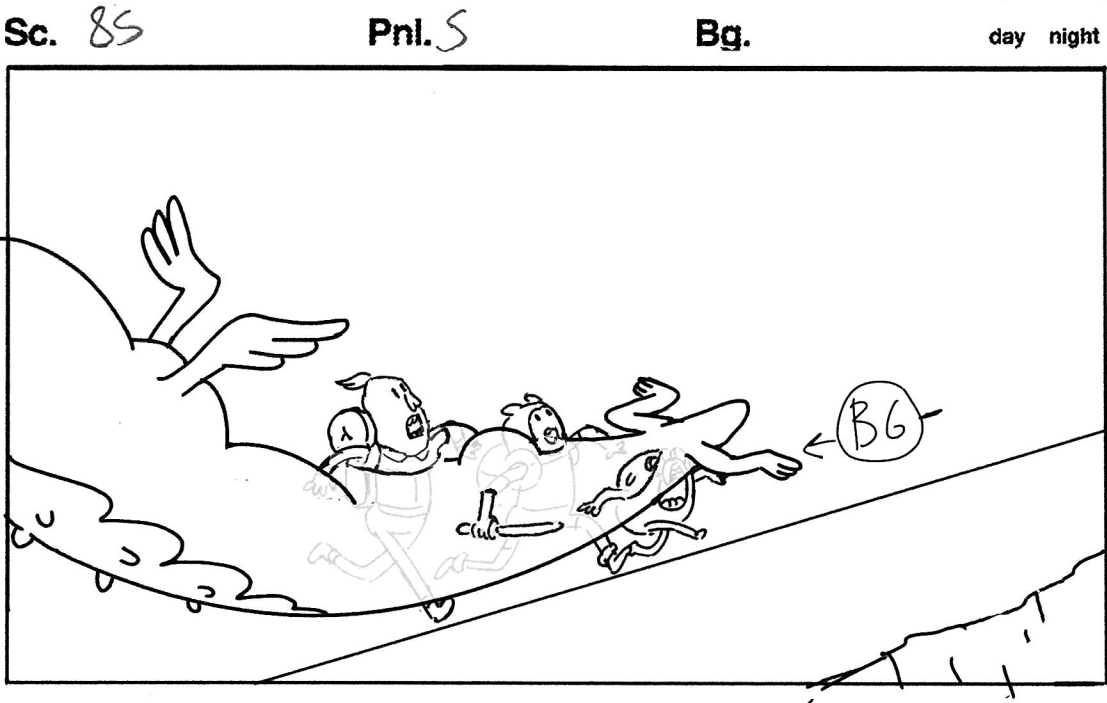
Action:

- DRAGON GHOST FLIES
THROUGH F,J, NM.

Timing:

EPISODE # 1034-241

ADVENTURE TIME



Dialog:

FJ, NM: AAA

Action:

- DRAGON GHOST FLIES
THROUGH F, J, NM + OUT

Timing:

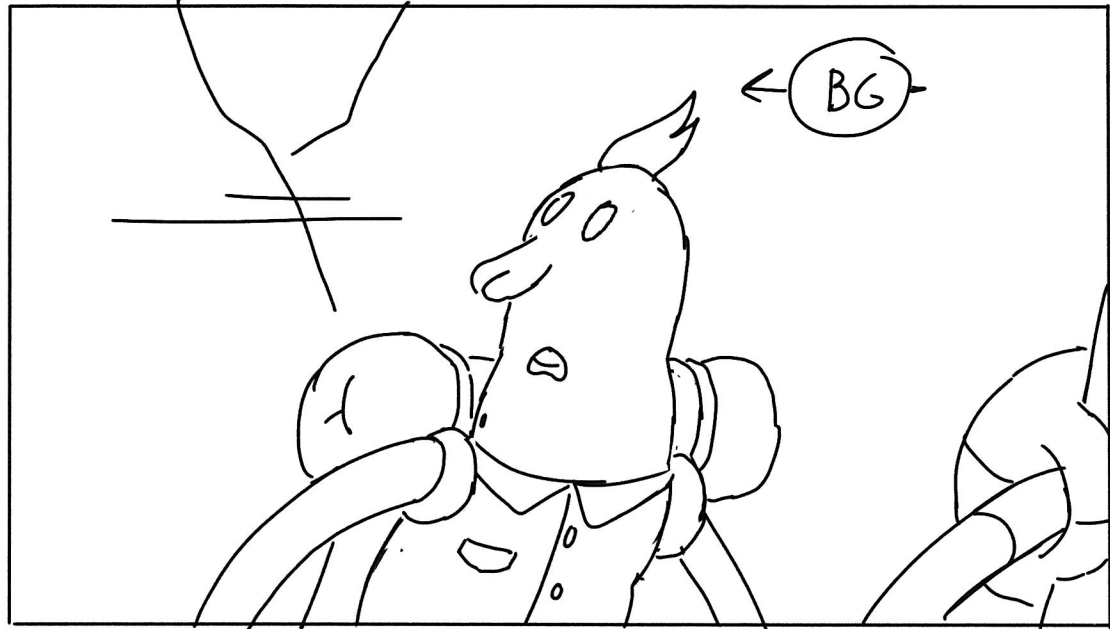
- they turn to look @ it

EPISODE # 1034-241

ADVENTURE TIME



Sc. 86 Pnl. A Bq. day night



Dialog:	NM/ wow!
Action:	
Timing:	

Sc. 86 Pnl. B Bq. day night



EPISODE # 1034-241
Production:

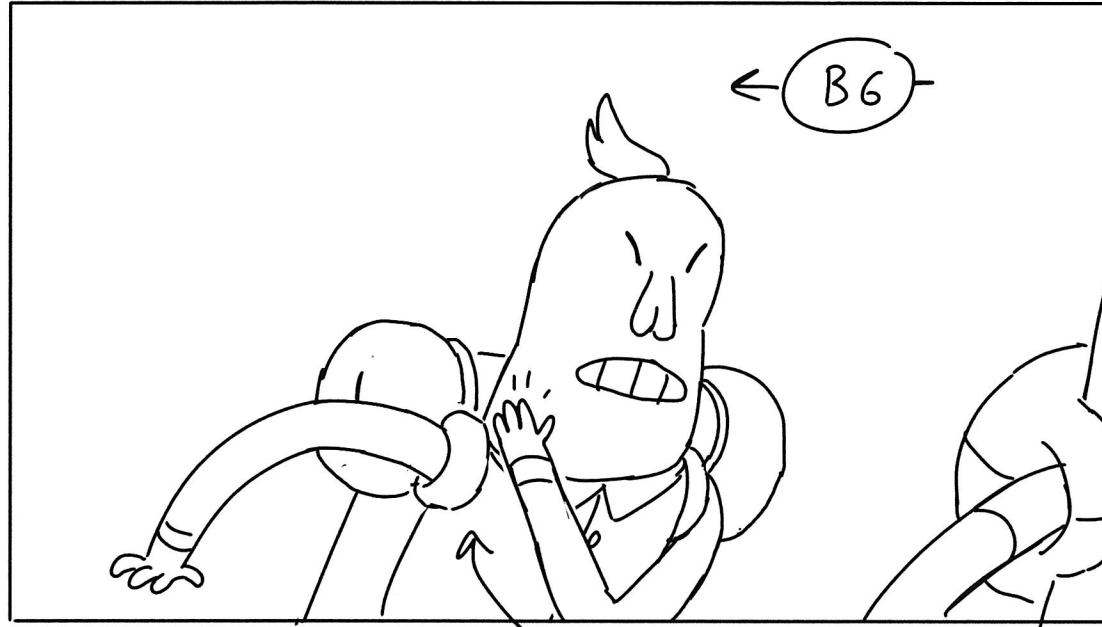
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ADVENTURE TIME

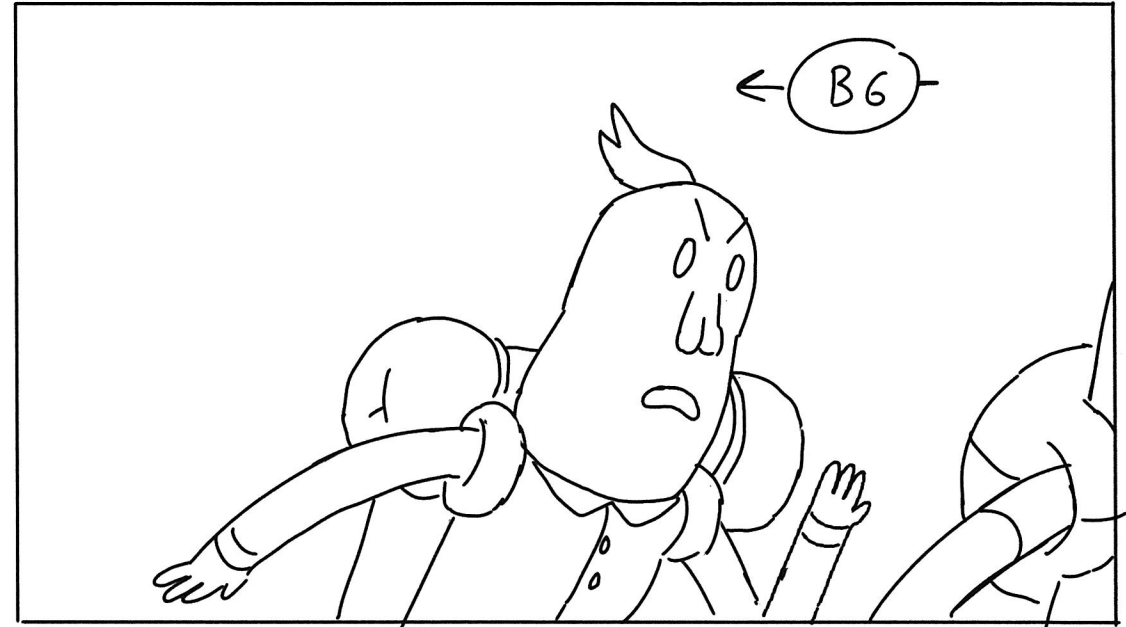


Page 103A

Sc. 86 Pnl. C Bq. day night



Sc. 86 Pnl. D Bq. day night



Dialog:

SFX: * SMACK *

NM: Freakin red ants!

Action:

- NM SLAPS NECK

- NM Looks @ HAND

Timing:

1034-241

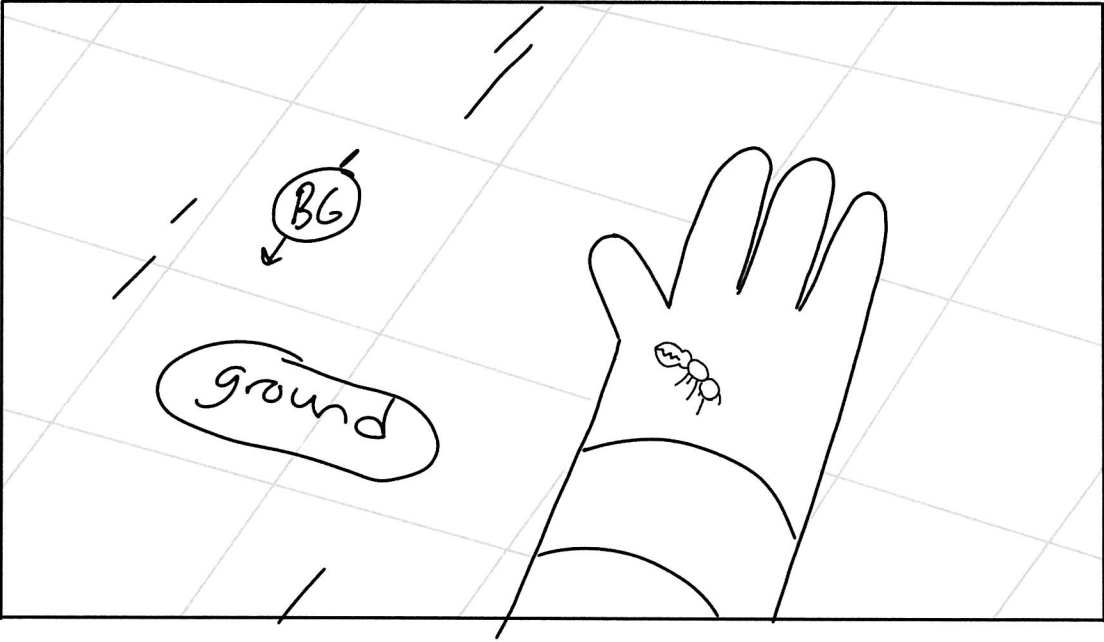
EPISODE #

Production:

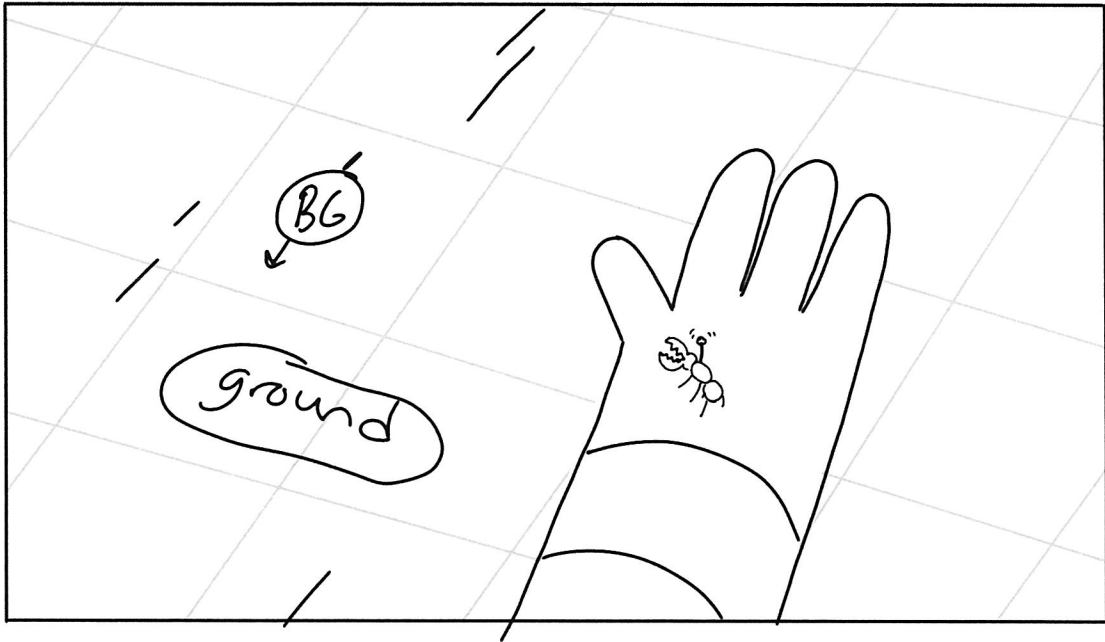
ADVENTURE TIME



Sc. 86 Pnl. C Bg. day night



Sc. 87 Pnl. A Bg. day night



Dialog:

Red ant: GET OFF MY MOUNTAIN!

Action:

(ant shaking fist)

Timing:

EPISODE # 1034-241

Production:

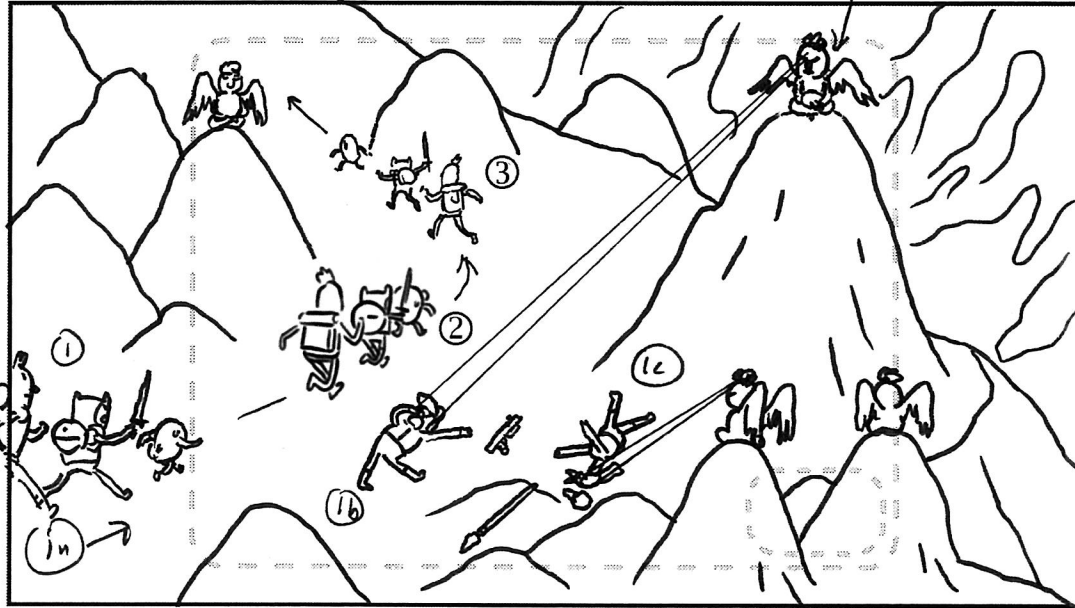
ADVENTURE TIME

waking dream
demon holding
cooked chicken

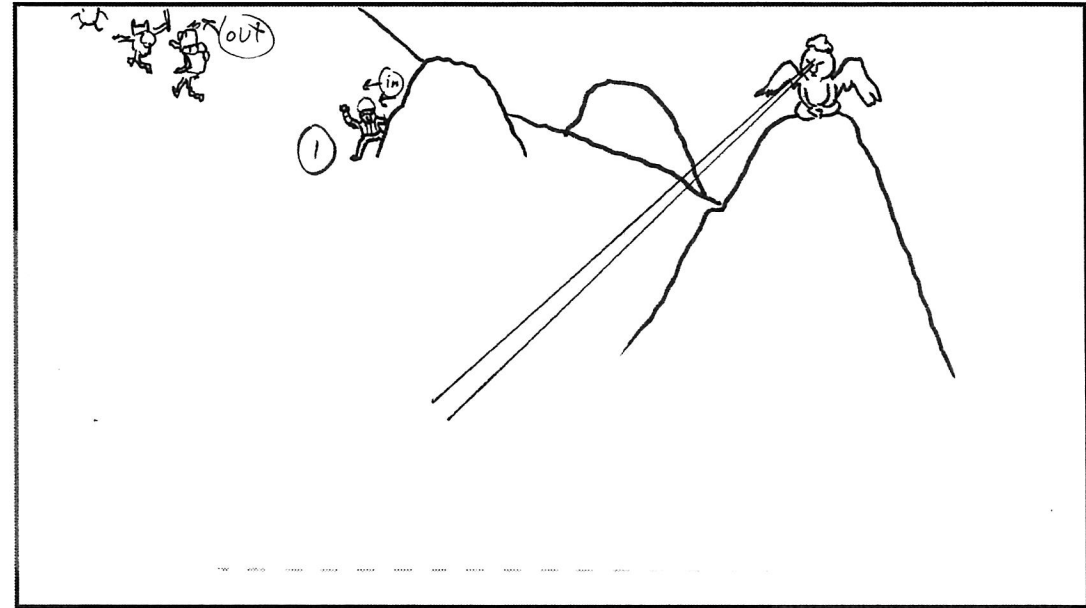


Page 105

Sc. 88 Pnl. A Bg. day night



Sc. 88 Pnl. B Bg. day night



Dialog: SURVIVALIST #1 : Ahh my dreams!

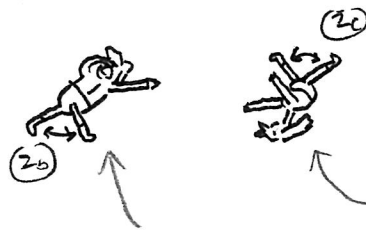
SURVIVALIST #3/ get off my land!

SURVIVALIST #2 : I'm havin' daymares!

Action:

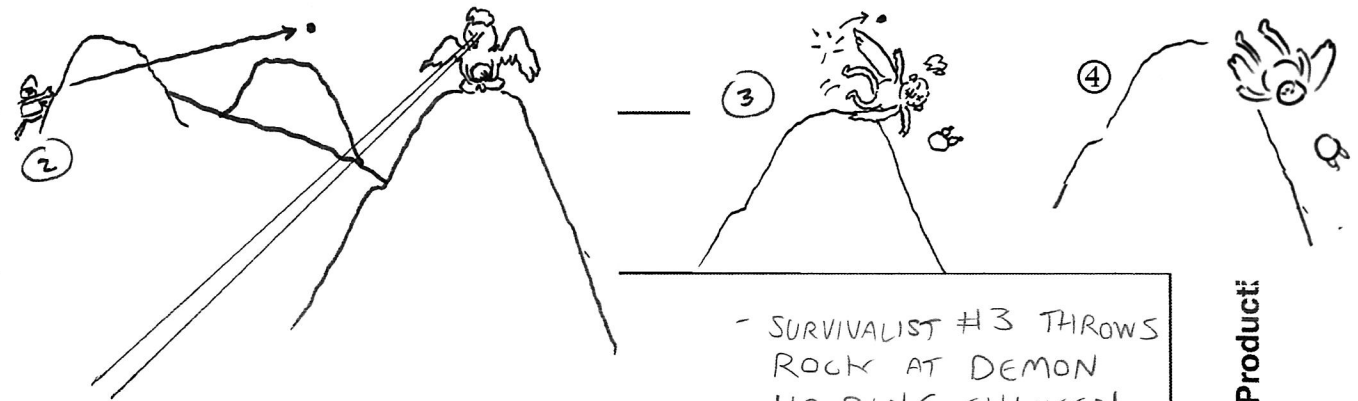
- F, J, NM
RUN ON/S

Timing:



SURVIVALIST
#1

SURVIVALIST #2



- SURVIVALIST #3 THROWS
ROCK AT DEMON
HOLDING CHICKEN.

1034-241

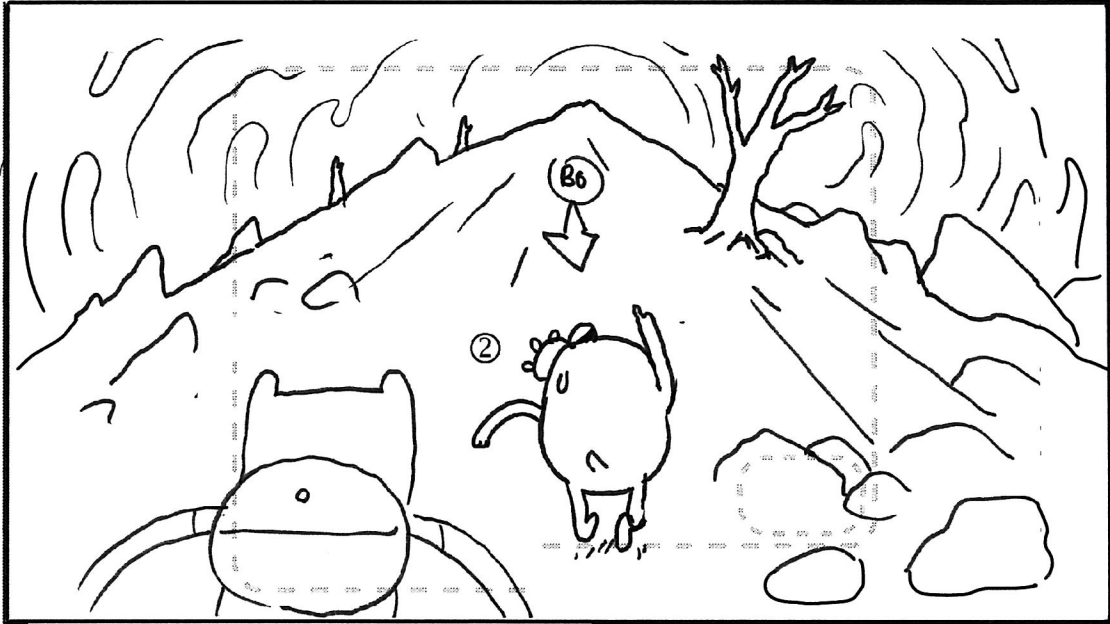
EPISODE #

Product:

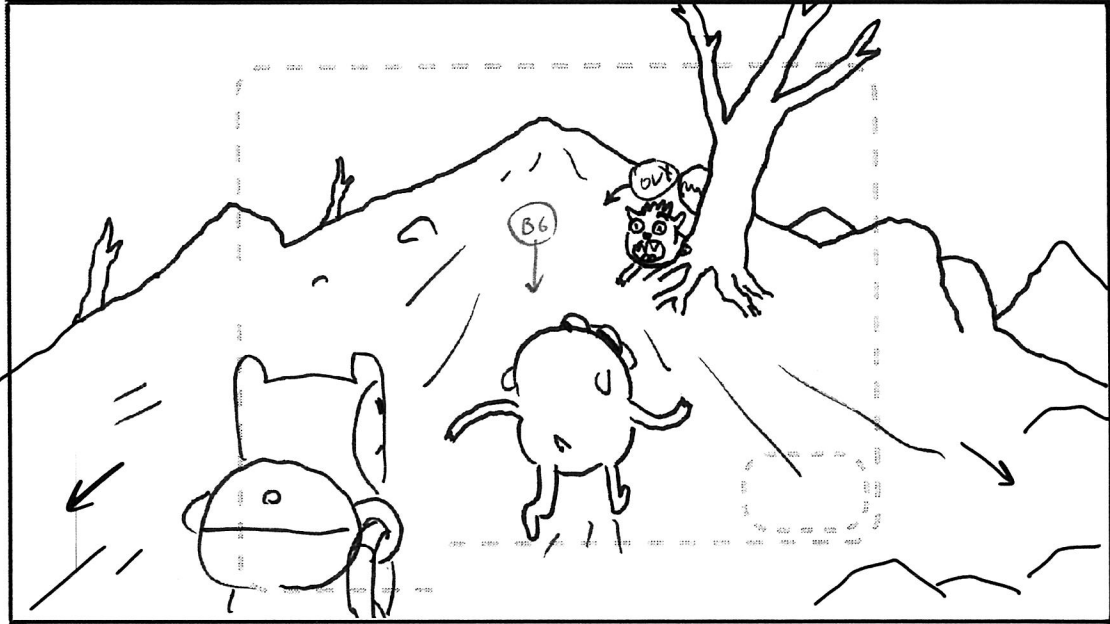
ADVENTURE TIME



Sc. 89 Pnl. A Bg. day night



Sc. 89 Pnl. B Bg. day night



Dialog: ① THERE'S THE TOP!

Action: - ANIMATING BG. - SQUIRREL PEEKS OUT FROM BEHIND TREE.

Timing: ①

EPISODE # 1034-241

Production:

ADVENTURE TIME



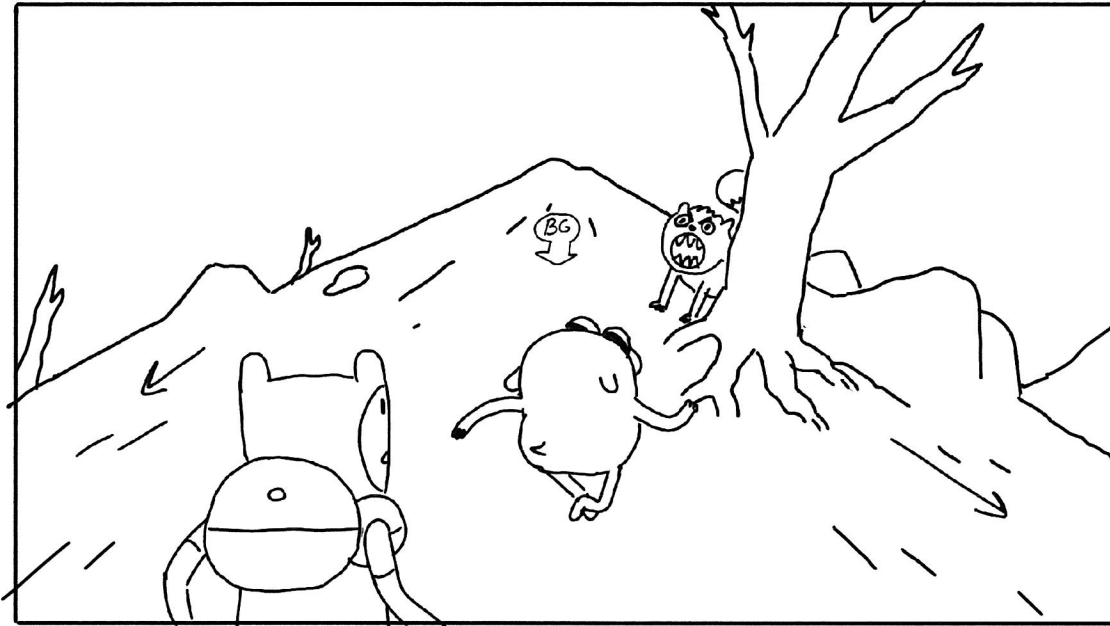
Page 107

Sc. 89

Pnl. C

Bg.

day night

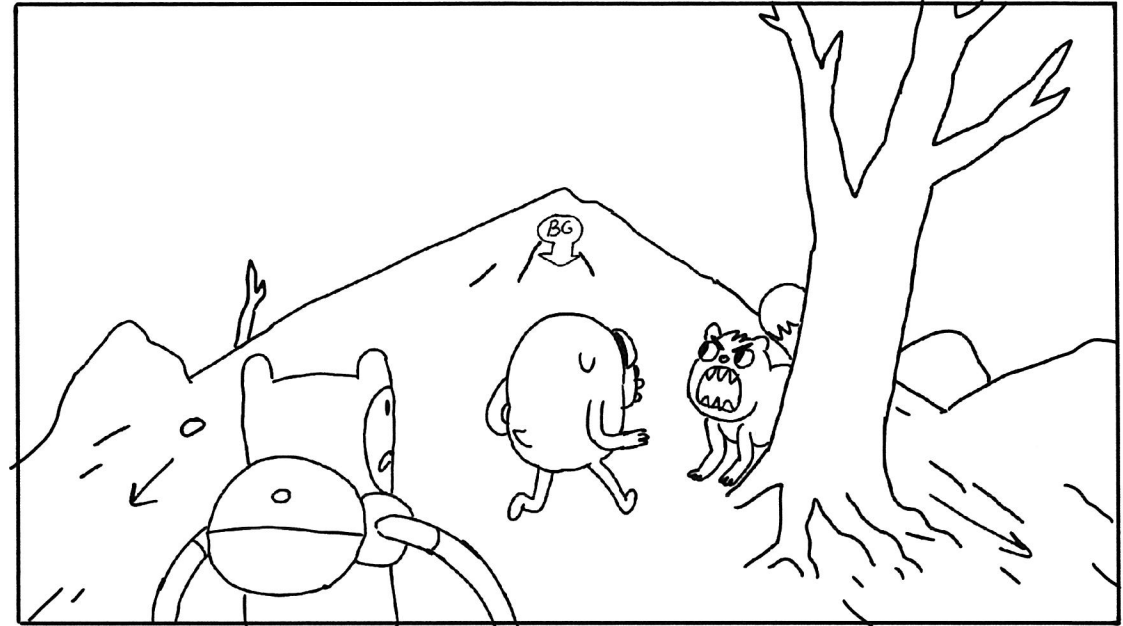


Sc. 89

Pnl. D

Bg.

day night



Dialog:

Squirrel / Jake it's
me !

J / WHO ?

Action:

Timing:

EPISODE #

1034-241

Production:

ADVENTURE TIME



Page 108

Sc. 89

Pnl. E

Bg.

day night

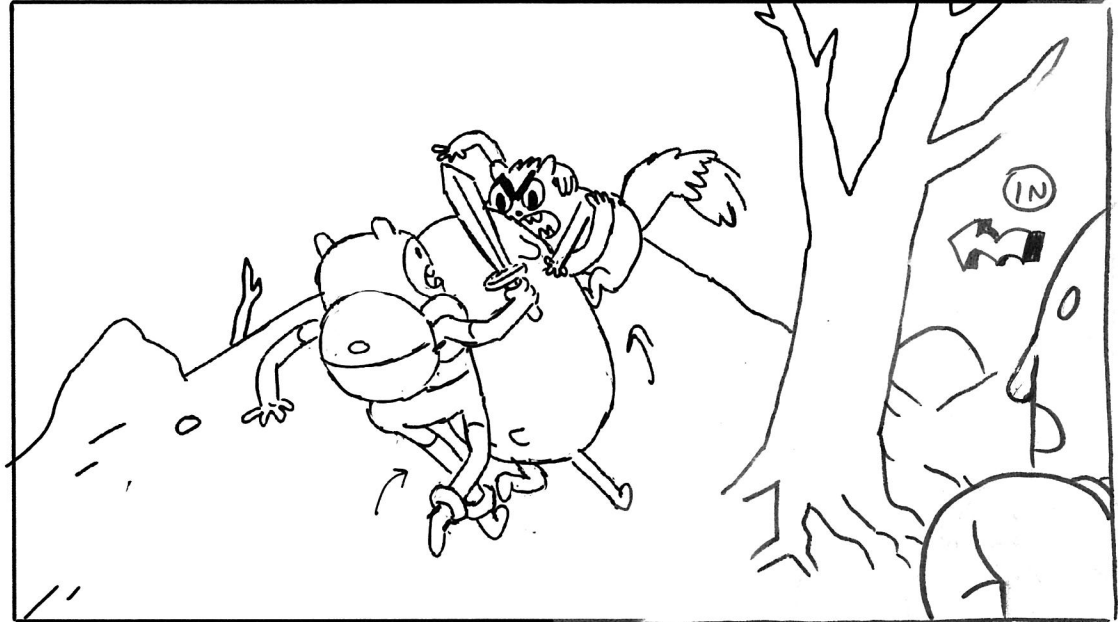


Sc. 89

Pnl. F

Bg.

day night



Dialog:

Squirrel / AAA

J / ah --

Action:

- SQUIRREL LEAPS ONTO JAKE.

- J. FALLS BACK ONTO FINN.

- NM RUNS ON/S.

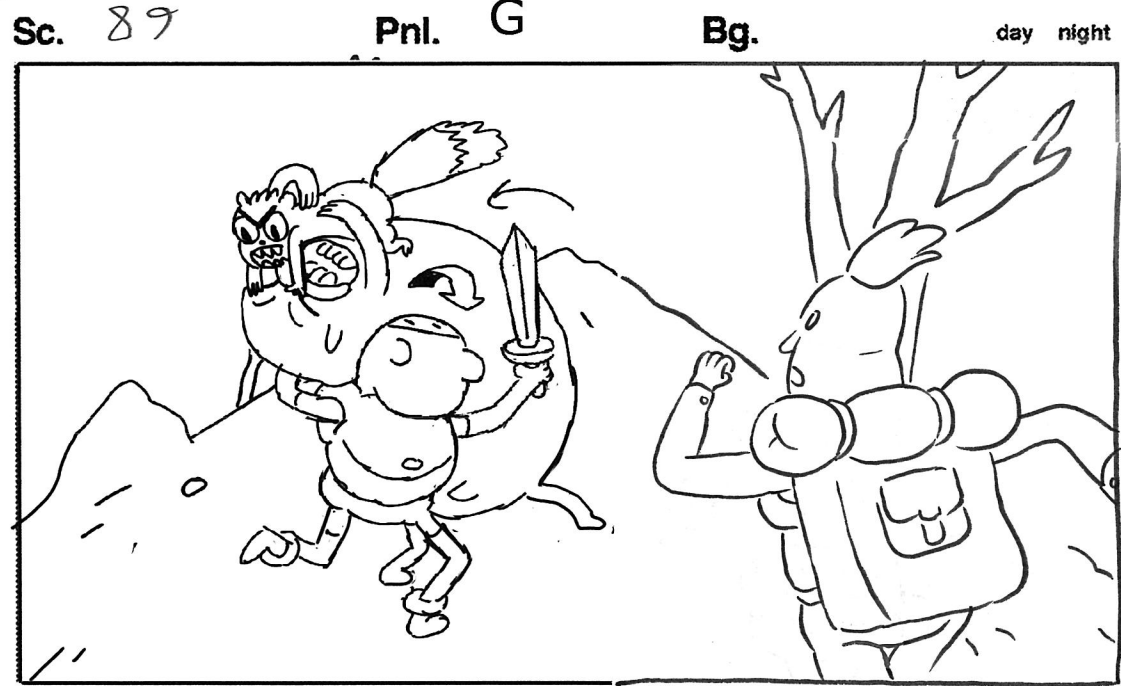
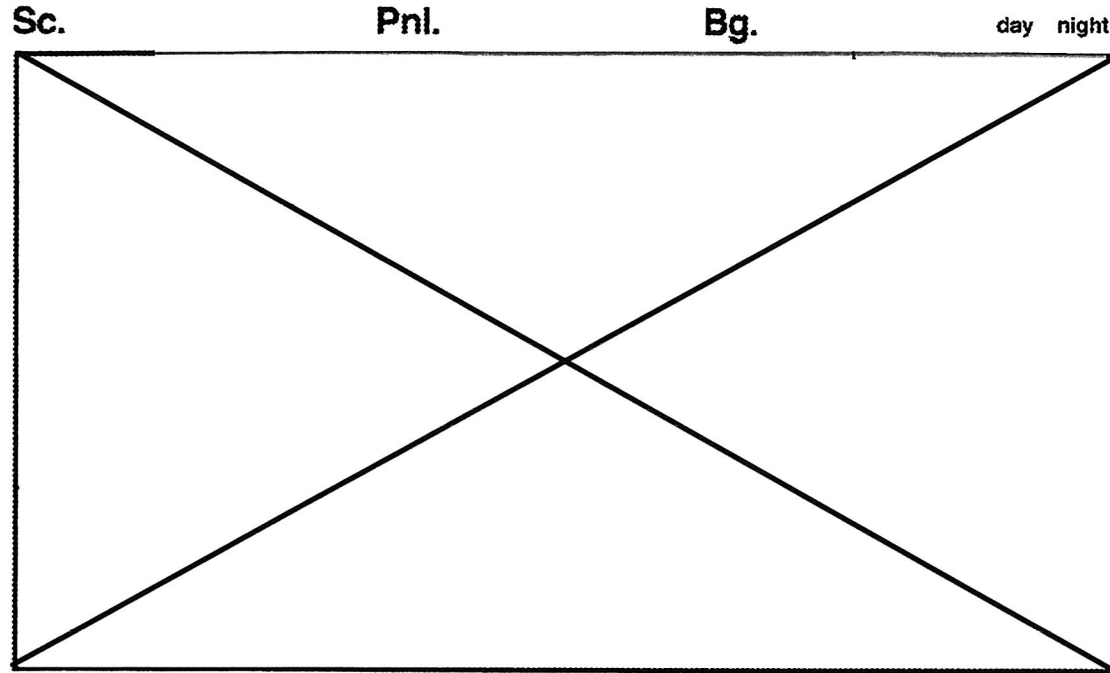
Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:

J! -- my eyes!

Action:

-J. FALLS BACK ONTO FINN.
-NM RUNS

Timing:

1034-241

EPISODE #

Production:

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Sc. 89

Pnl. H

Bg.

day night



Sc. 89

Pnl. I

Bg.

day night



Page 109

Dialog:

Jake/ Sorry!

Action:

- SQUIRREL FLAILS LIMBS
AT JAKE. -NM RUNS PAST THEM.

-ANTIC FOR PUNCH

Timing:

Production :

EPISODE #

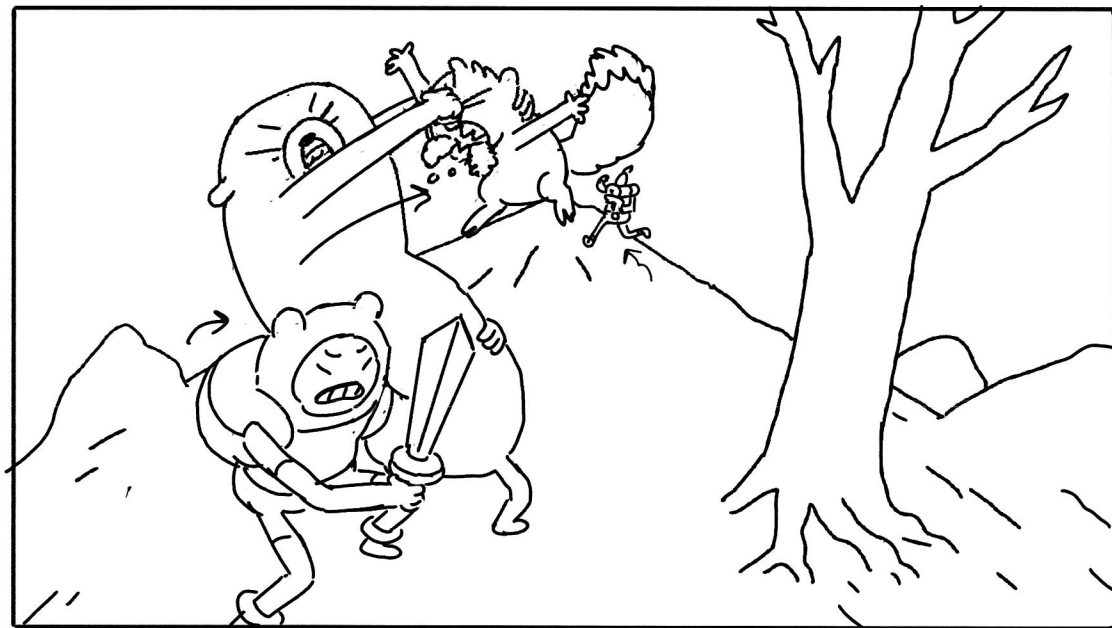
1034-241

Sc. 89

Pnl. J

Bg.

day night

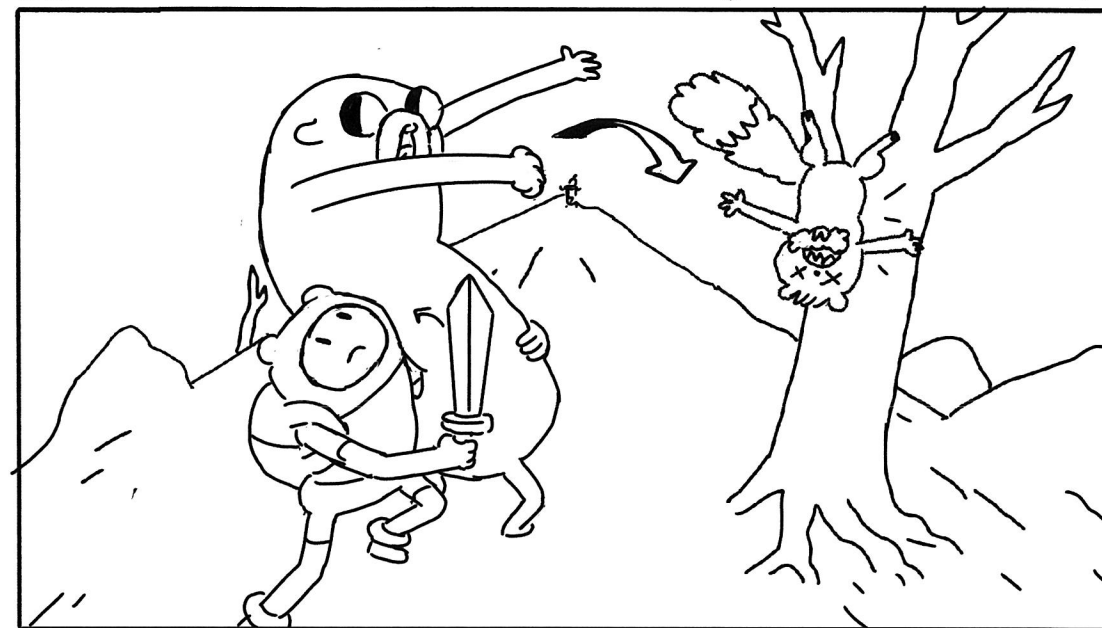


Sc. 89

Pnl. K

Bg.

day night



Dialog:

Action:

- CONTACT POSE
- ANIMATE THROUGH
- NM CONTINUES RUNNING UP HILL

Timing:

SFX: PUNCH

- J. PUNCHES SQUIRREL INTO TREE.

Page 110

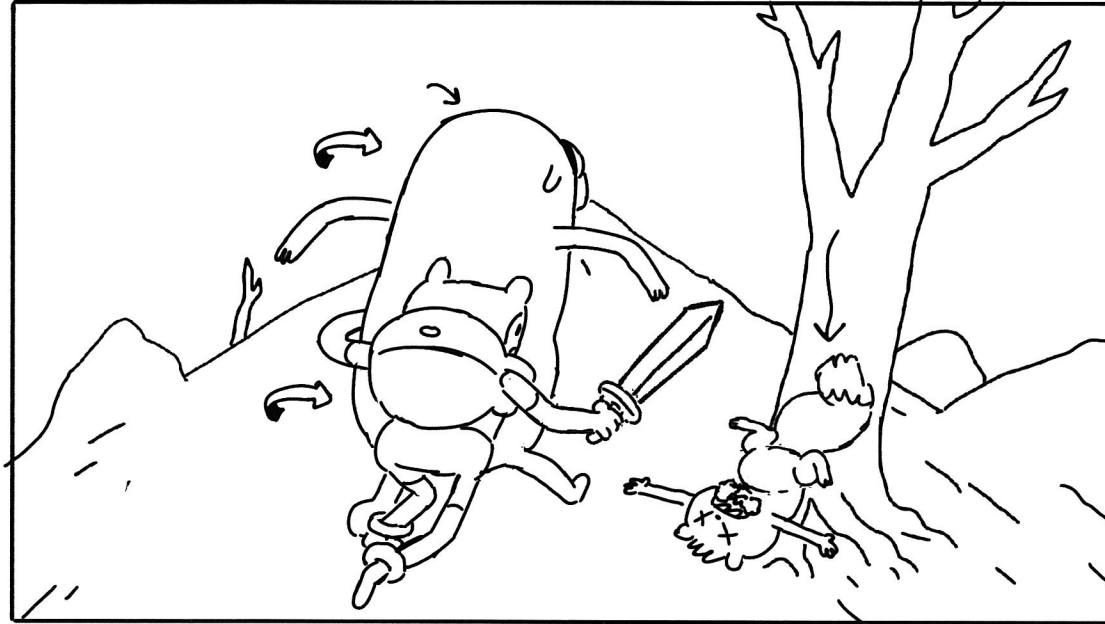
EPISODE #

1034-241

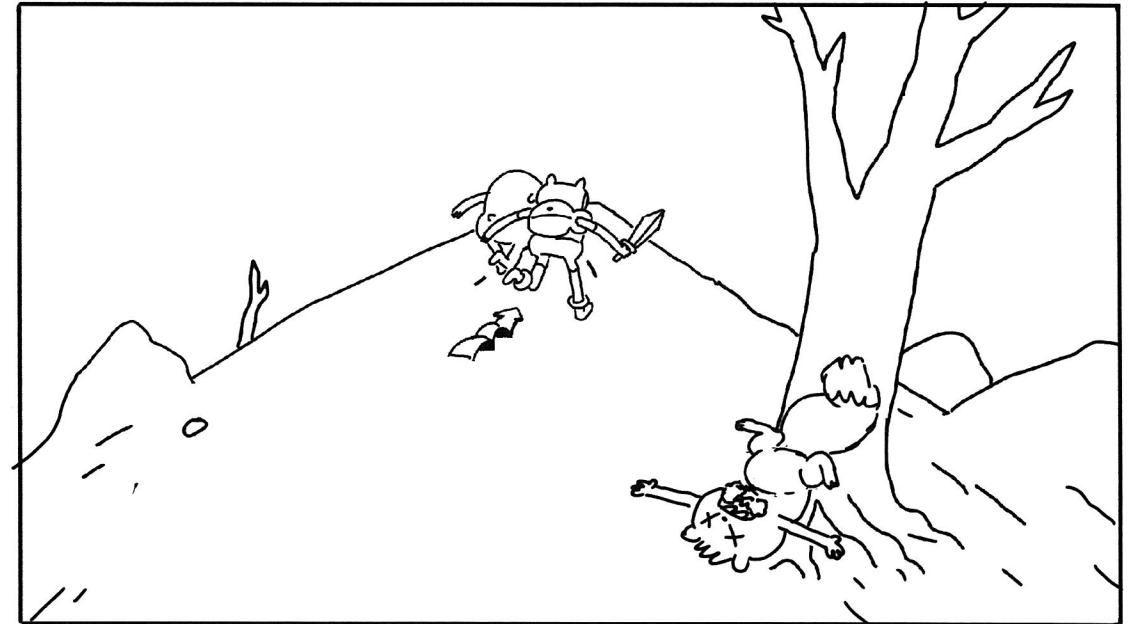
Production

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Sc. 89 Pnl. L Bg. day night



Sc. 89 Pnl. M Bg. day night



Dialog:

Action:

Timing:

- F + J run up to top
- J shrinks back to normal size as they run.
- squirrel slides down to bottom of tree.

Page 110A

EPISODE #

1034-241

Production #

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ADVENTURE TIME



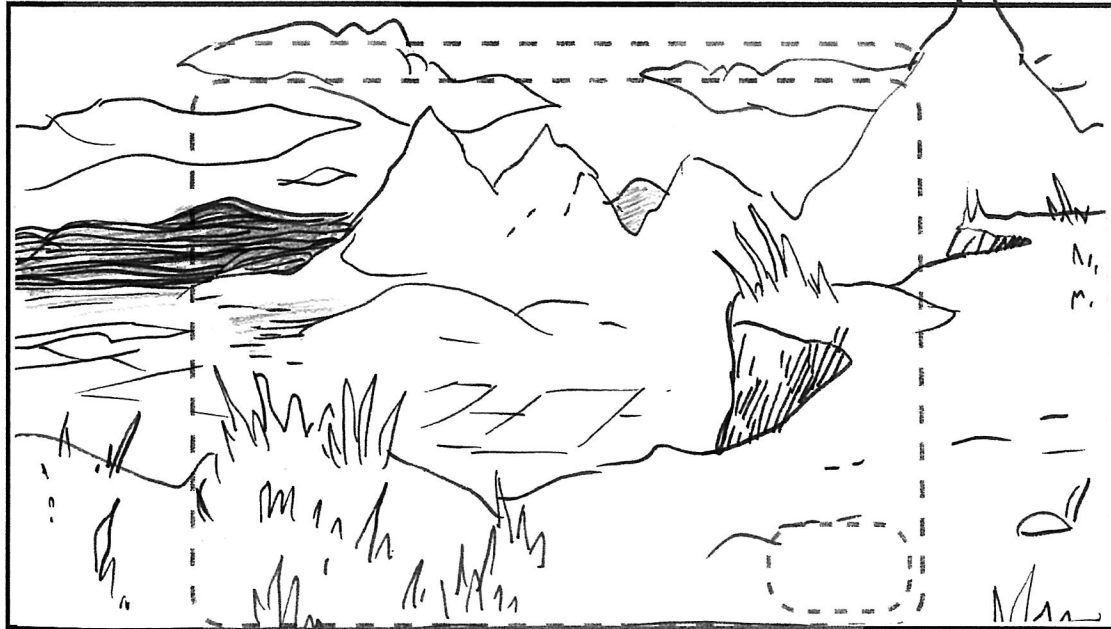
Page 111

Sc. 89 A

Pnl. A

Bg.

day night

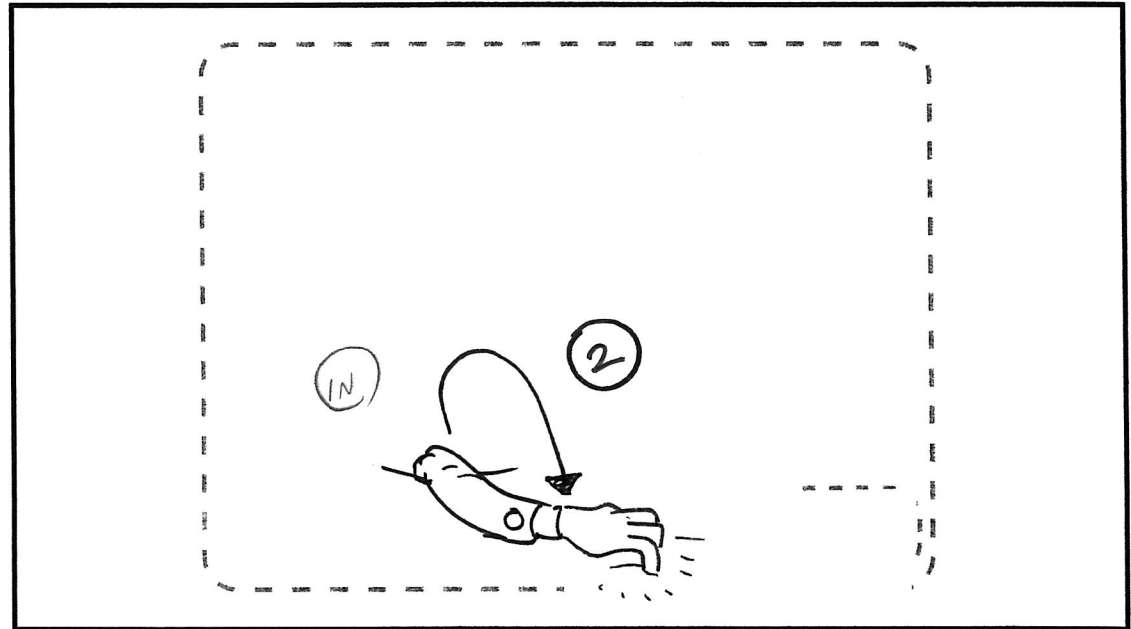


Sc. 89 A

Pnl. B

Bg.

day night

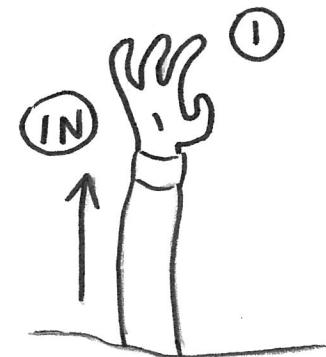


Dialog:

Action:

Timing:

- NM CLIMBS ON/5



EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 89A

Pnl. C

Bg.

day night

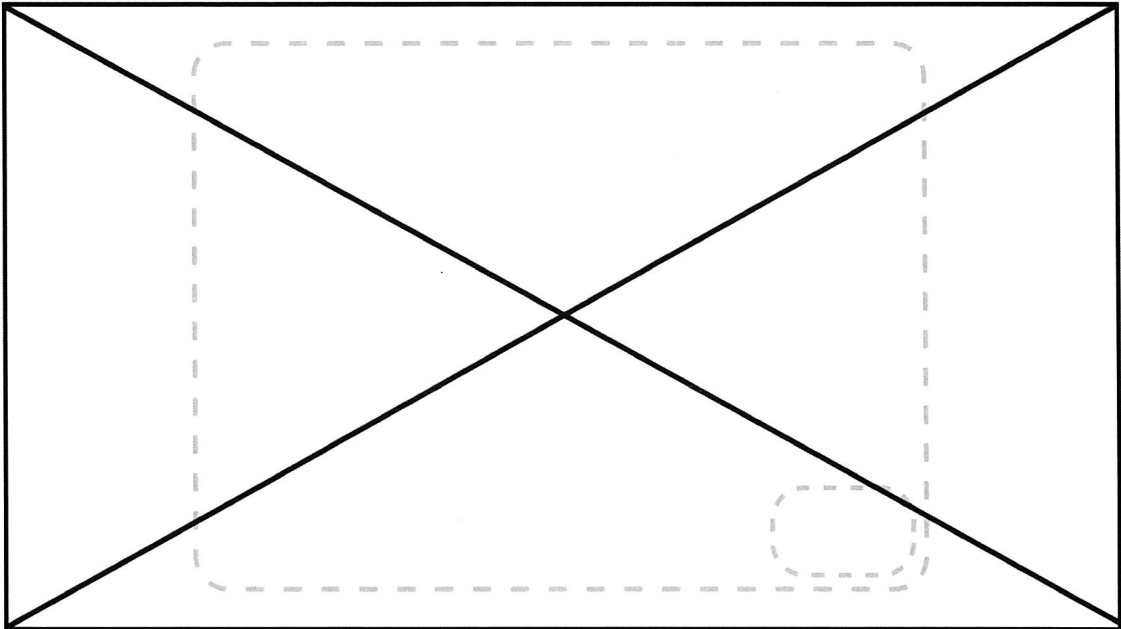


Sc.

Pnl.

Bg.

day night



Dialog:
Action:
Timing:

EPISODE #

Production:

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ADVENTURE TIME

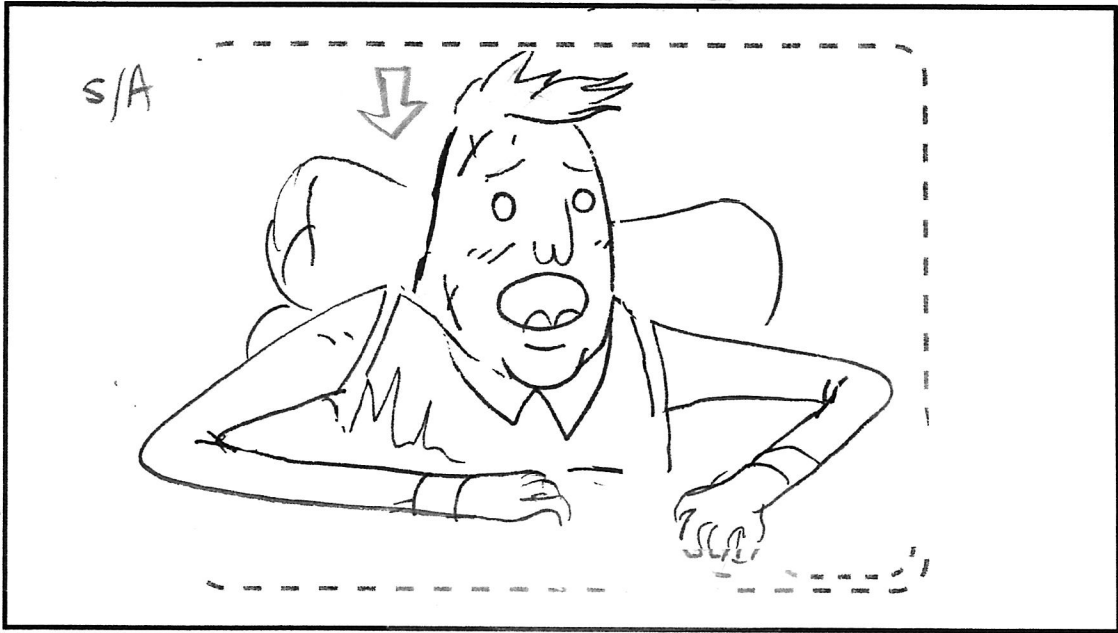


Sc. 89A

Pnl. D

Bg.

day night

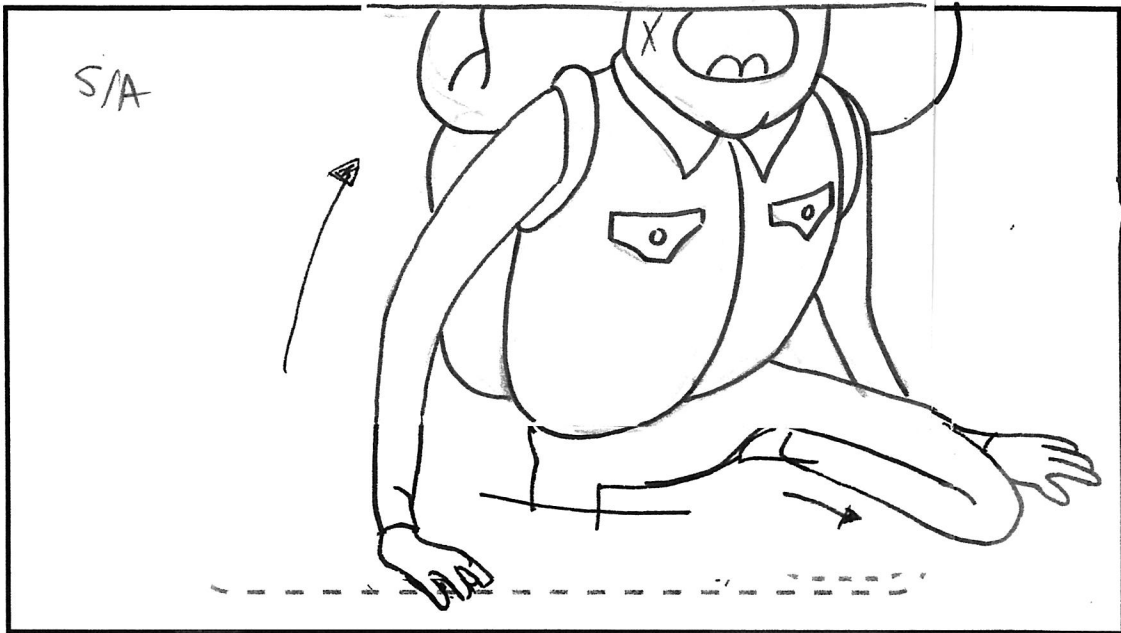


Sc. 89A

Pnl. E

Bg.

day night



Dialog: NM:

Ahh! Tiny Mant'core!

NM:

Please!

Action:

-NM PULLS HIMSELF UP ON/S.

-NM LIFTS LEG ONTO EDGE.

Timing:

1034-241

Production:

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ADVENTURE TIME



Next Pg115

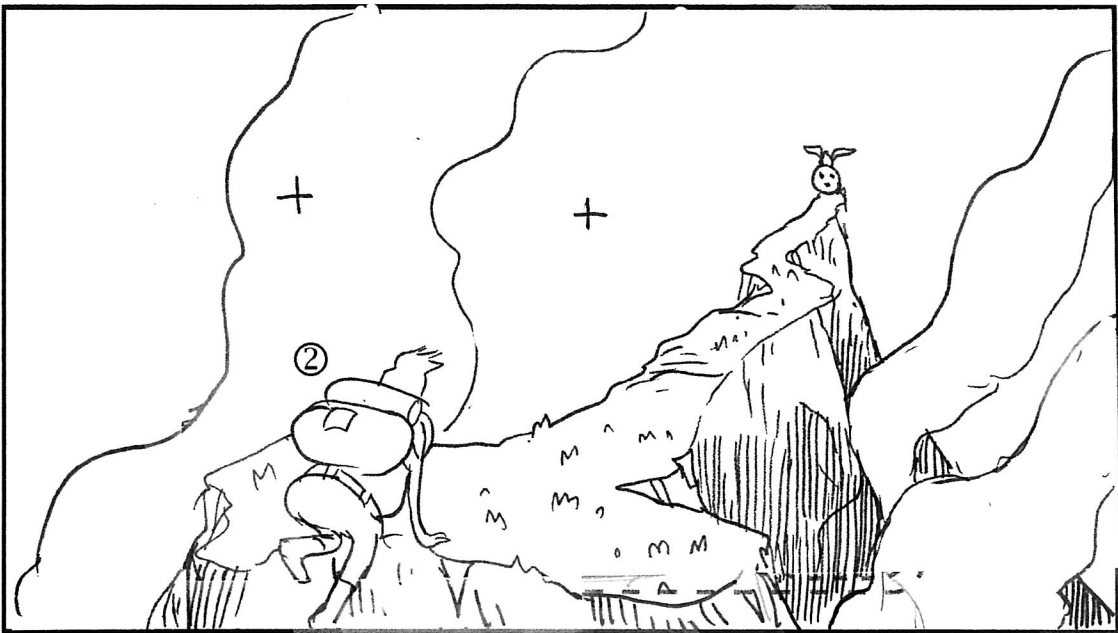
Page 113

Sc. 90

Pnl. A

Bg.

day night

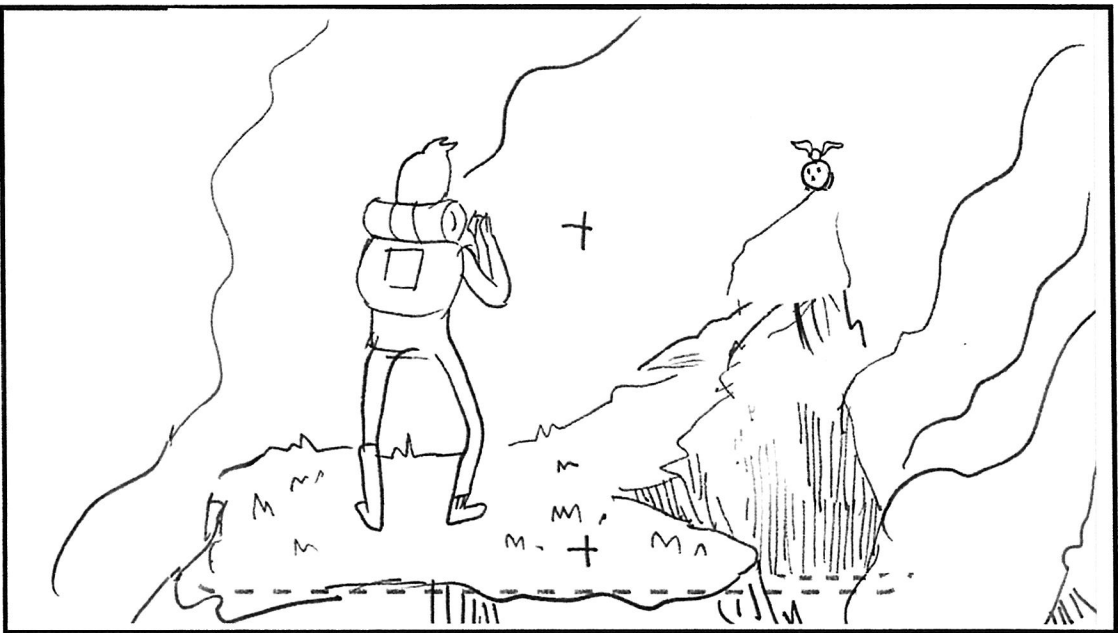


Sc. 90

Pnl. B

Bg.

day night



Notes:

NM:

Don't hurt my brother!

NM: Glob are you ok?

Timing:



- NM STANDS UP
WITH HANDS
RAISED.

1034-241

EPISODE #

Production:

ADVENTURE TIME

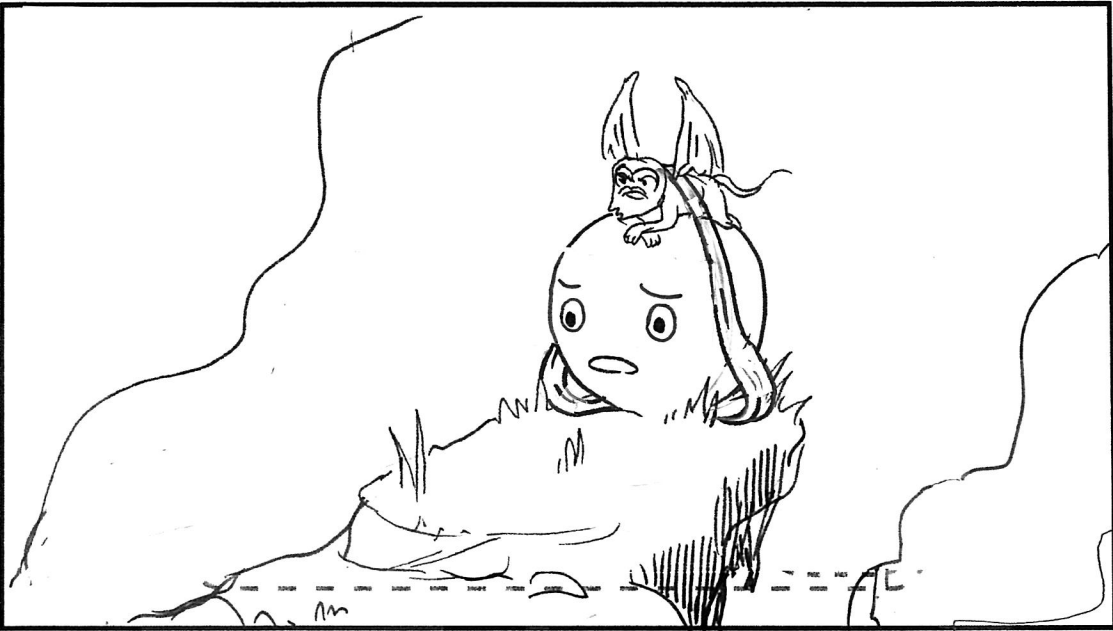


Sc. 91

Pnl. A

Bg.

day night

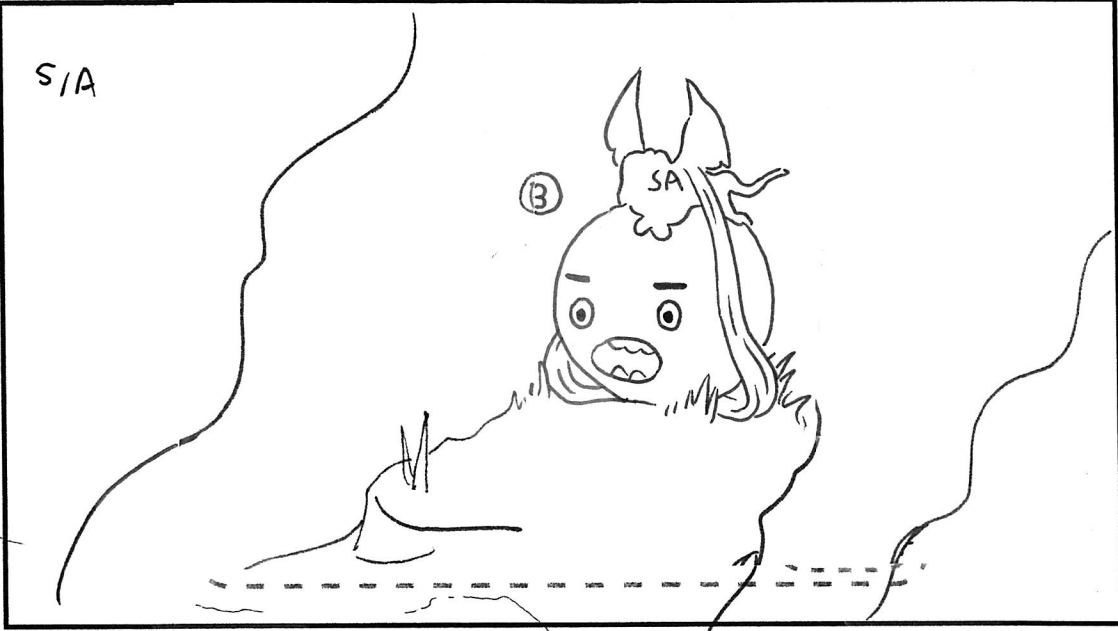


Sc. 91

Pnl. B

Bg.

day night



Dialog:

G/ THIS GUY IS REALLY
FREAKING ME OUT!!

Action:

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



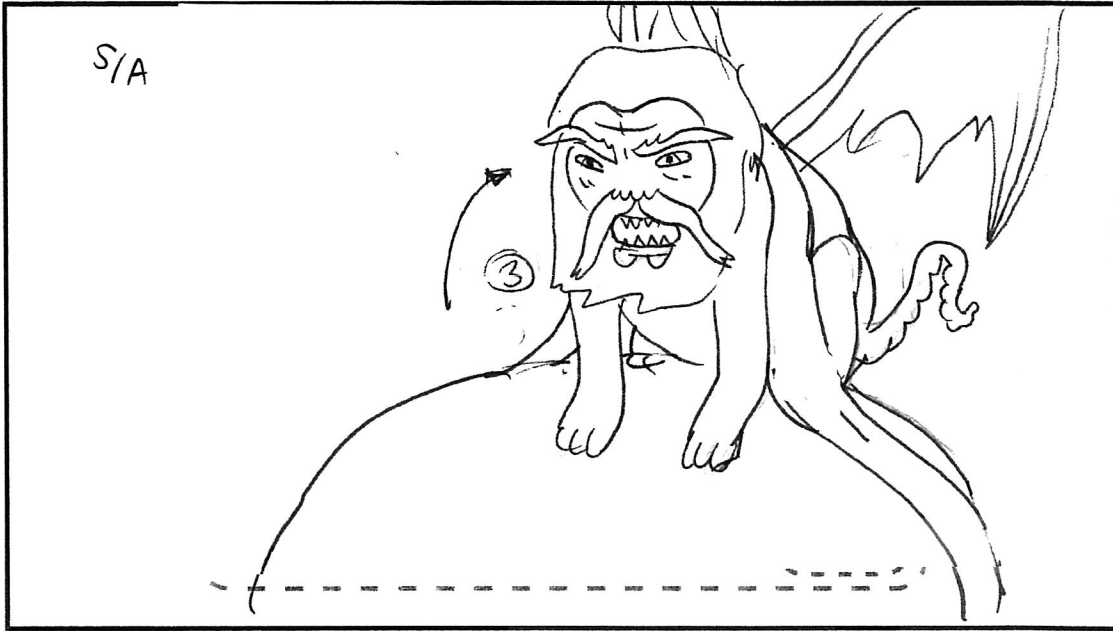
NEXT PG. 118
(NO PG. 117)

Page 116

Sc. 91 A Pnl. A Bg. day night



Sc. 91 A Pnl. B Bg. day night



Dialog:

TINY
MANT. / Hello ...

Action:

Timing:

TM: YES!! HELLO, NORMAL MAN!



- TM RISES.

EPISODE # 1034-241

Production:

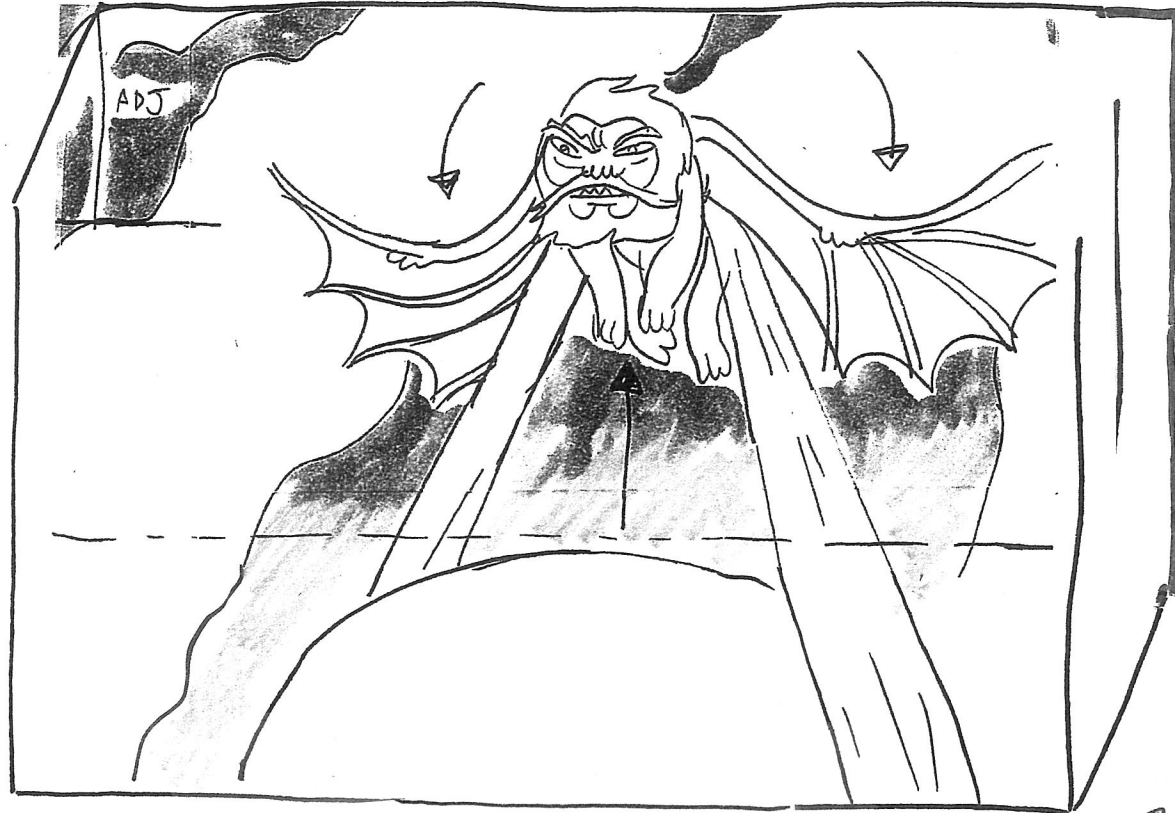
Sc. 91 A

Pnl. C pose

Bg.

day night

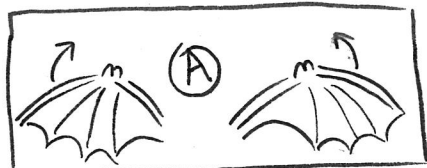
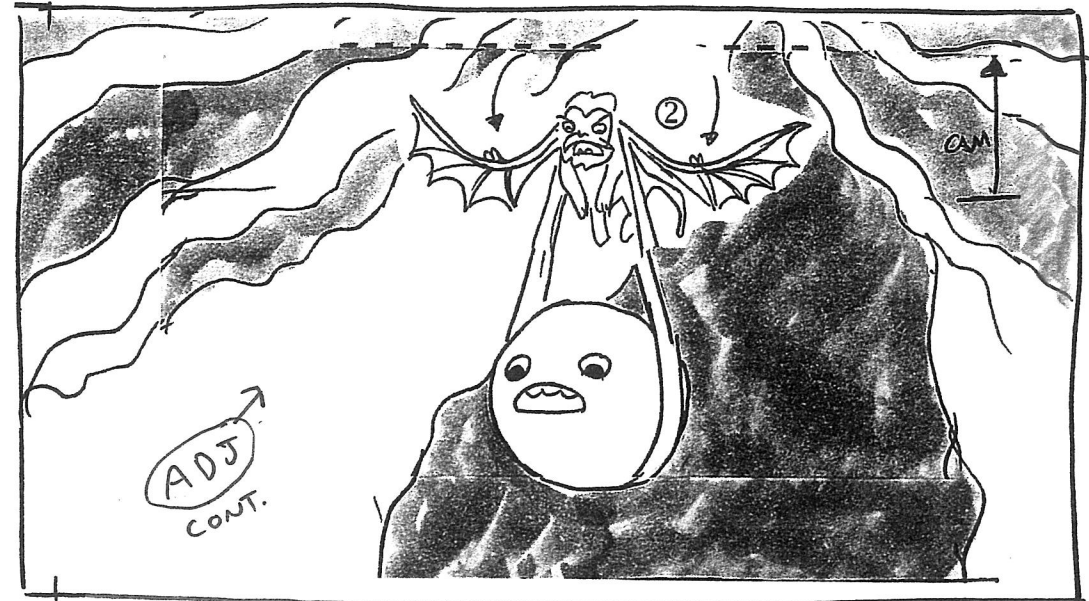
-FLAPPING (A) (B) CYCLE SK



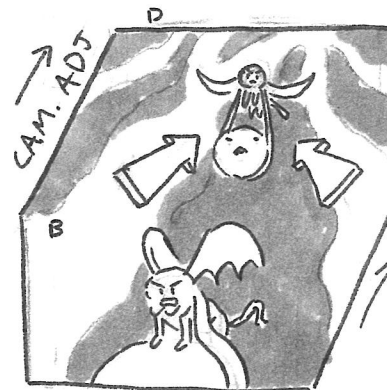
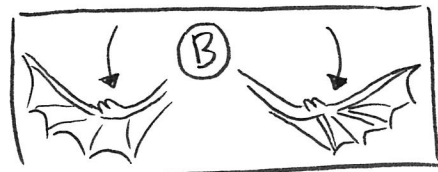
Sc. 91 A

Pnl. D poses Bg.

day night



CYCLE: (A) (B) (A) (B) ect.



ADJ FROM PNL. B TO PNL. D



1034-24

ADVENTURE TIME



Sc. 92

Pnl. A

Bg.

day night

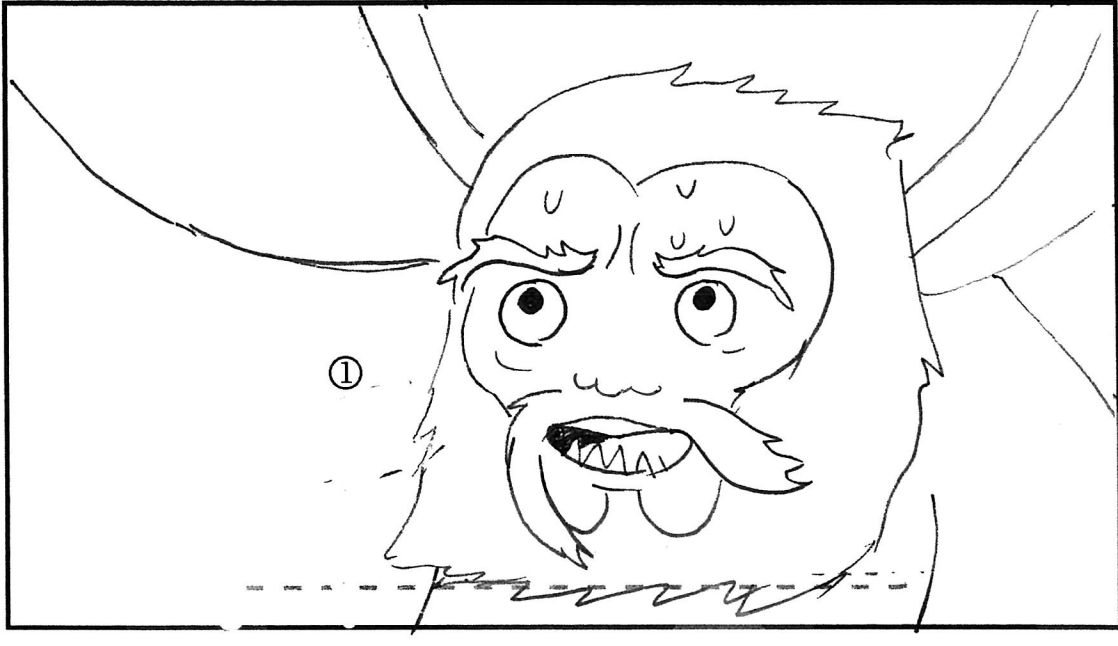


Sc. 92

Pnl. B

Bg.

day night



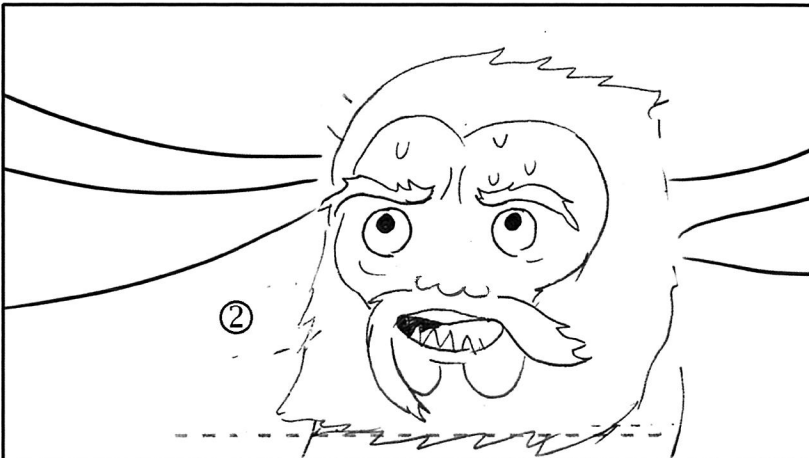
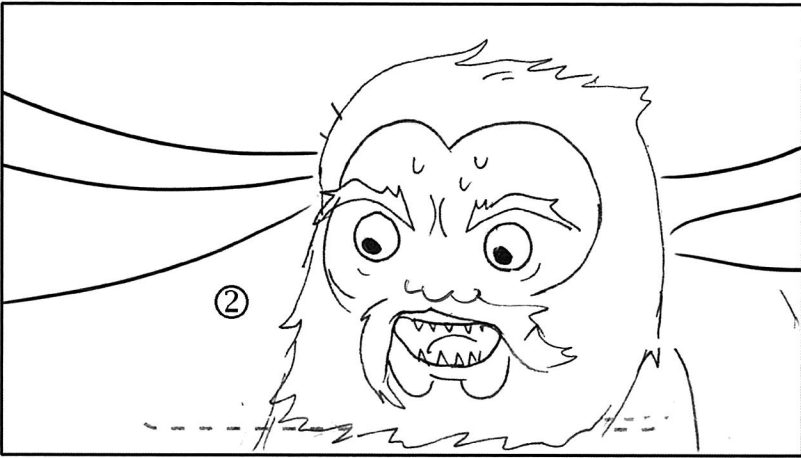
Dialog:

In/ How ironic that you—

TM: —who once trapped me—

Action:

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



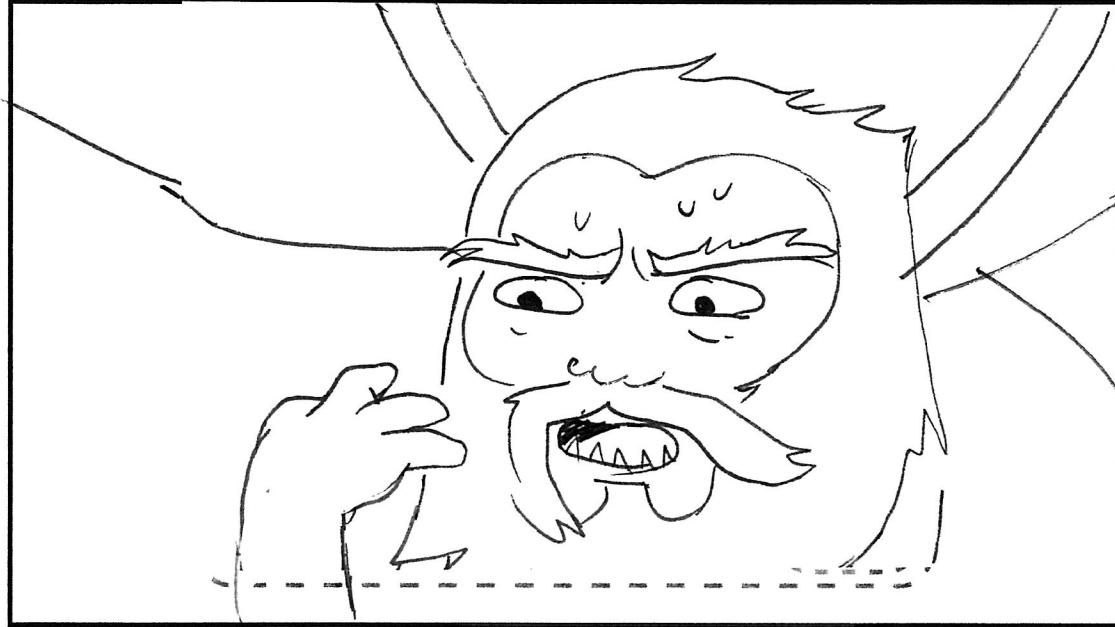
Page 120

Sc. 92

Pnl. C

Bg.

day night



Sc. 92

Pnl. D

Bg.

day night



Dialog: TM:

-are now about to royally bite it;

TM:

YOU STAND --

Action:

- TM CLENCHES FIST.

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



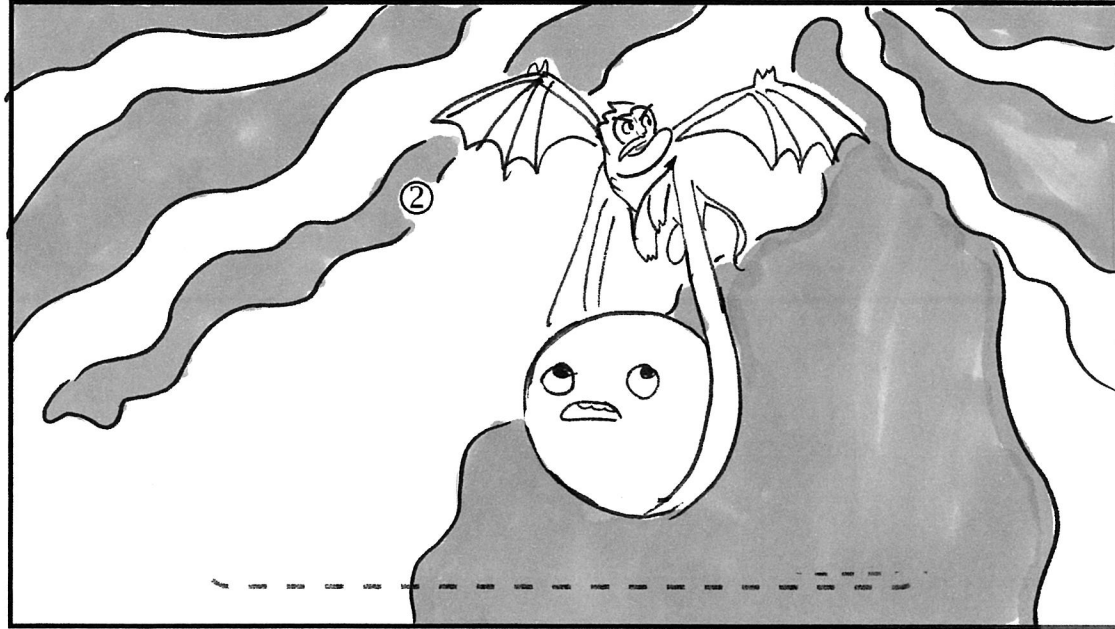
Page 121

Sc. 93

Pnl. A

Bg.

day night

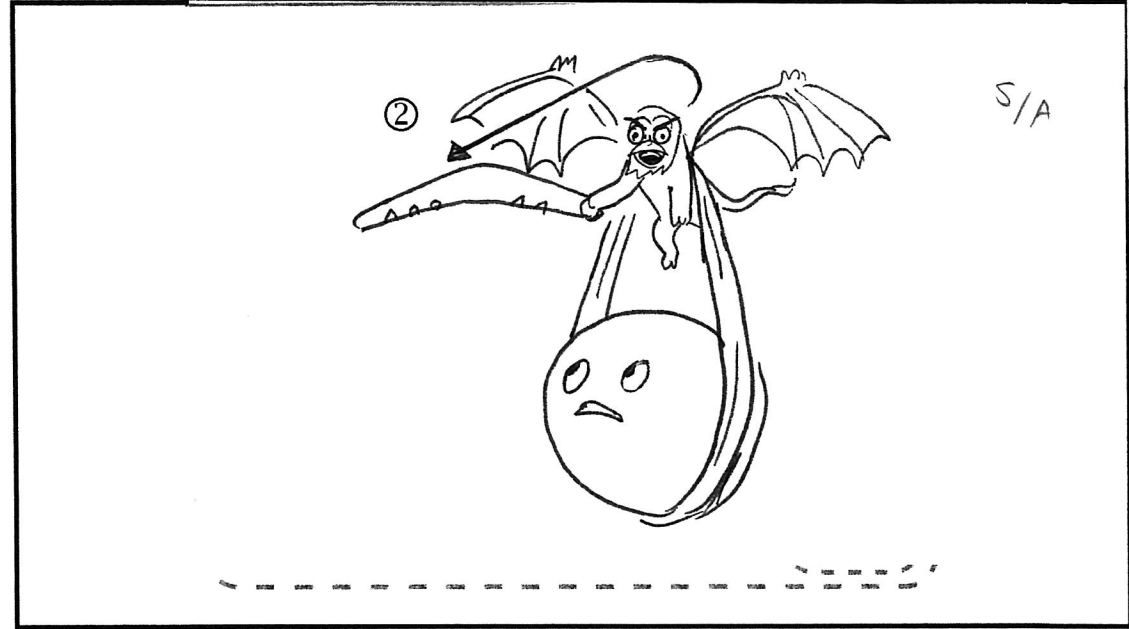


Sc. 93

Pnl. B

Bg.

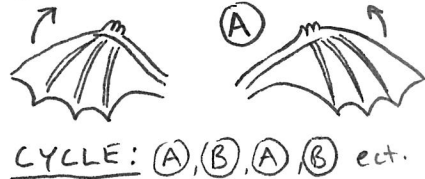
day night



Dialog:

TM:

- at the mercy of my -



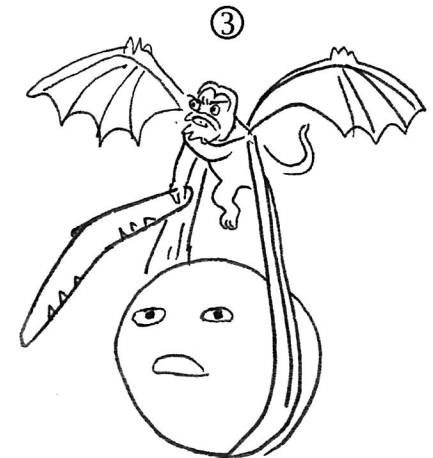
Action:

- TM HOVERS.
- TM REACHES OVER SHOULDER,

- BOOMERANG! And -

- TM PULLS OUT
BOOMERANG.

Timing:



EPISODE # 1034-241

ADVENTURE TIME



Page 122

Sc. 93

Pnl. C

Bg.

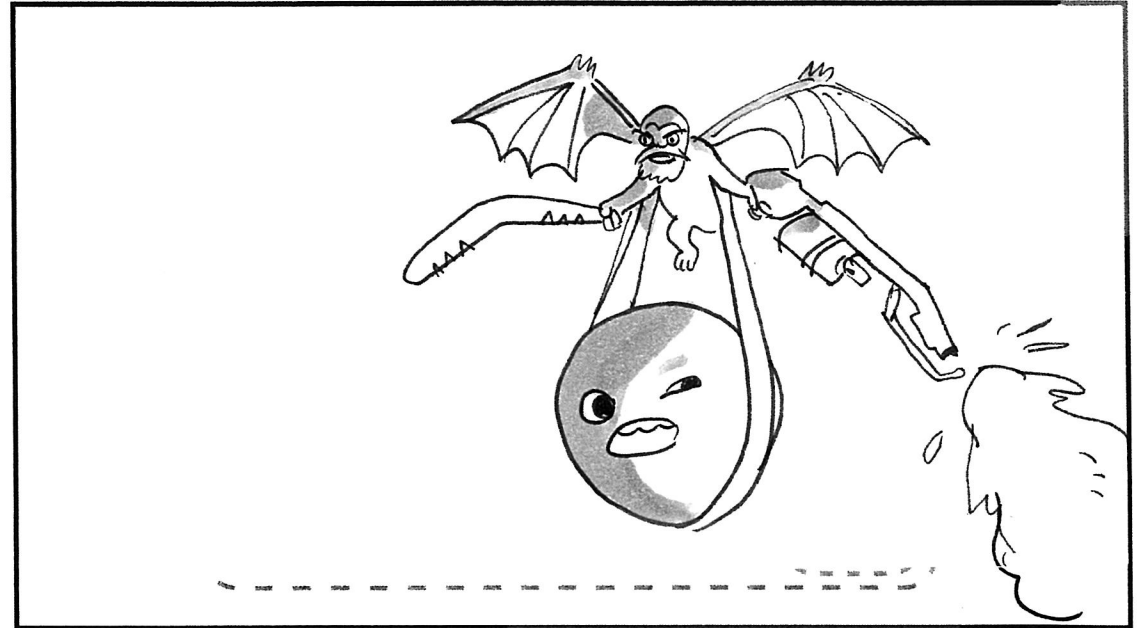
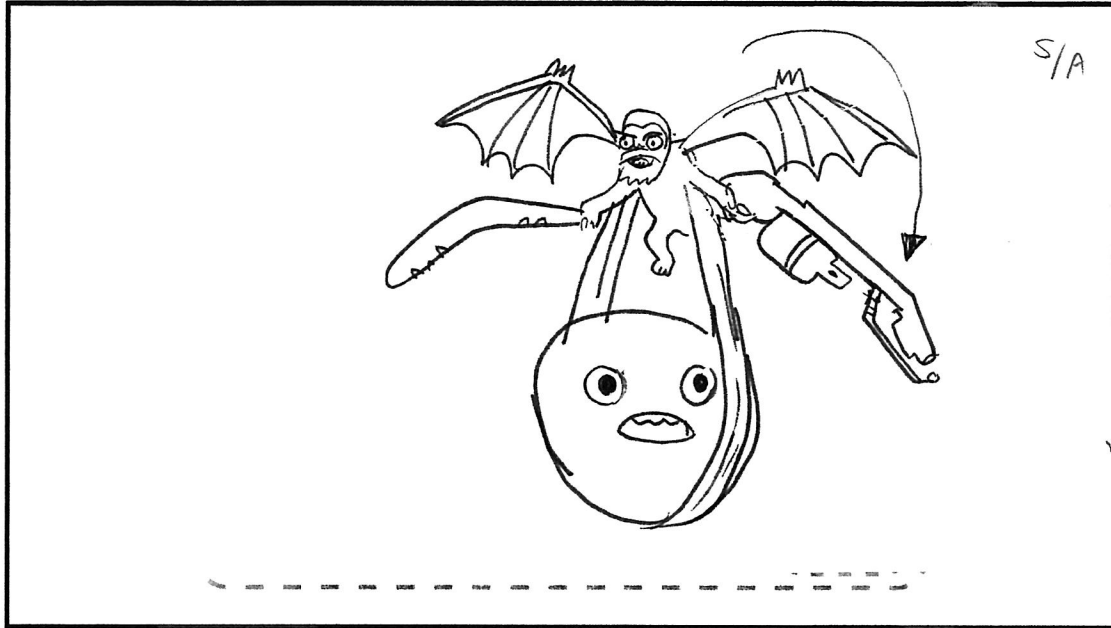
day night

Sc. 93

Pnl. D

Bg.

day night



D' TM:
FLAMETHROWER !!

SFX / BOOOOSHHH

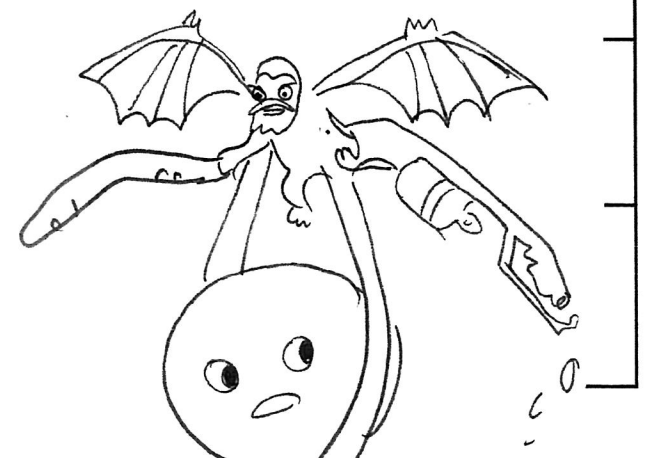
Action:

- TM PULLS OUT FLAMETHROWER

- TM FIRES
BURST FROM
FLAMETHROWER

End pose:

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



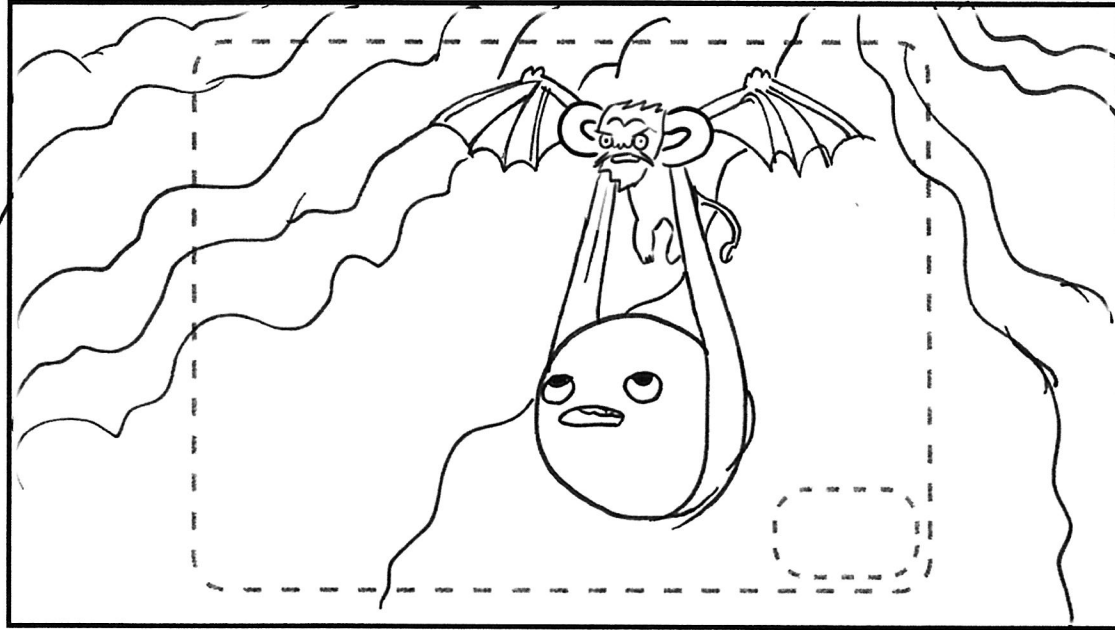
Page 123

Sc. 93

Pnl. E

Bg.

day night

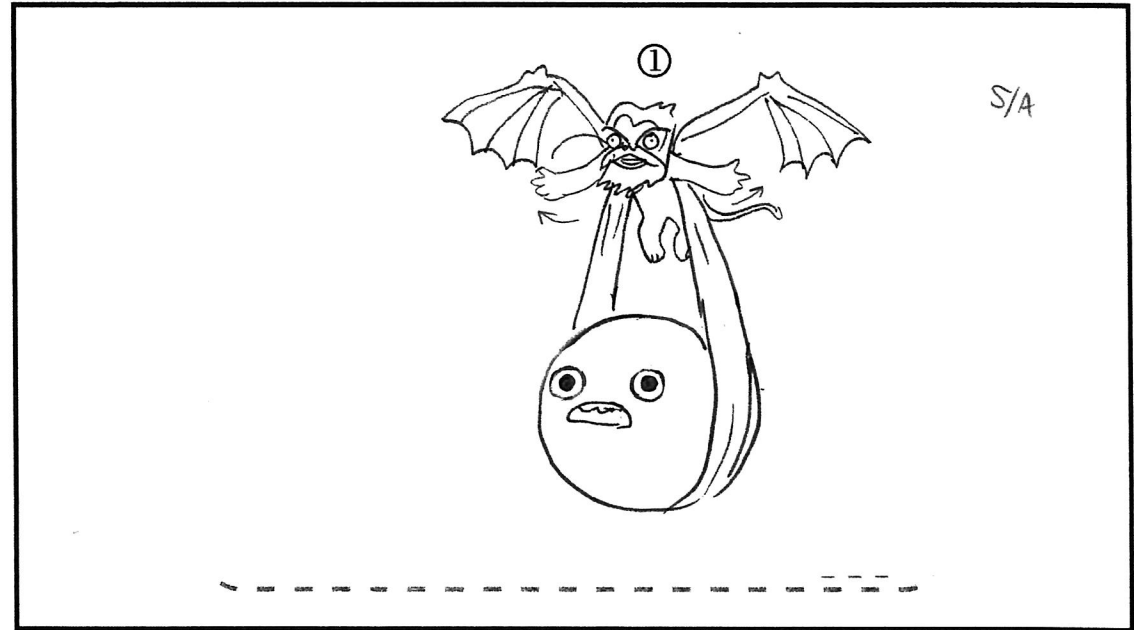


Sc. 93

Pnl. F

Bg.

day night



Dialog:

TM:
Right here ...

TM:

- ON WILD TRAP MOUNTAIN!!

Action:

Timing:



EPISODE # 1034-241

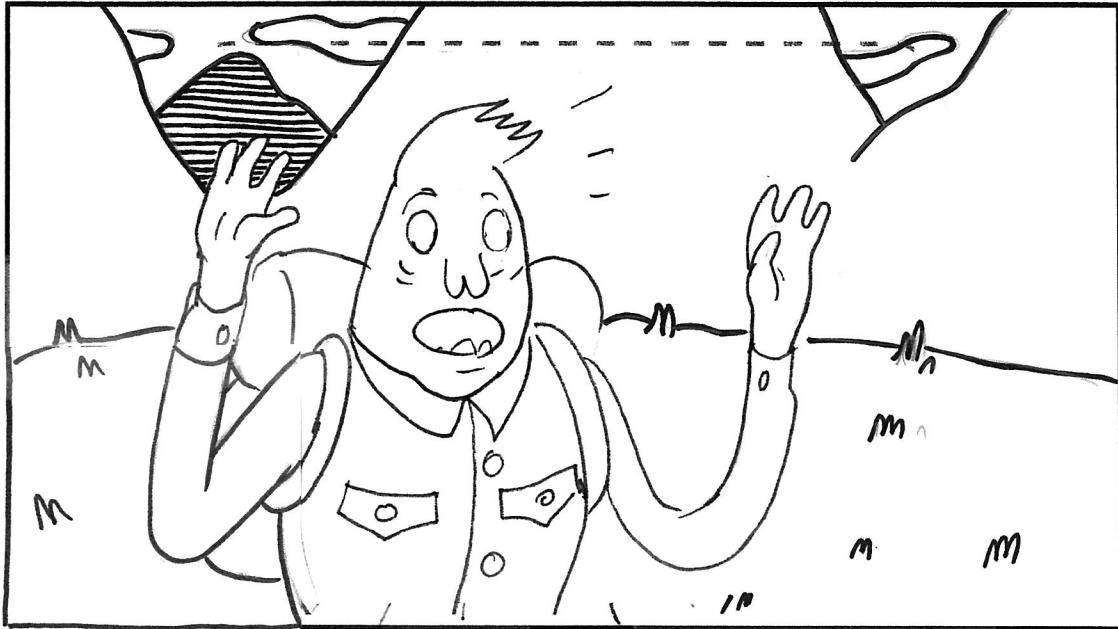
Production:

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ADVENTURE TIME



Sc. 94 Pnl. A Bg. day night



Sc. 94 Pnl. B Bg. day night



Dialog: NM:
Tiny! Please!

NM: (A) I know I really messed you up.

Timing:



EPISODE # 1034-241

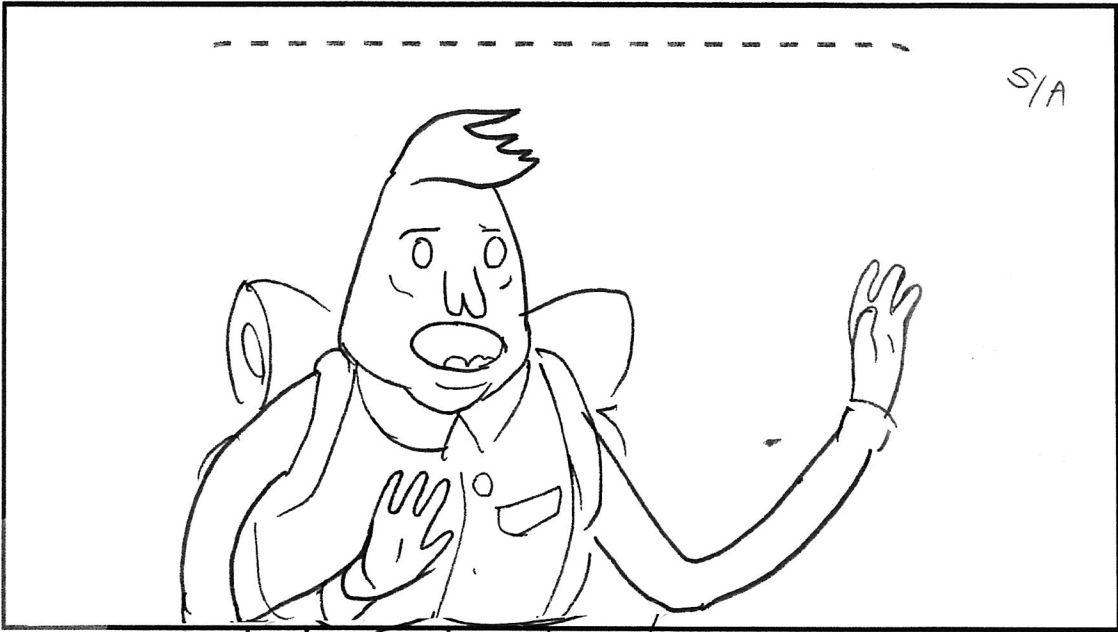
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ADVENTURE TIME

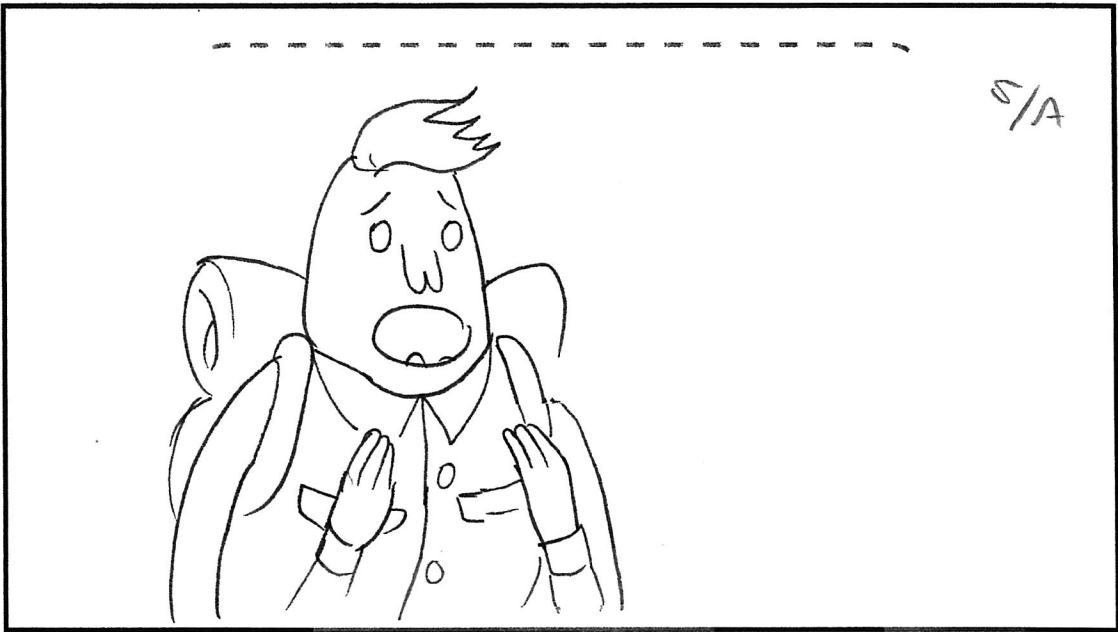


Page 125

Sc. 94 Pnl. C Bg. day night



Sc. 94 Pnl. D Bg. day night



Dialog: NM:

But Glob has nothing to do with this.

NM: Kill me instead! I'd let you do it!!

Timing:

1034-241

EPISODE #

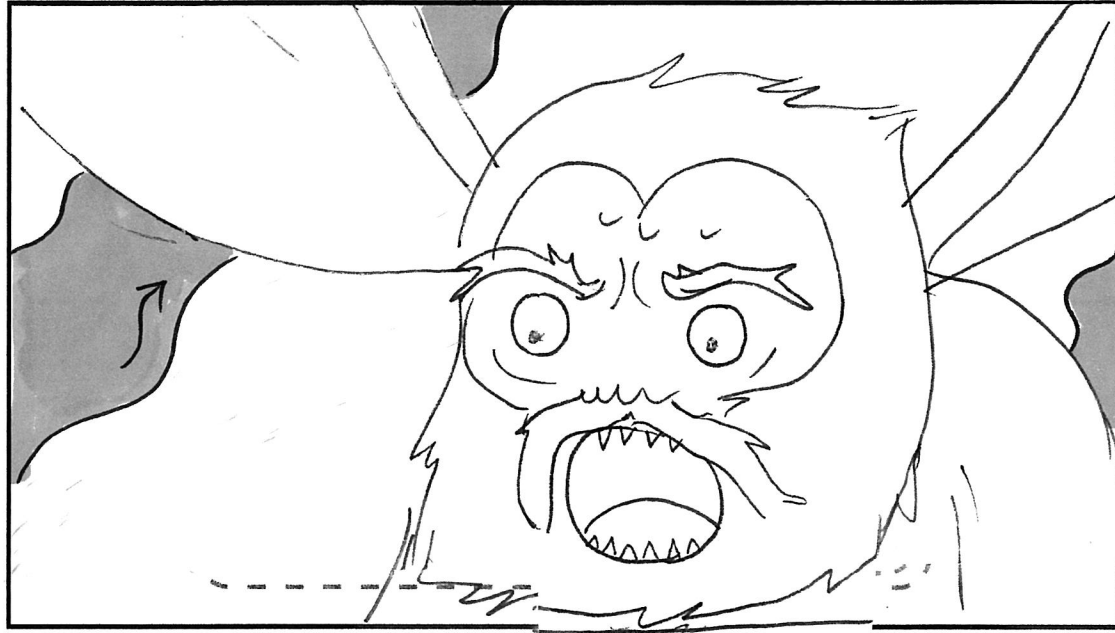
Production:

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ADVENTURE TIME



Sc. 95 Pnl. A Bg. day night



Sc. 96 Pnl. A Bg. day night

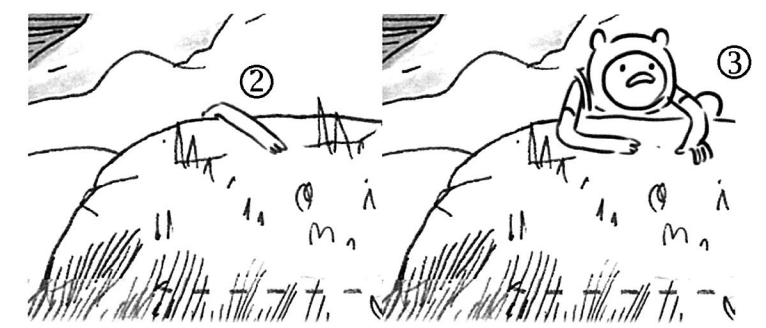


Dialog: NM:
Why do you sound so insincere!?

NM/ That's just my voice!

Action: CYCLE WING FLAP S/A SC. 92 PNL. A.

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME

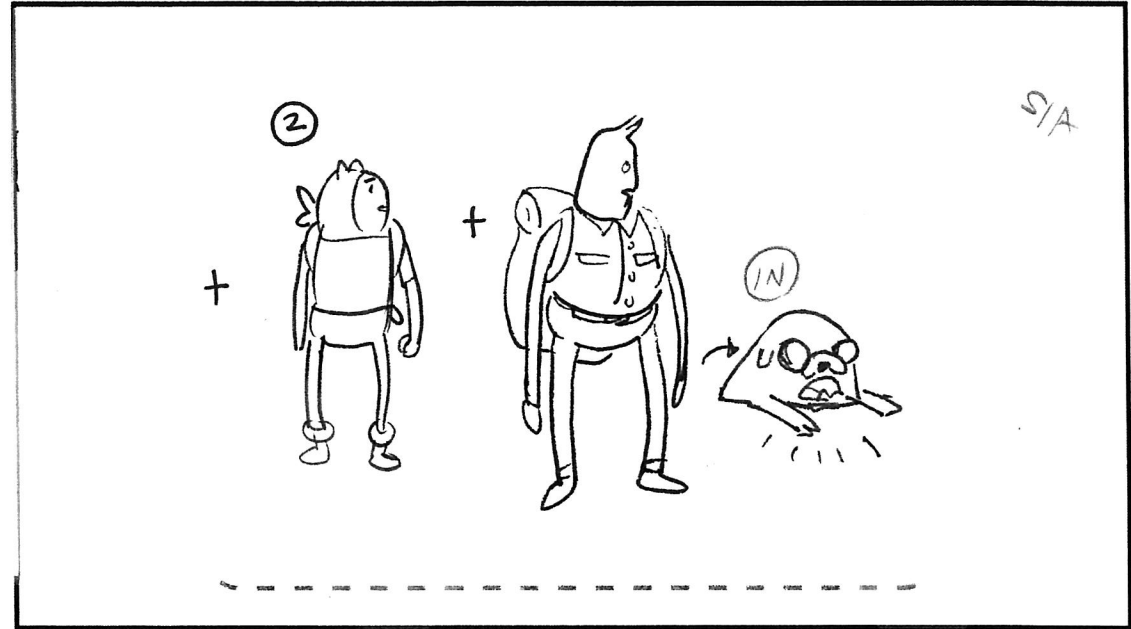


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Sc. 96 Pnl. B Bg. day night



Sc. 96 Pnl. C Bg. day night



Dialog:

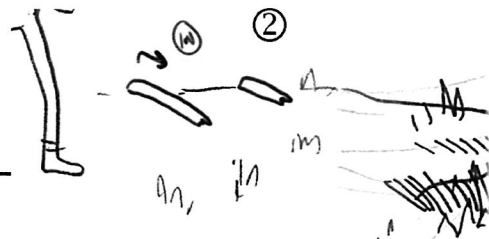
F Normal Man's telling the truth!

J Yeah!

- FINN CLIMBS ON/S.

- J. CLIMBS ON/S.

Timing:

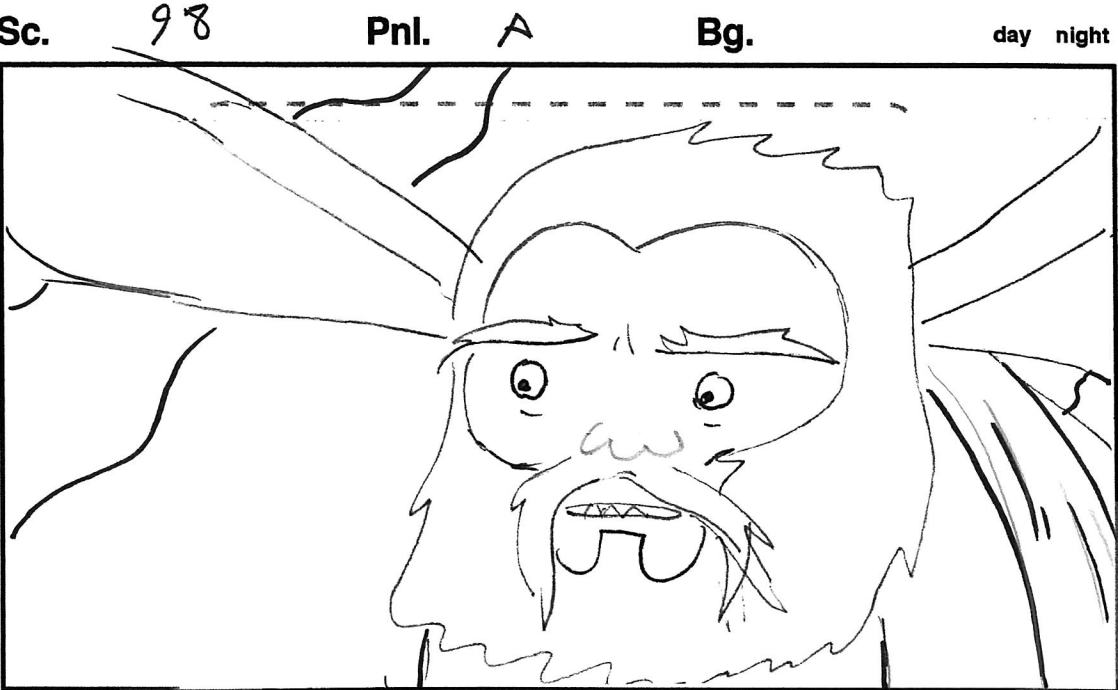
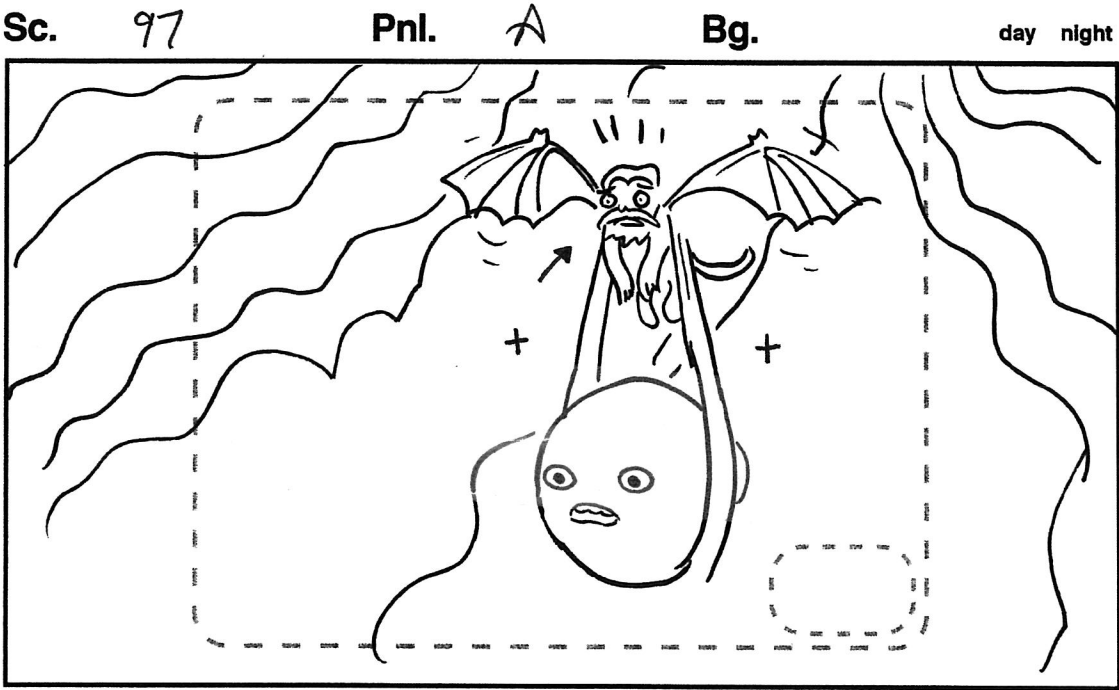


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ADVENTURE TIME



Dialog:

TM/ Finn and Jake !!??

Action:

Timing:

WING FLAP CYCLE S/A
SC. 93.



TM: I ...

WING FLAP S/A SC. 92.

Production:

EPISODE #

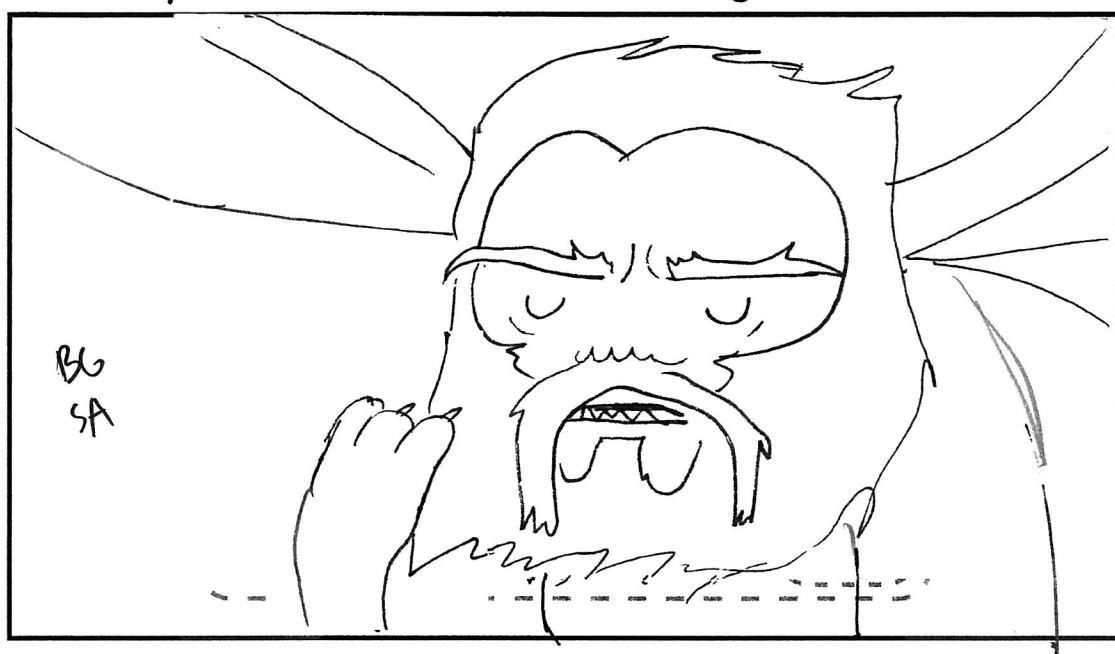
1054-241

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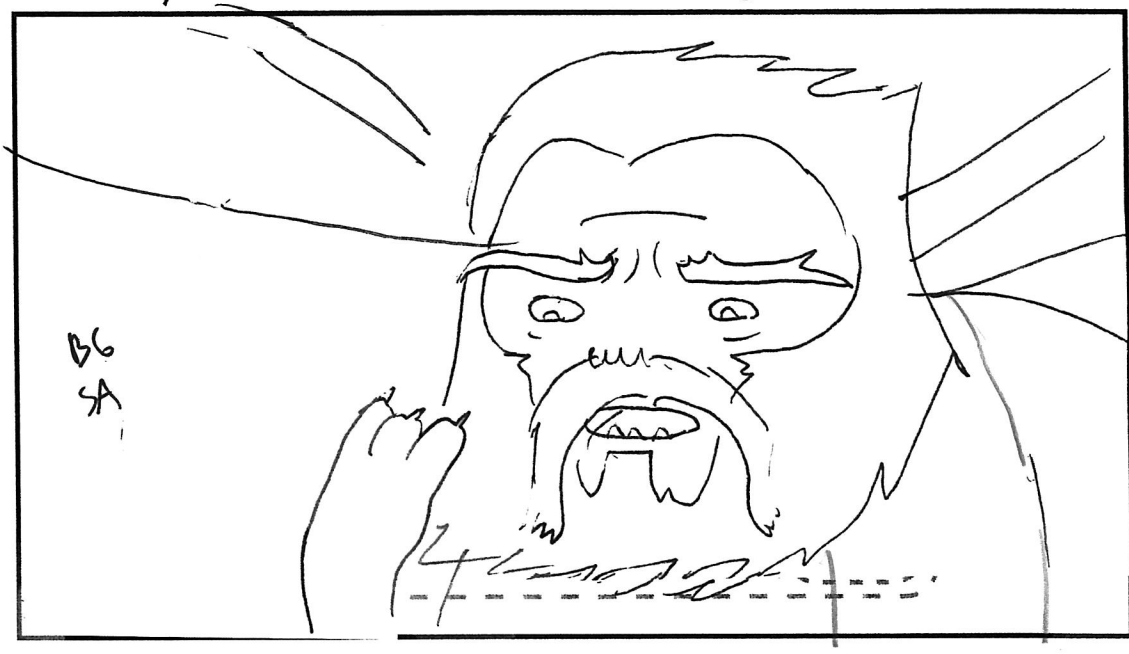
ADVENTURE TIME



Sc. 98 Pnl. B Bg. day night



Sc. 98 Pnl. C Bg. day night

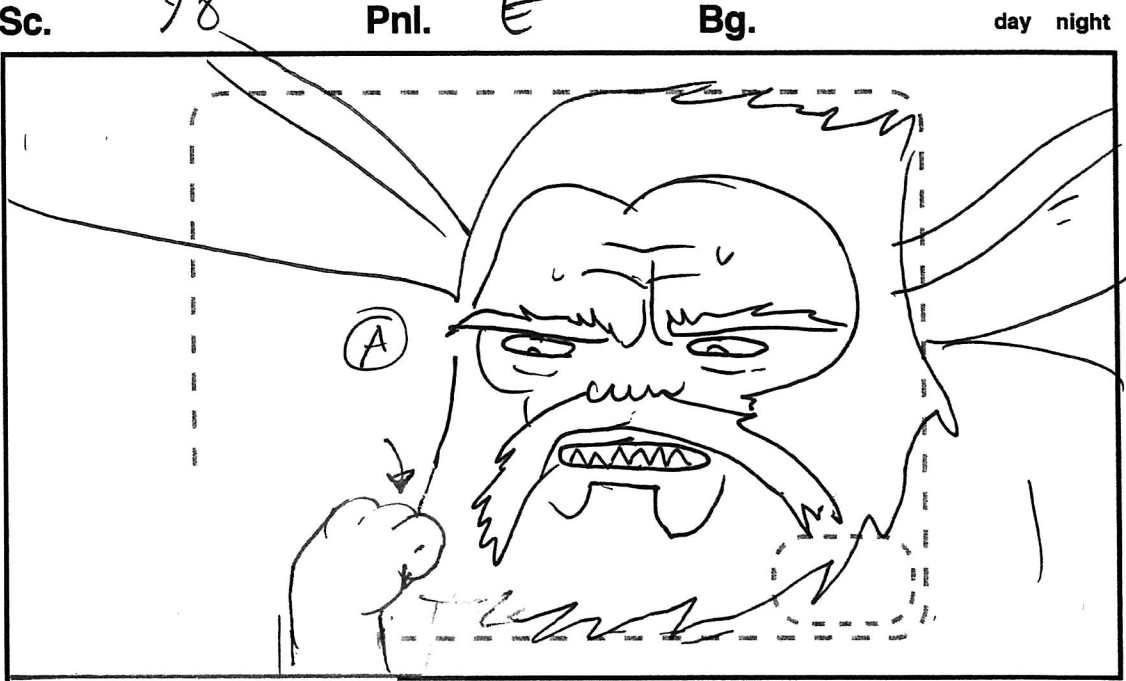
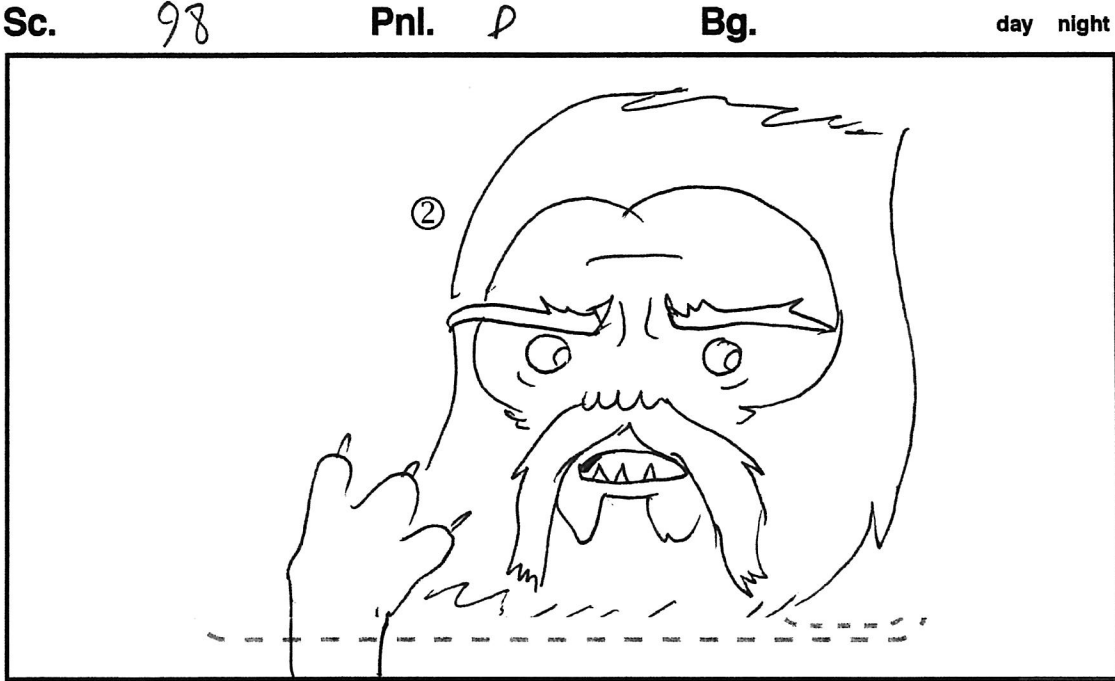


Dialog: <u>TM:</u> - <u>respect you guys a ton.</u>		<u>TM:</u> But I've trained for this -
Action:		
Timing:		

EPISODE # 1034-241

Production:

ADVENTURE TIME



IM: I must [ⓑ] seize this [ⓒ] sparkling moment—

Action:

Timing:



"Sparkling moment" [ⓒ]

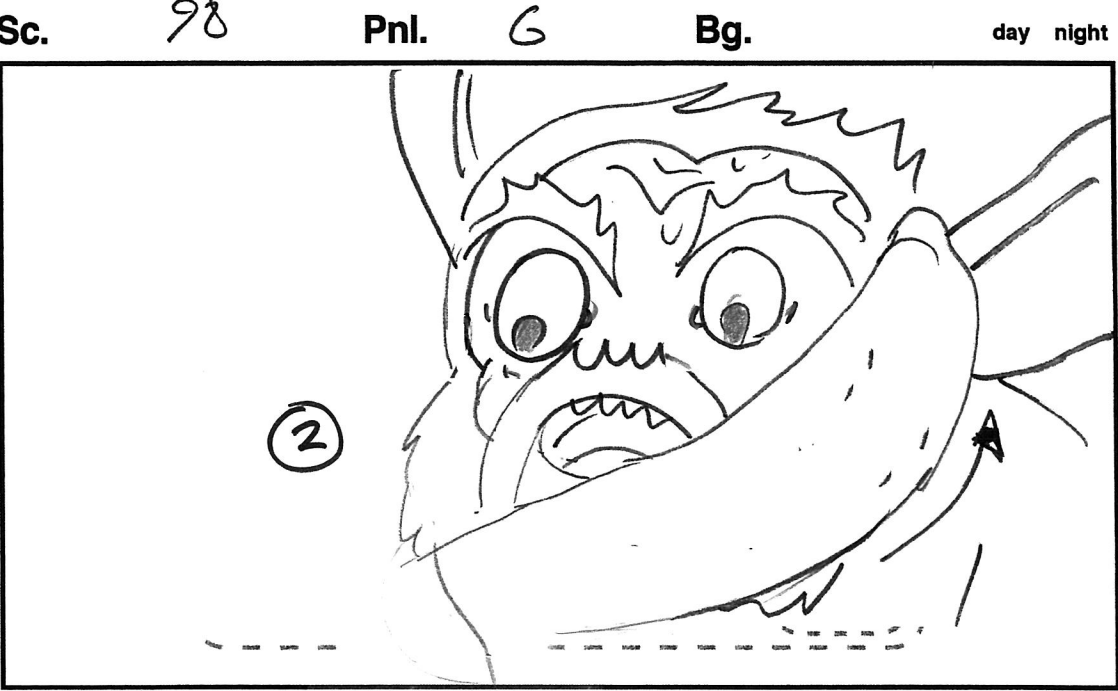
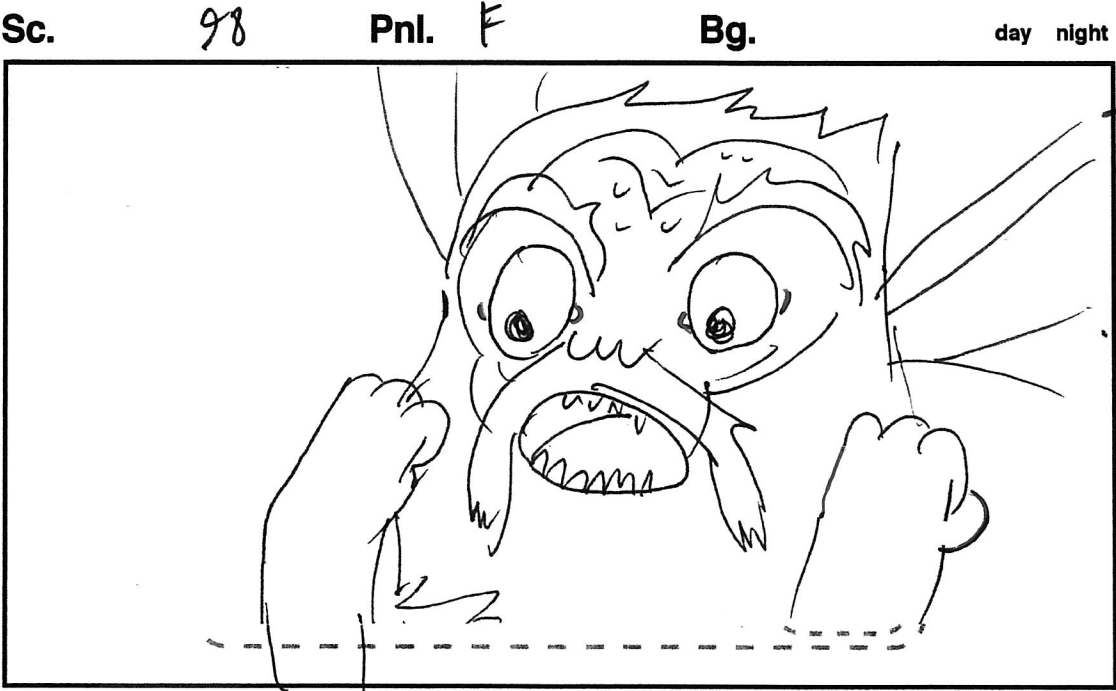


1034-241
EPISODE #

Production:

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ADVENTURE TIME



Dialog: IM:
FULL IN GRASPING HAND!!!

Action:

Timing:



- REACHES
OVER SHOULDER.

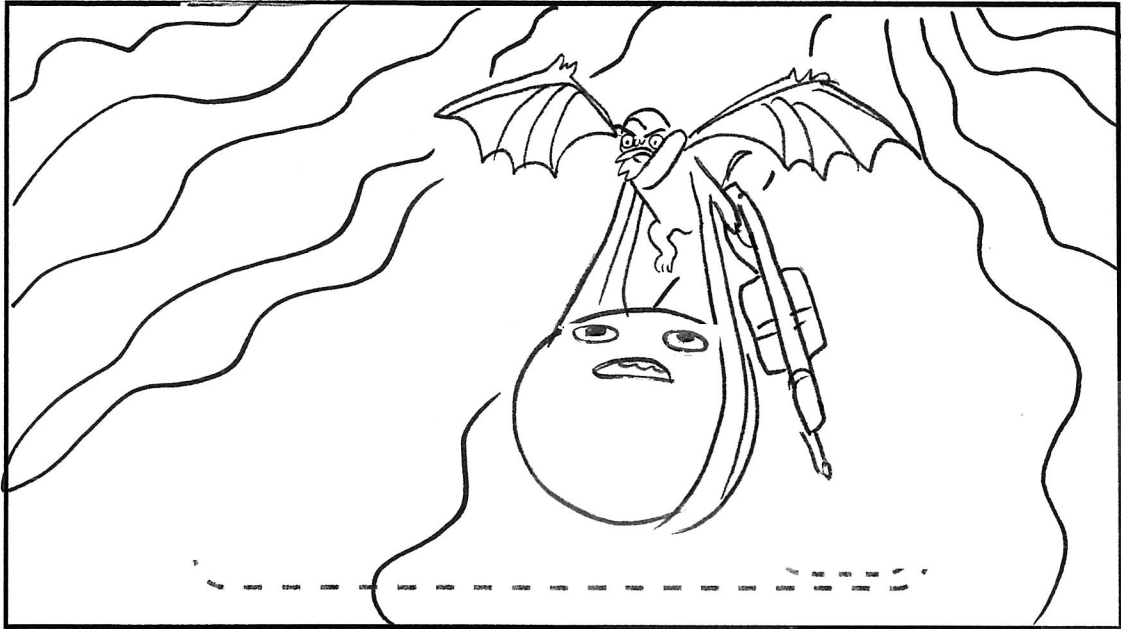
EPISODE # 1034-241

Production:

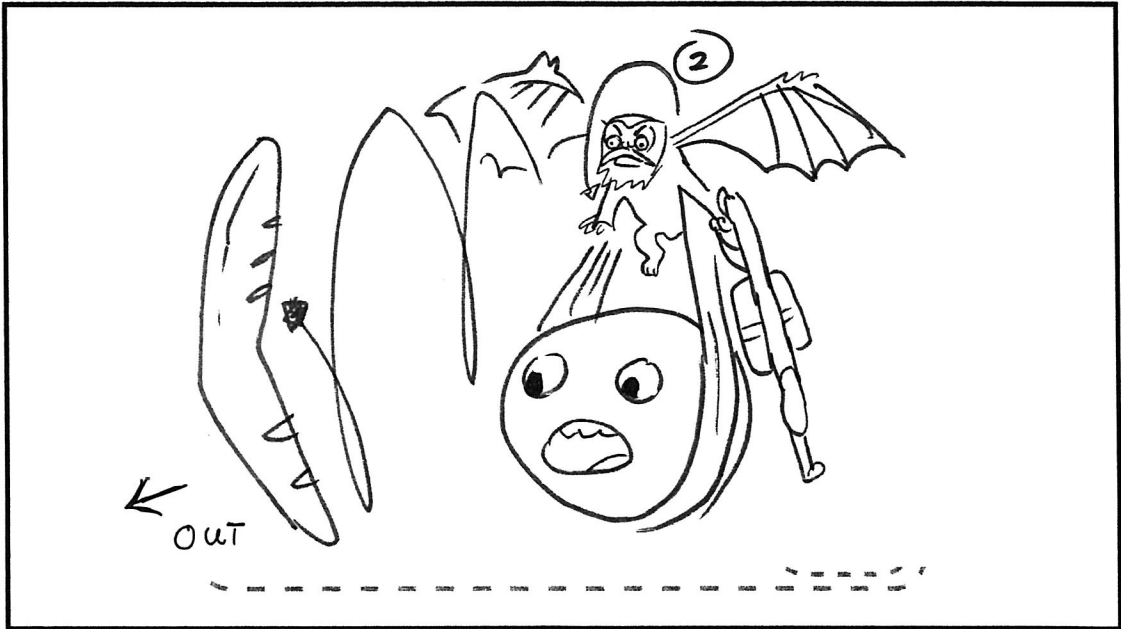
ADVENTURE TIME



Sc. 98 Pnl. A Bg. day night



Sc. 99 Pnl. B Bg. day night



Dialog:

TM: BOOMERANG!!

Action:

(start pose)

- TM THROWS BOOMERANG



Timing:

- ANIMATE THROUGH
POSE ①

EPISODE # 1.034-241

Produc.....

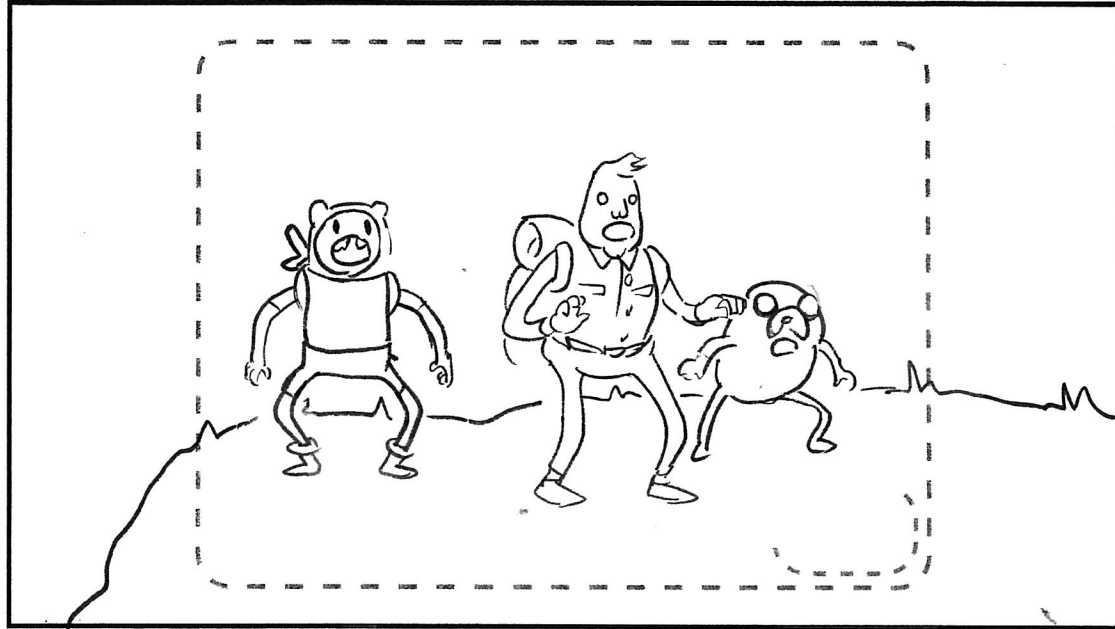
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ADVENTURE TIME

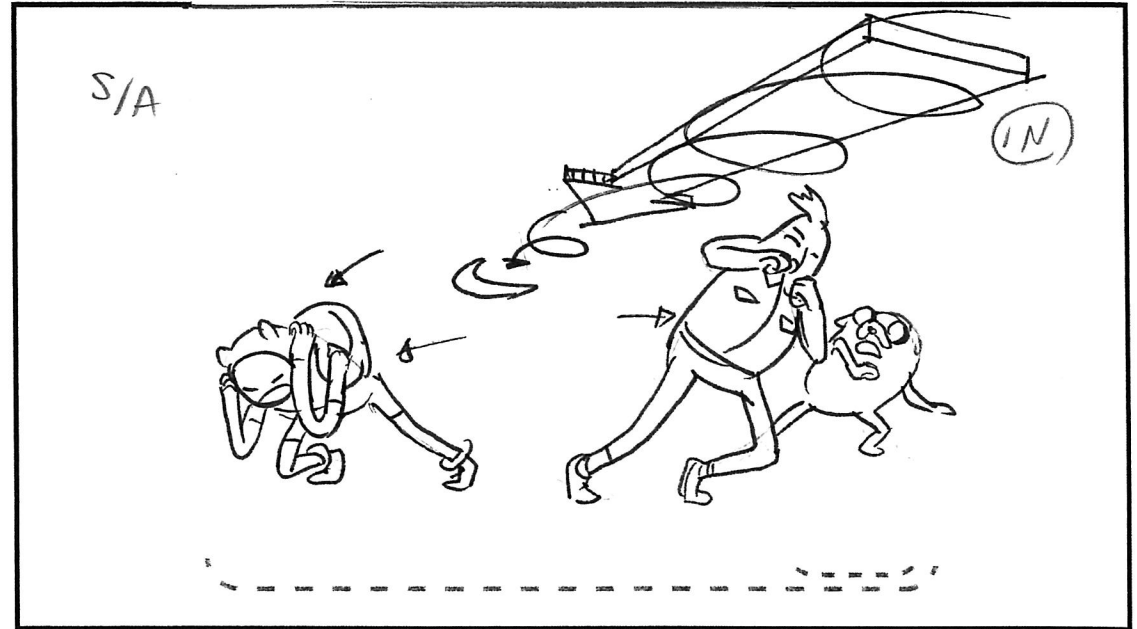


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Sc. 100 Pnl. A Bg. day night



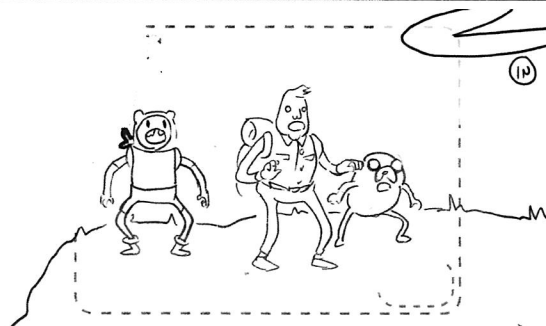
Sc. 100 Pnl. B Bg. day night



Dialog:

FX/WSH WSH WSH WSH WSH WSH WSH WSH WSH

Action:



- BOOMERANG SPINS ON/S
- F, J, NM DODGE.

Timing:

EPISODE # 1034-241

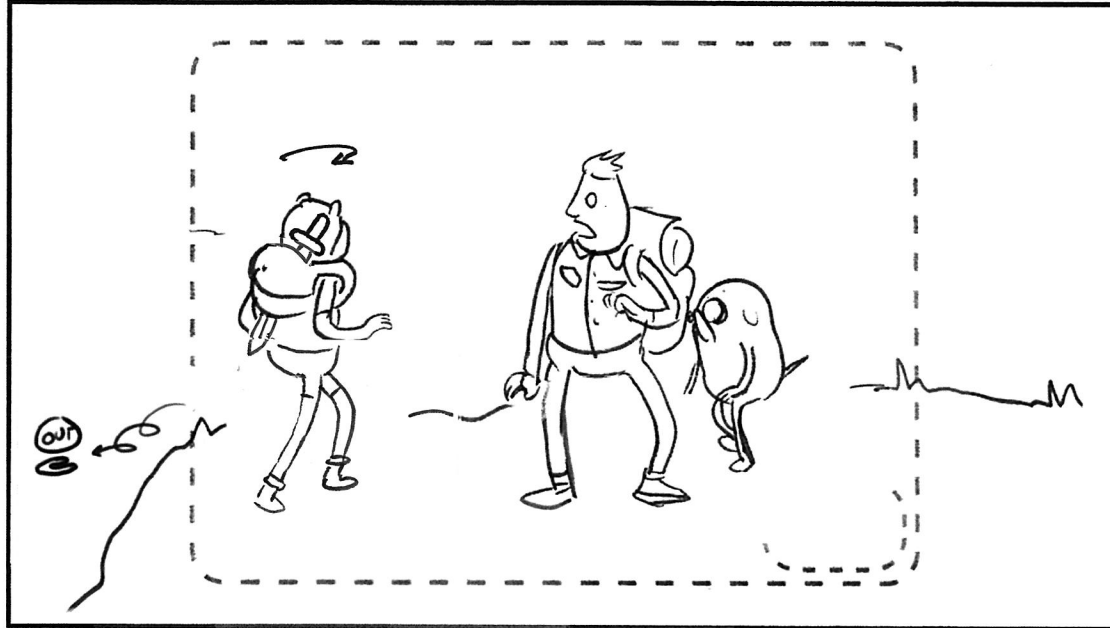
Production:

ADVENTURE TIME

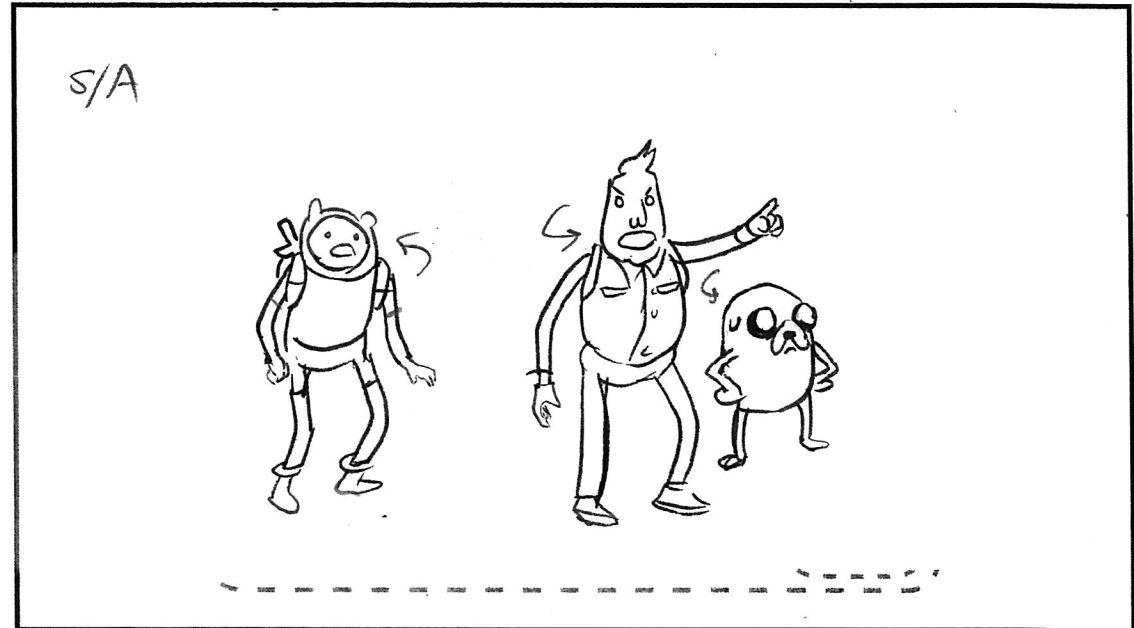


Page 134

Sc. 100 Pnl. C Bg. day night



Sc. 100 Pnl. D Bg. day night



Dialog:

NM / What's even a boomerang!!

Action:

-B DISAPPEARS

Timing:

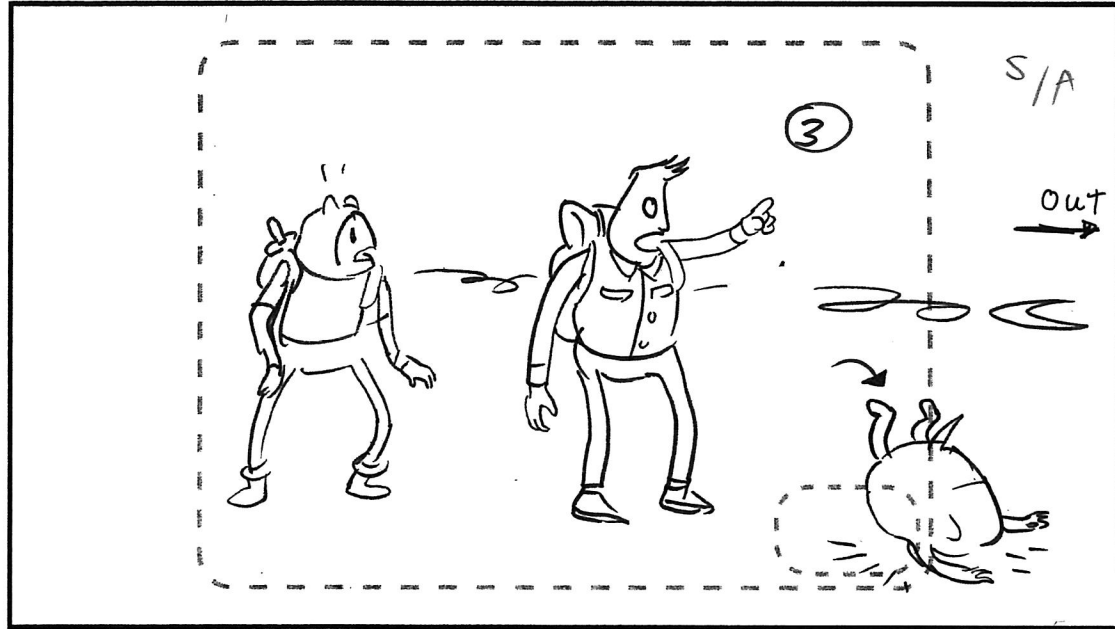
EPISODE # 1034-241

Production:

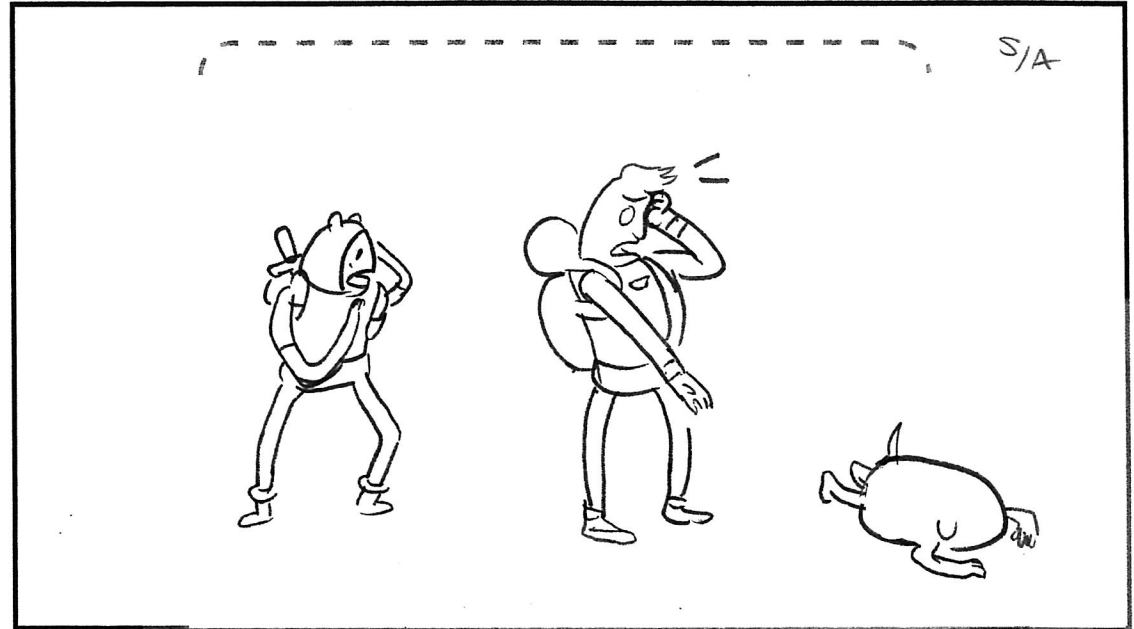
ADVENTURE TIME

Page 135

Sc. 100 Pnl. E Bg. day night



Sc. 100 Pnl. F Bg. day night



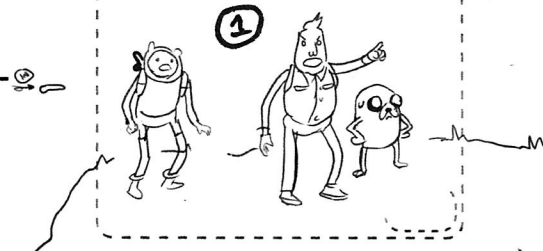
Dialog:

ST-X/ WITH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH ..
= BAM =

NM: Oh my gosh, I've been calling those something different my WHOLE LIFE!!

Action:

← BOOMERANG FLIES ON/S KNOCKING DOWN JAKE.

Timing:

#EPISODE # 1034-241

Production:

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ADVENTURE TIME



Sc. 101 Pnl. A Bg. day night



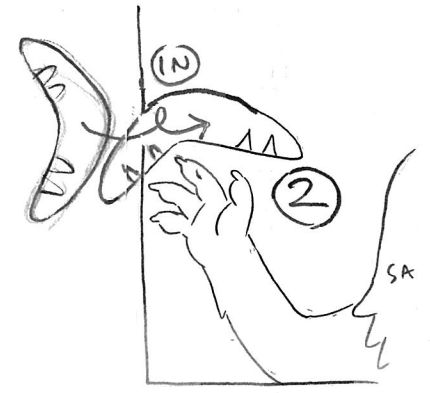
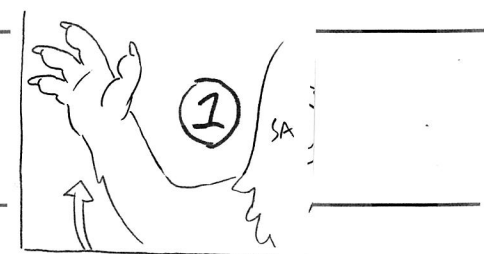
Sc. 101 Pnl. B Bg. day night



Dialog
TM/ I'm sorry Jake!!
SEX/ wsh wsh wsh wsh wsh
TM: I'm just doing me right now!!

Action
WING FLAP CYCLE S/A SC. 92.
-TM CATCHES BOOMERANG

Timing:



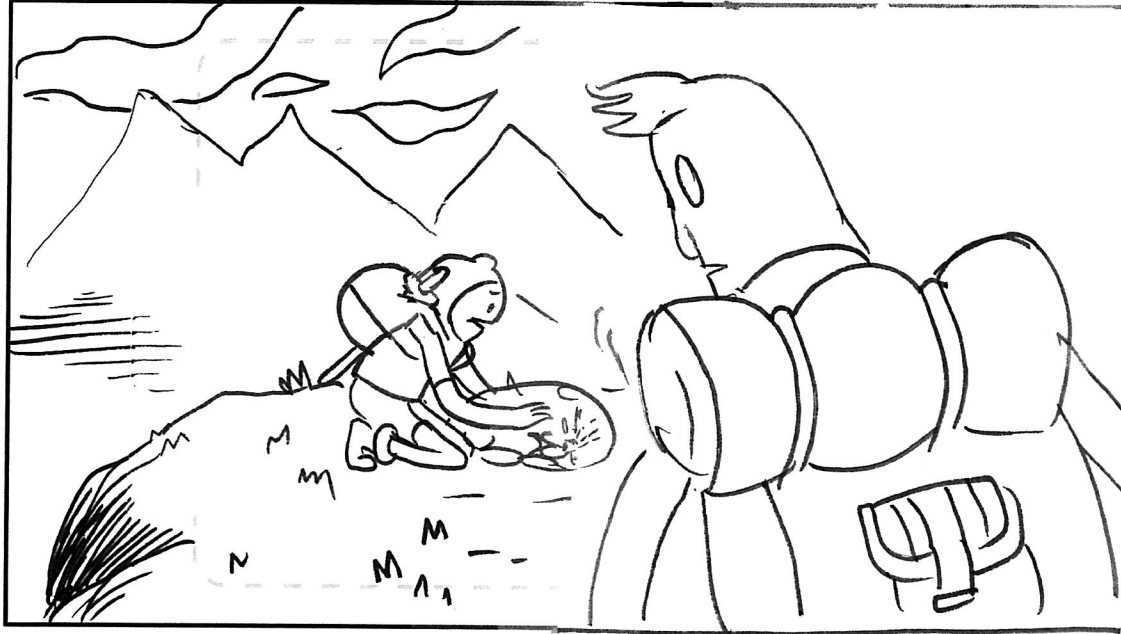
EPISODE # 1034-241

ADVENTURE TIME



Page 137

Sc. 102 Pnl. A Bg. day night



Dialog:

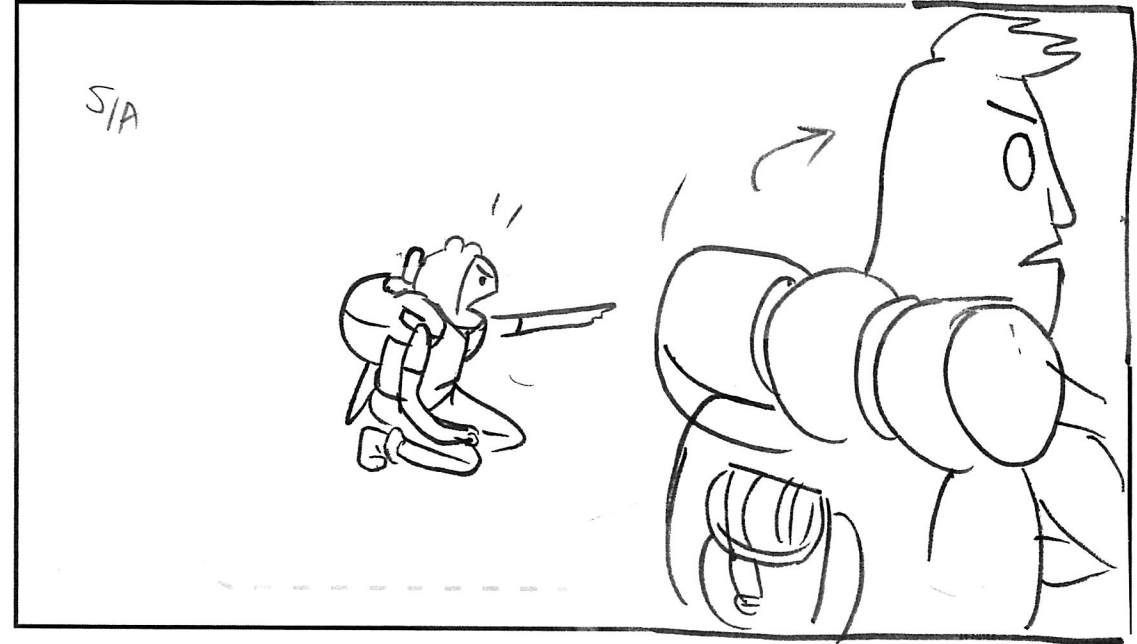
TM(o/s) / We're still cool though??

Action:

- F. RUBS JS CHEEK.

Timing:

Sc. 102 Pnl. B Bg.



F / NOT NO MORE!!

1034-241

EPISODE #

Production:

ADVENTURE TIME



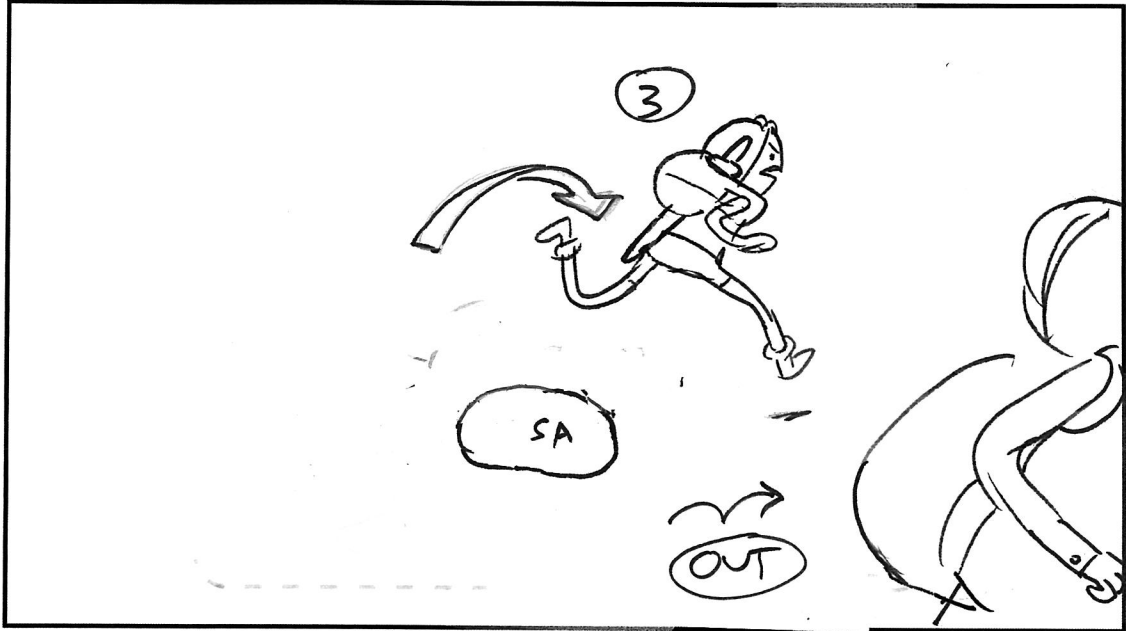
Page 138

Sc. 102

Pnl. C

Bg.

day night

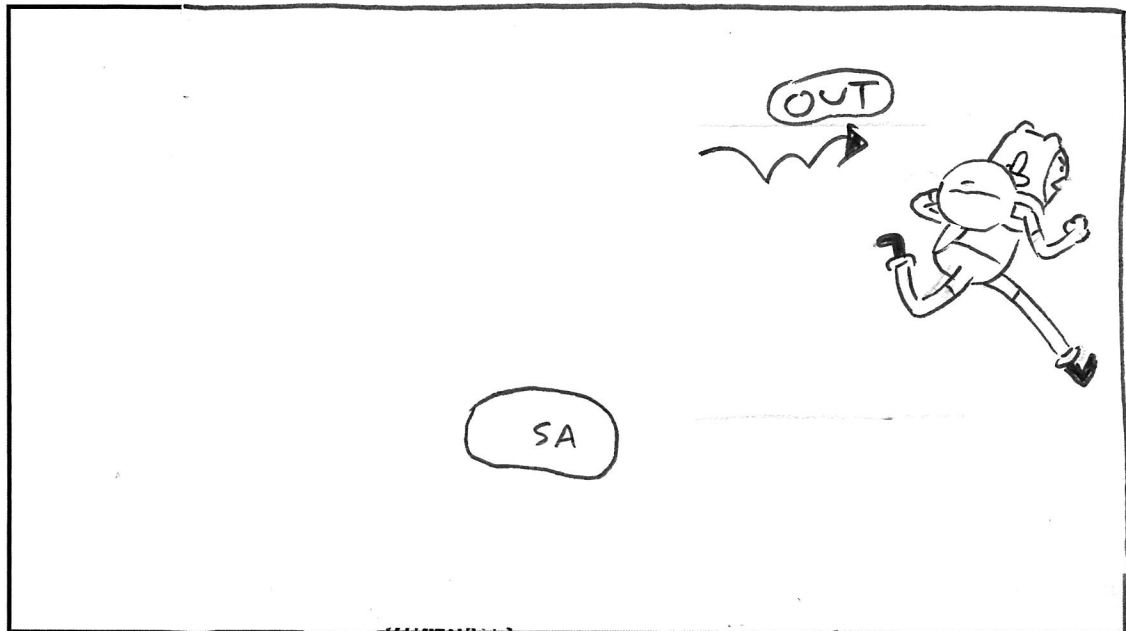


Sc. 102

Pnl. D

Bg.

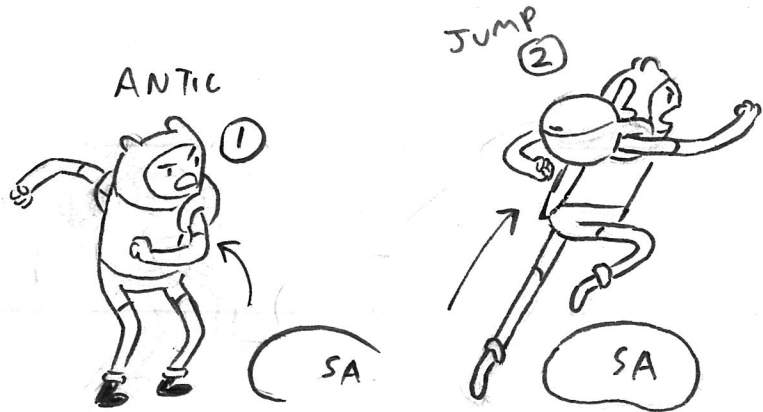
day night



Dialog:

Action: - F+MM
RUN OUT

Timing:



- F + NM RUN TOWARDS TM.

EPISODE #

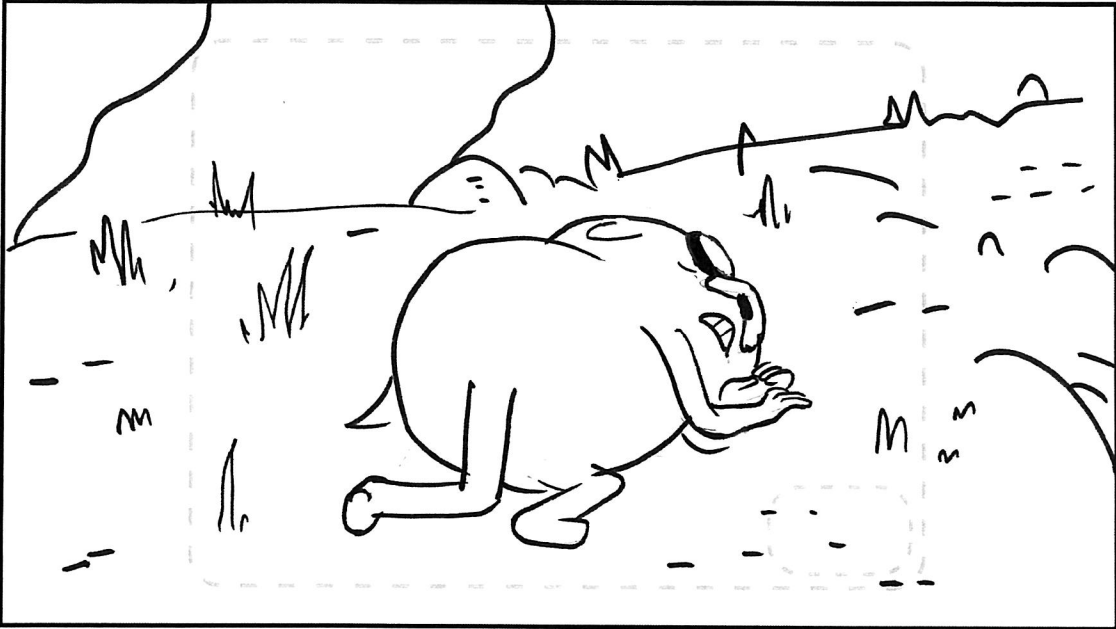
1034-241

Production:

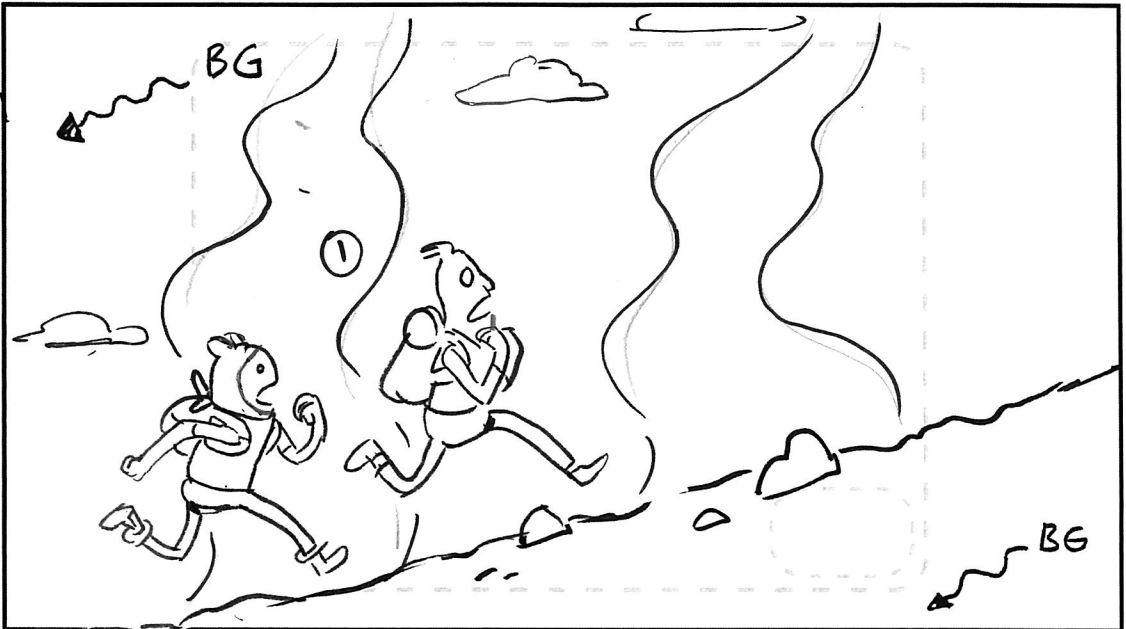
ADVENTURE TIME



Sc. 103 Pnl. A Bg. day night



Sc. 104 Pnl. A Bg. day night



Dialog:

J(weakly) / (A) Kick his tiny butt.. (B) uh...

KICKS WEAKLY

Timing:



CYCLE: ①, ②, ①, ② ect



1.034-241

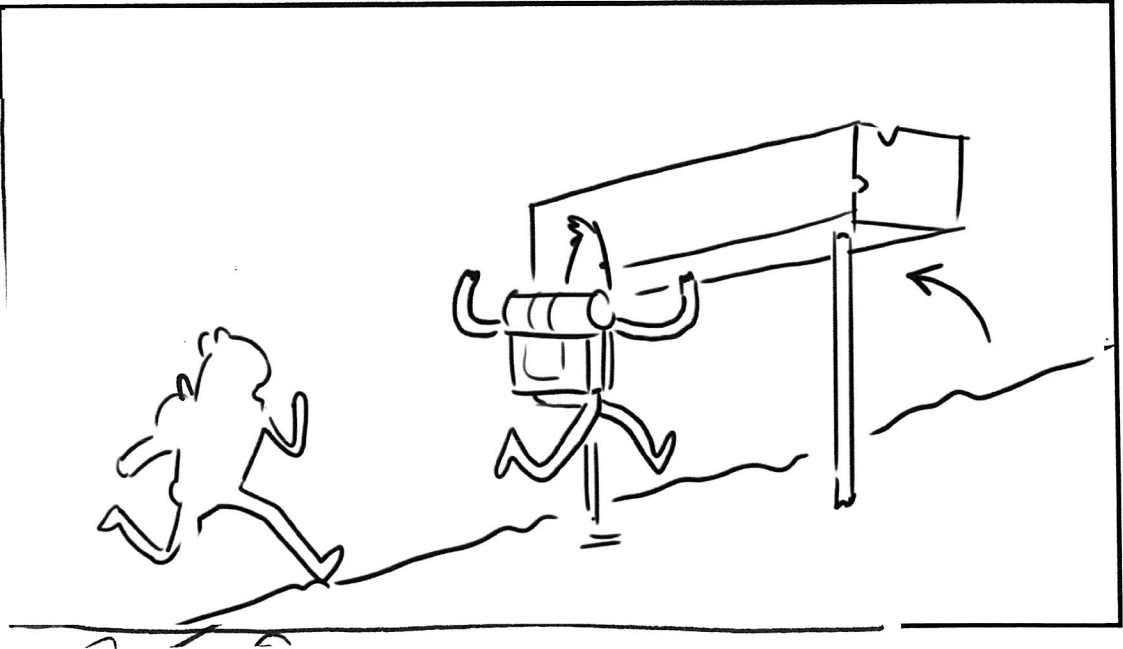
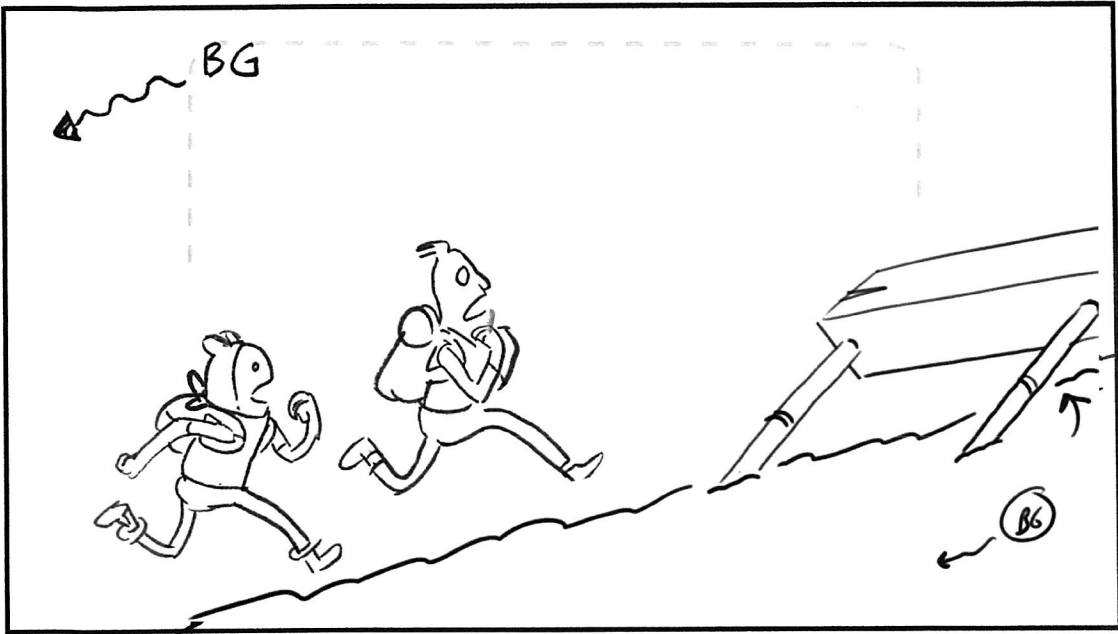
EPISODE #

Production:

ADVENTURE TIME



Sc. 104 Pnl. B Bg. day night Sc. 104 Pnl. C Bg. day night



Dialog:
Action:
Timing:

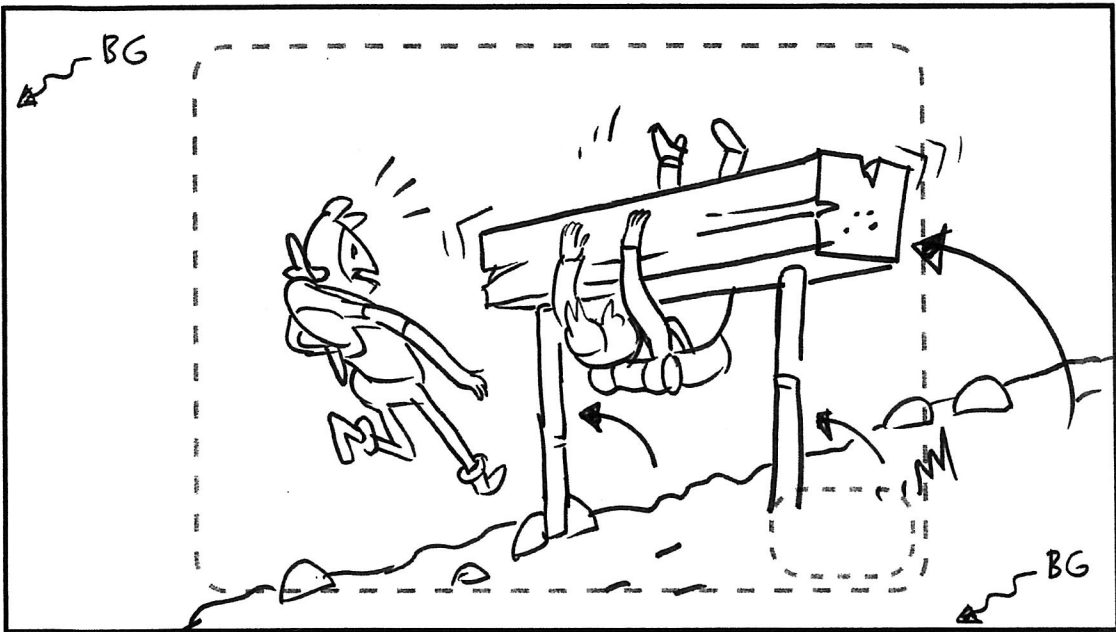
EPISODE #

Production:

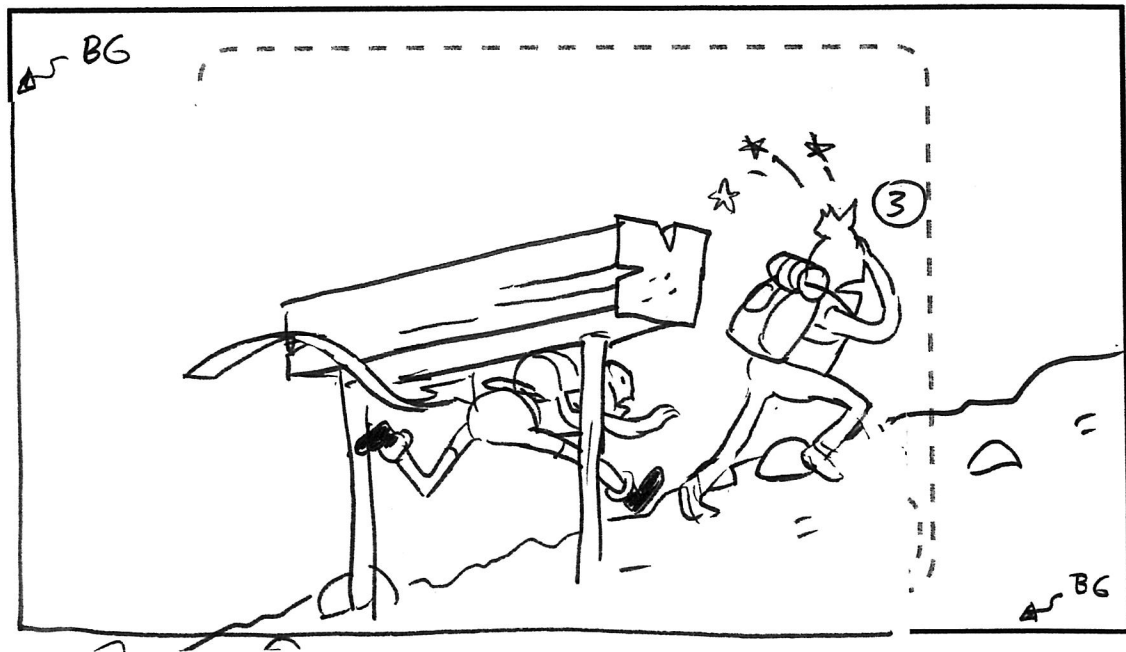
ADVENTURE TIME



Sc. 104 Pnl. D Bg. day night



Sc. 104 Pnl. E Bg. day night



EPISODE #

Dialog:

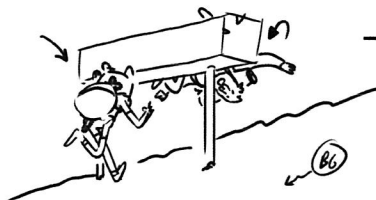
SFX/WHAM!!

NM/AHH!!

Action:

GIANT BLOCK of WOOD POPS UP

Timing:



- FINN DUCKS UNDER BLOCK
- N.M. LANDS/RECOVERS INTO RUN.

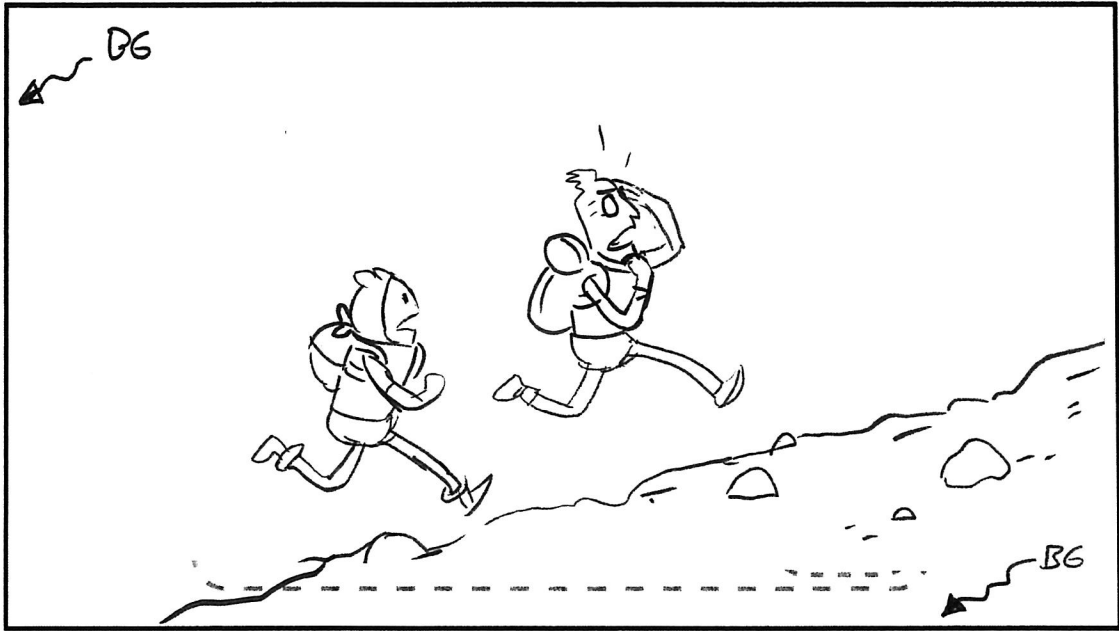
-ANIMATE THROUGH POSES
① & ② FLUIDLY



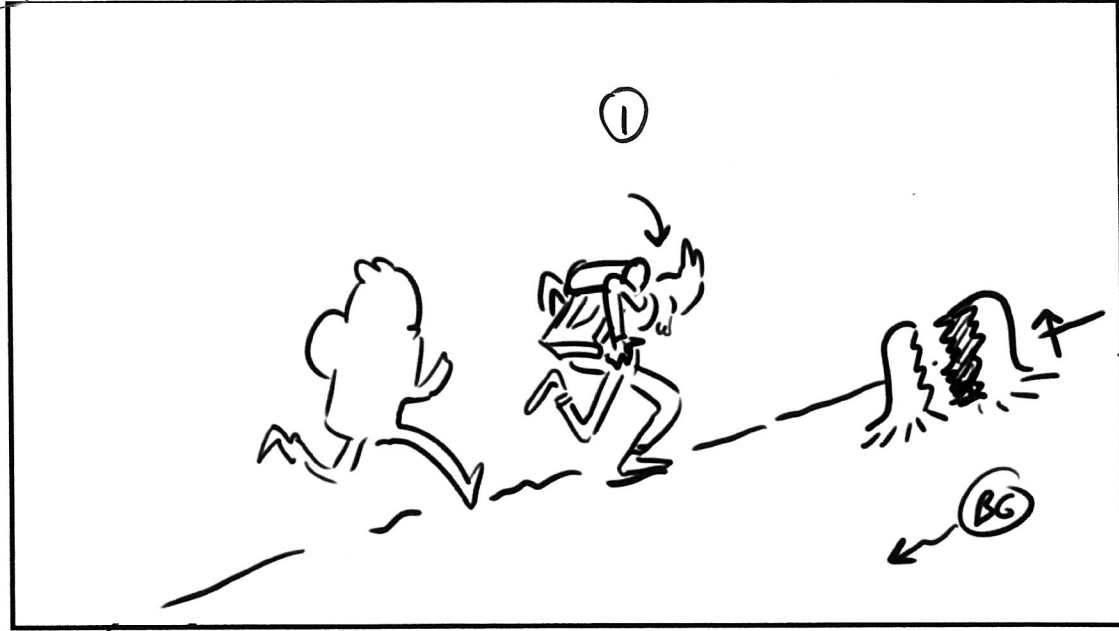
ADVENTURE TIME



Sc. 104 Pnl. F Bg. day night



Sc. 104 Pnl. G Bg. day night



Dialog:

Action: - NM HOLDS HEAD.

Timing:



EPISODE # 1034-241

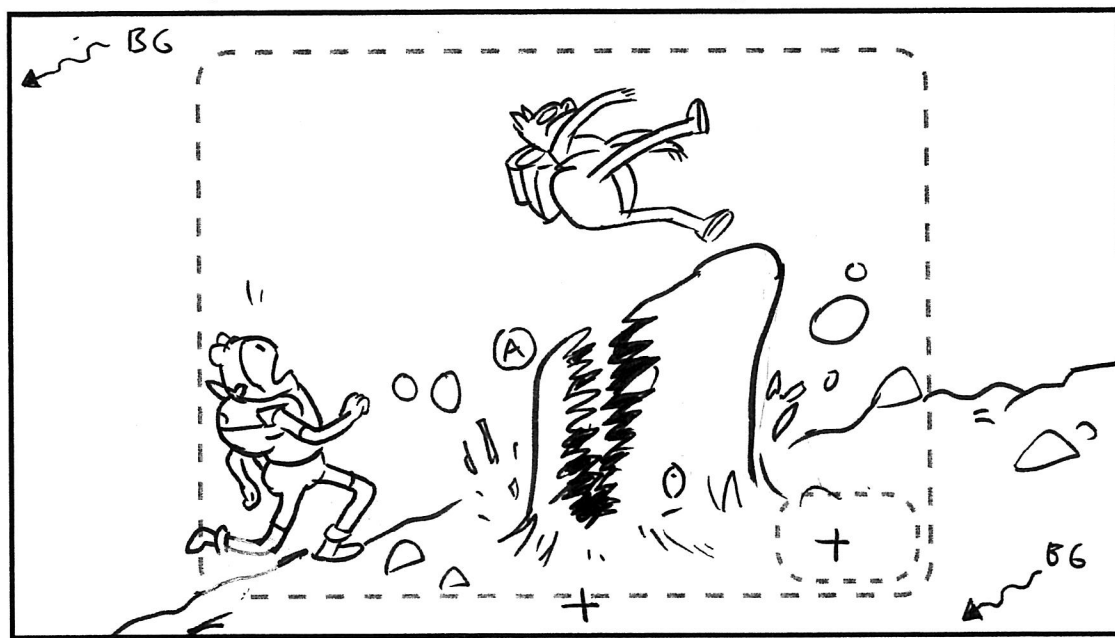
Production:

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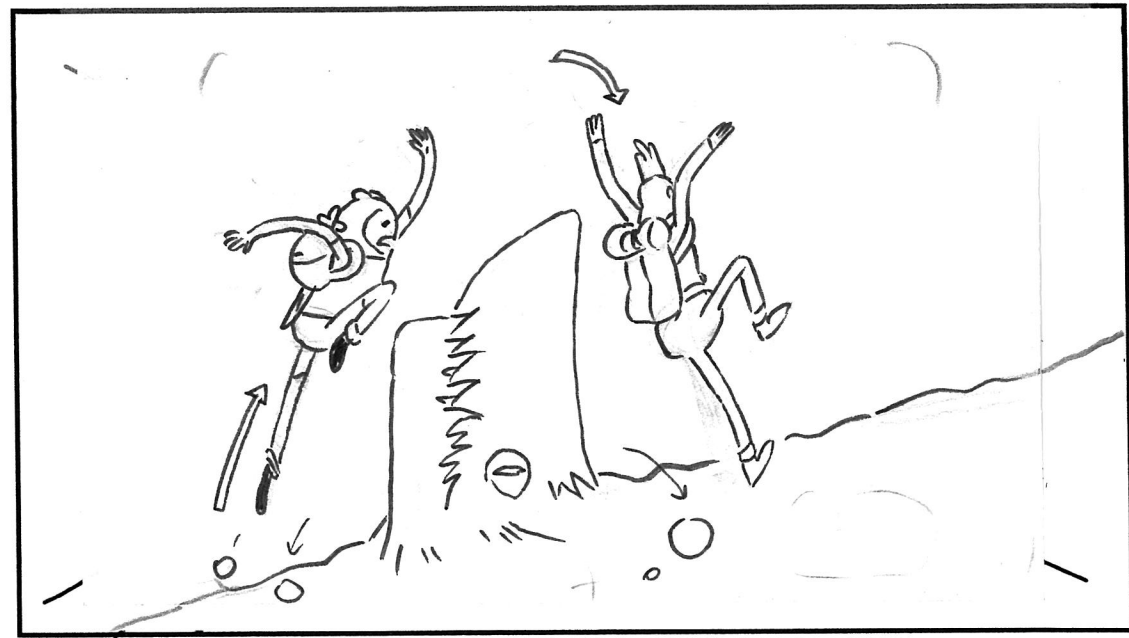
ADVENTURE TIME



Sc. 104 Pnl. H Bg. day night



Sc. 104 Pnl. I Bg. day night



NM/YAHH!!

SHARK/GRAWR!! (A) SNAP!! (B)

- MOUNTAIN SHARK BURSTS FROM GROUND AND BITES AT NM.

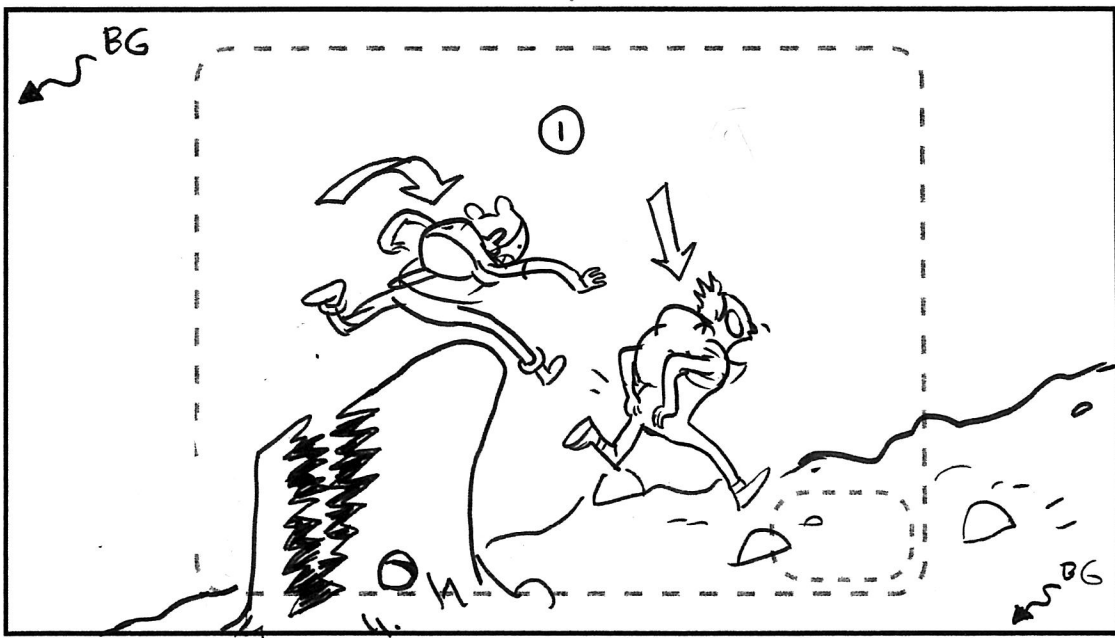
EPISODE # 1034-241

Production:

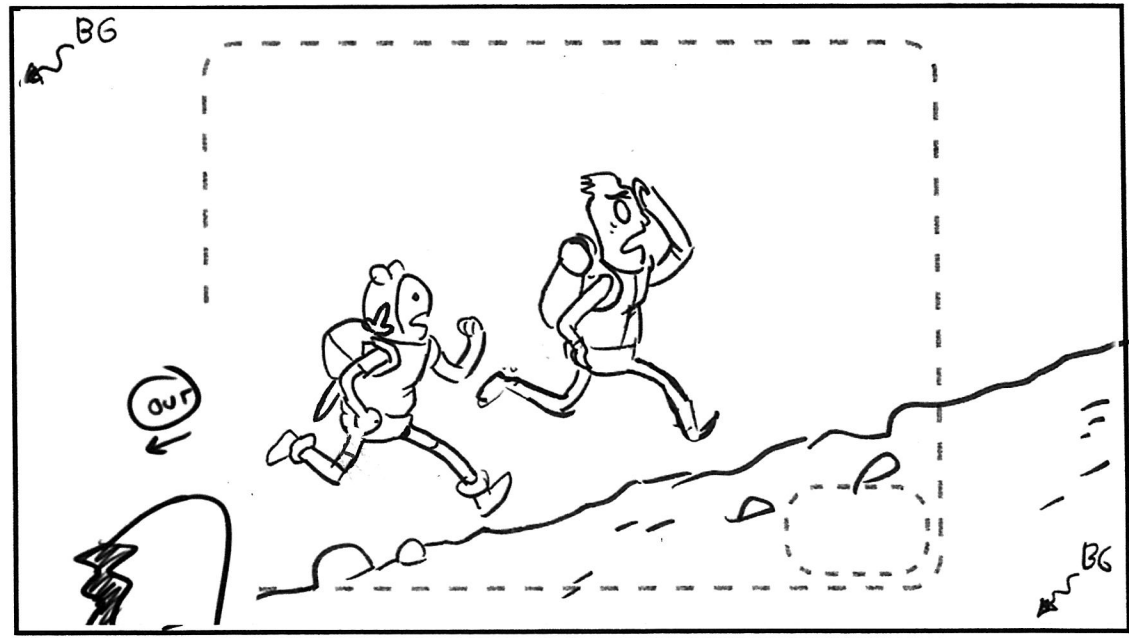
ADVENTURE TIME



Sc. 104 Pnl. J Bg. day night



Sc. 104 Pnl. K Bg. day night



Dialog:	<p>NM/ I HATE THIS MOUNTAIN!</p> <p>FINN: BOOMERANG!</p>
Action:	<p>FINN LEAPS OVER SHANK</p>
Timing:	

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 104 Pnl. L Bg. day night

Sc. Pnl. Bg. day night

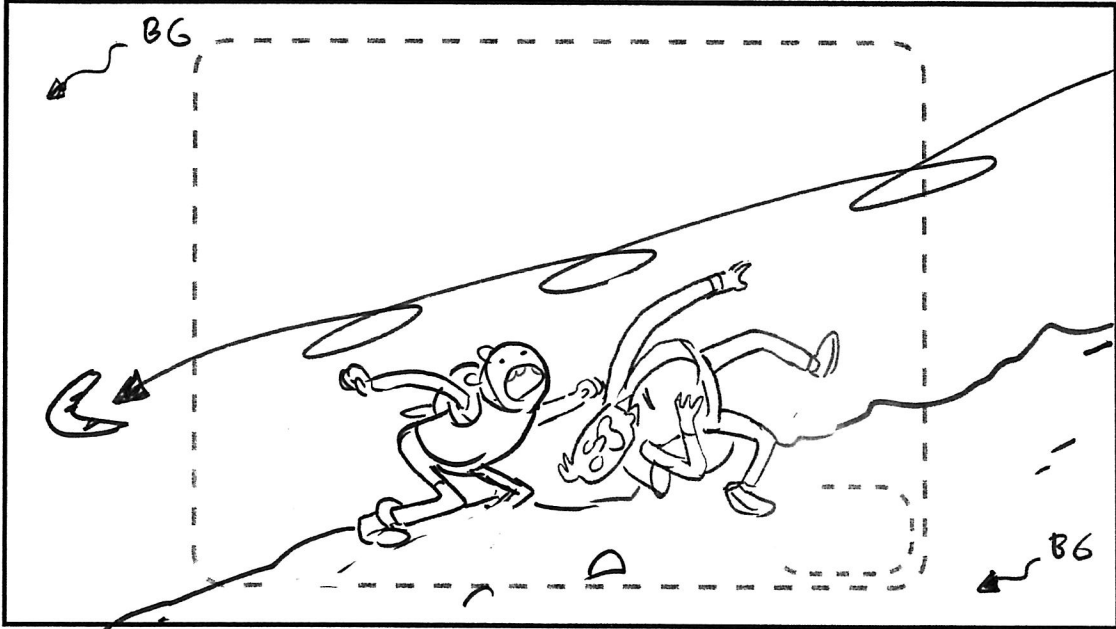
EPISODE # 1034-241

Production:

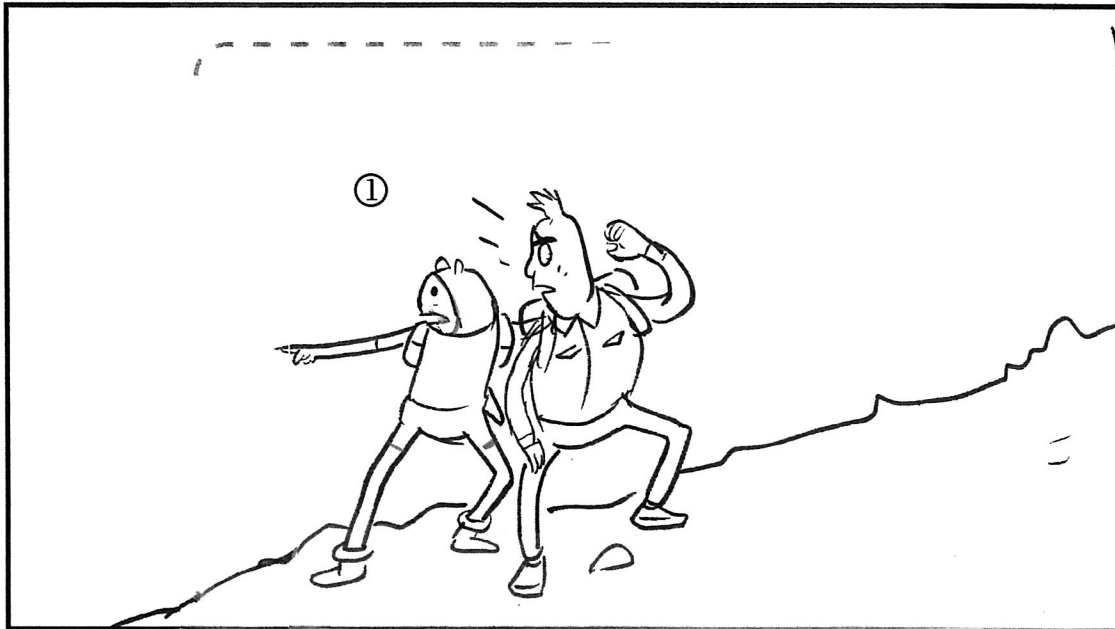
ADVENTURE TIME



Sc. 104 Pnl. M Bg. day night



Sc. 104 Pnl. N Bg. day night

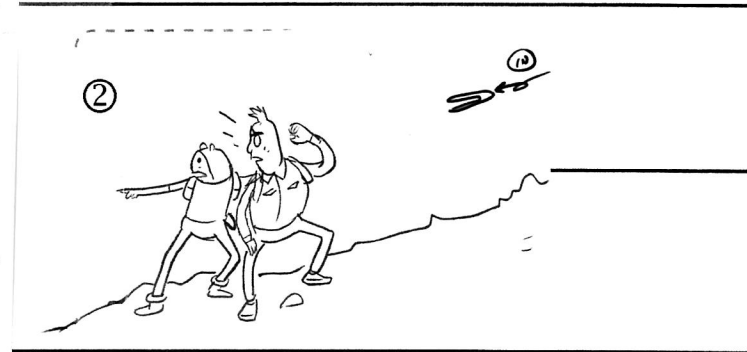
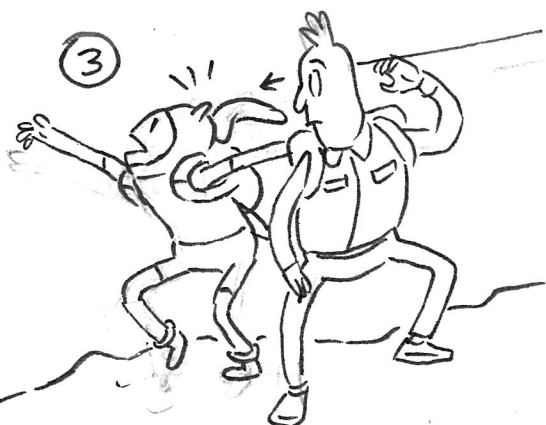


Dialog:
cpx/ WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH

F/ Up up up up!! Watch out for when it -

Action:
- NM + F DUCK BOOMGRANG

Timing:



1034-241

Production:

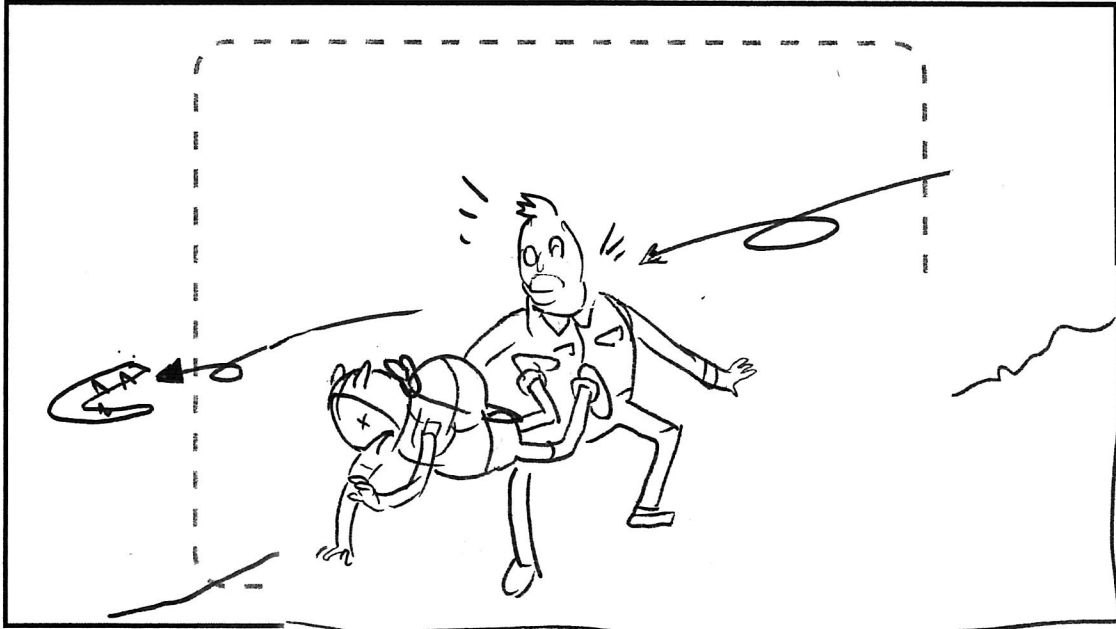
ADVENTURE TIME



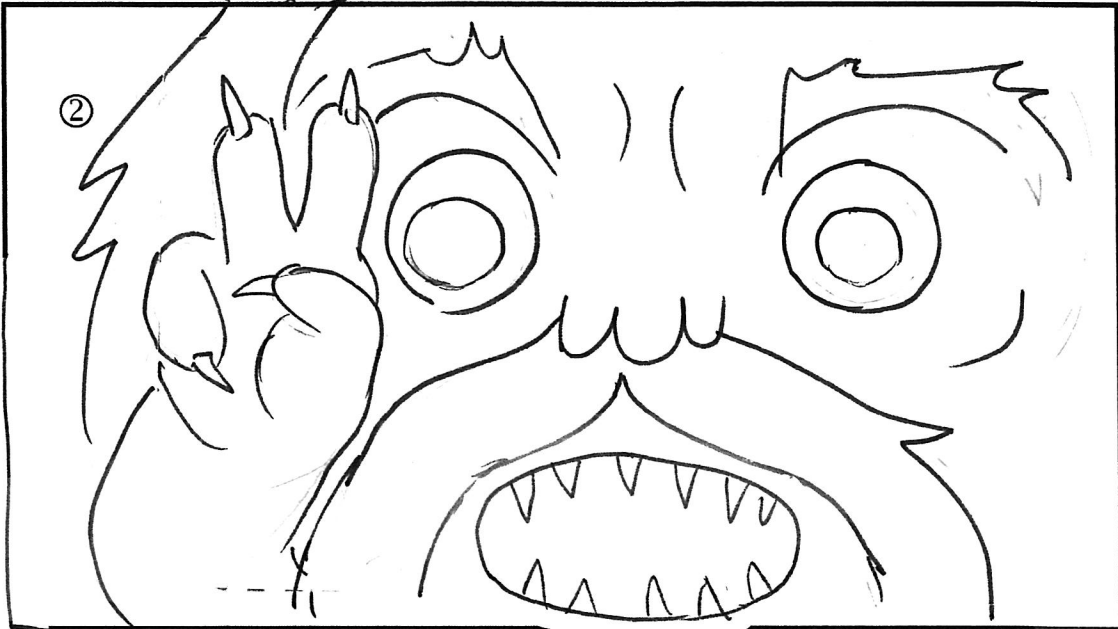
NEXT PG. 146.

Page 144

Sc. 104 Pnl. x Bg. day night



Sc. 105 Pnl. A Bg. day night



Dialog:
SF x WSH WSH WSH **BAM!** WSH WSH WSH WSH WSH

Action:
NM LOOKS UP
FINN LAPS

Timing:

TM / TWO BOOMERANGS!

1034-241

EPISODE #

Production:

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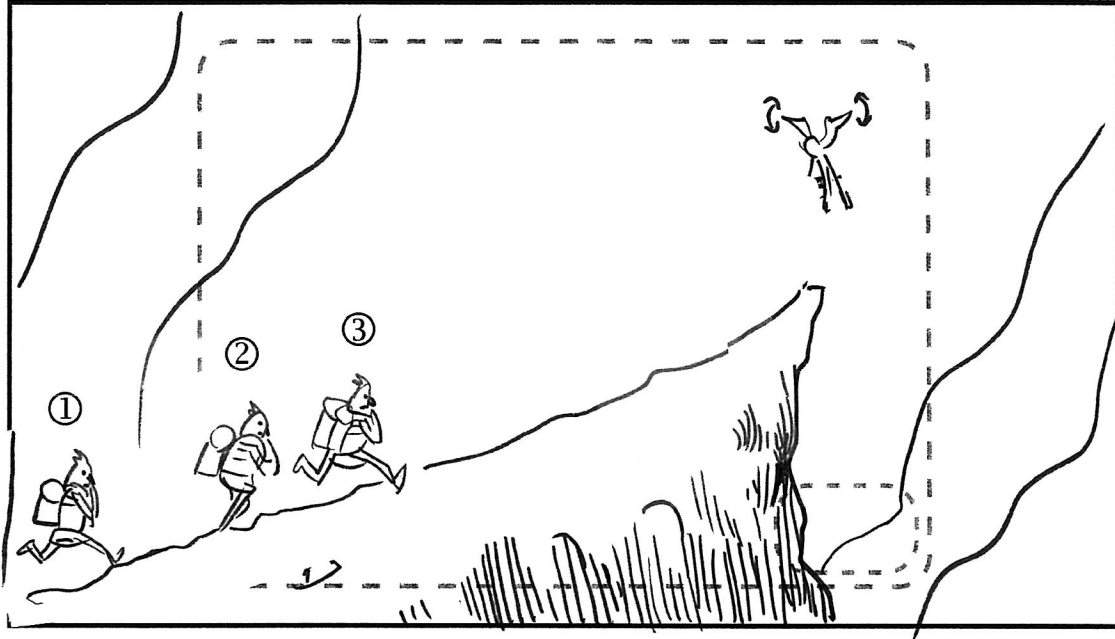
ADVENTURE TIME



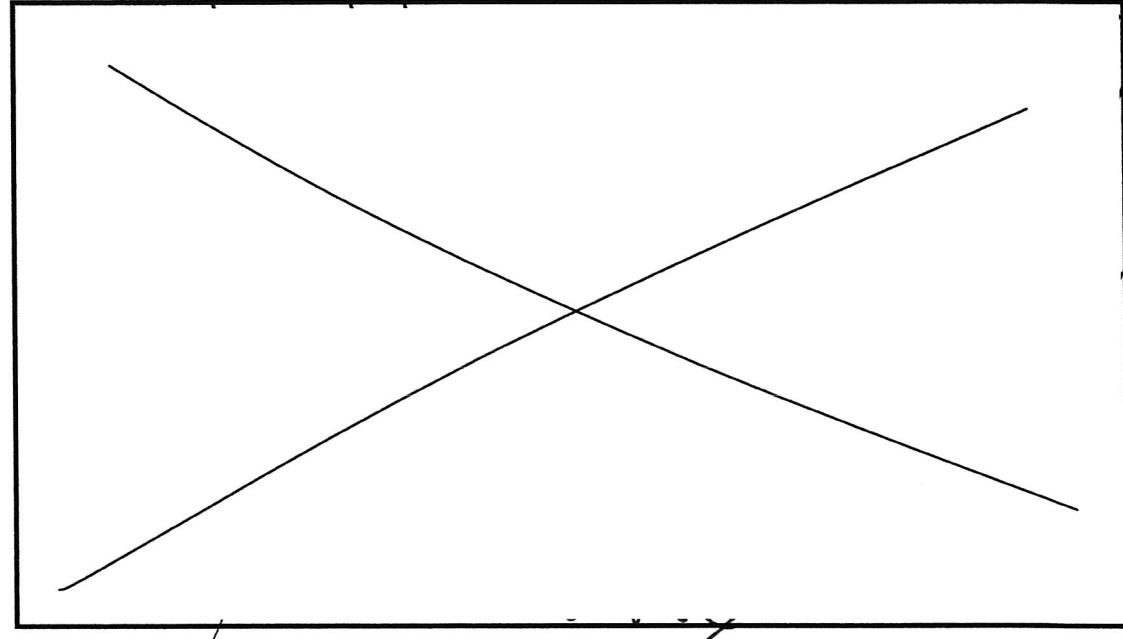
PREV. PG. 144.

Page 146

Sc. 157 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

TM/ [TO SELF] Could it be?? My moment approacheth??

Action:

NM RUNNING TOWARDS TM

DETAIL:



Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	A	Bg.	day	night
					108					

Dialog:	<i>TM: Steady hand!</i>	
Action:		
Timing:		

1034-241

EPISODE #

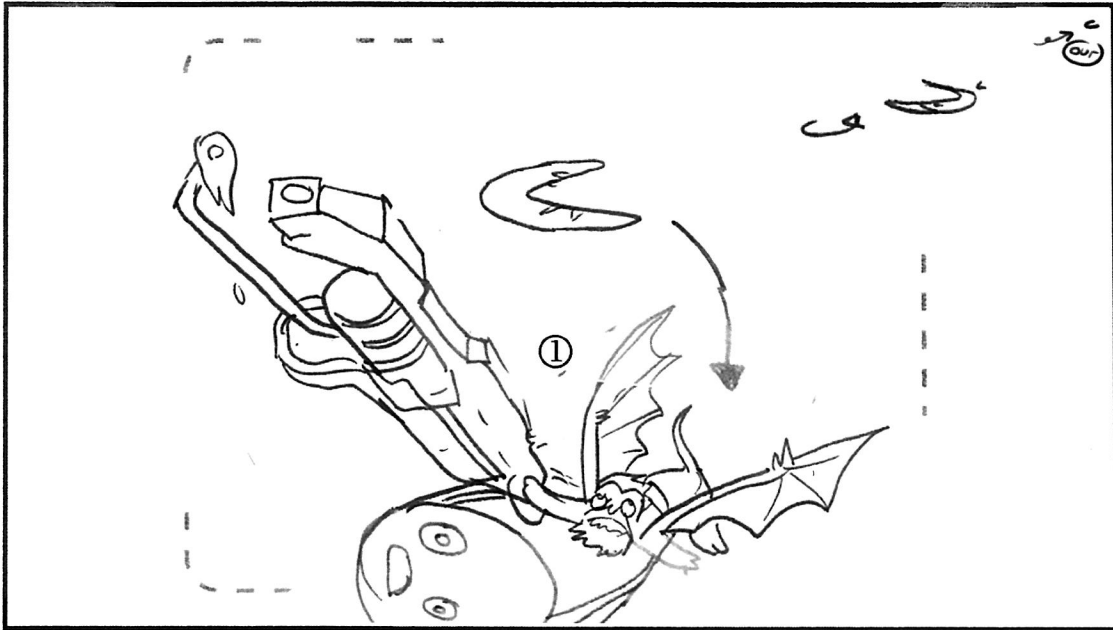
Production:

ADVENTURE TIME

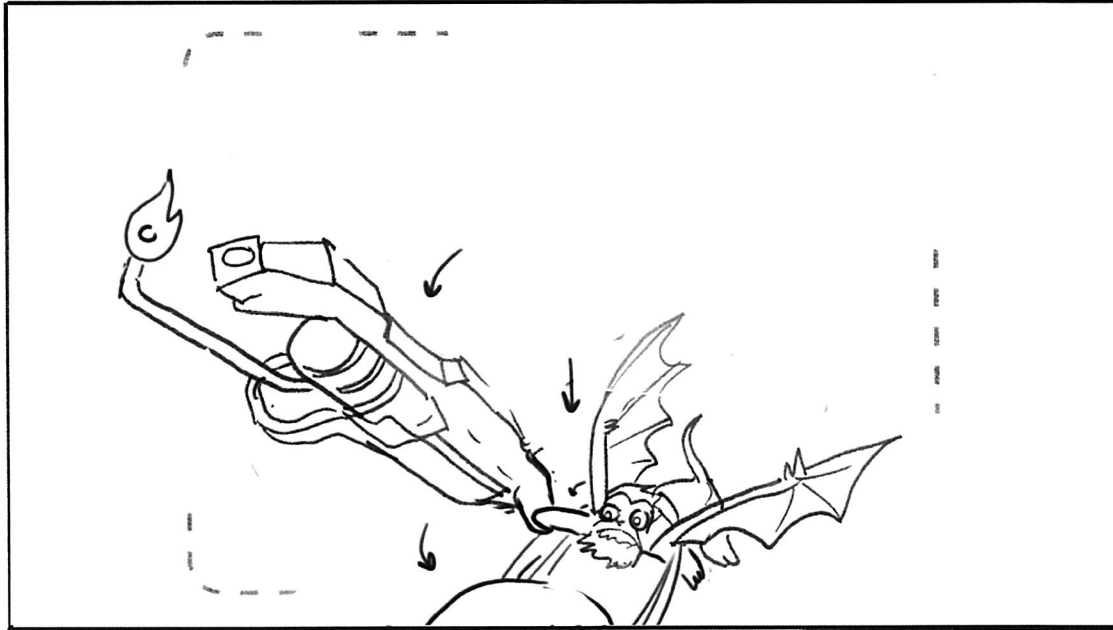


Page 148a

Sc. 108 Pnl. D Bg. day night



Sc. 108 Pnl. E Bg. day night



Dialog:

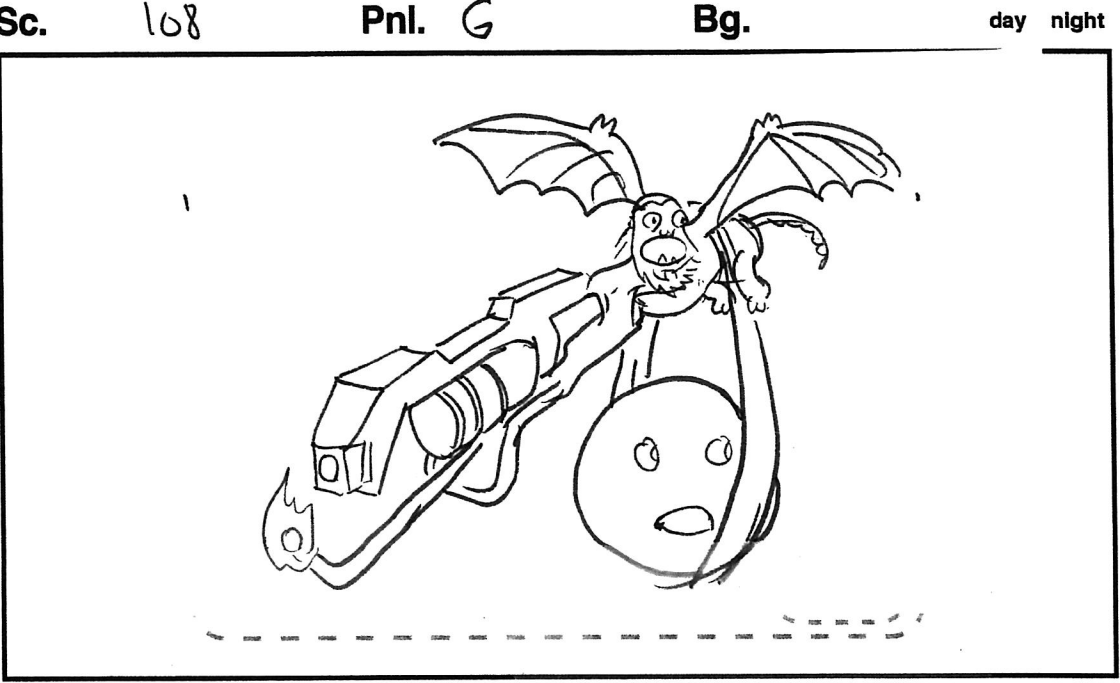
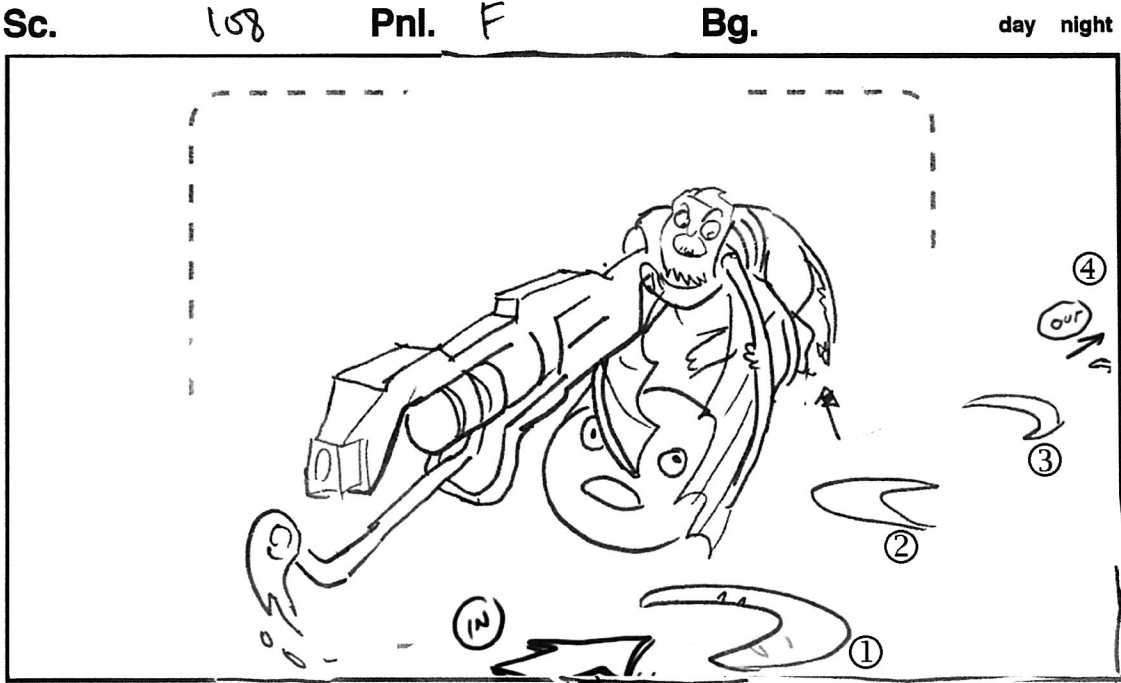
Action:

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Dialog:

IM: WHOA!

sex/ WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH WSH

Action:

TM
PODGES 2ND BOOMERANG

Timing:

TM: CAN I JUST HAVE THIS!!

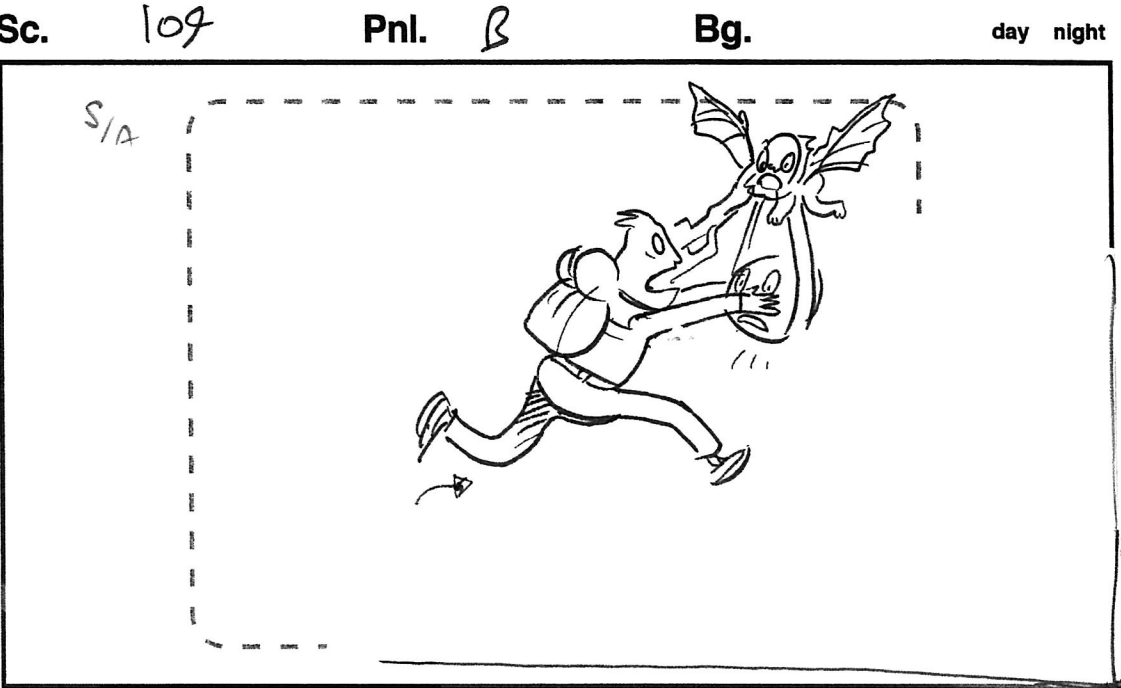
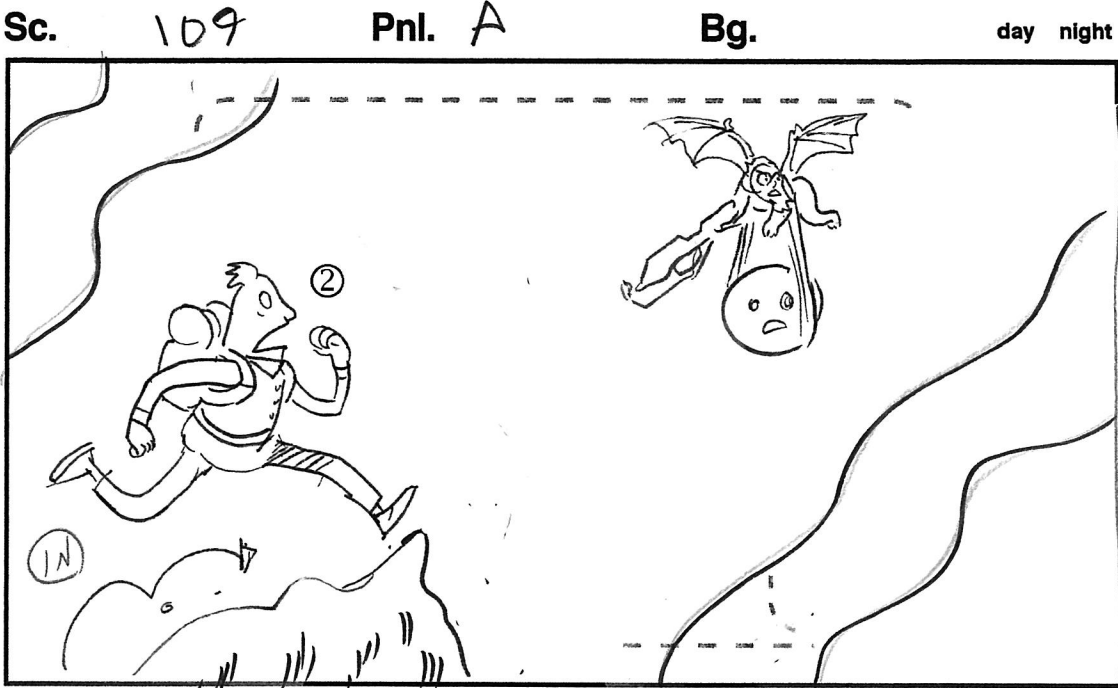
ALT/CAN I LIVE??

EPISODE # 1034-241

Production:

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ADVENTURE TIME



Dialog:

Action: - NM RUNS QW/S.

Timing:

NM: NYUH!

- NM LEAPS

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 109 Pnl. C Bg. day night

Sc. Pnl. Bg. day night

Dialog:

SEP BOOOOOOSH!!!

Action:

- NM GRABS ONTO GLOB
- TM FIRES FLAMETHROWER.
- TRUCK OUT

Timing:

EPISODE # 1034-241

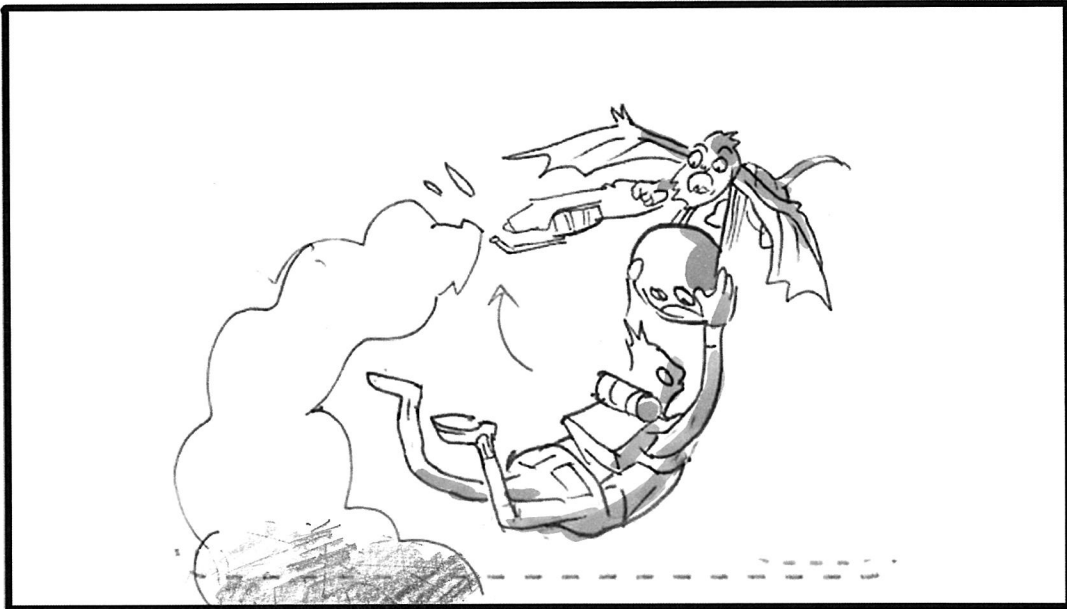
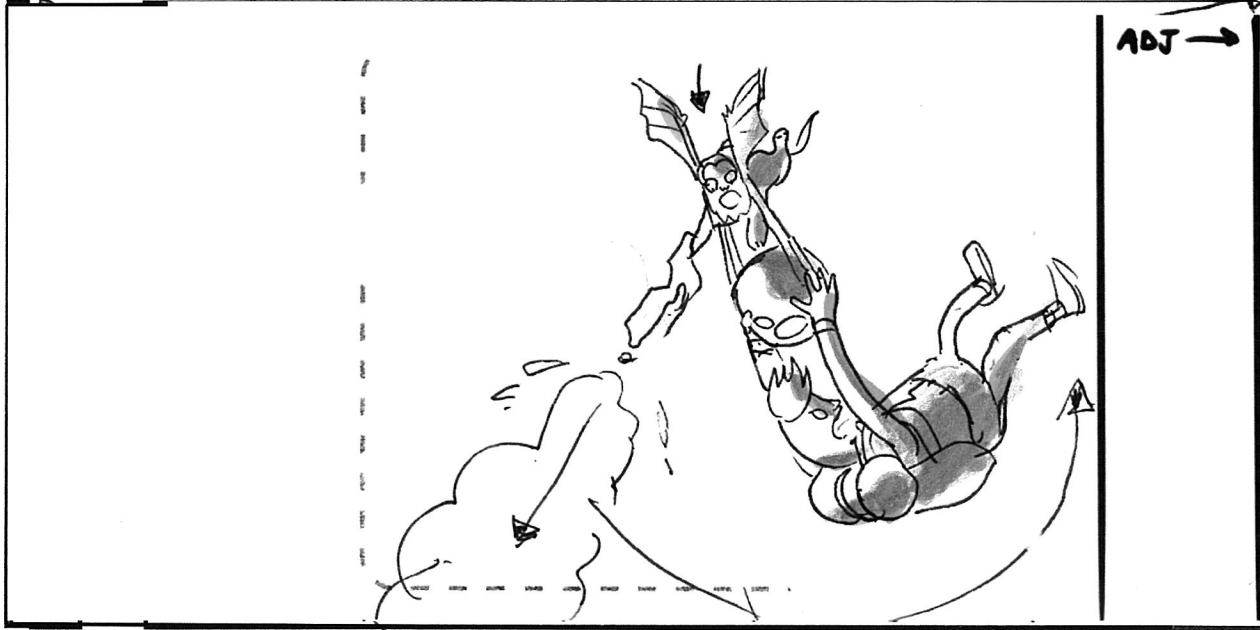
Production:

ADVENTURE TIME



Page 151 a

Sc. 109 Pnl. D Bg. day night Sc. 109 Pnl. E Bg. day night



Dialog: <u>SEP/</u> 00000 SHH (car)
Action: <ul style="list-style-type: none">- NM GRABS ONTO GLOB- TM FIRES FLAMETHROWER.- TRUCK OUT
Timing:

EPISODE # 1034-241

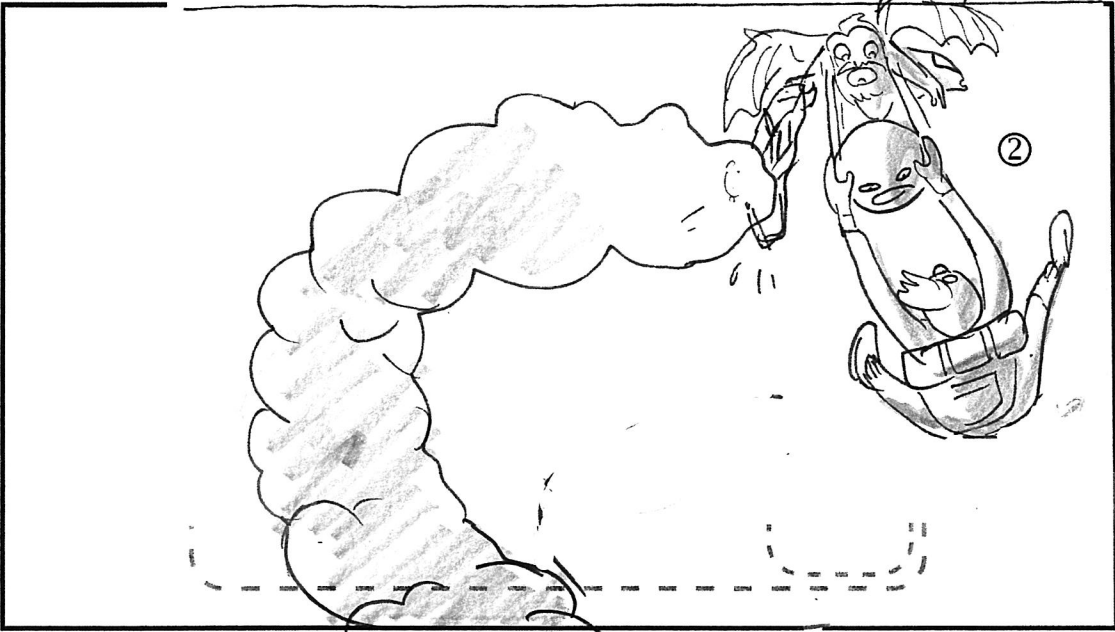
Production:

ADVENTURE TIME



Sc. 169

Pnl. F

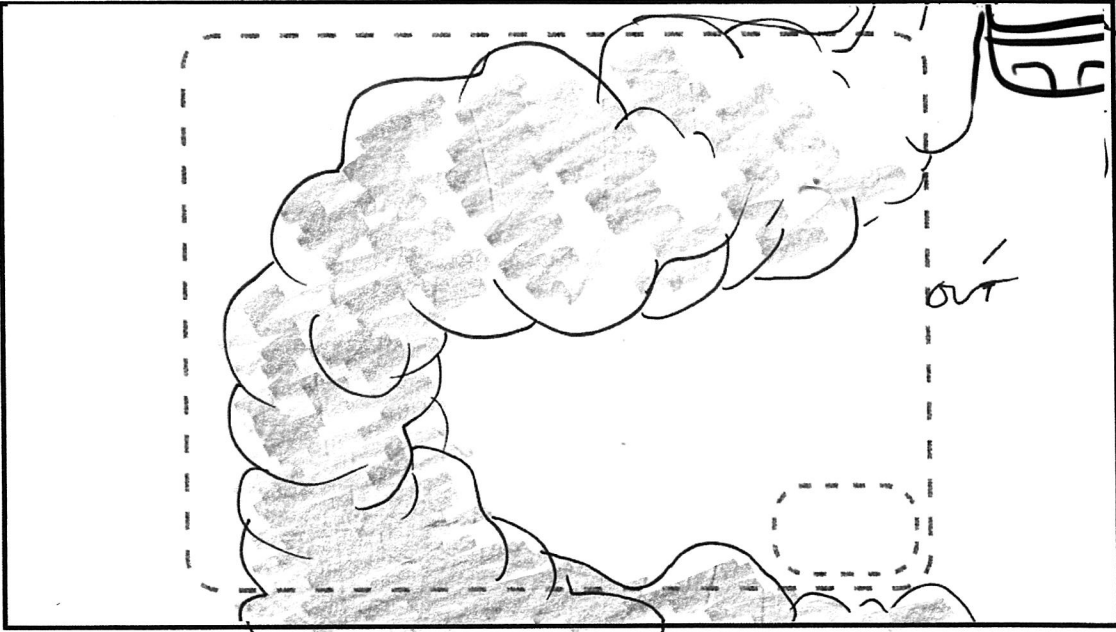


Sc. 169

Pnl. G

Bg.

day night



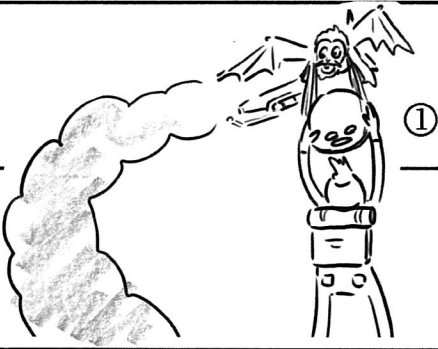
Dialog:

SFX: *FWOOOOSH!!*

Action:

- NM+TM ARE PROPELLED OFF/S.

Timing:



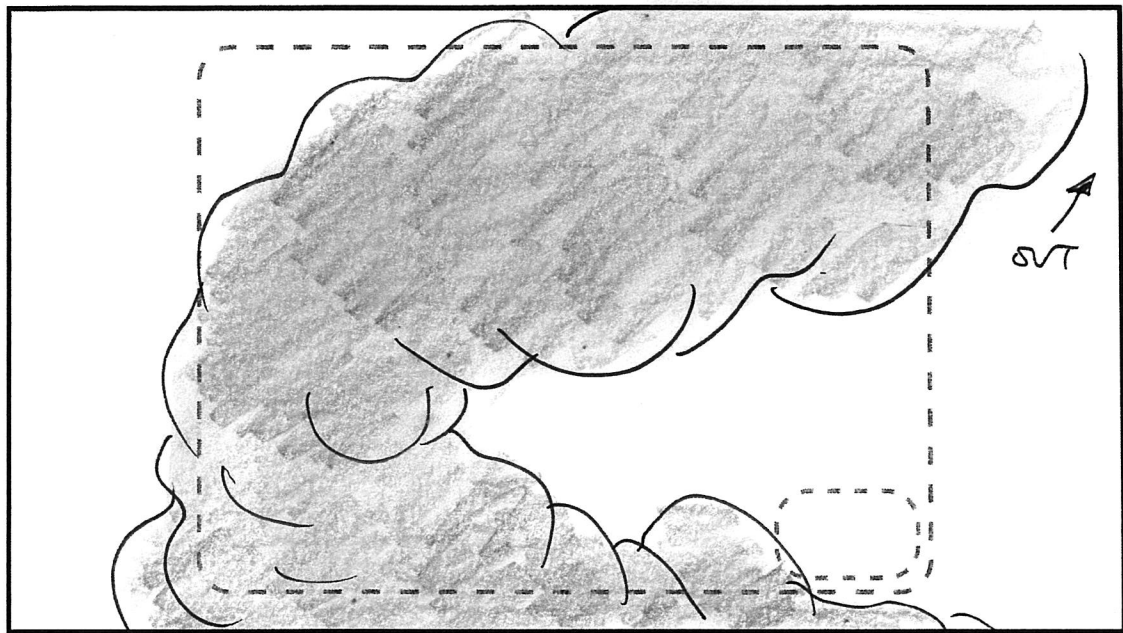
EPISODE # 1034-241

Production:

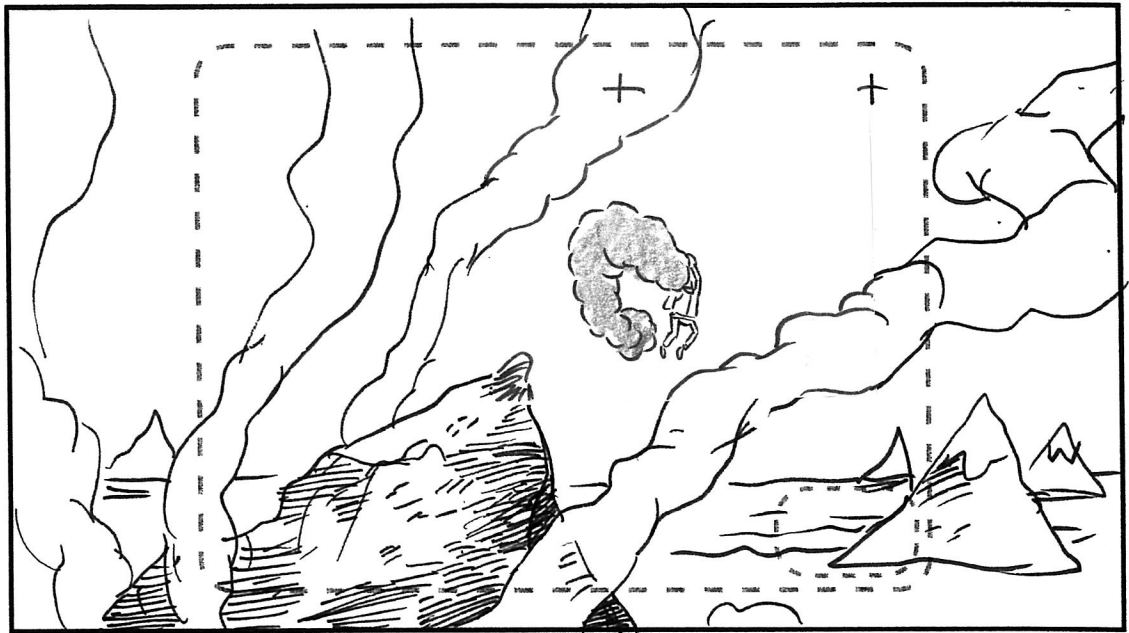
ADVENTURE TIME



Sc. 109 Pnl. H Bg. day night



Sc. 110 Pnl. A Bg. day night



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EPISODE #

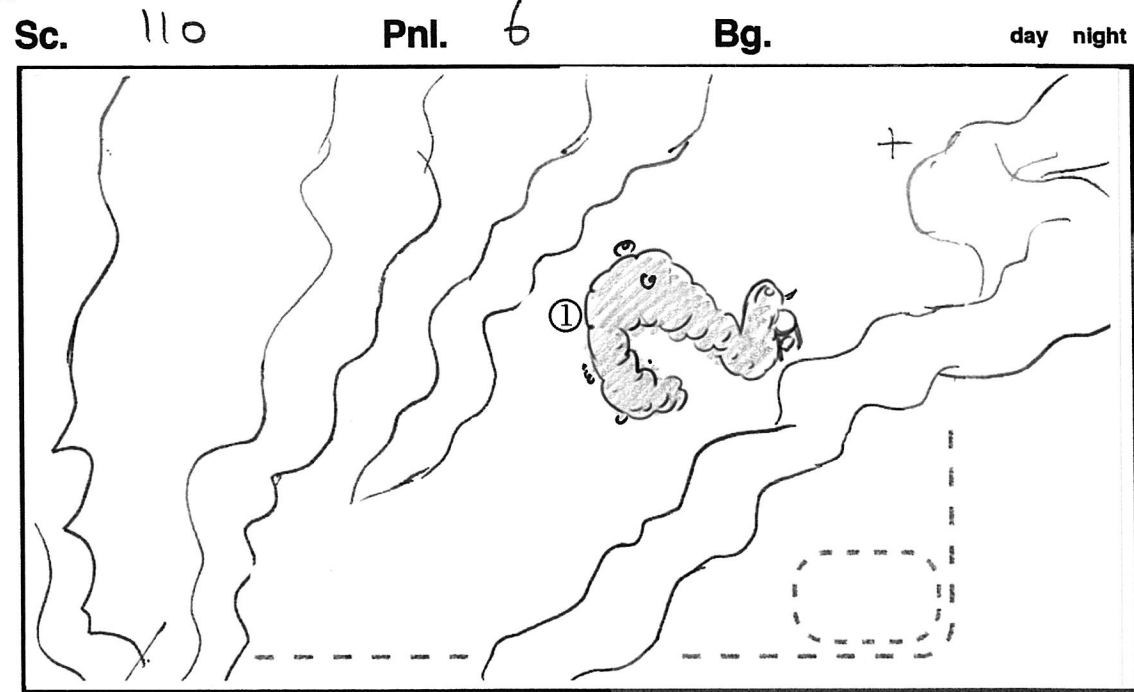
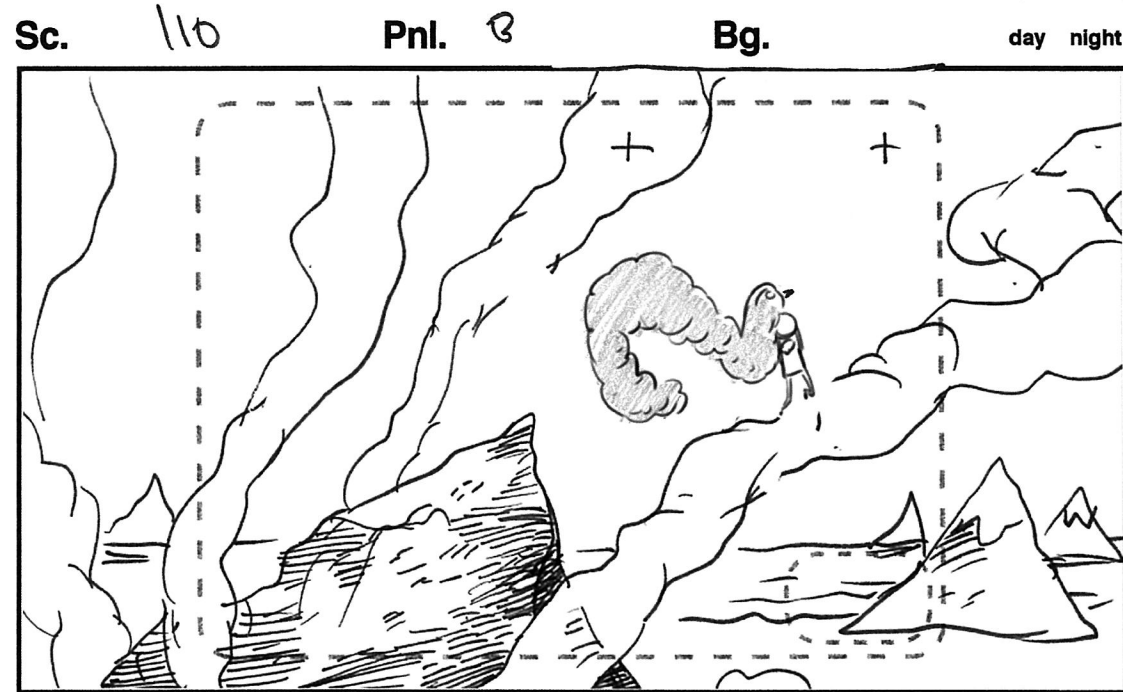
Dialog:	
Action:	- NM, G, TM SPIRAL UP, TRAILING SMOKE PLUME SEE NEXT PAGE FOR ALT STEAM POSITIONS
Timing:	

Production:

ADVENTURE TIME



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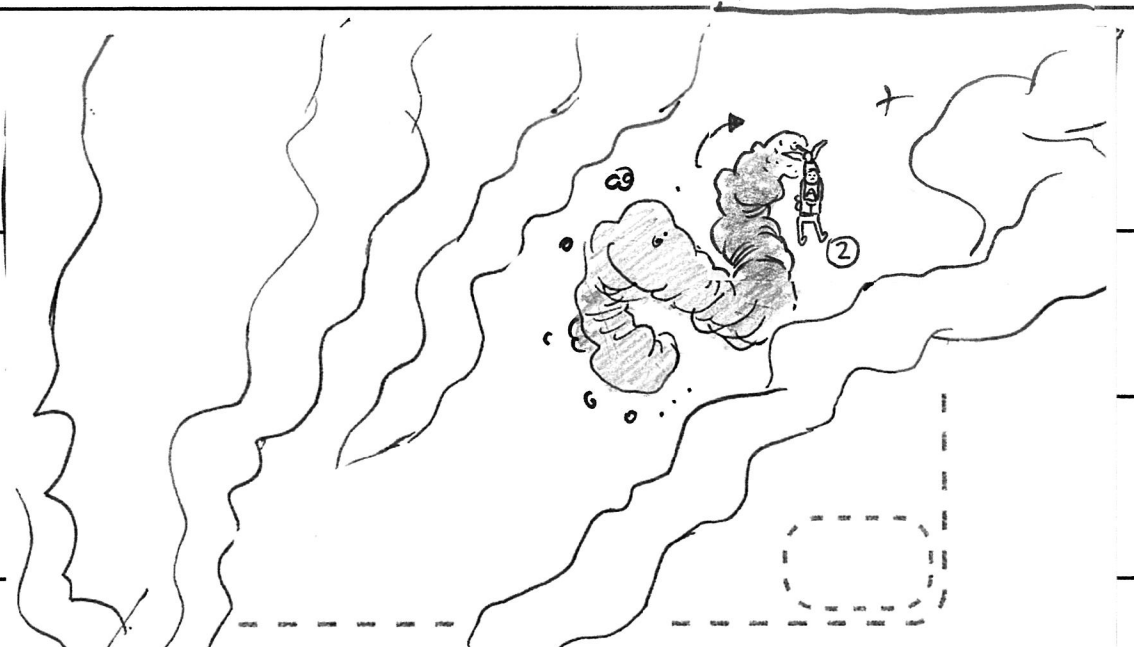


Dialog:

Action:

SPINDLS UP OUT OF FRAME
① FRAMES FOR MOUNTAIN STEAM →

Timing:



1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 111 Pnl. a Bg. day night

Sc. 111 Pnl. b Bg. day night

Dialog:

Action:

Timing:

F/ Uh-oh!

-F. LOOKS UP.

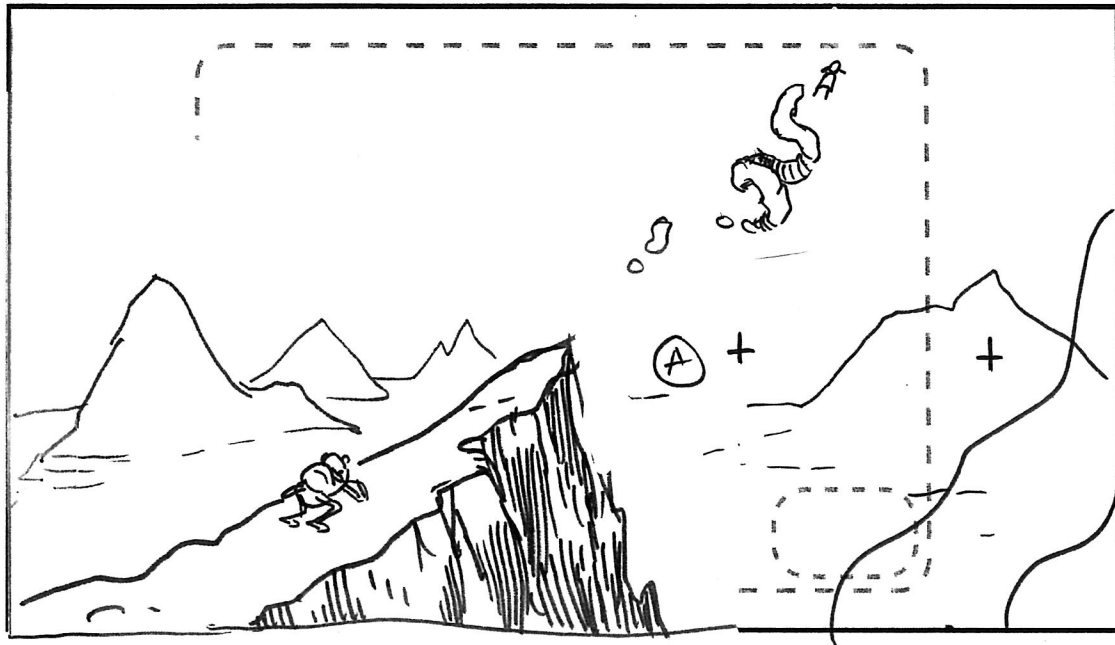
EPISODE # 1034-241

Production:

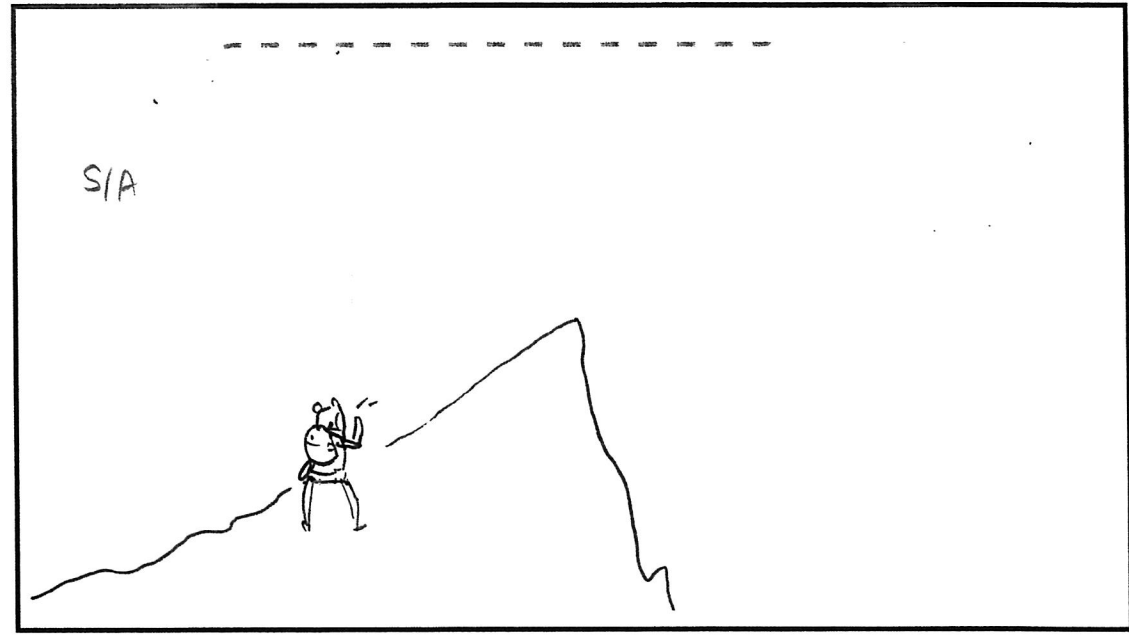
ADVENTURE TIME



Sc. 112 Pnl. a Bg. day night



Sc. 112 Pnl. b Bg. day night



Dialog:
F/ HANG ON LIKE HOT & NOT NORMAL MAN!!

Action:
- NM STANDS UP.
- smoke dissipates on (A)(B)(C)

Timing:

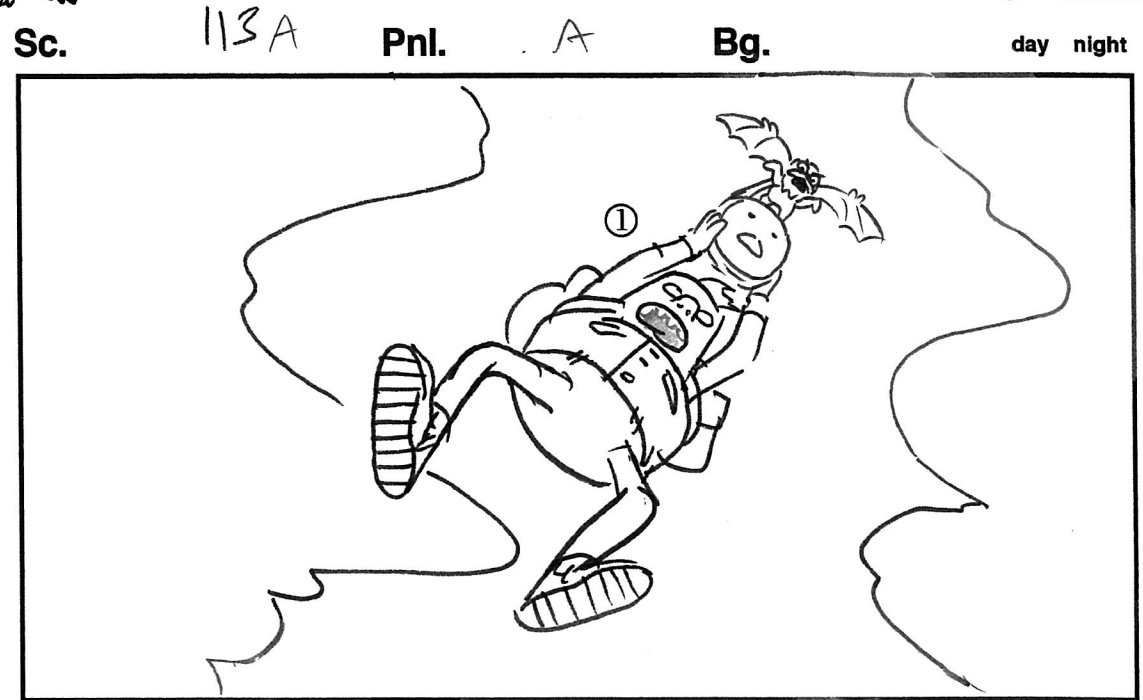
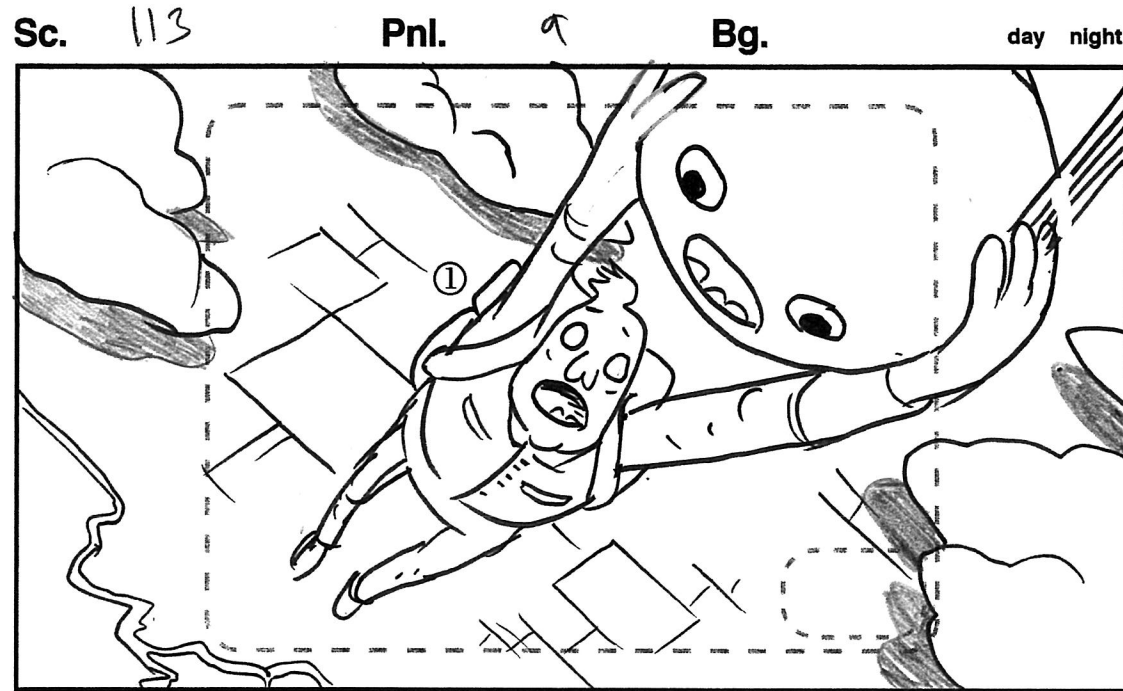
EPISODE # 1034-241

Production:

ADVENTURE TIME



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Dialog:

NM/ WHOA WHOA WHOA

Action:

LOOKS DOWN
LOOKS UP (A)
(B)

Timing:

TM/ Let go!



Production:

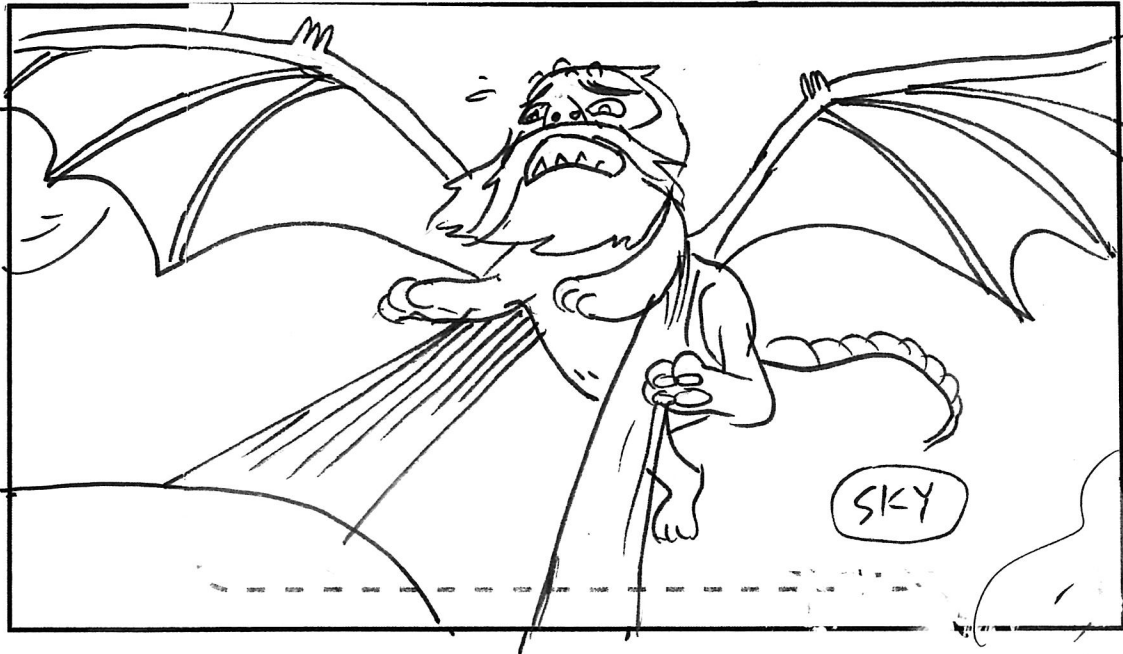
EPISODE #

1034-241

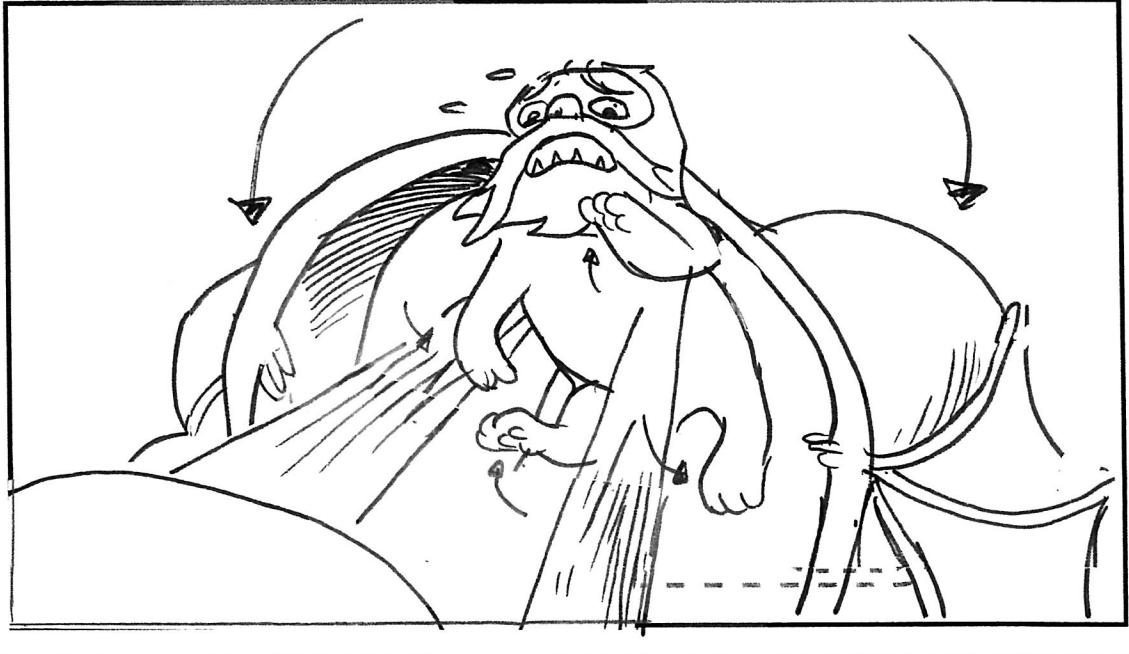
ADVENTURE TIME



Sc. 113 B Pnl. a Bg. day night



Sc. 113 B Pnl. b Bg. day night



Dialog:	IM: WE'RE GOING TO FALL!	IM: I'M NOT VERY BIG!
Action:		
Timing:		

EPISODE # 1034-241

Production:

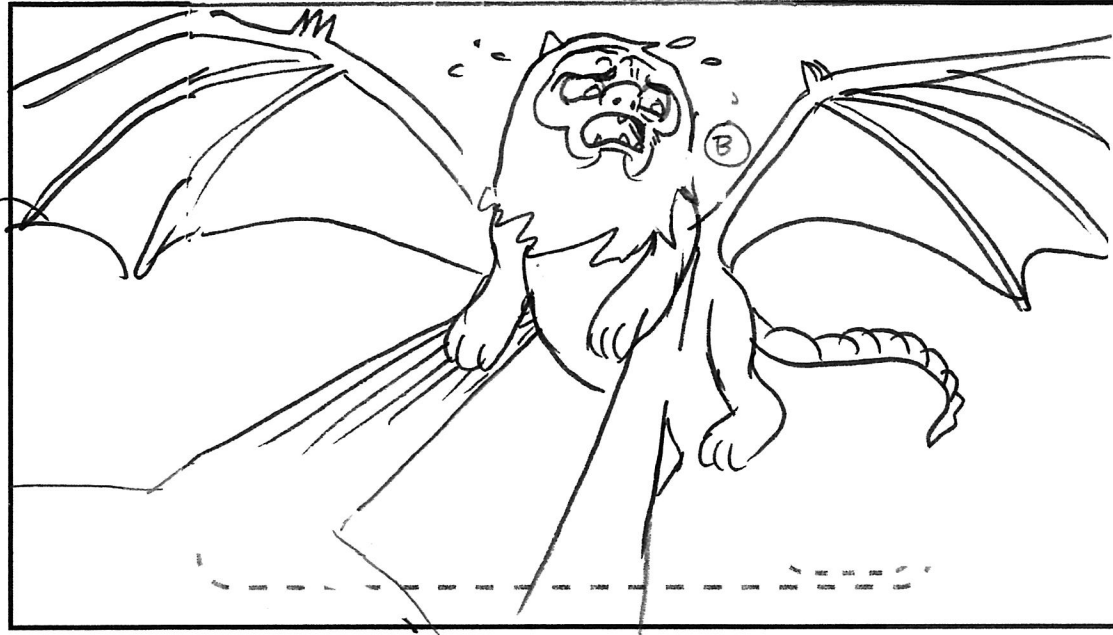
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ADVENTURE TIME



Page 159

Sc. 113 B Pnl. C Bg. day night



Sc. 113 B Pnl. d Bg. day night



Dialog:



TM/ I, uh —

TM looks around (A) (E)

Production:

EPISODE #

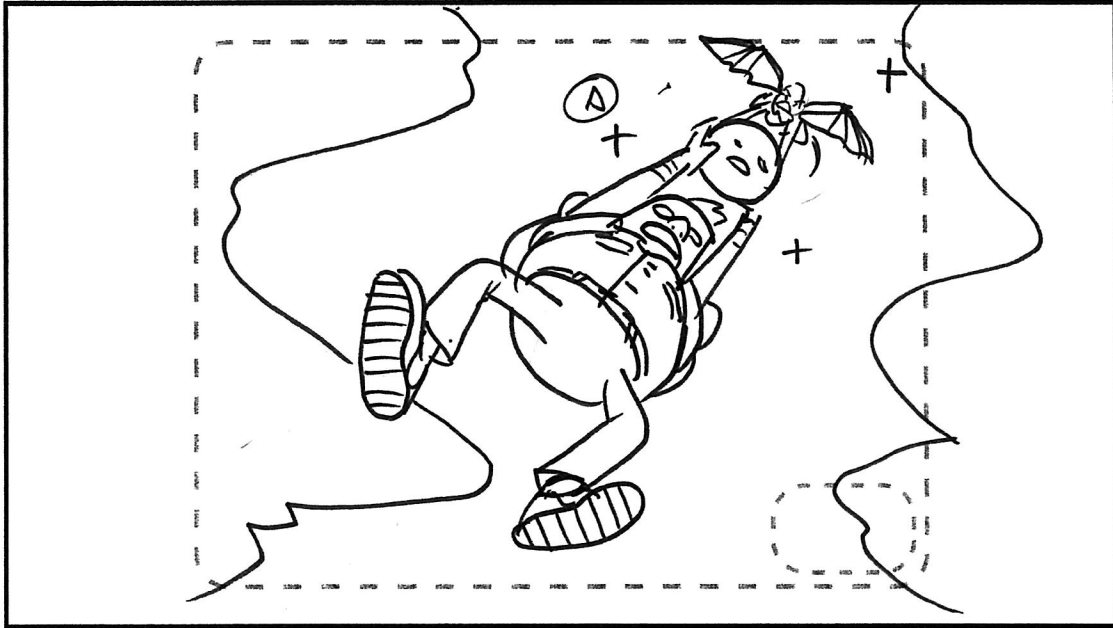
1034-241

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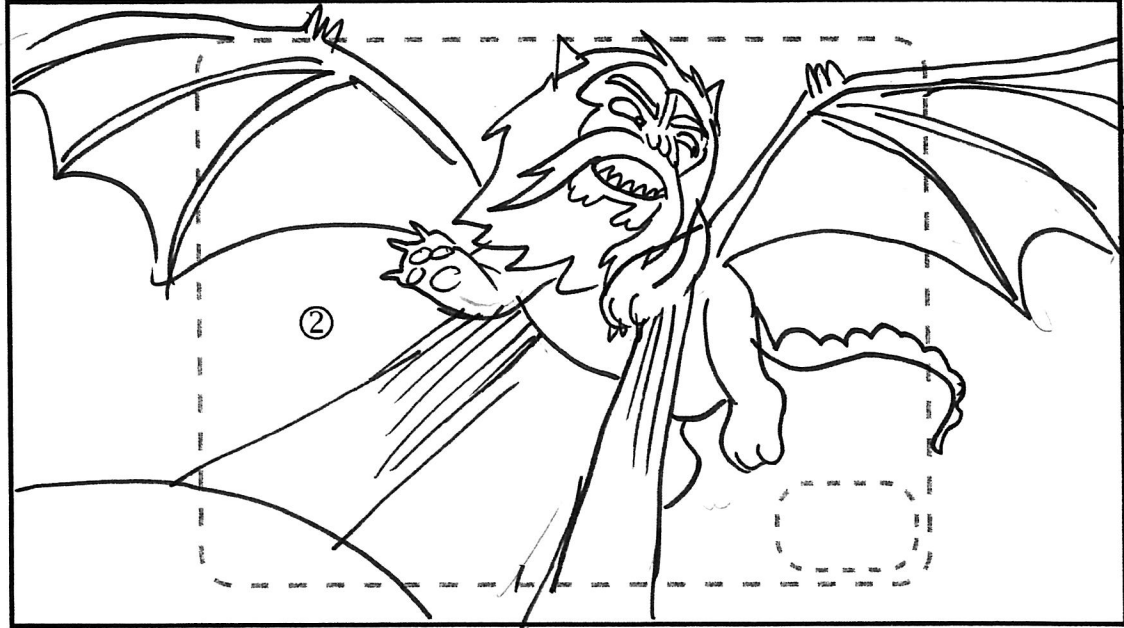
ADVENTURE TIME



Sc. 113C Pnl. A Bg. day night



Sc. 113D Pnl. A Bg. day night



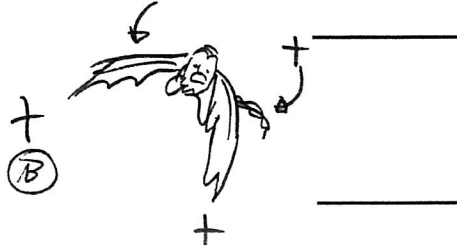
Dialog:

TM Okay, upon reassessment, this is actually a great situation for me!

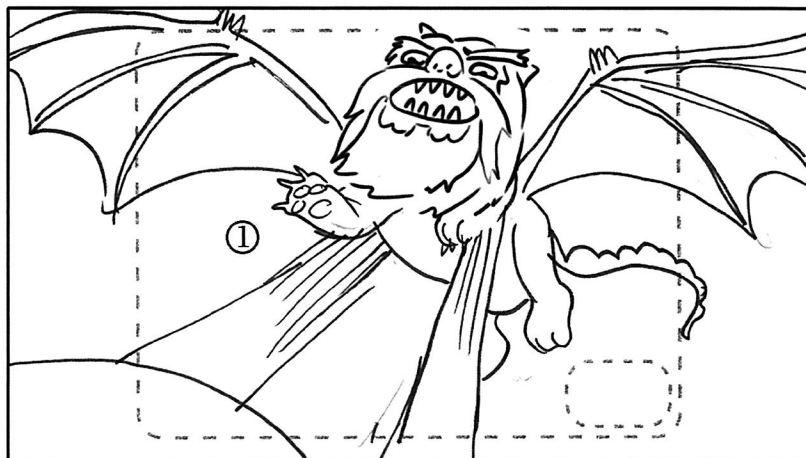
TM Farewell, Magic Man -

Action:

flapping on (A) (B) cycle



Timing:



EPISODE # 1034-241

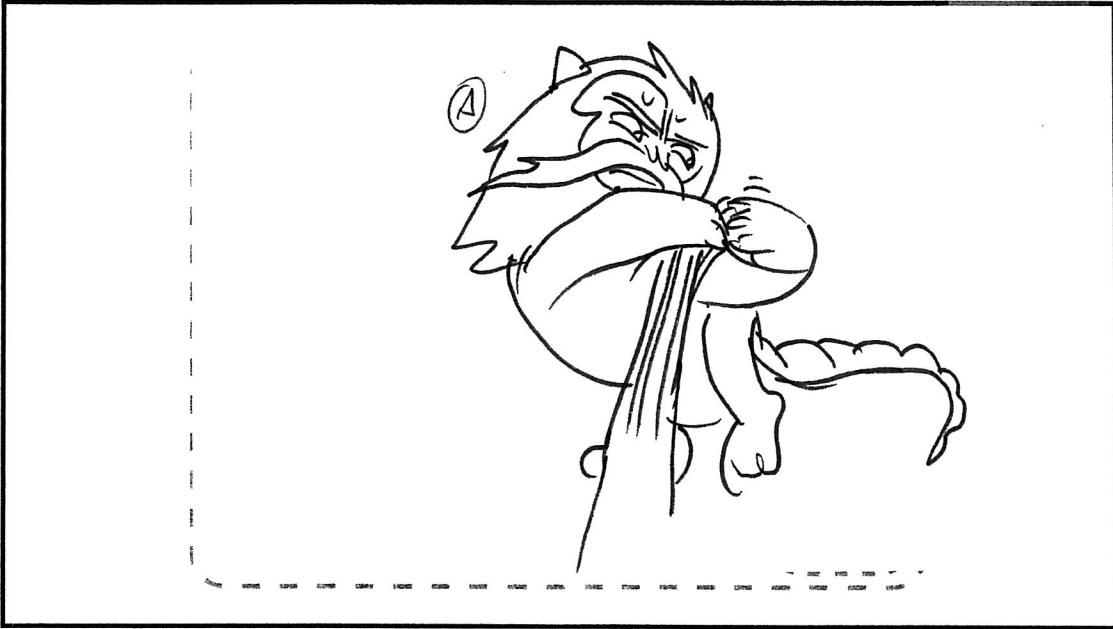
Production:

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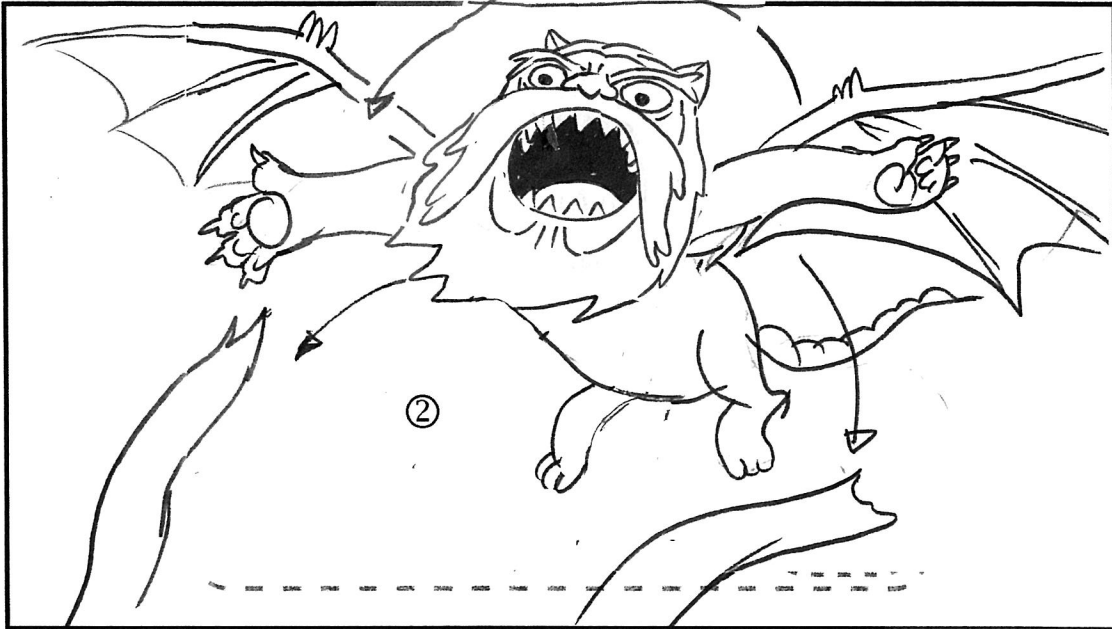
ADVENTURE TIME



Sc. 113 D Pnl. B Bg. day night



Sc. 113 D Pnl. C Bg. day night



Dialog
TM by my hand— TM I SOAR FREE!

Action:
- TM UNTIES BJORN - TM LETS BJORN DROP.

Timing:



1034-241
EPISODE #

Production:

ADVENTURE TIME



Sc. 113D

Pnl. D

Bg.

day night

OUT

OUT

2000 2100 2200 2300 2400 2500 2600 2700

Sc.

Pnl.

Bg.

day night

Dialog:

Action:

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME

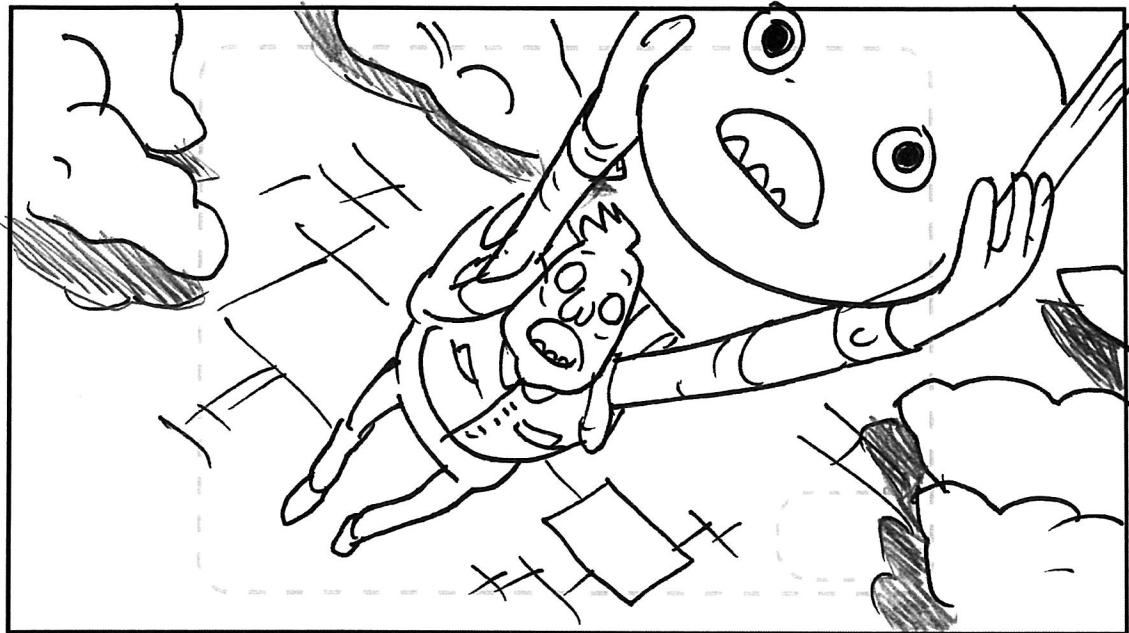


Sc. 114

Pnl. 4

Bg.

day night

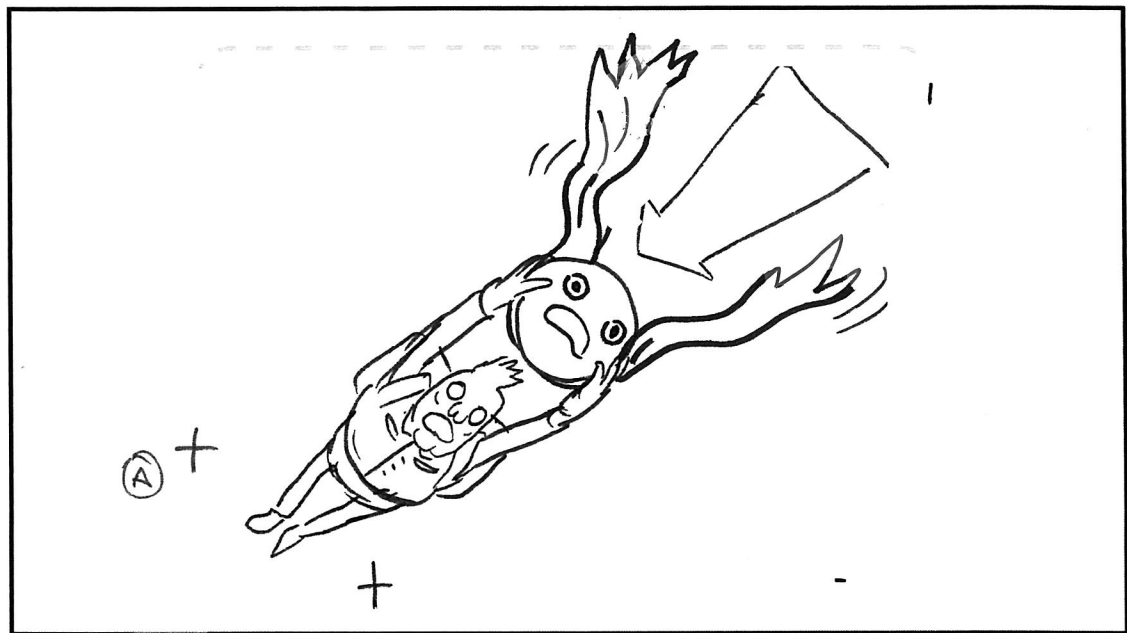


Sc. 114

Pnl. 6

Bg.

day night



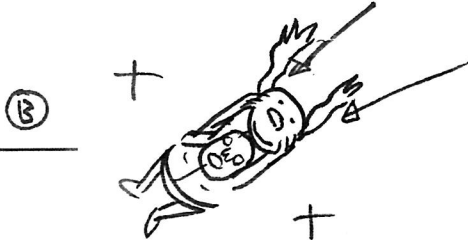
Dialog:

NM + G / AAAAAHHHHHHHHHHHHHHHHHH

Action:

- GLOB + NM DROP.
A -> B SHRINKING

Timing:



1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 114

Pnl. a

Bg.

day night

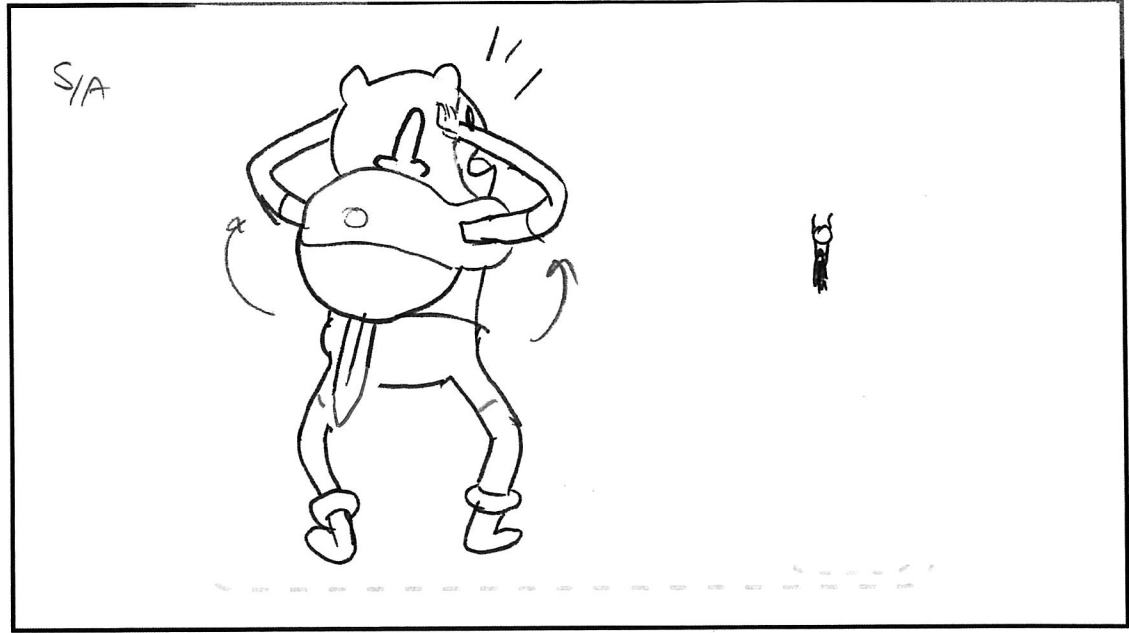


Sc. 114

Pnl. b

Bg.

day night



Dialog:

FINN: БОЖЕ МОЙ!
[pronounced BOY-yay-moy]

Action:

[SP]

- GLOB +NM DROP

Timing:

1034-241

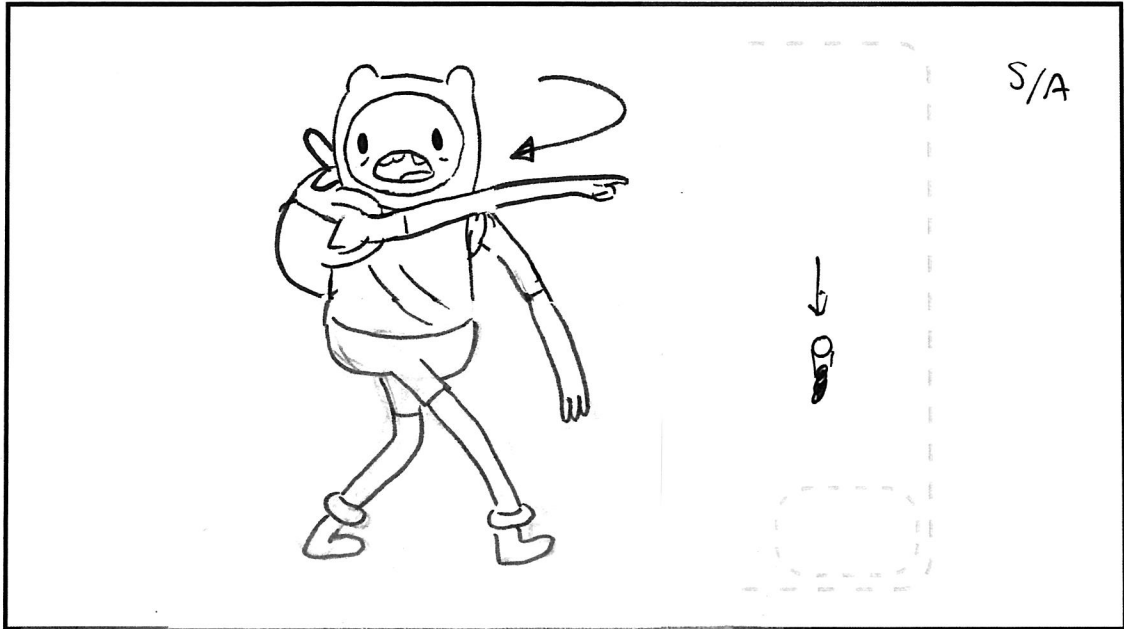
EPISODE #

Production:

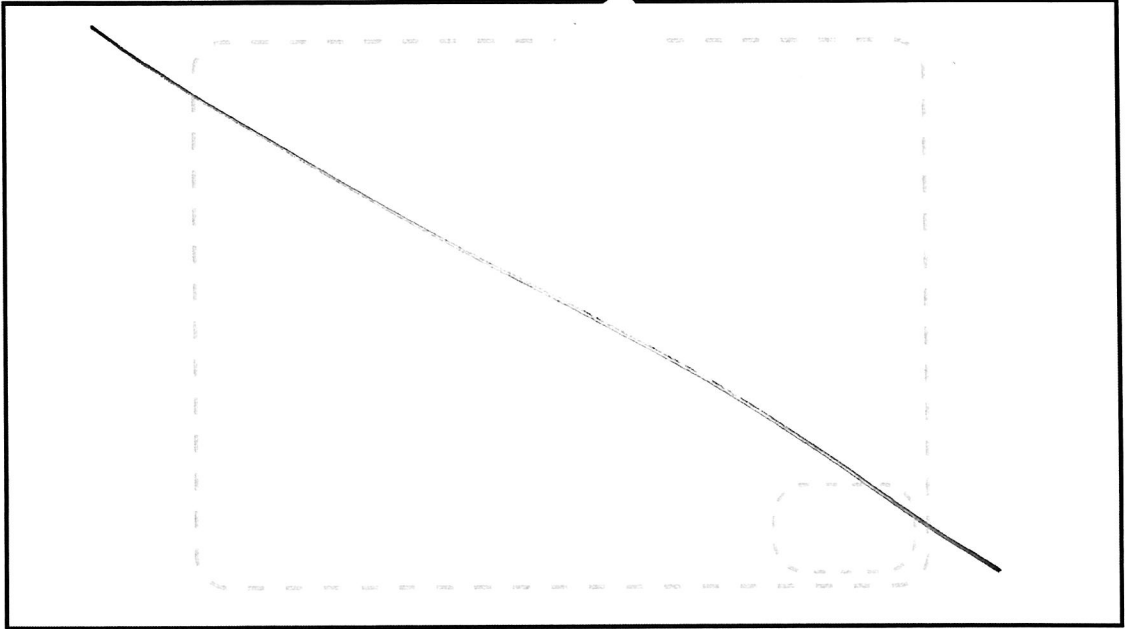
ADVENTURE TIME



Sc. 114 Pnl. c Bg. day night



Sc. Pnl. Bg. day night



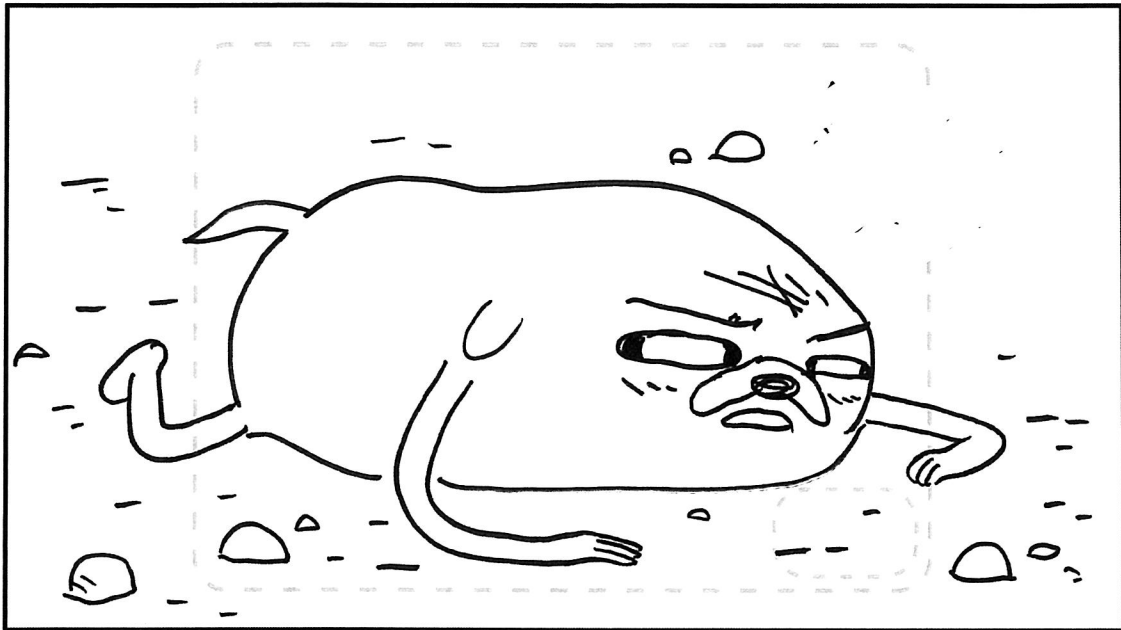
Dialog:	F JAKE!!	
Action:		
Timing:		

EPISODE # 1034-241
Production:

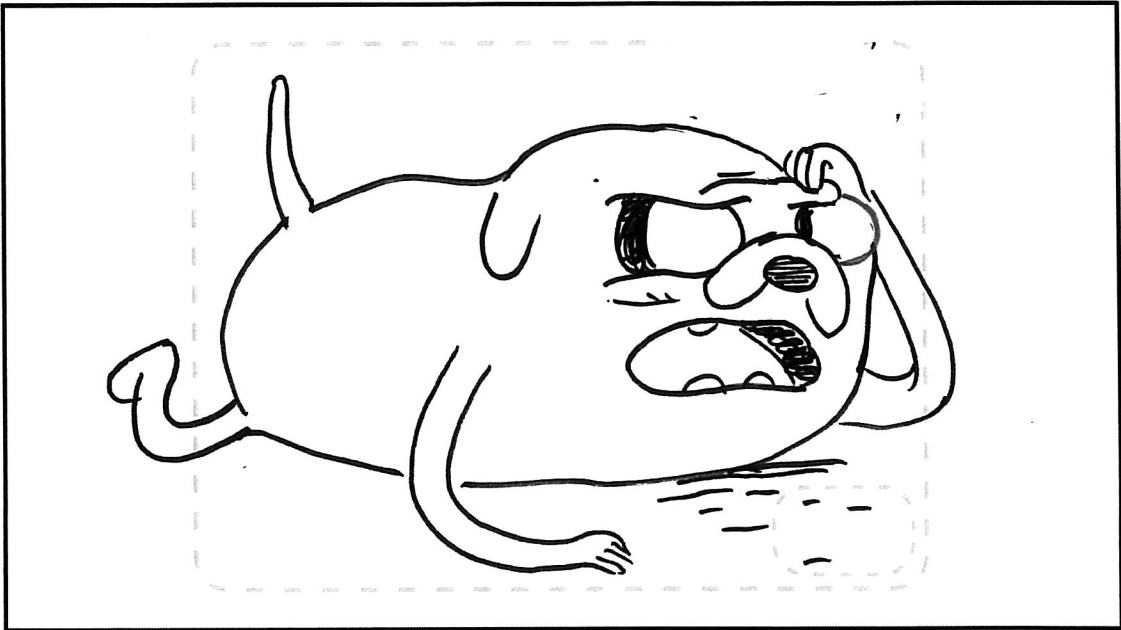
ADVENTURE TIME



Sc. 115 Pnl. a Bg. day night



Sc. 115 Pnl. b Bg. day night



Dialog:	
J/ Whaa ??	J. (blearily). Oh yeah!
Action:	
[STARTING POSITION]	-J. LIFTS HEAD
Timing:	

EPISODE # 1034-241 Production:

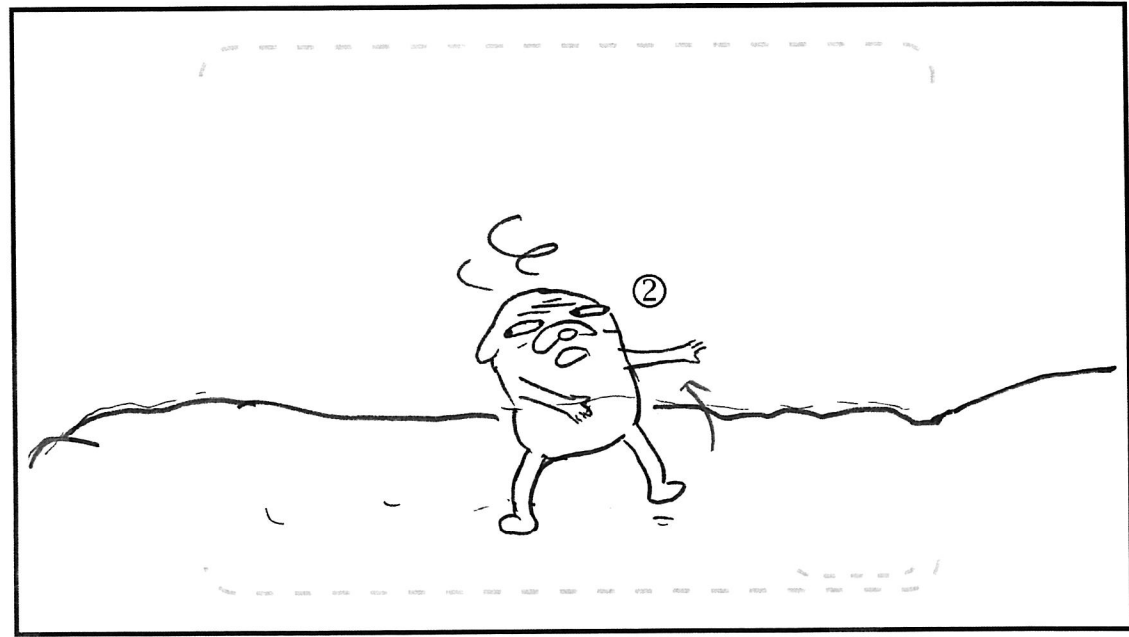
ADVENTURE TIME



Sc. 115 Pnl. a Bg. day night



Sc. 115 Pnl. 6 Bg. day night



Dialog: J / I'm comin'! (blearily) J / Gotta save the dude!

Action: SP: - J SITS UP. - J. STANDS UP.

Timing:



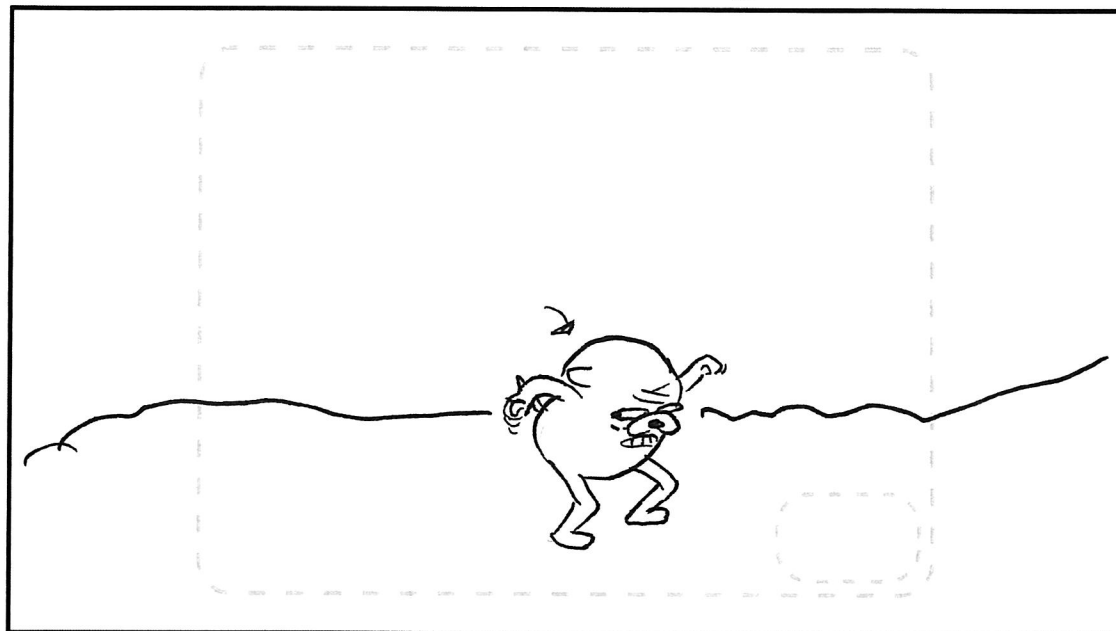
EPISODE # 1034-241

Production:

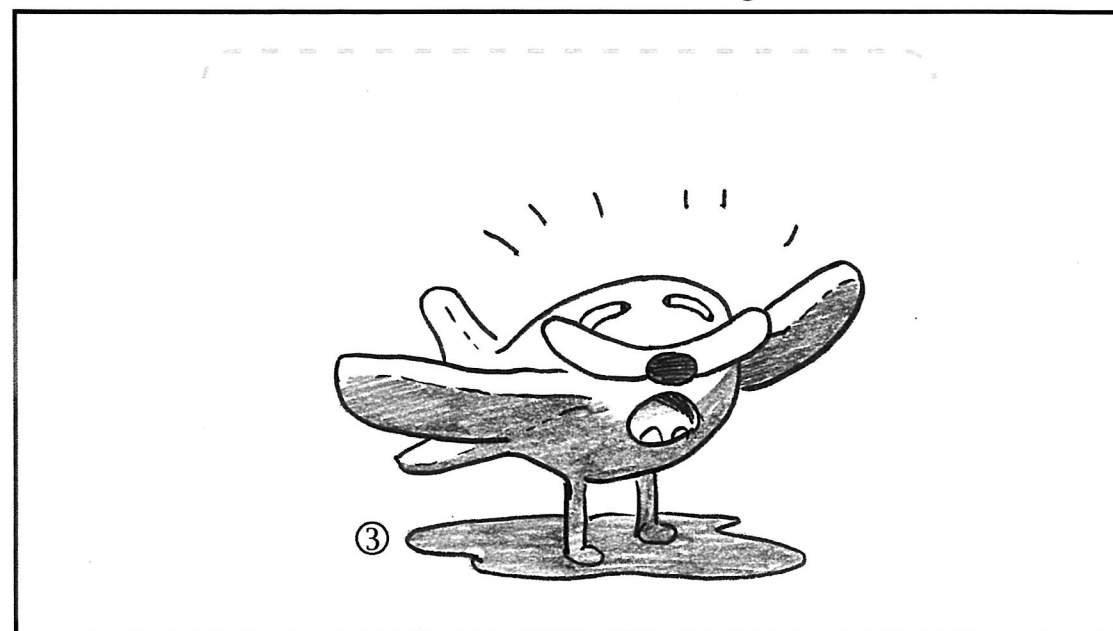
ADVENTURE TIME

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Sc. 115 Pnl. C Bg. day night



Sc. 115 Pnl. d Bg. day night



Dialog:

J/Hnnnnnn —

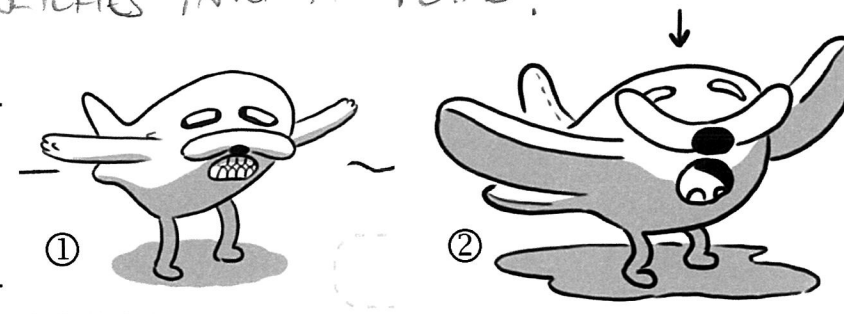
U - YAPP!

Action:

-J. ANTICS.

- J. STRETCHES INTO A PLANK.

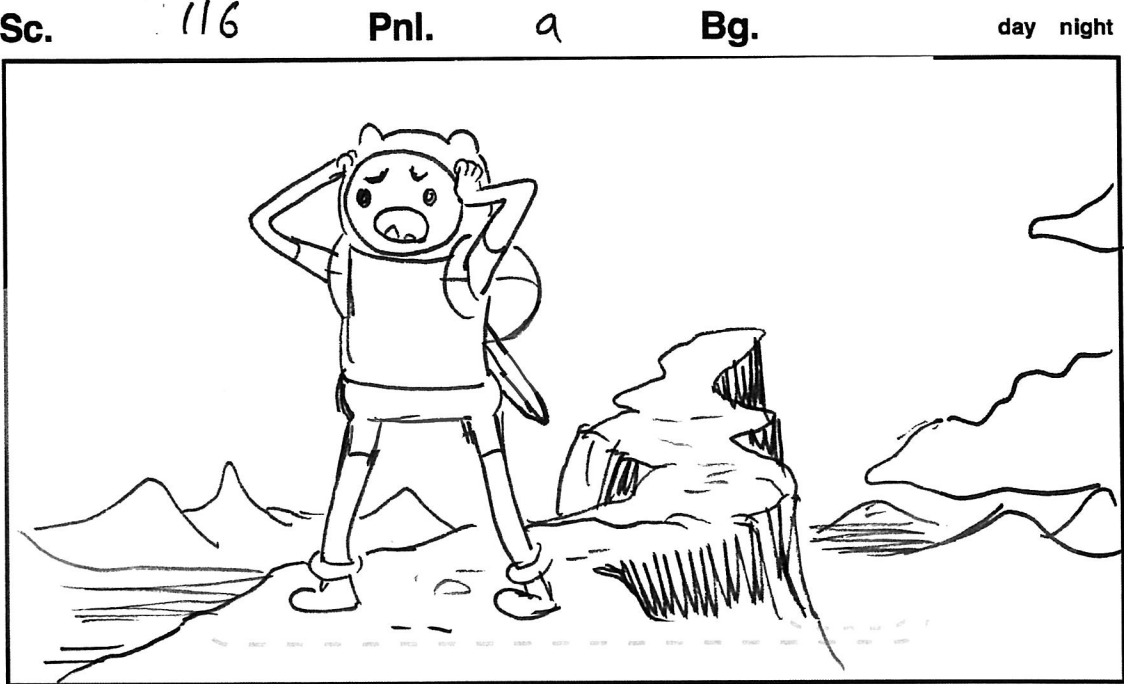
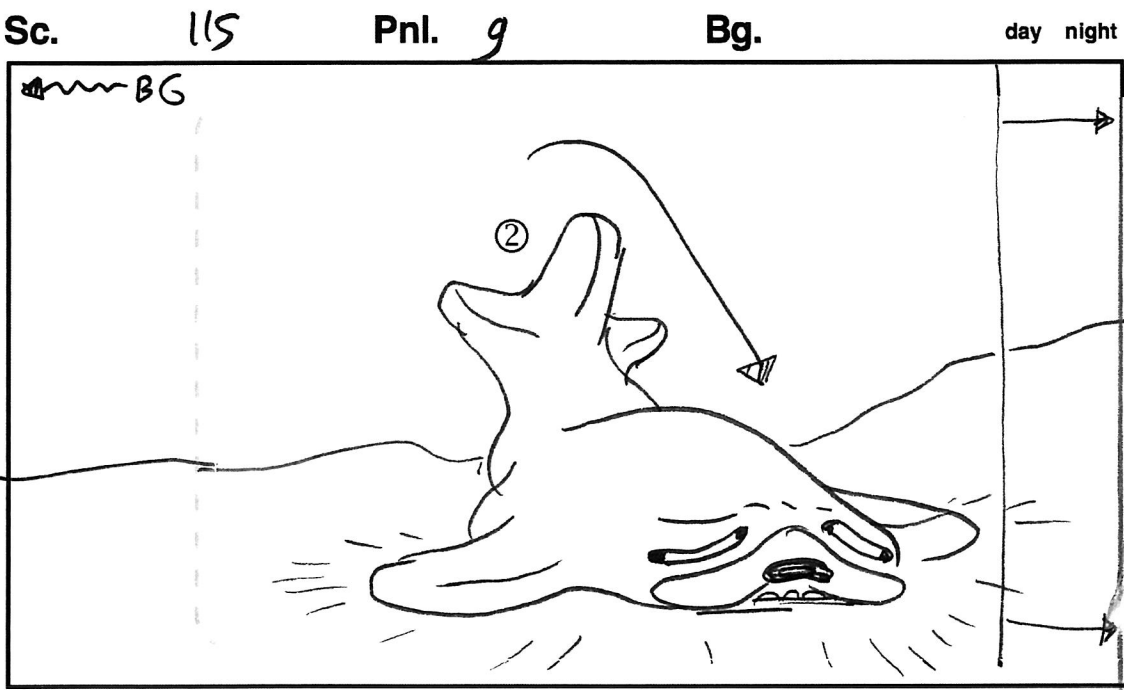
Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



<p>Dialog:</p> <p>SFX/ PFFFF PFF</p>		<p>F/ no planes!</p>	
<p>Action: - J. FLOPS TO THE GROUND.</p>		<p>- TINY MANTICORE FLIES</p>	
<p>Timing:</p>			

EPISODE # 1034-241

Production:

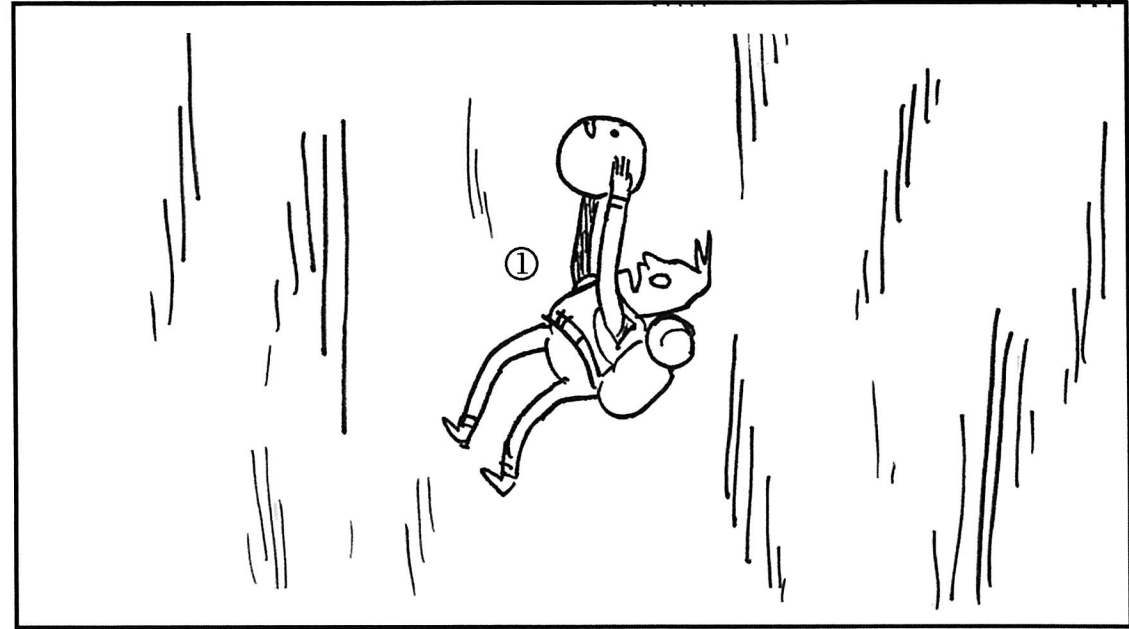
ADVENTURE TIME



Sc. 116 Pnl. b Bg. day night



Sc. 117 Pnl. a Bg. day night



Dialog:
Never planes!

nm/ Glob! Are you okay?

Action:
IN BG, TINY ANTICORE FOLLOWS G+NM DOWN

Timing:



1034-241

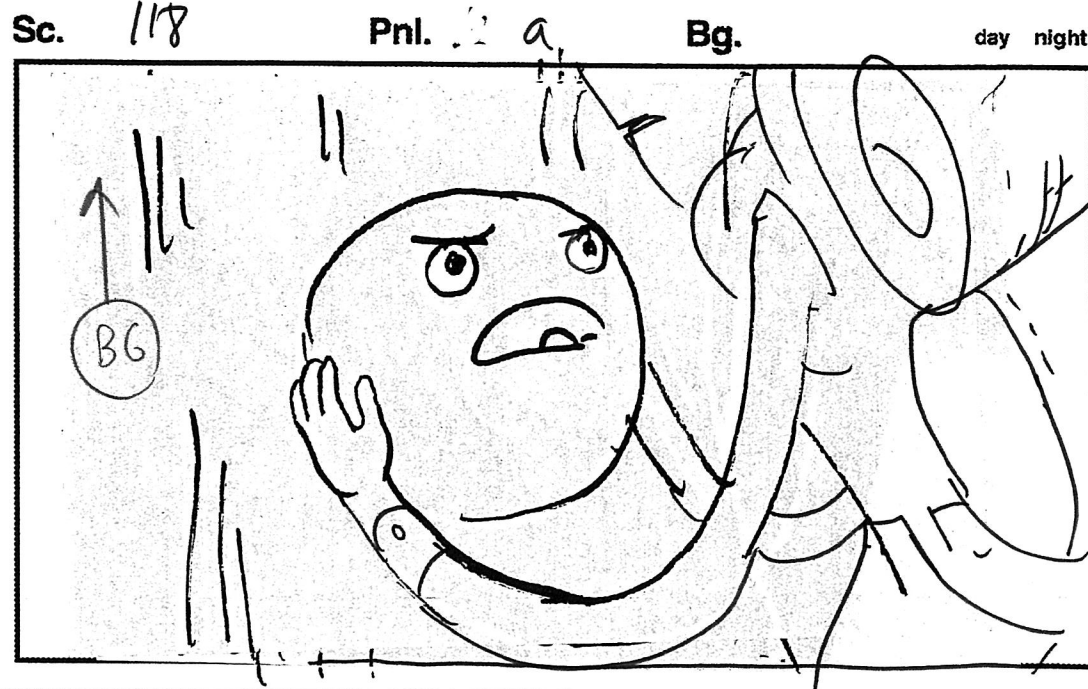
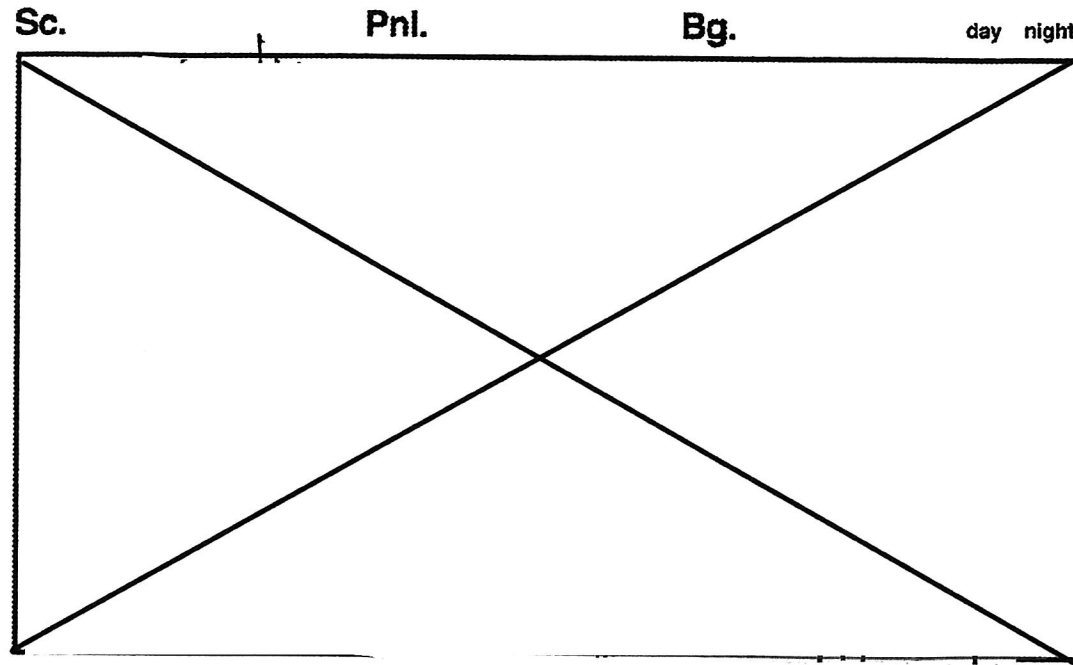
EPISODE #

Production:

ADVENTURE TIME



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Dialog:

Action:

Timing:

G/ why did you rescue me?
Do you have some horrible plan?

EPISODE #

Production:

1034-241

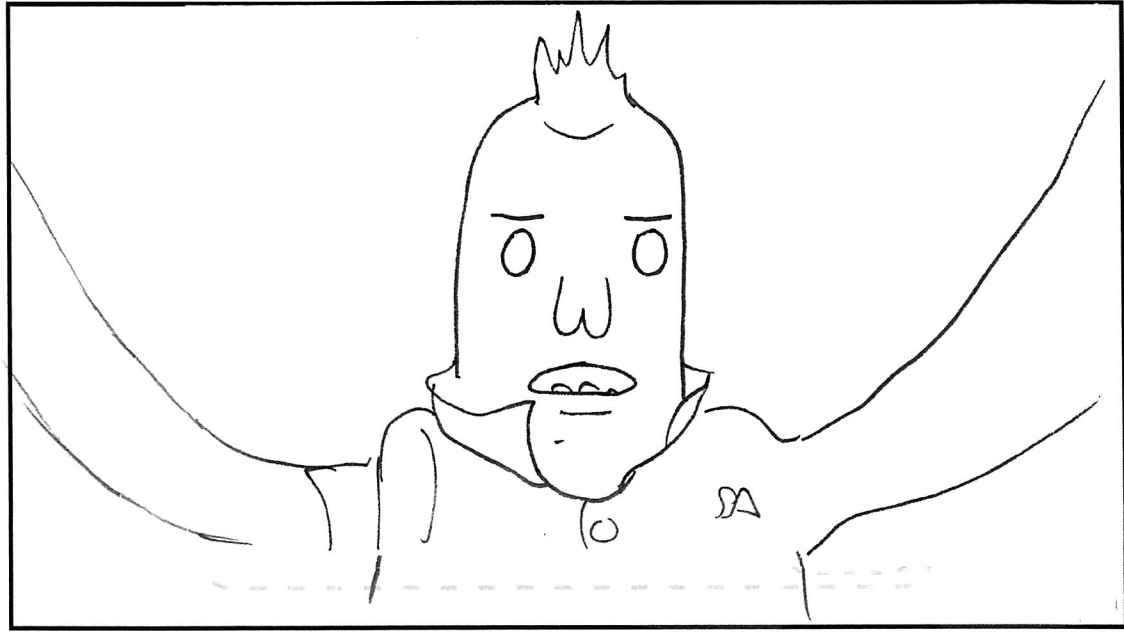
ADVENTURE TIME



Sc. 119 Pnl. a Bg. day night



Sc. 119 Pnl. b Bg. day night



Dialog:	
NM/ I wanted to bring you back to Mars!	NM: They need a ruler up there.
Action:	
Timing:	

EPISODE # 1034-241

Production:

ADVENTURE TIME

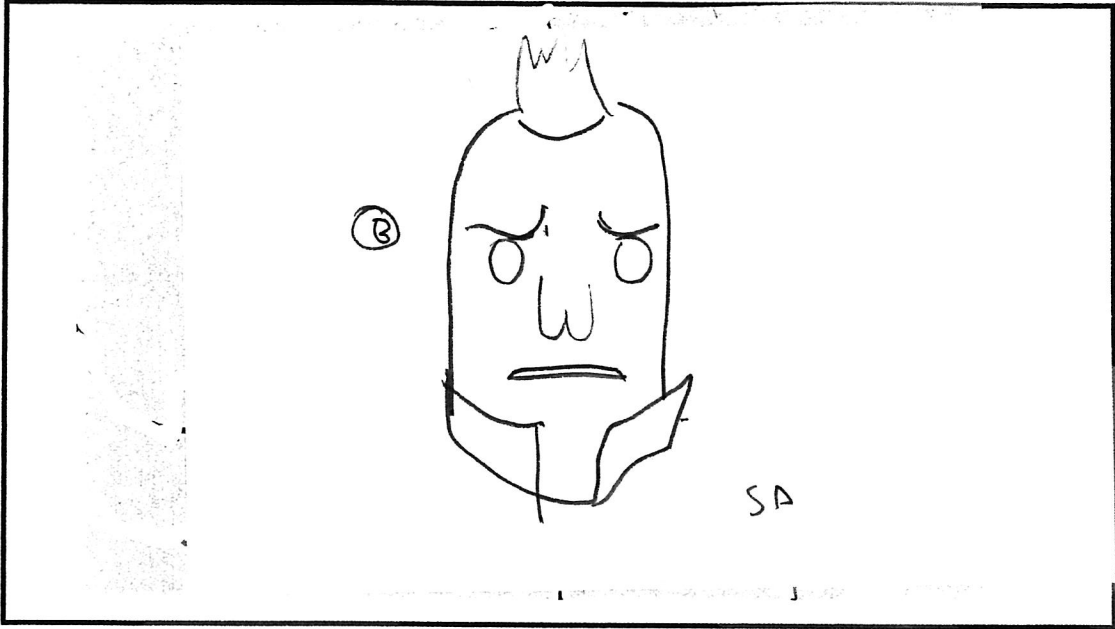


Sc. 119

Pnl. c

Bg.

day night

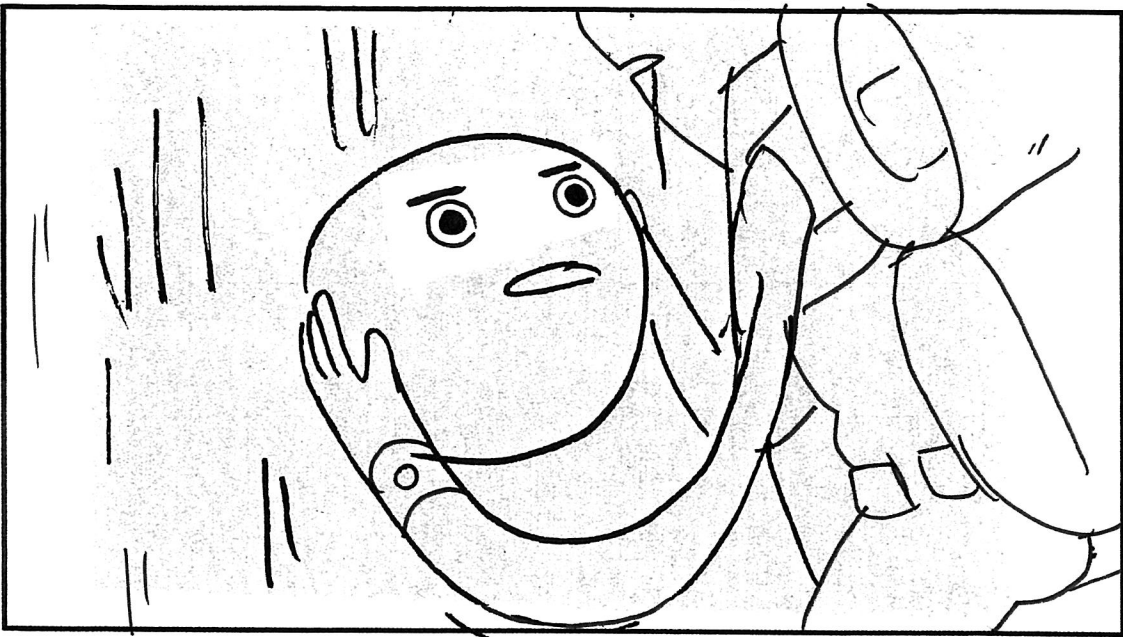


Sc. 120

Pnl. a

Bg.

day night



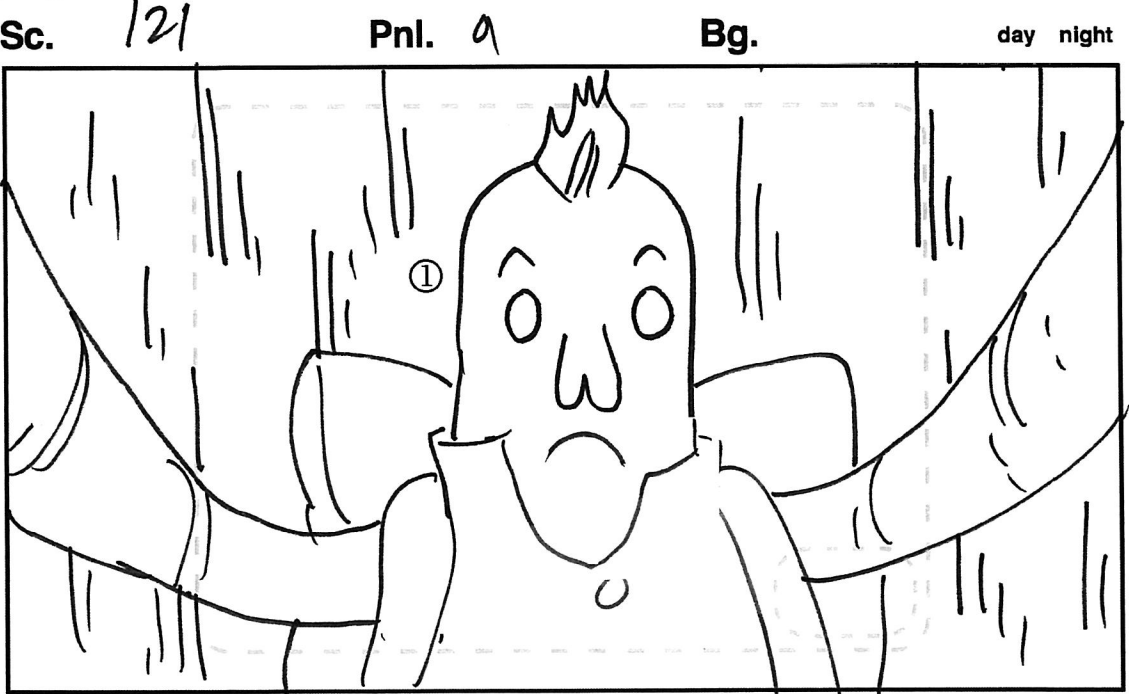
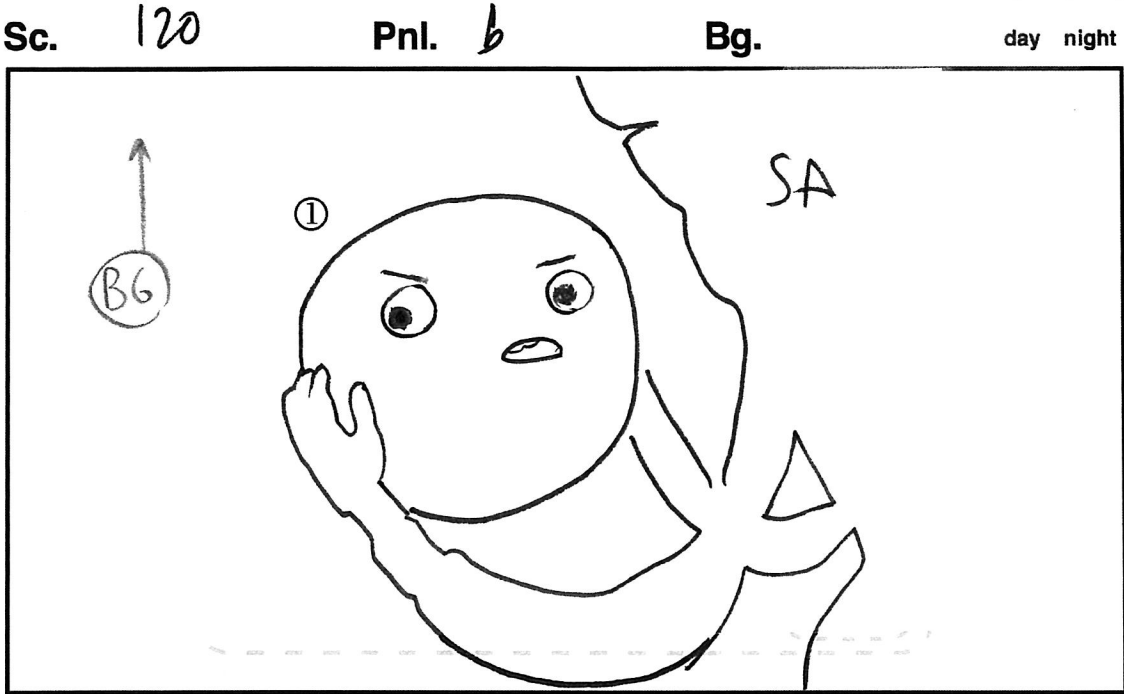
① And.. ② I wanted to apologize for
NM: being such a beanshow FOR
HUNDREDS OF YEARS.



G/ ① Whoa - what??

1034-241
EPISODE #

ADVENTURE TIME



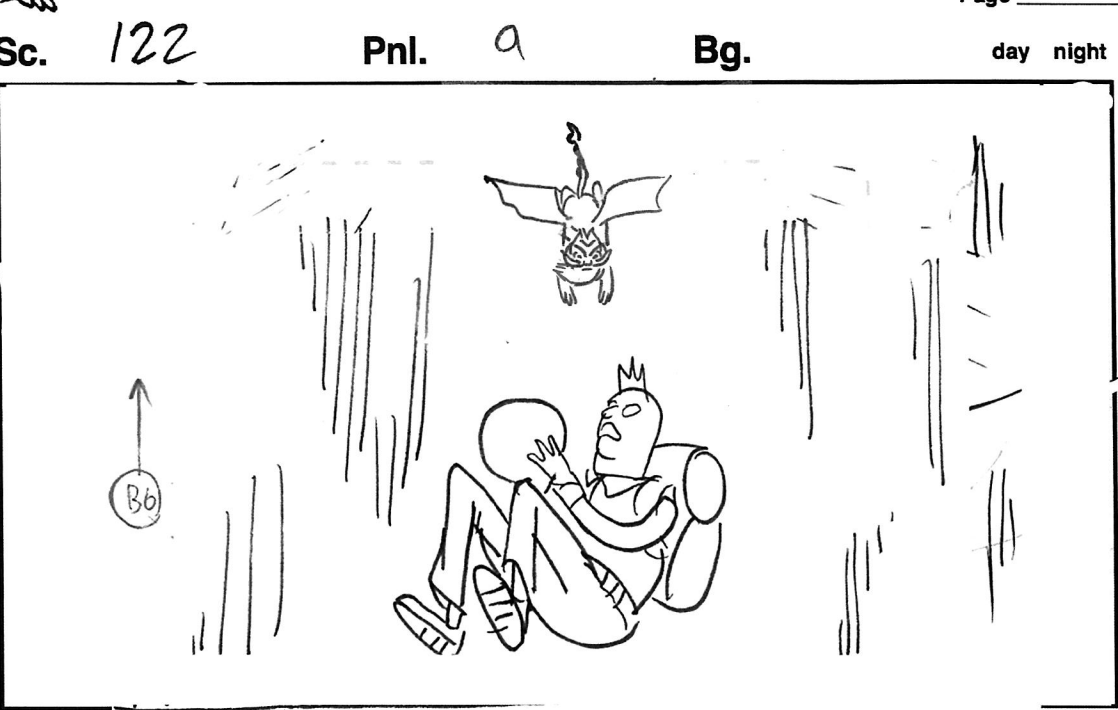
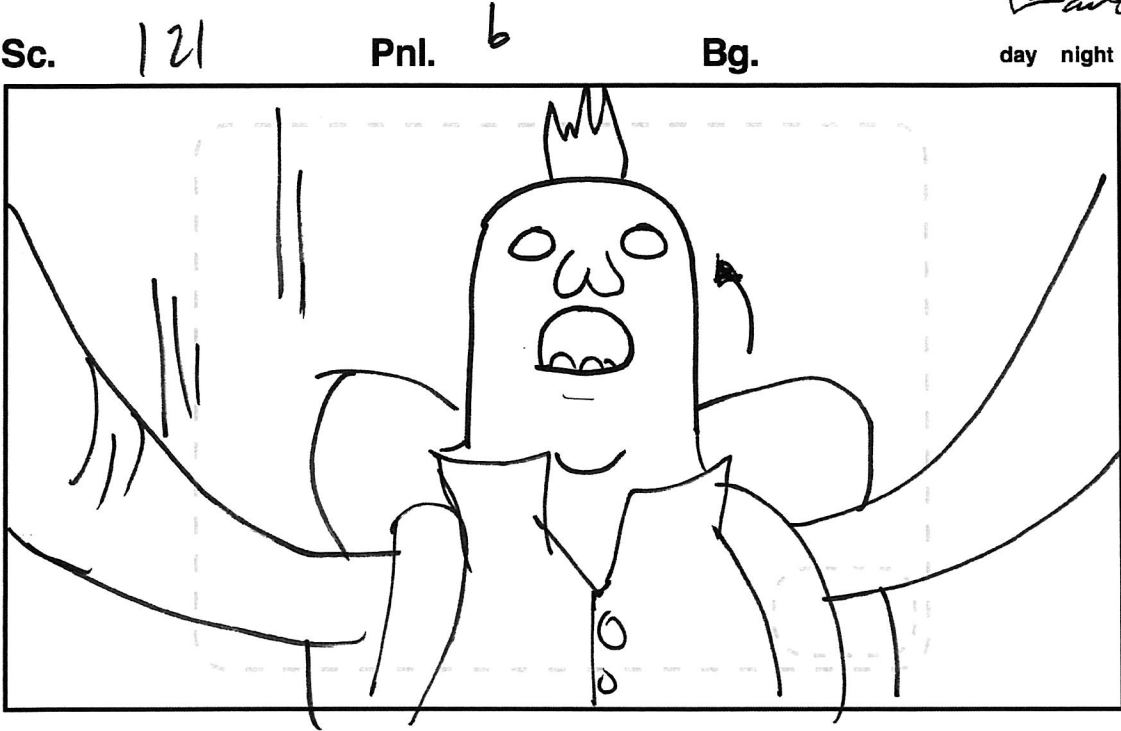
Dialog: GLOB: *Maybe you really have changed.*

Action:

Timing:

TINY MANTICORE (o/s) / Yeah right!!

ADVENTURE TIME



Dialog:

Action: -NM LOOKS UP. TM FLAPS ON (A) (B) CYCLE (B)

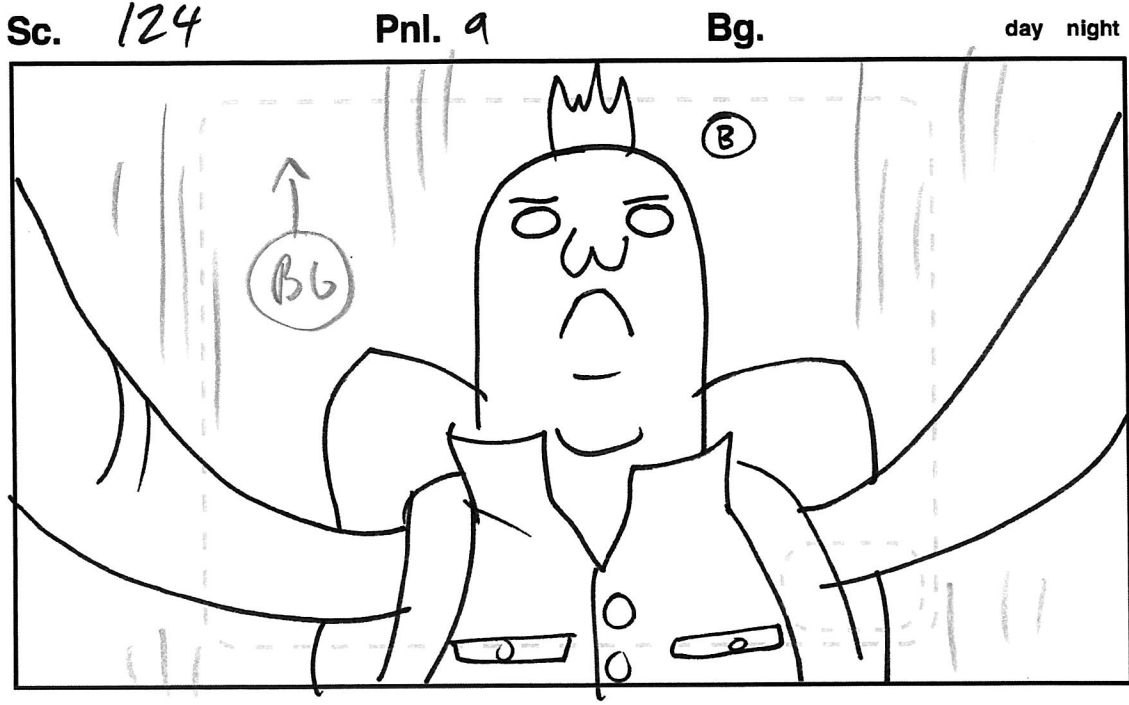
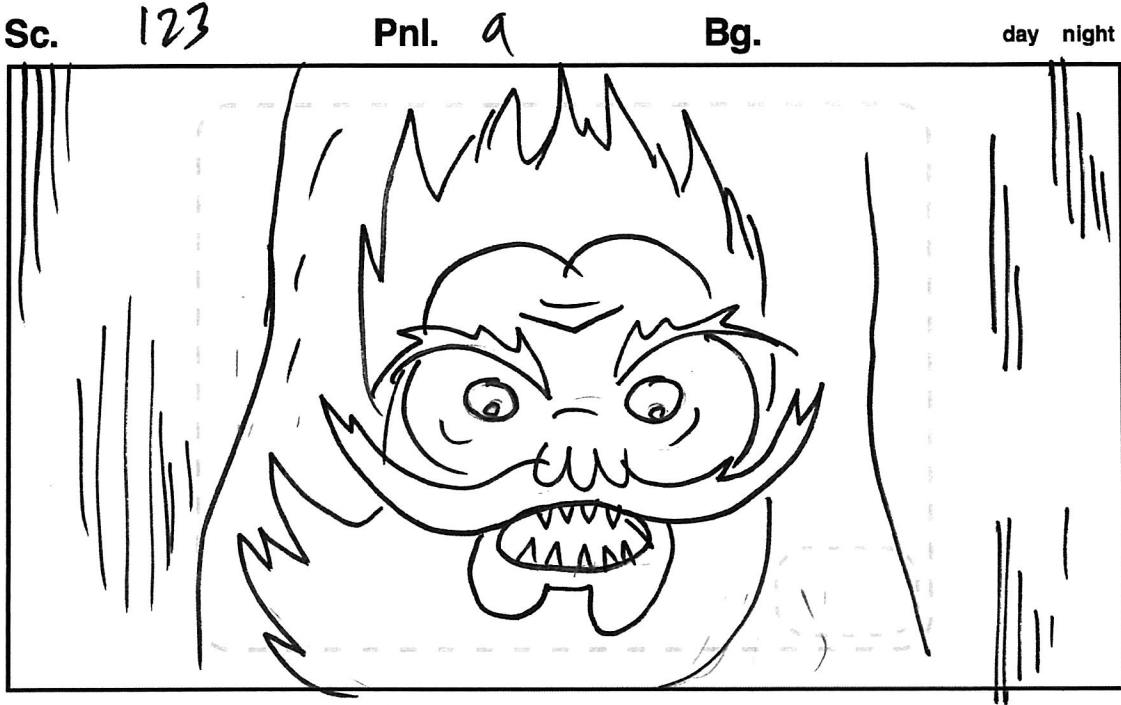
Timing:

1004-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:
TM / I'M FOLLOWING TO WATCH
YOU DIE!

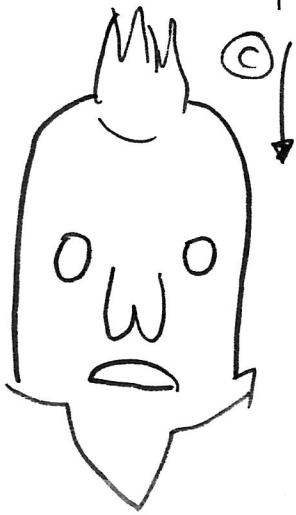
Action:

Timing:



GLOB (o/s) / You know what though, Magic Man?

NM frowns and then looks down
A B C



EPISODE # 1034-241

Production:



Sc. 125

Pnl. A

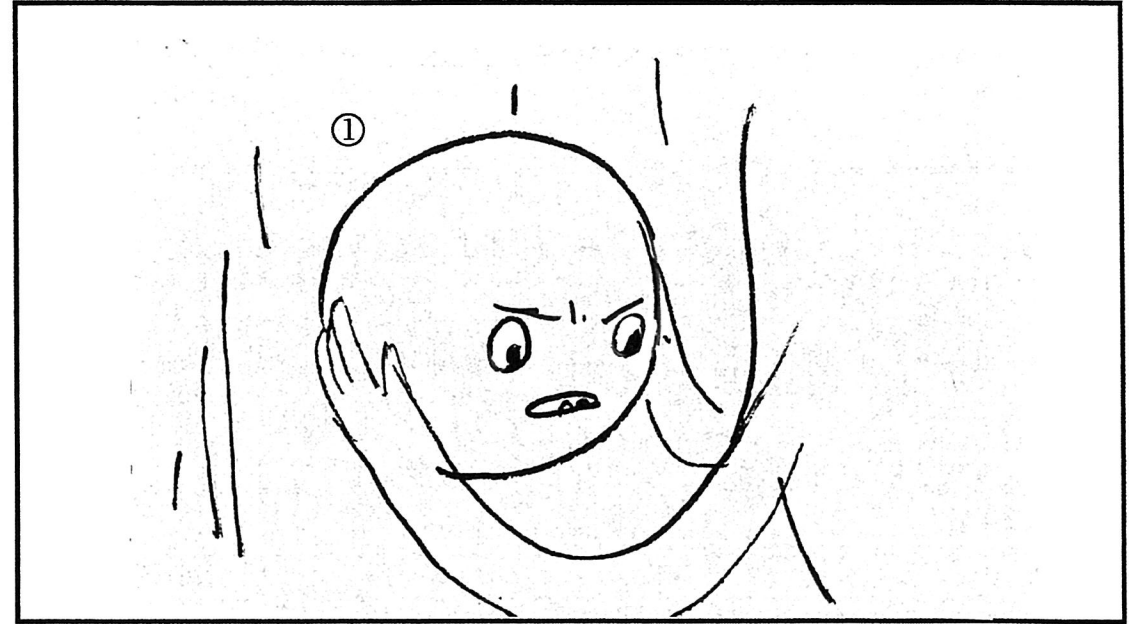
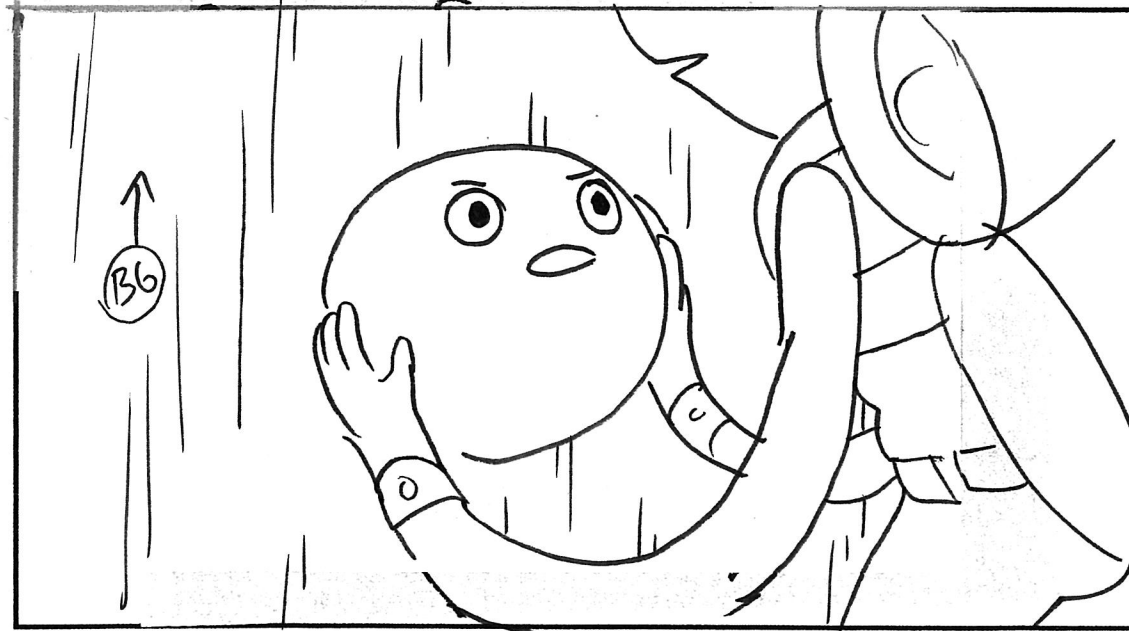
day night

Sc. 125

Pnl. B

Bg.

day night



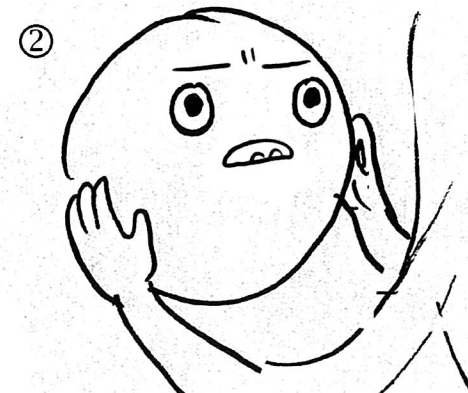
Dialog:

G/ I've been doing a lot of thinking
up in orbit..

Act

Timing:

G/ I shouldn't have shut you out when
you got exiled to Ooo. In some ways,
I too was a total beanshow



EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 178

Sc. 126

Pnl. A

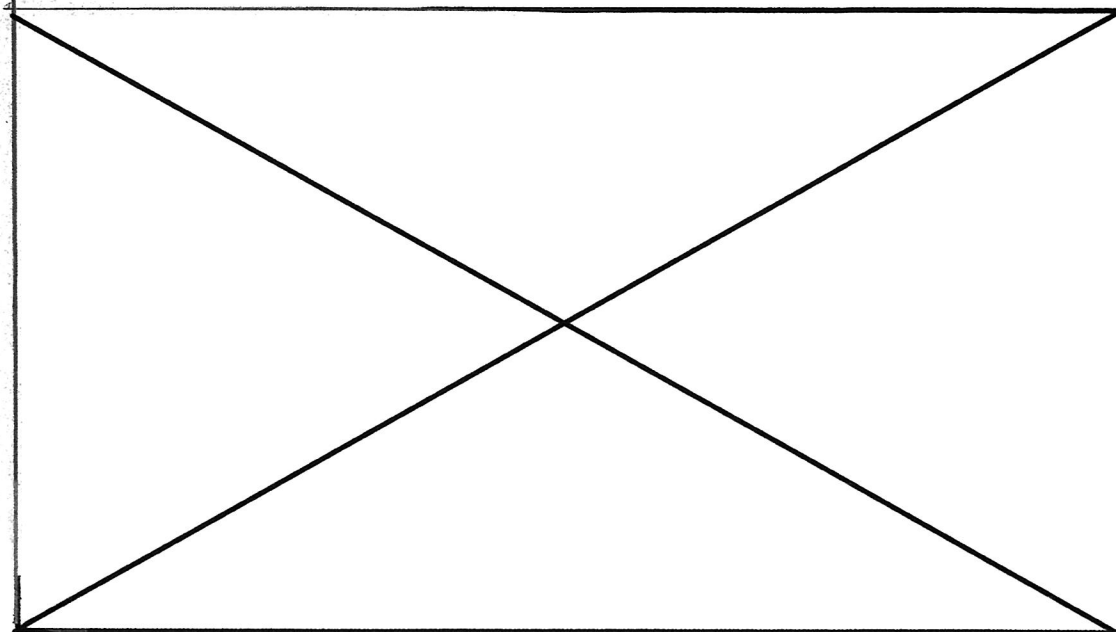
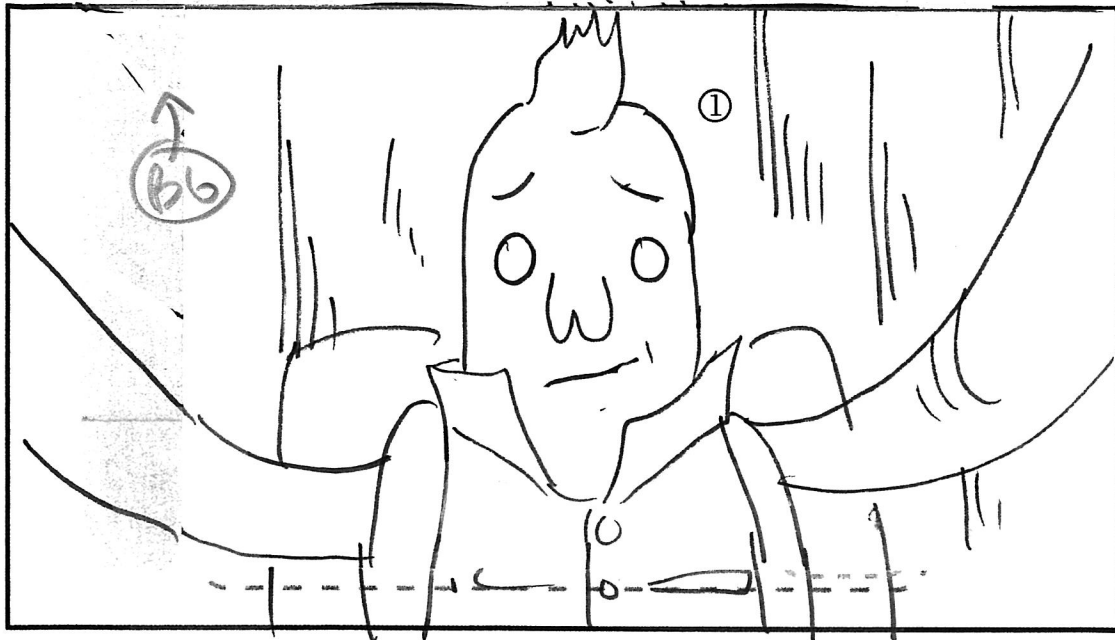
day night

Sc.

Pnl.

Bg.

day night



D:

NM/I guess- neither of us were perfect brothers.

G: (O.S.) ALTHOUGH YOU WERE MUCH MUCH WORSE.

A:

Timing:

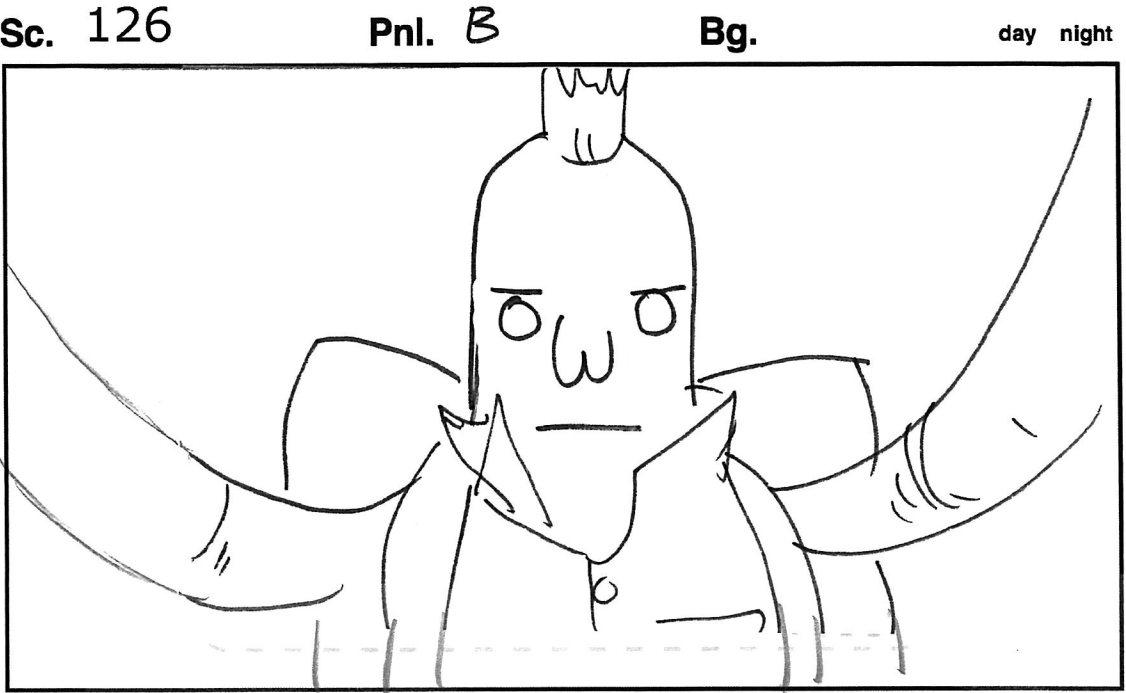
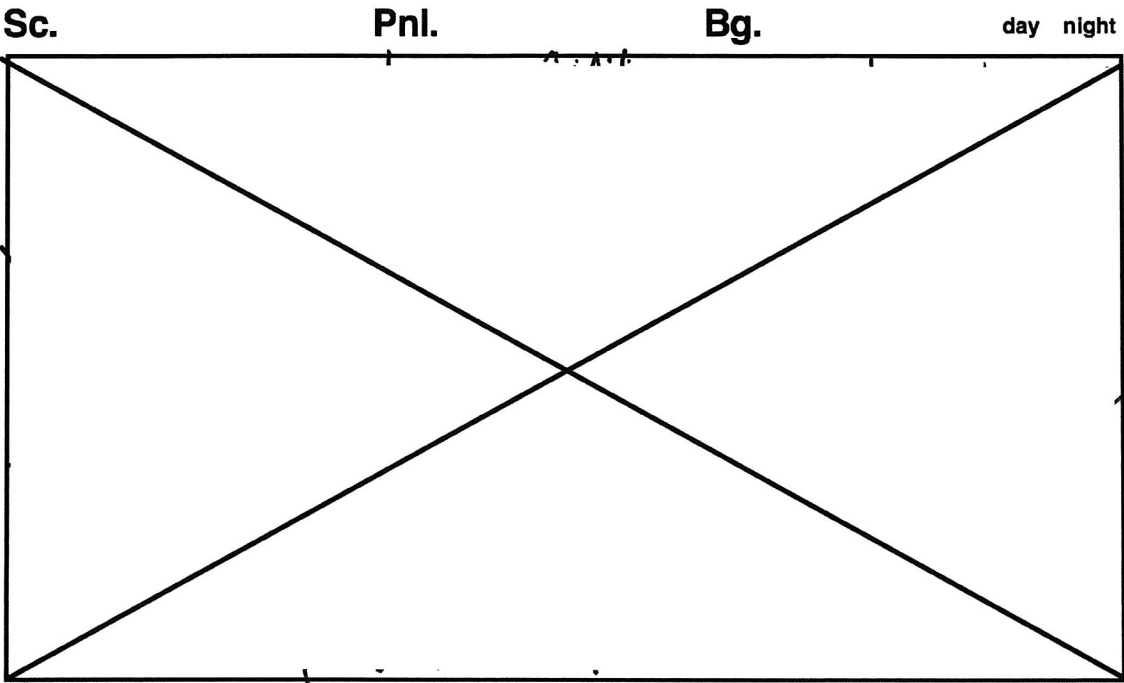


Production:

EPISODE #

1034-241

ADVENTURE TIME



Dialog:
Action:
Timing:

EPISODE # 1034-241

Production:

No Scs127-128

ADVENTURE TIME



No Sc130

Page 180

Sc. 129

Pnl. A

Bg.

day night

Sc.

Pnl.

Bg.

day night

Dialog: ① G/So, what now? ② Are we straight up just going to die??

Action

Timing:

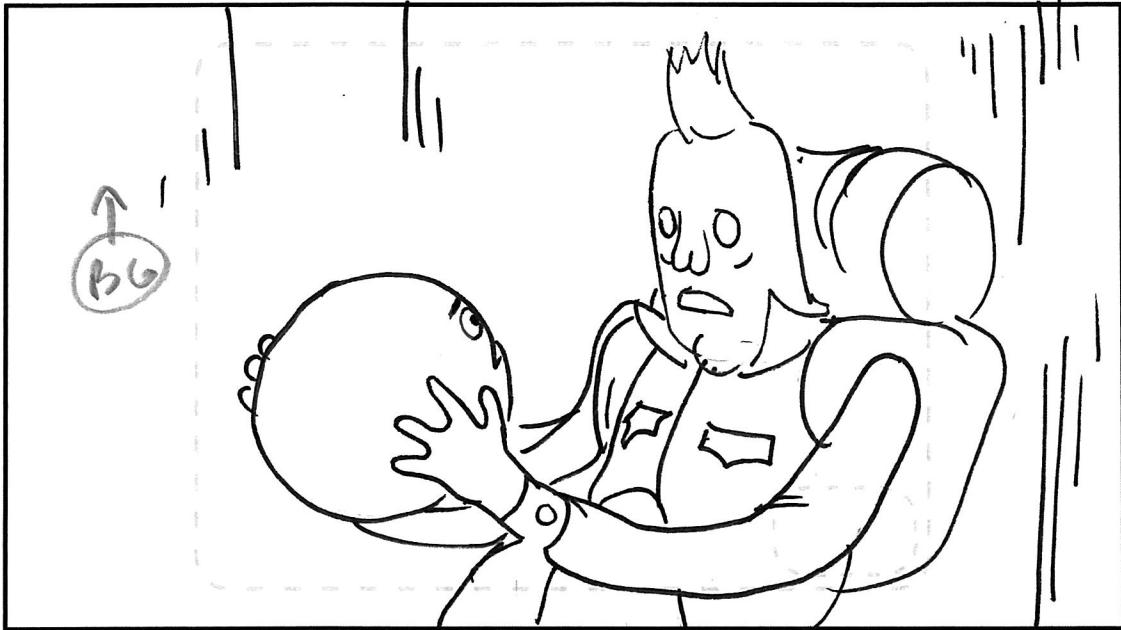
①

③

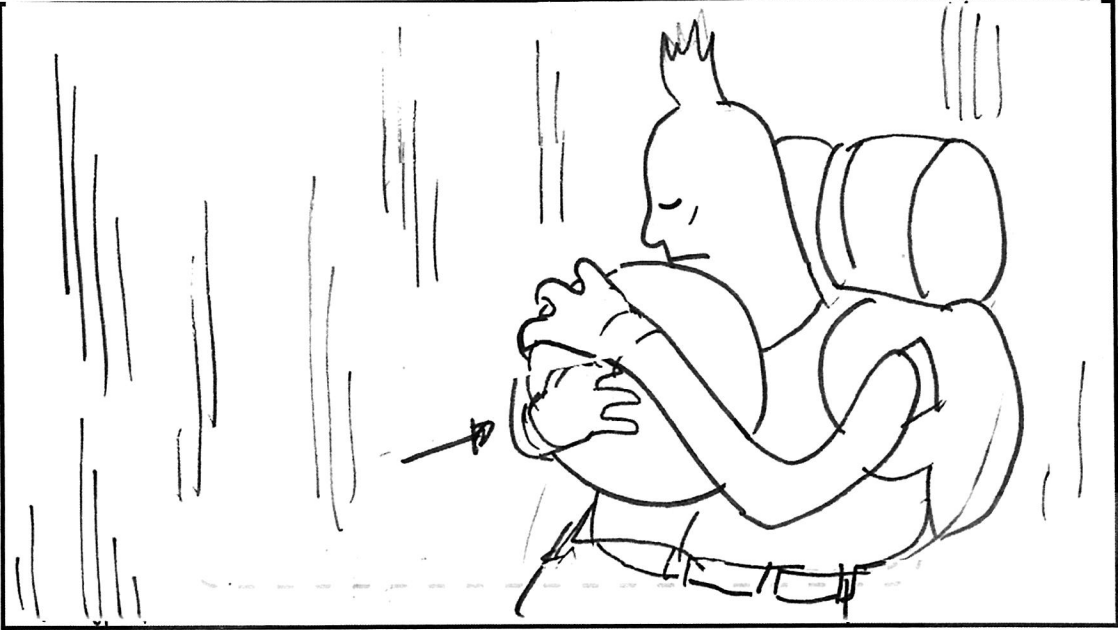
ADVENTURE TIME



Sc. 131 Pnl. A Bg. day night



Sc. 131 Pnl. B Bg. day night



Dialog	<i>NM/ I guess so, sorry.</i>
Action:	<i>-NM HUGS GLOB</i>
Timing:	

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 132

Pnl. A

Bg.

day night

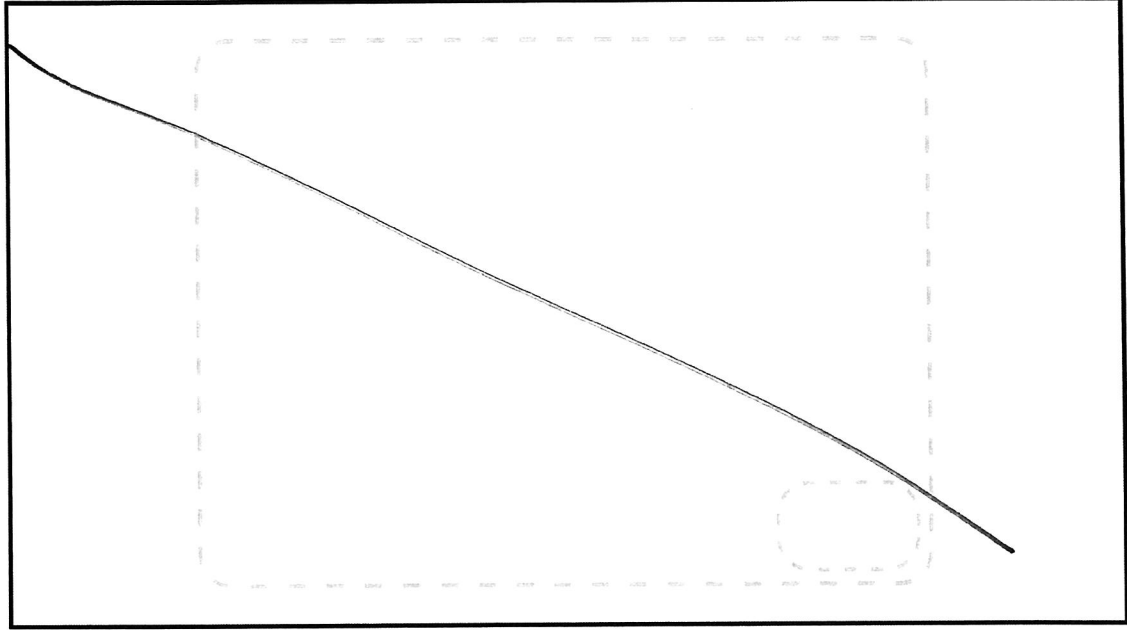


Sc.

Pnl.

Bg.

day night



TM LOOKS SYMPATHETIC

EPISODE # 1034-241

Production:

ADVENTURE TIME

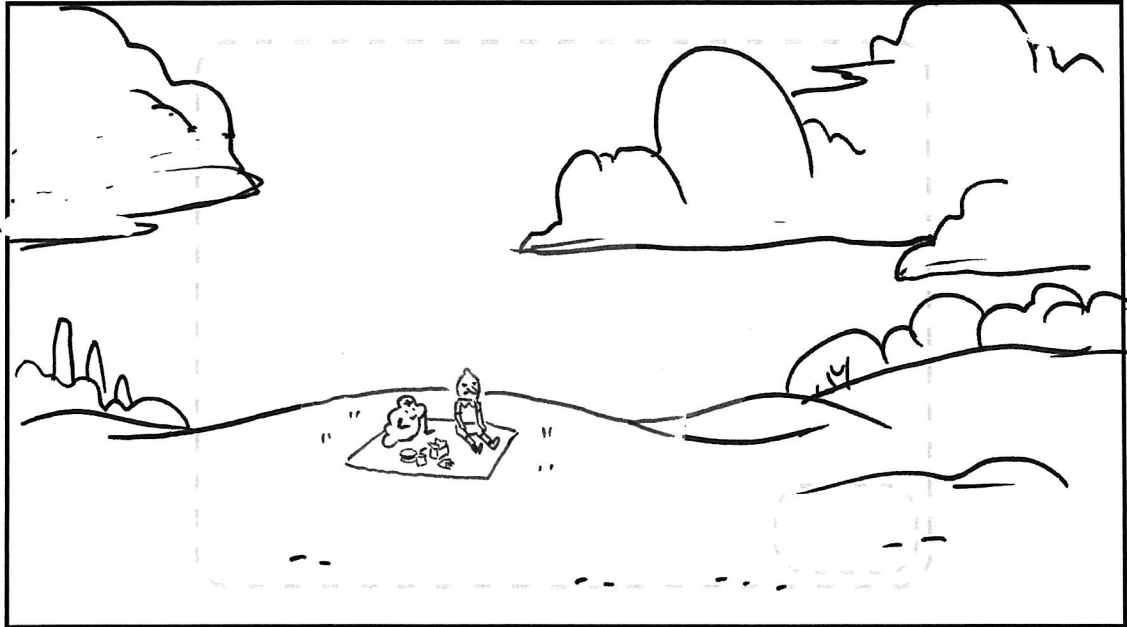


Sc. 133

Pnl. A

Bg.

day night

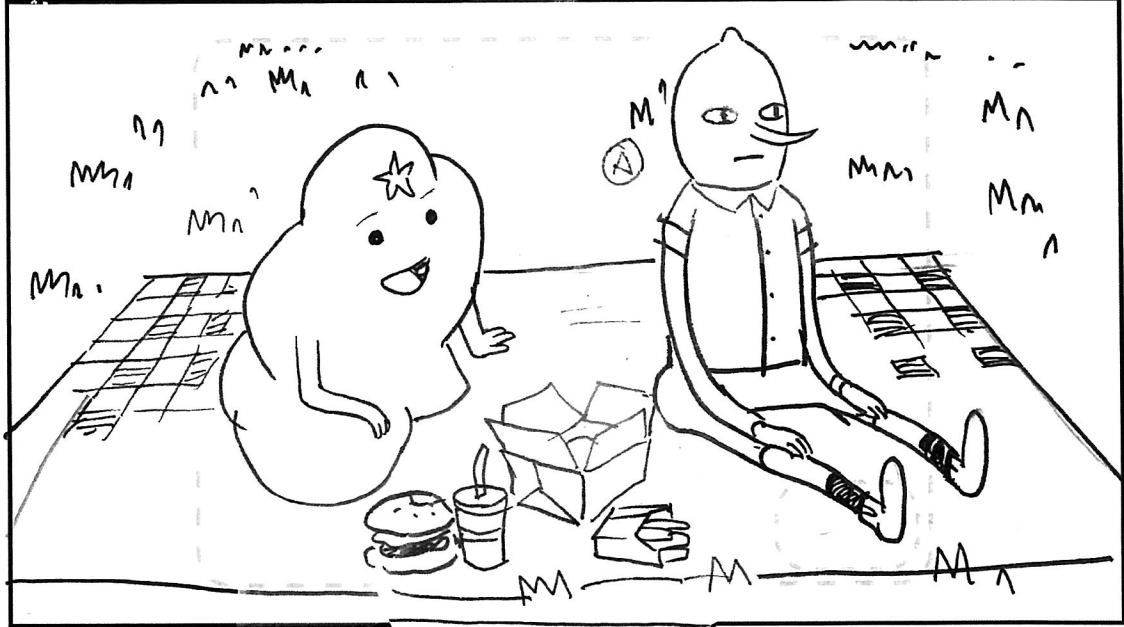


Sc. 134

Pnl. A

Bg.

day night



Dialog:

SFX/Tranquil meadow noises

LSP/ Sooo... your profile said you were into music?

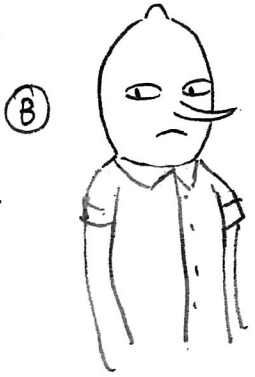
Action:

- LSP + LEMONGRAB SIT ON PICNIC BLANKET

LG notices food on blanket

(A) (B)

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 134

Pnl. B

Bg.

day night

Sc. 134

Pnl. C

Bg

day night

S/A

Sc. 134

Pnl. C

Bg

day night

S/A

Dialog:

LSP/ That's crazy, so am I!

LEMON GRAB: EH!

Action:

M' ①

Timing:

ADVENTURE TIME

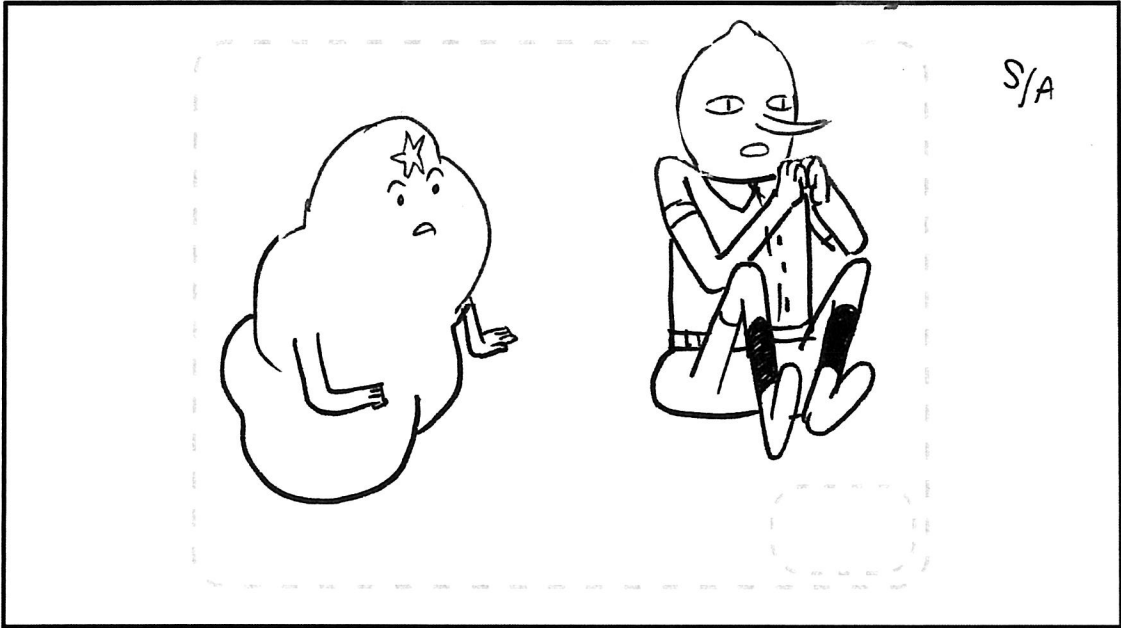


Sc. 134

Pnl. D

Bg.

day night

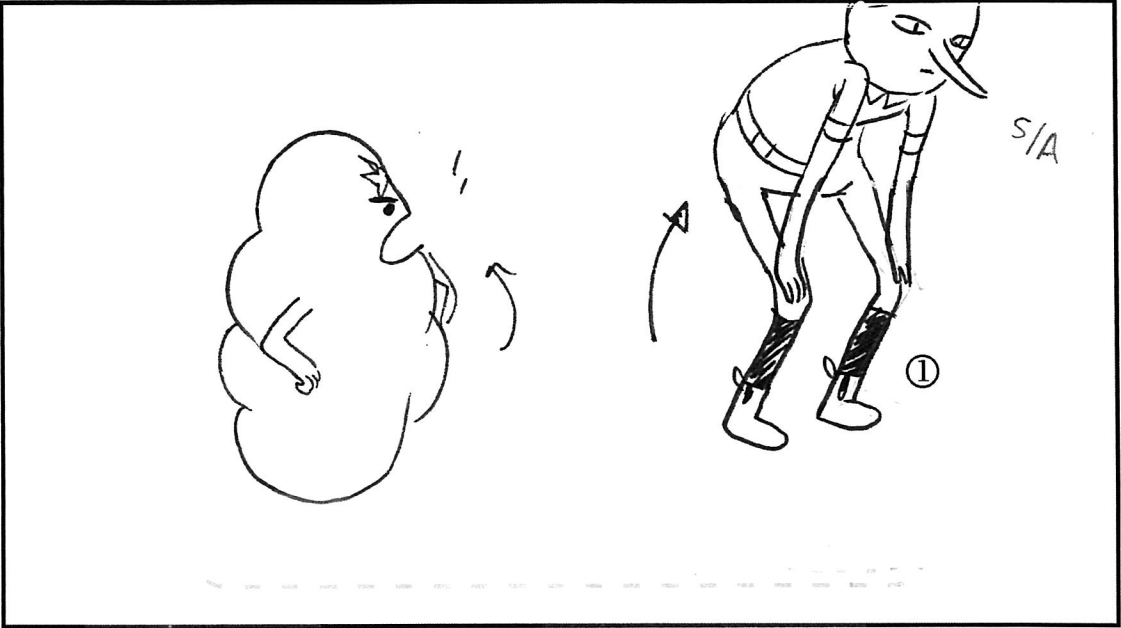


Sc. 134

Pnl. E

Bg.

day night



Dialog:

LG/ "I have to go home. This was nice.

LSP: You're running away from intimacy!

Action:

- LG STANDS UP.

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 186

Sc. 135

Pnl. A

Bg.

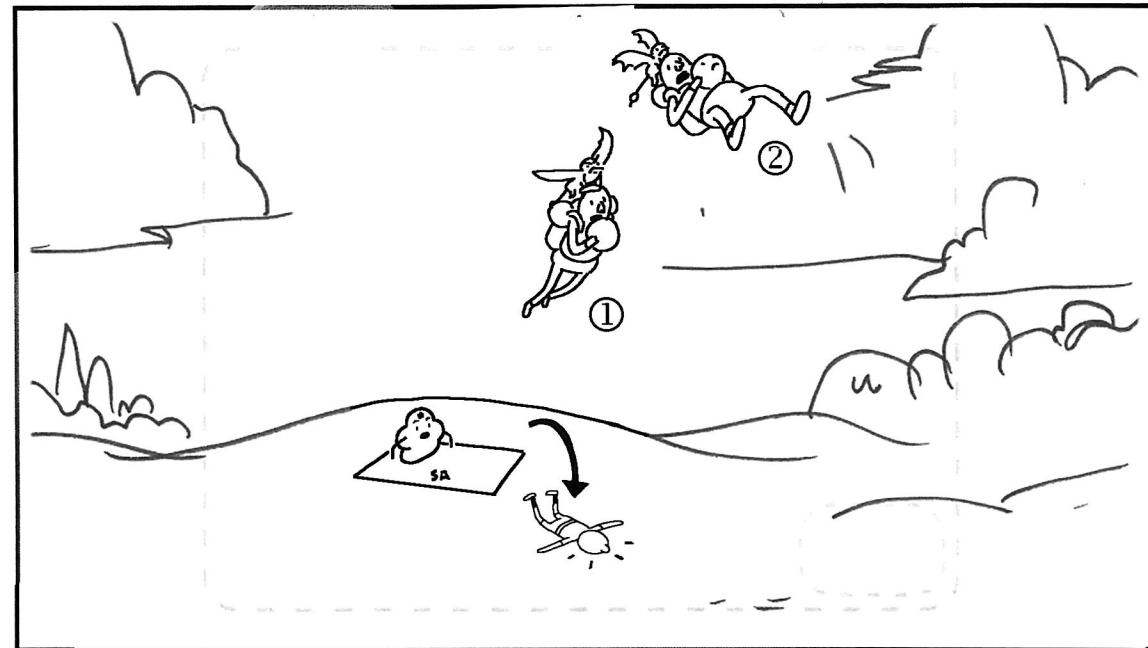
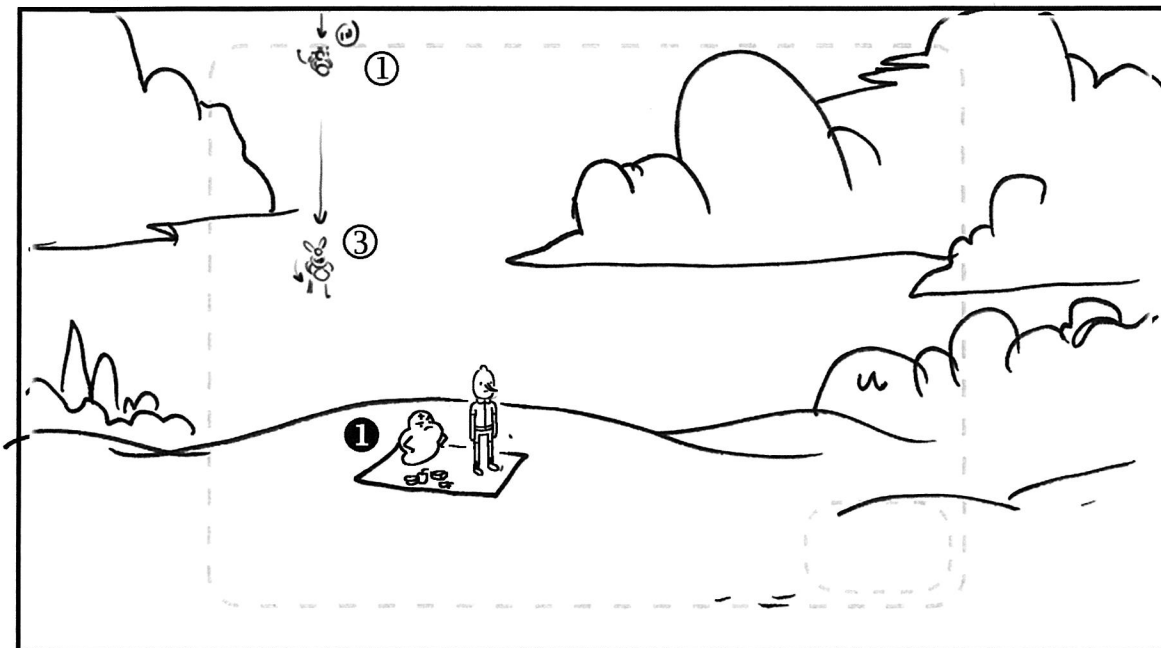
day night

Sc. 135

Pnl. B

Bg.

day night



Dialog:

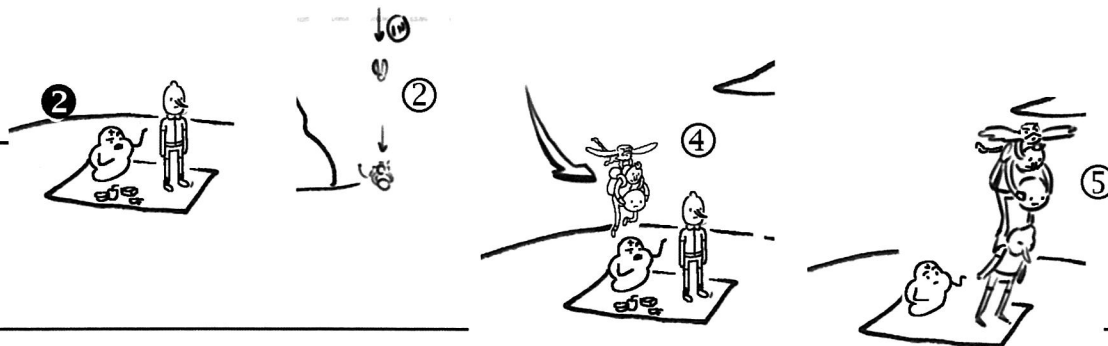
LSP/ You just know you'd get hurt!

SFX: BAM

Action:

- NM, G, TM swoop in, knocking LG to ground

Timing:



1031-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 136

Pnl. A

Bg.

day night

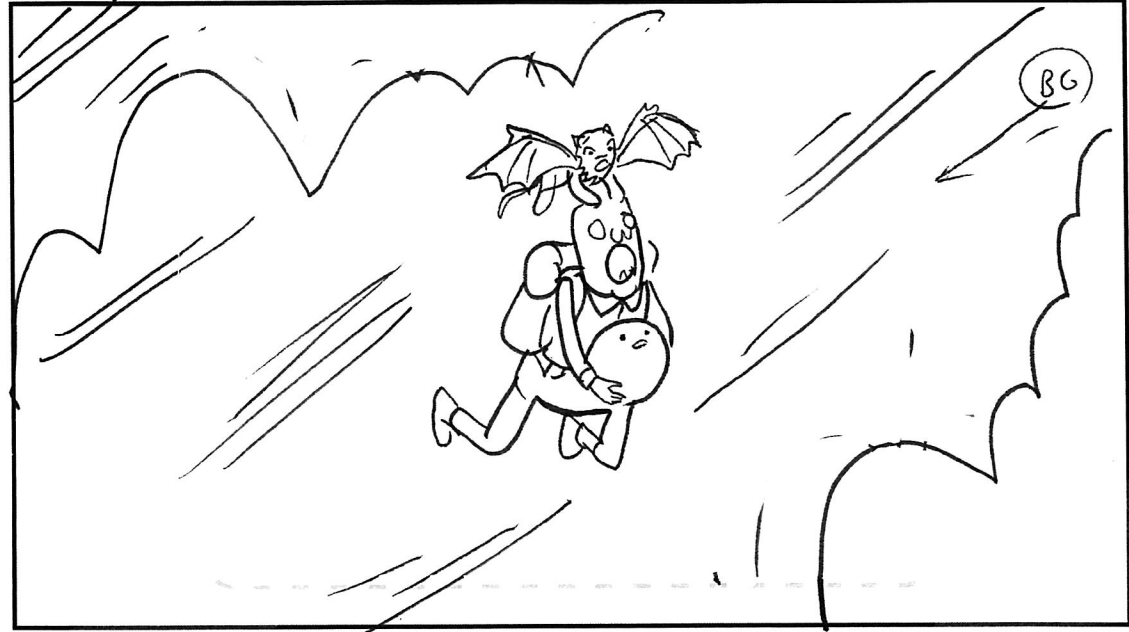


Sc. 136

Pnl. B

Bg.

day night



Dialog:

NM/① TINY?? ② What are you doing?

TM/ I could not go through with my vengence!

Action:

TM WINGS FLAP -
① ②



Timing:

NM Looks up ②



1034-241

EPISODE #

Production:

ADVENTURE TIME

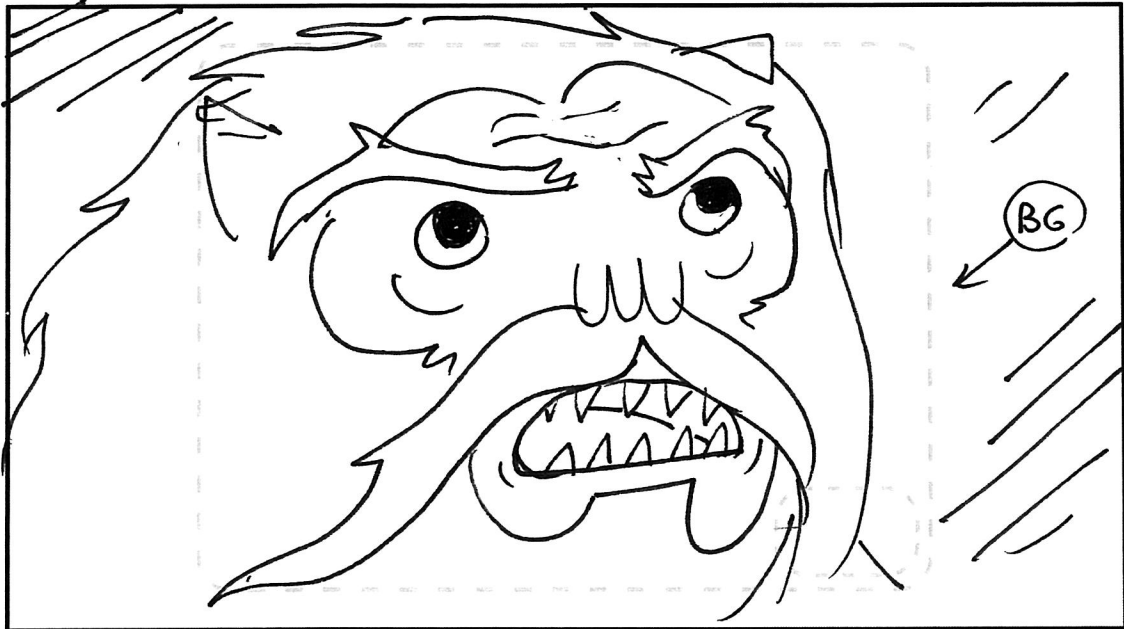


Sc. 137

Pnl. A

Bg.

day night



Sc. 137

Pnl. B

Bg.

day night



Dialog:

IM/ IF, WOULDN'T HAVE ACCOMPLISHED AN
ANYTHING.

IM

Also...you and your brother are really
sweet together.

Action:

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 137

Pnl. C

Bg.

day night

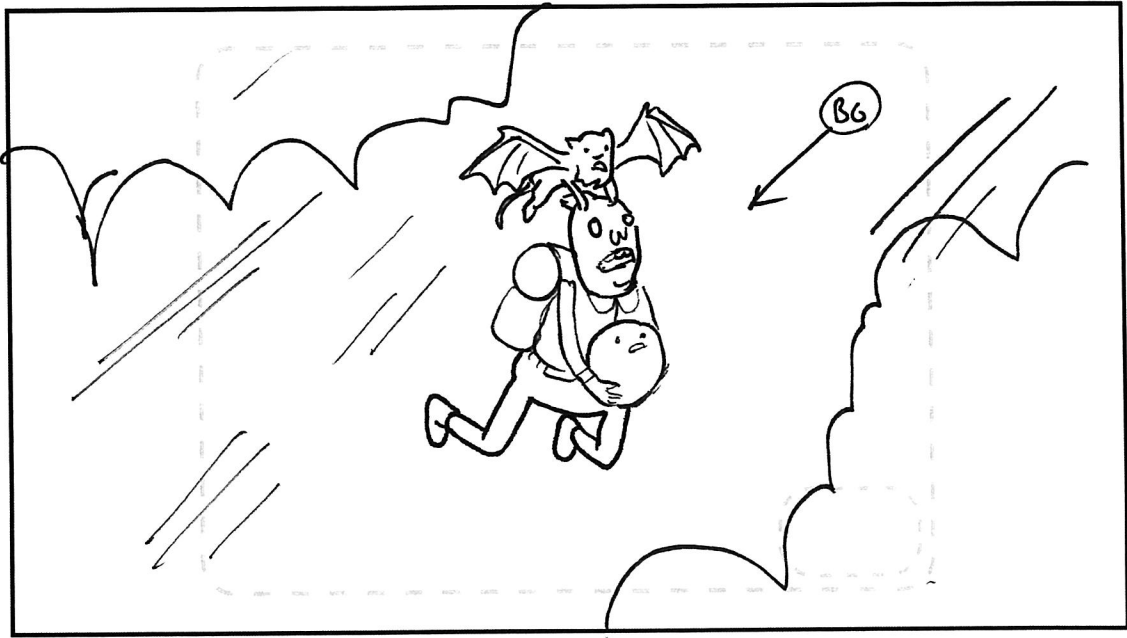


Sc. 137A

Pnl. A

Bg.

day night



Dialog: IM:
It's just cool to see!

MM/You're hard to track! But okay!

Action:

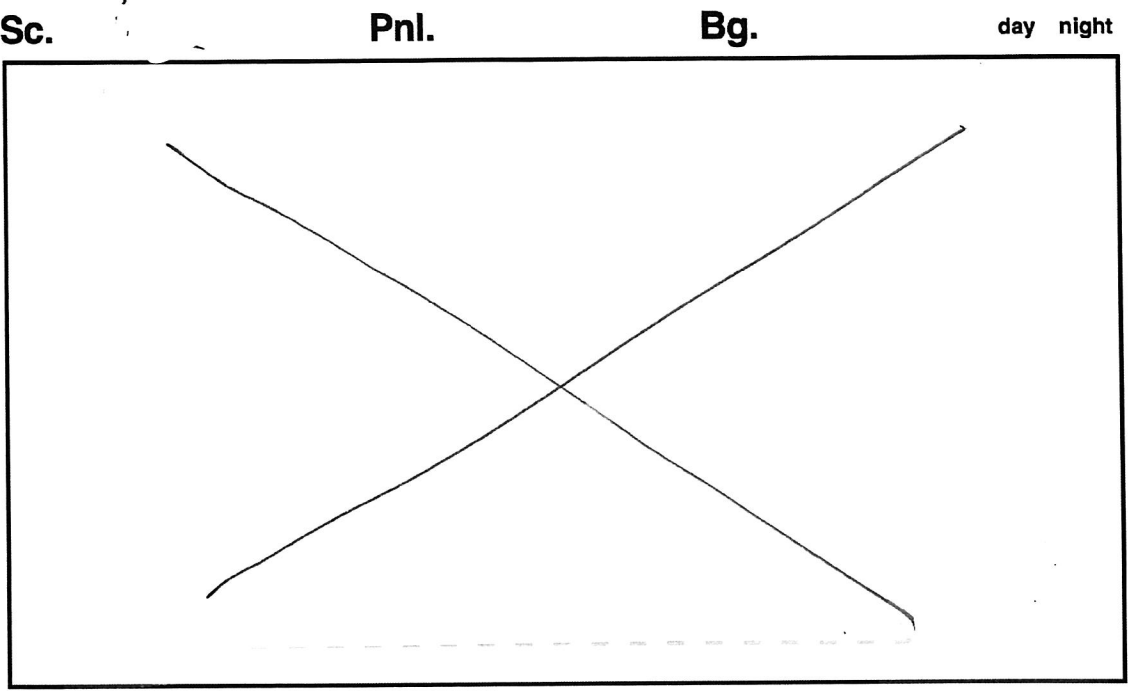
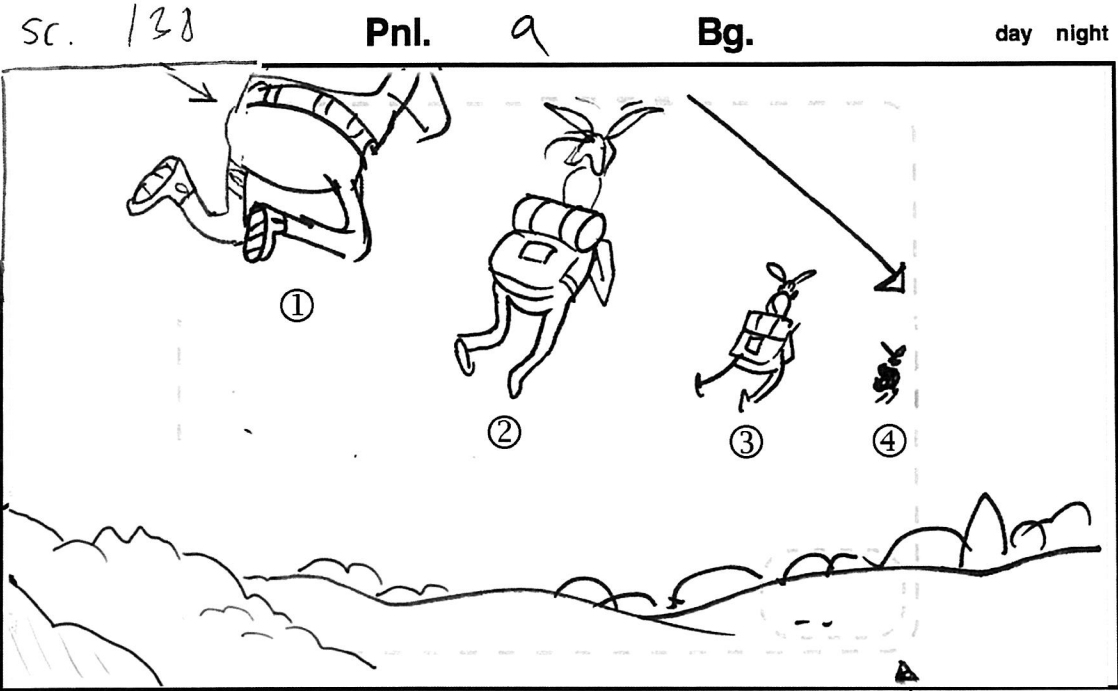
Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:

could be any generic meadow/forest bg

Action:

- FLY OFF INTO DISTANCE

Timing:

1034-241

EPISODE #

Production:

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ADVENTURE TIME



No Scs 139 - 140

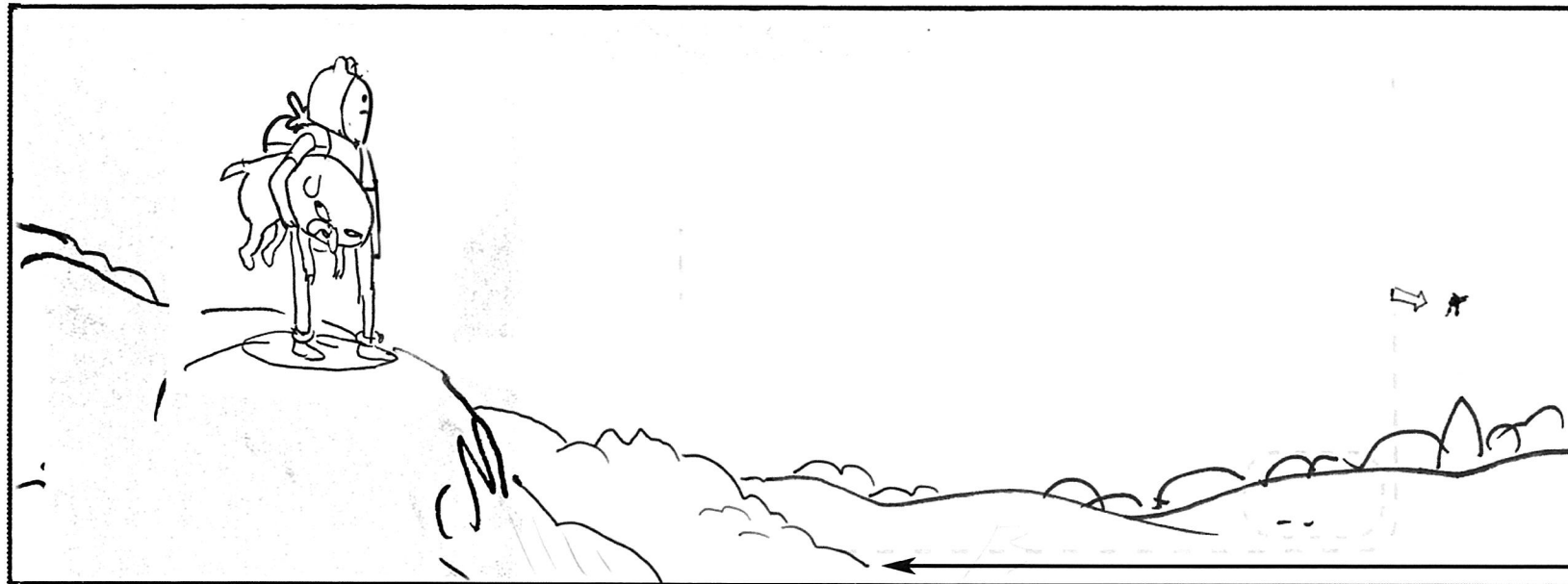
Page 191

Sc. 138

Pnl. B

Bg.

day night



Dialog:

#/ We'll get down ourselves guys, don't even sweat it!

Action:

- Pan to Finn and Jake

Timing:

EPISODE #

1034-241

Production:

ADVENTURE TIME

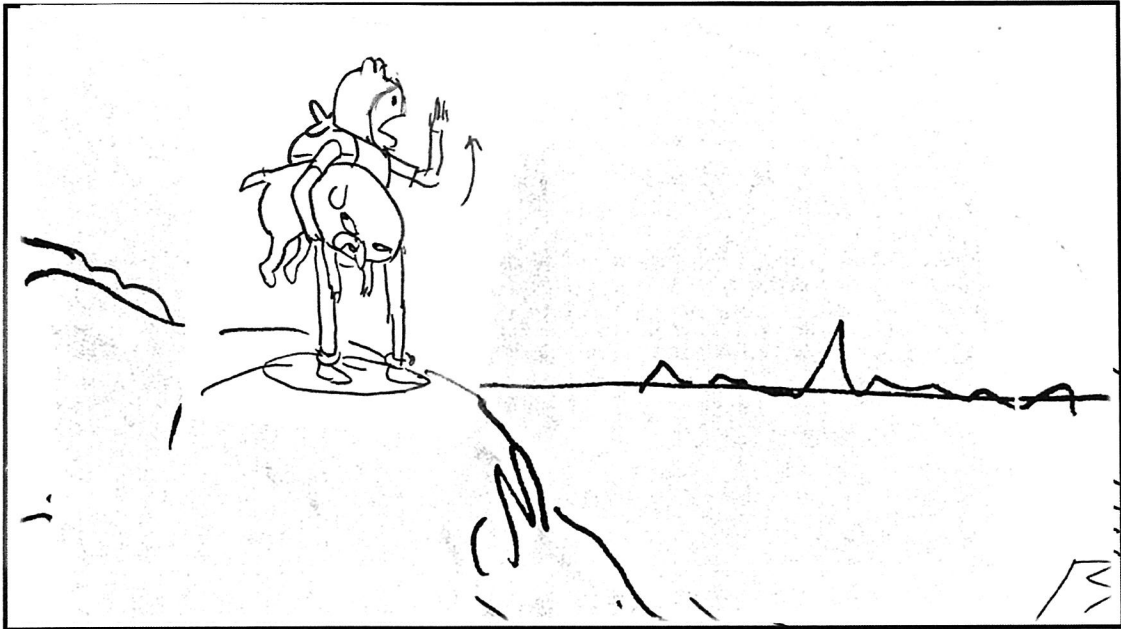


Sc. 138

Pnl. b

Bg.

day night

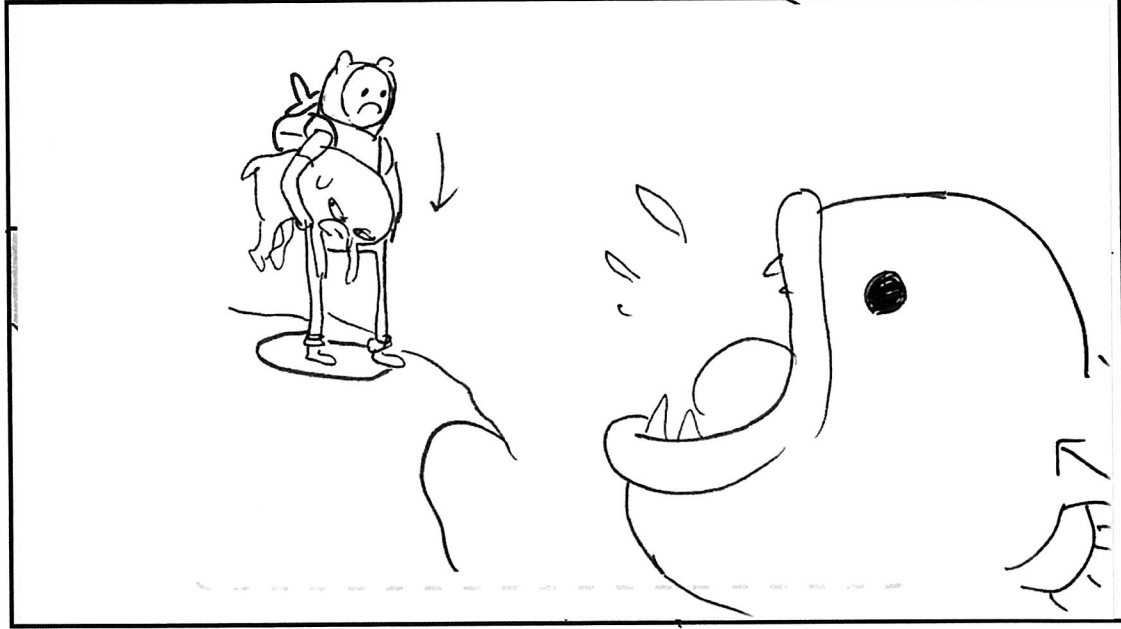


Sc. 138

Pnl. c

Bg.

day night



Dialog:

DRAGON GHOST / SHRIEEK

SFX/ Wet whooshing noise??

Action:

-DRAGON GHOST FLIES ON/S

-DG PASSES THRU F+J

Timing:

1034-241
EPISODE #

Production:

ADVENTURE TIME

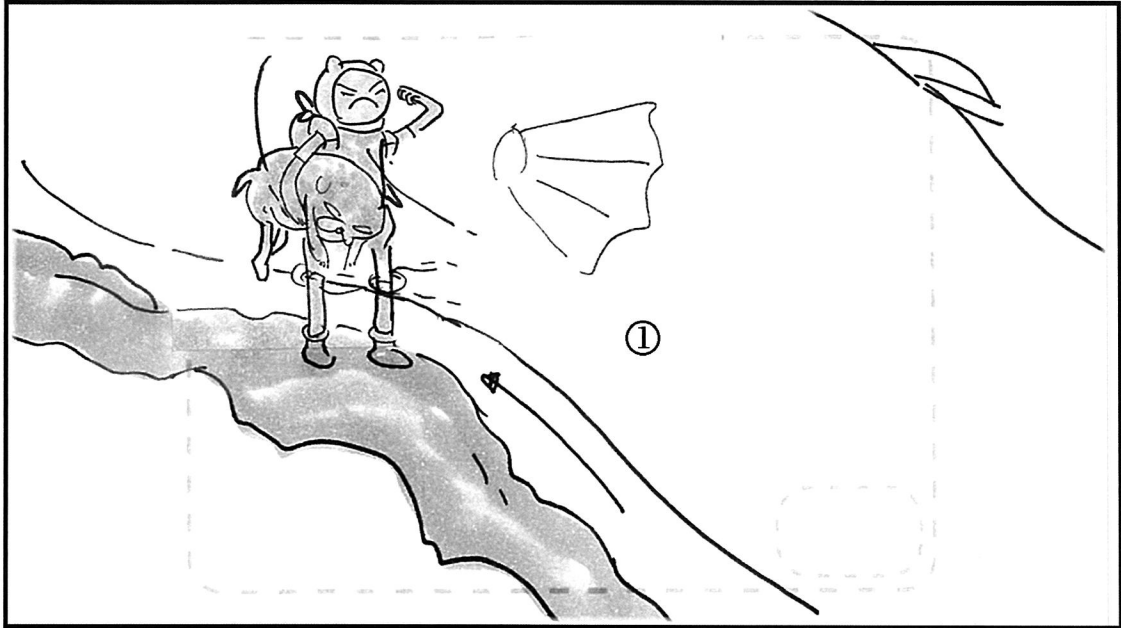


Sc. 138

Pnl. D

Bg.

day night

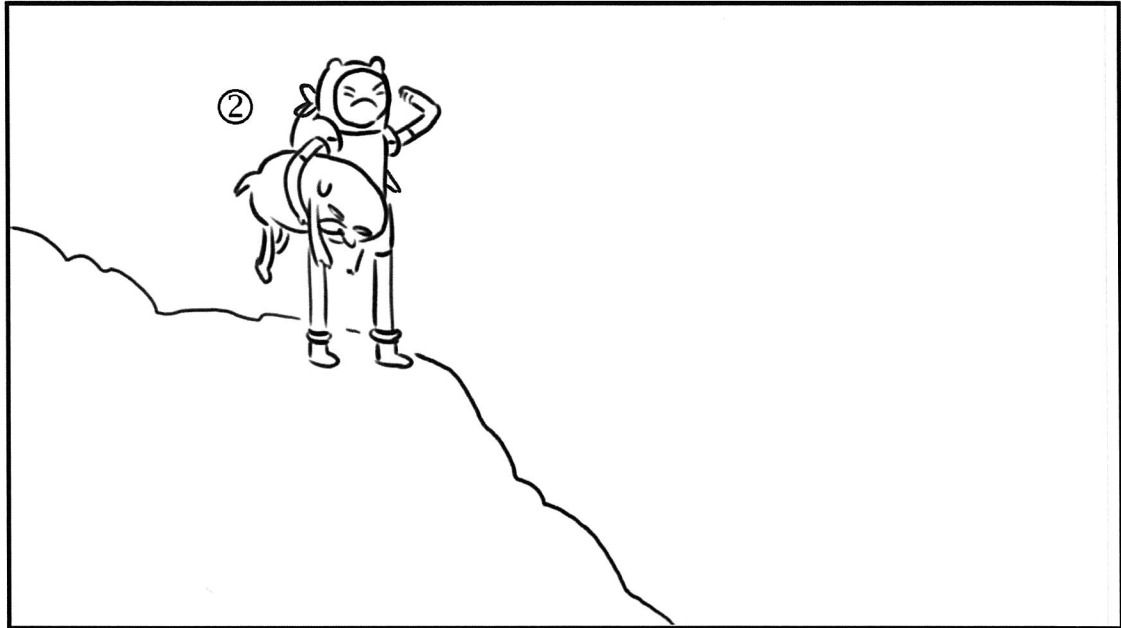


Sc. 138

Pnl. E

Bg.

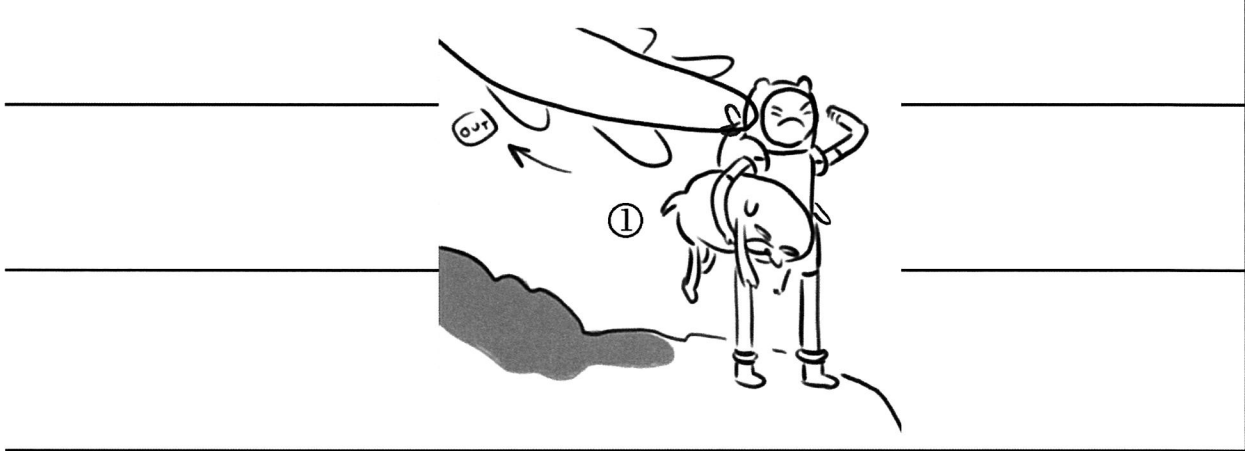
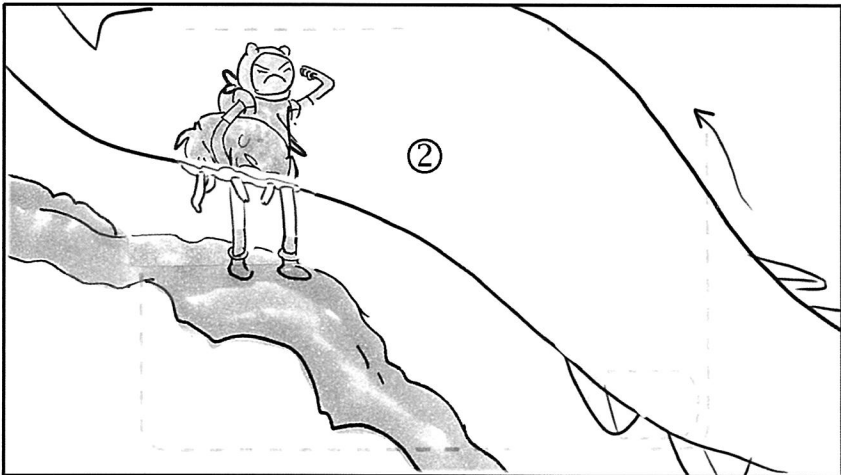
day night



Dialog:

Action:

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME

Page 193

Sc. 140

Pnl. *d*

Bg.

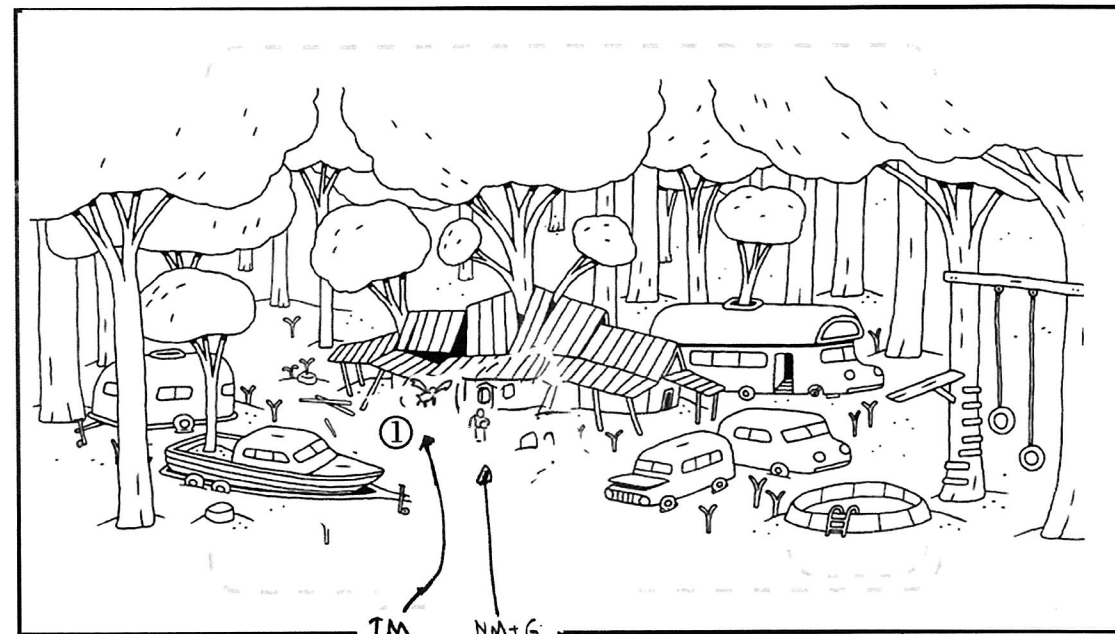
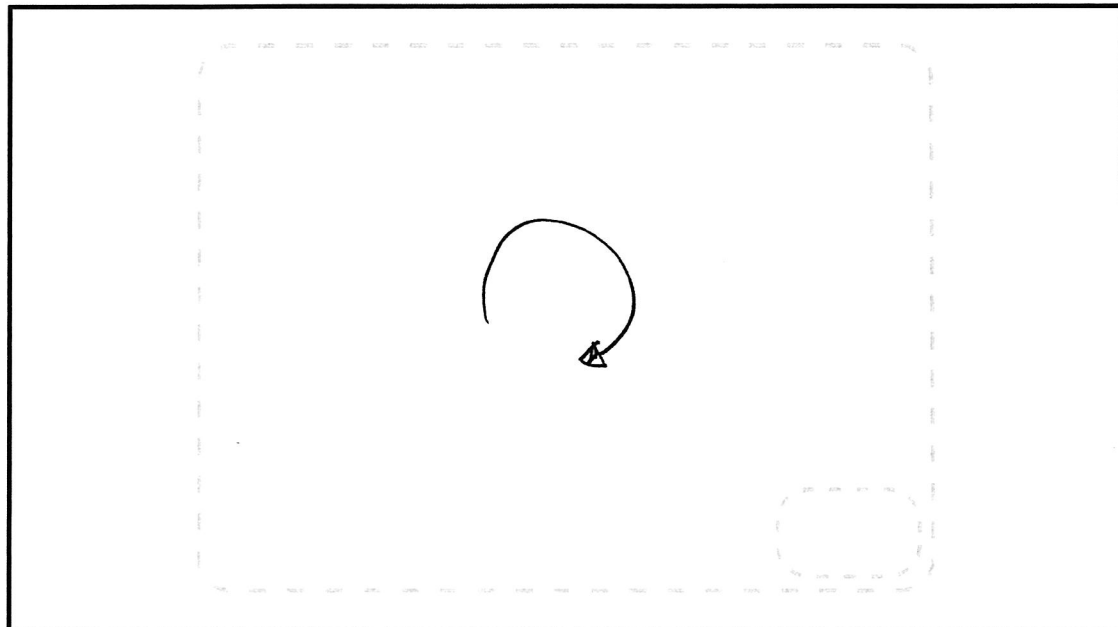
day night

Sc. 141

Pnl.

Bg.

day night



Dialog:

TINY/ But yeah, let's hang out sometime!

B093s089-698

Action:

WIPE TRANSITION

- MM'S NIGHTMARE HOUSE

② 

Timing:

1034-241

EPISODE

Production:

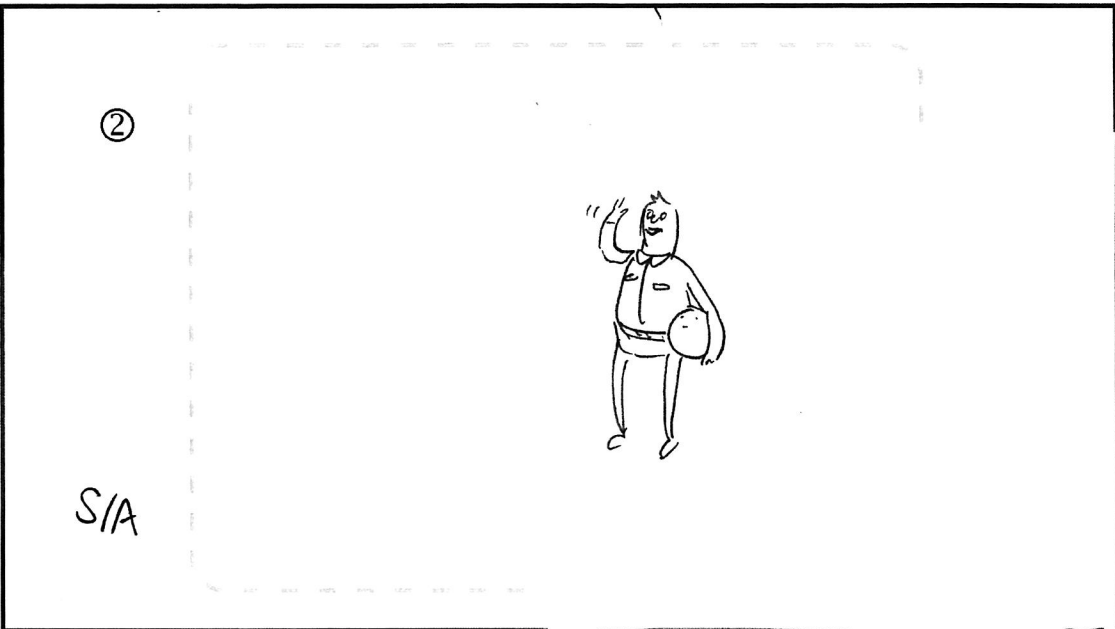
ADVENTURE TIME



Sc. 142 Pnl. a Bg. day night



Sc. 142 Pnl. b Bg. day night



Dialog:

TM/ I'm getting a phone soon!

Action:

-TM WINGS FLAP (A) (B)

Timin:

SP

BO93s090_136 → PANMED LEFT A LITTLE BIT, NOW WITH MAILBOX + PICKET FENCE

NM/ Bye!

-TM FLIES OUT

EPISODE # 1034-241

Production:

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ADVENTURE TIME



NEXT PG. 197
(No PG. 196)

Page 195

Sc. 142 Pnl. C Bg. day night

Sc. 142 Pnl. D Bg. day night

Dialog:
NM/You wanna go home?

Action:
- NM LOOKS DOWN AT G

Timing:

G: LET'S GIVE IT A SHOT.

EPISODE # 1034-24!

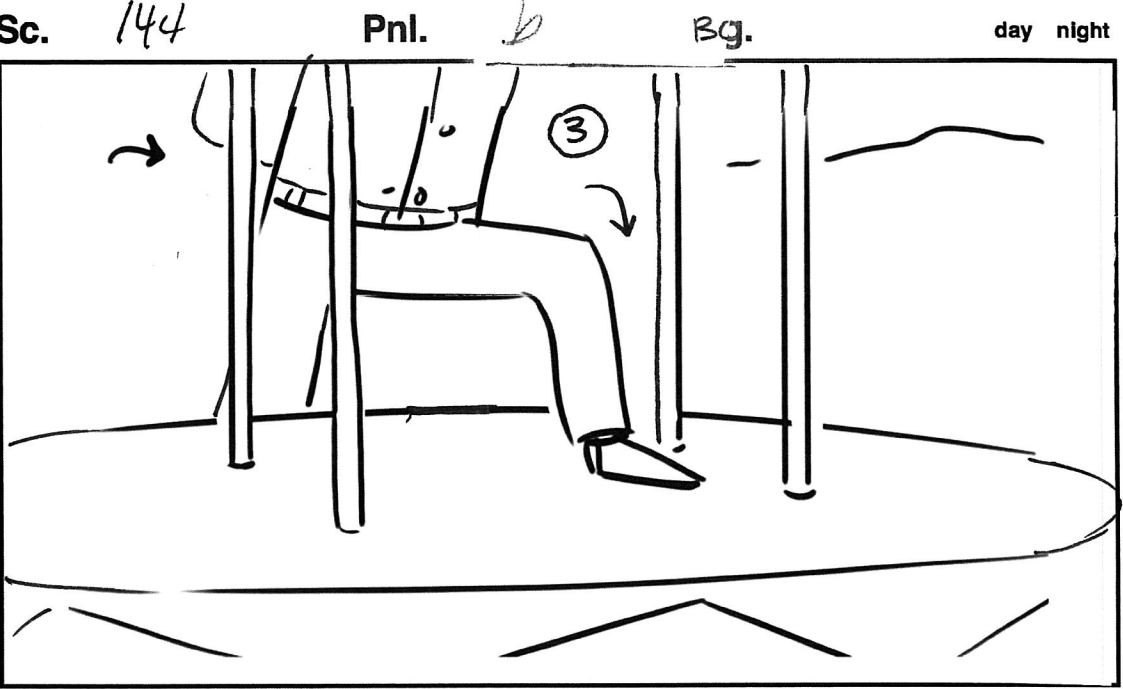
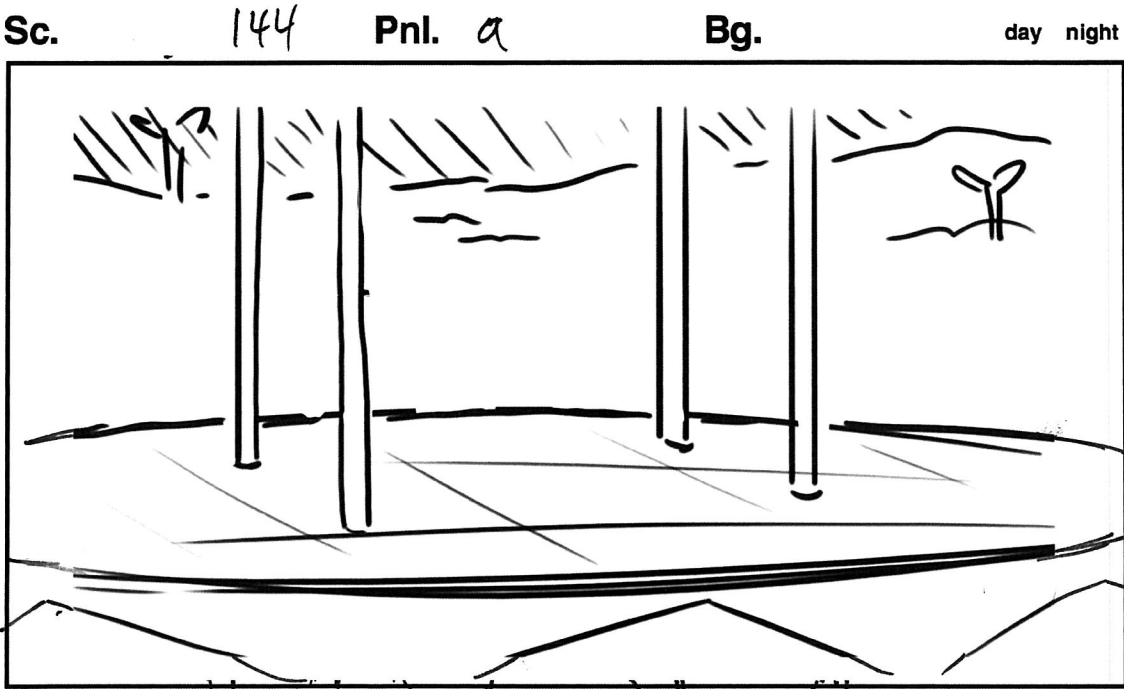
Production:

ADVENTURE TIME



PREV. PS. 195
(NO PS. 196)

Page 197



Dialog:	<p>①</p>	<p>-NM SMILES AT G</p>	<p>②</p>
Action:			
Timing:			

1034-241

EPISODE #

Production:

ADVENTURE TIME



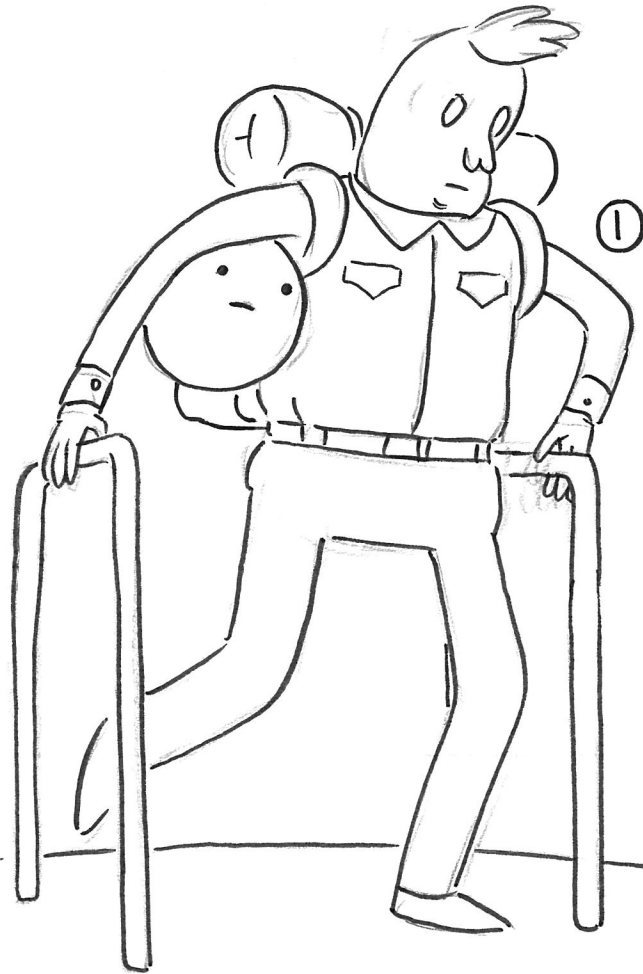
Page 198

Sc. 144

Pnl. c

Bg.

day night

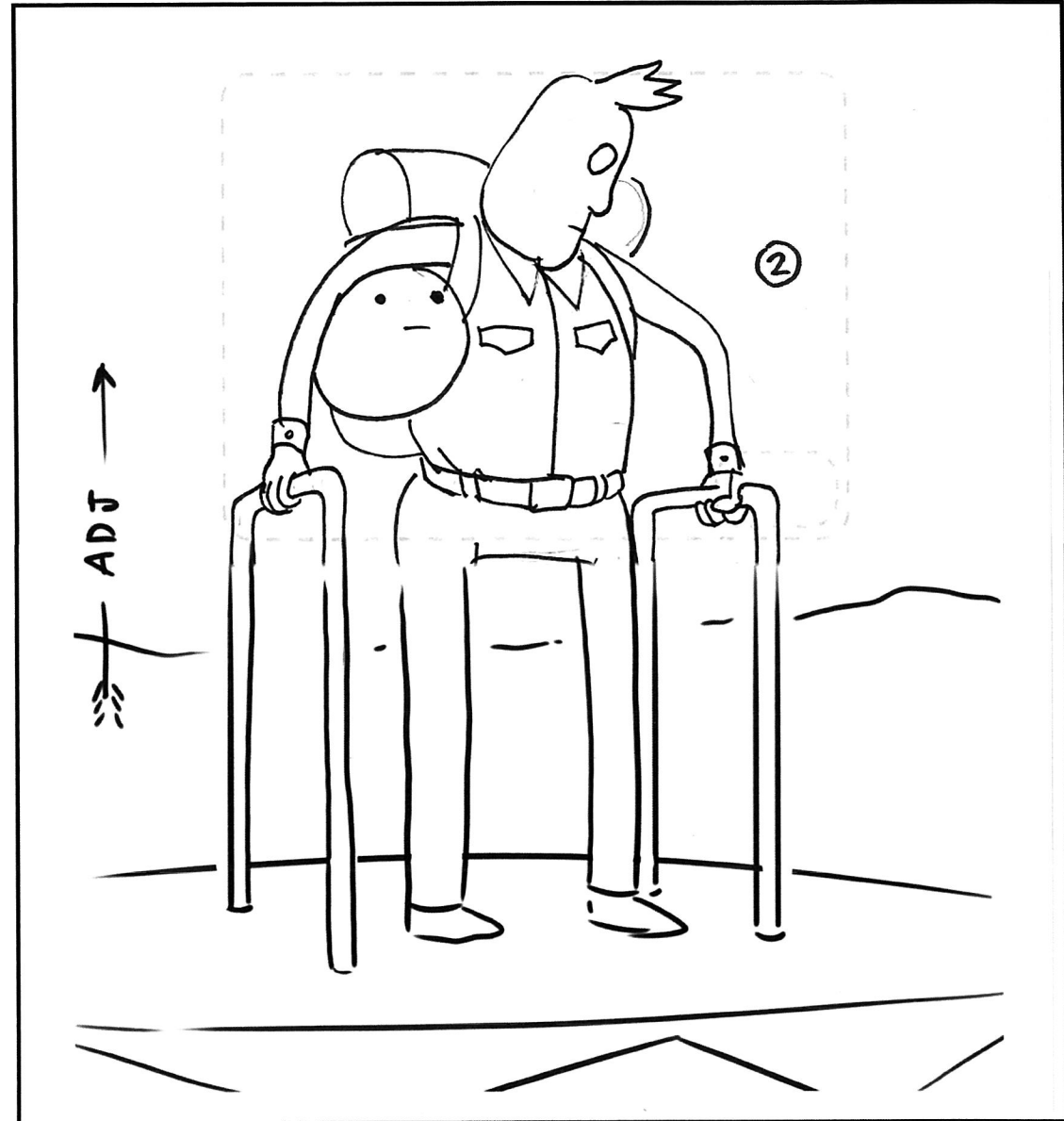


Dialog:

Action:

TRANSPORT LIGHTS UP

Timing:



1034-241

EPISODE #

Production:

ADVENTURE TIME

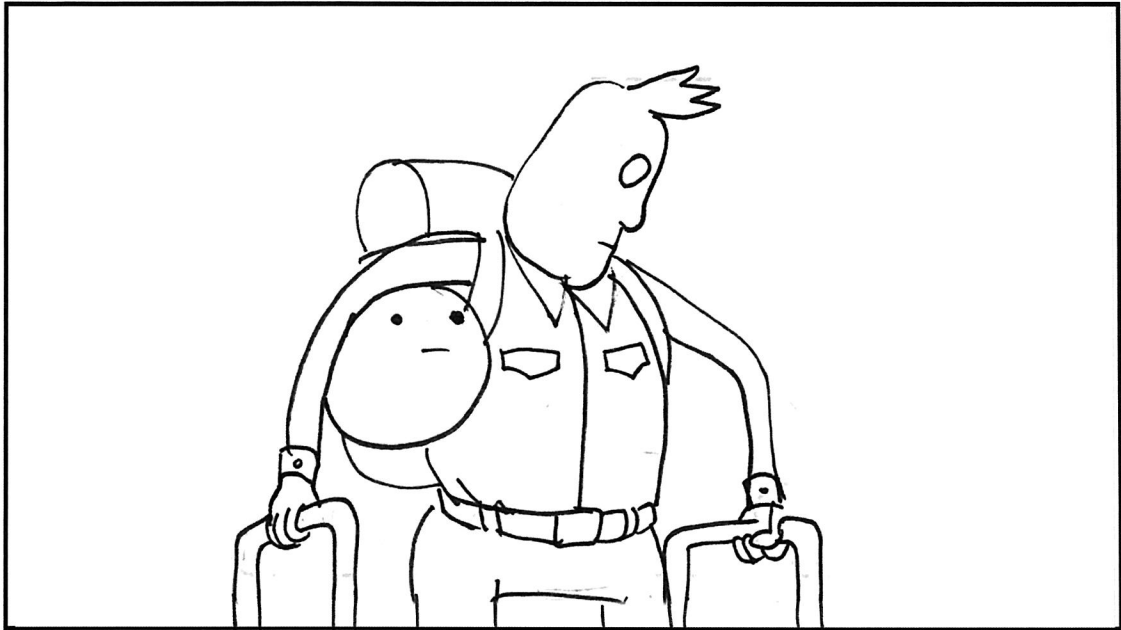


Sc. 144

Pnl. D

Bg.

day night



Sc. 144

Pnl. E

Bg.

day night

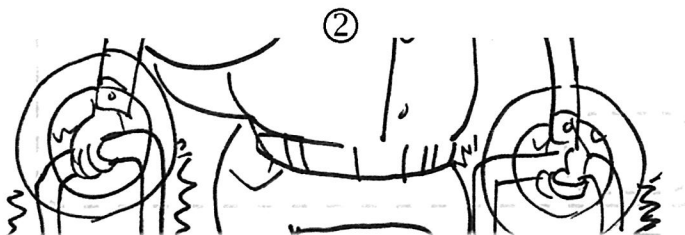


Dialog:

sex / GJVUUUPSHAWWW

Action:

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 145

Pnl. a

Bg.

day night



Sc. 145

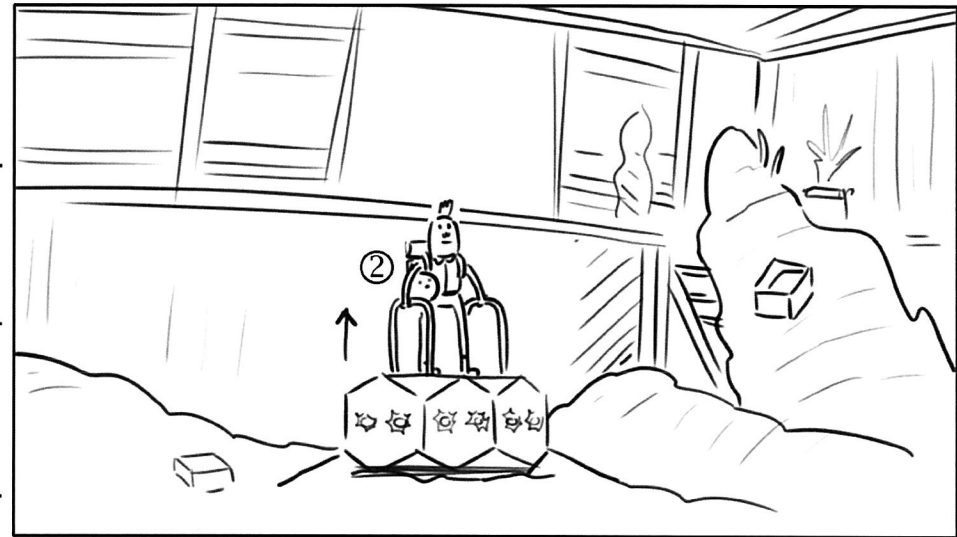
Pnl. b

Bg.

day night



Dialog:



-G+NM. SHOOT OFF/S.

(A)

↑
LIFTS OFF GROUND

1054-241

EPISODE #

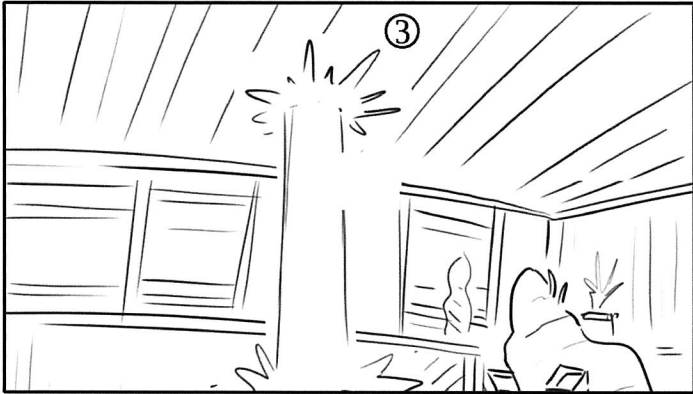
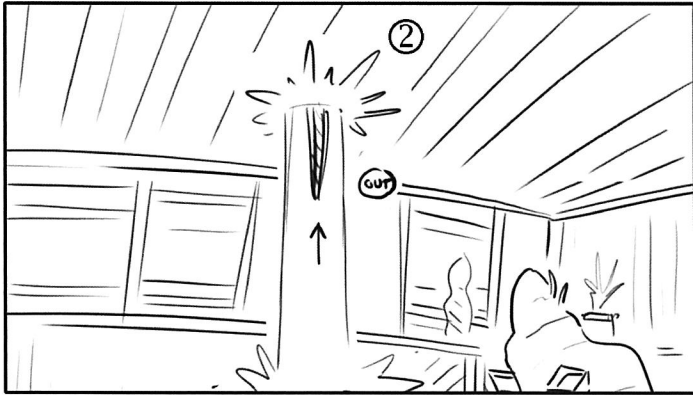
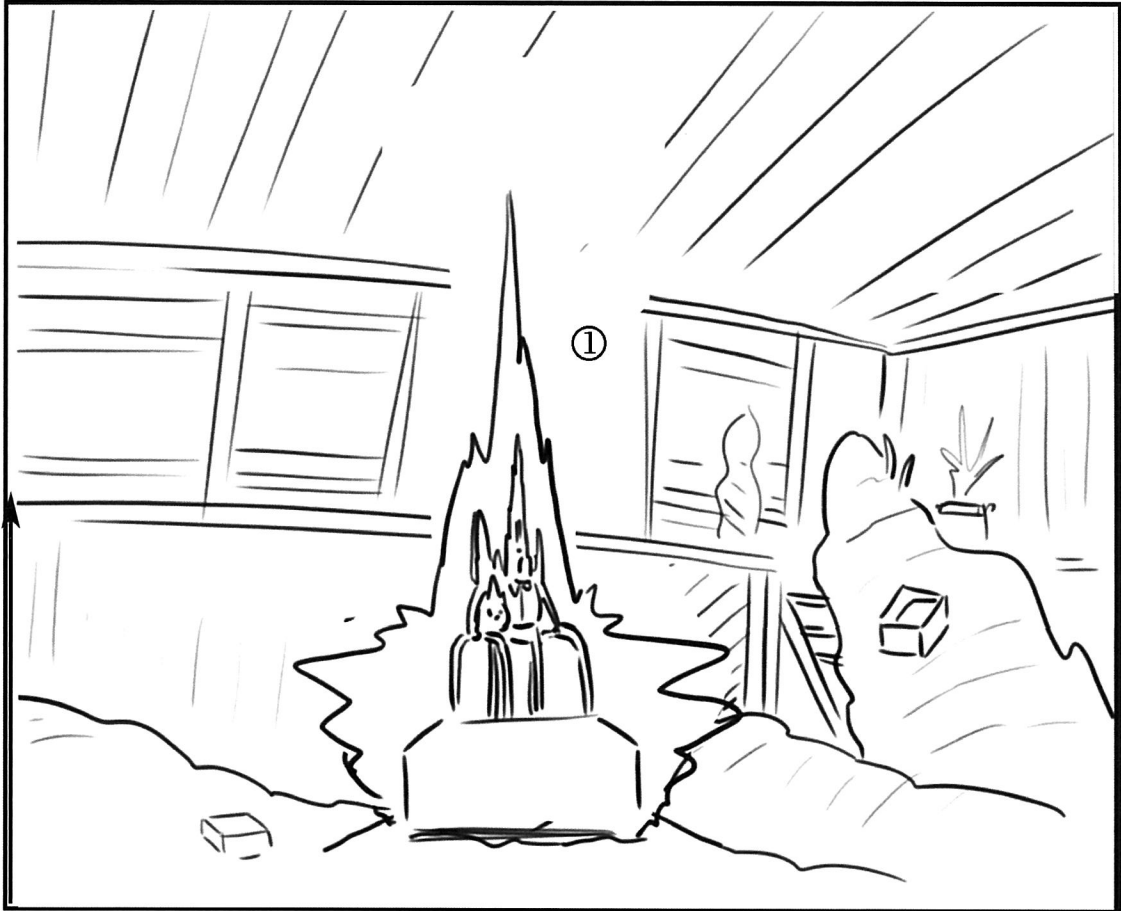
Production:

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ADVENTURE TIME



Sc. 145 Pnl.C Bg. day night



Dialog:

Action:

- adj up

Timing:

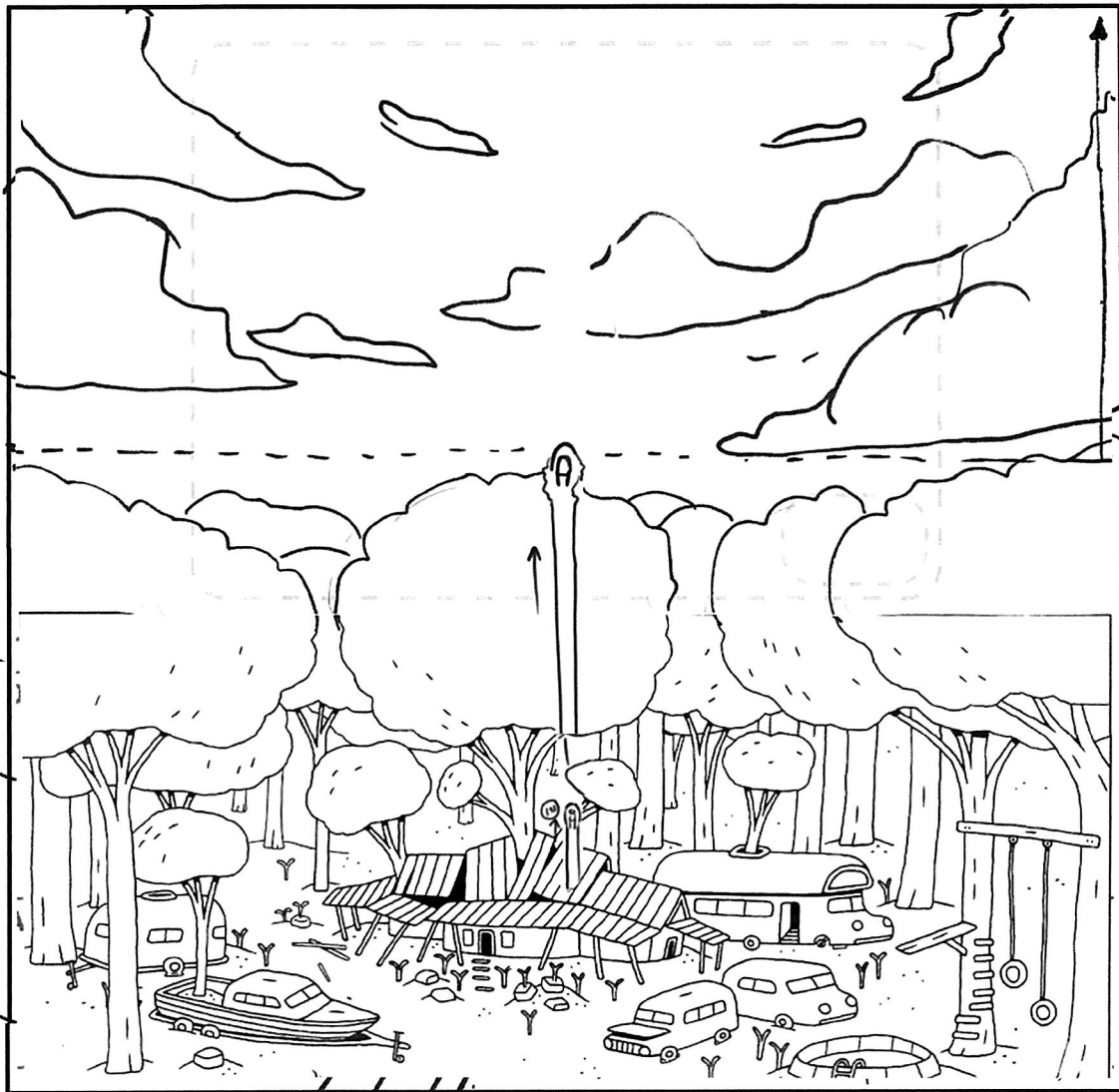
EPISODE # 1034-241

Production:

ADVENTURE TIME

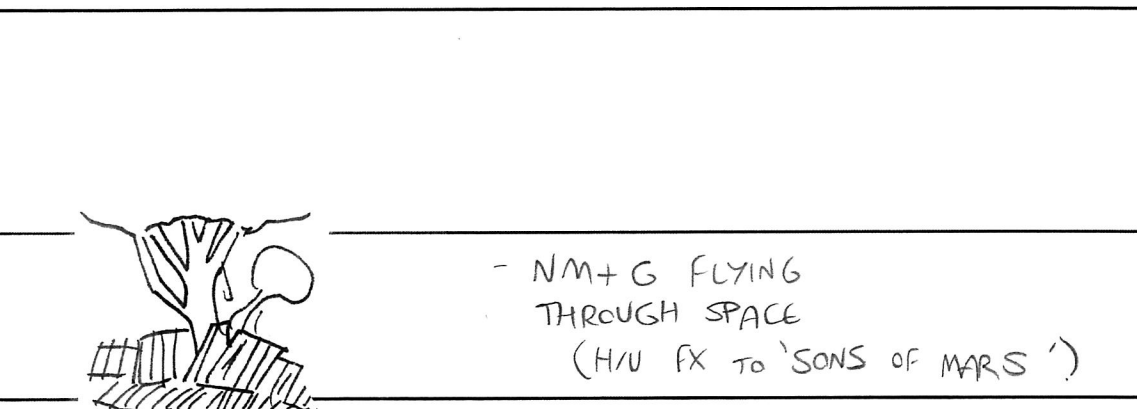
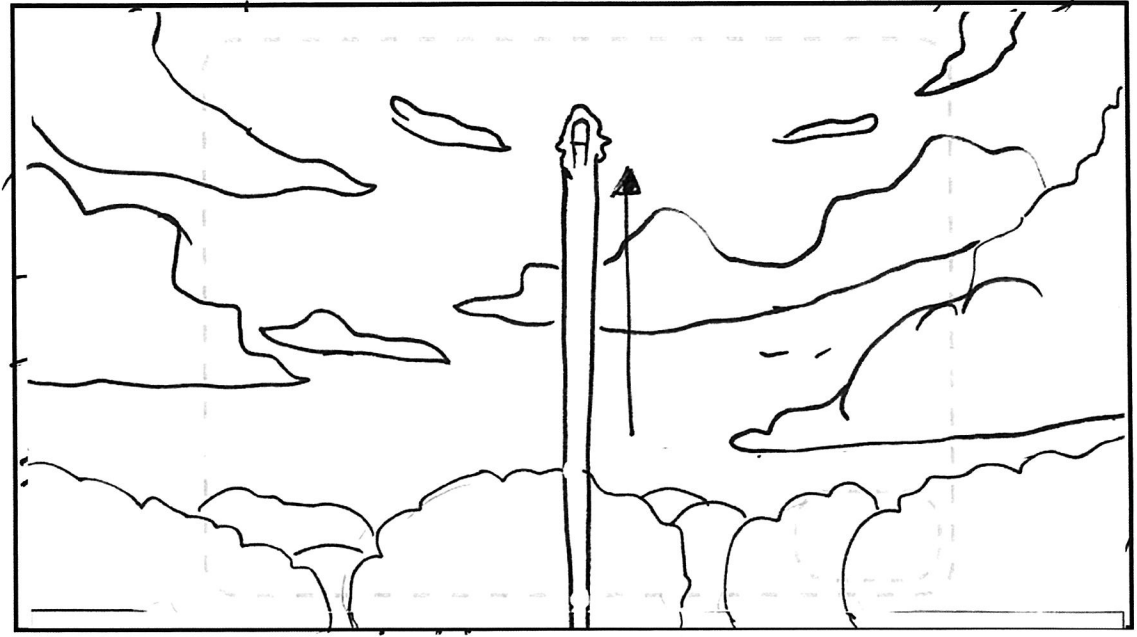


Sc. 145A Pnl. A Bg. day night



- NM+G SHOOT OUT OF ROOF.

Sc. 145A Pnl. B Bg. day night



SP: UNBROKEN ROOF

1034-241
EPISODE #

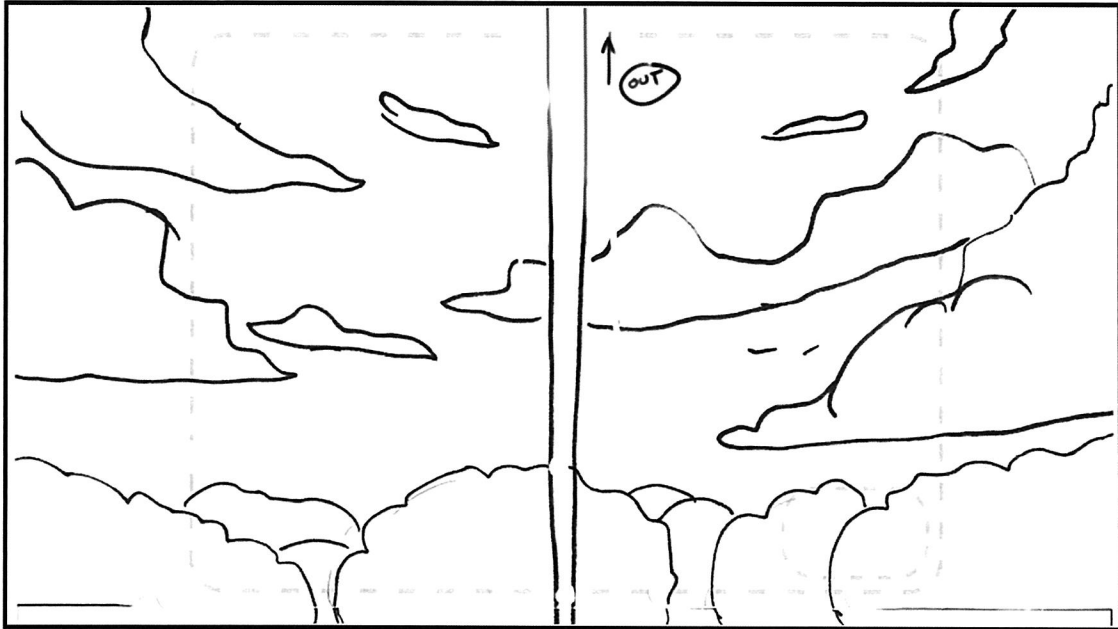
Production:

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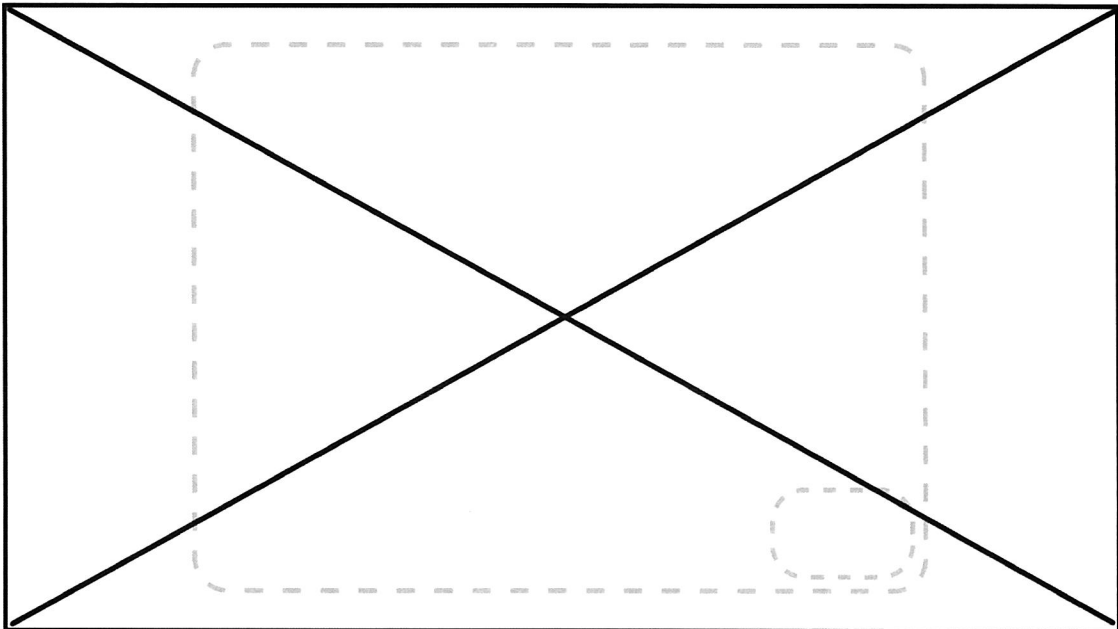
ADVENTURE TIME



Sc. 145A Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

EPISODE # 1034-241
Production:

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ADVENTURE TIME



Sc. 146

Pnl. A

Bg.

day night

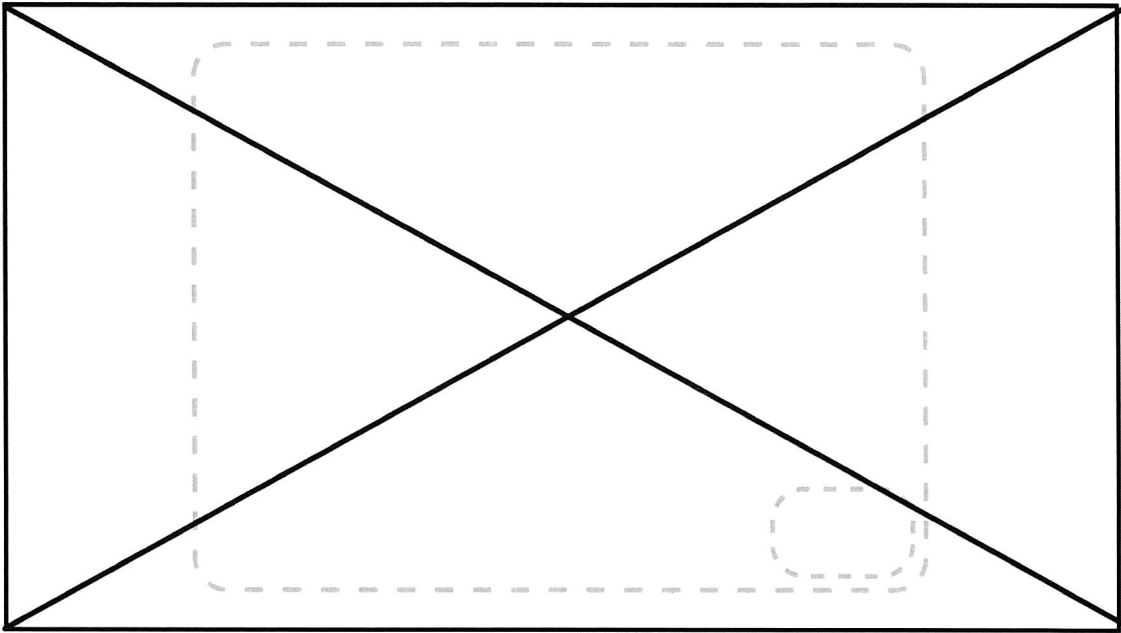


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

- NM+G FLYING
THROUGH SPACE
(H/U FX TO 'SONS OF MARS')

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



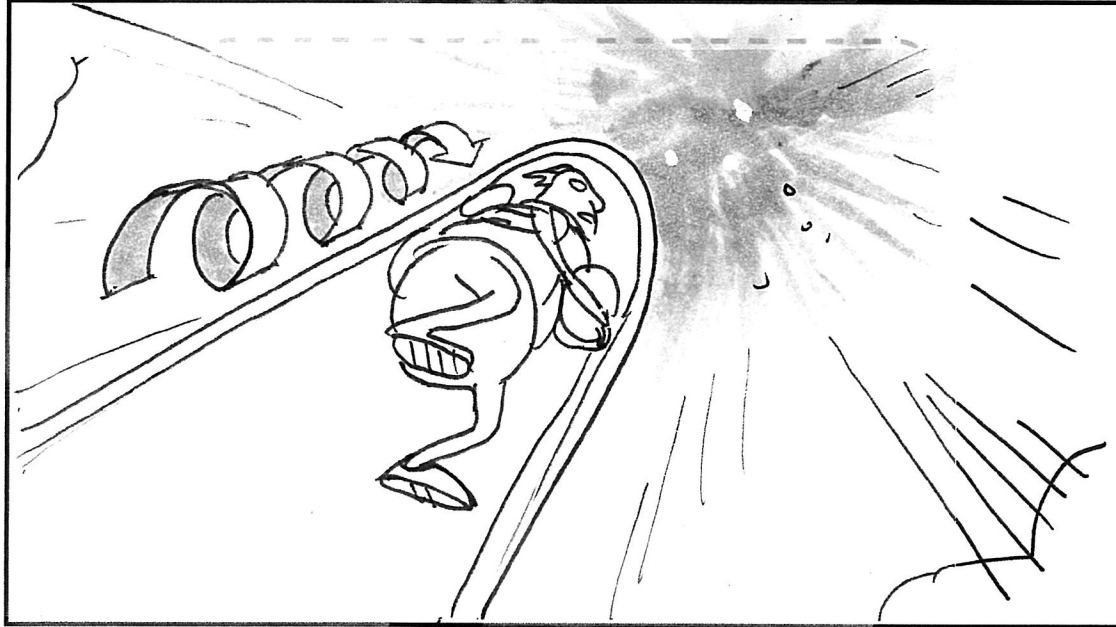
Page 201

Sc. 146

Pnl. c

Bg.

day night

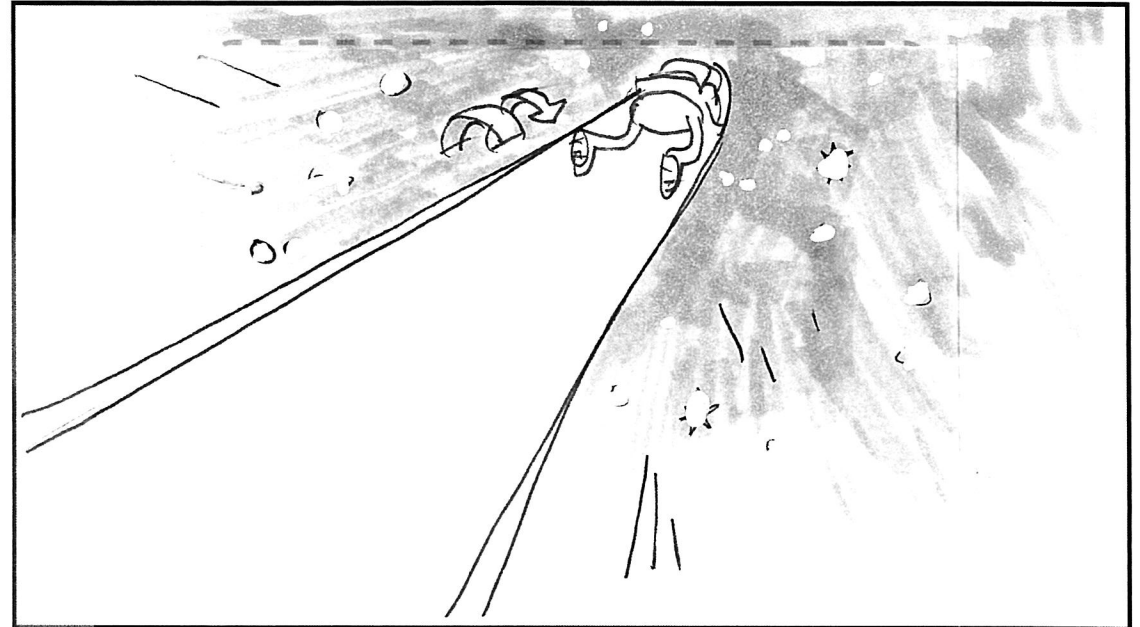


Sc. 146

Pnl. d

Bg.

day night



Dialog:

Action:

- bg fades to space

Timing:

EPISODE # U54-241

Production:

ADVENTURE TIME

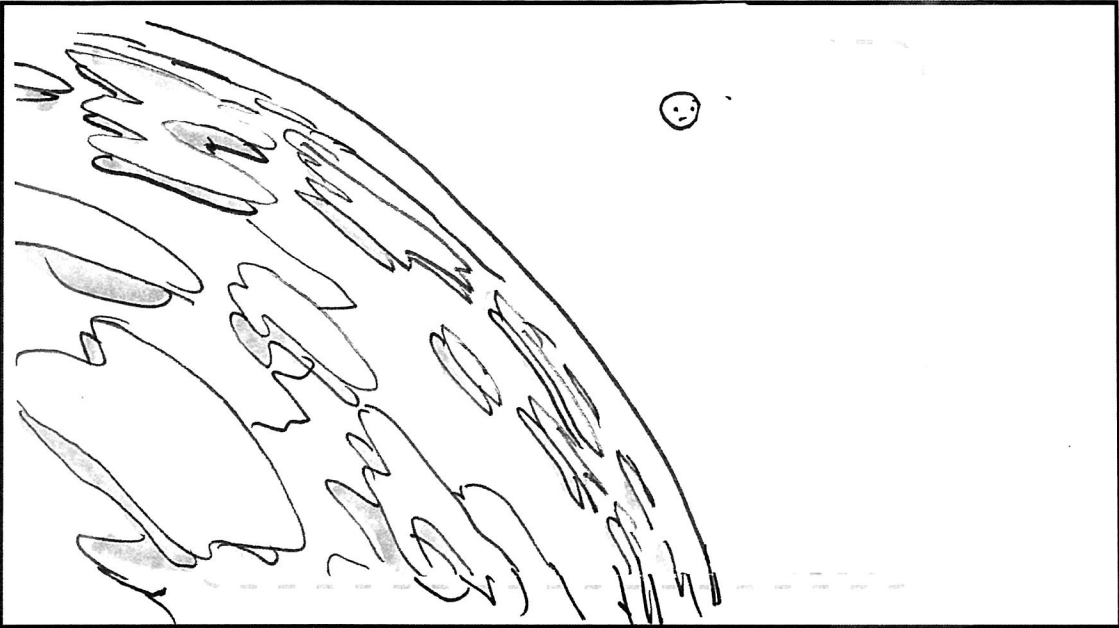


Sc. 147

Pnl. A

Bg.

day night

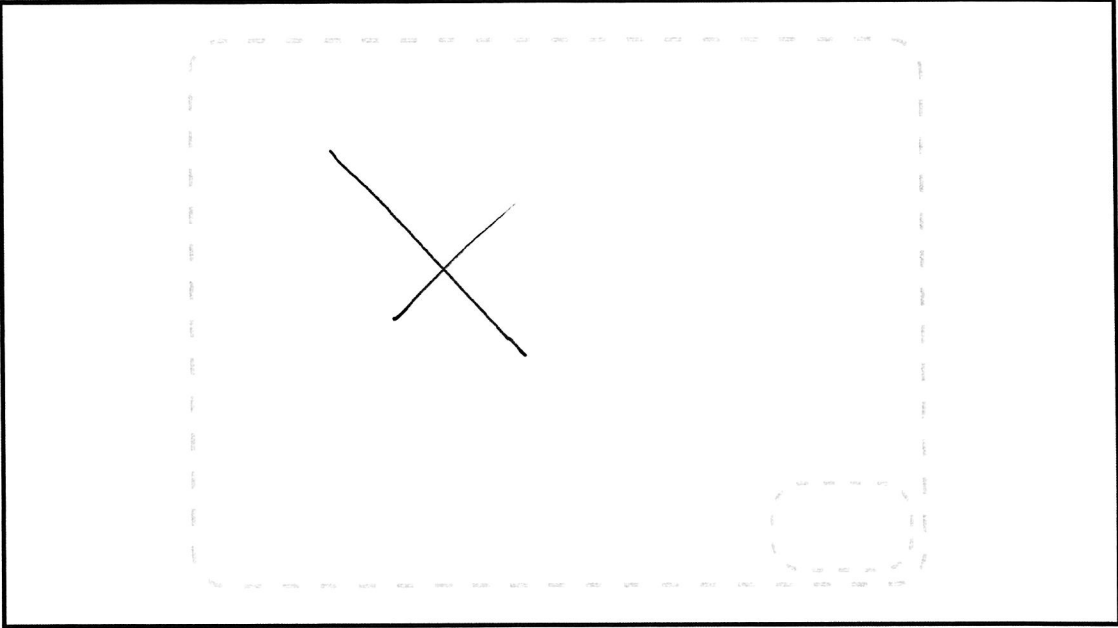


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

[STARTING POSITION] - GAB IN ORBIT

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME

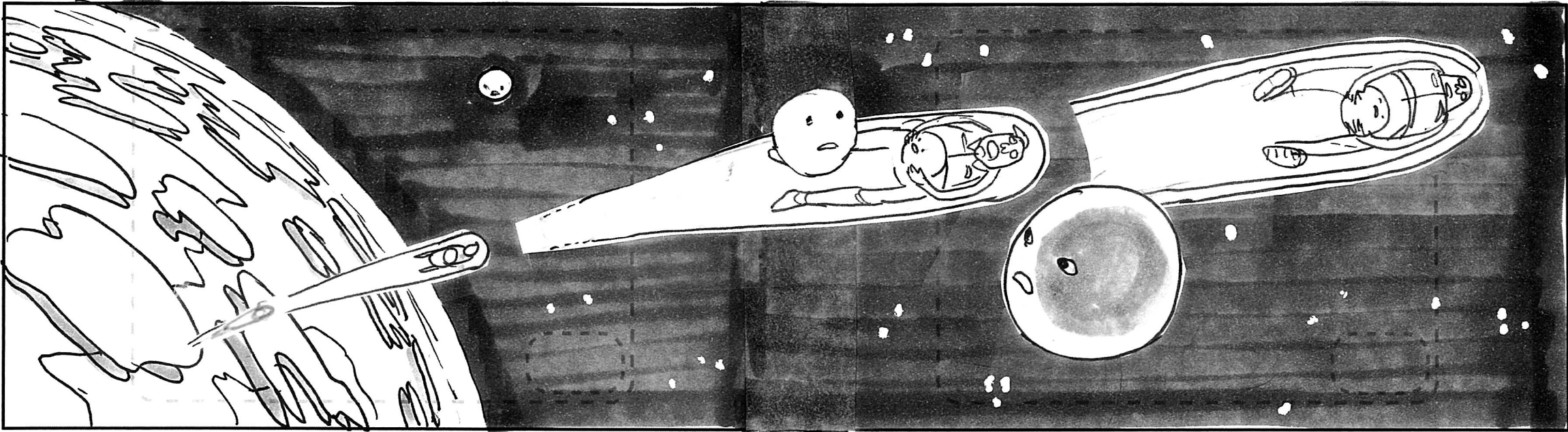


Sc. 147

Pnl. b

Bg.

day night



Dialog:	SAX: * SHYUUUUUUU! *	
Action:	- NM SHOTS PAST GOB, GROB, + GROD.	
Timing:		

SP/

(A)

(B)

(GROB)

(GROD)

SP/

(A)

(B)

(A)

(B)

(C)

EPISODE # 1034-241

Stop

Production:

ADVENTURE TIME

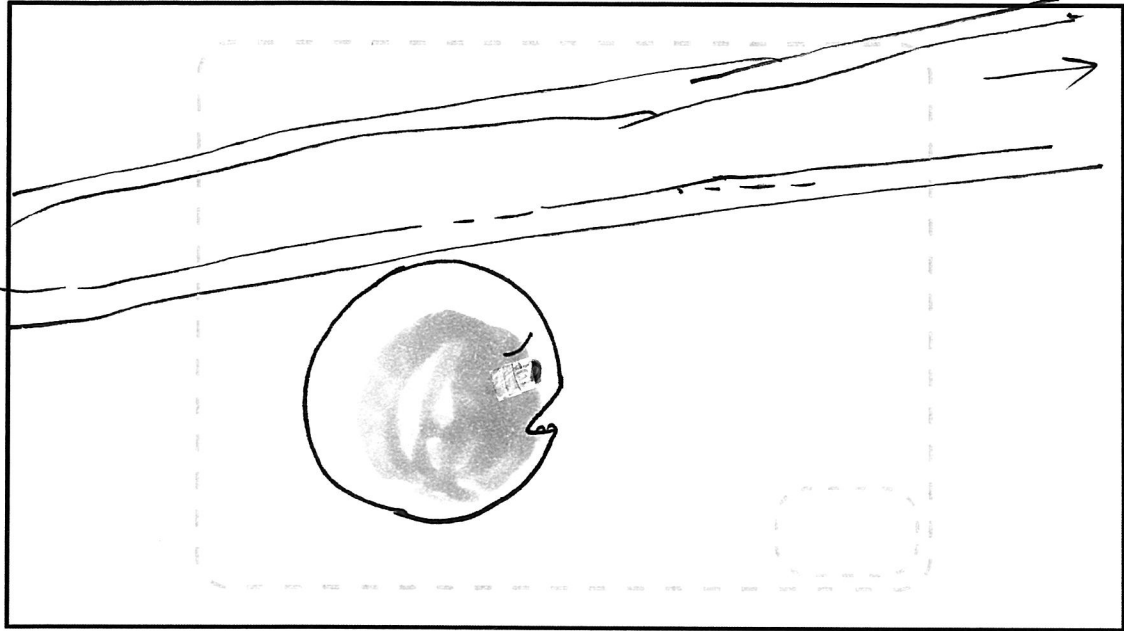


Sc. 147

Pnl. C

Bg.

day night

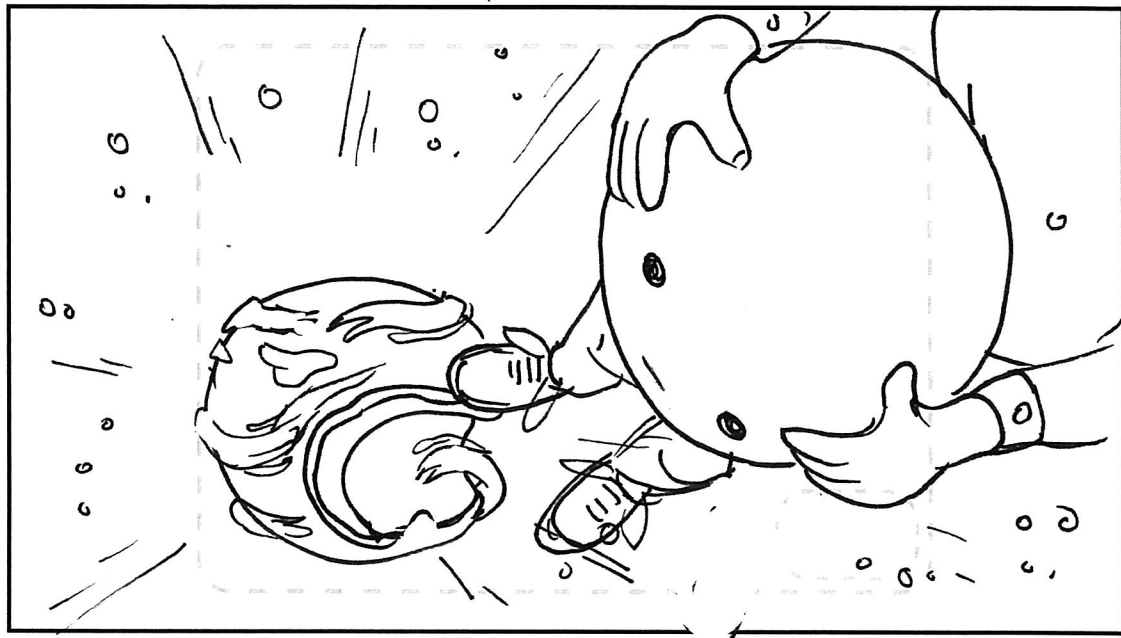


Sc. 150

Pnl. 4

Bg.

day night



Dialog:

GROD : WHOA DANG

NM/ The people of Mars are gonna be sooo glad to see you!

Action:

[END PANEL]

- NM CONTNUES OFF/S

Timing:

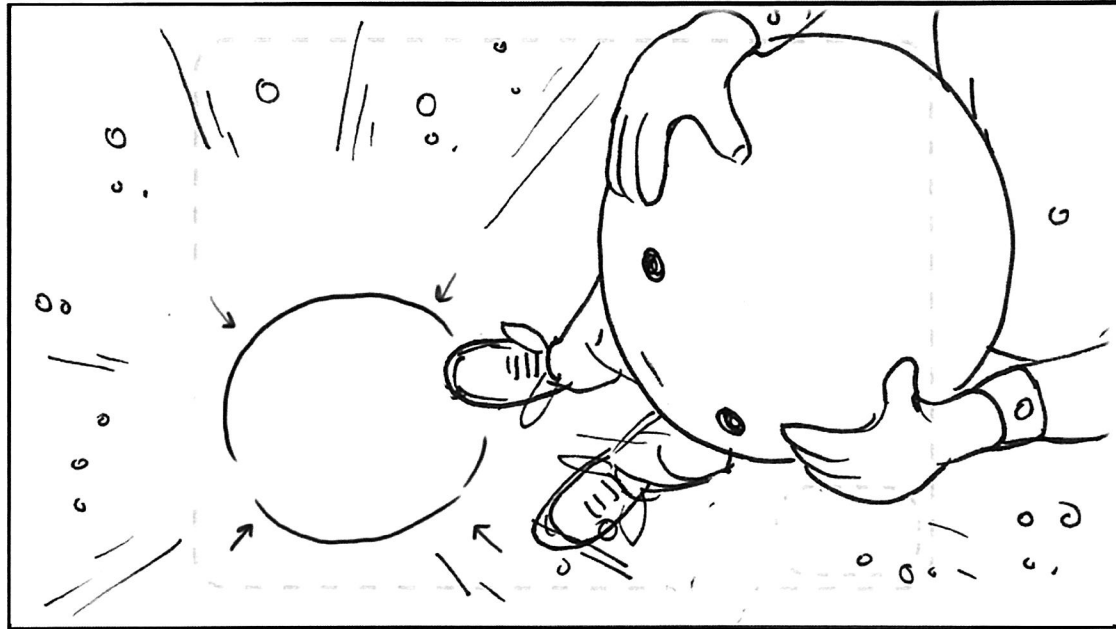
EPISODE # 1034-241

Production:

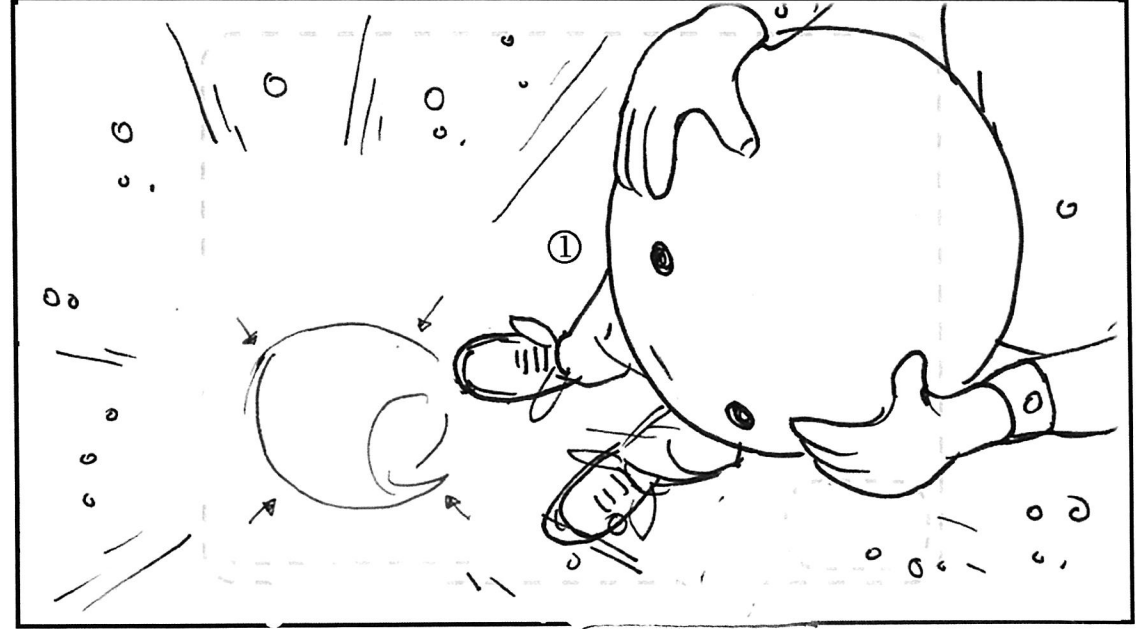
ADVENTURE TIME



Sc. 150 Pnl. b Bg. day night



Sc. 150 Pnl. C Bg. day night



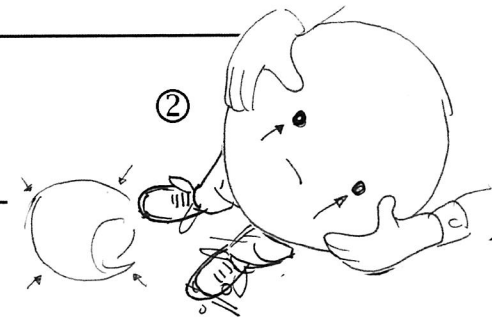
Dialog:

MM/ *it really feels good to be good, you know?*

Action:

- EARTH SHRINKS IN THE DISTANCE.

Timing:

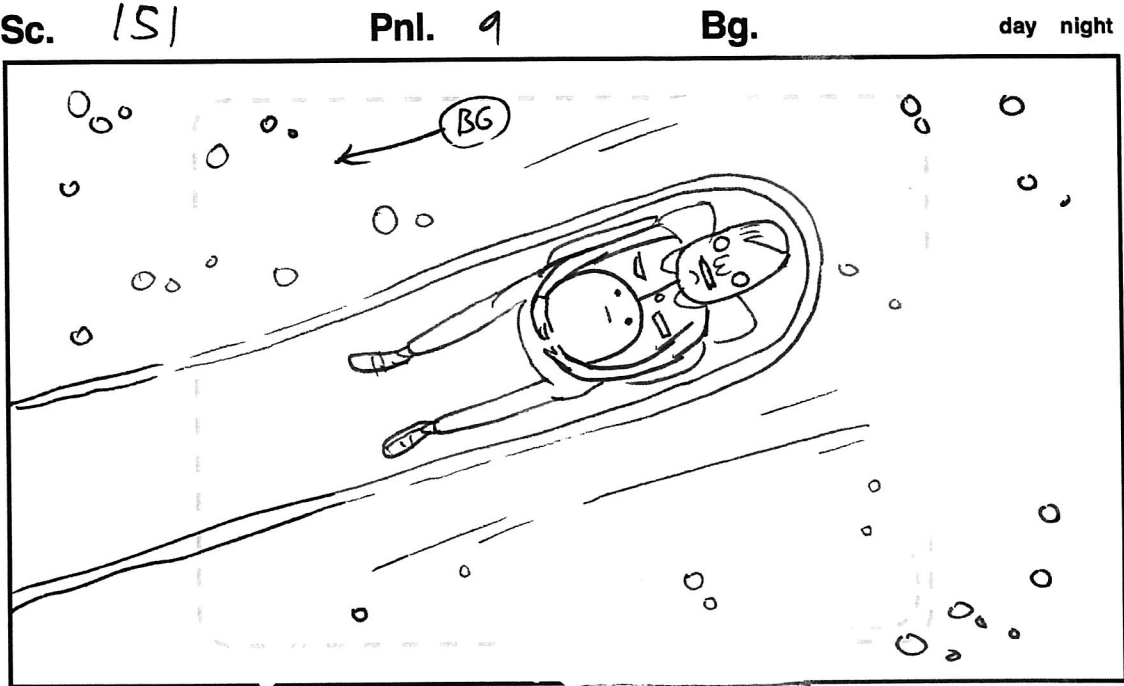
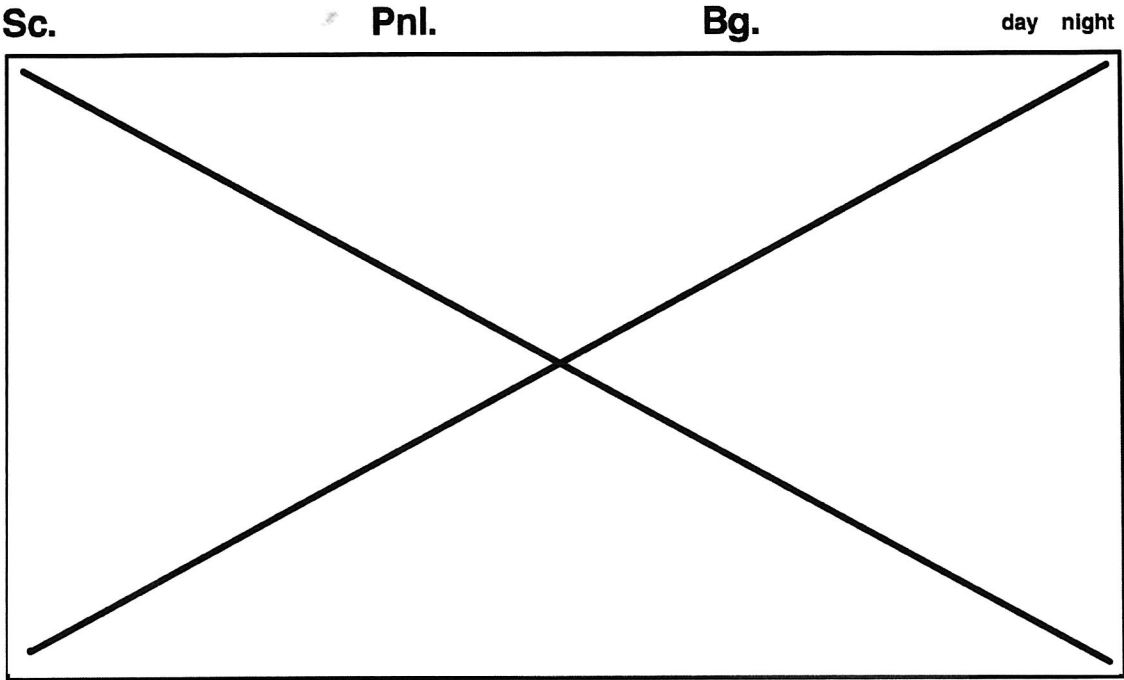


1034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:	nm/ Maybe that's my new catchphrase!
Action:	
Timing:	

EPISODE # 1034-241

Production:

ADVENTURE TIME

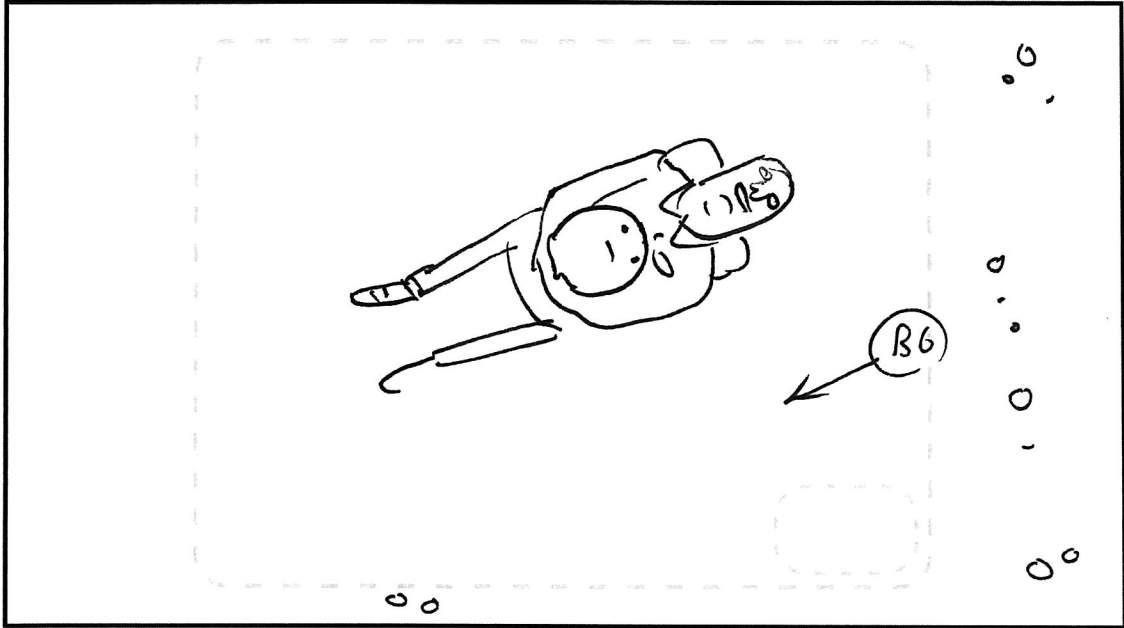


Sc. 151

Pnl. 6

Bg.

day night

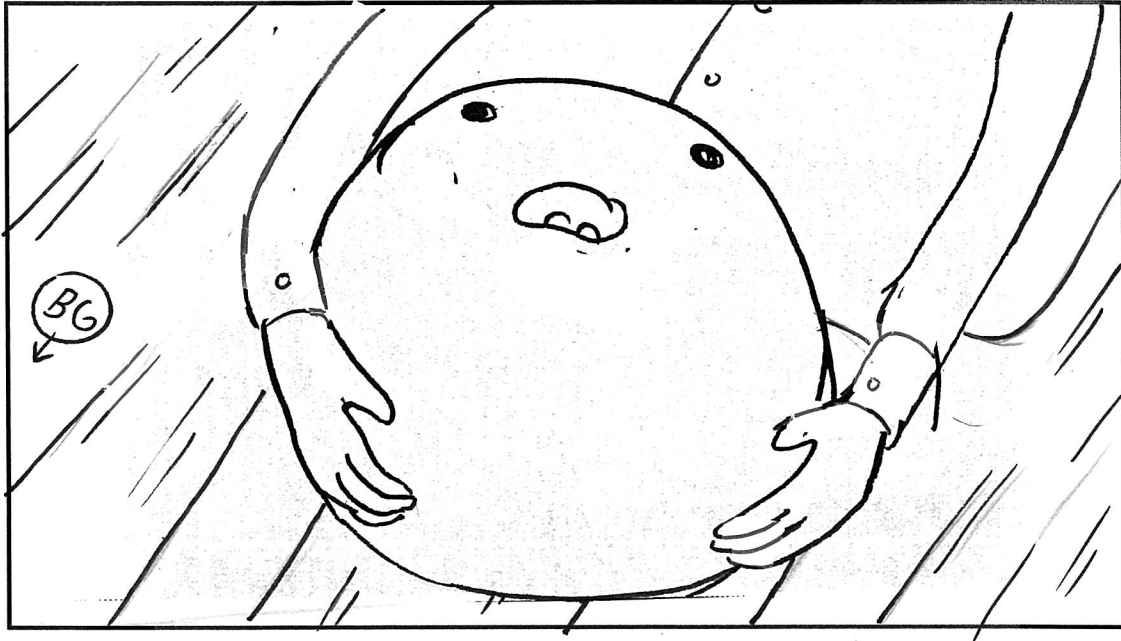


Sc. 152

Pnl. 9

Bg.

day night



Dialog:	<p>NM/ I don't know! Is that dumb?</p>	<p>G/ No, it's a good catchphrase.</p>
Action:		
Timing:		

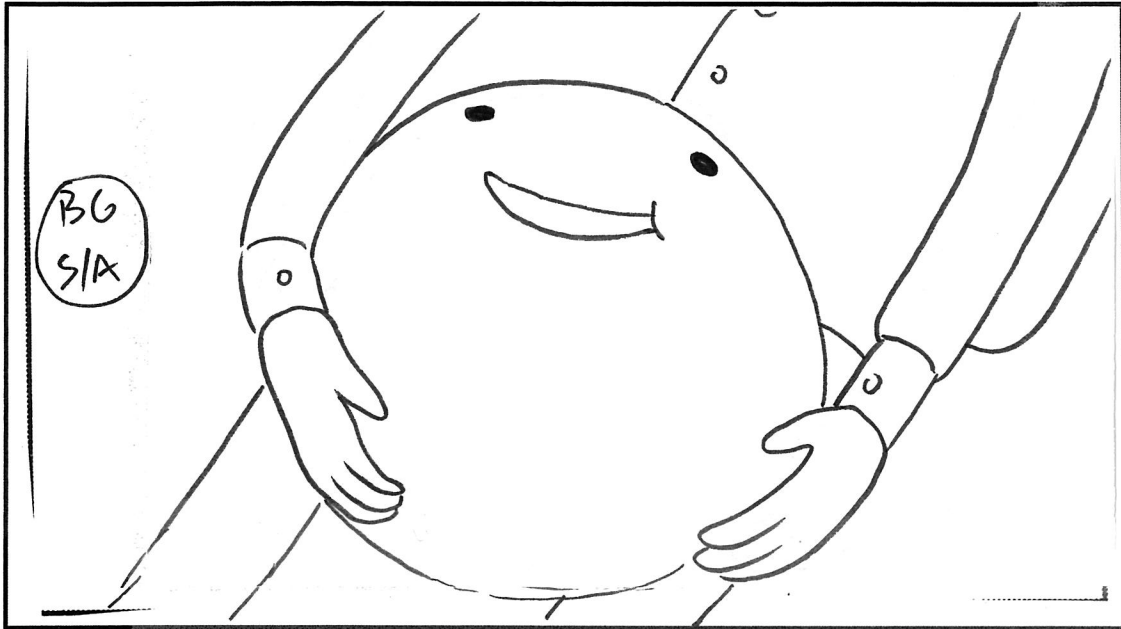
EPISODE # 1034-241

Production:

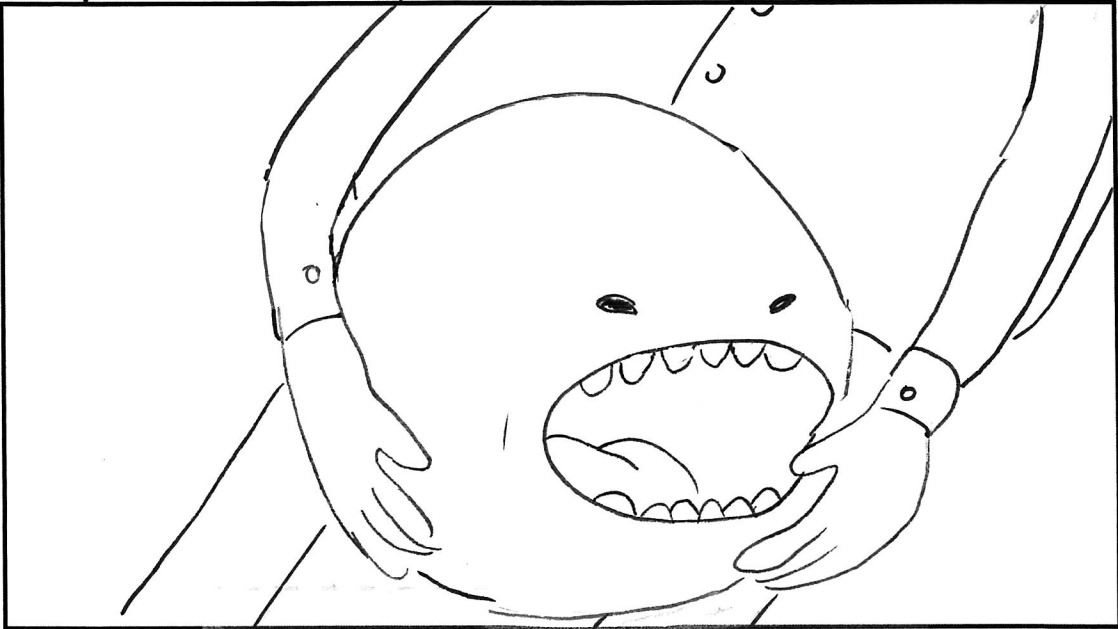
ADVENTURE TIME



Sc. 152 Pnl. b Bg. day night



Sc. 152 Pnl. c Bg. day night



Dialc	<u>G</u> : You'll do okay up there.	<u>G</u> / [INTAKE OF BREATH]
Acti		
Timing:		

EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 208

Sc. 152

Pnl. d

Bg.

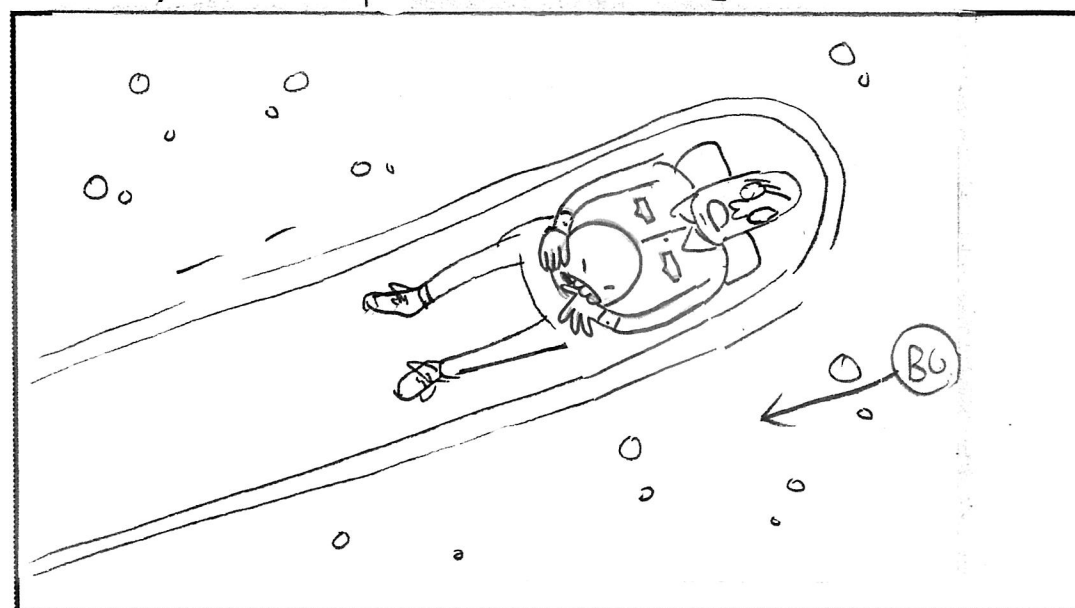
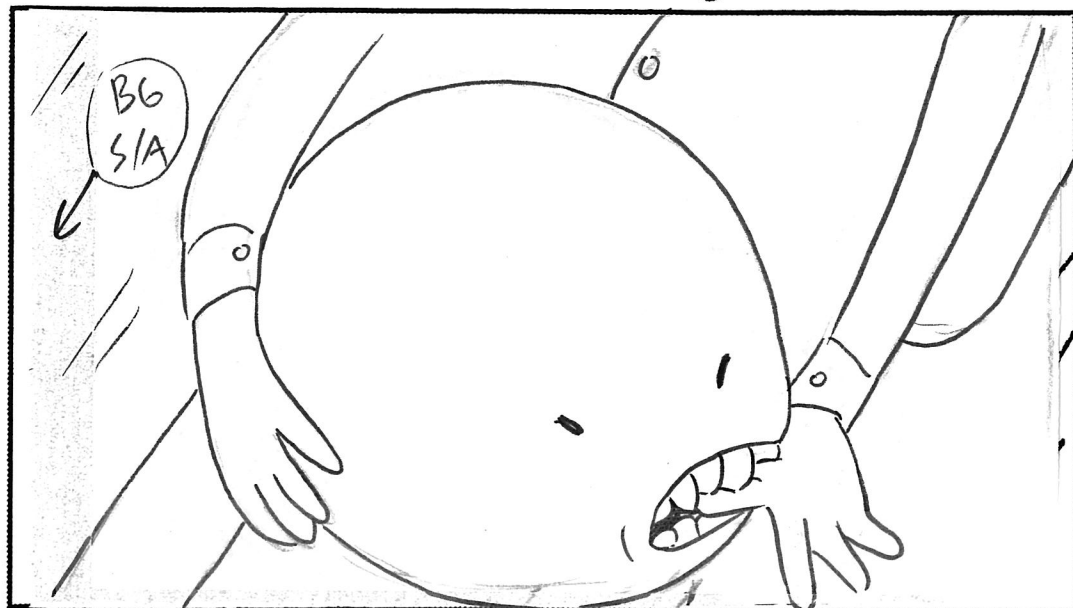
day night

Sc. 153

Pnl. a

Bg.

day night



Dialog:

SFX/CHOMP

NM: AHH!

Action

- G. BITES NM'S HAND

Time

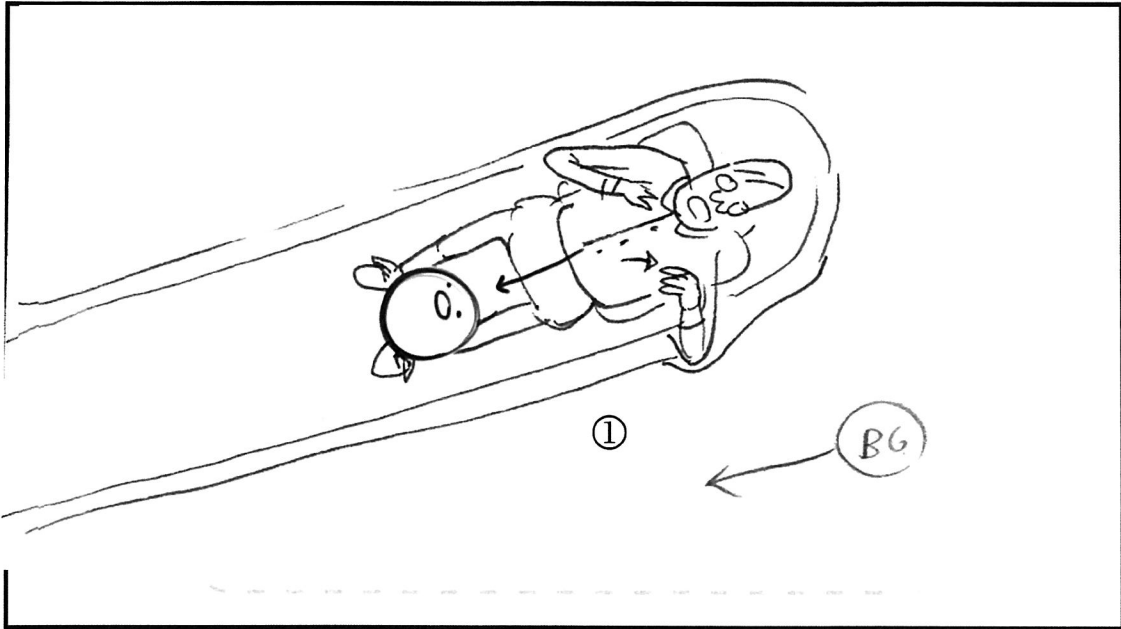
EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 153 Pnl. 6 Bg. day night



Sc. 154 Pnl. 4 Bg. day night



Dialog:

MM/Glob?? What are you doing??

(A) (B)

Action: - NM Drops GLOB

Timing:

(2) (3)

G/I'm going back into orbit. My-

- G FALLS TOWARDS PLANET.

1034-241

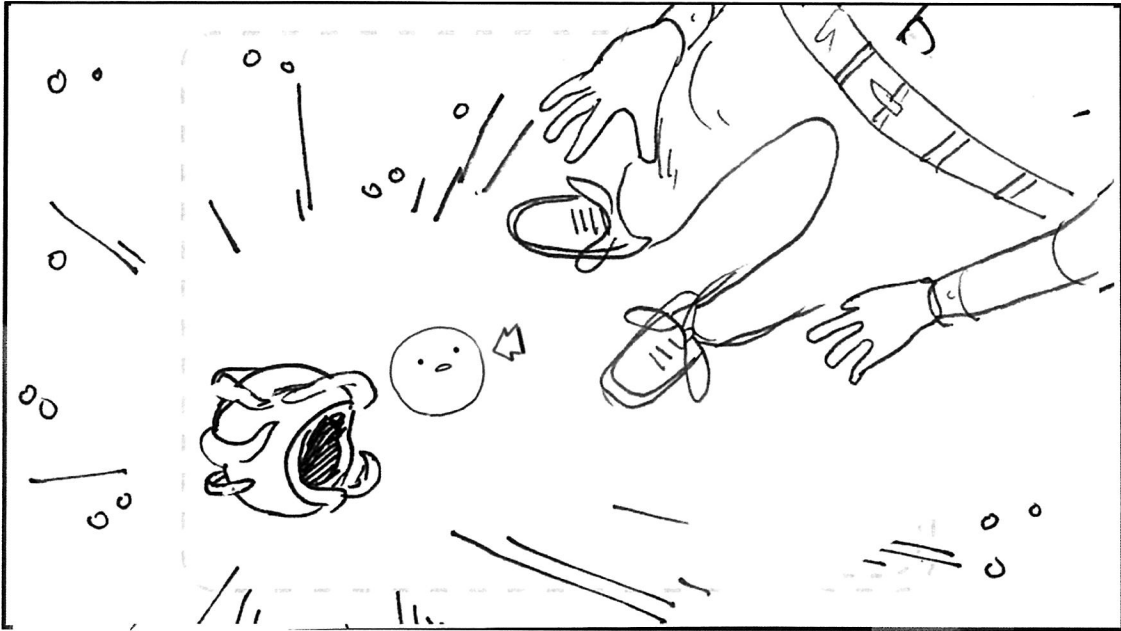
EPISODE #

Production:

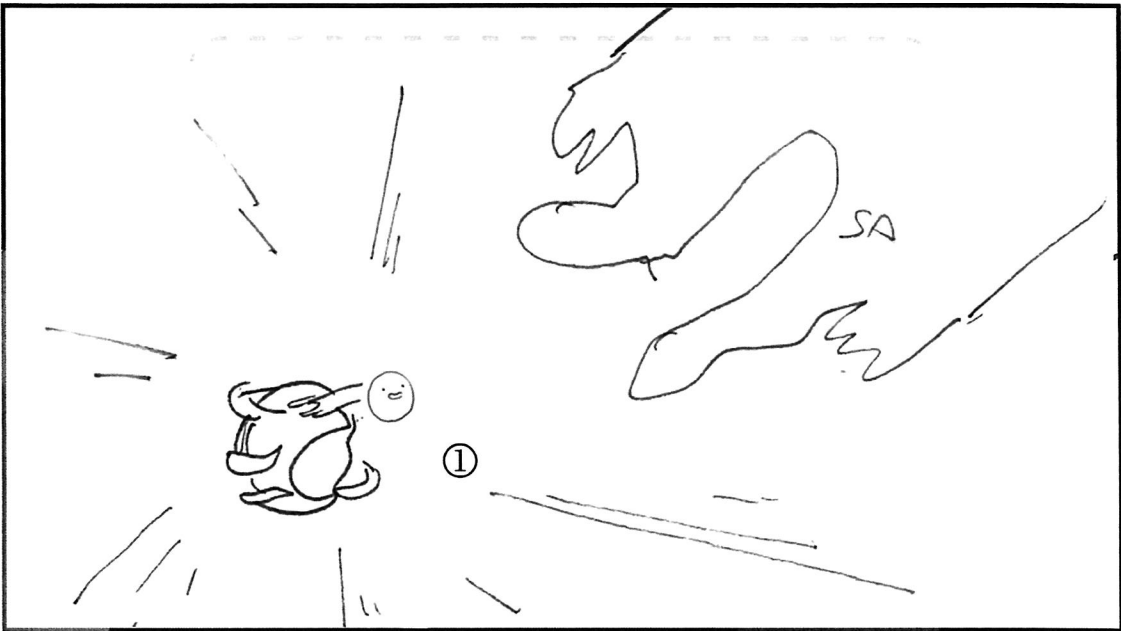
ADVENTURE TIME



Sc. 154 Pnl. b Bg. day night



Sc. 154 Pnl. c Bg. day night



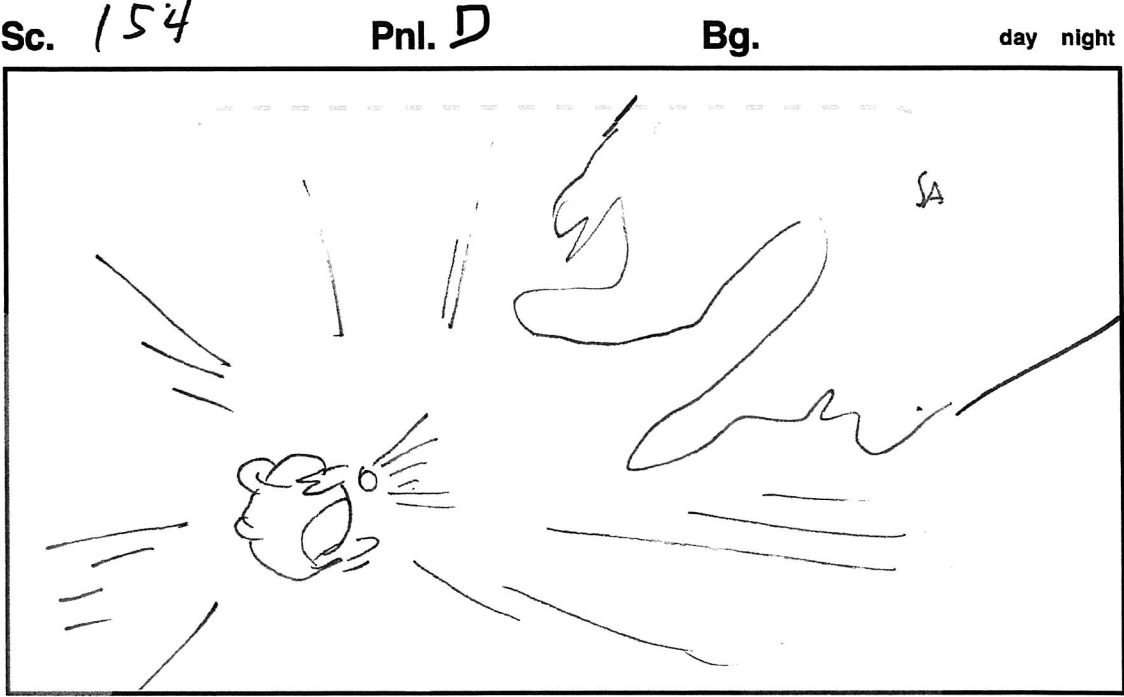
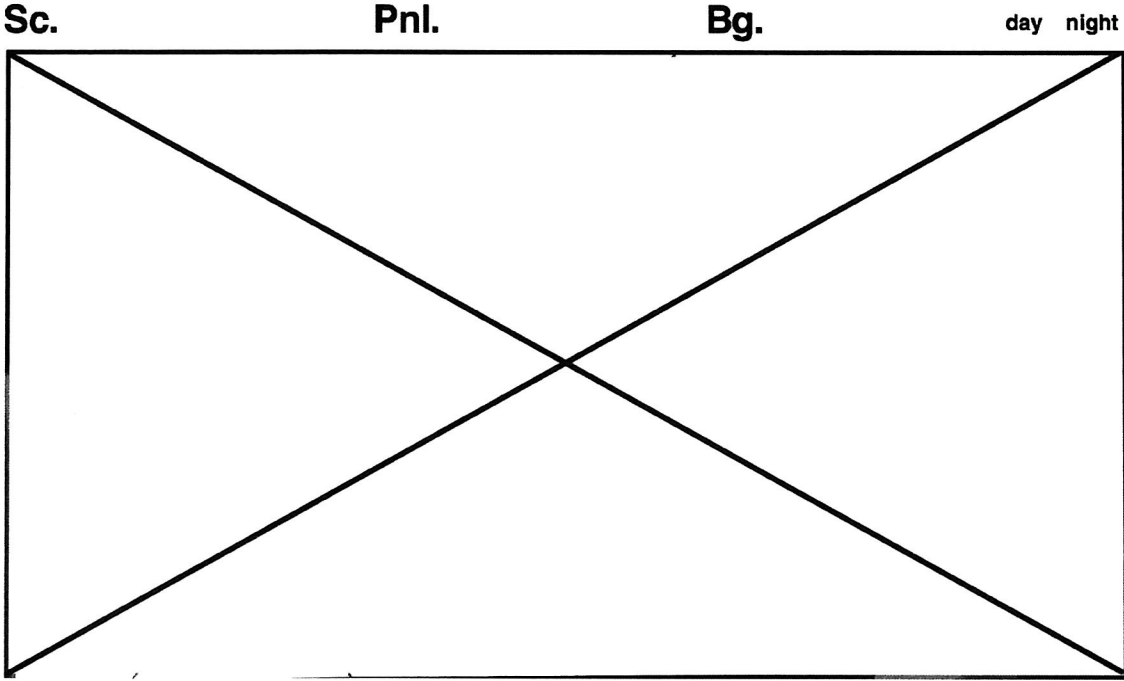
Dialog:	G/ days of ruling Mars are over,	G/ But you got this, man.
Action:		①
Timing:		-GLOB whooshes into space towards earth
		②

1034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:

Action: -GLOB whooshes into space towards earth

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME

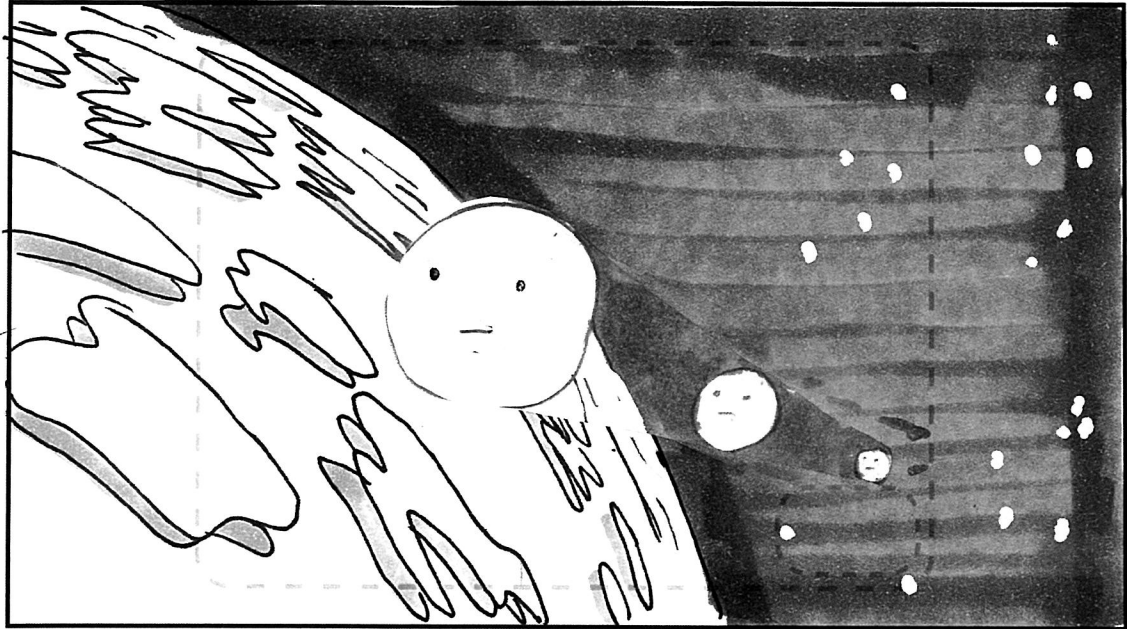


Sc. 155

Pnl. a

Bg.

day night

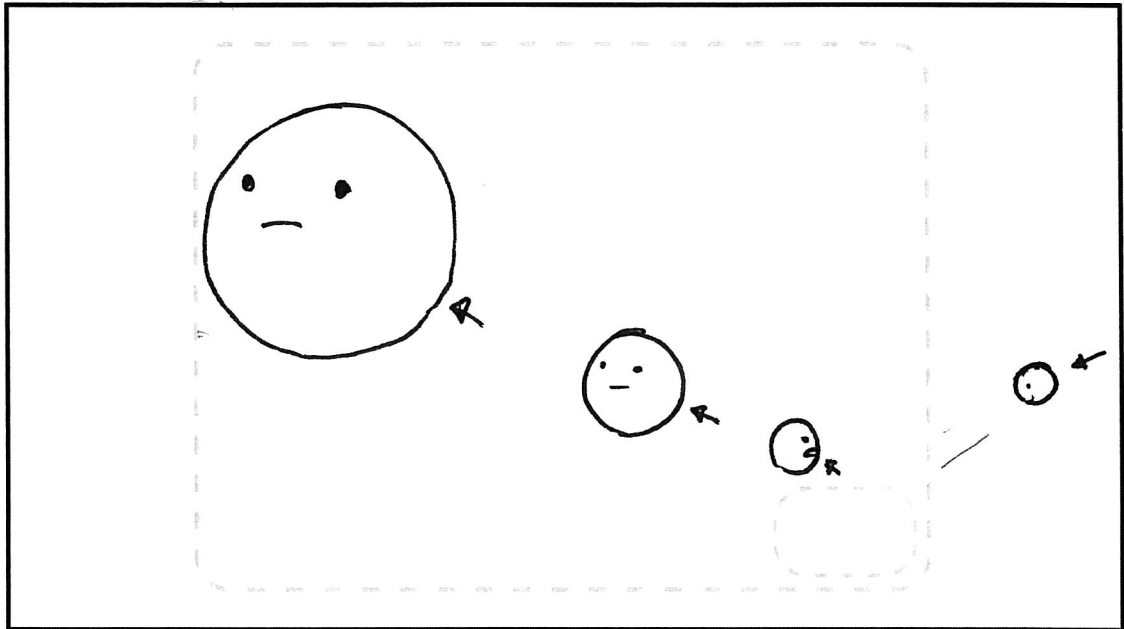


Sc. 155

Pnl. b

Bg.

day night



Dialog:

GROB / Oh my Gob! Where were you??

Action

- GOb, GROD, GLOB IN ORBIT

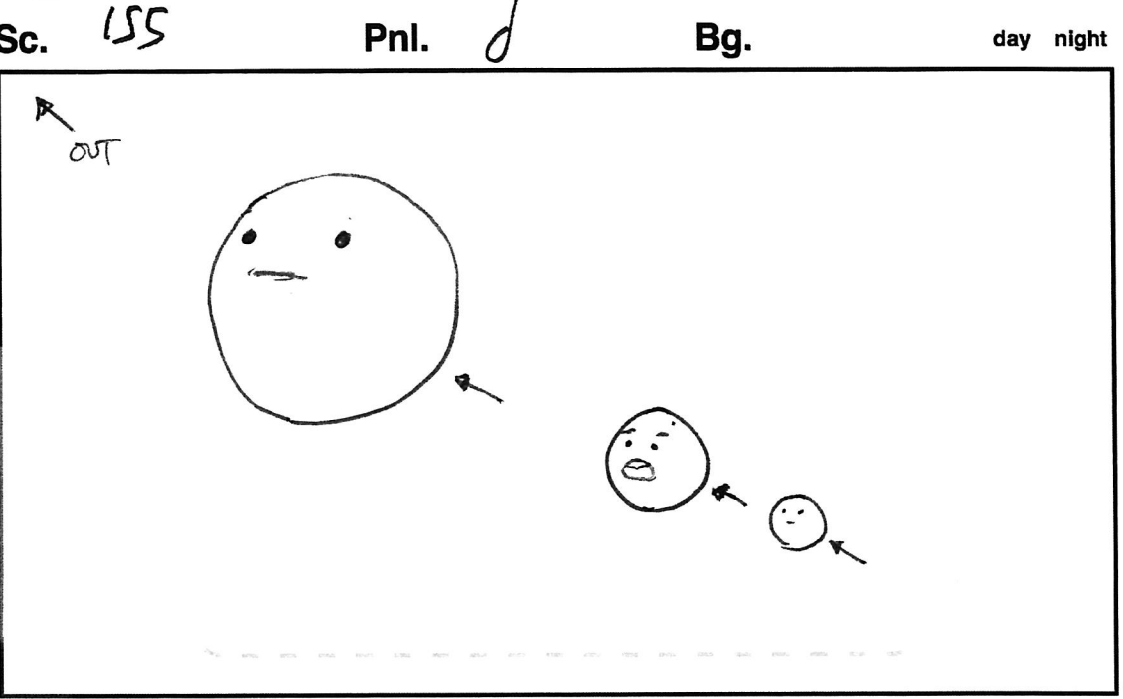
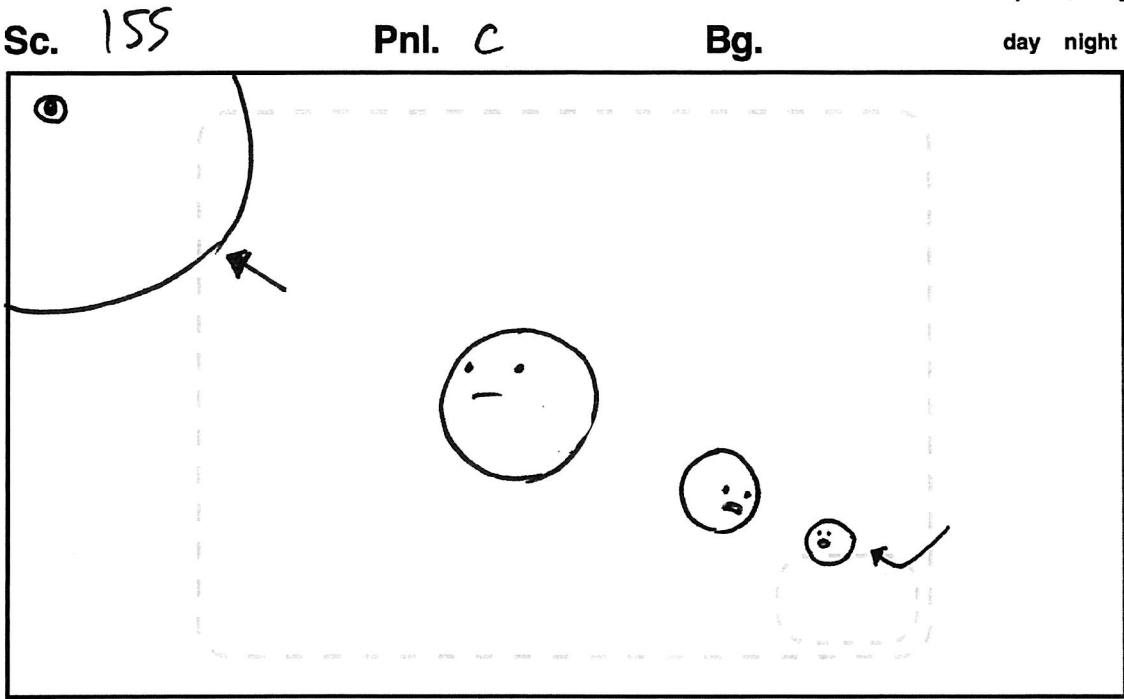
- Glob flies in from off-screen, GROB TURNS TOWARDS HIM.

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Dialog: GLOB / I was with Normal Man! He's cool now! GROB / Whaaaaa??

Action:

Timing:

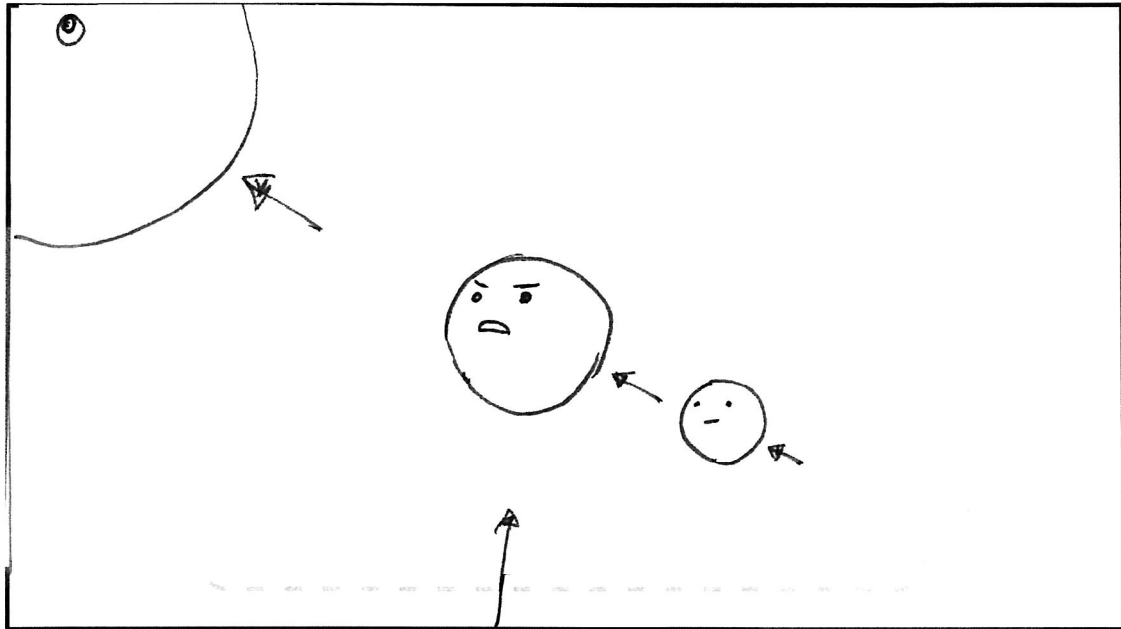
EPISODE # 1034-241

Production:

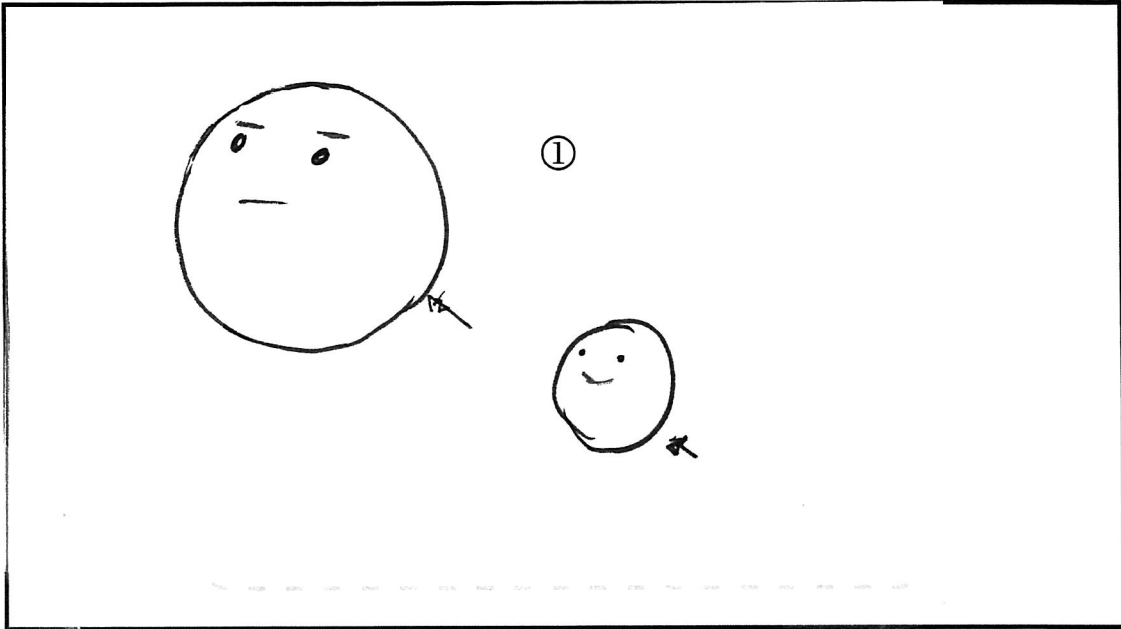
ADVENTURE TIME



Sc. 155 Pnl. e Bg. day night



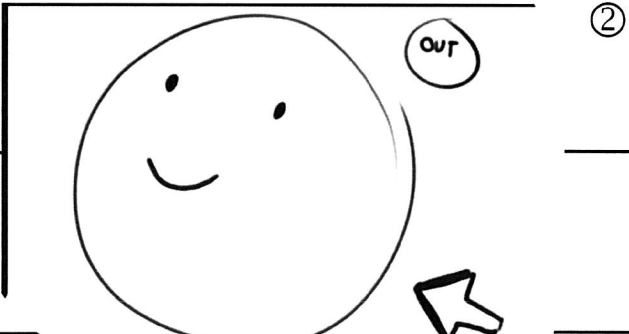
Sc. 155 Pnl. f Bg. day night



Dialog:
GROD / I DON'T BELIEVE IT.

Action:
- GLOB SMILES.

Timing:



EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 156

Pnl. a

Bg.

day night



Sc. 156

Pnl. b

Bg.

day night



Dialog:

NM/All right, Well...

Action:

[beat]

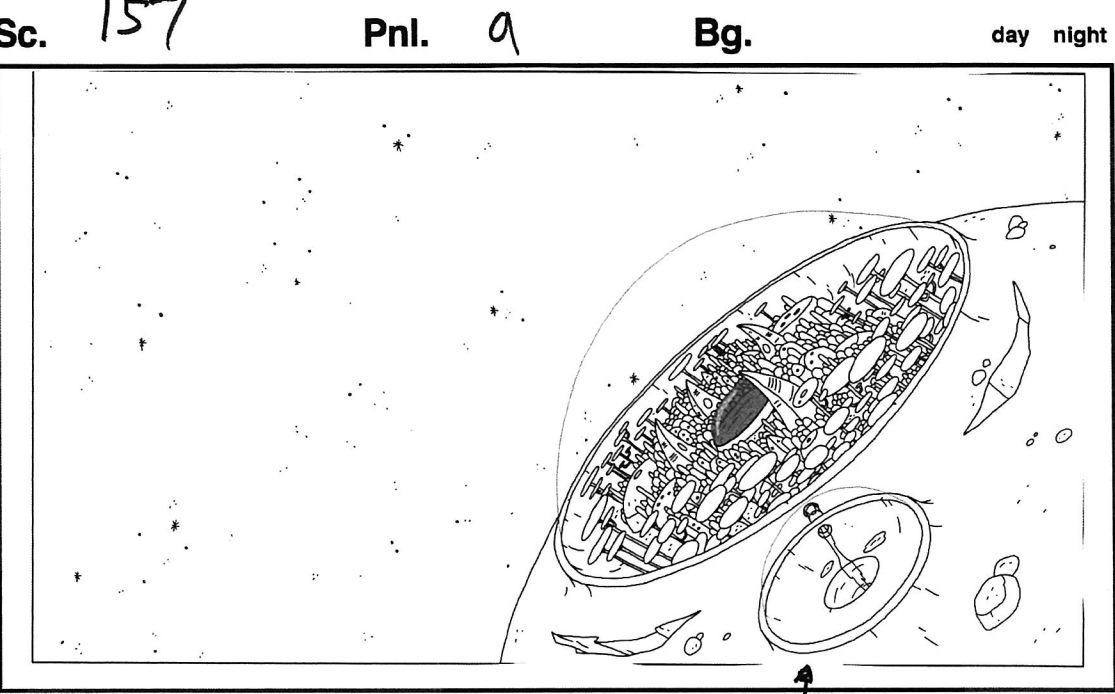
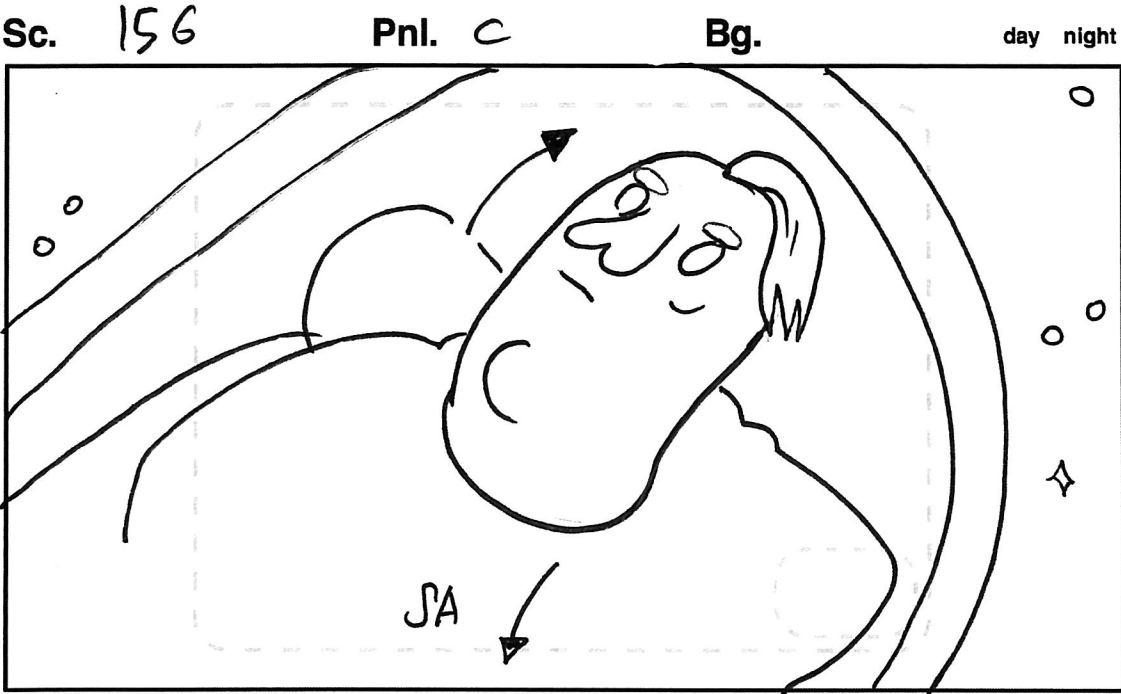
[beat]

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Dialog:
Action: - NM LOOKS UPWARD. [STARTING ROSE]
Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME

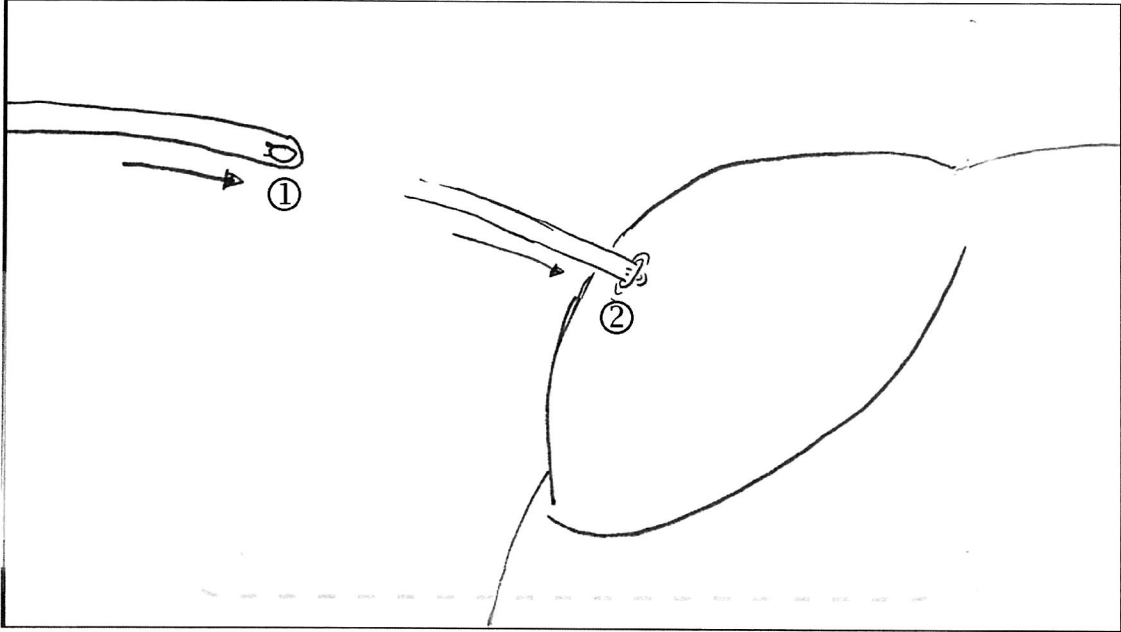


Sc. 157

Pnl. b

Bg.

day night

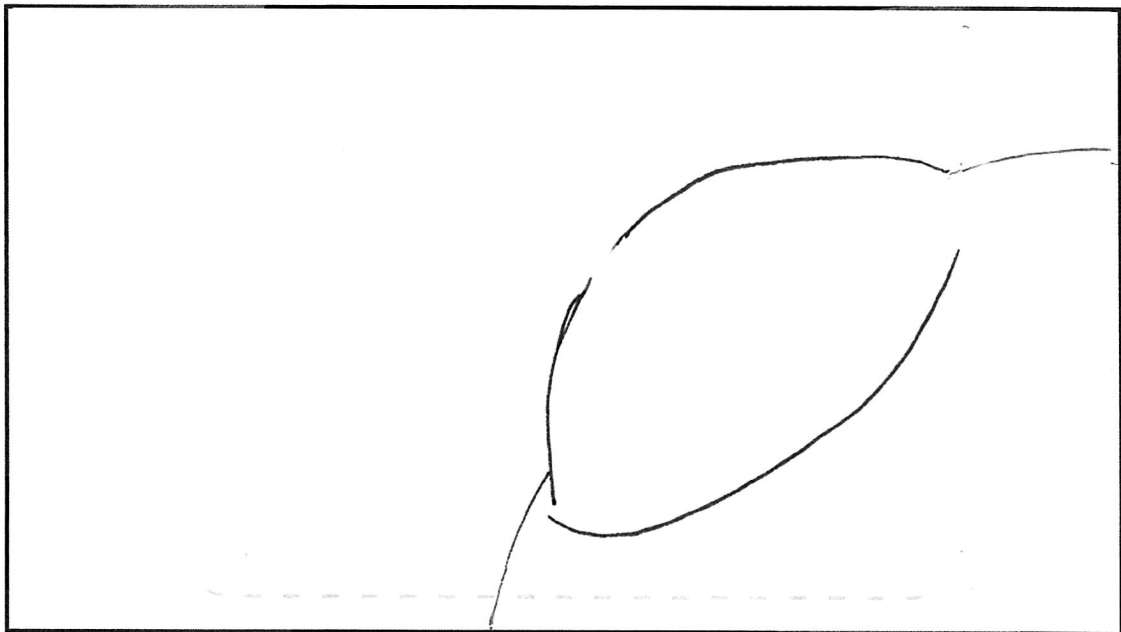


Sc. 157

Pnl. c

Bg.

day night



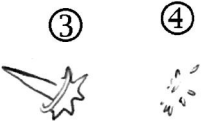
Dialog:

Action:

- NM ZOOMS ON/S AND INTO DOME.

[END PANEL]

Timing:



1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 158

Pnl. a

Bg.

STATUE

day night



Sc. 159

Pnl. a

Bg.

day night



Dialog:

MARTIANS:

[Moaning walla]

BD93s158_563 MINUS PROJECTOR
PLUS ABE LINCOLN
STATUE

Action:

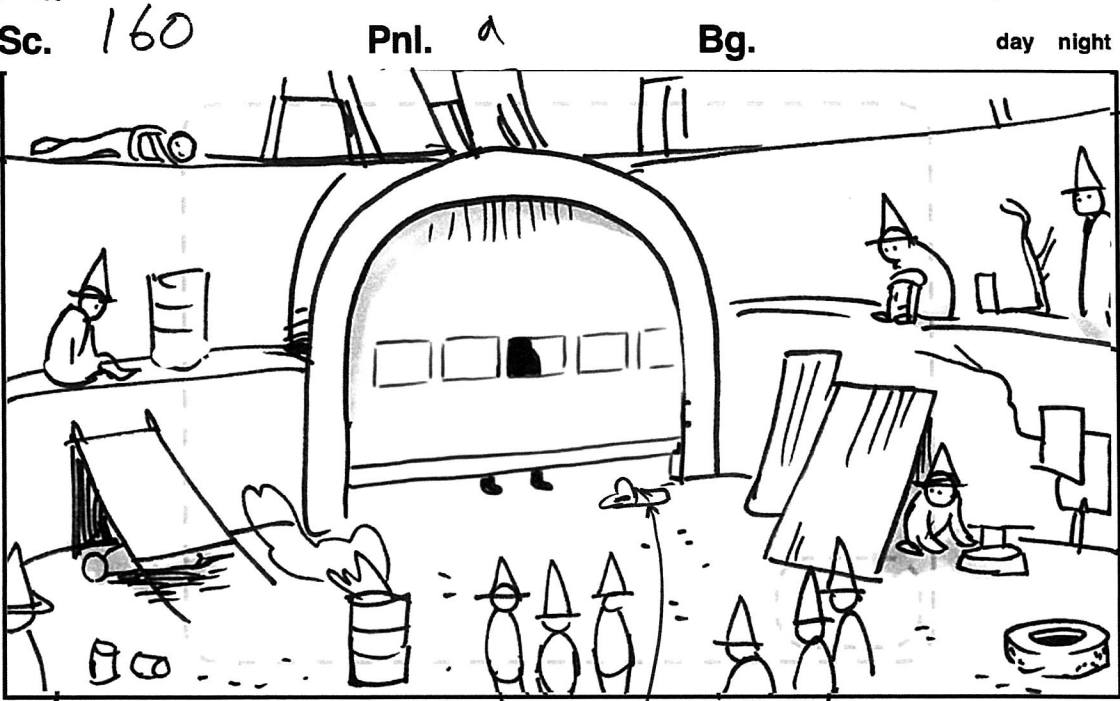
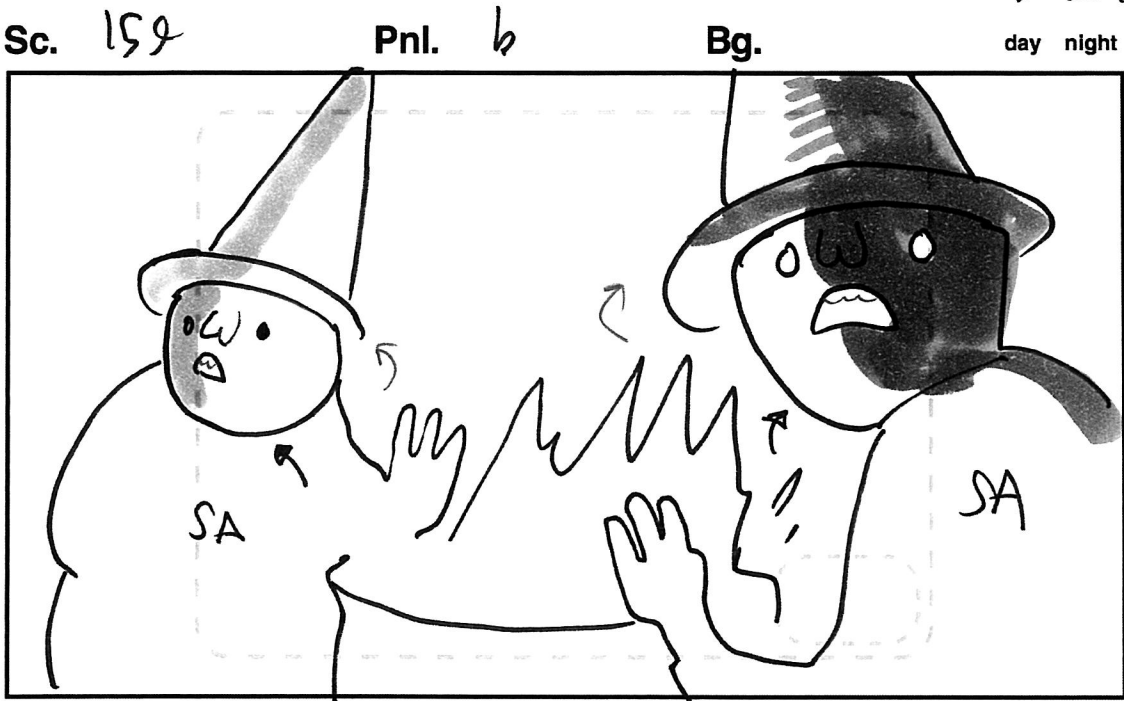
Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME



Dialog:

SFX/ GATE OPENING *

Action:

- CLONES LOOK UP

GATE RAISES (A) → (B)

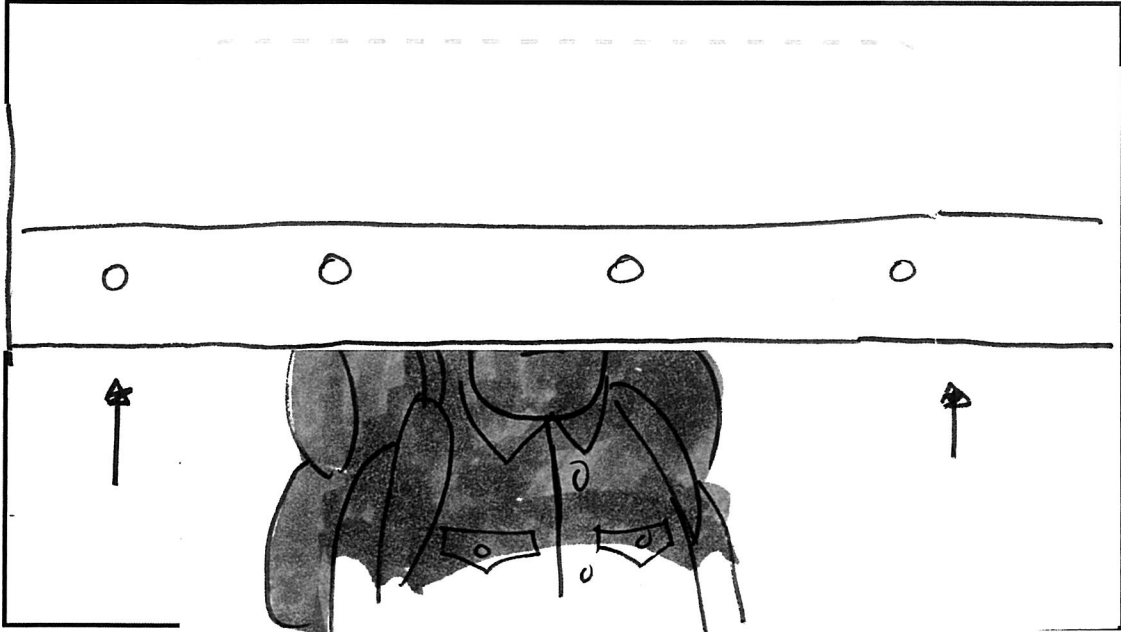
Timing:



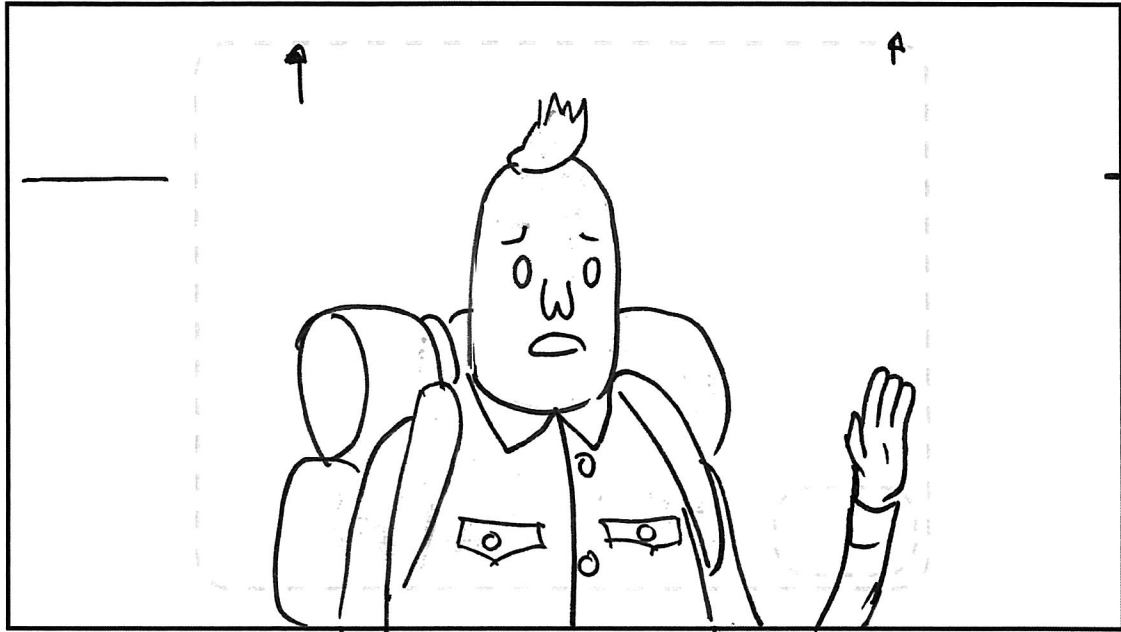
ADVENTURE TIME

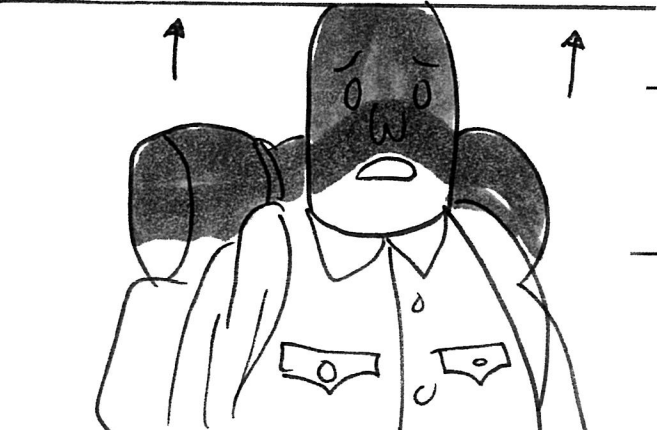


Sc. 161 Pnl. a Bg. day night



Sc. 161 Pnl. b Bg. day night



Dialog:	 <p>H/U</p>	NM/ Hey guys, I'm ba-
Action:		- GATE RAISES TO REVEAL NM
Timing:		

EPISODE # 1034-241

Production:

ADVENTURE TIME



Page 220

Sc. 162

Pnl. a

Bg.

day night

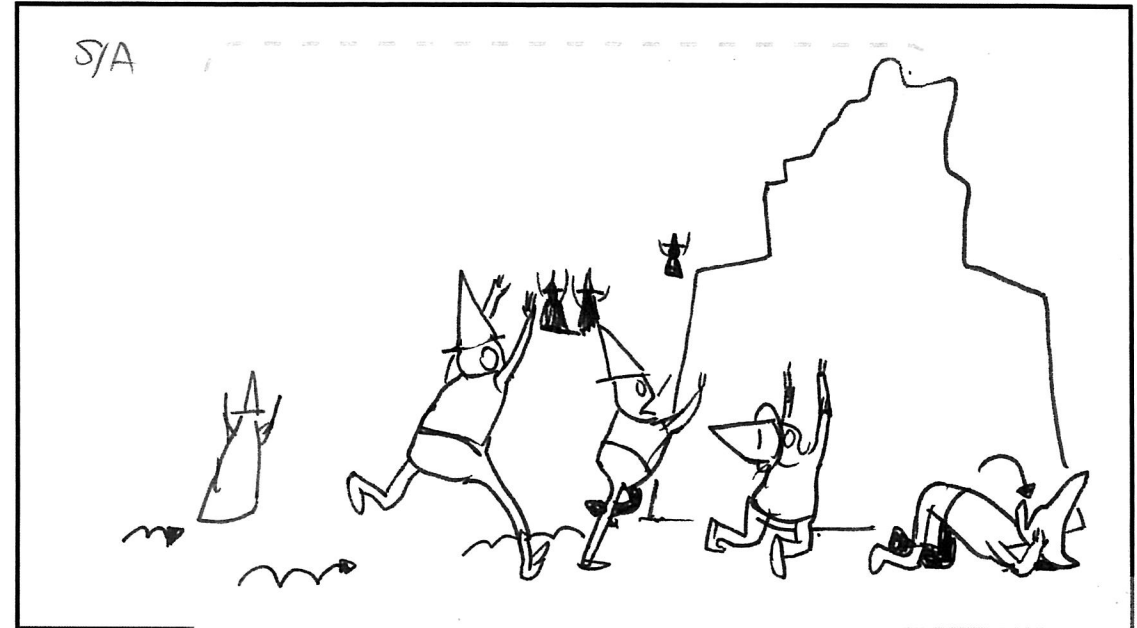


Sc. 162

Pnl. b

Bg.

day night



Dialog:

ALL / MAGIC MAN??!

Action:

SP:

Timing:



ALL:

HE'S came BACK!

- MARTIANS RUN/ PANIC.

EPISODE # 1034-241

Production:

ADVENTURE TIME

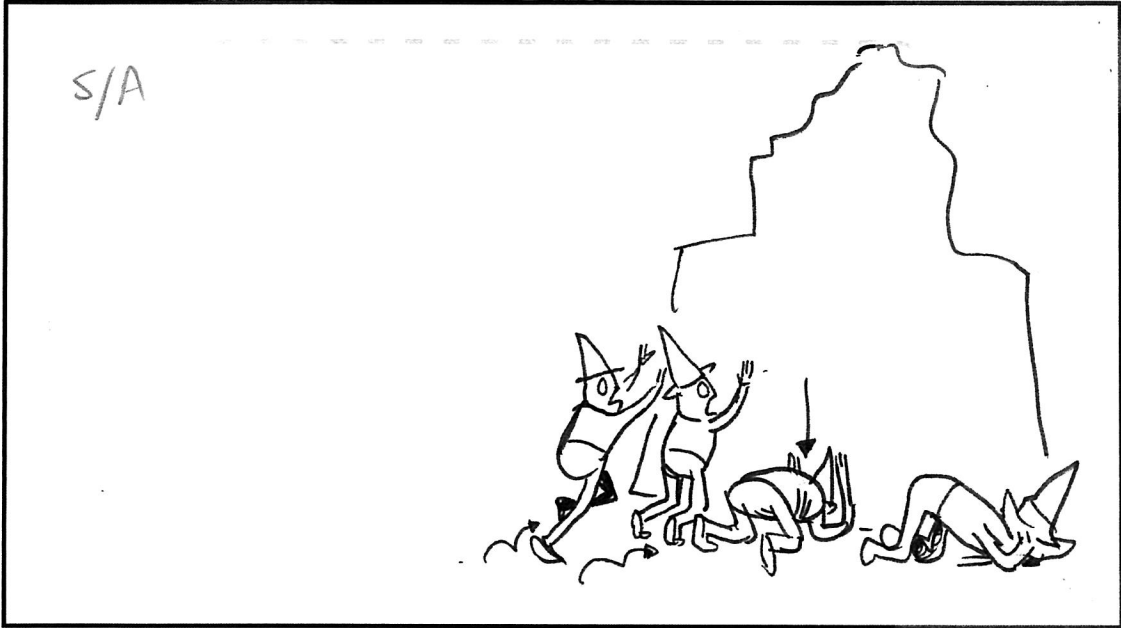


Sc. 162

Pnl. c

Bg.

day night

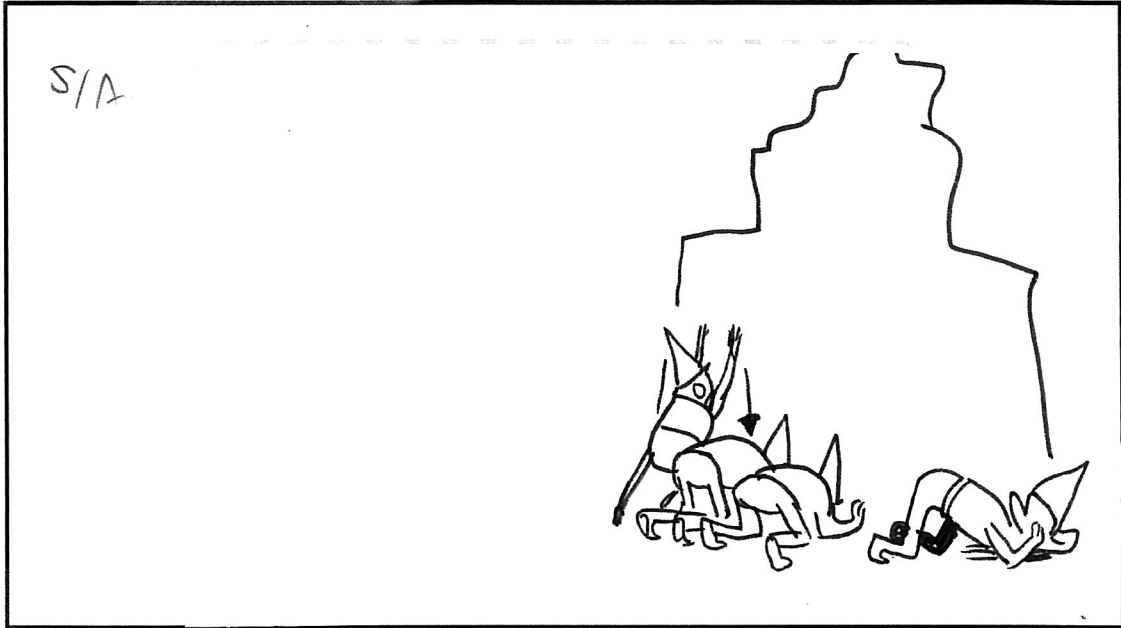


Sc. 162

Pnl. d

Bg.

day night



Dialog:

AW/ HE'S BACK!! AHHHHHHH

Action:

- MARTIANS RUN TO KING of MARS STATUE.

Timing:

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 163

Pnl. a

Bg.

day night



Sc. 164

Pnl. d

Bg.



Dialog:

NM/ It's okay, I'm COOL NOW -
calm down..

Action:

Timing:



STARFISH/ CALM DOWN?

1034-241

EPISODE #

Production:

ADVENTURE TIME



Sc. 164

Pnl. b

Bg.

day night



Sc. 164

Pnl. c

Bg.

day night



Dialog: SF:

You turned me into a giant starfish!!

BARREL /

You turned me into a barrel flaming garbage!

Action: STARFISH

SHOVES CLONE ASIDE

Timing:

1034-241

EPISODE #

Production:

ADVENTURE TIME

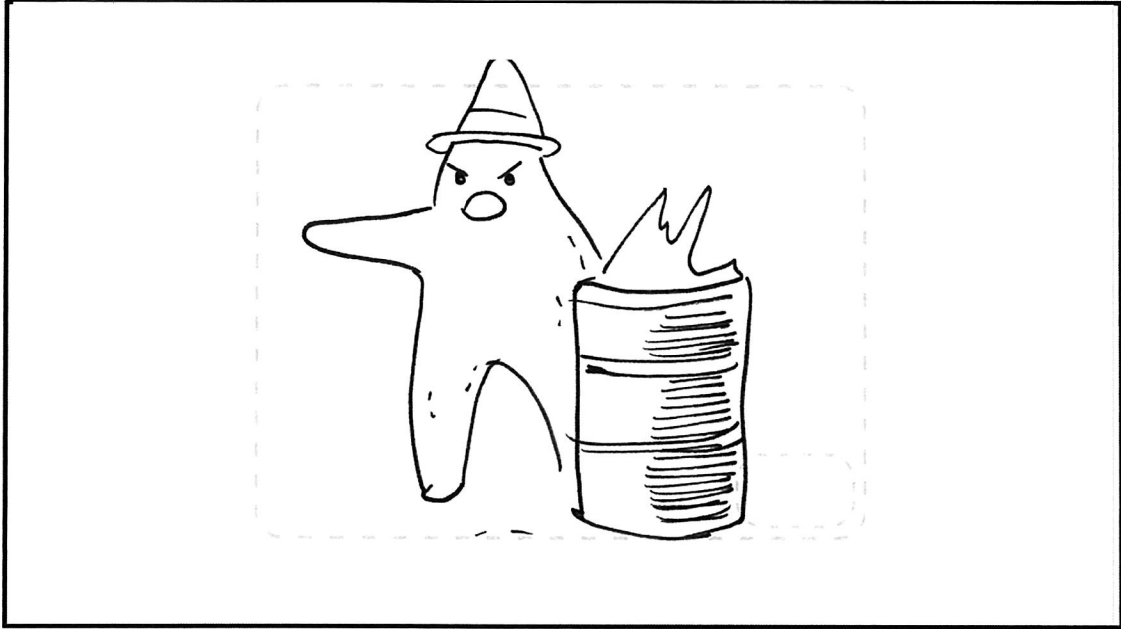


Sc. 164

Pnl. d

Bg.

day night



Sc. 165

Pnl. a

Bg.

day night



Dialog:

STARFISH/ What horrible trick do you have planned now!!

NM/ (A) I don't really do tricks anymore..

Action:

Timing:



EPISODE # 1034-241

Prodi

ADVENTURE TIME

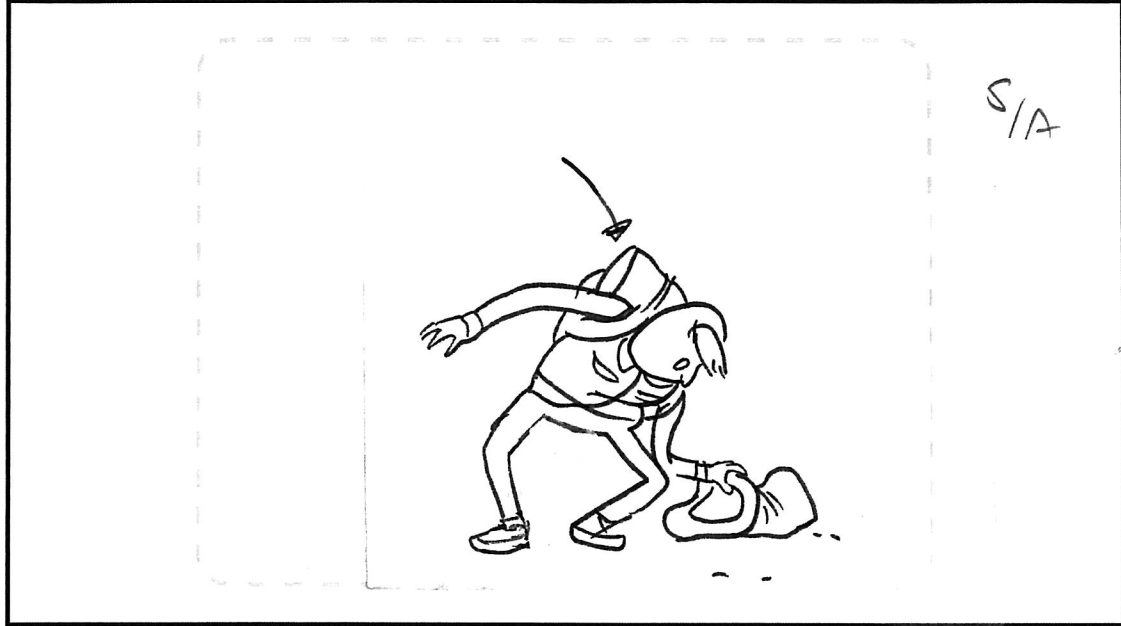


Sc. 165

Pnl. b

Bg.

day night

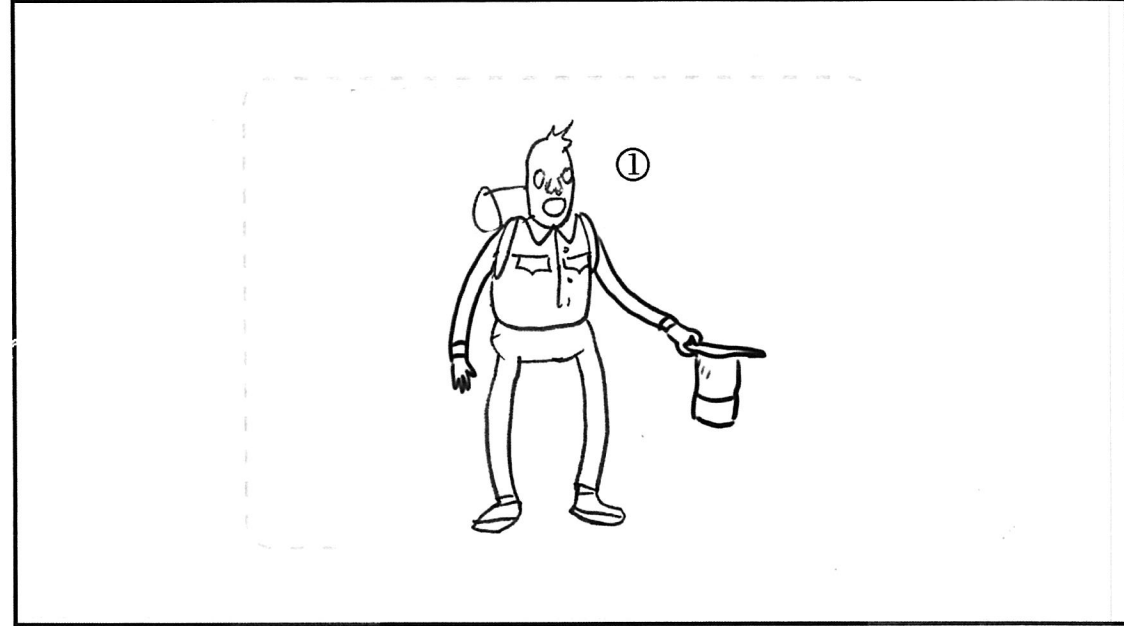


Sc. 165

Pnl. c

Bg.

day night



Dialog: <u>NM</u> / Hmm. Okay, here's a trick..		<u>NM</u> : So, it's a hat..
Action: -NM PICKS UP OLD HAT.		-NM. RUMMAGING IN BACKPACK
Timing:		

EPISODE # 1034-241

Production:

ADVENTURE TIME



Sc. 165

Pnl. d

Bg.

day night

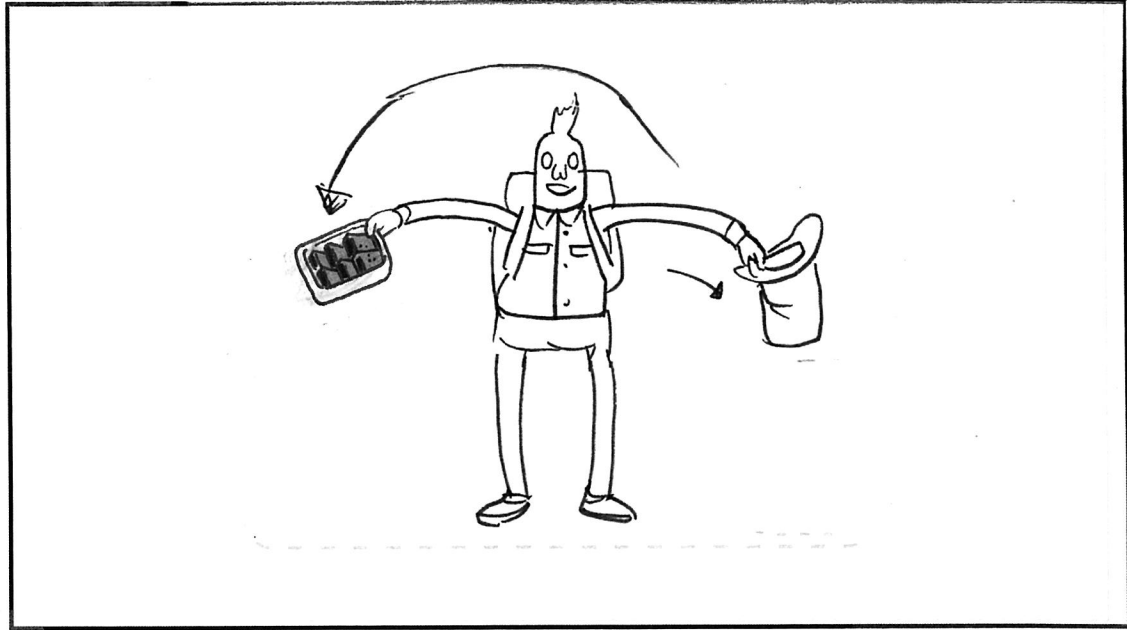


Sc. 165

Pnl. e

Bg.

day night



Dialog:

NM but inside it aaarrrrreeee

Action:

MOVES HAND FAST BUT HE'S HOLDING ENTIRE PLATE of BROWNIES (EG)

Timing:

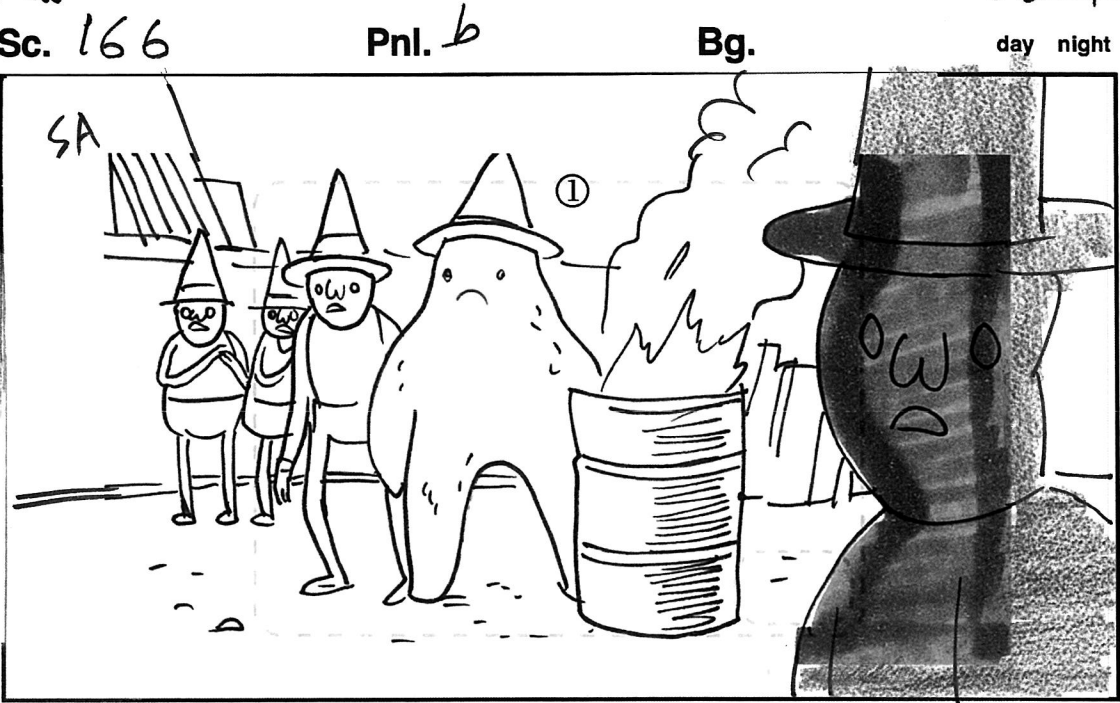
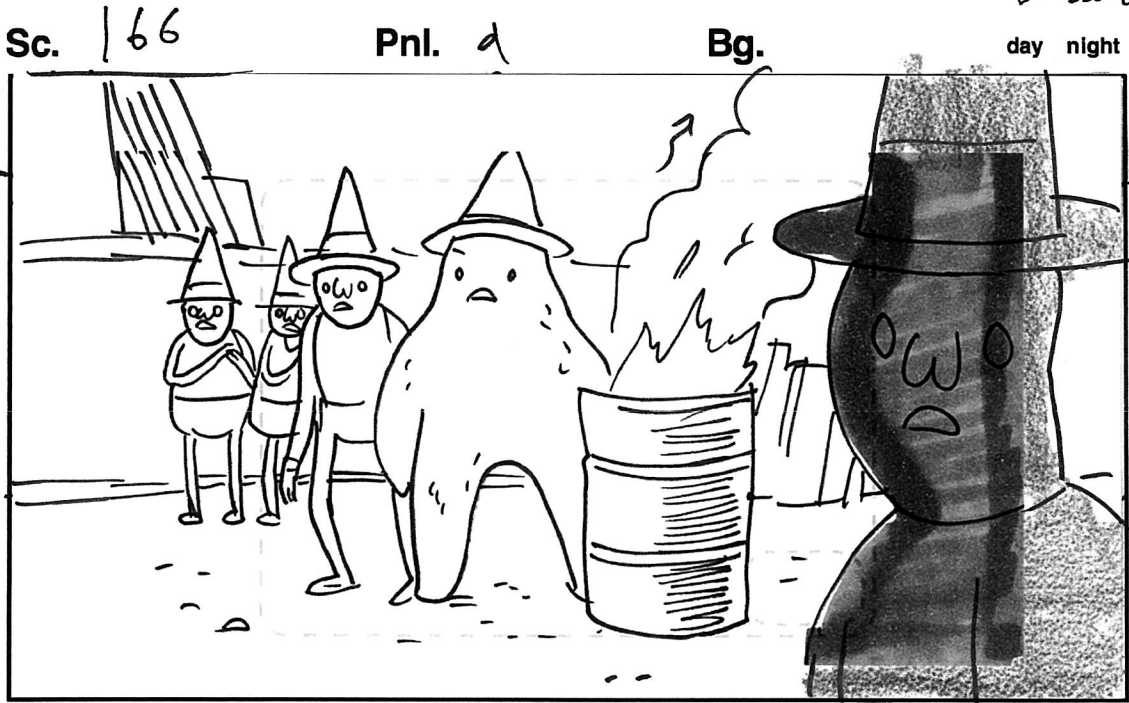


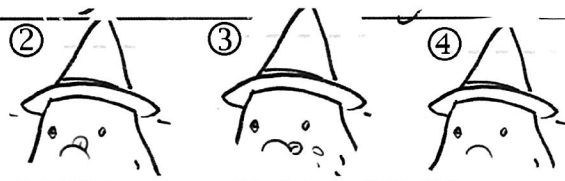
NM - brownies! For you!!

EPISODE # 1034-241

Production:

ADVENTURE TIME



Dialog:	(A) MARTIAN / (whisper to starfish) "I wanna eat those brownies!"
Action:	[beat] 
Timing:	

EPISODE # 1034-241

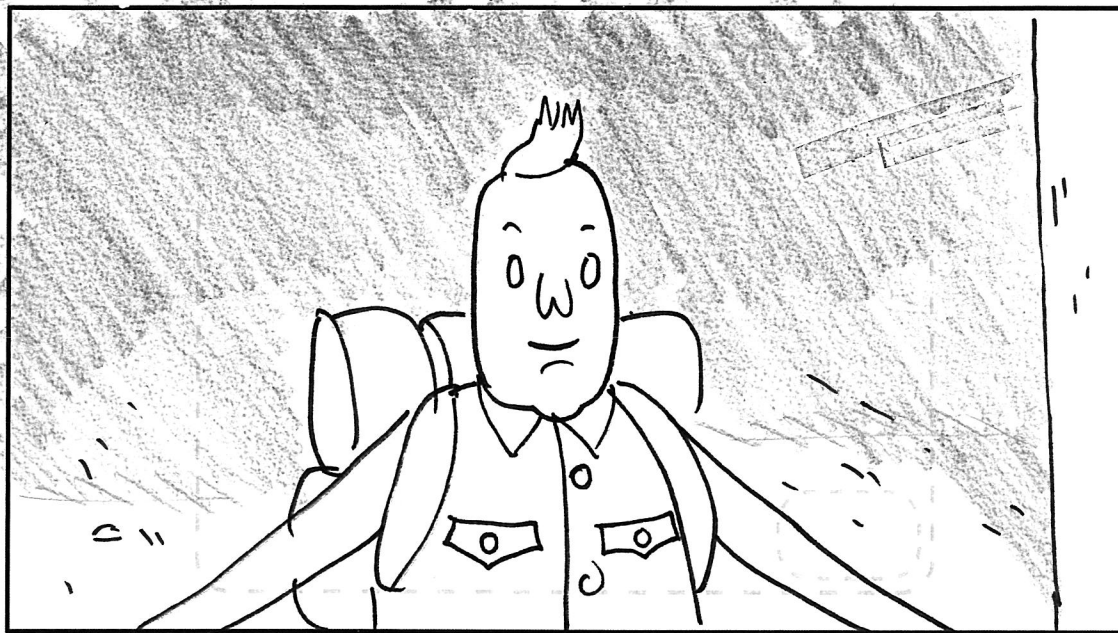
Production:

ADVENTURE TIME

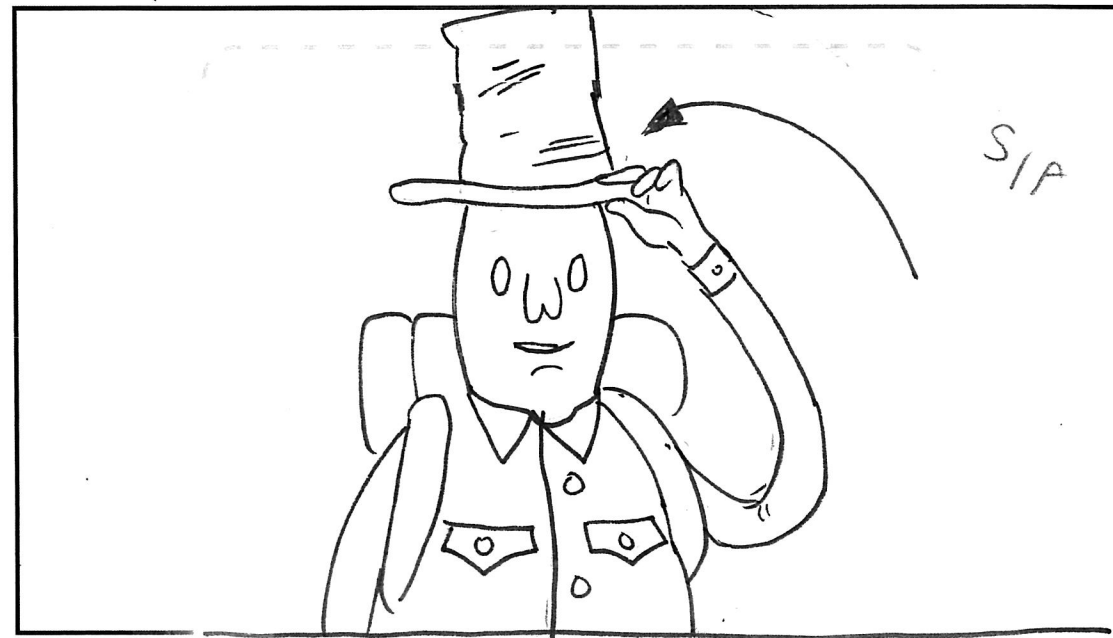


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Sc. 167 Pnl. A Bg. day night



Sc. 167 Pnl. B Bg. day night



Dialog:

NM / (to self) *It's a start.*

Action:

[STARTING PANEL]

- NM PUTS ON OLD STOVEPIPE HAT.

Timing:

THE
END

Production:

EPISODE #

1034-241